Samuel Wecker

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Objective

A developer position in an organization valuing agility, creativity, and meaningful results.

Qualification Summary

I work hard and learn fast. I enjoy finding solutions to problems, and am always finding ways to make things more efficient and automated. I'm a computer nerd.

Experience

Steal Network

Director of Technology

Jan 2016 - Present

- Made executive decisions and led the development of company-wide pivot into a marketplace.
- Managed the backend stack using Git, Cron, Nginx, Apache, Memcache, and Elasticsearch.
- Integrated and maintained AWS Services namely: EC2, Route 53, ECS, Elasticache, API Gateway, Lambda, SQS, and RDS.
- Integrated 3rd party services like NewRelic, Hubspot, Mirakl, SAP Anywhere, Cloudinary, ShipStation, Landmark Global, and Channel Advisor.

Software Engineer

Sep 2013 - Jan 2016

- Developed and maintained e-commerce website and admin interface.
- Designed and implemented responsive web pages for desktop and mobile, including all tools and pages for the current catalog shopping experience on Steals.com.
- Created consistent design using Twig, Mustache, Sass.
- Built upon home-grown application using PHP, Zend Framework, Doctrine ORM.
- Wrote SQL queries for staff reports, database migrations, and other maintenance.
- Integrated 3rd party services like Google Analytics, Google Tag Manager, Facebook Tracking, PayPal, Critical Impact, Sendgrid, Desk.com, Gigya, and Listrak.

Infinisource

Technical Support Associate

Feb 2013 - Sep 2013

- Provided on-call tech support for IIS web application.
- Used SQL to troubleshoot and repair clients' data.

Sportz Filmz

Web Application Developer

Jun 2012 - Sep 2012

- Worked on prototype video streaming application.
- Scripted ajax calls for dynamic single page application.
- Used MEAN stack (Mongo, Express, Angular, and Node).
- Used jQuery, Backbone.js, and Requre.js.

Skills Summary

Languages

I love learning and making things

- **Ruby** - My "starting language". I learned programming by making random basic to-do like apps.
- **Python** - Tinkering. Some build scripts, but mostly just lots of tinkering.
- **Go** - Built prototype indexing tool until project was cancelled.
- **Erlang** - Tinkering with game concepts and exploring functional programming.
- **LabView** - Winning games of SquareBattle.
- **Swift** - Peer-programming on Steals.com's iOS app.
- **German** - I speak fluent conversational German.

Other "Languages"

Do you really want a wall of text with every library, framework, tool, service or paradigm that I have used or am comfortable using? Exactly, no one wants that (unless you do, in which case I tried to sneak a bunch of it in to the left).

Interests

This is obviously the most important part.

Fandoms

- **Star Wars** - Since a kid, so mostly the originals, but still like the rest.
- **Lord of the Rings** - You can count "The Hobbit" if you only count the books.
- **Harry Potter** - So I read a lot as a kid...

Games

- **KSP** - Kerbal Space Program.
- **Dwarf Fortress** - Or any inspired by.
- **LoL** - Casually with friends.
- **Pathfinder** - The tabletop RPG.

Education

Some College

- LDS Business College - SLC, UT
- University of Utah - SLC, UT
- Dixie State College - St. George, UT

High School Diploma

- Dixie High School - St. George, UT - 2006