

# Transport Protocol ISO15765-2

## Technical Reference

Single/Multiple Connection

Version 3.14.00

## Document Information

### History

Author	Date	Version	Remarks
Rein	1999-06-22	1.0	File created
Baeuerle	1999-11-02	1.42	Description of connection specific timing parameters added
Ebner	2000-07-17	1.51	Single connection version removed; documents only contains multiple connection extensions
Garnatz	2000-09-19	2.03	Adaptation to new MultiConnection TP
Garnatz	2001-02-09	2.07	Added new functionality
Garnatz	2001-05-11	2.10	Update new Generation Tool versions
Garnatz	2001-09-14	2.17	General improvement; Update to version 2.17 of tpmc.c module
Garnatz	2002-01-24	2.27	SingleConnection version is added; Protocol-Overview is added
Garnatz	2002-06-18	2.33	Added restrictions for data consistency
Pick / Garnatz	2002-10-16	2.36	Update: CAN Driver in polling mode Added: Fast transmission of ConsecutiveFrames Update: Usage of TransmitCF parameter
Garnatz	2002-11-29	2.37	General rework
Garnatz	2003-01-16	2.39	Update: TpTransmit/CopyToCan/Appl TpCheckTA
Garnatz	2004-01-13	2.44	Update: ApplTpCopyToCAN
Pick	2004-03-01	2.52	Update: Mixed 29-bit ID addressing TpRxGetCanBuffer TpRxSetBufferOverrun TpRxGetAddressExtension TpTxSetAddressExtension
Pick	2004-05-14	2.60	Multiple ECUs example Restriction on TpTxStateTask/TpRxStateTask Tx/Rx message buffer

			consistency clarification Return value of ApplTpPreCopyCheck Mixed 11-bit ID addressing TpTransmit() return values Added TpCanChannelInit() Added TpRxSetTransmitID() Changed TpRxSetBufferOverrun Changed ApplTpTxCopyToCAN E j c p i g u l p e j c r g t J q q serve Different Connections (only f p c o l e e j c p p g m + 0
Pick	2004-12-01	2.68	Added description for GENy configuration tool (ESCAN00008734). Update of API description (ESCAN00008314). Feature list added (ESCAN00008315). Prototype parameter corrected (ESCAN00009965)
Pick	2005-04-07	2.72.00	Added description for multiple addressing systems. C++ access to TPMC.
Pick	2005-07-14	2.73.00	Added description for GENy configuration
Herrmann	2005-07-19	2.73.00	Added new API functions: TpRxSetWaitCorrectSN, TpTxSetStrictFlowControlChe ck
Herrmann	2005-08-11	2.73.00	Added new API functions: TpRxSetTimeoutConfirmation , TpTxSetTimeoutConfirmation, TpRxSetTimeoutCF, TpTxSetTimeoutCF
Garnatz	2006-01-13	2.80.00	Added deviation to ISO 15765-2
Herrmann	2006-02-08	2.82.00	ISO 15765-2 deviations elaborated
Herrmann	2006-03-03	2.86.00	Cleanup (ESCAN15514)
Herrmann	2006-03-23	2.86.00	ISO 15765-2 deviations elaborated
Herrmann	2006-04-11	2.87.00	General rework after review
Herrmann	2006-07-03	2.89.00	Added WaitFrame handling.

Herrmann	2007-02-01	2.90.00	Added OEM feature TP_ENABLE_STRICT_DL_C HECK
Herrmann	2007-02-23	2.91.00	Added feature TP_DISABLE_MF_RECEPTI ON
Herrmann	2007-03-14	2.92.00	Added ApplFuncTpPrecopy callback description and reduced TpRxResetChannel API usage to indication point in time or after.
Herrmann	2007-09-20	2.93.00	Completed Multiple ECU description (see chapter 7.3.1). Added TpRxGet- AddressingFormat / AssignedDestination description.
VERSION 3.xx			
Herrmann	2007-10-15	3.00.00	Added description for new TpClass Fkur c ej gf >Cf f tguulpi V r g@
Herrmann	2007-11-20	3.01.00	Cosmetics / Syntax
Herrmann	2008-01-14	3.02.00	New API: TpTxGetTargetAddress
Herrmann	2008-02-12	3.03.00	Minor corrections within API descriptions (
Herrmann	2008-04-17, 2008-07-17	3.04.00	Added description for TP_ENABLE_DYN_CHANNEL_TIM ING. Added description for the usage of extended identifiers for normal addressing as well at configuration time as also dynamically at runtime (TP_USE_EXT_IDS_FOR_NO RMAL).
Herrmann	2008-12-10	3.05.00	Added description for GenMsgDelay attribute in chapter 3.4.1
Herrmann	2009-01-25	3.07.00	Adapted version number to ALM package number (3.06.00 skipped)
Herrmann	2009-11-25	3.08.00	Added description for reception and transmission without flow control frames for dyn. (TpRxWithoutFC, TpTxWithoutFC) and static

			(TpTxFlowControl, TpRxFlowControl ) Tp classes.
Herrmann	2010-01-12	3.09.00	Enhanced description for DLC checks on the Rx side (see 2.4.2.5). Added API functions for 29-Bit ext. Id dynamic handling.
Heil	2010-11-08	3.10.00	Added more flexibility for DLC checks on the Rx side (see 2.4.2.5)
Herrmann	2011-01-19	3.11.00	Moved TP_MEMORY_MODEL_DATA from user config file to GENy
Herrmann	2011-04-05	3.12	ESCAN00051019: Added new (customer specific) pre-compile switches: TP_ENABLE_IGNORE_FC_RE S_STMIN, TP_ENABLE_IGNORE_FC_OV FL (see 3.2.3).
Herrmann Dedler	2011-07-11 2011-09-21	3.13	ESCAN00051019: Added support for the dynamic setting of 29-bit CAN-IDs (see 4.2.2.31, 4.2.2.32, 4.2.3.29, 4.2.3.30). Added new pre-compile switch: TP_USE_UNEXPECTED_FC_CANCELLATION (see 3.2.3).
Dedler	2012-04-10	3.13.01	Description of TpRxGetCanBuffer modified according to ESCAN00057225
Dedler	2013-04-30	3.14.00	Description for non-standard flow control handling updated (3.2.3)

## Reference Documents

No.	Title
[1]	/ISO/TF2/: ISO FDIS 15765-2; Road vehicles Diagnostics on CAN Part 2: Network layer services; Date 2004-07-16
[2]	/OSEK-COM/: OSEK/VDX Communication Version 2.1, revision 1 17th June 1998
[3]	/CANDrv/: Manual for CAN Driver in used version
[4]	ISO15765-2: ISO TC 22/SC 3; ISO 15765-2:2003(E); Road vehicles Diagnostics on controller area network (CAN) Part 2: Part 2: Network layer services

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# 1 Introduction

## 1.1 Relation between general component and shipped version capability

We have configured the programs in accordance with your specifications in the questionnaire. Whereas the programs do support other configurations than the one requested by your company is expressly restricted to the configuration you have specified in the questionnaire.

This implementation and this user manual are based on the documents, listed above.

### It is important to know the documents above-mentioned for a better understanding and the use of this manual.

/OSEK-COM/ defines different kinds of transmissions. One of them is the USDT (Unacknowledged Unsegmented Data Transfer). It is standardized together with ISO/TC22/SC3 Fki pqu leu qp ECP 0Vj g tgu n qh j ku u cpf ctf k c kq ku j g KJQ Ur g klec kq15765-2.

The presented Vector-Implementation is based on the harmonized specification between OSEK-COM and ISO. The implementation is suitable for diagnostic purposes (KWP2000) cu gmcu hqt rpi o guuci gu lp pqto cn ug0

Task of the transport layer is to transmit messages, which might be longer than a CAN-message. If messages do not fit into a CAN-message, they will be segmented by the transport protocol to be transmitted.

Today the ISO/TF2-transport protocol is mainly used for diagnosis applications in motor vehicle. Most of all KWP2000 is used as a diagnosis protocol.

The introduction is followed by a brief overview of the architecture in the third chapter. On one side the most important points of the specification can be seen there (see also /ISO/TF2 and /OSEK-COM/) and on the other side this explains the main ideas of this implementation.

Vj g hq t j ej cr gt r tgu gp u j q q ug r j g tcpu r qt r tq qeqnlp j g l gpgtc kq Vqqn0

The fifth chapter contains a description of user interfaces of implementation.

Transmission attributes and callback functions are presented in a table in chapter 5.

Rules to integrate CANbedded modules in customer projects are content of chapter 5, 6.

Chapter 7 is introducing a more advanced usage of the TP.

The last chapter contains an example for the user.



1.2 Name Conventions

The prefix of a function name determines the module to which it belongs.

Prefix	Remark
...	Vjgug h pe kpu o u dg f ghpgf kj l p j g e u qo gt u cr r nec k p cpf gtg ec m f by the Transport Layer module. The modules, which use functions of the Transport Layer, are always called application in this manual. Hook-H pe kpu j l e j d g r p i q j g t e g r k p r c t q h j g VR0  Hook-H pe kpu j l e j d g r p i q j g t c p u o k u k p r c t q h j g VR0
...	Functions belong to the CAN-Driver.
...	H pe kpu d g r p i q j g t e g r k p r c t q h j g V t c p u r q t N c e r. H pe kpu d g r p i q j g t c p u o k u k p r c t q h j g V t c p u r q t N c g t 0

Table 1-1 Name Conventions



### 1.3 Abbreviations

List of abbreviations in use:

AE	Address Extension
AI	Address Information
AK	Acknowledge
AR	Acknowledge Request
ASDT	Acknowledged Segmented Data Transfer
BS	Block Size
CF	Consecutive Frame
CTS	Clear To Send
DL	Data Length
FC	Flow Control
FF	First Frame
FS	Flow Status Control
ID	Identifier
SF	Single Frame
SN	Sequence Number
ST	Separation Time
TA	Target Address
TP	Transport Protocol
TPCI	Transport Protocol Control Information
USDT	Unacknowledged Segmented Data Transfer
UUDT	Unacknowledged Unsegmented Data Transfer
WT	Wait
XDL	extended Data Length

Table 1-2 Abbreviations

### 1.4 Channel vs. Connection

A (transport) **channel** is the physical part of the communication link, containing the reception-/transmission mechanism. It can be understood as an instance of TPMC in an object oriented meaning. Each channel can handle one connection at one point in time.

A **connection** is a logical link between two entities (e.g. the diagnostic request and response message between the Tester and an ECU). A connection includes all necessary communication parameters for the used addressing mode (e.g. CAN-channel, CAN-IDs, Source-and Target Addresses, Base-Addresses, etc).

## 1.5 TP classes

### 1.5.1 SingleTP classes

In a Single TP class only one connection is possible, which is using the only available TpChannel.

### 1.5.2 Static MultiTP classes

While using Static TP classes every connection is fixed assigned to a TpChannel.

### 1.5.3 Dynamic MultiTP classes

The idea of dynamic TP classes is to use the circumstances that not all connections are used at the same time. Therefore a connection is necessary allocating a TpChannel at run-time.

### 1.5.4 Dispatched MultiTP classes

The application from the dispatching job.

For all connections together, the dispatching of the actual destination has to be performed by the application.

The TPMC.

VR

## Transmission

The new allocated TpChannel has included blank communication parameters only, except for the connection-handle ( ). To establish the connection it is necessary to assign the connection parameters to the TpChannel. The TpChannel is always used to refer to the connection (like a handle). Every callback- or API-function has the tpChannel as a parameter.

## Reception

If a Single- or FirstFrames is received the Transport Protocol is searching internally for a free TpChannel. If a free TpChannel is found a data buffer will be requested by calling from the application. Within this function the application has also to decide to which connection the received TP frame belongs.

## 1.6 SingleConnection vs. MultipleConnection

The TPMC component has two different operation modes: a SingleConnection and a MultipleConnection mode. The MultipleConnection mode has the capability to handle different transmissions and receptions at the same time like ECU 1 in figure 1. If SingleConnection mode is used only one transmission and one reception (one full-duplex connection) can be performed at the same time (ECU 3 and ECU 4). A typical usage for the SingleConnection mode is a diagnostic connection.

The SingleConnection mode needs lower resources (ROM and runtime), than the MultipleConnection mode.

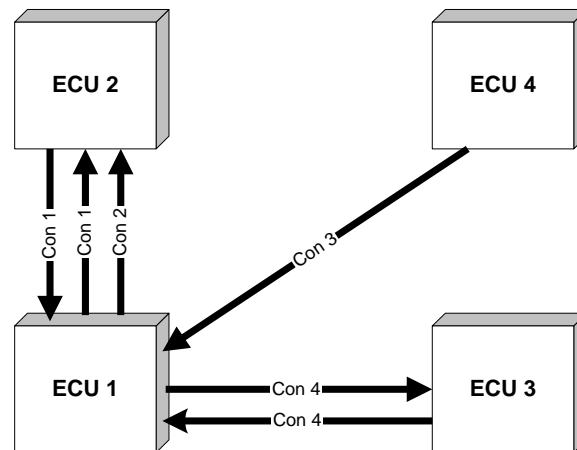


Figure 1-1 SingleConnection vs. MultipleConnection

## 1.7 Features

The main focus while the development of the Transport Layer is an easy to handle and flexible application interface.

