

# XCP Protocol Layer

## Technical Reference

Version 2.03.00

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## 1 History

Date	Version	Remarks
2005-01-17	1.00.00	ESCAN00009143: Initial draft Warning Text added
2005-06-22	1.01.00	FAQ extended: ESCAN00012356, ESCAN00012314 ESCAN00012617: Add service to retrieve XCP state
2005-12-20	1.02.00	ESCAN00013883: Revise Resume Mode
2006-03-09	1.03.00	ESCAN00015608: Support command TRANSPORT_LAYER_CMD ESCAN00015609: Support XCP on FlexRay Transport Layer
2006-04-24	1.04.00	ESCAN00015913: Correct filenames Data page banking support of application callback template added
2006-05-08	1.05.00	ESCAN00016263: Describe support of reflected CRC16 CCITT ESCAN00016159: Add demo disclaimer to XCP Basic
2006-05-29	1.06.00	ESCAN00016226: Support XCP on LIN Transport Layer
2006-07-20	1.07.00	ESCAN00012636: Add configuration with GENy ESCAN00016956: Support AUTOSAR CRC module
2006-10-26	1.08.00	ESCAN00018115: DPRAM Support only available in XCP Basic ESCAN00017948: Add paging support ESCAN00017221: Documentation of reentrant capability of all functions
2007-01-18	1.09.00	ESCAN00018809: Support data paging on Star12X / Cosmic
2007-05-07	1.10.00	Description of new features added
2007-09-14	1.11.00	Segment freeze mode now supported
2008-07-23	1.12.00	ESCAN00028586: Support of Program_Start callback ESCAN00017955: Support MIN_ST_PGM ESCAN00017952: Open Interface for command processing
2008-09-10	1.13.00	Additional pending return value of call backs added MIN_ST configuration added
2008-12-01	1.14.00	ESCAN00018157: SERV_RESET is not supported ESCAN00032344: Update of XCP Basic Limitations
2009-05-14	1.15.00	ESCAN00033909: New features implemented: Prog Write Protection, Timestamps, Calibration activation
2009-07-30	1.15.01	Fixed some editorial errors
2009-11-13	1.16.00	Added AUTOSAR Compiler Abstraction
2010-04-30	1.16.01	Fixed some editorial errors
2010-07-27	1.16.02	Fixed some editorial errors
2010-08-19	1.17.00	ESCAN00044693: New callbacks XcpCalibrationWrite and XcpCalibrationRead ESCAN00042867: Support Multiple Transport Layers
2010-12-10	1.18.00	ESCAN00045981: Add support to read out FR Parameters
2011-07-20	1.19.00	ESCAN00049542: Describe IDT_VECTOR_MAPNAMES format in

		TechRef ESCAN00043487: XCP shall support user selectable behaviour of Send Queue overrun
2011-08-04		ESCAN00052564: Adapt ReadCcConfig Parameter to ASR3.2.1
2012-02-20	1.19.01	ESCAN00055214: DAQ Lists can be extended after START_STOP_SYNCH
2012-09-03	1.19.02	ESCAN00061159: Provide an API to detect XCP state and usage
2012-11-08	1.19.03	Added Option for AMD Runtime Measurement
2013-02-11	2.01.01	Editorial Changes
2013-07-08	2.02.00	ESCAN00070127: AR4-322/AR3_2552: Support of Vx1000 System ESCAN00070082: The API <u>ApplXcpDaqResumeStore</u> has a wrong description ESCAN00068639: Describe data consistency on ODT Level ESCAN00063969: WRITE_DAQ_MULTIPLE: wrong required MAX_CTO size ESCAN00062625: Provide hint how to implement DAQ <u>Timestamp Callback</u> ESCAN00067332: Document the usage of the <u>Xcp_MainFunction/XcpBackground</u>
2013-12-04	2.03.00	ESCAN00072401: Support custom CRC <u>Cbk</u> ESCAN00072326: Support Generic GET_ID

**Please note**

We have configured the programs in accordance with your specifications in the questionnaire. Whereas the programs do support other configurations than the one specified in your questionnaire, Vector's release of the programs delivered to your company is expressly restricted to the configuration you have specified in the questionnaire.

**Note for XCP Basic**

Please note, that the demo and example programs only show special aspects of the software. With regard to the fact that these programs are meant for demonstration purposes only, Vector Informatik's liability shall be expressly excluded in cases of ordinary negligence, to the extent admissible by law or statute.

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## 2 Overview

This document describes the features, API, configuration and integration of the XCP Protocol Layer. Both XCP versions: XCP Professional and XCP Basic are covered by this document. Chapters that are only relevant for XCP Professional are marked.

This document does not cover the XCP Transport Layers for CAN, FlexRay and LIN, which are available at Vector Informatik.

Please refer to [IV] for further information about XCP on CAN and the integration of XCP on CAN with the Vector CANbedded software components. Further information about XCP on FlexRay Transport Layer and XCP on LIN Transport Layer can be found in its documentation.

Please also refer to “The Universal Measurement and Calibration Protocol Family” specification by ASAM e.V.

The XCP Protocol Layer is a hardware independent protocol that can be ported to almost any hardware. Due to there are numerous combinations of micro controllers, compilers and memory models it cannot be guaranteed that it will run properly on any of the above mentioned combinations.

Please note that in this document the term Application is not used strictly for the user software but also for any higher software layer, like e.g. a Communication Control Layer. Therefore, Application refers to any of the software components using XCP.

The API of the functions is described in a separate chapter at the end of this document. Referred functions are always shown in the single channel mode.



### Info

The source code of the XCP Protocol Layer, configuration examples and documentation are available on the Internet at [www.vector-informatik.de](http://www.vector-informatik.de) in a functional restricted form.

### 2.1 Abbreviations and Items used in this paper

Abbreviations	Complete expression
<b>A2L</b>	File Extension for an <b>ASAM 2MC Language File</b>
<b>AML</b>	<b>ASAM 2 Meta Language</b>
<b>API</b>	<b>Application Programming Interface</b>
<b>ASAM</b>	<b>Association for Standardization of Automation and Measuring Systems</b>
<b>BYP</b>	<b>BYPassing</b>
<b>CAN</b>	<b>Controller Area Network</b>
<b>CAL</b>	<b>CALibration</b>
<b>CANape</b>	<b>Calibration and Measurement Data Acquisition for Electronic Control Systems</b>

<b>CMD</b>	<b>Command</b>
<b>CTO</b>	<b>Command Transfer Object</b>
<b>DAQ</b>	Synchronous <b>Data Acquisition</b>
<b>DLC</b>	<b>Data Length Code</b> ( Number of data bytes of a CAN message )
<b>DLL</b>	<b>Data link layer</b>
<b>DTO</b>	<b>Data Transfer Object</b>
<b>ECU</b>	<b>Electronic Control Unit</b>
<b>ERR</b>	<b>Error Packet</b>
<b>EV</b>	<b>Event packet</b>
<b>ID</b>	<b>Identifier</b> (of a CAN message)
<b>Identifier</b>	Identifies a CAN message
<b>ISR</b>	Interrupt <b>Service Routine</b>
<b>MCS</b>	<b>Master Calibration System</b>
<b>Message</b>	One or more signals are assigned to each message.
<b>ODT</b>	<b>Object Descriptor Table</b>
<b>OEM</b>	<b>Original equipment manufacturer</b> (vehicle manufacturer)
<b>PAG</b>	<b>PAGing</b>
<b>PID</b>	<b>Packet Identifier</b>
<b>PGM</b>	<b>Programming</b>
<b>RAM</b>	<b>Random Access Memory</b>
<b>RES</b>	Command <b>Response Packet</b>
<b>ROM</b>	<b>Read Only Memory</b>
<b>SERV</b>	<b>Service Request Packet</b>
<b>STIM</b>	<b>Stimulation</b>
<b>TCP/IP</b>	<b>Transfer Control Protocol / Internet Protocol</b>
<b>UDP/IP</b>	<b>Unified Data Protocol / Internet Protocol</b>
<b>USB</b>	<b>Universal Serial Bus</b>
<b>XCP</b>	Universal Measurement and <b>Calibration Protocol</b>
<b>VI</b>	<b>Vector Informatik GmbH</b>

Also refer to 'AN-AND-1-108 Glossary of CAN Protocol Terminology.pdf', which can be found in the download area of <http://www.vector-informatik.de>.

## 2.2 Naming Conventions

The names of the access functions provided by the XCP Protocol Layer always start with a prefix that includes the characters `xcp`. The characters `xcp` are surrounded by an abbreviation which refers to the service or to the layer which requests a XCP service. The designation of the main services is listed below:

### Naming conventions

<code>Xcp...</code>	<p>It is mandatory to use all functions beginning with <code>Xcp...</code>. These services are called by either the data link layer or the application. They are e.g. used for the initialization of the XCP Protocol Layer and for the cyclic background task.</p>
<code>ApplXcp...</code>	<p>The functions, starting with <code>ApplXcp...</code> are functions that are provided either by any XCP Transport Layer or the application and are called by the XCP Protocol Layer.</p> <p>These services are user callback functions that are application specific and have to be implemented depending on the application.</p>

## 3 Functional Description

### 3.1 Overview of the Functional Scope

The Universal Measurement and Calibration Protocol (XCP) is standardized by the European ASAM working committee for standardization of interfaces used in calibration and measurement data acquisition. XCP is a higher level protocol used for communication between a measurement and calibration system (MCS, i.e. CANape) and an electronic control unit (ECU).

### 3.2 Communication Mode Info

In order to gather information about the XCP Slave device, e.g. the implementation version number of the XCP Protocol Layer and supported communications models, the communication mode info can be enabled by the switch `XCP_ENABLE_COMM_MODE_INFO`.

### 3.3 Block Transfer Communication Model (XCP Professional only)

In the standard communication model, each request packet is responded by a single response packet or an error packet. To speed up memory uploads, downloads and flash programming the XCP commands `UPLOAD`, `DOWNLOAD` and `PROGRAM` support a block transfer mode similar to ISO/DIS 15765-2.

In the Master Block Transfer Mode can the master transmit subsequent (up to the maximum block size `MAX_BS`) request packets to the slave without getting any response in between. The slave responds after transmission of the last request packet of the block.

In Slave Block Transfer Mode the slave can respond subsequent (there is no limitation) to a request without additional requests in between.

Refer to chapter 7.2.1 for configuration details.

### 3.4 Slave Device Identification

#### 3.4.1 XCP Station Identifier

The XCP station identifier is an ASCII string that identifies the ECU's software program version.

The MCS can interpret this identifier as file name for the ECU database. The ECU developer should change the XCP station identifier with each program change. This will prevent database mix-ups and grant the correct access of measurement and calibration objects from the MCS to the ECU. Another benefit of the usage of the XCP station identifier is the automatic assignment of the correct ECU database at program start of the MCS via the plug & play mechanism. The plug & play mechanism prevents the user from selecting the wrong ECU database.

Refer to chapter 7.2.4.1 (Identification by ASAM-MC2 Filename without Path and Extension) for configuration details.

### 3.4.2 XCP Generic Identification

The XCP provides a generic mechanism for identification by the GET\_ID command. For this purpose a call-back exist which can be implemented by the user to provide the requested information. The following function

```
uint32 ( MTABYTEPTR *pData, uint8 id ) (6.5.2)
```

has to set a pointer to the identification information based on the requested id and return the length of this information.

Refer to chapter 7.2.4.2 for an example implementation.

### 3.4.3 Identification of FlexRay Parameters

If the “Virtual FlexRay Parameters” feature is enabled, the parameters can be read out in a platform independent way. They will be provided as virtual measurement values that can be read at fixed memory locations with a configurable Address Extension.

To calculate the memory address for each parameter please read the Technical Reference and the AUTOSAR specification of the FlexRay Driver. Each FlexRay parameter is defined with a unique ID to be used as parameter for the API call. Use this ID and multiply it with four to get the address where this variable can be measured at.

If this parameter is enabled the API:

```
Std_ReturnType ( uint8 ClusterIdx, uint8
FrIf_CCLLParmIndex, P2VAR(uint32, AUTOMATIC, FRIF_APPL_DATA)
FrIf_CCLLParmValue )
```

will be called. The FlexRay parameters can be measured from CAN and FlexRay but the API is only provided if the FlexRay Interface is present.

## 3.5 Seed & Key

The seed and key feature allows individual access protection for calibration, flash programming, synchronous data acquisition and data stimulation. The MCS requests a seed (a few data bytes) from the ECU and calculates a key based on a proprietary algorithm and sends it back to the ECU.

The seed & key functionality can be enabled with the switch XCP\_ENABLE\_SEED\_KEY and disabled XCP\_DISABLE\_SEED\_KEY in order to save ROM. Also refer to chapter 7.2.1.

The application callback function

```
uint8 ( MEMORY_ROM uint8 resourceMask, BYTEPTR
seed ) (6.5.3)
```

returns a seed that is transferred to the MCS. The callback function

```
uint8 ( MEMORY_ROM uint8 *key, MEMORY_ROM uint8
length ) (6.5.4)
```

has to verify a received key and if appropriate return the resource that shall be unlocked.

#### Annotation for the usage of CANape

The calculation of the key is done in a DLL named SEEDKEY1.DLL, which is developed by the ECU manufacturer and which must be located in the EXEC directory of CANape.

CANape can access the ECU only if the ECU accepts the key. If the key is not valid, the ECU stays locked.

### Example Implementation for SEEDKEY1.DLL

The function call of ASAP1A\_XCP\_ComputeKeyFromSeed() is standardized by the ASAM committee.



#### Example

```
FILE SEEDKEY1.H
#ifndef _SEEDKEY_H_

#define _SEEDKEY_H_
#ifndef DllImport
#define DllImport __declspec(dllimport)
#endif
#ifndef DllExport
#define DllExport __declspec(dllexport)
#endif
#ifdef SEEDKEYAPI_IMPL
#define SEEDKEYAPI DllExport __cdecl
#else
#define SEEDKEYAPI DllImport __cdecl
#endif
#ifdef __cplusplus
extern "C" {
#endif

BOOL SEEDKEYAPI ASAP1A_XCP_ComputeKeyFromSeed( BYTE *seed,
    unsigned short sizeSeed,
    BYTE *key,
    unsigned short maxSizeKey,
    unsigned short *sizeKey
);
#ifdef __cplusplus
}
#endif
#endif

FILE SEEDKEY1.C
#include <windows.h>
#define SEEDKEYAPI_IMPL
#include "SeedKey1.h"

extern "C" {
BOOL SEEDKEYAPI ASAP1A_XCP_ComputeKeyFromSeed( BYTE *seed,
    unsigned short sizeSeed,
    BYTE *key,
    unsigned short maxSizeKey,
    unsigned short *sizeKey
)
{
    // in that example sizeSeed == 4 is expected only
    if( sizeSeed != 4 ) return FALSE;
    if( maxSizeKey < 4 ) return FALSE;
    *((unsigned long*)key) *= 3;
    *((unsigned long*)key) &= 0x55555555;
    *((unsigned long*)key) *= 5;
    *sizeKey = 4;
}
```

```

        return TRUE;
    }
}

```

### 3.6 Checksum Calculation

The XCP Protocol Layer supports calculation of a checksum over a specific memory range. The XCP Protocol Layer supports all XCP ADD algorithms and the CRC16CCITT checksum calculation algorithm.

XCP Professional allows the usage of the AUTOSAR CRC Module [VII]. If the AUTOSAR CRC Module is used also the XCP CRC32 algorithm can be used.

Also refer to 7.2.2.1 'Table of Checksum Calculation Methods'.

If checksum calculation is enabled the background task has to be called cyclically.

#### 3.6.1 Custom CRC calculation

The Protocol Layer also allows the calculation of the CRC by the application. For this the call-back:

```

uint8                                     ( ROMBYTEPTR pMemArea, BYTEPTR pRes,
uint32 length )

```

is called. This call-back can either calculate the checksum synchronously and return `XCP_CMD_OK` or it can trigger the calculation and return `XCP_CMD_PENDING` for asynchronous calculation of the checksum. In every case the response frame has to be assembled.

### 3.7 MainFunction

The Xcp provides a MainFunction:

```

void                                     ( void )                                     (6.2.5)

```

which must be called cyclically and performs the following tasks:

- Checksum calculation which is done asynchronously in configurable chunks to prevent extensive runtime
- Resume Mode Handling

The XcpBackground is normally called by the SchM. If you use a 3<sup>rd</sup> party SchM you must configure it accordingly such that the function is called cyclically.



### 3.8 Memory Protection (XCP Professional only)

If `XCP_ENABLE_WRITE_PROTECTION` is defined write access of specific RAM areas can be checked with the function

```
uint8 ( MTABYTEPTR addr, uint8 size ) (6.5.7)
```

It should only be used, if write protection of memory areas is required.

If `XCP_ENABLE_READ_PROTECTION` is defined read access of specific RAM areas can be checked with the function

```
uint8 ( MTABYTEPTR addr, uint8 size ) (6.5.8)
```

It should only be used, if read protection of memory areas is required.

While the first two functions are used during polling, the following function is used for DAQ/STIM access:

```
uint8 ( DAQBYTEPTR addr, uint8 size ) (6.5.9)
```

These functions can be used to protect memory areas that are not allowed to be accessed, e.g. memory mapped registers or the xcp memory itself.

### 3.9 Memory Access by Application

There are two APIs available that allow memory access by application. Those APIs can be enabled by setting `XCP_ENABLE_CALIBRATION_MEM_ACCESS_BY_APPL`. Please note that these API are only used for polling access. DAQ/STIM still uses direct memory access.

```
uint8 ( MTABYTEPTR addr, uint8 size, ROMBYTEPTR data ) (6.5.33)
```

```
uint8 ( MTABYTEPTR addr, uint8 size, BYTEPTR data ) (6.5.32)
```

### 3.10 Event Codes

The slave device may report events by sending asynchronous event packets (EV), which

<code>EV_STORE_CAL</code>	<code>0x03</code>	The slave indicates that the calibration data has been stored.
<code>EV_CMD_PENDING</code>	<code>0x05</code>	The slave requests the master to restart the time-out detection.
<code>EV_DAQ_OVERLOAD</code>	<code>0x06</code>	The slave indicates an overload situation when transferring DAQ lists.
<code>EV_SESSION_TERMINATED</code>	<code>0x07</code>	The slave indicates to the master that it autonomously decided to disconnect the current XCP session.
<code>EV_USER</code>	<code>0xFE</code>	User-defined event.
<code>EV_TRANSPORT</code>	<code>0xFF</code>	Transport layer specific event.

### 3.11 Service Request Messages (XCP Professional only)

The slave device may request some action to be performed by the master device. This is done by the transmission of a Service Request Packet (SERV) that contains the service request code. The transmission of service request packets is asynchronous and not guaranteed due to these packets are not being acknowledged.

The service request messages can be sent by the following functions

```
void ( ROMBYTEPTR uint8 c ) (6.2.7)
```

```
void ( const uint8 *str ) (6.2.8)
```

Refer to 7.2.1 for the configuration of the service request message.

### 3.12 User Defined Command

The XCP Protocol allows having a user defined command with an application specific functionality. The user defined command is enabled by setting `XCP_ENABLE_USER_COMMAND` and upon reception of the user command the following callback function is called by the XCP command processor:

```
uint8 ( ROMBYTEPTR pCmd ) (6.5.11)
```

### 3.13 Transport Layer Command

The transport layer commands are received by the XCP Protocol Layer and processed by the XCP Transport Layer. The XCP Protocol Layer transmits the XCP response packets (RES) or XCP error packets (ERR).

The transport layer command is enabled by setting `XCP_ENABLE_TL_COMMAND`.

Upon reception of any transport layer command the following callback function is called by the XCP command processor:

```
uint8 ( ROMBYTEPTR pCmd ) (6.4.5)
```

### 3.14 Synchronous Data Transfer

#### 3.14.1 Synchronous Data Acquisition (DAQ)

The synchronous data transfer can be enabled with the compiler switch `XCP_ENABLE_DAQ`. In this mode, the MCS configures tables of memory addresses in the XCP Protocol Layer. These tables contain pointers to measurement objects, which have been configured previously for the measurement in the MCS. Each configured table is assigned to an event channel.

The function `XcpEvent(x)` has to be called cyclically for each event channel with the corresponding event channel number as parameter. The application has to ensure that `XcpEvent` is called with the correct cycle time, which is defined in the MCS. Note that the event channel numbers are given by the Configuration Tool when the Event Info feature is used.

