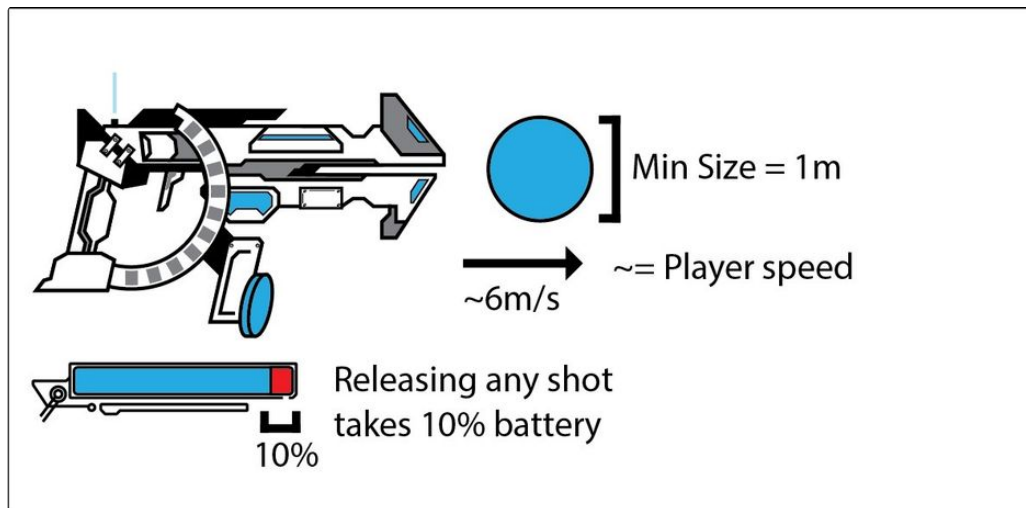
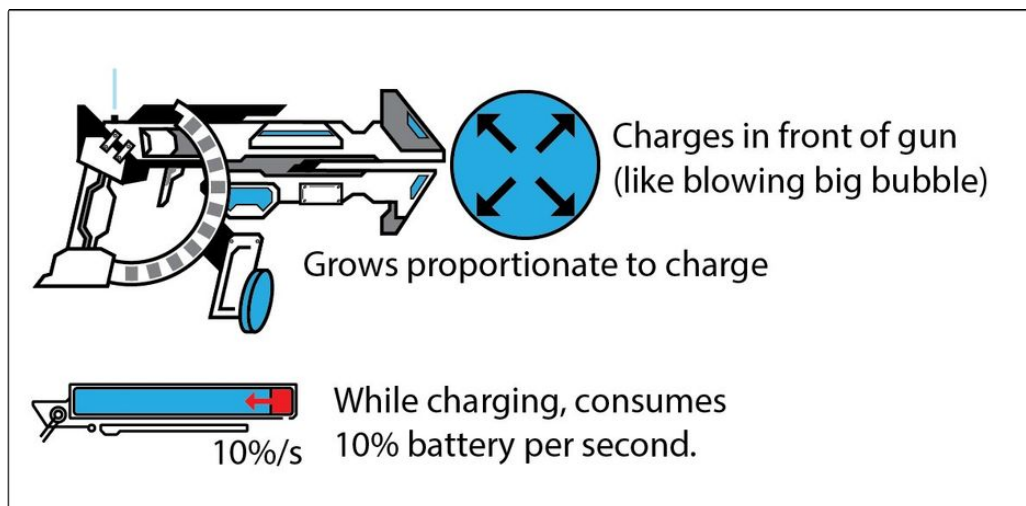