- > Therefore the buffer handling should be done by the application itself. This is more flexible than a static buffer handling internally by the Transport Layer.
- > Each accepted order to the TP will be acknowledged only once positive or negative.
- > Full-duplex capability - every reception is independent from every transmission and the other way round.
- > The static MultipleConnection TP supports connection-specific callback functions.
- > SingleConnection mode with lower resource demands.
- > Full ISO compliance
- > Non-KJQ g gpukpu nng gtq-paf f lpi = eqppge kpu kj q Hq Eqp tqm
- > Multiple addressing mode support (Normal- and Extended Addressing at the same time in the same ECU)

### 1.7.1 Feature List

Not any version of TPMC offers any mentioned feature

Feature	Availability	Short Description	Default (on / off )
<b>General Features</b>			
Normal Addressing	Liz	11bit CAN ID Addressing, CAN ID identifies TP message	-
Extended Addressing	Liz	11bit CAN ID Addressing, Source Address in CAN ID and Target Address in first data byte	-
Normal Fixed Addressing	Liz	29bit CAN ID Addressing, Source and Target Address in CAN ID	-
Mixed 11bit CAN ID Addressing	Liz	11bit CAN ID Addressing, CAN ID identifies TP message, first data byte used for AddressExtension → Gateway	-
Mixed 29bit CAN ID Addressing	Liz	29bit CAN ID Addressing, Source and Target Address in CAN ID, first data byte used for AddressExtension → Gateway	-
Multiple Addressing	Liz	Combination of former mentioned addressing types	-
Static channel assignment		Assignment between channel and connection is fixed at compile time. Advantage in opposite to dynamic assignment is better efficiency (code + runtime)	
Dynamic channel assignment		Flexible pool of channels, which can be assigned to connections at runtime. If no channel is free the request is rejected. Nr of channels can be <= connections. (Time division multiplexing)	
C++ access to TPMC		C++ applications can access TPMC. Header declared as extern C.	
Additional OBD reception capability		Additional receive path to handle OBD requests at any time, independent to allocated channel resources.	
<b>Receiving Features</b>			
Extended API STmin		Enables functions to set and get the STmin value for a TpChannel.	Off
Extended API BlockSize		Enables functions to set and get the BS value for a TpChannel.	Off
Precopy check / Check TA function		Forwards CAN Driver Precopy callback from TPMC to application. Used for special purposes.	Off
Check Target Address former called: Application Precopy	Mixed29, Normal Fixed	Forwards CAN Driver Precopy callback from TPMC to application. Parameter TargetAddress is evaluated by application. Return value 0xFF rejects reception.	Off
Channel specific timing	Static TPMC	Assigns individual timing values to each channel.	Off

Custom Rx Memcopy		TP calls ApplTpRxCopyFromCAN callback function to enable the application copying the CAN frame data itself.	Off
Rx Channel without FC	Multi TPMC	No FC used in transport protocol communication.	Off
Fast Precopy	Extended, Mixed29, Normal Fixed	Target Address is not evaluated when receiving a TP frame.	Off
Transmission of FC in ISR		The FC is sending in CAN RX IRQ forced from FF and last CF out of a block.	On
Fix Rx DLC Check		Check compares actual DLC with expected frame length (CAN: 8).	Off
Variable Rx DLC Check		Check compares actual DLC with minimum expected frame length. Check is TPMC frame type depending.	On
Functional FC Wait		Non ISO feature: A functional FC with flow status wait is supported to reload with functional addressing the timeout timer awaiting physical FC.	Off
Strict length check		If variable Rx Dlc is enabled then the minimum byte count is checked. If more bytes than announced in the PCI byte (SF and last CF) are received then the frame is accepted nevertheless. When the strict length check feature is enabled (#define TP_ENABLE_STRICT_DL_CHECK) then all frames which do not exactly match the PCI-DL value are ignored.	Off
Suppress Multi - frame reception		For some applications, which use only Single Frames on the Rx side, the reception of Multi Frames can be disabled by setting the TP_DISABLE_MF_RECEPTION switch via a user configuration file. The benefit is the smaller resource consumption. The remaining Single Frame reception is unaffected.	Off
<b>Transmission Features</b>			
Use STmin of FC		The STmin value is used from the FC. See also TxTransmitCF.	Off
Analyze first FC only		Only first FC values are analyzed to set STmin and BlockSize.	Off
Custom TX Memcopy		TP calls ApplTpTxCopyToCAN callback function to enable the application copying the TX data to the CAN frame.	Off
TX Channel without FC	Multi TPMC	Transmission without waiting for a FC. In dynamic TP classes this feature can be activated for each channel.	Off
Fast TX Transmission		Enables the application to send TP frames in cycle time faster than TpTxTask() cycle time.	Off
Transmission of FC in ISR		Directly response with FC in IRQ context of received FF or CF.	On
Variable DLC		The DLC is adapted for SF, FC and last CF as indicated by addressing type and data amount.	Off

Ignore FC content		FC is required for proceeding but standard values are used instead of received ones.	Off
TX Handle Changeable		The used CAN Driver handle can be changed while runtime has to be used with special care	Off
No STmin after FC		No STmin time is kept after receiving a FC before sending next CF.	Off
TX min timer		If the value is unequal to zero, the TP observes this minimum time between two transmissions.	Off
<b>Special Features</b>			
Gateway API		Extended API to support Gateway requirements (TP message routing)	
Multiple ECU NR		Source- and TargetAddress can be modified while runtime	
Multiple ECU		Optimized support for physical multiple ECU configurations.	
Multiple Base Address	Extended	More than one Base Address can be used	
BufferOverrun Indication		If the request size exceeds the buffer size, this feature can be used to receive the request anyway, without copy the CF data.	off
Queue in ISR	Dynamic TP-classes	The next queued element (if available) will be transmitted within TX-ISR.	on
ISO Compliancy		Distinguish between early ISO spec drafts and newer ones concerning STmin interpretation, DataLength = 0 behavior and CF sequence error treatment.	on
Frame Padding		SF and last CF frame are padded out with a pattern given in the generation tool.	oem, off
Priority inversion protect		Prevents TPMC to interrupt a multi frame transmission/reception when transmission and reception events are in wrong order processed (RX event with higher priority than Tx event). Ugg canq 2.5.1 0	on
Runtime checks		Runtime condition checks	off
Strict message flow check		Illegal FlowControl frames will suspend a running transmission with same addressing information	on
Diag Functional channel	CANDesc (basic)	Capability to handle functional diagnostic requests within TPMC (only for Vector Diag components e.g.: CANDesc)	on

Table 1-3 Feature List



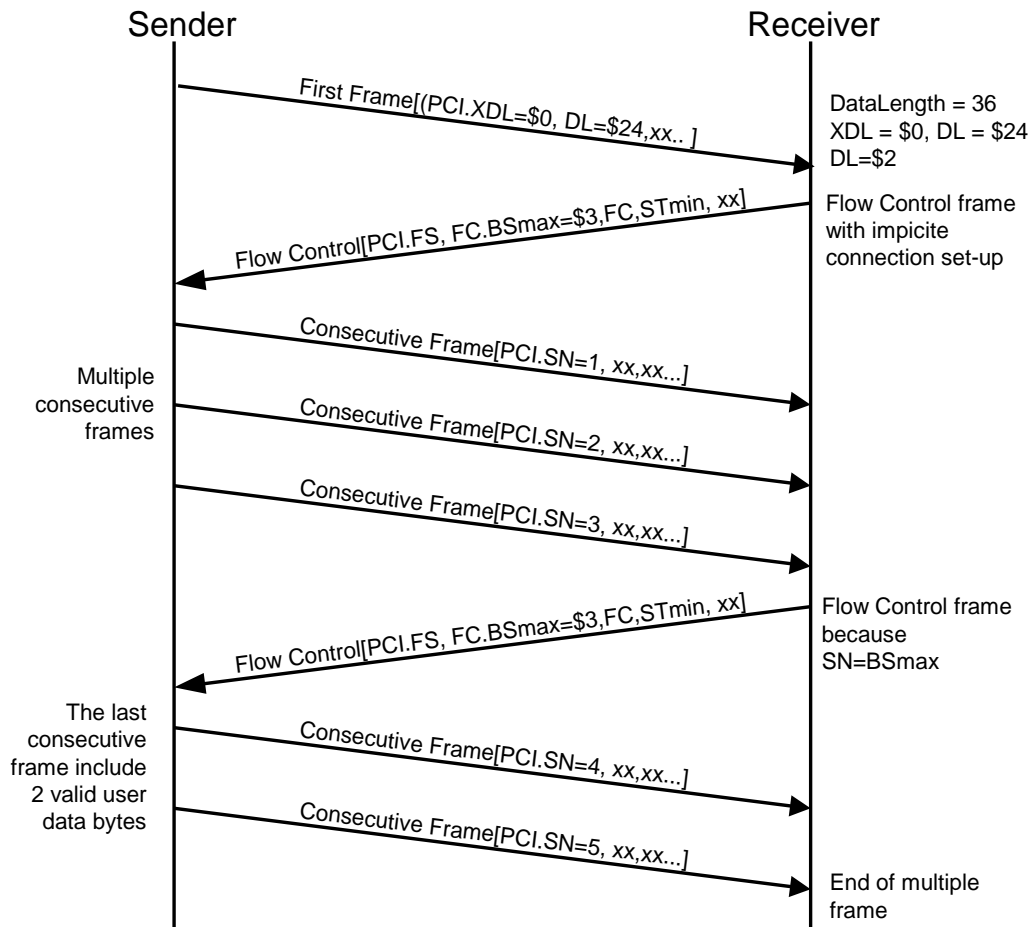


Figure 2-2 Construction of segmented message

## 2.1.2 Addressing modes

To handle the communication the Transport Protocol is using a Point-to-Point connection. To establish a Point-to-Point transfer on a broadcast protocol like CAN additional address information is needed (a source address for the transmit node and a target address for the receive node).

The ISO/TF2 transport protocol defines four modes of addressing:

„Normal“ addressing	The CAN ID contains the complete addressing information (to each source- and target address combination a unique CAN ID is assigned)
„Extended“ addressing	The CAN ID contains only the source address and the first data byte contains the target addressing information.
“Normal fixed” addressing	The extended CAN ID contains the complete addressing information according J1939
“Mixed” addressing	Additionally to the extended CAN ID, according J1939, the first data byte contains a second target address information. Since ISO15765-2: 2003 the additional addressing mode mixed addressing on 11-bit CAN IDs is defined. The address extension is stored in the first byte followed by the TPCI information.

Table 2-1 Addressing Modes



The Vector TP implementation supports all addressing mode. The used addressing method is normally determined at compile-time regarding ROM and RAM as well as run-time requirements. For special purpose it is also possible to determine the used addressing method at run-time (special version of the TPMC-module is needed).

### 2.1.2.1 Normal Addressing

The address information is coded in a unique CAN Identifier.

The Transport Protocol uses the 1st and sometimes 2nd data byte. The data length is coded in 12bits. Therefore the maximum length of a message is limited to 4095 bytes. The tgekg gtu eqp tqn lphqto c kqp \*o c lo o drem uk g cpf o lpl o Ugr ctc kqpVlo g+ is transmitted to the sender within a FlowControl.

Type	Byte 0	Byte 1	Byte 2	Byte 3	Byte 4	Byte 5	Byte 6	Byte 7
SingleFrame	TPCI		Data	Data	Data	Data	Data	Data
	Type	Length						
FirstFrame	TPCI		DataLength	Data	Data	Data	Data	Data
	Type	Length	Length					
Consecutive Frame	TPCI		Data	Data	Data	Data	Data	Data
	Type	SN						
FlowControl	TPCI		BS <sub>max</sub>	ST <sub>min</sub>				
	Type	FS						

Table 2-2 Frame size on normal addressing

### 2.1.2.2 Mixed 11-bit ID Addressing

Mixed 11-bit addressing is a sub-format of normal addressing (refer above) where the mapping of the address information is further defined (see ISO 15765-2:2004).

The target **address extension** information is placed in the first data byte of the CAN frame (see ISO 15765-2:2004) followed by the TPCI information in byte two.

### 2.1.2.3 Normal Fixed Addressing

Normal fixed addressing is a sub-format of normal addressing (refer above) where the mapping of the address information into the (extended) CAN-Identifier is further defined (see ISO 15765-2).

J1939 name	P	R/DP	PF	PS	SA	Data field
Bits	3	2	8	8	8	64
Content	Priority	Reserved	ProtocolGroup Identification	Target-Address	Source-Address	TPCI/Data
CAN Id Bits	26-28	24-25	16-23	8-15	0-7	CAN data bytes
CAN Field	Identifier					Data

Table 2-3 CAN ID normal fixed addressing

Hqt lphqto c kqp cdq j g f c c Hgrf ugg 2.1.2.1.

### 2.1.2.4 Extended Addressing

The source address is coded into the CAN ID by adding the address to a base CAN ID (e.g.: with a base CAN ID 0x600 and a source address of 0x10 the used CAN ID are 0x610)

The target address information is placed in the first data byte of the CAN frame (see ISO 15765-2).

Type	Byte 0	Byte 1	Byte 2	Byte 3	Byte 4	Byte 5	Byte 6	Byte 7
SingleFrame	ext Addr	TPCI		Data	Data	Data	Data	Data
		Type	Length					
FirstFrame	ext Addr	TPCI		DataLength	Data	Data	Data	Data
		Type	Length					
Consecutive Frame	ext Addr	TPCI		Data	Data	Data	Data	Data
		Type	SN					
FlowControl	ext Addr	TPCI		BS <sub>max</sub>	ST <sub>min</sub>			
		Type	FS					

Table 2-4 Frame size extended addressing

### 2.1.2.5 Mixed 29-bit ID Addressing

Mixed 29-bit ID addressing is a sub-format of normal fixed addressing (refer above) where the mapping of the address information into the (extended) CAN-Identifier is further defined (see ISO 15765-2).

The target address extension information is placed in the first data byte of the CAN frame (see ISO 15765-2).

Type	Byte 0	Byte 1	Byte 2	Byte 3	Byte 4	Byte 5	Byte 6	Byte 7
SingleFrame	Address Extension	TPCI		Data	Data	Data	Data	Data
		Type	Length					
FirstFrame	Address Extension	TPCI		DataLength	Data	Data	Data	Data
		Type	Length					
Consecutive Frame	Address Extension	TPCI		Data	Data	Data	Data	Data
		Type	SN					
FlowControl	Address Extension	TPCI		BS <sub>max</sub>	ST <sub>min</sub>			
		Type	FS					

Table 2-5 Frame size extended addressing

### 2.1.2.6 Structure of TPCI-Byte

The coding of the TPCI of each frame type is shown in Table 2-6 Structure of TPCI-bytes.