The ECU automatically transmits the current value of the measurement objects via messages to the MCS, when the function `XcpEvent` is executed in the ECU's code with the corresponding event channel number. This means that the data can be transmitted at any particular point of the ECU code when the data values are valid.

The data acquisition mode can be used in multiple configurations that are described within the next chapters.

#### Annotation for the usage of CANape

It is recommended to enable both data acquisition plug & play mechanisms to detect the DAQ settings.

#### 3.14.2 DAQ Timestamp

There are two methods to generate timestamps for data acquisition signals.

1. By the MCS tool on reception of the message
2. By the ECU (XCP slave)

The time precision of the MCS tool is adequate for the most applications; however, some applications like the monitoring of the OSEK operating system or measurement on FlexRay with an event cycle time smaller than the FlexRay cycle time require higher precision timestamps. In such cases, ECU generated timestamps are recommended.

The timestamp must be implemented in a call-back which returns the current value:

```
XcpDaqTimestampType ( void ) (6.5.24)
```

There are several possibilities to implement such a timestamp:

- 16bit Counter variable, incremented by software in a fast task (.e.g. 1ms task) for applications where such a resolution is sufficient and returned in the above mentioned call-back
- 32bit General Purpose Timer of the used  $\mu$ C, configured to a certain repetition rate (e.g. 1 $\mu$ s increment) for applications that require a high resolution of the timestamp and returned in the above mentioned call-back

The resolution and increment value of this timer must be configured in the configuration Tool (e.g. GENy) accordingly, see 7.1.2.2.

For the configuration of the DAQ time stamped mode refer to chapter 7.2.6 (Configuration of the DAQ Time Stamped Mode).

### 3.14.3 Power-Up Data Transfer (XCP Professional only)

Power-up data transfer (also called resume mode) allows automatic data transfer (DAQ, STIM) of the slave directly after power-up. Automotive applications would e.g. be measurements during cold start.

The slave and the master have to store all the necessary communication parameters for the automatic data transfer after power-up. Therefore the following functions have to be implemented in the slave.

```
uint8 ( tXcpDaq * daq ) (6.5.20)
```

```
void ( const tXcpDaq * daq ) (6.5.21)
```

```
void ( void ) (6.5.22)
```

```
uint8 ( void ) (6.5.23)
```

To use the resume mode the compiler switches `XCP_ENABLE_DAQ` and `XCP_ENABLE_RESUME_MODE` have to be defined.

#### Annotation for the usage of CANape

Start the resume mode with the menu command Measurement|Start and push the button “Measure offline” on the dialog box.

### 3.14.4 Send Queue

The send queue is used to store measurement values until they can be transmitted on the bus. This is required if the used Transport Layer does not perform buffering on its own. Vector Transport Layers do not buffer any data and therefore this feature should be used.

The send queue size can be indirectly configured in the Configuration Tool. It is defined by the parameter “Memory Size” – the memory size used by the dynamic DAQ lists. As the DAQ lists are created during runtime by the tool no detailed calculation is possible. A worst case analysis can be made and the parameter should be chosen such that enough space is left for the send queue.

Furthermore the behaviour of the send queue in case of an overrun condition can be influenced. There are two possible options:

1. Throw away oldest element

→ The oldest odt in the send queue is discarded and the new measurement value is inserted. The send queue behaves as a ring buffer.

2. Throw away latest element

→ The latest measurement values are discarded. The send queue behaves like a linear buffer.

The Configuration Tool option “Replace First Element” determines the default behaviour. The behaviour can be changed during runtime by modifying the variable `xcp.Daq.SendQueueBehaviour`. If this variable is zero linear mode is selected, if this variable is one the ring buffer mode is selected. This variable can be modified by the Master Tool.

### 3.14.5 Data Stimulation (STIM) (XCP Professional only)

Synchronous Data Stimulation is the inverse mode of Synchronous Data Acquisition.

The STIM processor buffers incoming data stimulation packets. When an event occurs (`XcpEvent` is called), which triggers a DAQ list in data stimulation mode, the buffered data is transferred to the slave device's memory.

To use data stimulation the compiler switches `XCP_ENBALE_DAO` and `XCP_ENABLE_STIM` have to be defined.

### 3.14.6 Bypassing (XCP Professional only)

Bypassing can be realized by making use of Synchronous Data Acquisition (DAQ) and Synchronous Data Stimulation (STIM) simultaneously.

State-of-the-art Bypassing also requires the administration of the bypassed functions. This administration has to be performed in a MCS like e.g. CANape.

Also the slave should perform plausibility checks on the data it receives through data stimulation. The borders and actions of these checks are set by standard calibration methods. No special XCP commands are needed for this.

### 3.14.7 Data Acquisition Plug & Play Mechanisms

The XCP Protocol Layer comprises two plug & play mechanisms for data acquisition:

- > general information on the DAQ processor  
(enabled with `XCP_ENABLE_DAO_PROCESSOR_INFO`)
- > general information on DAQ processing resolution  
(enabled with `XCP_ENABLE_DAO_RESOLUTION_INFO`)

The general information on the DAQ processor contains:

- > general properties of DAQ lists
- > total number of available DAQ lists and event channels

The general information on the DAQ processing resolution contains:

- > granularity and maximum size of ODT entries for both directions
- > information on the time stamp mode

### 3.14.8 Event Channel Plug & Play Mechanism

The XCP Protocol Layer supports a plug & play mechanism that allows the MCS to automatically detect the available event channels in the slave.

Please refer to chapter 7.2.5 (Configuration of the Event Channel Plug & Play Mechanism) for details about the configuration of this plug & play mechanism.

#### Annotation for the usage of CANape

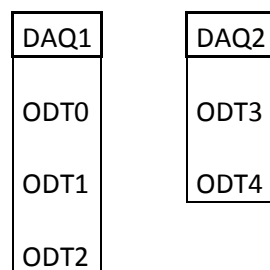
If the plug & play mechanism is not built-in, you must open the dialog XCP Device Setup with the menu command Tools|Driver parameters. Go to the Event tab. Make one entry for each event channel. An event channel is an `XcpEvent(x)` function call in ECU source code.

### 3.14.9 Data consistency

The Xcp supports a data consistency on ODT level. If a consistency on DAQ level is required, interrupts must be disabled prior calling XcpEvent and enabled again after the function returns. The following example demonstrates the integrity on ODT level by showing the XCP ODT frames as sent on the bus. Two Events (x, y) are configured with DAQ list DAQ1 assigned to Event(x) and DAQ list DAQ2 assigned to Event(y). A call of the XcpEvent function with the respective event channel number will then trigger the transmission of the associated DAQ list.

Example1: a call of XcpEvent(x) is interrupted by a call of Xcp\_Event(y). This is allowed as long as the interrupt locks are provided by the Schedule Manager (default with MICROSAR stack).

Example2: a call of Xcp\_Event(x) is interrupted by a call of Xcp\_Event(x). As a result a DAQ list is interrupted by itself. This is not allowed and must be prevented by data consistency on DAQ level. For this use a interrupt lock when calling Xcp\_Event()



Example1    ODT0   ODT1   ODT3   ODT4   ODT2

Example2    ODT0   ODT1   ODT0   ODT1   ODT2   ODT2

Figure 3-1 Data consistency

## 3.15 The Online Data Calibration Model

### 3.15.1 Page Switching

The MCS can switch between a flash page and a RAM page. The XCP command SET\_CAL\_PAGE is used to activate the required page. The page switching is enabled with the XCP\_ENABLE\_CALIBRATION\_PAGE definition.

The following application callback functions have to be implemented:

```
uint8                                     ( uint8 segment, uint8 mode )           (6.5.25)
```

```
uint8                                     ( uint8 segment, uint8 page, uint8 mode  
    )                                     (6.5.26)
```

### Annotation for the usage of CANape

Open the dialog XCP Device Setup with the menu command Tools|Driver Configuration. Go to the tab "FLASH". Activate page switching. Enter a flash selector value e.g. 1 and a Ram selector e.g. 0.

### 3.15.2 Page Switching Plug & Play Mechanism

The MCS can be automatically configured if the page switching plug & play mechanism is used. This mechanism comprises

- > general information about the paging processor

Also refer to chapter 7.2.8 (Configuration of the Page Switching Plug & Play Mechanism) and to the XCP Specification [II].

The page switching plug & play mechanism is enabled with the switch `XCP_ENABLE_PAGE_INFO`.

### 3.15.3 Calibration Data Page Copying

Calibration data page copying is performed by the XCP command `COPY_CAL_PAGE`. To enable this feature the compiler switch `XCP_ENABLE_PAGE_COPY` has to be set.

For calibration data page copying the following application callback function has to be provided by the application:

```
uint8                                     ( uint8 srcSeg,  uint8 srcPage,
                                           uint8 destSeg, uint8 destPage ) (6.5.27)
```

### 3.15.4 Freeze Mode Handling

Freeze mode handling is performed by the XCP commands `SET_SEGMENT_MODE` and `GET_SEGMENT_MODE`. To enable this feature the compiler switch `XCP_ENABLE_PAGE_FREEZE` has to be set.

For freeze mode handling the following application callback functions have to be provided by the application:

```
void                                     ( uint8 segment, uint8 mode )      (6.5.28)
```

```
uint8                                    ( uint8 segment )                (6.5.29)
```

## 3.16 Flash Programming (XCP Professional only)

There are two methods available for the programming of flash memory.

- > Flash programming by the ECU's application
- > Flash programming with a flash kernel

Depending on the hardware it might not be possible to reprogram an internal flash sector, while a program is running from another sector. In this case the usage of a special flash kernel is necessary.

### 3.16.1 Flash Programming by the ECU's Application

If the internal flash has to be reprogrammed and the microcontroller allows to simultaneously reprogram and execute code from the flash the programming can be performed with the ECU's application that contains the XCP. This method is also used for the programming of external flash.



The flash programming is done with the following XCP commands PROGRAM\_START, PROGRAM\_RESET, PROGRAM\_CLEAR, PROGRAM, PROGRAM\_NEXT, PROGRAM\_MAX, PROGRAM\_RESET, PROGRAM\_FORMAT<sup>1</sup>, PROGRAM\_VERIFY<sup>1</sup>.

The flash prepare, flash program and the clear routines are platform dependent and therefore have to be implemented by the application.

```
uint8 ( void ) (6.5.17)
```

```
uint8 ( MTABYTEPTR a, uint32 size ) (6.5.18)
```

```
uint8 ( ROMBYTEPTR data,
        MTABYTEPTR a, uint8 size ) (6.5.19)
```

The flash programming is enabled with the switch XCP\_ENABLE\_PROGRAM.

#### Annotation for the usage of CANape

Open the dialog XCP Device Setup with the menu command Tools|Driver Configuration. Go to the tab “FLASH” and select the entry “Direct” in the flash kernel drop down list.

##### **3.16.1.1 Flash Programming Plug & Play Mechanism**

The MCS (like e.g. CANape) can get information about the Flash and the Flash programming process from the ECU. The following information is provided by the ECU:

- > number of sectors, start address or length of each sector
- > the program sequence number, clear sequence number and programming method
- > additional information about compression, encryption

Also refer to chapter 7.2.7 (Configuration of the Flash Programming Plug & Play Mechanism) and to the XCP Specification [II].

The flash programming plug & play mechanism is enabled with the switch XCP\_ENABLE\_PROGRAM\_INFO.

##### **3.16.2 Flash Programming with a Flash Kernel**

A flash kernel has to be used for the flash programming if it is not possible to simultaneously reprogram and execute code from the flash. Even though the reprogrammed sector and the sector the code is executed from are different sectors.

The application callback function

```
uint8 ( MTABYTEPTR a, uint16 size ) (6.5.14)
```

is called prior to the flash kernel download in the RAM. Within this function the normal operation of the ECU has to be stopped and the flash kernel download can be prepared. Due to the flash kernel is downloaded in the RAM typically data gets lost and no more normal operation of the ECU is possible.

The flash programming with a flash kernel is enabled with the switch XCP\_ENABLE\_BOOTLOADER\_DOWNLOAD.

#### Annotation for the usage of CANape

---

<sup>1</sup> Command not supported



The flash kernel is loaded by CANape into the microcontroller's RAM via XCP whenever the flash memory has to be reprogrammed. The flash kernel contains the necessary flash routines, its own CAN-Driver and XCP Protocol implementation to communicate via the CAN interface with CANape.

Every flash kernel must be customized to the microcontroller and the flash type being used. CANape already includes some flash kernels for several microcontrollers. There is also an application note available by Vector Informatik GmbH that describes the development of a proprietary flash kernel.

Open the dialog XCP Device Setup with the menu command Tools|Driver Configuration. Go to the tab "FLASH", and select in the 'flash kernel' drop down list, the corresponding *fk/* file for the microcontroller being used.

### 3.16.3 Flash Programming Write Protection

If `XCP_ENABLE_PROGRAMMING_WRITE_PROTECTION` is defined write access of specific FLASH areas can be checked with the function

```
uint8                                     ( MTABYTEPTR addr, uint32 size )(6.5.10)
lwin      2file□      □ f dh
```

### 3.19 Performance Optimizations

The XCP Protocol Layer is a platform comprehensive higher software layer and therefore platform specific optimizations are not implemented. However it is possible to apply platform specific optimizations.

The following memory access functions can be overwritten by either macros or functions:

```
void          ( DAQBYTEPTR dest,
               ROMDAQBYTEPTR src, uint16 n )           (6.6.1)
```

```
void          ( BYTEPTR p, uint16 n, uint8 b )         (6.6.2)
```

```
static void   ( BYTEPTR p, uint16 n )                 (6.6.3)
```

It is recommended to use DMA access as far as possible for faster execution of these services.

The transmission of data transfer objects (DTO) could also be optimized e.g. by using DMA. Therefore the following function has to be overwritten

```
void          ( const xcpDto_t *dto )                 (6.6.4)
```

The above listed functions can be overwritten by defining a macro with the functions name that is included in the XCP Protocol Layer component.

### 3.20 Interrupt Locks / Exclusive Areas

The functions `XcpEvent`, `XcpSendCallBack`, `XcpBackground` and `XcpCommand` are not reentrant. If one of these functions may interrupt one of the others, the functions or macros `ApplXcpInterruptEnable` (6.4.3) and `ApplXcpInterruptDisable` (6.4.4) have to be defined to protect critical sections in the code from being interrupted. The time periods are as short as possible, but note that `<Bus>XcpSend` is called with disabled interrupts!

If used with a Vector Transport Layer the Xcp Protocol Layer makes use of the exclusive areas of the Transport Layer. A usage priority must be kept in mind: `CanXcp > FrXcp > TcpIpXcp > LinXcp`. This means if two Transport Layers are used (e.g. `CanXcp` and `FrXcp`) the Protocol Layer uses the exclusive area of the first Transport Layer (`CanXcp` in the given example).

### 3.21 Accessing internal data

The function

```
void          ( P2VAR(tXcpData, AUTOMATIC,
                  XCP_APPL_DATA) *pXcpData )          (6.2.11)
```

provides access to the internal data structure of the XCP module. By means of this function the internal data can be preset to a certain value. This can be used to process a measurement further that has been started in application mode but is finished in boot mode.

As the whole data can be accessed, it must be handled with care.

### 3.22 En- / Disabling the XCP module

The function

```
void ( uint8 command ) (6.2.12)
```

can be used to en- or disable the XCP module during run time. Thus the XCP functionality can be controlled by the application.

Furthermore two macros are available: XCP\_ACTIVATE and XCP\_DEACTIVATE. They can be used to control the protocol and transport layer together, i.e. enabling or disabling them as a whole.

### 3.23 XCP measurement during the follow up time

In use cases where there is no further communication request except XCP measurement the session state of the XCP can be determined to prevent an early shutdown of the ECU. For this purpose the following API exist:

```
SessionStatusType ( void ) (6.3.3)
```

An example implementation that is called cyclically could look like the following example:



#### Example

```
{
    SessionStatusType sessionState;

    sessionState = XcpGetSessionStatus();
    if( 0 != (sessionState & SS_CONNECTED) )
    {
        /* Is the xcp actively used? */
        if( 0 != (sessionState & (SS_DAQ | SS_POLLING)) )
        {
            /* Yes, reload timer */
            swTimer = XCP_TIMEOUT_TIMER_RELOAD;
        }
    }

    if( swTimer > 0 )
    {
        /* No timeout so far */
        swTimer--;
    }
    else
    {
        /* Timer timeout happened, release xcp communication request */
    }
}
```





Please note that polling requests may happen erratically. Therefore it is important not to choose the timeout value XCP\_TIMEOUT\_TIMER\_RELOAD too small.

## 4 Integration into the Application




This chapter describes the steps for the integration of the XCP Protocol Layer into an application environment of an ECU.

### 4.1 Files of XCP Professional

The XCP Protocol Layer consists of the following files.

Files of the XCP Protocol Layer		
<code>XcpProf.c</code>	XCP Professional source code. This file <b>must not</b> be changed by the user!	
<code>XcpProf.h</code>	API of XCP Professional. This file <b>must not</b> be changed by the user!	
<code>_xcp_appl.c</code>	Template that contains the application callback functions of the XCP Protocol Layer. It is just an example and has to be customized.	
<code>v_def.h</code>	General Vector definitions of memory qualifiers and types. This file <b>must not</b> be changed by the application!	





Additionally the following files are generated by the generation tool. If no generation tool or if CANgen is used the XCP Protocol Layer has to be customized manually. In this case the following files will be available as template.

Files generated by GENy		
<code>xcp_cfg.h</code>	XCP Protocol Layer configuration file.	
<code>xcp_par.c</code>	Parameter definition for the XCP Protocol Layer.	
<code>xcp_par.h</code>	External declarations for the parameters.	

Note that all files of XCP Professional **must not** be changed manually!

### 4.2 Files of XCP Basic

Xcp Basic is the free Xcp implementation which can be downloaded from the Vector website. The XCP Basic Protocol Layer consists of the following files:

Files of the XCP Protocol Layer		
<code>XcpBasic.c</code>	XCP Basic source code. This file <b>must not</b> be changed by the application!	
<code>XcpBasic.h</code>	API of XCP Basic. This file <b>must not</b> be changed by the application!	
<code>xcp_cfg.h</code>	Configuration file template for the XCP Protocol Layer. It is just an example and has to be customized.	
<code>xcp_par.c</code>	Template with parameter definitions for the XCP Protocol Layer. It is just an example and has to be customized	

xcp\_par.h

Template with external declarations for the parameters.  
It is just an example and has to be customized



### 4.3 Version changes

Changes and the release versions of the XCP Protocol Layer are listed at the beginning of the header and source code.

### 4.4 Integration of XCP into the Application

#### 4.4.1 Integration of XCP on CAN (XCP Professional only)

The Vector CANbedded stack includes optionally XCP on CAN, which comprises the XCP Protocol Layer in conjunction with the XCP on CAN Transport Layer and the CAN-Driver. Note that the CAN-Driver, which is distributed as a separate product, is only partly part of XCP on CAN.

