

The Red Drone is an offensive enemy that locks on to and hovers nearby the player, using its offensive Red Weapon to shoot projectiles at the player in a predictable pattern.

The Red Drone moves quickly, flying in random directions at high speeds. It rapidly changes the direction of its flight to remain evasive. Every movement the Drone makes is the same distance of 4 meters.

The Red Drone targets the player and hovers in a close radius nearby. It randomly attacks in one of two patterns: Varied and Burst. In its Varied attack pattern, the Drone makes a few rapid movements, shooting once after each move. In its Burst attack pattern, the Drone makes several rapid movements, before pausing and shooting a three-round burst at the player.

When the Drone cannot see the player, it darts around aimlessly.