#### Encoding of Protocol Control Information (PCI)

1. 2.	Network Protocol Control Information (N_PCI) bytes			
	Byte #1		Byte #2	Byte #3
N_PDU name	Bits 7-4	Bits 3-0		
SingleFrame	N_PCIttype = 0	SF_DL	N/A	N/A
FirstFrame	N_PCIttype = 1	FF_DL		N/A
ConsecutiveFrame	N_PCIttype = 2	SN	N/A	N/A
FlowControl	N_PCIttype = 3	FS	BS	STmin

Table 2-6 Structure of TPCI-bytes

Hex value	Description
0	<b>SingleFrame</b> For unsegmented message, the network layer protocol provides an optimised implementation of the network protocol with the message length embedded in the PCI byte only. SingleFrame (SF) shall be used to support the transmission of messages that can fit in a single CAN frame.
1	<b>FirstFrame</b> A first frame (FF) shall only be used to support the transmission of messages that cannot fit in a single CAN frame, i.e. segmented message. The first frame of a segmented message is encoded as a FirstFrame (FF). On receipt of a FirstFrame the receiving network layer entity shall start assembling the segmented message.
2	<b>ConsecutiveFrame</b> When sending segmented data, all consecutive frames following the first frame (FF) are encoded as ConsecutiveFrames (CF). On receipt of a Consecutive Frame (CF) the receiving network layer entity shall assemble the received data bytes until the whole message is received. The receiving entity shall pass the assembled message to the adjacent upper protocol layer after the last frame of the message has been received without error.
3	<b>FlowControl</b> The purpose of Flow Control is to regulate the rate at which Consecutive Frame network protocol data unit are sent to the receiver. Three distinct types of Flow Control protocol control information are specified to support this function. The type is indicated by a field of the protocol control information called Flow Status (FS) as defined hereafter.
4 - F	<b>Reserved</b> This range of values is reserved by this document.

SF_DL on SingleFrame	Contains the data length of the message (up to 7 bytes with normal resp. up to 6 bytes with extended addressing).
FF_DL on FirstFrame	Contains the data length of the message. The most significant 4 bit of the data length in byte #1, the remaining 8 bits are transmitted in byte #2.
SN on ConsecutiveFrame	The Sequence Number is used to discover a doubling or the loss of c f c c h t c o g 0 V j g U P u c t u k j 3 c p f k u e c r e r c g f o q f r q 16 *4 bit calculation).
FS on FlowControlFrame	0 o g c p u E V U * E r g c t V q U g p f + < u g p f g t e c p e q p l p g u g p f l p i 1 o g c p u Y V * Y c k + < u g p f g t k u p q c m q g f q e q p l p g u g p f l p i . k has to wait until FC.CTS is received 4 o g c p u Q X H * Q g t h r q + < u g p f g t k u p q t allowed to continue sending, the transfer is stopped.

Table 2-7 Frames

## 2.2 Transmission

**TpTxGetFreeChannel:** Associate channel to connection (only for dynamic classes)

The application has to allocate a free transport channel.

**TpTxSet...:** Adjust transmit state (only for dynamic classes)

The new allocated TpChannel has only blank communication parameters included, which await to be adjusted by the application. Which parameters have to be attuned depends on the used TpClass (see chapter 4.2 Functions of the Transport Protocol)

**TpTransmit:** Start the transmission

**AppITpTxCopyToCan:** Copy data to CAN

The Transport Layer supports two copy mechanisms: an internal and an application specific copy mechanism.

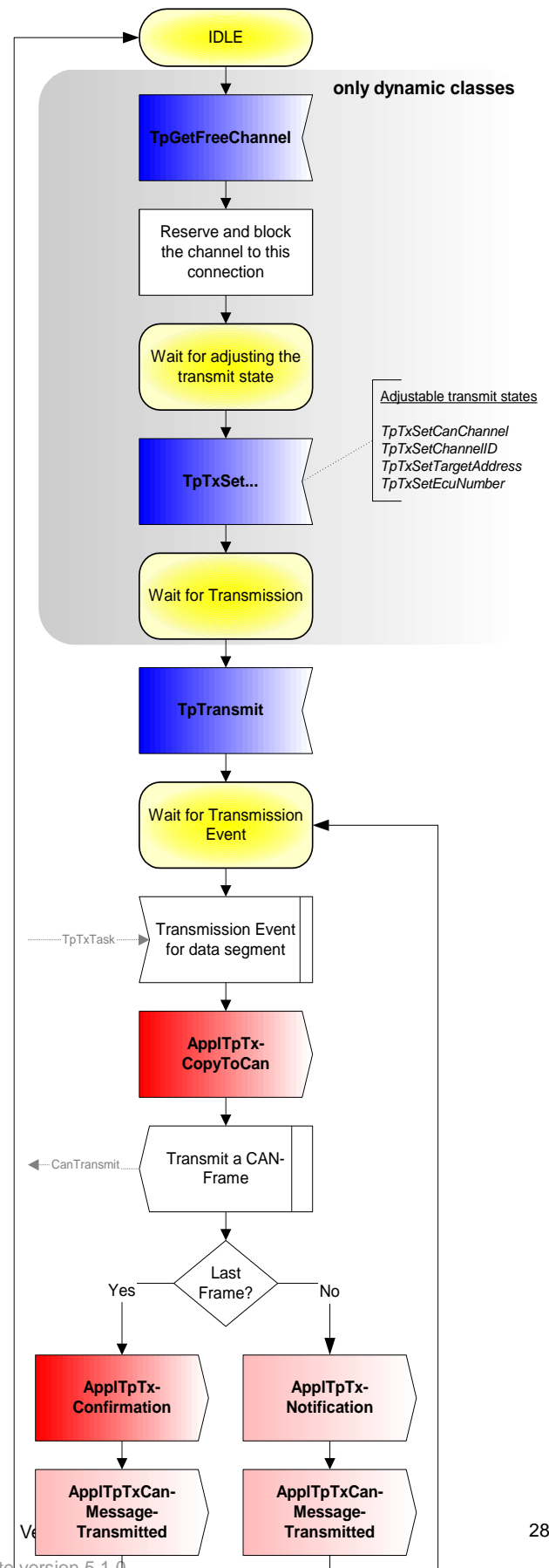
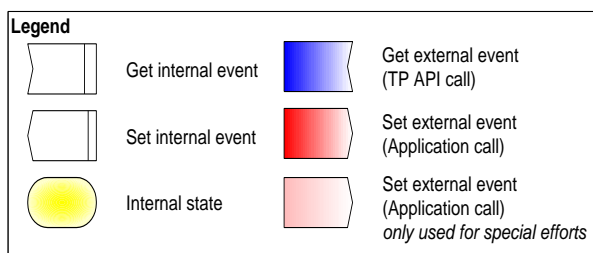
With the application specific copy mechanism the Transport Layer will call a callback function to request data each time data has to be transmitted.

**AppITpTxNotification / -CanMessageTransmitted**

Each time a transport frame (every frame or only with pay load) will be transmitted, the Transport Layer notifies the application.

**AppITpTxConfirmation:** Confirm the transmission

After a successful transmission the application will be notified. This would be a good point in time to release unused resources / buffers for example.



## 2.3 Reception

**AppITpPrecopyCheck:** Should receive or not?

The AppITpPrecopy will be called immediately after the reception of each TP-Frame. The return value of the function determines whether or not the TP-Frame is received

**AppITpRxGetBuffer:** Associate a buffer

The Transport Layer asks the application for a buffer. The application has to return a valid buffer, in which the received data will be stored. If the buffer is not valid, the reception will be abort.

**AppITpRxCopyFromCan:** Copy data from CAN

The Transport Layer supports two copy mechanisms: an internal and an application specific copy mechanism.

The internal copy mechanism can only be used with a flat-buffer-model.

With the application specific copy mechanism the Transport Layer will invoke a callback function each time data were received.

**AppITpRxGetTxId:** Get FlowControl ID  
(only with Dynamic Normal Addressing)

A corresponding transmit ID for a FlowControl is needed.

**AppITpRxIndication:** Indicate a reception

A complete block of transport frames is received.

**Important:** The Transport Layer blocks the receive channel to prevent a double occupancy of this channel. To free the receive channel the application can call **TpRxResetChannel()**.

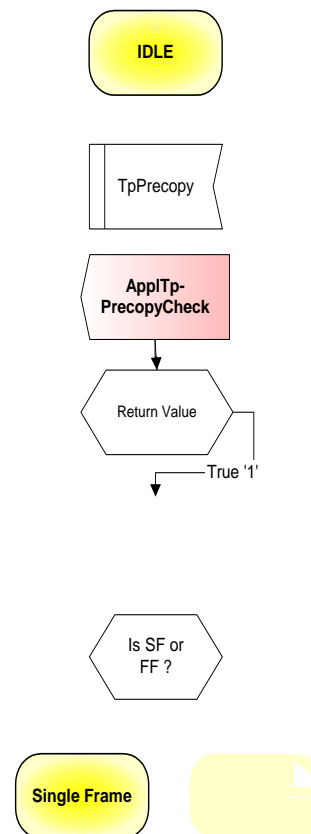


Figure 2-4 Reception Architecture

## 2.4 Working behaviors

### 2.4.1 Timings

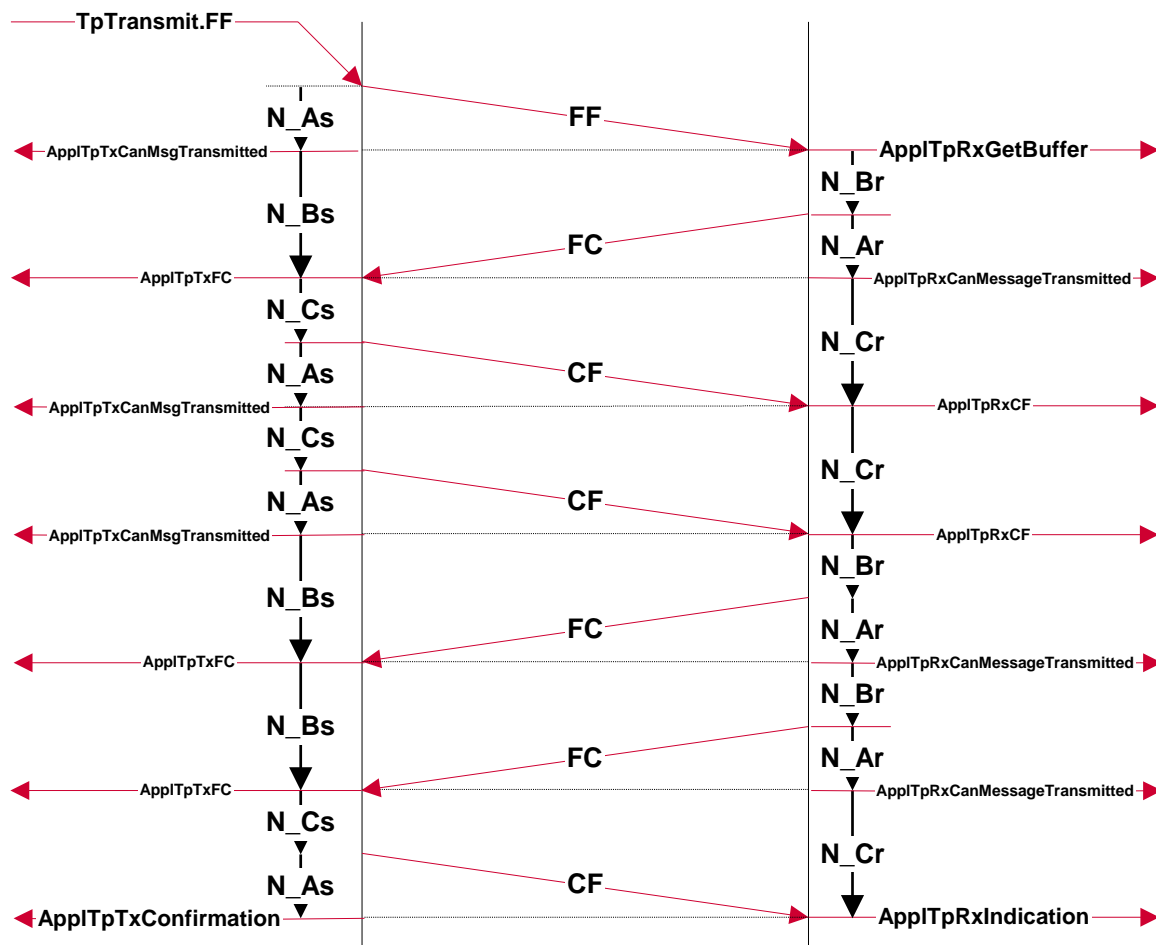


Figure 2-5 Transmission timings.

N_As	CAN message confirmation timeout	N_Ar	CAN message confirmation timeout
N_Bs	Timeout FC	N_Br	Always zero (0)
N_Cs	STmin (from FlowControl) But not lower than Transmit CF	N_Cr	Timeout CF

Table 2-8 Transmission timings

The TP needs the timings normalized to call cycles. Therefore all timings will be rounded up to an integer multiple of call cycles.

The timings have an inaccuracy while runtime (based on the technical concept where timers are set on interrupt level and decremented on task level). The jitter is either plus a call cycle or minus a call cycle.

that means the value of the timing is the first possible time after i.e. a timeout can occur.