The following figure shows the interface between XCP on CAN and the application:

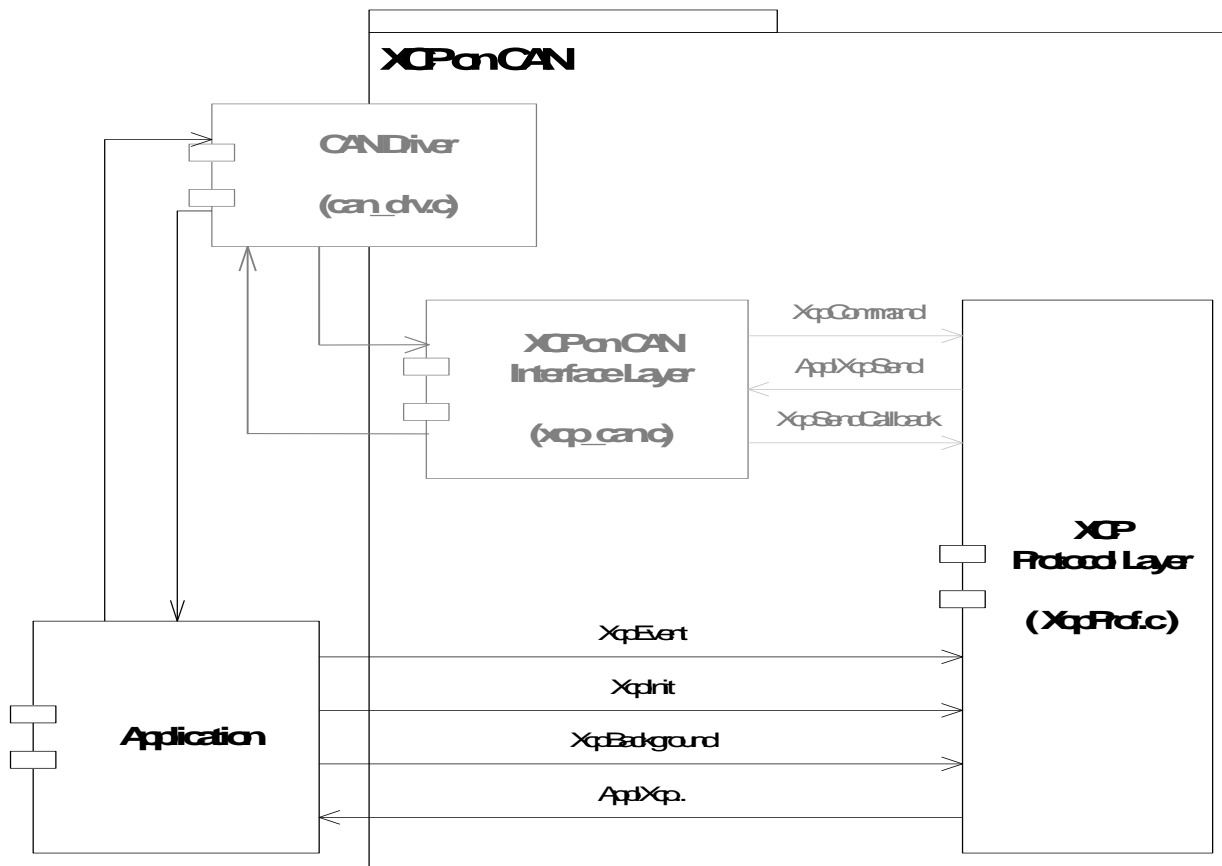


Figure 4-1 Integration of XCP on CAN into the application



#### Practical Procedure

The integration of XCP on CAN can be done by following these steps:

1. Configure XCP on CAN in the generation tool GENy and generate.

2. Include the include header file `v_inc.h` into all modules that access the XCP on CAN services or provide services that XCP on CAN uses.
3. Add all source files and generated source files in the make file and link it together with the data link layer and the application.
4. Initialize the data link layer after each reset during start-up before initializing XCP on CAN (interrupts have to be disabled until the complete initialization procedure is done) by calling `XcpInit`.
5. If required call the background function `XcpBackground` cyclically.
6. Integrate the desired XCP on CAN services into your application. Call especially the function `XcpEvent(channel)` cyclic with the appropriate cycle time and channel number.

The XCP on CAN sources must not be changed for the integration into the application.

#### 4.4.2 Integration with a Proprietary XCP Transport Layer

The XCP Protocol Layer needs a XCP Transport Layer to transmit and receive XCP protocol messages on the communication link (CAN, FlexRay, Ethernet, SxI, ...) that is used. The free Vector XCP Protocol Layer implementation does not include the XCP Transport Layer, which typically is strongly ECU dependant. However the Vector XCP on CAN software components already includes the XCP Transport Layer for CAN.

The following figure shows the interface between the transport layer and the protocol layer.

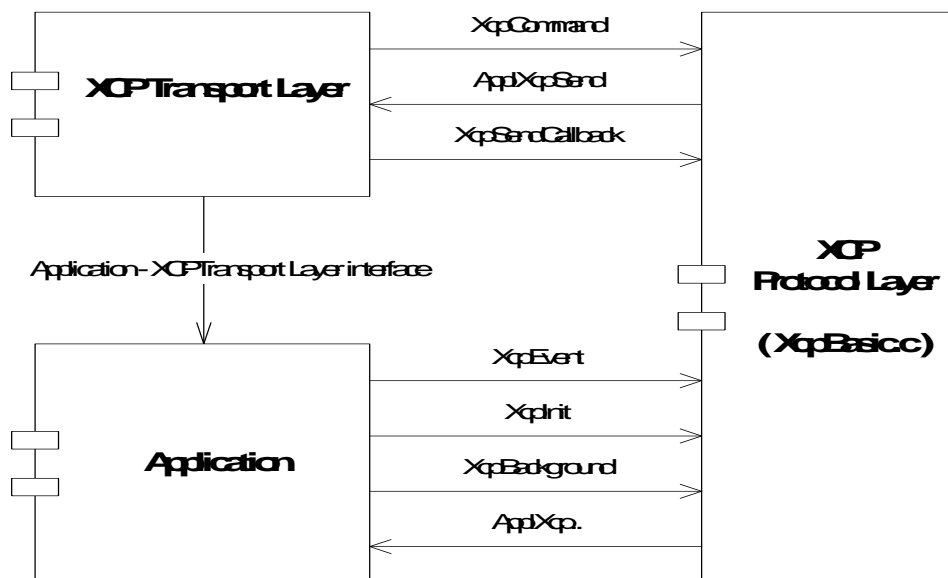


Figure 4-2 Integration of XCP with a proprietary XCP Transport Layer

The transport layer driver has to notify the protocol layer after reception of a XCP protocol message by calling the protocol layer function `XcpCommand()`.

The protocol layer will use the function `<Bus>XcpSend()` of the transport layer to transmit a command response message or a data acquisition message.

After the message has been transmitted successfully, the transport layer has to call the function `XcpSendCallBack()` of the protocol layer to indicate this.

The functions `XcpInit()`, `XcpEvent()` and `XcpBackground()` are called from the ECU's application program.

The function `ApplXcpGetPointer()` is used by the protocol layer to convert a 32 Bit address with an address extension to a valid pointer.

Depending on the optional features that can be enabled upon demand further application callback functions are necessary. All application functions are indicated in Figure 4-2 by their prefix `ApplXcp....`



### Example

The following C pseudo code example shows the required software handshake between the protocol layer and the transport layer. The example uses a simple transport layer definition where the length of the protocol message is transmitted in the first byte of the protocol packet:

```
/* Initialization */
XcpInit();

/* Main Loop */
for (;;) {

    /* Packet received */
    if (Message received) {
        XcpCommand(&ReceiveBuffer[1]);
    }

    /* Transmit Message Buffer available */
    if (Message transmitted) {
        XcpSendCallBack();
    }

    /* Background Processing */
    XcpBackground();
}

/* Transmit Function */
void ApplXcpSend(uint8 len, MEMORY_ROM BYTEPTR msg ) {
    TransmitBuffer[0] = len; /* This is transport layer specific */
    memcpy(&TransmitBuffer[1],msg,len);
    Transmit(TransmitBuffer);
}

/* Pointer Conversion */
MTABYTEPTR ApplXcpGetPointer( uint8 addr_ext, uint32 addr ) {
    Return (BYTE*)addr;
}
```

#### 4.4.3 Motorola HC12 with CAN Transport Layer

See the application note “AN-IMC-1-007\_Integration\_of\_the\_Vector\_XCP\_Driver\_with\_a\_free\_CAN\_Driver\_v1.0.0\_EN.pdf” which explains in detail how to integrate the Vector basic XCP driver into an HC12 microcontroller with an existing CAN driver.

#### 4.5 Compiler Abstraction and Memory Mapping

The objects (e.g. variables, functions, constants) are declared by compiler independent definitions – the compiler abstraction definitions. Each compiler abstraction definition is assigned to a memory section.

The following table contains the memory section names and the compiler abstraction definitions defined for XCP, and illustrates their assignment among each other.

Memory Mapping Sections	Compiler Abstraction Definitions				
	XCP_CONST	XCP_DAQ_DATA	XCP_MTA_DATA	XCP_APPL_DATA	XCP_CODE
XCP_START_SEC_CONST_16BIT	■				
XCP_START_SEC_CONST_8BIT	■				
XCP_START_SEC_VAR_NOINIT_UNSPECIFIED				■	
XCP_START_SEC_VAR_NOINIT_8BIT				■	
XCP_START_SEC_CODE					■

Table 4-1 Compiler abstraction and memory mapping

Please see the document: “AUTOSAR\_SWS\_CompilerAbstraction.pdf” for details about how to use these definitions.

#### 4.6 Support of Vx1000 Integration

The Xcp component provides basic support for the Vx1000 Hardware which can be enabled in the configuration tool. If enabled the code size is increased, yet the same API calls as used for the Xcp component are reused for the Vx which minimizes integration effort.

When the option is enabled the sources provided with your Vx1000 hardware must be integrated. The Xcp component includes the Vx1000.h header and makes use of the respective macros.

If the Vx hardware is attached prior to ECU Initialization the Xcp software itself is deactivated, hence no access via the bus interface is possible anymore. If you want to perform measurement & calibration via the bus interface again, detach the Vx hardware and perform an ECU reset.



## 5 Feature List

This general feature list describes the overall feature set of the XCP Protocol Layer. Not all of these features are available in XCP Basic. Please also refer to 9.2 “Limitations of XCP Basic”.

Description of the XCP functionality	Version	Functions
<b>Initialization</b>		
Initialization	Prof, Basic	XcpInit ApplXcpInit
<b>Task</b>		
Background task	Prof, Basic	XcpBackground
<b>XCP Command Processor</b>		
Command Processor	Prof, Basic	XcpCommand
Transmission and Confirmation of XCP Packets	Prof, Basic	<Bus>XcpSend XcpSendCallBack
Transmission of Response packets	Prof, Basic	XcpSendCrm
Transmission of XCP Packets	Prof, Basic	ApplXcpSendStall <Bus>XcpSendFlush
<b>XCP Commands</b>		
Get Identification	Prof, Basic	ApplXcpGetIdData
Seed & Key	Prof, Basic	ApplXcpGetSeed ApplXcpUnlock
Short Download	Prof	-
Modify Bits	Prof	-
Write DAQ Multiple	Prof	ApplXcpCheckDAQAccess
Transport Layer Command	Prof	<Bus>Xcp_TLService
Open Command Interface	Prof	ApplXcpOpenCmdIf
User command	Prof, Basic	ApplXcpUserService
<b>Data Acquisition (DAQ)</b>		
Synchronous Data Acquisition and Stimulation	Prof, Basic	XcpEvent ApplXcpCheckDAQAccess
DAQ Timestamp	Prof, Basic	ApplXcpGetTimestamp
Resume Mode	Prof	ApplXcpDaqResume ApplXcpDaqResumeStore ApplXcpDaqResumeClear ApplXcpCalResumeStore
<b>Online Data Calibration</b>		
Calibration page switching	Prof, Basic	ApplXcpGetCalPage ApplXcpSetCalPage
Copy calibration page	Prof, Basic	ApplXcpCopyCalPage
Freeze Mode	Prof, Basic	ApplXcpSetFreezeMode ApplXcpGetFreezeMode

### Boot loader Download

Disable normal operation of ECU	Prof	ApplXcpDisableNormalOperation
Start of the boot loader	Prof	ApplXcpStartBootLoader

### Flash Programming

Reset of ECU	Prof	ApplXcpReset
Clear flash memory	Prof	ApplXcpFlashClear
Prepare flash programming	Prof	ApplXcpProgramStart
Program flash memory	Prof	ApplXcpFlashProgram

### Special Features

Interrupt Control	Prof, Basic	ApplXcpInterruptEnable ApplXcpInterruptDisable
Event Codes	Prof	XcpSendEvent
Service Request Packets	Prof	XcpPutchar XcpPrint
Disconnect XCP	Prof, Basic	XcpDisconnect
Pointer conversion	Prof, Basic	ApplXcpGetPointer
EEPROM access	Prof	ApplXcpCheckReadEEPROM ApplXcpCheckWriteEEPROM
Write protection	Prof	ApplXcpCheckWriteAccess
Read protection	Prof	ApplXcpCheckReadAccess
Overwriteable macros	Prof, Basic	XcpMemCpy XcpMemSet XcpMemClr XcpSendDto
En- / Disabling XCP module	Prof	XcpControl
Access to internal data	Prof	XcpGetXcpDataPointer
En-/Disable Calibration	Prof	-
Programming Write Protection	Prof	ApplXcpCheckProgramAccess
Session Status	Prof	XcpGetSessionStatus

## 6 Description of the API

The XCP Protocol Layer application programming interface consists of services, which are realized by function calls. These services are called wherever they are required. They transfer information to- or take over information from the XCP Protocol Layer. This information is stored in the XCP Protocol Layer until it is not required anymore, respectively until it is changed by other operations.

Examples for calling the services of the XCP Protocol Layer can be found in the

## 6.2 XCP Services called by the Application

The following XCP services that are called by the application are all not reentrant. If they are called within interrupt context at least the CAN-Interrupts have to be disabled.

### 6.2.1 XcpInitMemory: Initialization of the XCP Protocol Layer Memory

XcpInitMemory

Prototype	
Single Channel	
Single Receive Channel	void <b>XcpInitMemory</b> ( void )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
-	-
Return code	
-	-
Functional Description	
This service initializes the XCP Protocol Layer memory. It must be called from the application program before any other XCP function is called. This is only required if the Startup Code does not initialize the memory with zero.	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; Call context: Task and interrupt level</li> <li>&gt; This service function has to be called after the initialization of XCP Transport Layer.</li> <li>&gt; The global interrupts have to be disabled while this service function is executed. This function should be called during initialization of the ECU before the interrupts have been enabled before.</li> </ul>	

### 6.2.2 XcpInit: Initialization of the XCP Protocol Layer

XcpInit

Prototype	
Single Channel	
Single Receive Channel	void <b>XcpInit</b> ( void )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
-	-
Return code	
-	-

### Functional Description

This service initializes the XCP Protocol Layer and its internal variables. It must be called from the application program before any other XCP function is called.

### Particularities and Limitations

- > Call context: Task and interrupt level
- > This service function has to be called after the initialization of XCP Transport Layer.
- > The global interrupts have to be disabled while this service function is executed. This function should be called during initialization of the ECU before the interrupts have been enabled before.

## 6.2.3 XcpEvent: Handling of a data acquisition event channel

XcpEvent

### Prototype

Single Channel

Single Receive Channel	uint8 XcpEvent ( uint8 event )
------------------------	--------------------------------

Multi Channel

Indexed	not supported
---------	---------------

Code replicated	not supported
-----------------	---------------

### Parameter

event	Number of event channels to process The event channel numbers have to start at 0 and have to be continuous. The range is: 0..x
-------	---

### Return code

uint8	XCP_EVENT_NO : Inactive (DAQ not running, Event not configured) XCP_EVENT_DAQ : DAQ active */ XCP_EVENT_DAQ_OVERRUN : DAQ queue overflow XCP_EVENT_STIM : STIM active XCP_EVENT_STIM_OVERRUN : STIM data not available
-------	--

### Functional Description

Calling XcpEvent with a particular event channel number triggers the sampling and transmission of all DAQ lists that are assigned to this event channel.

The event channels are defined by the ECU developer in the application program. An MCS (e.g. CANape) must know about the meaning of the event channel numbers. These are usually described in the tool configuration files or in the interface specific part of the ASAM MC2 (ASAP2) database.

Example:

A motor control unit may have a 10ms, a 100ms and a crank synchronous event channel. In this case, the three XcpEvent calls have to be placed at the appropriate locations in the ECU's program:

```
xcpEvent (0); /* 10ms cycle */
xcpEvent (1); /* 100ms cycle */
xcpEvent (2); /* Crank synchronous cycle */
```

### Particularities and Limitations

- > The XCP Protocol Layer has been initialized correctly and XCP is in connected state.
- > Data acquisition has to be enabled: XCP\_ENABLE\_DAQ has to be defined
- > Call context: Task and interrupt level (not reentrant)

## 6.2.4 XcpStimEventStatus: Check data stimulation events

XcpStimEventStatus

### Prototype

Single Channel

Single Receive Channel    uint8 **XcpStimEventStatus** ( uint8 event, uint8 action )

Multi Channel

Indexed    not supported

Code replicated    not supported

### Parameter

event	Event channel number
action	STIM_CHECK_ODT_BUFFER : check ODT buffer STIM_RESET_ODT_BUFFER : reset ODT buffer

### Return code

uint8	0 : stimulation data not available 1 : new stimulation data is available
-------	---

### Functional Description

Check if data stimulation (STIM) event can perform or delete the buffers.

### Particularities and Limitations

- > The XCP Protocol Layer has been initialized correctly and XCP is in connected state.
- > Data acquisition has to be enabled: XCP\_ENABLE\_STIM has to be defined
- > Call context: Task and interrupt level (not reentrant)

## 6.2.5 XcpBackground: Background calculation of checksum

XcpBackground

### Prototype

Single Channel

Single Receive Channel    void **XcpBackground** ( void )

Multi Channel

Indexed    not supported

Code replicated    not supported

### Parameter

-	-
---	---

Return code	
uint8	0 : background calculation finished 1 : background calculation is still in progress
Functional Description	
If the XCP command for the calculation of the memory checksum has to be used for large memory areas, it might not be appropriate to block the processor for a long period of time. Therefore, the checksum calculation is divided into smaller sections that are handled in <code>XcpBackground</code> . Therefore <code>XcpBackground</code> should be called periodically whenever the ECU's CPU is idle.	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; The XCP Protocol Layer has been initialized correctly</li> <li>&gt; Call context: Task level</li> </ul>	

### 6.2.6 XcpSendEvent: Transmission of event codes

#### XcpSendEvent

Prototype	
Single Channel	
Single Receive Channel	void <b>XcpSendEvent</b> ( uint8 evc, ROMBYTEPTR c, uint8 len )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
evc	event code
c	pointer to event data
len	event data length
Return code	
-	-
Functional Description	
Transmission of event codes via event packets (EV). Please refer to chapter 3.10 Event Codes.	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; The XCP Protocol Layer has been initialized correctly and XCP is in connected state.</li> <li>&gt; Data acquisition has to be enabled: XCP_ENABLE_SEND_EVENT has to be defined</li> <li>&gt; Call context: Task and interrupt level</li> </ul>	

### 6.2.7 XcpPutchar: Put a char into a service request packet

#### XcpPutchar

Prototype	
Single Channel	
Single Receive Channel	void <b>XcpPutchar</b> ( const uint8 c )

Multi Channel	
Indexed	not supported
Code replicated	not supported
<b>Parameter</b>	
c	character that is put in a service request packet
<b>Return code</b>	
-	-
<b>Functional Description</b>	
Put a char into a service request packet (SERV). The service request packet is transmitted if either the maximum packet length is reached (the service request message packet is full) or the character 0x00 is out in the service request packet.	
<b>Particularities and Limitations</b>	
<ul style="list-style-type: none"> <li>&gt; The XCP Protocol Layer has been initialized correctly and XCP is in connected state.</li> <li>&gt; The switch <code>XCP_ENABLE_SERV_TEXT_PUTCHAR</code> has to be defined</li> <li>&gt; Call context: Task and interrupt level (not reentrant)</li> </ul>	

### 6.2.8 XcpPrint: Transmission of a service request packet

XcpPrint

<b>Prototype</b>	
Single Channel	
Single Receive Channel	void <b>XcpPrint</b> (P2CONST(uint8, AUTOMATIC, XCP_APPL_DATA) str )
Multi Channel	
Indexed	not supported
Code replicated	not supported
<b>Parameter</b>	
str	pointer to a string that is terminated by 0x00
<b>Return code</b>	
-	-
<b>Functional Description</b>	
Transmission of a service request packet (SERV). The string <code>str</code> is sent via service request packets. The string has to be terminated by 0x00.	
<b>Particularities and Limitations</b>	
<ul style="list-style-type: none"> <li>&gt; The XCP Protocol Layer has been initialized correctly and XCP is in connected state.</li> <li>&gt; The switch <code>XCP_ENABLE_SERV_TEXT_PRINT</code> has to be defined</li> <li>&gt; Call context: Task and interrupt level (not reentrant)</li> </ul>	

### 6.2.9 XcpDisconnect: Disconnect from XCP master

XcpDisconnect



Prototype	
Single Channel	
Single Receive Channel	void <b>XcpDisconnect</b> ( void )
Multi Channel	
Indexed	not supported
Code replicated	

### 6.2.11 XcpGetXcpDataPointer: Request internal data pointer

XcpGetXcpDataPointer

Prototype	
Single Channel	
Single Receive Channel	void <b>XcpGetXcpDataPointer</b> ( tXcpData ** pXcpData )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
pXcpData	pointer to store the pointer to the module internal data
Return code	
-	-
Functional Description	
With this function the pointer to the module internal data can be received. With this pointer the internal variable can be set to a certain configuration (e.g. after entering a boot mode where no connection shall be established again). As this pointer allows the access to all internal data it must be handled with care.	
Particularities and Limitations	
> The switch <code>XCP_ENABLE_GET_XCP_DATA_POINTER</code> has to be defined	

### 6.2.12 XcpControl: En- / Disable the XCP module

XcpControl

Prototype	
Single Channel	
Single Receive Channel	void <b>XcpControl</b> ( uint8 command )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
command	parameter to either en- or disable the module kXcpControl_Disable: disable the module kXcpControl_Enable: enable the module
Return code	
-	-
Functional Description	
With this function the whole module can be en- or disabled. After initialization the module is enabled. A call with parameter kXcpControl_Enable does not lead to any changed behavior. After call with parameter kXcpControl_Disable each function either called by the application or by the transport layer is directly left without any handling. Thus this function can be used to disable the XCP functionality during runtime.	