Detailed Behaviour - Interceptor

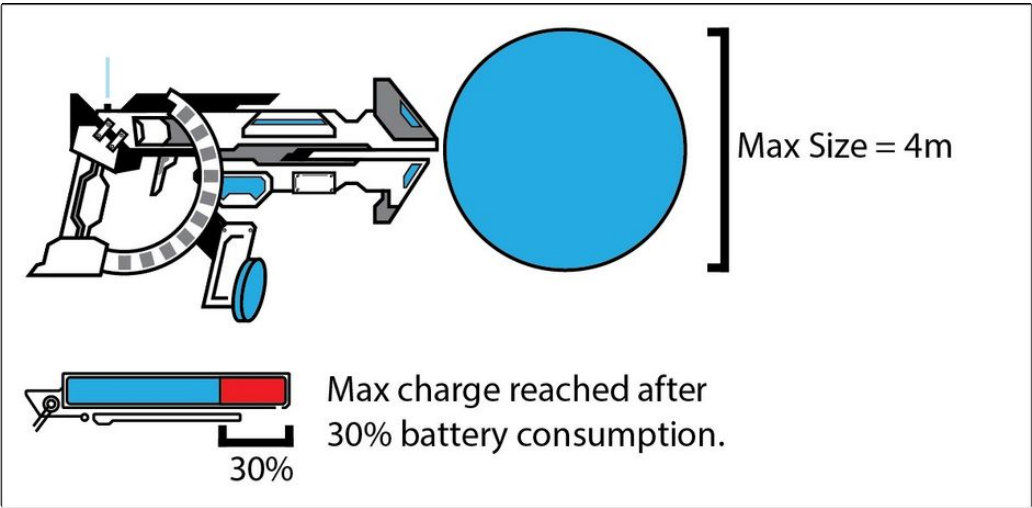
Basic Firing



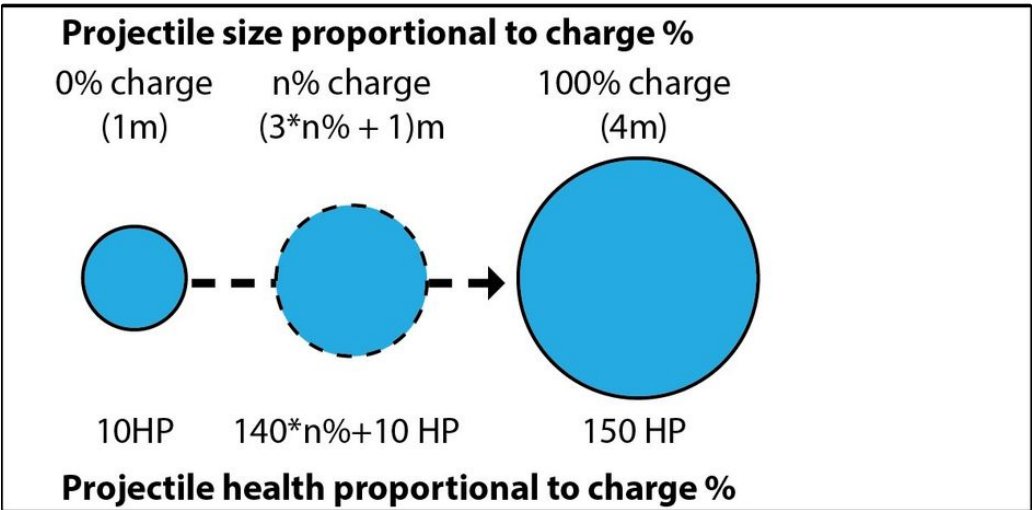
Basic Charging



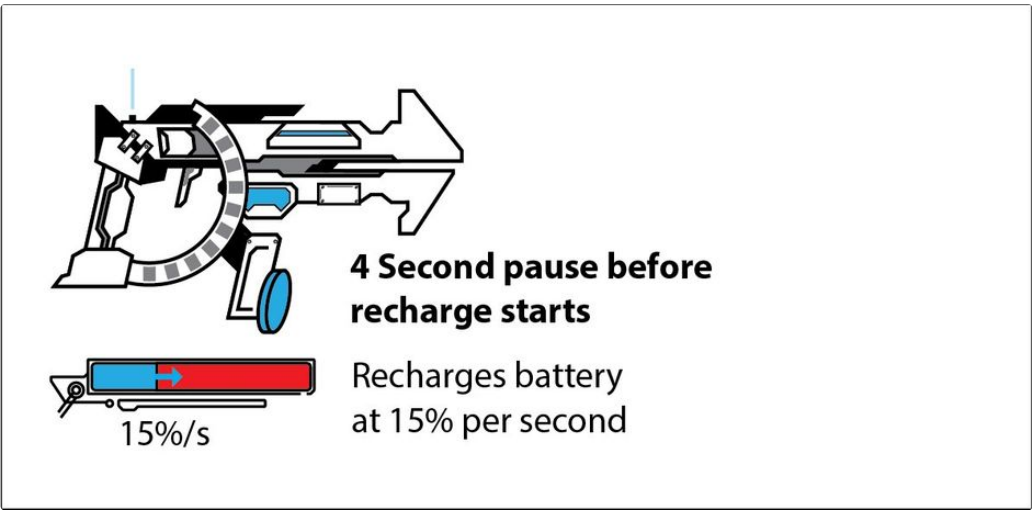
Max Charge



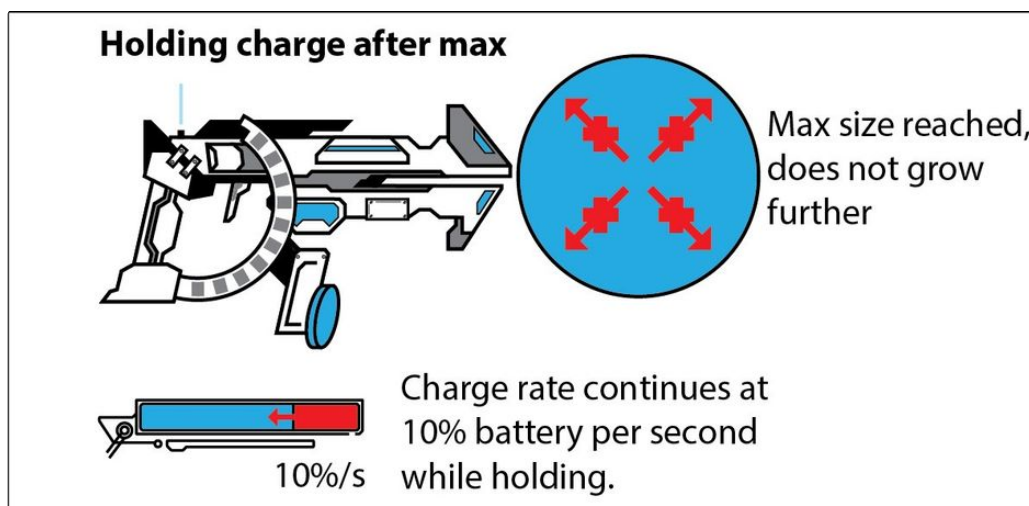
Projectile Stats



Basic Recharge



Holding Charge after Max Charge



Absorbing Damage while Holding Charge