The TP uses the following algorithm for calculation:

> Timings:  $(STmin-Value + (TpCallCycle-1)) / TpCallCycle + 1$

## 2.4.2 Error detection

### 2.4.2.1 Reception of a SingleFrame

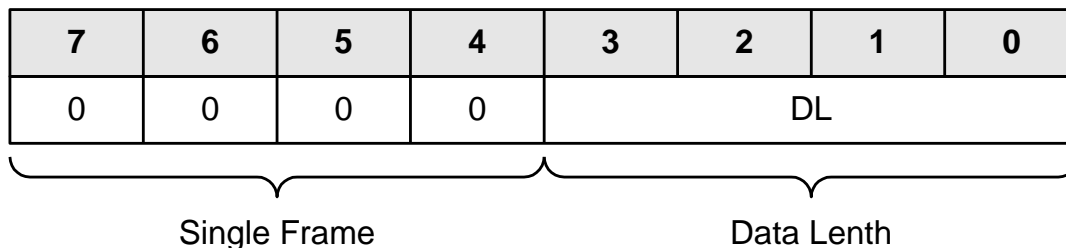


Figure 2-6 Single Frame TPCI

A SingleFrame will be ignored if the DataLength exceeds the maximum length of a SingleFrame (6 / 7 bytes).

### 2.4.2.2 Reception of a FirstFrame

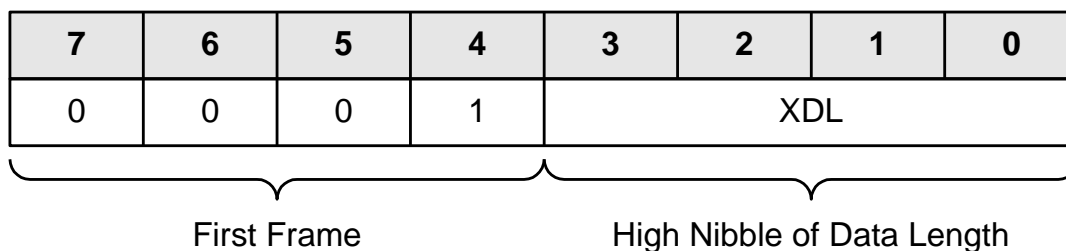


Figure 2-7 First Frame TPCI

A FirstFrame will be ignored (until version 2.28) if the TPClength is lower than the maximum length of a SingleFrame (6 / 7 bytes).

### 2.4.2.3 Reception of a FlowControl

A FlowControl will be ignored if no suitable transmission is running (suitable means: the Source- and TargetAddresses must fit). It will be also ignored if the TPClbyte misfit the valid values.

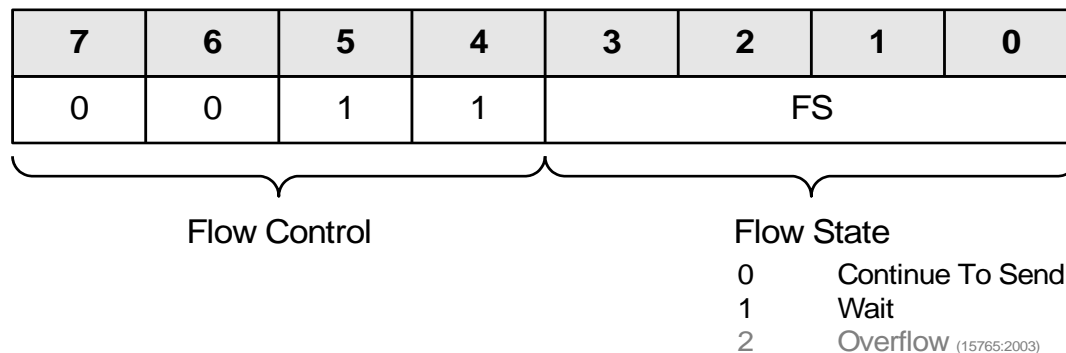


Figure 2-8 FlowFrameTPCI

If a suitable transmission is found the state machine is checked for waiting for a FlowControl (except CAN Driver polling mode is used).

#### 2.4.2.4 Reception of a ConsecutiveFrame

A ConsecutiveFrame will be ignored if no suitable reception is running (suitable means: the Source- and TargetAddresses must fit).

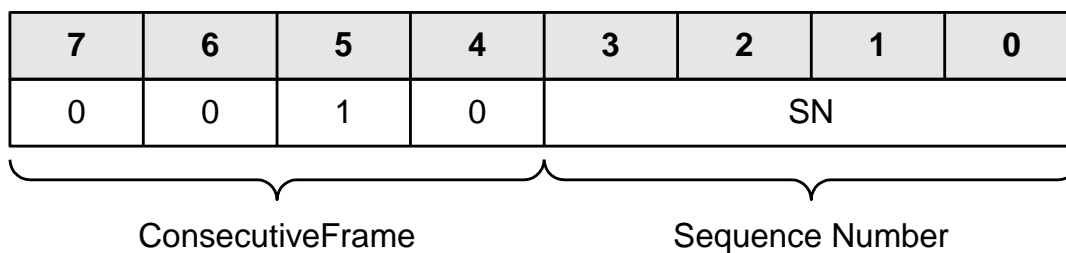


Figure 2-9 Consecutive Frame TPCI

If a suitable reception is found the state machine is checked for waiting of a ConsecutiveFrame (except CAN Driver polling mode is used). If the estimated Sequence Number does not fit the current reception will be stopped.

#### 2.4.2.5 Observing CAN frame DLC (Data Length Code)

The CAN frame DLC should be set by the sender to a value greater than or equal to the values indicated in the table below.

Frame Type	Normal (fixed) Addressing	Extended/Mixed Addressing
SingleFrame	SF_DL+1	SF_DL+2
FirstFrame	8	8
FlowControl	3	4
ConsecutiveFrame (except the last ConsecutiveFrame)	8	8
Last ConsecutiveFrame	$1 + ((FF\_DL - 6) \bmod [7])$	$2 + ((FF\_DL - 5) \bmod [6])$

Table 2-9 CAN frame DLC

The CAN frame DLC check can be configured for the following different ways:

none:

CAN frames are accepted if they are 8 bytes or less.

The frames are NOT checked against a minimum length.

only DLC 8:

CAN frames are ONLY accepted if they are exactly 8 bytes long.

variable DLC:

CAN frames are accepted if they are 8 bytes or less.



The frames are also checked against the required minimum length.

depend on driver:

CAN frames are accepted if they pass the DLC check configured on driver level. Refer to [3] on how to set up the DLC check.

### 2.4.3 Buffer consistency

The application programmer has to guarantee consistency of transmission and reception buffers.

#### Transmission

Between the call of `tpWrite` and `tpRead` or writing access to the transmission data buffer must be blocked (except the `tpWrite` function is used to copy the data).

#### Reception

Between the call of `tpWrite` and `tpRead` or writing access to the reception data buffer must be blocked (except the `tpRead` function is used to copy the data).

### 2.4.4 Function re-entrancy

The TP re-entrancy is based on the different tpChannels. So for static TP classes, with separate resources for each single connection, there is no re-entrancy problem. For dynamic TP classes the re-entrancy is guaranteed too from the viewpoint of TP, as long as the application handles the connection specific API properly.

## 2.5 Restriction

### 2.5.1 Restrictions to ISO/TF2 specification

In this chapter you will find the restrictions of the current implementation relative to the ISO/TF2-specification:

Timing parameter:

- > Timing Parameter N\_Br is always zero (0)
- > Timing Parameter N\_As and N\_Ar can only be defined by a common constant

WaitFrame support:

For versions until version 2.73.00:

- > The reception of WaitFrames is supported. The transmission of WaitFrames is not supported, N\_WFTmax is always zero (0).

For versions until version 2.88.00:

- > Commencing with version 2.73.00 the transmission of WaitFrames is supported but N\_WFTmax is not considered. The periodical transmission must be stopped by the application and does not stop by itself.

From version 2.89.00:

- > Commencing with version 2.89.00 the maximal number of WaitFrames to be transmitted (N\_WFTmax) is supported and the transmission of WaitFrames stops automatically when this limit is exceeded.

From version 3.01.00:

- > Commencing with version 3.01.00 the maximal number of WaitFrames to be received (N\_TxWFTmax) is supported and the reception of WaitFrames stops automatically when this limit is exceeded.

### 2.5.2 Limitations of Transport Protocol Implementation

The Transport Protocol is a complex state machine, which is triggered by external events like requests by the application, receive indications and transmit confirmations by the CAN driver.

Vjg u c g o cej lpg g rge u jqug g gp u l p j g qtf gt j g crr gct l p j g tgc n qtrf q decide the next step to be performed. The state machine performs one event after the other and each decision is based on the current state.

Under some very specific conditions, events may be given to the Transport Protocol state machine in the incorrect order what can cause wrong decisions.

One requirement to the TP is that unexpected frames are to be ignored. Therefore it is important to discard e.g. received FlowControl frames before the FirstFrame or

ConsecutiveFrame has been sent. It may now happen that the transmit confirmation and  
behaviour depends on the sequence the underlying CAN driver handles such events.  
Unfortunately this sequence depends on the hardware implementation of the CAN  
controller and the interrupt concept of the  $\mu$ C. Usually RX handling is done first to prevent  
loss of incoming data whereas TX handling has a lower priority. Most CAN controllers do  
handling is not possible due to e.g. an long lasting ISR lock or the CAN driver polling is  
executed too slow.

Example:

The TP transmits its FirstFrame successfully to the bus and the tester answers very fast with the FlowControl and the notification of the FirstFrame transmit event is delayed due to (a) an ISR lock or (b) a too slow polling sequence, both events are valid at the same time. Now it is up to the CAN driver how the notification sequence is performed. If TX is handled first, TP is in a state to accept the FlowControl and everything went well. If RX is handled first, TP is not aware that the FirstFrame has been already sent and will ignore the incoming FlowControl. In that case, the TP runs in a timeout due to the partner has sent its frame correctly but it was assigned to the wrong event sequence and was therefore ignored.

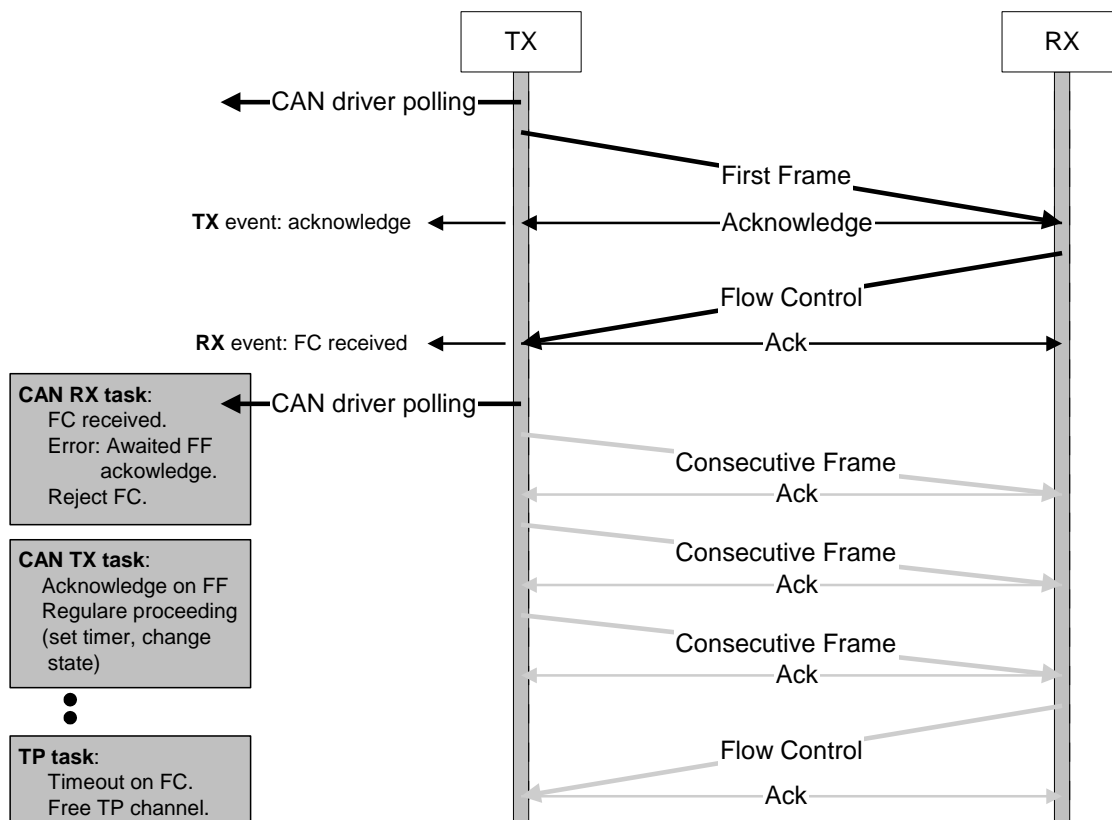


Figure 2-10 Accumulation of events during CAN Driver polling

Implemented solution 1:

The TP can be configured to handle the event sequence always in the way it is notified by the underlying driver. In that case it is fully compliant to the requirement that (timely)

incorrect frames are rejected. Unfortunately, the rejection can happen in a short time period also for correct transmitted frames. The time period where this can happen is equal to the runtime of the e.g. FlowControl frame on the bus (e.g. for DLC=8 and 500kBd this is approx. 200µs for an interrupt driven CAN driver or the CAN driver polling rate). Timely incorrect received frames outside of this time window are correctly handled/rejected.

As a result, the correctly transmitted TP sequence might be aborted by a timeout on the sender side and the tester has to repeat its request.

The configuration switch TP\_HIGH\_RX\_LOW\_TX\_PRIORITY has to be kTpOff to select the implementation 1.

#### Implemented solution 2:

The TP can be configured to accept FlowControl frames also in the time window after the successful ECU internal FirstFrame transmit request till the frame is really on the bus. In that case it is not fully compliant to the requirement that (timely) incorrect frames are rejected. The length of the time period depends on the baudrate (message runtimes), the busload and if the CAN driver is used in ISR or polling mode. The shortest time range is some few 10µs up to a multiple of the CAN driver polling rate. Timely incorrect received frames outside of this time window are correctly handled/rejected.

