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Assesment -1:
// Online C compiler to run C program online
#include <stdio.h>
int main() {
  int n;
  scanf("%d",&n);
  int efficiency[100];
  int totaldistance=0,totalfuel=0,maxefficiency=0,minefficiency=1000;
  int maxindex=0,minindex=0,average=0;
  printf("enter a fuel efficiency:");
  for(int i=0;i<n;i++){
    scanf("%d",&efficiency[i]);
  }
  for(int i=0;i< n;i++){
    totaldistance+=efficiency[i];
    totalfuel+=1;
    if(efficiency[i] > maxefficiency){
       maxefficiency=efficiency[i];
       maxindex=i;
    }
    if(efficiency[i] < minefficiency){</pre>
       minefficiency=efficiency[i];
       minindex=i;
    }
  }
  average=totaldistance/totalfuel;
  printf("\n");
   printf("Total distance travelled: %d\n",totaldistance);
   printf("Total fuel Consumed :%d\n",totalfuel);
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printf("Average fuel consumed: %d\n",average);
   printf("Maximum fuel: %d\n",maxefficiency);
   printf("Minimum fuel: %d\n",minefficiency);
  // to Classify each interval as "Efficient," "Moderate," or "Poor" based on efficiency
  for(int i=0;i<n;i++){
     if(efficiency[i]>=15){
       printf("Efficient");
       printf("\n");
     }
     else if(efficiency[i]>=10 && efficiency[i] <15){
       printf("Moderate");
       printf("\n");
     }
     else{
       printf("poor");
       printf("\n");
     }
  }
}
```

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main.e | Game |
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