### Particularities and Limitations

- > The switch `XCP_ENABLE_CONTROL` has to be defined

## 6.2.13 XcpGetVersionInfo: Request module version information

### XcpGetVersionInfo

#### Prototype

Single Channel

Single Receive Channel	void <b>XcpGetVersionInfo</b> (P2VAR(Std_VersionInfoType, AUTOMATIC, XCP_APPL_DATA) XcpVerInfoPtr)
------------------------	--

Multi Channel

Indexed	not supported
---------	---------------

Code replicated	not supported
-----------------	---------------

#### Parameter

XcpVerInfoPtr	Pointer to the location where the Version information shall be stored.
---------------	--

#### Return code

-	-
---	---

#### Functional Description

With this service it is possible to get the version information of this software module.

#### Particularities and Limitations

- The switch `XCP_ENABLE_VERSION_INFO_API` has to be defined
- > Call context: task level (Re-entrant)

## 6.3 XCP Protocol Layer Functions, called by the XCP Transport Layer

For using the following functions there are some limitations which have to be taken into consideration – especially when using an operation system like, i.e. OSEK OS:

- > The ISR level for the transmission and reception of CAN messages has to be the same.
- > Interrupts must be mutually
- > No nested calls of these functions are allowed. (i.e. these functions are not reentrant)

All functions provided by the application must match the required interfaces. This can be ensured by including the header file in the modules which provide the required functions. If these interfaces do not match unexpected run-time behavior may occur.

### 6.3.1 XcpCommand: Evaluation of XCP packets and command interpreter

#### XcpCommand

Prototype	
Single Channel	
Single Receive Channel	void <b>XcpCommand</b> (P2CONST(uint32, AUTOMATIC, XCP_APPL_DATA) pCommand )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
pCommand	Pointer to the XCP protocol message, which must be extracted from the XCP protocol packet.
Return code	
-	-
Functional Description	
Every time the XCP Transport Layer receives a XCP CTO Packet this function has to be called. The parameter is a pointer to the XCP protocol message, which must be extracted from the XCP protocol packet.	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; The XCP Protocol Layer has to be initialized correctly.</li> <li>&gt; Call context: Task and interrupt level (not reentrant)</li> </ul>	

### 6.3.2 XcpSendCallBack: Confirmation of the successful transmission of a XCP packet

#### XcpSendCallBack

Prototype	
Single Channel	
Single Receive Channel	uint8 <b>XcpSendCallBack</b> ( void )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
-	-

Return code	
uint8	0 : if the XCP Protocol Layer is idle (no transmit messages are pending)
Functional Description	
<p>The XCP Protocol Layer does not call &lt;Bus&gt;XcpSend again, until XcpSendCallBack has confirmed the successful transmission of the previous message. XcpSendCallBack transmits pending data acquisition messages by calling &lt;Bus&gt;XcpSend again.</p> <p>Note that if XcpSendCallBack is called from inside &lt;Bus&gt;XcpSend a recursion occurs, which assumes enough space on the call stack.</p>	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; The XCP Protocol Layer has been initialized correctly.</li> <li>&gt; Call context: Task and interrupt level (not reentrant)</li> </ul>	

### 6.3.3 XcpGetSessionStatus: Get session state of XCP

#### XcpGetSessionStatus

Prototype	
Single Channel	
Single Receive Channel	SessionStatusType <b>XcpGetSessionStatus</b> ( void )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
-	-
Return code	
SS_CONNECTED	XCP is connected
SS_DAQ	DAQ measurement is running
SS_POLLING	Polling is running (depending on polling rate this flag is not always set)
Functional Description	
<p>This service can be used to get the session state of the XCP Protocol Layer. The session state is returned as bit mask where the individual bits can be tested.</p> <p>E.g. this service is used by the XCP on CAN Transport Layer to determine the connection state in case multiple CAN channels are used and can be used by the application to prevent an ECU shutdown.</p>	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; The XCP Protocol Layer has to be initialized correctly.</li> <li>&gt; Call context: Task and interrupt level (not reentrant)</li> <li>&gt; Enabled/Disabled by XCP_XXX_GET_SESSION_STATUS_API</li> </ul>	

### 6.3.4 XcpSetActiveTI: Set the active Transport Layer

XcpSetActiveTI

#### Prototype

Single Channel

Single Receive Channel    void **XcpSetActiveTI**

### Functional Description

Get the active Transport Layer the XCP Protocol Layer uses.

This service is used by the XCP Transport Layers to get the currently active Transport Layer used by the XCP Protocol Layer

### Particularities and Limitations

- > The XCP Protocol Layer has to be initialized correctly.
- > Call context: Task and interrupt level (not reentrant)

## 6.4 XCP Transport Layer Services called by the XCP Protocol Layer

The prototypes of the functions that are required by the XCP Protocol Layer can be found in the component's header.

### 6.4.1 <Bus>XcpSend: Request for the transmission of a DTO or CTO message

<Bus>XcpSend

#### Prototype

Single Channel

Single Receive Channel    void **<Bus>XcpSend** ( uint8 len, ROMBYTEPTR msg )

Multi Channel

Indexed    not supported

Code replicated    not supported

#### Parameter

len    Length of message data

msg    Pointer to message

#### Return code

uint8    0 : if the XCP Protocol Layer is idle (no transmit messages are pending)

### Functional Description

Requests for the transmission of a command transfer object (CTO) or data transfer object (DTO). `XcpSendCallBack` must be called after the successful transmission of any XCP message. The XCP Protocol Layer will not request further transmissions, until `XcpSendCallBack` has been called.

### Particularities and Limitations

- > Call context: Task and interrupt level (not reentrant)
- > <Bus>XcpSend is not defined as macro

### 6.4.2 <Bus>XcpSendFlush: Flush transmit buffer

<Bus>XcpSendFlush

Prototype	
Single Channel	
Single Receive Channel	void <b>&lt;Bus&gt;XcpSendFlush</b> ( void )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
-	-
Return code	
-	-
Functional Description	
Flush the transmit buffer.	
Particularities and Limitations	
> The function can be overwritten by the macro <code>&lt;Bus&gt;XcpSendFlush()</code>	

### 6.4.3 ApplXcpInterruptEnable: Enable interrupts

#### ApplXcpInterruptEnable

Prototype	
Single Channel	
Single Receive Channel	void <b>ApplXcpInterruptEnable</b> ( void )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
-	-
Return code	
-	-
Functional Description	
Enabling of the global interrupts.	
Particularities and Limitations	
> XCP is initialized correctly > Call context: Task and interrupt level > This function is reentrant! > The function <code>ApplXcpInterruptEnable</code> can be overwritten by the macro <code>ApplXcpInterruptEnable</code> .	



#### 6.4.4 ApplXcpInterruptDisable: Disable interrupts

##### ApplXcpInterruptDisable

Prototype	
Single Channel	
Single Receive Channel	void <b>ApplXcpInterruptDisable</b> ( void )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
-	-
Return code	
-	-
Functional Description	
Disabling of the global interrupts.	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly</li> <li>&gt; Call context: Task and interrupt level</li> <li>&gt; This function is reentrant!</li> <li>&gt; The function <code>ApplXcpInterruptDisable</code> can be overwritten by the macro <code>ApplXcpInterruptDisable</code>.</li> </ul>	

#### 6.4.5 <Bus>XcpTLService: Transport Layer specific commands

##### <Bus>XcpTLService

Prototype	
Single Channel	
Single Receive Channel	uint8 <b>&lt;Bus&gt;XcpTLService</b> ( ROMBYTEPTR pCmd )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
pCmd	Pointer to COMMAND that has been received by the XCP Slave.
Return code	
uint8	XCP_CMD_OK : Done XCP_CMD_PENDING : Call XcpSendCrm() when done XCP_CMD_SYNTAX : Error XCP_CMD_BUSY : not executed XCP_CMD_UNKNOWN : not implemented optional command XCP_CMD_OUT_OF_RANGE : command parameters out of range
Functional Description	

Transport Layer specific command that is processed within the XCP Transport Layer.

#### Particularities and Limitations

- > XCP is initialized correctly
- > Call context: Task and interrupt level
- > The switch `XCP_ENABLE_TL_COMMAND` has to be defined

## 6.5 Application Services called by the XCP Protocol Layer

The prototypes of the functions that are required by the XCP Protocol Layer can be found in the header.

The XCP Protocol Layer provides application callback functions in order to perform application and hardware specific tasks.

Note: All services within this chapter are called from task or interrupt level. All services are not reentrant.

### 6.5.1 ApplXcpGetPointer: Pointer conversion

#### ApplXcpGetPointer

Prototype	
Single Channel	
Single Receive Channel	MTABYTEPTR <b>ApplXcpGetPointer</b> ( uint8 addr_ext, uint32 addr )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
addr_ext	8 bit address extension
addr	32 bit address
Return code	
MTABYTEPTR	Pointer to the address specified by the parameters
Functional Description	
<p>This function converts a memory address from XCP format (32-bit address plus 8-bit address extension) to a C style pointer. An MCS like CANape usually reads this memory addresses from the ASAP2 database or from a linker map file.</p> <p>The address extension may be used to distinguish different address spaces or memory types. In most cases, the address extension is not used and may be ignored.</p> <p>This function is used for memory transfers like DOWNLOAD and UPLOAD.</p> <p><u>Example:</u></p> <p>The following code shows an example of a typical implementation of ApplXcpGetPointer:</p> <pre>MTABYTEPTR ApplXcpGetPointer( uint8 addr_ext, uint32 addr ) {     return (MTABYTEPTR) addr; }</pre>	

### Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > This function can be overwritten by defining `ApplXcpGetPointer` as macro.

## 6.5.2 ApplXcpGetIdData: Get Identification

### ApplXcpGetIdData

#### Prototype

Single Channel

Single Receive Channel    `uint32 ApplXcpGetIdData ( MTABYTEPTR *pData, uint8 id )`

Multi Channel

Indexed                      not supported

Code replicated            not supported

#### Parameter

`pData`                      Pointer to identification information

`id`                            Id of requested information

#### Return code

`uint32`                      length of identification information

#### Functional Description

Returns a pointer to identification information.

Refer to chapter 3.4.2.

#### Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switch `XCP_ENABLE_GET_ID_GENERIC` has to be defined

## 6.5.3 ApplXcpGetSeed: Generate a seed

### ApplXcpGetSeed

#### Prototype

Single Channel

Single Receive Channel    `uint8 ApplXcpGetSeed ( const uint8 resource, P2VAR(uint8, AUTOMATIC, XCP_APPL_DATA) seed )`

Multi Channel

Indexed                      not supported

Code replicated            not supported

Parameter	
Resource	Resource for which the seed has to be generated <u>XCP Professional and XPC Basic</u> RM_CAL_PAG : to unlock the resource calibration/paging RM_DAQ : to unlock the resource data acquisition <u>XCP Professional only</u> RM_STIM : to unlock the resource stimulation RM_PGM : to unlock the resource programming
Seed	Pointer to RAM where the seed has to be generated to.
Return code	
uint8	The length of the generated seed that is returned by <i>seed</i> .
Functional Description	
Generate a seed for the appropriate resource. The seed has a maximum length of MAX_CTO-2 bytes.	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switch XCP_ENABLE_SEED_KEY has to be defined</li> </ul>	

#### 6.5.4 ApplXcpUnlock: Valid key and unlock resource

##### ApplXcpUnlock

Prototype	
Single Channel	
Single Receive Channel	uint8 ApplXcpUnlock (P2CONST(uint8, AUTOMATIC, XCP_APPL_DATA) key, const uint8 length )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
key	Pointer to the key.
length	Length of the key.
Return code	
uint8	<u>XCP Professional and XPC Basic</u> 0 : if the key is not valid RM_CAL_PAG : to unlock the resource calibration/paging RM_DAQ : to unlock the resource data acquisition <u>XCP Professional only</u> RM_STIM : to unlock the resource stimulation RM_PGM : to unlock the resource programming

**Functional Description**

Check the key and return the resource that has to be unlocked.  
Only one resource may be unlocked at one time.

**Particularities and Limitations**

- > XCP is initialized correctly and in connected state
- > The switch `XCP_ENABLE_SEED_KEY` has to be defined

**6.5.5 ApplXcpCheckReadEEPROM: Check read access from EEPROM****ApplXcpCheckReadEEPROM****Prototype**

Single Channel

Single Receive Channel	uint8 <b>ApplXcpCheckReadEEPROM</b> ( MTABYTEPTR addr, uint8 size, BYTEPTR data )
------------------------	---

Multi Channel

Indexed	not supported
---------	---------------

Code replicated	not supported
-----------------	---------------

**Parameter**

addr	Address that is checked
size	Number of bytes
data	Pointer to data (if the address is on the EEPROM the data is written here)

**Return code**

uint8	XCP_CMD_OK : EEPROM read XCP_CMD_DENIED : This is not EEPROM XCP_CMD_PENDING : EEPROM read in progress, call XcpSendCrm when done
-------	--

**Functional Description**

Checks whether the address lies within the EEPROM memory or in the RAM area.  
If the area is within the EEPROM area `size` data byte are read from `addr` and written to `data`.

**Particularities and Limitations**

- > XCP is initialized correctly and in connected state
- > The switch `XCP_ENABLE_READ_EEPROM` has to be defined

**6.5.6 ApplXcpCheckWriteEEPROM: Check write access to the EEPROM****ApplXcpCheckWriteEEPROM****Prototype**

Single Channel

Single Receive Channel	uint8 <b>ApplXcpCheckWriteEEPROM</b> ( MTABYTEPTR addr, uint8 size, ROMBYTEPTR data)
------------------------	---

Multi Channel	
Indexed	not supported
Code replicated	not supported
<b>Parameter</b>	
addr	Address that is checked
size	number of bytes
data	pointer to data (if addr is on the EEPROM this data is written to addr)
<b>Return code</b>	
uint8	XCP_CMD_OK : EEPROM written XCP_CMD_DENIED : This is not EEPROM XCP_CMD_PENDING : EEPROM write in progress, call XcpSendCrm when done
<b>Functional Description</b>	
<p>Checks whether the address <code>addr</code> is within the EEPROM memory. If not, the function returns <code>XCP_CMD_DENIED</code>. If it lies within, EEPROM programming is performed. The function may return during programming with <code>XCP_CMD_PENDING</code> or may wait until the programming sequence has finished and then returns with <code>XCP_CMD_OK</code>.</p> <p>If the programming sequence has finished, the <code>XcpSendCrm</code> function must be called.</p> <p><code>XcpSendCrm</code> is an internal function of the XCP Protocol Layer.</p>	
<b>Particularities and Limitations</b>	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switch <code>XCP_ENABLE_WRITE_EEPROM</code> has to be defined</li> </ul>	

### 6.5.7 ApplXcpCheckWriteAccess: Check address for valid write access

#### ApplXcpCheckWriteAccess

<b>Prototype</b>	
Single Channel	
Single Receive Channel	uint8 <b>ApplXcpCheckWriteAccess</b> ( MTABYTEPTR address, uint8 size )
Multi Channel	
Indexed	not supported
Code replicated	not supported
<b>Parameter</b>	
address	address
size	number of bytes
<b>Return code</b>	
uint8	XCP_CMD_DENIED : if access is denied XCP_CMD_OK : if access is granted

### Functional Description

Check addresses for valid write access. A write access is enabled with the `XCP_ENABLE_WRITE_PROTECTION`, it should be only used, if write protection of memory areas is required

### Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switch `XCP_ENABLE_WRITE_PROTECTION` has to be defined
- > Can be overwritten by the macro `ApplXcpCheckWriteAccess`

## 6.5.8 ApplXcpCheckReadAccess: Check address for valid read access

### ApplXcpCheckReadAccess

#### Prototype

Single Channel

Single Receive Channel	uint8 <b>ApplXcpCheckReadAccess</b> ( MTABYTEPTR address, uint8 size )
------------------------	--

Multi Channel

Indexed	not supported
---------	---------------

Code replicated	not supported
-----------------	---------------

#### Parameter

address	address
size	number of bytes

#### Return code

uint8	<code>XCP_CMD_DENIED</code> : if access is denied <code>XCP_CMD_OK</code> : if access is granted
-------	---

### Functional Description

Check addresses for valid read access. A read access is enabled with the `XCP_ENABLE_READ_PROTECTION`, it should be only used, if read protection of memory areas is required

### Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switch `XCP_ENABLE_READ_PROTECTION` has to be defined
- > Can be overwritten by the macro `ApplXcpCheckReadAccess`

## 6.5.9 ApplXcpCheckDAQAccess: Check address for valid read or write access

### ApplXcpCheckDAQAccess

#### Prototype

Single Channel

Single Receive Channel	uint8 <b>ApplXcpCheckDAQAccess</b> ( DAQBYTEPTR address, uint8 size )
------------------------	---

Multi Channel

Indexed	not supported
Code replicated	not supported
<b>Parameter</b>	
address	address
size	number of bytes
<b>Return code</b>	
uint8	XCP_CMD_DENIED : if access is denied XCP_CMD_OK : if access is granted
<b>Functional Description</b>	
Check addresses for valid read or write access. This callback is called when a WRITE_DAQ command is performed. Therefore it is not possible to know whether this is a read or write access. Out of this reason this unified function is called.	
<b>Particularities and Limitations</b>	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switch XCP_ENABLE_READ_PROTECTION or XCP_ENABLE_WRITE_PROTECTION has to be defined</li> </ul>	

#### 6.5.10 ApplXcpCheckProgramAccess: Check address for valid write access

##### ApplXcpCheckProgramAccess

<b>Prototype</b>	
Single Channel	
Single Receive Channel	uint8 <b>ApplXcpCheckProgramAccess</b> ( MTABYTEPTR address, uint32 size )
Multi Channel	
Indexed	not supported
Code replicated	not supported
<b>Parameter</b>	
address	address
size	number of bytes
<b>Return code</b>	
uint8	XCP_CMD_DENIED : if access is denied XCP_CMD_OK : if access is granted
<b>Functional Description</b>	
Check addresses for valid write access. A write access is enabled with the XCP_ENABLE_PROGRAMMING_WRITE_PROTECTION, it should be only used, if write protection of memory areas is required	
<b>Particularities and Limitations</b>	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switch XCP_ENABLE_PROGRAMMING_WRITE_PROTECTION has to be defined</li> <li>&gt; Can be overwritten by the macro ApplXcpCheckWriteAccess</li> </ul>	



### 6.5.11 ApplXcpUserService: User defined command

#### ApplXcpUserService

Prototype	
Single Channel	
Single Receive Channel	uint8 <b>ApplXcpUserService</b> ( ROMBYTEPTR pCmd )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
pCmd	Pointer to XCP command packet
Return code	
uint8	XCP_CMD_OK :           positive response XCP_CMD_PENDING : Call XcpSendCrm() when done XCP_CMD_SYNTAX : negative response
Functional Description	
Application specific user command. Please refer to 3.12 User Defined Command.	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switch XCP_ENABLE_USER_COMMAND has to be defined</li> </ul>	

### 6.5.12 ApplXcpOpenCmdIf: XCP command extension interface

#### ApplXcpOpenCmdIf

Prototype	
Single Channel	
Single Receive Channel	uint8 <b>ApplXcpOpenCmdIf</b> ( ROMBYTEPTR pCmd BYTEPTR pRes, BYTEPTR pLength )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
pCmd	Pointer to COMMAND that has been received by the XCP Slave.
pRes	Pointer to response buffer that will be sent by the XCP Slave.
pLength	Number of bytes that will be sent in the response.
Return code	
uint8	XCP_CMD_OK :           Done XCP_CMD_PENDING : Call XcpSendCrm() when done XCP_CMD_ERROR :       Error

**Functional Description**

Call back that can be used to extend the XCP commands of the XCP protocol layer.