As a result of this behaviour, a too early (timely incorrect) received FlowControl frame will be accepted by the TP and the transport layer continues to transmit its data. Because this scenario does usually not or only rarely happen in the field but the performance of the whole diagnostic process is higher, the selection of that configuration is highly recommended.

The configuration switch TP\_HIGH\_RX\_LOW\_TX\_PRIORITY has to be kTpOn to select the implementation 2.



#### Info

Please note that the content of the received frame is always analyzed and illegal frames are discarded as required. All above discussed issues are only valid if the frame is timely incorrect but all other facts are correct concerning the current TP status.



#### Caution

Implementation solution 2 is automatically activated since version 2.36 of TPMC component while the CAN Driver is used in polling mode. It is activated as default for interrupt driven systems since version 2.63..

## 2.5.3 Deviations to ISO/TF2 specification

In this chapter you will find the deviations of the current implementation compared to the ISO/TF2-specification.

### 2.5.3.1 Handling of unexpected FlowControl / ConsecutiveFrame frames



#### Caution

This deviation is only in effect if the TP\_HIGH\_RX\_LOW\_TX\_PRIORITY feature is kTpOn.

The normal operation assumes that a transmit is followed first by its confirmation interrupt and after that the next receive interrupt appears.

With a tester reacting very fast and simultaneously a controller that has a higher priority for Rx interrupts than for Tx interrupts the Rx interrupt may be detected before the Tx confirmation interrupt:

- Without the HighRx-LowTx feature the transmission stops at this point.
- With the activation of the HighRx-LowTx feature the TP implementation tries to clear this unexpected sequence and to proceed with the transmission. Nevertheless there are still some special situations left (see the description above) that can not be cleared by the TP and so the transmission might be stopped anyway.

#### Conclusion:

The HighRx-LowTx feature is activated by default to get a minimum of transmissions being stopped.

You can deactivate the feature e.g. if your configuration does not require the feature or if you prefer that the tester explicitly repeats requests after stopped transmissions.

Please see the description below to get an idea in which special situations some malfunction is still possible.

See also chapter 2.5.2 Limitations of Transport Protocol `hqt h t j gt f g ckl0`

### 3 Settings for the MultiTP & SingleTP (multi-based)

To use the MultiConnection or the SingleConnection (multi-based) TP with the GENy ECPI gp qt jg FDMQOI gp qqn jg Ocp hce tg c tld g lp jg f c cdcug jcu q dg ug 0

Additionally a License File for GENy and CANGen tool is needed, which includes a clearing for the MultiConnection TP.

#### 3.1 General settings with CANGen / DBKOMgen / GENy

In the following descriptions examples from the CANGen / DBKOMGen generation tool GUI are used.

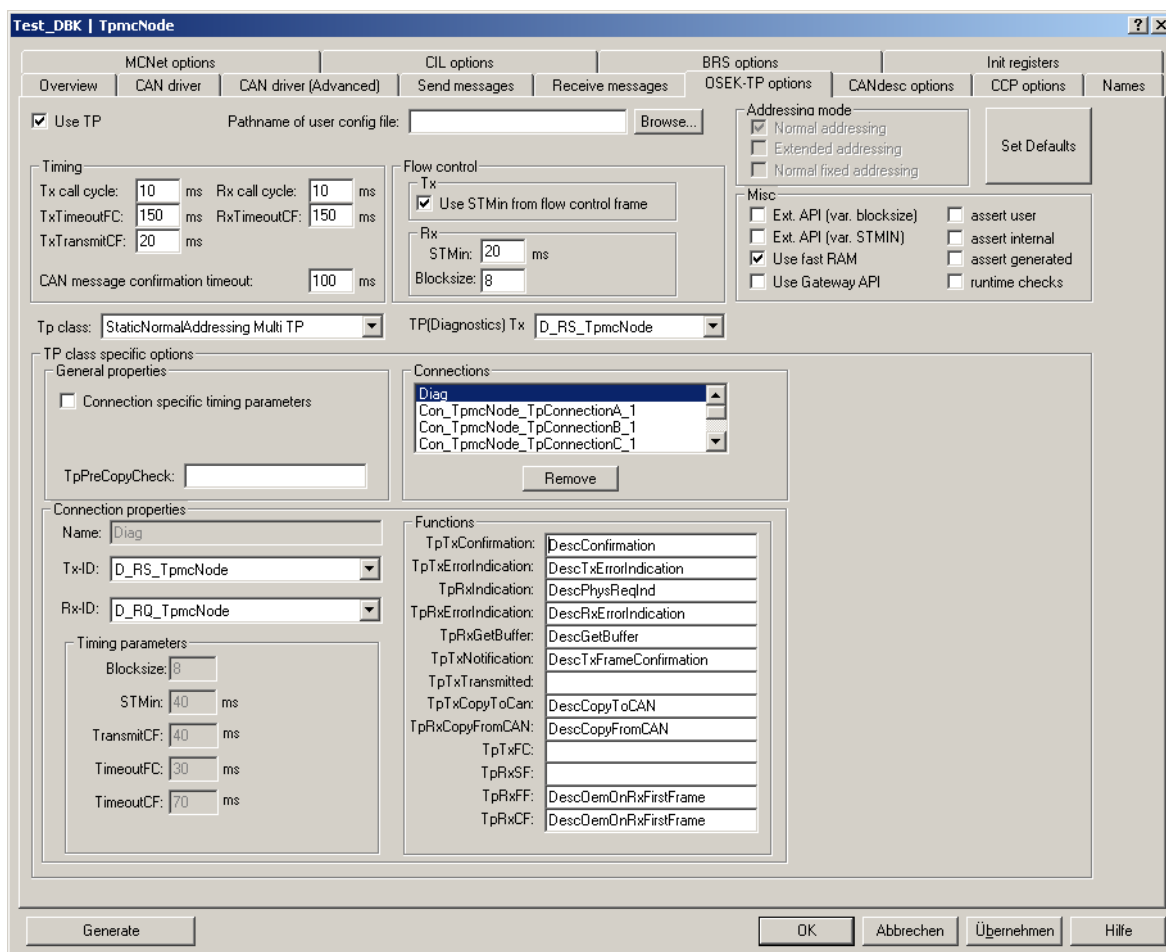
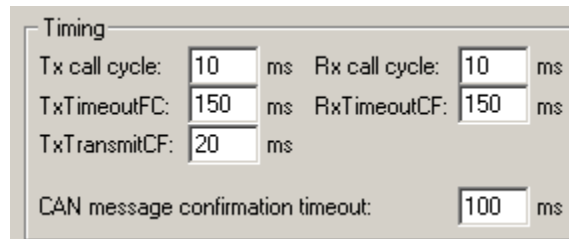


Figure 3-1 General settings in Generation Tools

### 3.1.1 Timing



Timing

Tx call cycle:	10	ms	Rx call cycle:	10	ms
TxTimeoutFC:	150	ms	RxTimeoutCF:	150	ms
TxTransmitCF:	20	ms			
CAN message confirmation timeout:				100	ms

Figure 3-2 Timing settings in Generation Tools

#### 3.1.1.1 Transmission timing

##### Tx call cycle

Together with this period, the function TpTxTask() has to be called periodically by the application

##### TxTimeoutFC

In the Timeout FC edit field, the FlowControl timeout value is specified. Within this time, the expected FC frame has to be received by the transmitting ECU.

##### TxTransmitCF

The Transmit CF time is the interval for the transmission of ConsecutiveFrames. This value is used as a constant for the calculation of the separation time between two consecutive frames.

If the time  $ST_{Min}$  from the FlowControl message should be calculated, the configuration of the application (usage of ApplTpCopyToCAN or Vector Diagnostic Layer) the Transmit CF parameter set the fastest possible transmission.

If the time  $ST_{Min}$  from the FlowControl message should be calculated, the configuration of the application (usage of ApplTpCopyToCAN or Vector Diagnostic Layer) the Transmit CF parameter set the fastest possible transmission.

Transmit CF set the lowest possible separation time.

Example: The Diagnostic Tester set the  $ST_{Min}$  value to zero. Which will mean to the ECU to transmit as fast as possible. If the application uses in this case a ring-buffer mechanism it has to fill the ring-buffer in the same fast way as the TP transmits the data. To prevent in such a case a buffer under-run it is possible to limit the TP, by setting the lowest possible separation time value, so that the calculated  $ST_{Min}$  cannot be smaller than the Transmit CF value.

#### 3.1.1.2 Reception timing

##### Rx call cycle

Together with this period, the function TpRxTask() has to be called periodically by the application

## RxTimeoutCF

After the Timeout CF time expires, a time-out occurs with the transport layer between the receptions of two ConsecutiveFrames.

### 3.1.1.3 Common timing

#### CAN message confirmation timeout

Maximum time between a transmission request and the confirmation interrupt, indicating that the frame is sent successfully (it is at least accepted by one net node).

### 3.1.2 Flow Control

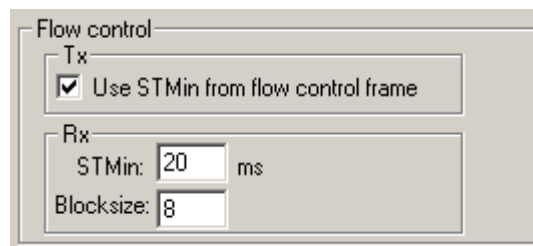


Figure 3-3 Flow control settings in Generation Tools

#### 3.1.2.1 Transmission

##### Use $ST_{Min}$ from flow control frame

If the time  $ST_{Min}$  from the FlowControl message should be calculated, the configuration

If the time  $ST_{Min}$  from the FlowControl message should be calculated, the configuration

#### 3.1.2.2 Reception

##### STMin

The STmin edit field contains the minimum separation time between two consecutive frames. The separation time will be at least as long as configured or longer. The value in this edit field will be transmitted to the sender ECU in the FlowControl frame from the current ECU. The STmin value can either be defined at compile time or changed at runtime (see also 3.1.3 Extended API STmin).

##### BlockSize requested

The BlockSize specifies the number of ConsecutiveFrames until a FlowControl is needed. The receiver defines the BlockSize. The sender always uses the BlockSize of the receiver. The BlockSize value can either be defined at compile time or changed at runtime (see also 3.1.3 Extended API BlockSize).



### 3.1.3 Misc

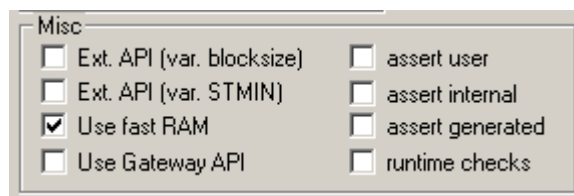


Figure 3-4 Misc. settings in Generation Tools

#### Extended API (variable BlockSize)

API extension, which can adjust the BlockSize value.

If the feature is enabled the BlockSize can be set at run-time by using the functions `TpRxSetBS()` and `TpRxGetBS()`.

Default value after initialization: `Uk g tgs gu gf *Uge kq Hq Eqp tqn+`

#### Extended API(variable STmin)

API extension, which can adjust the STmin value.

If the feature is enabled the STmin value can be set at run-time by using the functions `TpRxSetSTMIN()` and `TpRxGetSTMIN()`.

Default value after initialization: `Dghc n cn g chgt kpkck c kpu < UVo k *Uge kq Hq Eqp tqn+`

#### Use fast RAM

The RAM demand and run-time can be reduced on some implementations, if some variables are stored in fast RAM.

If the feature is enabled, the code is smaller and faster.

Otherwise less used variables are not stored in fast RAM. The code is a little bit bigger and slower.

#### Use Gateway API

API extension, which was implemented for Gateway purpose, but it is also possible to use it in other fields of applications.

The `CanRxInfoStructPtr` parameter is extended with the `CanRxInfoStructPtr` from the CAN Driver Precopy functions API (see /CANDrv/ manual).

Within this `CanRxInfoStructPtr` parameter the CAN ID, pointer to the CAN data, etc. is included.

#### Assertions

To detect some incorrect internal conditions of the Transport Protocol during development, integration and software test, there are different categories of so called assertions configurable:

1. User interface (for example input parameters, reentrance if not allowed)

2. Generated data
3. Internal software errors (for example inconsistent internal states)

Each type of assertion can be configured independently.

These assertions will help in different development phases to deal with unexpected problems, which cannot be handled by the Transport-Protocol internally. In such case the following callback function will be called by the Transport-Protocol:

This callback function has to be provided by the Application. The function parameter `errorNumber` gives more detailed information about the kind of error, which is occurred (see also 4.4.4.1 `AppItpFatalError`: Fatal Error for the different error-codes).

Generally, the error number has to be checked to solve the underlying problem. The recovery strategy is application dependent, but mostly there is a complete reset necessary to set up the software correctly again.



## Caution

This callback function must not return to the Transport-Protocol afterwards.

**assert user**

User assertion will be activated.

Should be used while development of Application software

**assert internal**

Internal assertions will be activated.

Should be used for tests of software changes in the Transport-Protocol  
(Vector internal)

**assert generated**

Internal assertions will be activated.

Should be used if a new version of the Generation Tool is used

## runtime checks

Runtime checks will be activated.

phase and should guarantee a more reliable run. Checks for parameter plausibility, overwriting of memory like beyond access of tables, etc..

### 3.2 General settings with Generation Tool GENy

General settings can be done under the TPMC tree element. Most important is the selection of TpClass in the upper right window. Some online help is provided for the most important special features like Gateway APIs or padding of TP frames. Some features might be greyed which means that this features are preconfigured based on OEM or other equipment. A Connection Group object represents a set of call back functions for the application to notify successful transmission or reception.

