

06 -PCE-49 Bulwark

PCE-49 Bulwark

Defensive - Grenade Launcher

Bullet Type: Grenades

- **Fire Type:** Semi-Auto
- **Aim:** No
- **Spread Pattern:** None

Damage Per Shot: N/A

- **Armor Mult:** [#x]
- **Flesh Mult:** [#x]

Bullets per Second: ~3/second

- **Fire Rate:** 0.4 seconds
- **Auto Rate:** N/A
- **Burst Size:** N/A

Recoil: [x]

- **Curve:** [image]

Effective Range: N/A

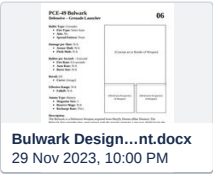
- **Falloff:** N/A

Ammo Type: Battery

- **Magazine Size:** 3
- **Reserve Mags:** N/A
- **Recharge Rate:** 5%/s

Description:

The Bulwark is a Defensive Weapon acquired from Mayfly Drones (Blue Drones). The Bulwark fires grenades that, upon impact with the ground, generate a one-way shield facing the direction the grenade was fired. Up to three shields can be spawned per Bulwark: attempting to drop a fourth shield will delete the oldest existing shield. Shields sit for 15 seconds before automatically dissolving, or they can be broken after taking 50 damage. The Bulwark has a very slow recharge rate, as the shield walls are incredibly powerful defensive constructs. Players will need to be careful and decisive when they place their shields, as it will be at least 6 seconds before they can place another.



PCE-49 Bulwark
Defensive – Grenade Launcher

Bullet Type: Grenades

- **Fire Type:** Semi-Auto
- **Aim:** No
- **Spread Pattern:** None

Damage per Shot: N/A

- **Armor Mult:** N/A
- **Flesh Mult:** N/A

Bullets per Second: ~3/second

- **Fire Rate:** 0.4 seconds
- **Auto Rate:** N/A
- **Burst Size:** N/A

Recoil: [#]

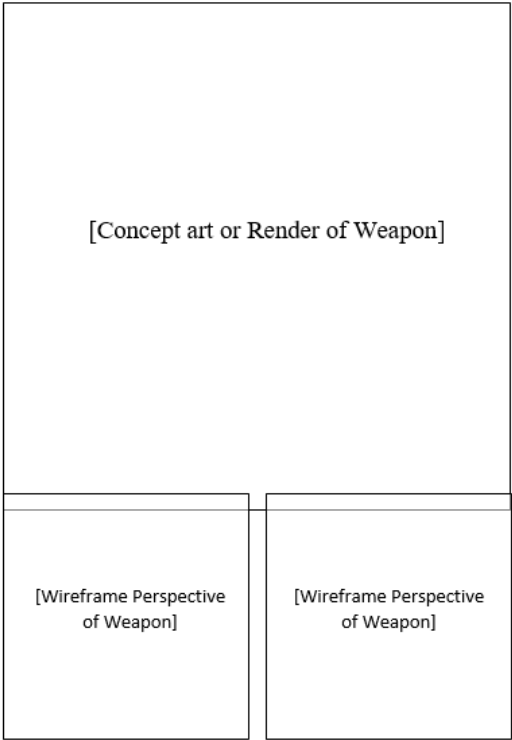
- **Curve:** [image]

Effective Range: N/A

- **Falloff:** N/A

Ammo Type: Battery

- **Magazine Size:** 3
- **Reserve Mags:** N/A
- **Recharge Rate:** 5%/s



Description:

The Bulwark is a Defensive Weapon acquired from Mayfly Drones (Blue Drones). The Bulwark fires grenades that, upon impact with the ground, generate a one-way shield facing the direction the grenade was fired. Up to three shields can be spawned per Bulwark: attempting to drop a fourth shield will delete the oldest existing shield. Shields sit for 15 seconds before automatically dissolving, or they can be broken after taking 50 damage. The Bulwark has a very slow recharge rate, as the shield walls are incredibly powerful defensive constructs. Players will need to be careful and decisive when they place their shields, as it will be at least 6 seconds before they can place another.