**Particularities and Limitations**

- > XCP is initialized correctly
- > Call context: Task and interrupt level
- > The switch `XCP_ENABLE_OPENCMDIF` has to be defined

**6.5.13 ApplXcpSendStall: Resolve a transmit stall condition****ApplXcpSendStall****Prototype**

Single Channel

Single Receive Channel    `uint8 ApplXcpSendStall ( void )`

Multi Channel

Indexed                      not supported

Code replicated            not supported

**Parameter**

-                              -

**Return code**

`uint8`                      0 : if not successful  
                               > 0 : successful

**Functional Description**

Resolve a transmit stall condition in `XcpPutchar` or `XcpSendEvent`.

**Particularities and Limitations**

- > XCP is initialized correctly and in connected state
- > The switch `XCP_ENABLE_SEND_EVENT` or `XCP_ENABLE_SERV_TEXT_PUTCHAR` and `XCP_ENABLE_SEND_QUEUE` are defined
- > The function can be overwritten by the macro `ApplXcpSendStall()`

**6.5.14 ApplXcpDisableNormalOperation: Disable normal operation of the ECU****ApplXcpDisableNormalOperation****Prototype**

Single Channel

Single Receive Channel    `uint8 ApplXcpDisableNormalOperation ( MTABYTEPTR a, uint16 size )`

Multi Channel

Indexed                      not supported

Code replicated            not supported

Parameter	
a	Address (where the flash kernel is downloaded to)
size	Size (of the flash kernel)
Return code	
uint8	XCP_CMD_OK : download of flash kernel confirmed XCP_CMD_DENIED : download of flash kernel refused
Functional Description	
Prior to the flash kernel download has the ECU's normal operation to be stopped in order to avoid misbehavior due to data inconsistencies.	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switch <code>XCP_ENABLE_BOOTLOADER_DOWNLAOD</code> has to be defined</li> </ul>	

### 6.5.15 ApplXcpStartBootLoader: Start of boot loader

ApplXcpStartBootLoader

Prototype	
Single Channel	
Single Receive Channel	uint8 <b>ApplXcpStartBootLoader</b> ( void )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
-	-
Return code	
uint8	This function should not return. 0 : negative response > 0 : positive response
Functional Description	
Start of the boot loader.	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switch <code>XCP_ENABLE_BOOTLOADER_DOWNLAOD</code> has to be defined</li> </ul>	

### 6.5.16 ApplXcpReset: Perform ECU reset

ApplXcpReset

Prototype	
Single Channel	
Single Receive Channel	void <b>ApplXcpReset</b> ( void )

Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
-	-
Return code	
-	-
Functional Description	
Perform an ECU reset after reprogramming of the application.	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switch <code>XCP_ENABLE_PROGRAM</code> has to be defined</li> </ul>	

### 6.5.17 ApplXcpProgramStart: Prepare flash programming

#### ApplXcpProgramStart

Prototype	
Single Channel	
Single Receive Channel	uint8 <b>ApplXcpProgramStart</b> ( void )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
-	-
Return code	
uint8	XCP_CMD_OK : Preparation done XCP_CMD_PENDING : Call XcpSendCrm() when done XCP_CMD_ERROR : Flash programming not possible
Functional Description	
Prepare the ECU for flash programming.	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switch <code>XCP_ENABLE_PROGRAM</code> has to be defined</li> </ul>	

### 6.5.18 ApplXcpFlashClear: Clear flash memory

#### ApplXcpFlashClear

Prototype	
Single Channel	
Single Receive Channel	uint8 <b>ApplXcpFlashClear</b> ( MTABYTEPTR address, uint32 size )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
address	Address
size	Size
Return code	
uint8	XCP_CMD_OK : Flash memory erase done XCP_CMD_PENDING : Call XcpSendCrm() when done XCP_CMD_ERROR : Flash memory erase error
Functional Description	
Clear the flash memory, before the flash memory will be reprogrammed.	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switch XCP_ENABLE_PROGRAM has to be defined</li> </ul>	

### 6.5.19 ApplXcpFlashProgram: Program flash memory

#### ApplXcpFlashProgram

Prototype	
Single Channel	
Single Receive Channel	uint8 <b>ApplXcpFlashProgram</b> ( ROMBYTEPTR data, MTABYTEPTR address, uint8 size )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
data	Pointer to data
address	Address
size	Size
Return code	
uint8	XCP_CMD_OK : Flash memory programming finished XCP_CMD_PENDING :Flash memory programming in progress. XcpSendCrm has to be called when done.

Functional Description	
Program the cleared flash memory.	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switch <code>XCP_ENABLE_PROGRAM</code> has to be defined</li> </ul>	

### 6.5.20 ApplXcpDaqResume: Resume automatic data transfer

#### ApplXcpDaqResume

Prototype	
Single Channel	
Single Receive Channel	uint8 <b>ApplXcpDaqResume</b> ( tXcpDaq * daq )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
daq	Pointer to dynamic DAQ list structure
Return code	
uint8	0 : failed >0 : Ok
Functional Description	
Resume the automatic data transfer. The whole dynamic DAQ list structure that had been stored in non-volatile memory within the service <code>ApplXcpDaqResumeStore (..)</code> has to be restored to RAM.	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switches <code>XCP_ENABLE_DAQ</code> and <code>XCP_ENABLE_DAQ_RESUME</code> are defined</li> </ul>	

### 6.5.21 ApplXcpDaqResumeStore: Store DAQ lists for resume mode

#### ApplXcpDaqResumeStore

Prototype	
Single Channel	
Single Receive Channel	void ApplXcpDaqResumeStore (P2CONST(tXcpDaq, AUTOMATIC, XCP_APPL_DATA) daq, uint16 size, uint8 measurementStart )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
daq	Pointer to dynamic DAQ list structure.

size	Size of DAQ data that needs to be stored
MeasurementStart	If > 0 then set flag to start measurement during next init
<b>Return code</b>	
-	-
<b>Functional Description</b>	
<p>This application callback service has to store the whole dynamic DAQ list structure in non-volatile memory for the DAQ resume mode. Any old DAQ list configuration that might have been stored in non-volatile memory before this command, must not be applicable anymore. After a cold start or reset the dynamic DAQ list structure has to be restored by the application callback service <code>ApplXcpDaqResume (..)</code> when the flag <code>measurementStart</code> is &gt; 0.</p>	
<b>Particularities and Limitations</b>	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switches <code>XCP_ENABLE_DAQ</code> and <code>XCP_ENABLE_DAQ_RESUME</code> are defined</li> </ul>	

### 6.5.22 ApplXcpDaqResumeClear: Clear stored DAQ lists

ApplXcpDaqResumeClear

<b>Prototype</b>	
Single Channel	
Single Receive Channel	void <b>ApplXcpDaqResumeClear</b> ( void )
Multi Channel	
Indexed	not supported
Code replicated	not supported
<b>Parameter</b>	
-	-
<b>Return code</b>	
-	-
<b>Functional Description</b>	
<p>The whole dynamic DAQ list structure that had been stored in non-volatile memory within the service <code>ApplXcpDaqResumeStore (..)</code> has to be cleared.</p>	
<b>Particularities and Limitations</b>	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switches <code>XCP_ENABLE_DAQ</code> and <code>XCP_ENABLE_DAQ_RESUME</code> are defined</li> </ul>	

### 6.5.23 ApplXcpCalResumeStore: Store Calibration data for resume mode

ApplXcpCalResumeStore

<b>Prototype</b>	
Single Channel	
Single Receive Channel	uint8 <b>ApplXcpCalResumeStore</b> ( void )
Multi Channel	

Indexed	not supported
Code replicated	not supported
<b>Parameter</b>	
-	-
<b>Return code</b>	
uint8	0 : Storing not yet finished (STORE_CAL_REQ flag kept) >0 : Storing finished (STORE_CAL_REQ flag cleared)
<b>Functional Description</b>	
This application callback service has to store the current calibration data in non-volatile memory for the resume mode. After a cold start or reset the calibration data has to be restored by the application.	
<b>Particularities and Limitations</b>	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switches <code>XCP_ENABLE_DAQ</code> and <code>XCP_ENABLE_DAQ_RESUME</code> are defined</li> </ul>	

#### 6.5.24 ApplXcpGetTimestamp: Returns the current timestamp

##### ApplXcpGetTimestamp

<b>Prototype</b>	
Single Channel	
Single Receive Channel	XcpDaqTimestampType <b>ApplXcpGetTimestamp</b> ( void )
Multi Channel	
Indexed	not supported
Code replicated	not supported
<b>Parameter</b>	
-	-
<b>Return code</b>	
XcpDaqTimestampType	timestamp
<b>Functional Description</b>	
Returns the current timestamp.	
<b>Particularities and Limitations</b>	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switches <code>XCP_ENABLE_DAQ</code> and <code>XCP_ENABLE_DAQ_TIMESTAMP</code> are defined</li> <li>&gt; The parameter <code>kXcpDaqTimestampSize</code> defines the timestamp size. It can either be <code>DAQ_TIMESTAMP_BYTE</code>, <code>DAQ_TIMESTAMP_WORD</code>, <code>DAQ_TIMESTAMP_DWORD</code></li> </ul>	

#### 6.5.25 ApplXcpGetCalPage: Get calibration page

##### ApplXcpGetCalPage



Prototype	
Single Channel	
Single Receive Channel	uint8 <b>ApplXcpGetCalPage</b> ( uint8 segment, uint8 mode )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
segment	Logical data segment number
mode	Access mode The access mode can be one of the following values: CAL_ECU : ECU access CAL_XCP : XCP access
Return code	
uint8	Logical data page number
Functional Description	
This function returns the logical number of the calibration data page that is currently activated for the specified access mode and data segment.	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switches XCP_ENABLE_DAO and XCP_ENABLE_DAO_TIMESTAMP are defined</li> </ul>	

### 6.5.26 ApplXcpSetCalPage: Set calibration page

#### ApplXcpSetCalPage

Prototype	
Single Channel	
Single Receive Channel	uint8 <b>ApplXcpSetCalPage</b> ( uint8 segment, uint8 page, uint8 mode )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
segment	Logical data segment number
Page	Logical data page number
mode	Access mode CAL_ECU : the given page will be used by the slave device application CAL_XCP : the slave device XCP driver will access the given page Both flags may be set simultaneously or separately.

Return code	
uint8	0 : Ok CRC_OUT_OF_RANGE : segment out of range ( only one segment supported) CRC_PAGE_NOT_VALID : Selected page not available CRC_PAGE_MODE_NOT_VALID : Selected page mode not available
Functional Description	
Set the access mode for a calibration data segment.	
Particularities and Limitations	
> XCP is initialized correctly and in connected state > The switches XCP_ENABLE_DAQ and XCP_ENABLE_DAQ_TIMESTAMP are defined	

### 6.5.27 ApplXcpCopyCalPage: Copying of calibration data pages

#### ApplXcpCopyCalPage

Prototype	
Single Channel	
Single Receive Channel	uint8 <b>ApplXcpCopyCalPage</b> ( uint8 srcSeg, uint8 srcPage uint8 destSeg, uint8 destPage )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
srcSeg	Source segment
srcPage	Source page
destSeg	Destination segment
destPage	Destination page
Return code	
uint8	0 : Ok XCP_CMD_PENDING : Call XcpSendCrm() when done CRC_PAGE_NOT_VALID : Page not available CRC_SEGMENT_NOT_VALID : Segment not available CRC_WRITE_PROTECTED : Destination page is write protected.
Functional Description	
Copying of calibration data pages. The pages are copied from source to destination.	
Particularities and Limitations	
> XCP is initialized correctly and in connected state > The switches XCP_ENABLE_PAGE_COPY and XCP_ENABLE_DAQ_TIMEOUT are defined	

### 6.5.28 ApplXcpSetFreezeMode: Setting the freeze mode of a segment

ApplXcpSetFreezeMode

Prototype	
Single Channel	
Single Receive Channel	void <b>ApplXcpSetFreezeMode</b> ( uint8 segment, uint8 mode )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
segment	Segment to set freeze mode
mode	New freeze mode
Return code	
-	-
Functional Description	
Setting the freeze mode of a certain segment. Application must store the current freeze mode of each segment.	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switches XCP_ENABLE_PAGE_FREEZE is defined</li> </ul>	

### 6.5.29 ApplXcpGetFreezeMode: Reading the freeze mode of a segment

ApplXcpGetFreezeMode

Prototype	
Single Channel	
Single Receive Channel	uint8 <b>ApplXcpGetFreezeMode</b> ( uint8 segment )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
segment	Segment to read freeze mode
Return code	
uint8	Return the current freeze mode, set by ApplXcpSetFreezeMode().
Functional Description	
Reading the freeze mode of a certain segment. Application must store the current freeze mode of each segment and report it by the return value of this function.	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switches XCP_ENABLE_PAGE_FREEZE is defined</li> </ul>	

### 6.5.30 ApplXcpRead: Read a single byte from memory

#### ApplXcpRead

Prototype	
Single Channel	
Single Channel	uint8 <b>ApplXcpRead</b> ( uint32 addr )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
addr	32 Bit address
Return code	
uint8	Pointer to the address specified by the parameters
Functional Description	
Read a single byte from the memory.	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switches <code>XCP_ENABLE_MEM_ACCESS_BY_APPL</code> is defined</li> </ul>	

### 6.5.31 ApplXcpWrite: Write a single byte to RAM

#### ApplXcpWrite

Prototype	
Single Channel	
Single Channel	void <b>ApplXcpWrite</b> ( uint32 addr, uint8 data )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
addr	32 Bit address
data	data to be written to memory
Return code	
-	-
Functional Description	
Write a single byte to RAM.	

### Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switches `XCP_ENABLE_MEM_ACCESS_BY_APPL` is defined

## 6.5.32 ApplXcpCalibrationRead: Read multiple bytes from memory

### ApplXcpCalibrationRead

#### Prototype

##### Single Channel

Single Channel	uint8 <b>ApplXcpCalibrationRead</b> ( MTABYTEPTR addr, uint8 size, BYTEPTR data )
----------------	---

##### Multi Channel

Indexed	not supported
---------	---------------

Code replicated	not supported
-----------------	---------------

#### Parameter

addr	Address pointer
Size	Number of bytes to read
Data	Pointer to data

#### Return code

uint8	Protection code
-------	-----------------

#### Functional Description

Read multiple bytes from memory. Please note that this service is only used for polling mode. DAQ reads directly to memory.

### Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switches `XCP_ENABLE_CALIBRATION_MEM_ACCESS_BY_APPL` is defined

## 6.5.33 ApplXcpCalibrationWrite: Write multiple bytes to memory

### ApplXcpCalibrationWrite

#### Prototype

##### Single Channel

Single Channel	uint8 <b>ApplXcpCalibrationWrite</b> ( MTABYTEPTR addr, uint8 size, ROMBYTEPTR data )
----------------	---

##### Multi Channel

Indexed	not supported
---------	---------------

Code replicated	not supported
-----------------	---------------

#### Parameter

addr	Address pointer
Size	Number of bytes to write

Data	Pointer to data
<b>Return code</b>	
uint8	Protection code
<b>Functional Description</b>	
Write multiple bytes to memory. Please note that this service is only used for polling mode. STIM writes directly to memory.	
<b>Particularities and Limitations</b>	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switches <code>XCP_ENABLE_CALIBRATION_MEM_ACCESS_BY_APPL</code> is defined</li> </ul>	

### 6.5.34 ApplXcpReadChecksumValue: Read checksum value

#### ApplXcpReadChecksumValue

<b>Prototype</b>	
Single Channel	
Single Channel	tXcpChecksumAddType <b>ApplXcpReadChecksumValue</b> ( uint32 addr )
Multi Channel	
Indexed	not supported
Code replicated	not supported
<b>Parameter</b>	
Addr	Address pointer
<b>Return code</b>	
tXcpChecksumAddType	New value for checksum calculation
<b>Functional Description</b>	
This function is used to access checksum values when no direct access to memory is allowed.	
<b>Particularities and Limitations</b>	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switches <code>XCP_ENABLE_CALIBRATION_MEM_ACCESS_BY_APPL</code> is defined</li> </ul>	

### 6.5.35 ApplXcpCalculateChecksum: Custom checksum calculation

#### ApplXcpCalculateChecksum

<b>Prototype</b>	
Single Channel	
Single Channel	uint8 <b>ApplXcpCalculateChecksum</b> ( ROMBYTEPTR pMemArea, BYTEPTR pRes, uint32 length )
Multi Channel	

Indexed	not supported
Code replicated	not supported
<b>Parameter</b>	
pMemArea	Address pointer
pRes	Pointer to response string
Length	Length of mem area, used for checksum calculation
<b>Return code</b>	
uint8	XCP_CMD_OK/XCP_CMD_PENDING
<b>Functional Description</b>	
Normally the XCP uses internal checksum calculation functions. If the internal checksum calculation does not fit the user requirements this call-back can be used to calculate the checksum by the application.	
<b>Particularities and Limitations</b>	
<ul style="list-style-type: none"> <li>&gt; XCP is initialized correctly and in connected state</li> <li>&gt; The switches <code>XCP_ENABLE_CHECKSUM</code> and <code>XCP_ENABLE_CUSTOM_CRC</code> is defined</li> </ul>	

## 6.6 XCP Protocol Layer Functions that can be overwritten

The following functions are defined within the XCP Protocol Layer and can be overwritten for optimization purposes.

Note: All services within this chapter are called from task or interrupt level. All services are not reentrant.

### 6.6.1 XcpMemCpy: Copying of a memory range

XcpMemCpy

<b>Prototype</b>	
Single Channel	
Single Receive Channel	void <b>XcpMemCpy</b> ( DAQBYTEPTR dest, ROMDAQBYTEPTR src, uint8 n )
Multi Channel	
Indexed	not supported
Code replicated	not supported
<b>Parameter</b>	
dest	pointer to destination address
src	pointer to source address
n	number of data bytes to copy
<b>Return code</b>	
-	-

**Functional Description**

General memory copy function that copies a memory range from source to destination.

This function is used in the inner loop of `XcpEvent` for data acquisition sampling.

This function is already defined in the XCP Protocol Layer, but can be overwritten by a macro or function for optimization purposes. E.g. it would be possible to use DMA for faster execution.

**Particularities and Limitations**

- > The XCP Protocol Layer has been initialized correctly.
- > This function can be overwritten if `XcpMemCpy` is defined.

**6.6.2 XcpMemSet: Initialization of a memory range****XcpMemSet****Prototype**

Single Channel

Single Receive Channel    void **XcpMemSet** ( BYTEPTR p, uint16 n, uint8 b )

Multi Channel

Indexed    not supported

Code replicated    not supported

**Parameter**

p	pointer to start address
n	number of data bytes
b	data byte to initialize with

**Return code**

-	-
---	---

**Functional Description**

Initialization of `n` bytes starting from address `p` with `b`.

This function is already defined in the XCP Protocol Layer, but can be overwritten by a macro or function for optimization purposes. E.g. it would be possible to use DMA for faster execution.

**Particularities and Limitations**

- > The XCP Protocol Layer has been initialized correctly.
- > This function can be overwritten if `XcpMemSet` is defined.

**6.6.3 XcpMemClr: Clear a memory range****XcpMemClr****Prototype**

Single Channel

Single Receive Channel    static void **XcpMemClr** ( BYTEPTR p, uint16 n )

Multi Channel

Indexed    not supported

Code replicated    not supported



Parameter	
p	pointer to start address
n	number of data bytes
Return code	
-	-
Functional Description	
Initialize n data bytes starting from address p with 0x00. This function is already defined in the XCP Protocol Layer, but can be overwritten by a macro or function for optimization purposes. E.g. it would be possible to use DMA for faster execution.	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; The XCP Protocol Layer has been initialized correctly.</li> <li>&gt; This function can be overwritten if XcpMemClr is defined.</li> </ul>	

#### 6.6.4 XcpSendDto: Transmission of a data transfer object

XcpSendDto

Prototype	
Single Channel	
Single Receive Channel	void <b>XcpSendDto</b> (const xcpDto_t *dto )
Multi Channel	
Indexed	not supported
Code replicated	not supported
Parameter	
dto	pointer to data transfer object
Return code	
-	-
Functional Description	
Transmit a data transfer object (DTO).	
Particularities and Limitations	
<ul style="list-style-type: none"> <li>&gt; The XCP Protocol Layer has been initialized correctly and XCP is in connected state.</li> <li>&gt; The switch XCP_ENABLE_DAQ is defined</li> <li>&gt; This function can be overwritten by defining XcpSendDto.</li> </ul>	

### 6.7 AUTOSAR CRC Module Services called by the XCP Protocol Layer (XCP Professional Only)

The following services of the AUTOSAR CRC Module are called by the XCP Protocol Layer:

`Crc_CalculateCRC16 (...)`

`Crc_CalculateCRC32 (...)`

A detailed description of the API can be found in the software specification of the CRC Module [VII].