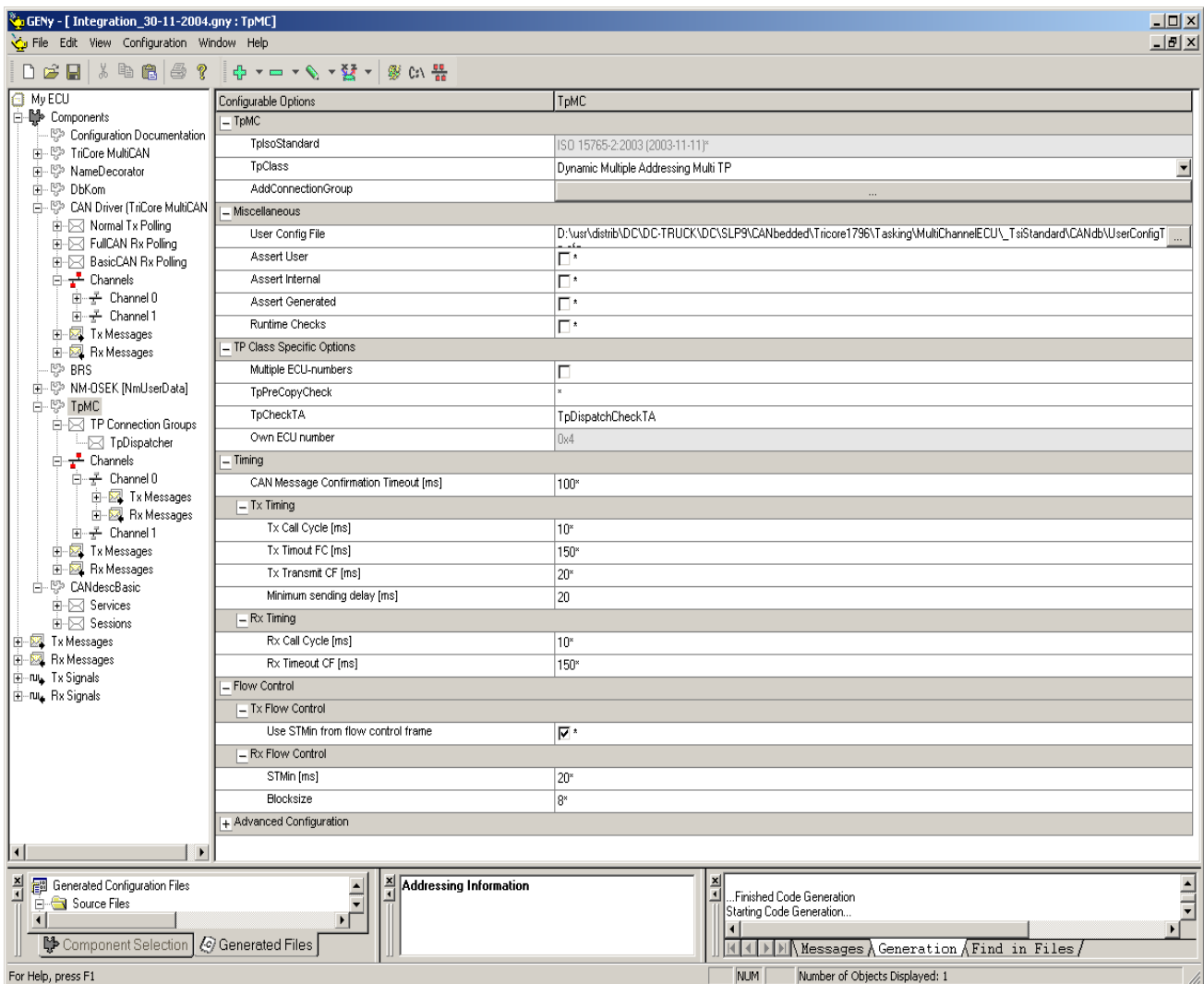


Figure 3-5 Main window of component TPMC within configuration tool GENy.

### 3.2.1 Configuration of Addressing Information

The addressing information is configured for each channel. The provided addressing elements like TpTxMessage (for NormalAddressing) depend on the selected TP class. It is required to assign a TpConnectionGroupObj for each Addressing information. In Dynamic Multiple Addressing Tp Classes any Addressing Information is assigned to only one TP Connection Group Object.

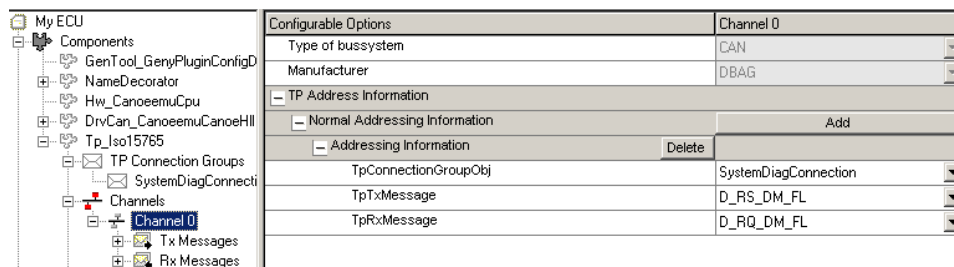


Figure 3-6 Main window of component TPMC within configuration tool GENy.

### 3.2.2 Usage of Far RAM buffers

Due to reasons of RAM resource availability it may be necessary to locate the receive and transmit buffers handed to the TP in a far memory location. All message buffer related types and callbacks will then use far pointers.

Vq gpcdrø j ku qr kqp j g Wlg hct TCO d Hgtu qr kqp kj k j g Cf cpegf Eqphk tc kqp tab must be enabled.

If that option does not suffice for your integration the Ogo qt Oqf gnQ gttk g qr kqp ecp be used alternatively supporting the usage of a special qualification string that can be entered as plain text (e.g.: @page @far).

### 3.2.3 Non standard handling of Flow Control frames

#### 3.2.3.1 Reserved STmin Handling

According to ISO 15765-2 the STmin values 0x80-0xF0 and 0xFA-0xFF are reserved.

If a received FC.CTS frame nevertheless uses one of these reserved values, it shall be interpreted from the TP as the maximum STmin time (0x7F) which is defined.

The TP supports two additional possibilities to handle reserved STmin values:

- > If j g u kej TP\_ENCDNGaK PQTGaHEaTGJaUVOK ku f ghpgf . j gp a FC frame with a reserved STmin value is silently ignored.
- > If j g u kej TP\_ENABLE\_CANCEL\_FC\_RES\_STMIN is defined, then a FC frame with a reserved STmin value will lead to the cancellation of the Tx connection.

Note that each switch has only an effect if the STmin is evaluated at all. For cases where STmin might not be evaluated, please refer to 3.2.3.4 and 3.2.3.5.

### 3.2.3.2 Ignore Flow Control Overflow

According to ISO 15765-2 a received FC.OVFLW (0x32) will abort the ongoing transmission due to the lack of reception buffer at the receiver side.

If the switch TP\_USE\_UNEXPECTED\_FC\_CANCELATION is set to kTp\_On, a FC.OVFLW frame is silently ignored instead.

### 3.2.3.3 Do not ignore unexpected Flow Control frames

According to ISO 15765-2 any unexpected FC frame shall be ignored.

If the switch TP\_USE\_UNEXPECTED\_FC\_CANCELATION is set to kTp\_On, this behavior is changed. Then every unexpected FC frame will cancel the current transmission.

### 3.2.3.4 Use STmin of FC

According to ISO 15765-2, the STmin from an FC.CTS shall be used as separation time between two consecutive frames.

If the switch TP\_USE\_STMIN\_OF\_FC is set to kTp\_Off, the STmin of the FC is ignored. Instead, the configured N\_Cs timeout (TxTransmitCF parameter, see 3.1.1.1) is used as STmin.

### 3.2.3.5 Analyze first FC only

According to ISO 15765-2, the contents of each expected and received FC.CTS shall be evaluated by a transmitter in order to adjust its BS and STmin values.

If the switch TP\_USE\_ONLY\_FIRST\_FC is set to kTp\_On, only the BS and the STmin of the first received FC.CTS are evaluated. These values are then used for the complete transmission. Further received FC.CTS are only used for synchronization and not to adjust BS and STmin.

## 3.3 Additional settings via user-configuration file

### 3.3.1 Dynamic Timing API

```

tTpEngineTimer tpRxTimeoutCF      [kTpRxChannelCount];
tTpEngineTimer tpTxTimeoutFC      [kTpTxChannelCount];
    
```

tTpEngineTimer is usually of type canuint16, for 8-bit CPUs it might also be defined as canuint8.

These variables are initialized internally from the TP with the constant values that are configured in the generation tool. So all connection specific timing are equal after TP initialization.



Please note that the TP expects these variables, containing the connection specific timing values, to be supplied by the application.

For the further dynamic adaptation and differentiation of these connection specific values the following API functions are available in addition:

>  
>  
>  
>

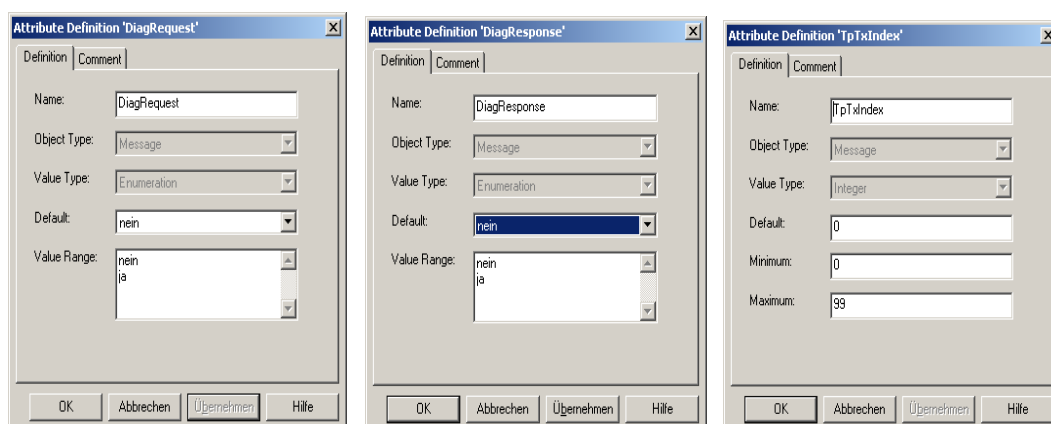
With these functions the belonging timeout values of the TP can be changed dynamically during runtime.

### 3.4 TP classes: SingleTP (multi-based)

These TP classes are based on the MultiTP core but running only with one connection and are optimized to consume a minimum of resources.

#### 3.4.1 Database Attributes

Following Database attributes are needed:



The figure shows three screenshots of the 'Attribute Definition' dialog boxes for Single/Static TP classes. Each dialog has a 'Definition' tab and a 'Comment' tab. The 'DiagRequest' dialog shows Name: DiagRequest, Object Type: Message, Value Type: Enumeration, Default: nein, and Value Range: nein, ja. The 'DiagResponse' dialog shows Name: DiagResponse, Object Type: Message, Value Type: Enumeration, Default: nein, and Value Range: nein, ja. The 'TpTxIndex' dialog shows Name: TpTxIndex, Object Type: Message, Value Type: Integer, Default: 0, Minimum: 0, and Maximum: 99. Each dialog has OK, Abbrechen, Übernehmen, and Hilfe buttons.

Figure 3-7 Database Attributes for Single/Static TP classes

**DiagRequest / DiagResponse:** Used for diagnostic request messages to make special pre-allocated Xge qt f lci pquku u æ gtu0  
(Only available for some car-manufactures)

**TpTxIndex:** Used for application TP messages.

TP connections with FlowControl: bi-directional transmissions according to ISO 15765 standard

TP-connections without FlowControl: unidirectional transmissions nonconformance to the ISO 15765 standard

conventions to read a connection out of the database	
bidirectional with FC (standard)	The TX-Node and the RX-Node includes each a TX-TP-message with the same TpTxIndex value {Broadcast not possible}.
bidirectional without FC	not supported
unidirectional with FC	not supported
unidirectional without FC (not supported in SingleTP classes)	The RX-Node do not include a TX-TP-message with a same TpTxIndex as the TX-TP-msg. of the TX-Node {Broadcast is possible - TX-msg. can have more than one receiver}.

Table 3-1 Usage of TpTxIndex database attribute

**GenMsgDelayTime:**

It is the time between two transmissions as a minimum time distance.

### 3.4.2 TP class SingleTP (multi-based): Normal Addressing

No special settings needed

### 3.4.3 TP class SingleTP (multi-based): Extended Addressing

No special settings needed

### 3.4.4 TP class SingleTP (multi-based): Normal Fixed Addressing

#### 3.4.4.1 Database Attributes

Refer to chapter 3.6.6.1 Database Attributes

## 3.5 TP classes Static MultiTP

For each TP-communication between two ECUs static defined connections are available.

### 3.5.1 Database Attributes

Refer to chapter 3.4.1 Database Attributes

### 3.5.2 TP class specific settings

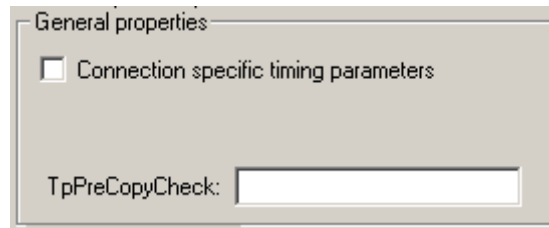


Figure 3-8 Additional TP settings (Static MultiTP) in Generation Tool

#### Connection specific timing parameters

The connection can override the global timing values for this connection.

#### TpPreCopyCheck

Just enter a function name to use this hook function.