## 7 Configuration of the XCP Protocol Layer

This chapter describes the common options for configuring (customizing) the XCP Protocol Layer. Please note that the XCP Professional can conveniently be configured with GENy (chapter 7.1). In this case no manual configuration has to be applied to the configuration files.

The configuration of the XCP Protocol Layer without GENy can be found in chapter 7.2. It is mainly applicable for the configuration of XCP Basic.

### 7.1 Configuration with GENy (XCP Professional only)

The XCP Protocol Layer is a higher software layer that can be configured independent of the communication system channels. Therefore in GENy the Protocol Layer component is attached to the ECU. I.e. it can be configured without associating any XCP Transport Layer in GENy.

Therefore there are no database attributes defined for the XCP Protocol Layer.

#### 7.1.1 Component Selection

The following figure shows the selection of the XCP Protocol Layer component:

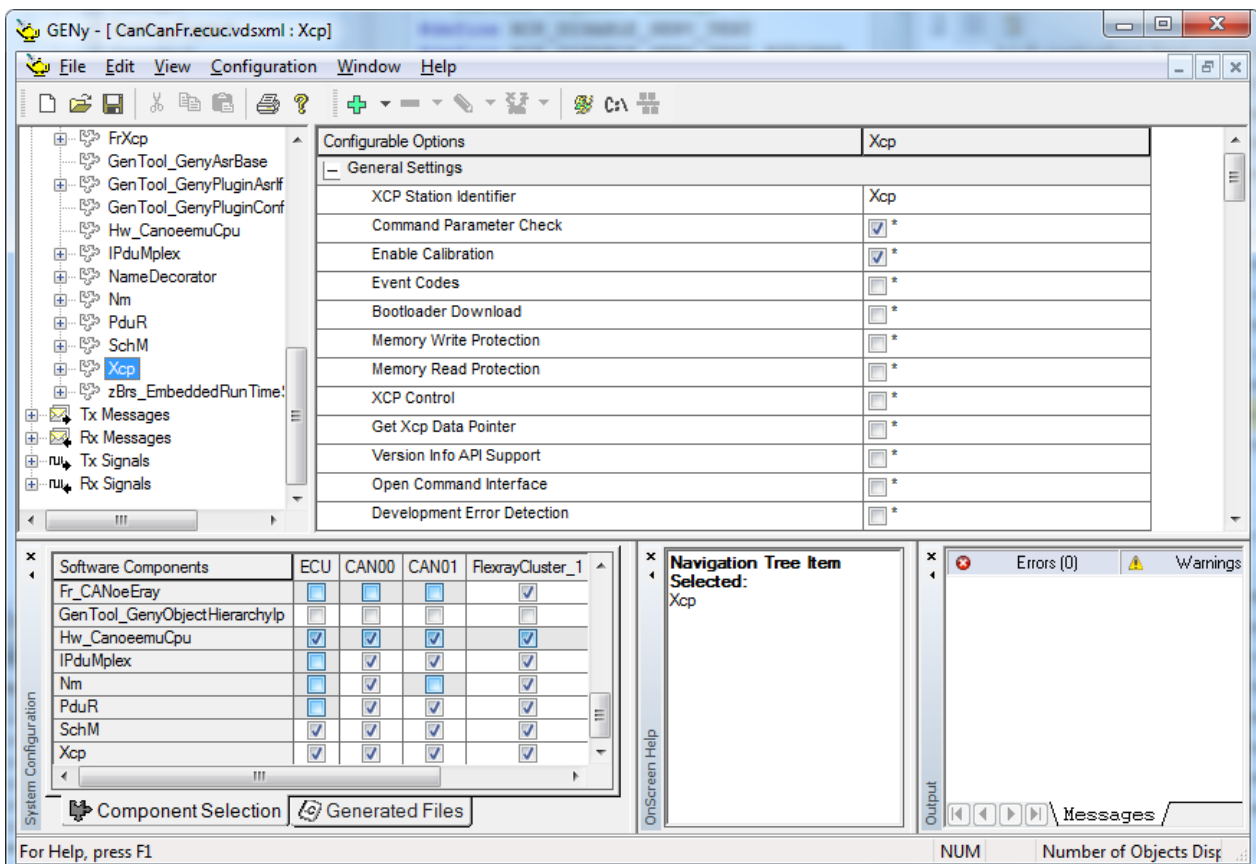


Figure 7-1 Component selection in GENy

## 7.1.2 Component Configuration

### 7.1.2.1 General Settings


Configurable Options	Xcp
[-] General Settings	
XCP Station Identifier	Xcp
Command Parameter Check	<input checked="" type="checkbox"/> *
Enable Calibration	<input checked="" type="checkbox"/> *
Event Codes	<input type="checkbox"/> *
Bootloader Download	<input type="checkbox"/> *
Memory Write Protection	<input type="checkbox"/> *
Memory Read Protection	<input type="checkbox"/> *
XCP Control	<input type="checkbox"/> *
Get Xcp Data Pointer	<input type="checkbox"/> *
Version Info API Support	<input type="checkbox"/> *
Open Command Interface	<input type="checkbox"/> *
Development Error Detection	<input type="checkbox"/> *
User Config File	* 
Generic Measurement	<input type="checkbox"/> *
Session Status API	<input type="checkbox"/> *
Vx1000 Support	<input checked="" type="checkbox"/>
[-] EEPROM Access	
Read Access	<input type="checkbox"/> *
Write Access	<input type="checkbox"/> *
[-] Service Request Message	
Service Request Message	<input type="checkbox"/> *
Print	<input checked="" type="checkbox"/> *

Figure 7-2 Component configuration – General settings

Configuration option	Description of configuration option
XCP Station Identifier	<p>The 'XCP Station Identifier' is an ASAM-MC2 filename without path and extension that identifies the ECU's software program version. It is used for slave device identification and automatic session configuration.</p> <p>The Master Control System (MCS) can interpret this identifier as file name for the ECU database. The ECU developer should change the XCP station identifier with each program change. This will prevent database mix-ups and grant the correct access of measurement and calibration objects from the MCS to the ECU.</p> <p>Another benefit of the usage of the XCP station identifier is the automatic assignment of the correct ECU database at program start of the MCS via the Plug&amp;Play mechanism. The Plug&amp;Play mechanism prevents the user to choose the wrong ECU database.</p>
Command Parameter Check	Checks of the range and validity of Command Transfer Object (CTO) and Data Transfer Object (DTO) parameters.

Enable Calibration	<p>The option 'Enable Calibration' unlocks the commands</p> <ul style="list-style-type: none"> <li>- DOWNLOAD</li> <li>- DOWNLOAD_NEXT</li> <li>- DOWNLOAD_MAX</li> <li>- SHORT_DOWNLOAD</li> <li>- MODIFY_BITS</li> </ul> <p>If this option is disabled, these commands will return an ERR_ACCESS_DENIED error and calibration of parameters will not be possible!</p>
Event Codes	<p>'Event Codes' are transmitted within event packets (EV) from the slave device to the master device.</p> <p>The transmission is not guaranteed since event packets are not acknowledged.</p> <p>Please refer to the XCP Protocol Layer specification for the 'Table of Event codes'.</p>
Bootloader Download	<p>In order to reprogram the internal flash of some microcontrollers it is necessary to use a bootloader, because code cannot be executed from flash while programming flash.</p>
Memory Write Protection	<p>The option 'Memory Write Protection' enables write access to memory areas.</p> <p>I.e. prior to carrying out write access to RAM an application callback function is called and the memory address is passed as parameter. The application has to either grant or deny the memory access.</p>
Memory Read Protection	<p>The option 'Memory Read Protection' enables read access to memory areas.</p> <p>I.e. prior to carrying out read access to RAM an application callback function is called and the memory address is passed as parameter. The application has to either grant or deny the memory access.</p>
XCP Control	<p>The option 'XCP Control' enables an API to en- or disable the XCP module (s. 3.22).</p>
Get Xcp Data Pointer	<p>The option 'Get Xcp Data Pointer' enables an API to retrieve the pointer to the internal data of the XCP module (s. 3.21)</p>
Open Command Interface	<p>The 'Open Command Interface' can be used to add unsupported XCP commands. A user call back is made available which must be implemented in the application.</p>
Memory Mapping Support	<p>Each code section (e.g. RAM and ROM variables, functions, etc.) is classified by its type (e.g. 8Bit RAM, 16Bit ROM, Code, etc.).</p> <p>If you enable this option, each code section will be enclosed in special memory mapping sections. This allows to manage the resources of the component more efficiently.</p>
Version Info API	<p>The 'Version Info Api' option provides access to the version information of the XCP Transport Layer module. Provided informations are Module identifier, Vendor identifier and vendor specific Version numbers.</p>

User Config File	<p>The configuration file <code>xcp_cfg.h</code> is generated by GENy. If you want to overwrite settings in the generated configuration file, you can specify a path to a user defined configuration file.</p> <p>The user defined configuration file will be included at the end of the generated file. Therefore definitions in the user defined configuration file can overwrite definitions in the generated configuration file.</p>
Generic Measurement	<p>Generic Measurement is an extension which allows the Master to take addresses for an a2l update directly from the ECU instead of the map file.</p>
Session Status API	<p>This API allows to determine the session status of the XCP. It can be used to check the status in order to keep the ECU awake.</p>
Vx1000 Support	<p>Provide basic support for the Vx1000 measurement hardware. If enabled the Vx software package needs to be integrated additionally. The Xcp driver then makes use of the functions provided by this package.</p>
<b>EEPROM Access</b>	
Read Access	<p>The option 'Read Access' allows read access to EEPROM.</p> <p>The routines for accessing the EEPROM have to be implemented in the application.</p>
Write Access	<p>The option 'Write Access' allows write access to EEPROM.</p> <p>The routines for accessing the EEPROM have to be implemented in the application.</p>
<b>Service Request Message</b>	
Service Request Message	<p>'Service Request Messages' are always transmitted within service request packets (SERV) by the slave device, in order to request the master device to perform some action.</p> <p>The transmission is not guaranteed since service request packets are not acknowledged by the master device.</p> <p>Please also refer to the XCP Protocol Layer specification for the 'Table of service request codes'</p>
Print	<p>The function <code>XcpPrint(..)</code> can be used for the transmission of service request packets that contain text.</p>

Table 7-1 Component configuration – General settings

### 7.1.2.2 Synchronous Data Acquisition

Configurable Options	Xcp
Print	<input checked="" type="checkbox"/> *
<b>[-] Synchronous Data Acquisition (DAQ)</b>	
Synchronous Data Acquisition (DAQ)	<input checked="" type="checkbox"/>
Send Queue	<input checked="" type="checkbox"/>
Replace First Element	<input type="checkbox"/> *
Memory Size [byte]	2048
Prescaler	<input checked="" type="checkbox"/>
Overrun Indication	<input checked="" type="checkbox"/> *
Write DAQ Multiple	<input checked="" type="checkbox"/>
DAQ / ODT Message Header	<input checked="" type="checkbox"/> *
Resume Mode	<input type="checkbox"/> *
General Info	<input checked="" type="checkbox"/>
Resolution Info	<input checked="" type="checkbox"/> *
Virtual Measurement	<input type="checkbox"/> *
<b>[-] Synchronous Data Stimulation (STIM)</b>	
Synchronous Data Stimulation (STIM)	<input checked="" type="checkbox"/>
Number of ODTs for STIM	0x4
<b>[-] Event Info</b>	
Event Info	<input checked="" type="checkbox"/>
Get DAQ Event Info	<input type="checkbox"/> *
<b>[-] Events</b> <span>Add</span>	
<b>[-] Event Channel</b> <span>Delete</span>	
Number	0
Name	Ch_XcpDaq_0
Cycle Time [Info Unit]	5
Event Info Unit	1MS <span>▼</span>
Direction	DAQ <span>▼</span>
<b>[-] Event Channel</b> <span>Delete</span>	
Number	1
Name	Ch_XcpDaq_1
Cycle Time [Info Unit]	0*
Event Info Unit	1MS <span>▼</span>
Direction	DAQ <span>▼</span>
<b>[-] DAQ Timestamp</b>	
DAQ Timestamp	<input checked="" type="checkbox"/>
Fixed Timestamp	<input type="checkbox"/> *
Timestamp Size [byte]	WORD <span>▼</span>
Timestamp Unit	1MS <span>▼</span>
Ticks per Unit	0x1*

Figure 7-3 Component configuration – Synchronous Data Acquisition

Configuration option	Description of configuration option
Synchronous Data Acquisition (DAQ)	Data elements located in the slave's memory are transmitted in Data Transfer Objects (DTOs) from slave to master (DAQ) and from master to slave (STIM). The Object Description Table (ODT) describes the mapping between the synchronous data transfer objects and the slave's memory.
Send Queue	The 'Send Queue' should be enabled if more than one ODT (Object Description Table) is used and if the Transport Layer does not support data queuing or data buffering. It has to be enabled if the Vector XCP Transport Layer for CAN is enabled.
Replace First Element	If an overrun occurs the oldest element is replaced and not the newest element which is the default behaviour.
Memory Size [byte]	A memory area has to be reserved for the dynamic allocation of DAQ and ODT (Object Description Table) lists and for the transmit queue.
Prescaler	If the option 'Prescaler' is enabled all DAQ lists support the prescaler for reducing the transmission period.
Overrun Indication	Overrun situations are indicated to the Master Control System. An overrun situation is e.g. an overflow of the transmit queue.
Write DAQ Multiple	This command allows downloading multiple DAQ list entries in one CMD frame. This option is only useful when: <ol style="list-style-type: none"> <li>1. MAX_CTO is at least 12 bytes in size for one entry or at least 20 bytes for 2 or more entries.</li> <li>2. This feature is enabled in CANape (Extended driver settings)</li> </ol>
DAQ / ODT Message Header	If the option 'DAQ/ODT message header' is enabled the 2 byte DAQ/ODT XCP Packet Identification is used: Relative ODT number (1 byte), absolute DAQ list number (1 byte). If the option 'DAQ/ODT message header' is disabled a 1 byte Packet Identification (PID) is used: Absolute ODT number. Attention: The 'DAQ/ODT Message Header' must not be enabled if the XCP Transport Layer for CAN or FlexRay is enabled.
Resume Mode	The option 'Resume Mode' or often also called 'Cold Start Measurement' allows automatic data transfer (DAQ, STIM) directly after power-up of the slave without prior connection to the master calibration system. Also prior set calibration data can be restored.
General Info	The option 'General Info' enables the XCP command GET_DAQ_PROCESSOR_INFO, which provides general information on DAQ lists.
Resolution Info	The option 'Resolution Info' enables the command GET_DAQ_RESOLUTION_INFO, which provides information on the resolution of DAQ lists.
Virtual Measurement	Virtual Measurement allows to have Address Information of Measurement Values in the ECU.



## Synchronous Data Stimulation (STIM)

Synchronous Data Stimulation (STIM)	<p>'Synchronous Data Stimulation (STIM)' is the inverse mode of 'Synchronous Data Acquisition (DAQ)'.</p> <p>Data elements located in the slave's memory are transmitted in Data Transfer Objects from the master device to the slave device.</p> <p>These data elements are written to RAM upon XCP events.</p>
Number of ODTs for STIM	<p>The maximum number of Object Descriptor Tables (ODTs) for Synchronous Data Stimulation (STIM) has to be configured.</p>

## Event Info

Event Info	<p>The option 'Event Info' allows to configure Plug &amp; Play Information about event channels. This information is written to XCP_events.a2I :</p> <ul style="list-style-type: none"> <li>&gt; Number of event channel</li> <li>&gt; Name of event channel</li> <li>&gt; Measurement cycle time of event channel</li> </ul> <p>Direction of event channel: DAQ, STIM, DAQ&amp;STIM</p>
Get DAQ Event Info	<p>This option additionally enables the Xcp Command GET_DAQ_EVENT_INFO. If this option is enabled the numbering of Events is provided by the Configuration Tool and cannot be freely configured.</p> <p>&gt;</p>

Events	<p>The information about event channels, which is transferred from the slave device to the master device, can be configured. Attention: The number of the event channels has to be dense and zero-based</p>
--------	---

Event Channel	<p>For each 'Event Channel' information can be configured. This information is transferred from the slave device to the master device.</p>
---------------	--

Number	<p>The event channel numbers is freely configurable if the option "Get DAQ Event Info" is disabled. Otherwise it is dense and zero-based. Therefore this number cannot be entered manually. The event channel number is passed as an argument to the function <code>XcpEvent ( . . )</code>.</p>
--------	--

Name	<p>The name of the event channel is used to identify an event within the master control system.</p>
------	---

Cycle Time [Event Info Unit]	<p>The 'Cycle Time' of the event channel is transferred to the master control system and used to set up the master control system.</p>
------------------------------	--

Event Info Unit	<p>Select the resolution of the time stamp ticks.</p>
-----------------	---

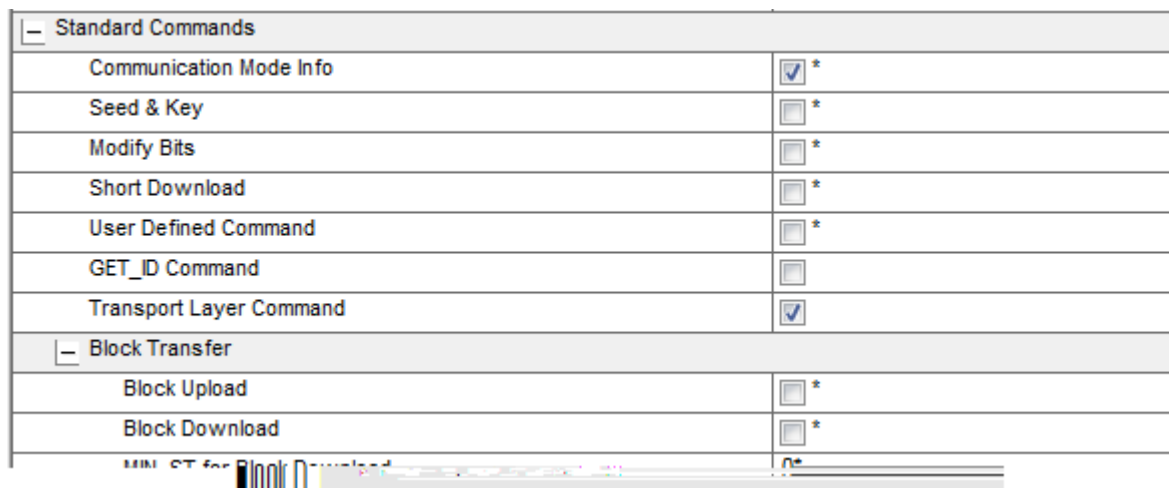
Direction	<p>The following data acquisition 'Directions' of event channels are possible:</p> <ul style="list-style-type: none"> <li>&gt; DAQ: send cyclic data transfer packets from the slave device to the master control system</li> <li>&gt; STIM: send cyclic data transfer packets from the master control system to the slave device</li> <li>&gt; DAQ/STIM: both directions are possible, but not simultaneously</li> </ul>
-----------	---

#### DAQ Timestamp

DAQ Timestamp	<p>Timestamps can be attached to Data Transfer Object (DTO) Packets, to avoid measurement errors due to bus latency. The timestamp unit and ticks per unit have to be defined if timestamps are used.</p>
Fixed Timestamp	<p>If the 'Fixed Timestamp' option is selected the slave always sends Data Transfer Object (DTO) Packets in time stamped mode.</p> <p>Otherwise timestamps are dynamically and individually enabled for each DAQ list.</p>
Size [byte]	<p>Size of Timestamp. Possible timestamp sizes are 1Byte, 2Bytes and 4Bytes.</p>
Timestamp Unit	<p>Select the resolution of the time stamp ticks.</p>
Ticks per Unit	<p>The timestamp will increment per unit by the value specified here and wrap around if an overflow occurs.</p>

Table 7-2 Component configuration – Synchronous Data Acquisition

### 7.1.2.3 Standard Commands



[- Standard Commands	
Communication Mode Info	<input checked="" type="checkbox"/> *
Seed & Key	<input type="checkbox"/> *
Modify Bits	<input type="checkbox"/> *
Short Download	<input type="checkbox"/> *
User Defined Command	<input type="checkbox"/> *
GET_ID Command	<input type="checkbox"/>
Transport Layer Command	<input checked="" type="checkbox"/>
[- Block Transfer	
Block Upload	<input type="checkbox"/> *
Block Download	<input type="checkbox"/> *

Figure 7-4 Component configuration – Standard Commands

Configuration option	Description of configuration option
----------------------	-------------------------------------

Communication Mode Info	<p>The XCP command 'GET_COMM_MODE_INFO' returns optional information on different Communication Modes supported by the slave and also the version number of the Protocol Layer implementation.</p> <p>If the master block mode is supported, also the maximum allowed block size and the minimum separation time are returned.</p> <p>The XCP Protocol Layer supports the Standard Communication model and also the Master Block Transfer Mode and the Slave Block Transfer Mode.</p>
Seed & Key	<p>Resources within the slave device can be protected by a 'Seed &amp; Key' mechanism.</p> <p>The following resources can be protected:</p> <ul style="list-style-type: none"> <li>&gt; Synchronous data acquisition (DAQ)</li> <li>&gt; Synchronous data stimulation (STIM)</li> <li>&gt; Online calibration (CAL)</li> <li>&gt; Programming (PGM)</li> </ul>
Modify Bits	This command can be en- or disabled.
Short Download	This command can be en- or disabled. For bus systems with maximum data length less equal eight (e.g. CAN, LIN) this command make no sense as no data can be transported in addition to the address information.
User Defined Command	<p>The 'User Defined Command' is optional and can be implemented within the application.</p> <p>However it must not be used to implement functionalities done by other services.</p> <p>The application callback function ApplXcpUserService() is provided to perform application specific actions.</p>
GET_ID Command	<p>Slave identification via GET_ID Command.</p> <p>This option enables a call-back that is called when the XCP Master sends the GET_ID command and can be used to return the requested information (e.g. Map Filename, EPK Number, ...)</p>
Transport Layer Command	The option 'Transport Layer Command' has to be enabled if transport layer specific commands are used and supported by the transport layer component.

## Block Transfer

Block Upload	<p>The Slave Block Transfer Mode speeds up memory upload by transmitting an entire block of continuous response packets. There is only a response packet before and after transmission of the entire block.</p> <p>There are no limitations allowed for the master device.</p> <p>The slave returns whether it supports Slave Block Transfer Model in the response of the request CONNECT.</p>
--------------	--

Block Download	<p>The Master Block Transfer Mode speeds up memory download by transmitting an entire block of continuous request packets. There is only one response packet after transmission of the entire block.</p> <p>The XCP Master has to meet the slave's limitations of the maximum block size and the minimum separation time. These communication parameters are responded within the response to GET_COMM_MODE_INFO.</p>
MIN_ST for Block Download	<p>MIN_ST indicates the required minimum separation time between the packets of a block transfer from the master device to the slave device in units of 100 microseconds.</p> <p>The value given in GENy is transmitted within the response to the command GET_COMM_MODE_INFO.</p>

Table 7-3 Component configuration – Standard Commands

### 7.1.2.4 Checksum

Checksum	
Checksum	<input checked="" type="checkbox"/>
Custom CRC Module Support	<input type="checkbox"/> *
AUTOSAR CRC Module Support	<input type="checkbox"/> *
Calculation Method	CRC16_CCITT
Block Size	256*

Figure 7-5 Component configuration – Checksum

Configuration option	Description of configuration option
Checksum	<p>The XCP command BUILD_CHECKSUM returns a checksum that is calculated over the memory block defined by the Memory Transfer Address (MTA) and block size. The MTA will be post-incremented by the block size.</p> <p>The checksum type (size of the checksum) and the calculation method can be configured.</p>
Custom CRC Module Support	<p>Support a custom CRC module by calling a user call-back. Internal CRC calculation is deactivated.</p>
AUTOSAR CRC Module Support	<p>If 'AUTOSAR CRC Module Support' is enabled only the following checksum calculation methods are available:</p> <ul style="list-style-type: none"> <li>&gt; CRC16_CCITT: CRC16 CCITT algorithm</li> <li>&gt; CRC32: CRC32 algorithm</li> </ul> <p>The CRC32 algorithm is only supported if the AUTOSAR CRC Module is used.</p>

## Calculation Method

The following checksum calculation methods are supported:

- > ADD\_11: add a BYTE into a BYTE checksum
- > ADD\_12: add a BYTE into a WORD checksum
- > ADD\_14: add a BYTE into a DWORD checksum
- > ADD\_22: add a WORD into a WORD checksum
- > ADD\_24: add a WORD into a DWORD checksum
- > ADD\_44: add a DWORD into a DWORD checksum
- > CRC16\_CCITT: CRC16 CCITT algorithm
- > CRC32: CRC32 algorithm

The CRC32 algorithm is only supported if the AUTOSAR CRC Module is used.

All checksum calculation algorithms except of the CRC algorithms ignore overflows. The block size has to be a multiple of the size of the type that is added.

## Block Size

Please refer to the help of 'Checksum'.

Table 7-4 Component configuration – Checksum

## 7.1.2.5 Page Switching

Page Switching	
Page Switching	<input checked="" type="checkbox"/>
General Paging Info	<input checked="" type="checkbox"/> *
Copy Page	<input type="checkbox"/> *
Freeze Mode	<input type="checkbox"/> *

Figure 7-6 Component configuration – Page Switching

Configuration option	Description of configuration option
Page Switching	If calibration page switching (PAG) is enabled the access mode calibration data segments can be set. Calibration data segments and their pages are specified by logical numbers.
General Paging Info	<p>If 'General Paging Info' is enabled the XCP command 'GET_PAG_PROCESSOR_INFO' returns general information on paging.</p> <p>The following information is transferred from the slave device to the master device:</p> <ul style="list-style-type: none"> <li>&gt; The total number of segments</li> <li>&gt; Whether the freeze mode is supported</li> </ul> <p>Specific information for segments or pages is so far not supported.</p>

## Copy Page

If more than one calibration page is defined, the slave can copy a calibration page into another.

In principle any page of any segment can be copied to any page of any segment. However, restrictions might be possible.

## Freeze Mode

If enabled the commands SET\_SEGMENT\_MODE and GET\_SEGMENT\_MODE are enabled and forwarded to the application.

Enabling this feature also set the Freeze Mode Supported bit in General Paging Info

Table 7-5 Component configuration – Page Switching

## 7.1.2.6 Programming

[- Programming	
Programming	<input checked="" type="checkbox"/>
Programming Write Protection	<input type="checkbox"/> *
Min_St_Pgm	0*
Processor and Sector Info	<input checked="" type="checkbox"/>
[- Sectors	
	Add
[- Sector	
	Delete
Number	0
Name	Sector_0
Start Address	0x0*
End Address	0xffff
[- Sector	
	Delete
Number	1
Name	Sector_1
Start Address	0x10000
End Address	0x1ffff

Figure 7-7 Component configuration – Programming

Configuration option	Description of configuration option
Programming	The option 'Programming' enables the programming of non-volatile memory. If the internal flash of the microcontroller cannot be programmed while execution of code from the flash, the 'bootloader download' functionality has to be used instead.
Programming Write Protection	The option 'Programming Write Protection' enables the programming write protection of non-volatile memory.. I.e. prior to carrying out write access to non-volatile memory an application callback function (see 6.5.10) is called and the memory address is passed as parameter. The application has to either grant or deny the memory access.

Min_St_Pgm	This parameter defines the delay the Master should insert between two consecutive PROGRAM_NEXT commands. This parameter is only relevant if Block Mode is used.
Processor and Sector Info	The option 'Processor and Sector Info' enables the commands: <ul style="list-style-type: none"> <li>&gt; GET_PGM_PROCESSOR_INFO Transfers the general properties for programming and the total number of available sectors from the slave device to the master device.</li> <li>&gt; GET_SECTOR_INFO Transfers information on a specific sector from the slave device to the master device.</li> </ul>
Sectors	The information for sectors, which is transferred from the slave device to the master device, can be configured. Attention: The sector number has to be dense and zero-based!
Sector	For each 'Sector' information can be configured. This information is transferred from the slave device to the master device.
Number	The sector numbers have to be dense and zero-based. Therefore this number cannot be entered manually.
Name	Name of this sector. This information can be read and displayed by the Master Tool if supported.
Start Address	The 'Start Address' of each sector is individually configured in the slave device and transferred to the master device.
End Address	The 'End Address' of each sector is individually configured in the slave device and transferred to the master device.

Table 7-6 Component configuration – Programming

### 7.1.2.7 Fr Parameter

The XCP component provides a functionality to read the FlexRay Parameters as provided by the Frlf/Fr Driver. They are accessible with a configurable address extension at virtual addresses.

FlexRay Parameter Access	
Virtual FlexRay Parameters	<input type="checkbox"/> *
FlexRay Parameter Address extension	0xfd*

Figure 7-8 Component configuration – FlexRay Parameter

Configuration option	Description of configuration option
Virtual FlexRay Parameters	If the "Virtual FlexRay Parameters" feature is enabled, the parameters can be read out in a platform independent way. They will be provided as virtual measurement values that can be read at fixed memory locations. This Option is only available if the ReadCCConfig API is enabled in the Frlf and Fr Driver.
FlexRay Parameter Address extension	The "Virtual FlexRay Parameters" are accessible with this address extension.

An a2l File named FrParam.a2l is provided and can be used to read these Parameter platform independently. The a2l file describes the parameters according to the AUTOSAR 3.2.1 specification.

### 7.1.2.8 Generated a2l files

The Configuration Tool also generates multiple a2l files which can be used in the Master tool for easier integration. The following files are generated:

- XCP.a2l (general protocol layer settings)
- XCP\_daq.a2l (DAQ specific settings)
- XCP\_events.a2l (DAQ event info)
- XCP\_Checksum.a2l (Checksum information)



**Example Master.a2l:**

```

...
/begin IF_DATA XCP
  /include XCP.a2l

  /include CanXCPAsr.a2l
/end IF_DATA
...
/include bsw.a2l
...

```

## 7.2 Configuration without Generation Tool

The configuration of the configuration switches and constants is done in the file `xcp_cfg.h`. An example that contains the default configuration of XCP Basic is distributed together with XCP Basic. It is recommended to use this example as a template for the individual configuration.

### 7.2.1 Compiler Switches

Compiler switches are used to enable/disable optional functionalities in order to save code space and RAM.

In the following table you will find a complete list of all configuration switches, used to control the functional units that are common to XCP Basic and XCP Professional. The default values are bold.

Configuration switches	Value	Description
XCP_XXX_DAQ	ENABLE,	Enables/disables synchronous data acquisition.



XCP_XXX_DAQ_PRESCALER	ENABLE,	Enables/disables the DAQ prescaler.
XCP_XXX_DAQ_OVERRUN_INDICATION	ENABLE,	Enables/disables the DAQ overrun detection.
XCP_XXX_DAQ_HDR_ODT_DAQ <sup>2</sup>	ENABLE,	The 2 Byte DAQ/ODT XCP Packet identification is used instead of the PID. Enabled: Relative ODT number, absolute list number (BYTE) Disabled: Absolute ODT number
XCP_XXX_DAQ_PROCESSOR_INFO	ENABLE,	Plug & play mechanism for the data acquisition processor.
XCP_XXX_DAQ_RESOLUTION_INFO	ENABLE,	Plug & play mechanism for the data acquisition resolution.
XCP_XXX_DAQ_EVENT_INFO	ENABLE,	Plug & play mechanism for the event definitions.
XCP_XXX_DAQ_TIMESTAMP	ENABLE,	DAQ timestamps
XCP_XXX_DAQ_TIMESTAMP_FIXED	ENABLE,	Slave always sends DTO Packets in time stamped mode. Otherwise are timestamps used individual by each DAQ-list.
kXcpDaqTimestampSize	DAQ_TIMESTAMP_BYTE, DAQ_TIMESTAMP_WORD, DAQ_TIMESTAMP_DWORD	The size of timestamps which can either be 1Byte, 2Bytes or 4Bytes.
XCP_XXX_SEED_KEY	ENABLE,	Seed & key access protection
XCP_XXX_CHECKSUM	ENABLE,	Calculation of checksum
<hr/>		
XCP_XXX_CRC16CCITT_REFLECTED	ENABLE,	Enable/disable reflected CRC16 CCITT checksum calculation algorithm. Also refer to 7.2.2.1 'Table of Checksum Calculation Methods'.
XCP_XXX_AUTOSAR_CRC_MODULE	, DISABLE	Usage of CRC algorithms of AUTOSAR CRC module.
XCP_XXX_PARAMETER_CHECK	ENABLE,	Parameter check
XCP_XXX_SEND_QUEUE	, DISABLE	Transmission send queue (shall be used in conjunction with synchronous data acquisition and stimulation).
XCP_XXX_SEND_EVENT	ENABLE,	Transmission of event packets (EV)

<sup>2</sup> The XCP Protocol allows three identification field types for DTOs: 'absolute ODT number', 'relative ODT number and absolute DAQ list number', 'empty identification field' (not supported)

XCP_XXX_USER_COMMAND	ENABLE,	User defined command
XCP_XXX_TL_COMMAND	ENABLE,	Transport Layer command
XCP_XXX_COMM_MODE_INFO	ENABLE,	Communication mode info
XCP_XXX_CALIBRATION_PAGE	ENABLE,	Calibration data page switching
XCP_XXX_PAGE_INFO	ENABLE,	Calibration data page plug & play mechanism
XCP_XXX_PAGE_COPY	ENABLE,	Calibration data page copying
XCP_XXX_PAGE_FREEZE	ENABLE,	Segment freeze mode handling
XCP_XXX_DPRAM <sup>3</sup>	ENABLE,	Supports the usage of dual port RAM

The following table contains an additional list of all configuration switches, used to control the functional units that are only available in XCP Professional. The default values are bold.

Configuration switches	Value	Description
XCP_XXX_BLOCK_UPLOAD	ENABLE,	Enables/disables the slave block transfer.
XCP_XXX_BLOCK_DOWNLOAD	ENABLE,	Enables/disables the master block transfer.
XCP_XXX_WRITE_PROTECTION	ENABLE,	Write access to RAM
XCP_XXX_READ_PROTECTION	ENABLE,	Read access to RAM
XCP_XXX_READ_EEPROM	ENABLE,	Read access to EEPROM
XCP_XXX_WRITE_EEPROM	ENABLE,	Write access to EEPROM
XCP_XXX_PROGRAMMING_WRITE_PROTECTION	ENABLE,	Write access to flash
XCP_XXX_PROGRAM	ENABLE,	Flash programming
XCP_XXX_PROGRAM_INFO	ENABLE,	Flash programming plug & play mechanism
XCP_XXX_BOOTLOADER_DOWNLOAD	ENABLE,	Flash programming with a flash kernel
XCP_XXX_STIM	ENABLE,	Enables/disables data stimulation. (also XCP_ENABLE_DAQ has to be defined in order to use data stimulation)
XCP_XXX_DAQ_RESUME	ENABLE,	Data acquisition resume mode.
XCP_XXX_SERV_TEXT	ENABLE,	Transmission of service request codes
XCP_XXX_SERV_TEXT_PUTCHAR	ENABLE,	Putchar function for the transmission of service request messages

<sup>3</sup> Not supported by XCP Professional

XCP_XXX_SERV_TEXT_PRINTF	ENABLE,	Print function for the transmission of service request messages
XCP_XXX_MEM_ACCESS_BY_APPL	ENABLE,	Memory access by application
XCP_XXX_MODEL_PAGED	ENABLE,	Support for paging / banking
XCP_XXX_SHORT_DOWNLOAD	ENABLE,	Support for SHORT_DOWNLOAD command
XCP_XXX_MODIFY_BITS	ENABLE,	Support for MODIFY_BITS command
XCP_XXX_WRITE_DAQ_MULTIPLE	ENABLE,	Write DAQ multiple command
XCP_XXX_GET_XCP_DATA_POINTER	ENABLE,	Enable API for internal data access
XCP_XXX_CONTROL	ENABLE,	Enable API for en- / disable XCP module
XCP_XXX_DEV_ERROR_DETECT	ENABLE,	Enable Development Error check
XCP_XX_READCCCONFIG	ENABLE,	Enable Read of FlexRay Parameters
XCP_ADDR_EXT_READCCCONFIG	0x00...0xff	Address Extension to be used for FlexRay Parameters
XCP_XXX_VECTOR_GENERICMEASUREMENT	ENABLE,	Support for Generic Measurement feature
XCP_XXX_GET_SESSION_STATUS_API	ENABLE,	Enable API to acquire the current session status
XCP_XXX_CUSTOM_CRC	ENABLE,	Enable call-back for custom CRC calculation
XCP_XXX_GET_ID_GENERIC	ENABLE,	ECU identification

The following table contains an additional list of all configuration switches, used to control the functional units that are only available in XCP basic. The default values are bold.

Configuration switches	Value	Description
XCP_ENABLE_TESTMODE <sup>4</sup>	ENABLE,	Test mode that allows the output of debugging information. Not included in XCP Professional due to multiple MISRA rule violations!

<sup>4</sup> Not supported by XCP Professional

## 7.2.2 Configuration of Constant Definitions

The configuration of constant definitions is done as described below.  
The default values are bold.

Constant definitions	Range	Default	Description
kXcpMaxCTOMax	8..255		Maximum length of XCP command transfer objects (CTO). The length of the CTO can be variable. However it has to be configured according to the used XCP Transport Layer.
kXcpMaxDTOMax	8..255 <sup>5</sup>		Maximum length of XCP data transfer objects (DTO). The length of the DTO can be variable. However it has to be configured according to the used XCP Transport Layer.
kXcpDaqMemSize	0.. 0xFFFF		Define the amount of memory used for the DAQ lists and buffers. Also refer to chapter 8 (Resource Requirements).
kXcpSendQueueMinSize	1..0x7F		The minimum queue size required for DAQ. The queue size is the unallocated memory reserved by kXcpDaqMemSize.
kXcpMaxEvent	0..0xFF <sup>6</sup>		Number of available events in the slave (part of event channel plug & play mechanism) Also refer to chapter 7.2.5.
kXcpStimOdtCount	0..0xC0		Maximum number of ODTs that may be used for Synchronous Data Stimulation.
kXcpChecksumMethod	-		Checksum calculation method. Refer to chapter 7.2.2.1 'Table of Checksum Calculation Methods' for valid values.
kXcpChecksumBlockSize	1.. 0xFFFF		Each call of XcpBackground calculates the checksum on the amount of bytes specified by kXcpChecksumBlockSize.
XCP_TRANSPORT_LAYER_VERSION	0.. 0xFFFF		Version of the XCP Transport Layer that is used. (this version gets transferred to the MCS)
kXcpMaxSector	1..0xFF		Number of flash sectors Also refer to chapter 7.2.7
kXcpMaxSegment	1		Number of memory segments Also refer to chapter 7.2.8.
kXcpMaxPages	1..2		Number of pages Also refer to chapter 7.2.8.
NUMBER_OF_TRANSPORTLAYERS	1..		Number of used Transport Layers
XCP_TRANSPORT_LAYER_INDEX	0..		Index of Transport Layer

<sup>5</sup> Implementation specific range. The range is 8..0xFFFF according to XCP specification [I], [II].

<sup>6</sup> Implementation specific range. The range is 0..0xFFFE according to XCP specification [I], [II].

XCP_TRANSPORT_LAYER_F R	0..	Index of Transport Layer
XCP_TRANSPORT_LAYER_E TH	0..	Index of Transport Layer

### 7.2.2.1 Table of Checksum Calculation Methods

Constant	Checksum calculation method
XCP_CHECKSUM_TYPE_ADD11	Add BYTE into a BYTE checksum, ignore overflows.
XCP_CHECKSUM_TYPE_ADD12	Add BYTE into a WORD checksum, ignore overflows
XCP_CHECKSUM_TYPE_ADD14	Add BYTE into a DWORD checksum, ignore overflows
XCP_CHECKSUM_TYPE_ADD22	Add WORD into a WORD checksum, ignore overflows, block size must be modulo 2
XCP_CHECKSUM_TYPE_ADD24	Add WORD into a DWORD checksum, ignore overflows, block size must be modulo 2
XCP_CHECKSUM_TYPE_ADD44	Add DWORD into DWORD, ignore overflows, block size must be modulo 4
XCP_CHECKSUM_TYPE_CRC16CCITT	CRC16 CCITT checksum calculation algorithm Both the standard and the reflected algorithm are supported. Please refer to chapter 10.7 'Reflected CRC16 CCITT Checksum Calculation Algorithm'. The CRC16 CCITT algorithm of the AUTOSAR CRC module is only supported by XCP Professional.
XCP_CHECKSUM_TYPE_CRC32	CRC32 checksum calculation algorithm The CRC32 algorithm is only supported in XCP Professional if the AUTOSAR CRC module is used.