### 3.5.3 Connection specific timing parameters

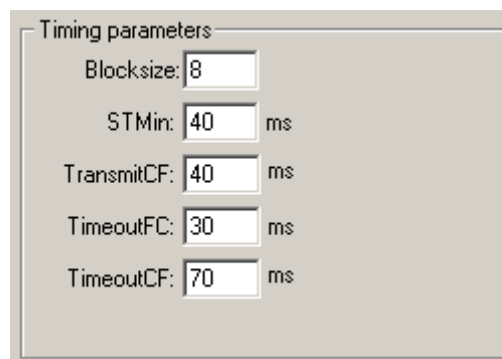


Figure 3-9 Connection specific timing parameters

The following parameters can be configured individually for each connection:

#### Timings

- > TxTimeoutFC
- > TxTimeoutCF
- > RxTransmitCF

#### FlowControl

- > STMin
- > Requested BlockSize

For detailed descriptions refer chapter 3.1.1 Timing and the following



### 3.5.4 Functions

Functions	
TpTxConfirmation:	DescConfirmation
TpTxErrorIndication:	DescTxErrorIndication
TpRxIndication:	DescPhysReqInd
TpRxErrorIndication:	DescRxErrorIndication
TpRxGetBuffer:	DescGetBuffer
TpTxNotification:	DescTxFrameConfirmation
TpTxTransmitted:	
TpTxCopyToCan:	DescCopyToCAN
TpRxCopyFromCAN:	DescCopyFromCAN
TpTxFC:	
TpRxSF:	
TpRxFF:	DescDemOnRxFirstFrame
TpRxCf:	DescDemOnRxFirstFrame

Figure 3-10 Hook-Functions (Static MultiTP)

Just enter a suitable function name to use the hook function in your application.

For a detailed description of each function refer chapter 4.4.

## 3.6 TP classes Dynamic MultiTP

In opposite to the static MultiTP there are no fix connections available. All connections are built-on during runtime and released after the transmission is complete. So the resources used per connection can be reused by other applications.

### 3.6.1 Properties

#### Tx channel count

Maximum possible number of parallel used TpChannel(s) for transmissions.

#### Rx channel count

Maximum possible number of parallel used TpChannel(s) for receptions.

#### Use Tx channels without FC

Enable the feature to use the non-FC to request data from the ECU.

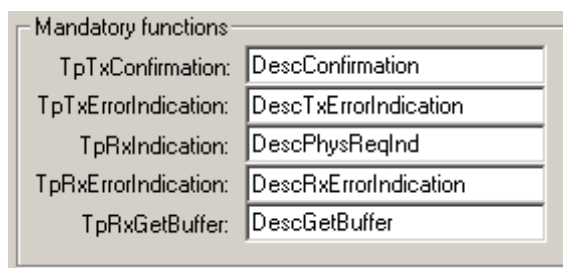
#### Use Rx channels without FC

Enable the feature to use the non-FC to receive data from the ECU.

### 3.6.2 Hook Functions

In opposite to the static MultiTP, where all hook functions are available once for each statically configured connection, here this set of hook functions is available only once for all connections. This means that all messages have to be dispatched to the belonging destination by the application for each connection.

These hook functions we recommend to use.



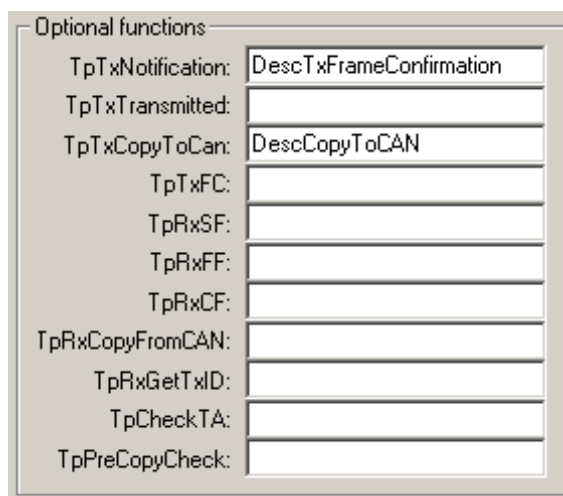
Mandatory functions	
TpTxConfirmation:	DescConfirmation
TpTxErrorIndication:	DescTxErrorIndication
TpRxIndication:	DescPhysReqInd
TpRxErrorIndication:	DescRxErrorIndication
TpRxGetBuffer:	DescGetBuffer

Figure 3-11 Mandatory functions for the usage of the CANdesc diagnostic component

Just enter a suitable function name to use the hook function in your application.

For a detailed description of each function refer to chapter 4.4.

These hook functions are optional.



Optional functions	
TpTxNotification:	DescTxFrameConfirmation
TpTxTransmitted:	
TpTxCopyToCan:	DescCopyToCAN
TpTxFC:	
TpRxSF:	
TpRxFF:	
TpRxCF:	
TpRxCopyFromCAN:	
TpRxGetTxID:	
TpCheckTA:	
TpPreCopyCheck:	

Figure 3-12 Optional functions (example for the usage of the CANdesc diagnostic component)



#### Be careful

while using a Vector Diagnostic Layer it is necessary to hand over only the function calls to the Diagnostic Layer, which belong to the diagnostic connection(s). An application example is present, see chapter 8.5.1.

### 3.6.3 Dynamic Objects

Vjg O nE qppge kq Vr ugu jg f pco le V K h pe kqpcrk (Dynamic TxID → On) of the CAN-Driver. However, you can specify additional dynamic objects for your application.



### Important

If you want to add dynamic objects for your application you have just to enter your count of dynamic objects. The Generation Tool adds the usage of dynamic objects for the MultiConnection Tp automatically.

## 3.6.4 TP class Dynamic MultiTP: Normal Addressing

### 3.6.4.1 CANdriver settings



### Important

Actually the Generation Tool will not setup the reception messages automatically. The user itself has to insert for each message, which should be processed by the TP (or for c tcp i g q h o guuci gu+c Vr Rtgeqr -function. Please refer the CAN-driver manual /CANdrv/ how to insert a Precopy-function.

## 3.6.5 TP class Dynamic MultiTP: Extended Addressing

### 3.6.5.1 TP class specific settings

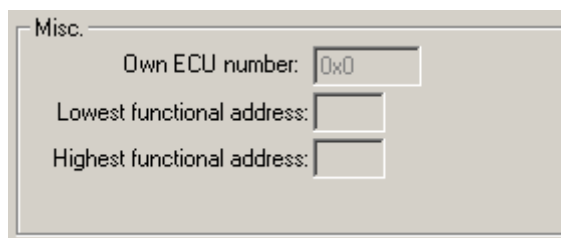


Figure 3-13 Misc (Extended Addressing)

#### Own ECU number

K kmdg tgc f q h tqo j g f c cdcug c tld g Vr Q pU u go Ge P o dgt 0

#### Lowest functional address

The value should define the lowest value of an additional range of receivable TargetAddresses.

Not supported use instead the hook function

#### Highest functional address

The value should define the highest value of an additional range of receivable TargetAddresses.

Not supported use instead the hook function

### 3.6.5.2 Database Attributes

Name	Default	No TP used	Normal	Extended (example)
TpNodeBaseAddress	FFFF	Default	Default	0x600
TpOwnSystemEcuNumber	FF	Default	Default	0x01
TpNodeMessageCount	FF	Default	Default	0xff

Table 3-2 Data Base Attributes

#### TpNodeBaseAddress

The not valid value FFFF indicates, that there is no base address necessary.

#### TpOwnSystemEcuNumber

This value provides the own ECU Number, necessary for setting up the transmit identifier.

#### TpNodeMessageCount

Vj ku c n g f g g t o l p g u j q o c p o g u c i g u c t g c u u k p g f q j g t c p i g q i g j g t k j j g base address. This is necessary for the TP to calculate to which base the received CAN ID is assigned.

The values for extended addressing are just an example:

The CAN ID for this node is  $0x600 + 0x01 = 0x601$ .

### 3.6.5.3 Multiple Base Addresses

For each connection a dedicated base address including an address offset and a message count can be specified.

## 3.6.6 TP class Dynamic MultiTP: Normal Fixed Addressing

### 3.6.6.1 Database Attributes

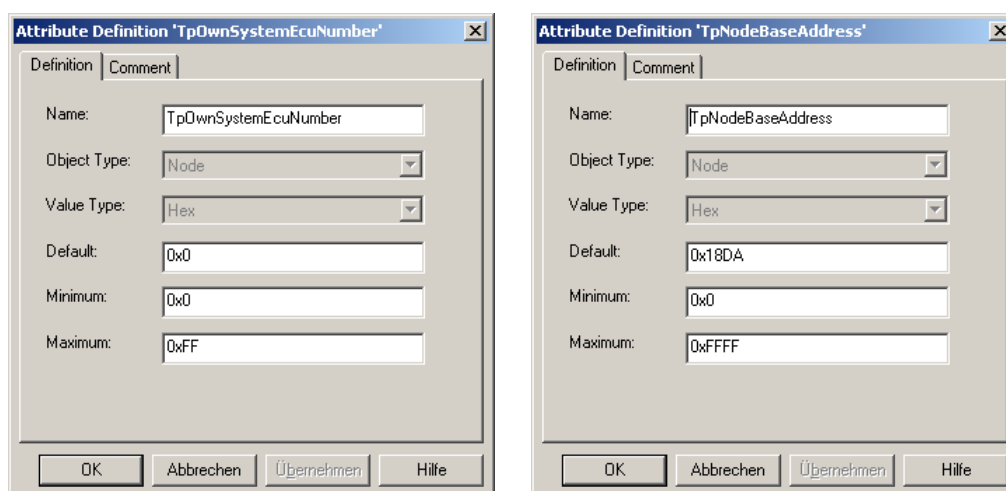


Figure 3-14 Fc cdcug c tkl gu hqt Pqto cnHk gf Cf f tguulpi

#### TpOwnSystemEcuNumber

Each ECU is represented in the network by an address / EcuNumber. If the EcuNumber 2 thku ugf jg VR ce k c gu jg O nk r g Ge P o dgt hgc tg \*tghrt 7.4.1 Vlt cnGE Wu).

## TpNodeBaseAddress

This attribute includes the upper 13 bits (like priority, PGN) of the CAN-ID.

### 3.6.7 TP class Dynamic MultiTP: Mixed 29-bit Addressing

Currently open support is only for generation tool GENy requested

### 3.6.8 TP class Dynamic MultiTP: Multiple Addressing

In this TP class it is possible to change the addressing mode in run-time.

#### 3.6.8.1 Addressing mode

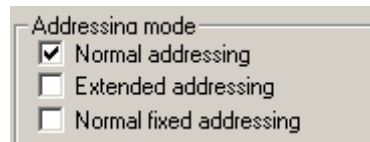


Figure 3-15 Addressing mode (Multiple Addressing)

Only the checked addressing modes will be supported.

#### 3.6.8.2 CAN Driver settings

To distinguish the addressing mode while the reception different Precopy-functions will exist for each mode. It is possible to insert the Precopy-function for a message or for a range of messages (CAN-Driver Ranges).

- > **NormalAddressing:** TpPrecopyNormal<DESTINATION>
- > **NormalFixedAddressing:** TpPrecopyNormalFixed<DESTINATION>
- > **ExtendedAddressing:** TpPrecopyExtended<DESTINATION>
- > **Mixed29Addressing:** TpPrecopyMixed29<DESTINATION>
- > **Mixed11Addressing:** TpPrecopyMixed11<DESTINATION>



#### Caution

Actually the Generation Tool will not setup the reception messages automatically.

<DESTINATION> is replaced by one of the following strings:

- > Appl
- > DiagFunc
- > DiagPhys

These destinations identify the purpose of a given connection. DiagFunc will identify a functional Diagnostic message (1:n). DiagPhys is representing the standard physical diagnostic message (1:1) and Appl a standard TPMC connection used for application purpose (1:1).

E.g.: NormalFixedAddressing range 18DA0500 with mask 0xFF which is specified by the ISO standard as physical range would be configured in the CAN Driver as:

## TpPrecopyNormalFixedDiagPhys

Using a dispatcher in combination with two macro functions it is possible to distinguish inside the TPMC callback function set between a diagnostic or applicational request message and direct it to the correct component like CANdesc.

can be used to check against

can be used to check against

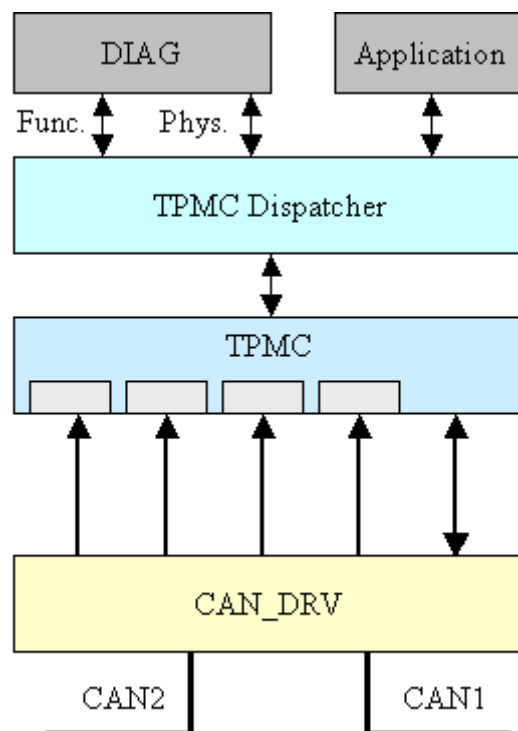


Figure 3-16 Dedicated call of Precopy functions in TPMC by the driver.

### 3.7 TP class Dispatched MultiTP

With the release version 3.00.00 the Fkr c ej gf O n\kR ercuu cu lp tqf egf to disburden the application from the dispatching job.

Using tjg F pco le O n\kR ercuugu. j lej u r rqt qpn qpg ulpi le set of callback functions for all connections together, the dispatching of the actual destination has to be performed by the application.

Using tjg Fkr c ej gf O n\kR ercuugu cmqh jg fkr c ej lpi qtm ku f qpg kj lp jg TPMC.