### 7.2.3 Configuration of the CPU Type

To provide platform independent code platform, the CPU type has to be defined.

Configuration switches	Value	Description
C_CPU_TYPE_XXXENDIAN	LITTLE,	Definition whether the CPU is little endian (Intel format) or big endian (Motorola format).
XCP_XXX_UNALIGNED_MEM_ACCESS	ENABLE, DISABLE	Enables / disables unaligned memory access. If XCP_DISABLE_UNALIGNED_MEM_ACCESS is defined WORDs are located on WORD aligned and DWORD are located on DWORD aligned addresses.

## 7.2.4 Configuration of Slave Device Identification

The configuration of the slave device identification and automatic session configuration is described within this chapter. Only one of the following options can be used at one time.

### 7.2.4.1 Identification by ASAM-MC2 Filename without Path and Extension

If the slave device identification is done by identification with an ASAM-MC2 filename without path and extension the filename length has to be defined:

```
#define kXcpStationIdLength length
```

and the station ID itself has to be defined as string:

```
const uint8 kXcpStationId[] = "station ID"
```

The range of `kXcpStationIdLength` is `0..0xFF`.

### 7.2.4.2 Automatic Session Configuration with MAP Filenames

The automatic session configuration by transferring MAP filenames is a Vector specific extension that works with CANape and can be enabled by the "XcpGetIdGeneric" attribute

When this feature is enabled the API as described in 3.4.2 is enabled. This API will be called, should CANape request the MAP filename, and must be implemented by the user accordingly. This feature must explicitly be enabled in CANape as well!



#### Example

```
#define MAP_FORMAT 29
#define MAP_NAME    "xcpsim"

uint8 MapTest[500];
uint32 MapTestSize;

uint32 XcpAppl_GetIdData( MTABYTEPTR *pData, uint8 id )
{
    if( id == IDT_VECTOR_MAPNAMES )
    {
        MapTestSize =
        sprintf((char*)MapTest, "%c%c%s.map", MAP_FORMAT, 0, MAP_NAME);
        /* Result: MapTest = "290xcpsim.map" */
        *pData = MapTest;
        return MapTestSize;
    }
    else
    {
        return 0; /* Id not available */
    }
}
```

'MAP\_FORMAT' represents the format of the MAP file. (See table below)

'0' is a counter that is used as address extension. Please set this parameter to 0.

Table of MAP file formats:

1 = "BorlandC 16 Bit"	29 = "Microsoft standard"
2 = "M166"	30 = "ELF/DWARF 16 Bit"
3 = "Watcom"	31 = "ELF/DWARF 32 Bit"
4 = "HiTech HC05"	32 = "Fujitsu Softune 3..8(.mps)"
6 = "IEEE"	33 = "Microware Hawk"
7 = "Cosmic"	34 = "TI C6711"
8 = "SDS"	35 = "Hitachi H8S"
9 = "Fujitsu Softune 1(.mpl)"	36 = "IAR HC12"
10 = "GNU"	37 = "Greenhill Multi 2000"
11 = "Keil 16x"	38 = "LN308(MITSUBISHI) for M16C/80"
12 = "BorlandC 32 Bit"	39 = "COFF settings auto detected"
13 = "Keil 16x (static)"	40 = "NEC CC78K/0 v35"
14 = "Keil 8051"	41 = "Microsoft extended"
15 = "ISI"	42 = "ICCAVR"
16 = "Hiware HC12"	43 = "Omf96 (.m96)"
17 = "TI TMS470"	44 = "COFF/DWARF"
18 = "Archimedes"	45 = "OMF96 Binary (Tasking C196)"
19 = "COFF"	46 = "OMF166 Binary (Keil C166)"
20 = "IAR"	47 = "Microware Hawk Plug&Play ASCII"
21 = "VisualDSP"	48 = "UBROF Binary (IAR)"
22 = "GNU 16x"	49 = "Renesas M32R/M32192 ASCII"
23 = "GNU VxWorks"	50 = "OMF251 Binary (Keil C251)"
24 = "GNU 68k"	51 = "Microsoft standard VC8"
25 = "DiabData"	52 = "Microsoft VC8 Release Build (MATLAB DLL)"
26 = "VisualDSP DOS"	53 = "Microsoft VC8 Debug Build (MATLAB DLL)"
27 = "HEW SH7055"	54 = "Microsoft VC8 Debug file (pdb)"
28 = "Metrowerks"	

### 7.2.5 Configuration of the Event Channel Plug & Play Mechanism

The event channel plug & play mechanism is enabled with the switch

`XCP_ENABLE_DAQ_EVENT_INFO`

A prerequisite for the event channel plug & play mechanism is the general data acquisition plug & play mechanism. If the mechanism is enabled the following configurations items have to be defined as described below:

Constant	Range	Description
<code>kXcpMaxEvent</code>	<code>0..0xFF</code> <sup>7</sup>	Number of available events in the slave (part of event channel plug & play mechanism) If the event numbers do not start at 0 or are not continuous this is the maximum used event channel number plus 1.
<code>kXcpEventName[]</code>	<code>kXcpMaxEvent</code>	List with pointers to the event channel names that are defined as strings.

<sup>7</sup> Implementation specific range. The range is `0..0xFFFF` according to XCP specification [I], [II].

kXcpEventNameLength[]	kXcpMaxEvent	Length of the event channel names without the terminating char.
kXcpEventCycle[]	kXcpMaxEvent	Cycle time of the event channels in milliseconds.
kXcpEventDirection[]	kXcpMaxEvent	Direction of the event channels. For XCP Basic valid values are: - kXcpEventDirectionDaq For XCP Professional valid values are: - kXcpEventDirectionDaq - kXcpEventDirectionStim - kXcpEventDirectionDaqStim



### Example

```
#define XCP_ENABLE_DAQ_EVENT_INFO
#define kXcpMaxEvent 3

CONST(uint8, XCP_CONST) kXcpEventName_0[] = "10ms";
CONST(uint8, XCP_CONST) kXcpEventName_1[] = "100ms DAQ";
CONST(uint8, XCP_CONST) kXcpEventName_2[] = "100ms STIM";
CONSTP2CONST(uint8, XCP_CONST, XCP_CONST) kXcpEventName[] =
{
    &kXcpEventName_0[0],
    &kXcpEventName_1[0],
    &kXcpEventName_2[0]
};

CONST(uint8, XCP_CONST) kXcpEventNameLength[] =
{
    4,
    9,
    10
};

CONST(uint8, XCP_CONST) kXcpEventCycle[] =
{
    10,
    100,
    100
};

CONST(uint8, XCP_CONST) kXcpEventDirection[] =
{
    kXcpEventDirectionDaq,
    kXcpEventDirectionDaq,
    kXcpEventDirectionStim
};
```



## 7.2.6 Configuration of the DAQ Time Stamped Mode

Transmission of DAQ timestamps is enabled with `XCP_ENABLE_DAQ_TIMESTAMP`. If `XCP_ENABLE_DAQ_TIMESTAMP_FIXED` is defined all DTO Packets will be transmitted in time stamped mode.

Constant	Range	Description
<code>kXcpDaqTimestampSize</code>	<code>DAQ_TIMESTAMP_BYTE</code> , <code>DAQ_TIMESTAMP_WORD</code> , <code>DAQ_TIMESTAMP_DWORD</code>	This parameter defines the size of timestamps. It can either be 1 byte, 2 bytes or 4 bytes.
<code>XcpDaqTimestampType</code>	<code>uint8</code> , <code>uint16</code> or <code>uint32</code>	Type of the timestamp depends on the parameter <code>kXcpDaqTimestampSize</code> .
<code>kXcpDaqTimestampUnit</code>	<code>DAQ_TIMESTAMP_UNIT_1NS</code> <code>DAQ_TIMESTAMP_UNIT_10NS</code> <code>DAQ_TIMESTAMP_UNIT_100NS</code> <code>DAQ_TIMESTAMP_UNIT_1US</code> <code>DAQ_TIMESTAMP_UNIT_10US</code> <code>DAQ_TIMESTAMP_UNIT_100US</code> <code>DAQ_TIMESTAMP_UNIT_1MS</code> <code>DAQ_TIMESTAMP_UNIT_10MS</code> <code>DAQ_TIMESTAMP_UNIT_100MS</code> <code>DAQ_TIMESTAMP_UNIT_1S</code> <code>DAQ_TIMESTAMP_UNIT_1pS</code> <code>DAQ_TIMESTAMP_UNIT_10pS</code> <code>DAQ_TIMESTAMP_UNIT_100pS</code>	Unit of the timestamp (1 ns, 10 ns .. 1 s)
<code>kXcpDaqTimestampTicksPerUnit</code>	<code>0..0xFFFF</code>	Time stamp ticks per unit

## 7.2.7 Configuration of the Flash Programming Plug & Play Mechanism

The flash programming plug & play mechanism is enabled with the switch

`XCP_ENABLE_PROGRAM_INFO`

If the plug & play mechanism is enabled the number of sectors and the start address and end address of each sector has to be defined. The constants that have to be defined can be found in the following table.

Constant	Range	Description
<code>kXcpMaxSector</code>	<code>0..0xFF</code>	Number of available flash sectors in the slave
<code>kXcpSectorName[]</code>	<code>kXcpMaxSector</code>	List with pointers to the Sector names that are defined as strings.
<code>kXcpSectorNameLength</code>	<code>kXcpMaxSector</code>	Length of the Sector names without the terminating char.
<code>kXcpProgramSectorStart[]</code>	<code>kXcpMaxSector</code>	List with the start addresses of the sectors
<code>kXcpProgramSectorEnd[]</code>	<code>kXcpMaxSector</code>	List with the end address of the sectors

**Example**

```
#define XCP_ENABLE_PROGRAM_INFO
#define kXcpMaxSector 2

CONST(XcpCharType, XCP_CONST) kXcpSectorName_0[] = "Sector0";
CONST(XcpCharType, XCP_CONST) kXcpSectorName_1[] = "Sector1";

CONSTP2CONST(XcpCharType, XCP_CONST, XCP_CONST) kXcpSectorName[] =
{
    &kXcpSectorName_0[0],
    &kXcpSectorName_1[0]
};
CONST(uint8, XCP_CONST) kXcpSectorNameLength[] =
{
    7U,
    7U
};

CONST(uint32, XCP_CONST) kXcpProgramSectorStart [] =
{
    (uint32)0x000000u,
    (uint32)0x010000u,
};
CONST(uint32, XCP_CONST) kXcpProgramSectorEnd [] =
{
    (uint32)0x00FFFFu,
    (uint32)0x01FFFFu,
};
```

**7.2.8 Configuration of the Page Switching Plug & Play Mechanism**

The page switching plug & play mechanism is enabled with the switch

`XCP_ENABLE_PAGE_INFO`

If the plug & play mechanism is enabled the following configurations items have to be defined as described below:

Constant	Range	Description
<code>kXcpMaxSegment</code>	<code>0x01</code>	Number of memory segments
<code>kXcpMaxPages</code>	<code>0x01..0x02</code>	Number of pages

**7.2.9 Configuration of the used Transport Layer**

The XCP Protocol Layer uses a jump table to call respective Transport Layer Functions. This jump table has to contain certain Function names

Constant	Range	Description
<code>Xcp_TlApi</code>	Number of TL	Function Pointer table containing pointers to the respective Transport Layer

**Example**

```
#define NUMBER_OF_TRANSPORTLAYERS          1
#define XCP_TRANSPORT_LAYER_CAN            0u

CONST(Xcp_TIApiType, XCP_CONST)
Xcp_TIApi[NUMBER_OF_TRANSPORTLAYERS] =
{
    {
        CanXcp_Send, /* ApplXcpSend */
        CanXcp_SendFlush /* ApplXcpSendFlush */
        #if defined ( XCP_ENABLE_TL_COMMAND )
        ,
        CanXcp_TLService /* ApplXcpTLService */
        #endif
    }
};
```

## 8 Resource Requirements

The resource requirements of the XCP Protocol Layer mainly depend on the micro controller, compiler options and configuration. Within this chapter only the configuration specific resource requirements are taken in consideration.

## 9 Limitations

### 9.1 General Limitations

The functional limitations of the XCP Professional Version are listed below:

- > Bit stimulation is not supported
- > Only dynamic DAQ list allocation supported
- > The interleaved communication model is not supported
- > Only default programming data format is supported
- > GET\_SECTOR\_INFO does not return sequence numbers
- > Program Verify and Program Format are not supported
- > DAQ numbers are limited to byte size
- > DAQ does not support address extension
- > DAQ-list and event channel prioritization is not supported
- > Event channels contain one DAQ-list
- > ODT optimization not supported
- > Assignments of CAN identifiers to DAQ lists is not supported
- > MAX\_DTO is limited to 0xFF
- > The resume bits in DAQ lists are not set
- > STORE\_DAQ, CLEAR\_DAQ and STORE\_CAL do not send an event message
- > Entering resume mode does not send an event message
- > Overload indication by an event is not supported
- > SERV\_RESET is not supported
- > The following checksum types are not supported
  - > XCP\_CRC\_16
  - > XCP\_CRC\_32
  - > XCP\_USER\_DEFINED
- > Maximum checksum block size is 0xFFFF
- > Page Info and Segment Info is not supported
- > Only one segment and two pages are supported
- > The seed size and key size must be equal or less MAX\_CTO-2
- > Consistency only supported on ODT level

Planned:

- > User defined checksum calculations
- > CRC16 and CRC32

## 9.2 Limitations of XCP Basic

The XCP Protocol Layer is available in two variants:

- > XCP Professional Version
- > XCP Basic Version

The XCP Professional Version is the 'full version', which is also supported by the Vector generation tool GENy. The XCP Basic Version is a subset of the 'full version', which is distributed freely via the internet and which has to be configured manually.

The XCP features that are available by the XCP Professional version but not by the XCP Basic version are listed below:

- > Stimulation (Bypassing)
- > Bit stimulation<sup>8</sup>
- > Atomic bit manipulation
- > SHORT\_DOWNLOAD
- > FLASH and EEPROM Programming
- > The block transfer communication mode
- > Resume mode
- > The transmission of service request packets
- > Memory write protection
- > Memory read protection
- > Programming write protection
- > Support of AUTOSAR CRC module
- > Access to internal data pointer
- > XCP deactivation
- > Open Command Interface
- > Transport Layer Commands
- > Configurable timestamp size
- > Disable Calibration

---

<sup>8</sup> Not yet supported by XCP Professional

### 9.3 Limitations Regarding Platforms, Compilers and Memory Models

Even though XCP Professional and XCP Basic are Protocol Layers and therefore higher software layers, they manipulate memory addresses and directly access the memory with these addresses.

This might cause issues for some combinations of platforms, compilers and memory models. The following list provides all known restrictions on platforms, compilers and linkers:

- > CANoeOSEK Emulation is not supported

## 10 FAQ

### 10.1 Connection to MCS Not Possible

**FAQ**

After integration of XCP on CAN or integration of XCP Basic with a proprietary CAN-Driver does the MCS (e.g. CANape) not connect with the XCP slave, even though the CAN communication is working properly.

The XCP protocol allows transmitting XCP packets with a variable data length. However many OEMs require that all CAN messages sent within their automotive networks have to have a static DLC. Therefore messages sent by the MCS with a DLC of less than 8 (e.g. CONNECT has a DLC of 2) might be discarded by the ECU's CAN-Driver and the connection is not possible.

Check whether your MCS supports transmission with static DLC. This is supported by CANape since Version 5.5.

### 10.2 Invalid Time Stamp Unit

**FAQ**

If using data acquisition CANape reports an error due to an invalid timestamp unit.

If you are using CANape 5.5.x or an earlier version please define

```
#define XCP_ENABLE_CANAPE_5_5_X_SUPPORT
```

in your user config file.



### 10.3 Support of small and medium memory model



#### FAQ

How is the XCP Protocol Layer configured in order to access the whole memory in the small and medium memory model?

By default The XCP Protocol Layer accesses the memory with a default pointer. I.e. in small and medium memory model a near pointer is used. If the far memory (e.g. code or read-only sections) needs to be accessed via the XCP Protocol the memory qualifiers have to be defined as far pointers by the user within the user config file.

Two memory qualifiers are used to access the memory:

MTABYTEPTR

```
#define MTABYTEPTR P2VAR(uint8, AUTOMATIC, XCP_MTA_DATA)
This pointer is used to access memory for standard read and
write operations
```

DAQBYTEPTR

```
#define DAQBYTEPTR P2VAR(uint8, AUTOMATIC, XCP_DAQ_DATA)
This pointer is used to access memory for the Synchronous Data
Acquisition
```

Depending on the use case, microcontroller, memory model and compiler either `XCP_MEMORY_FAR` or both memory qualifiers (`DAQBYTEPTR` and `MTABYTEPTR`) have to be defined by the user. Alternatively the AUTOSAR Compiler Abstraction can be used. In this case the pointer classes

`XCP_MTA_DATA` and

`XCP_DAQ_DATA`

Have to be defined as “far” according to the used compiler.

### 10.4 Small memory model on ST10 / XC16X / C16X with Tasking Compiler



#### FAQ

How has XCP Protocol Layer to be configured in order to support small memory model on the following microcontrollers: ST10, XC16X, C16X with Tasking Compiler?

If the small memory model is used and the two least significant bits of the DPP register where the data of XCP is located is not equal the default DPP register value (i.e. the two least significant bits of `DPPx` are unequal `x`, `x=0..3`) the configuration of the XCP Protocol Layer has to be adapted in the user config file

Disable type casts from pointers to integers :

```
#define XCP_ENABLE_NO_P2INT_CAST
```

## 10.5 Data Page Banking on Star12X / Metrowerks



### FAQ

How has the XCP Protocol Layer to be configured in order to support data page banking on the Star12X with Metrowerks compiler?

In order to use data page banking the following definition has to be added to the user config file:

```
#define XCP_MEMORY_MODEL_PAGED
```

If this option is enabled far pointers are used for memory access, and address conversions are carried out in the in the application callback template `_xcp_appl.c`. These address conversions have to adapted to the used derivative.



### Please note

The data page banking support is implemented in the template `_xcp_appl.c` for the MC9S12XDP512. For other Star12X derivatives the template has to be adapted.

## 10.6 Memory model banked on Star12X / Cosmic



### FAQ

How has the XCP Protocol Layer to be configured in order to support the access to far pages in the banked memory model on the Star12X with Cosmic compiler?

In order to access far pages or support data page banking the following definitions have to be added to the user config file:

```
#define XCP_MEMORY_MODEL_PAGED
```

```
#define XCP_ENABLE_MEM_ACCESS_BY_APPL
```

If this option is enabled far pointers are used for memory access, and address conversions are carried out in the in the application callback template `_xcp_appl.c`. These address conversions have to adapted to the used derivative.



### Please note

The data page banking support is implemented in the template `_xcp_appl.c` for the MC9S12XDP512. For other Star12X derivatives the template has to be adapted.

## 10.7 Reflected CRC16 CCITT Checksum Calculation Algorithm



### FAQ

How is the reflected CRC16 CCITT checksum calculation algorithm configured?

The XCP Protocol Layer supports both the standard CRC16 CCITT algorithm and the reflected CRC16 CCITT algorithm. In order to use the reflected algorithm the following definition has to be added to the user config file:

```
#define XCP_ENABLE_CRC16CCITT_REFLECTED
```



### Please note

Up to CANape version 5.6.30.3 (SP3) the standard CRC16 CCITT algorithm is not supported, but the reflected one.

However a user checksum calculation DLL can be used in order to use the standard algorithm with former versions of CANape.

## 11 Bibliography

This manual refers to the following documents:

- [I] XCP -Part 1 - Overview  
Version 1.1
- [II] XCP -Part 2- Protocol Layer Specification  
Version 1.1
- [III] XCP -Part 5- Example Communication Sequences  
Version 1.1
- [IV] Technical Reference XCP on CAN Transport Layer  
Version 1.6
- [V] Technical Reference XCP on FlexRay Transport Layer  
Version 1.9
- [VI] Technical Reference XCP on LIN Transport Layer  
Version 1.0
- [VII] AUTOSAR Specification of CRC Routines  
Release 2.0.0 of 2006-04-28

## 12 Contact

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