Fkr c ej gf O n\kR is located between static and dynamic TP classes. As well as Static TP it supports connection specific sets of callback functions and dispatches all connections, regarding the Address Information (AI), to these callback functions. Just as Dynamic TP resources are shared among the connections.

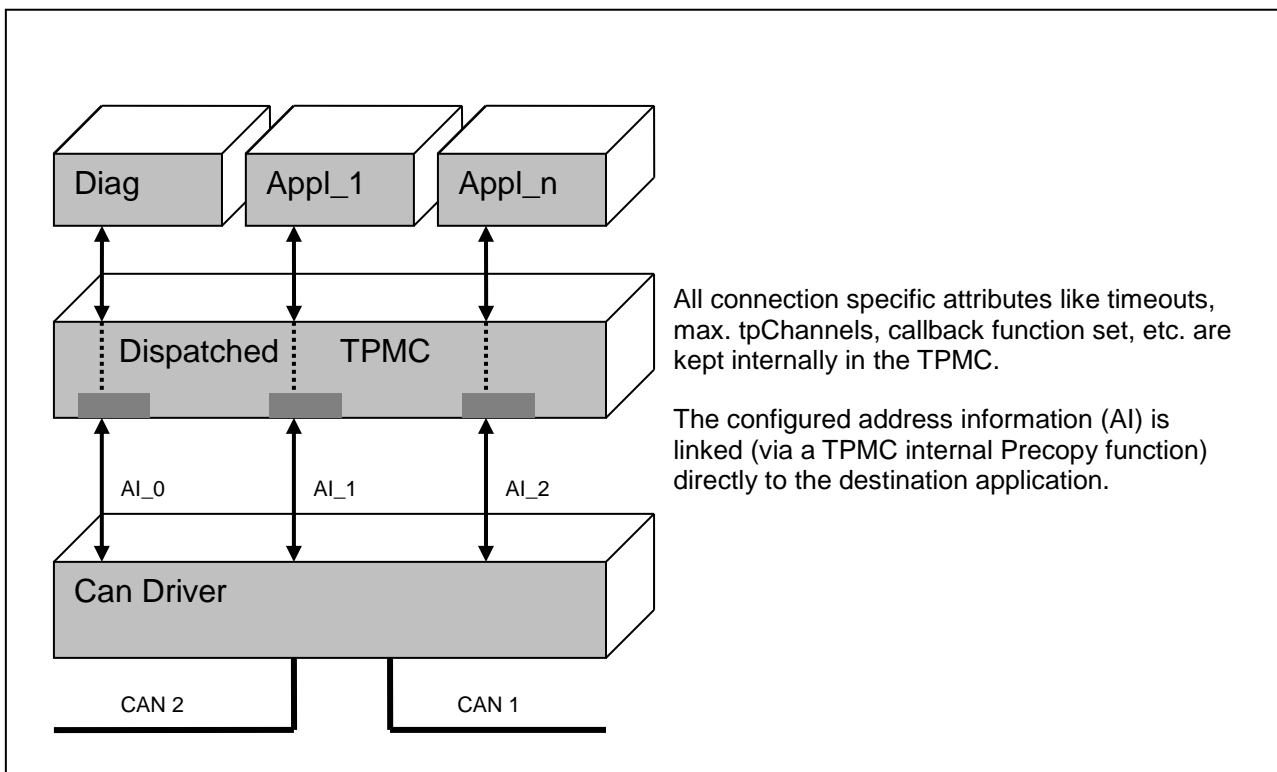


Figure 3-17 Dedicated call of application callback functions in TPMC by the internal dispatcher.



#### Info

Please note that all existing applications are unaffected unless the new class is actually selected in the generation tool.

### 3.7.1 “Dynamic MultiTP” versus “Dispatched MultiTP” – a short analogy

#### 3.7.1.1 Solution based on “Dynamic MultiTP”:

Here all dynamic TpChannels are provided as a global resource and shared by all connections. So, if no Rx channel is currently available then the incoming message is simply discarded by the TPMC, no reception will occur and the application will not be notified. Otherwise the primal callback function to map an incoming request to a connection, `thg Cr r rVr T l g D hgt h pe kq. ku ecngf 0 Vj g c f f tguulpi f c c u c lecm` configured in GENy is not present for the dispatching application. There is no consistency provided by the TPMC.

To perform this mapping the addressing information statically configured has to be compared to the currently received CAN message. The scope of the addressing information to be compared can be different and depends on the used addressing type.

`Kc c n f eqppge kq ku tq pf kj lp j g Cr r rVr T l g D hgt h pe kq jgp c` crid pointer to the application buffer is handed to the TPMC, the FC status can be set and the FC addressing information must be set for usage by the TPMC. The identified reception is `o c tngf j k g ulpi j g Vr T Ug Eqppge kqP o dgt CRKh pe kq kj c pl s e number` defined by the application. To distinguish the connections in later callbacks (e.g. `ApplTpRxIndication(tpChannel)`), the API `TpRxGetConnectionNumber(tpChannel)` must be used to get an application relevant handle. The tpChannel handle can and will be different for each reception.

Receive Example: (see also chapter 8.5)

For the transmission a Tx channel has to be allocated, a connection number has to be assigned and the connection parameters have to be set according to the addressing type before the transmission can be started.

Transmit Example: (see also chapter 8.5)




For all this topics several API functions must be used in a correct manner what may result in a pretty complex dispatcher to be handled by the application.

### 3.7.1.2 Solution based on “Dispatched MultiTP”

Each connection group has a configurable number of TpChannels reserved for its own. This offers an improved availability for concurrent receptions with no interference to other TpChannel resources availability.

All Tp callbacks are dispatched internally in the TPMC. In addition to the passing of a raw rEjcppgnc eqppge kq jcpf r c f f t g u u l p h q J c p f r g k u j c p f g f q j g c r r n e c k p 0 D g j k p f j k u c f f t g u u l p h q J c p f r g c m c f f t g u u l p h q t o c k p k u c c k e d r g d c u g f q p j g u c l e e q p h i t c k p information. Only dynamic runtime address information (e.g. target address in case of Extended- or NormalFixed- addressing) has to be handled extra.

	<p><b>Info</b></p> <p>Please note that all application callback functions do not change their API. Additional API functions are provided q i g j g c f f t g u u l p h q J c p f r g h t q o j g corresponding tpChannel :</p> <ul style="list-style-type: none"> <li><input type="checkbox"/> : within reception callbacks</li> <li><input type="checkbox"/> : within transmission callbacks</li> </ul>
---	--

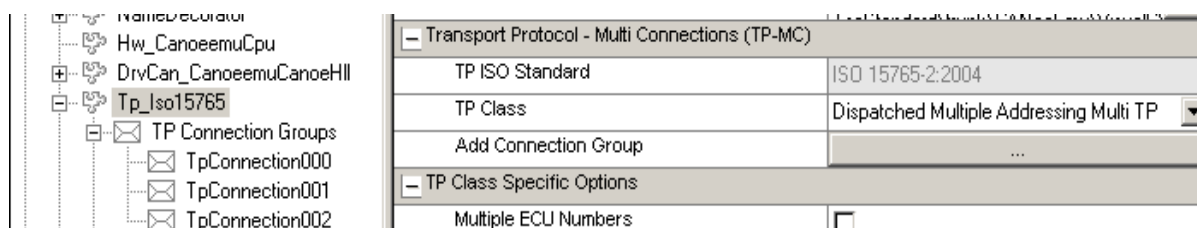
A connection specific precopy function is introduced which is called when the dispatching is already completed and resulted in exactly the call of this connection specific function. To k f g p k j g e q p p g e k q p n g t q p l u j g c f f t g u u l p h q J c p f r g j c u q d g u q t g f d j g application.

V j g j c p f r g u c t g r t q k f g f k p j g h t o n V r > C f f t g u u l p i k p h q P c o g @ k p j g i g p g t c g f code. So the application can easily differentiate within the callback functions which eqppge kq k u r t g u g p l u d e j g e m p i j g c f f t g u u l p h q J c p f r g u l p i j g C R K V r T l g C f f t g u u l p h q J c p f r g \* + 0 Please note that the differentiation in the callback functions is only necessary if more than one AI is configured for one connection or if the same callback functions are configured for more than one connection. Otherwise the corresponding callback function is dedicated unambiguously to one connection.

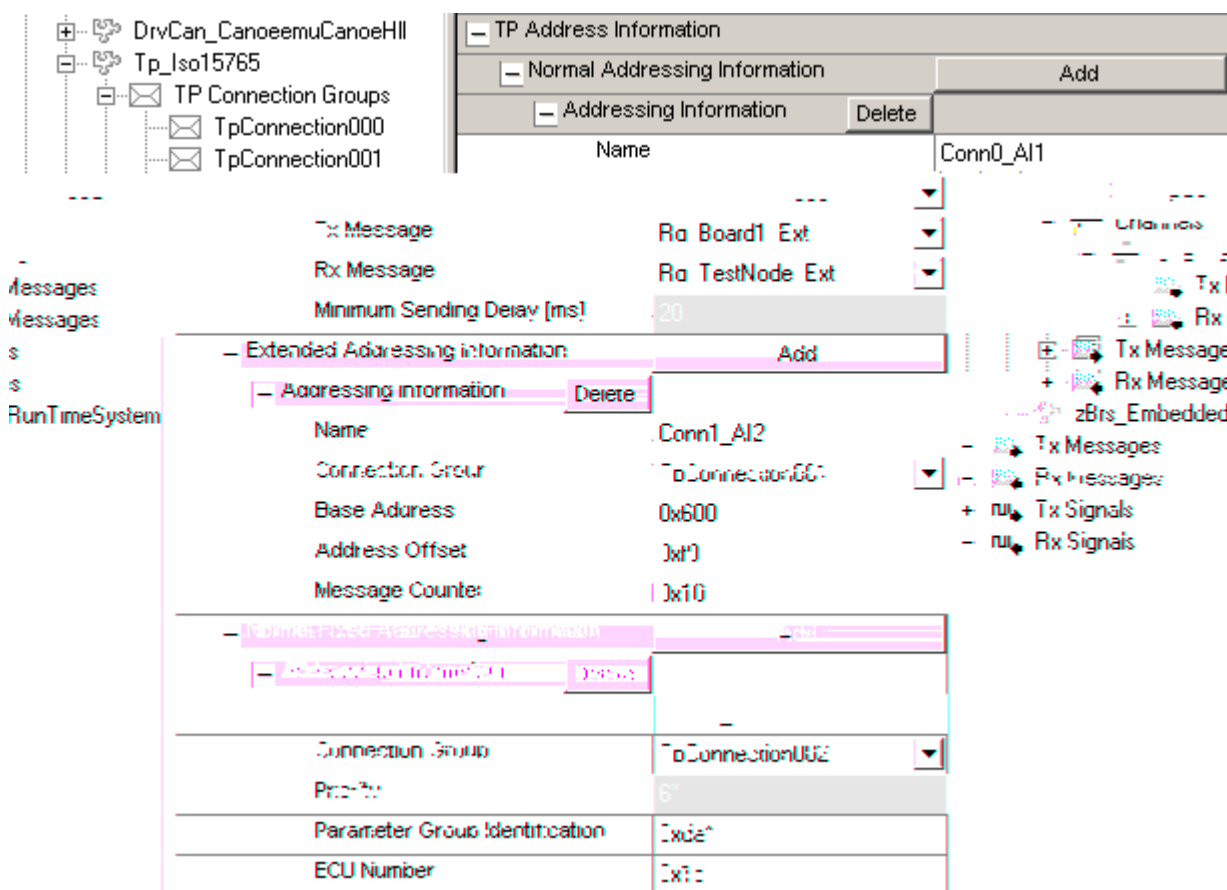
Of course also here free TpChannels must be available (per connection group) or the reception (transmission) will fail.

### Example:

Vjg hqmq lpi g cor rguj q u c Fkur c ejgf O nk r g Cf f tguulpi O nkVR eqphk tc kqp containing 3 connections (TpConnection000/001/002).



One AI is configured per connection and each connection uses a different addressing type (Normal-, Extended-, NormalFixed- addressing).



Configurable Options	TpConnection000
TP Connection Group	
Name	TpConnection000
Number of Rx Channels	3
Number of Tx Channels	3
Blocksize [Frames]	8*
Separation Time [ms]	20*
Flow Control Timeout [ms]	150*
CF Timeout [ms]	150*
Transmit CF Time Interval [ms]	20
Rx Get Buffer	testRxGetBuffer0
Rx Indication	testRxIndication0
Rx Error Indication	testRxErrorIndication0
Rx Single Frame Indication	*
Rx First Frame Indication	*
Rx Consecutive Frame Indication	*
Rx Copy from CAN	*
Rx Flow Control Frame Transmitted	*
Tx Confirmation	testTxConfirmation0
Tx Error Indication	testTxErrorIndication0
Tx Notification	*
Tx CAN Message transmitted	*
Tx Flow Control Frame received	*
Tx Copy to CAN	*
Tx Delay finished	*

Each connection has an appropriate connection specific set of callback functions beneath some other connection specific attributes.

In the generated code the following constants are available for usage by the application.  
The connections groups:

The connection handles:

The connection specific transmit macros:

Now the application can easily differentiate within the connection specific callback functions and decide how to proceed:

### 3.7.2 Dispatched MultiTP API



## Caution

To avoid collisions it is prohibited to use API-functions from the application site that are used internally by the TPMC dispatcher.

Vjku o gcpu jc cmCRKh pe kpu o ctnrgf cu done internally by TP kp jg cdrgu dgrq  
are neither necessary nor available anymore!


### 3.7.2.1 Reception side

[illegible]

- New API functions for Dispatched classes:

Please find a more detailed description in chapter 4.


3.7.2.2 Transmission side



**Info**

Please note that the TpTransmit function is the only API that has to be adapted in the application code.

Dynamic MultiTP class	Dispatched MultiTP class Since version 3.00.00

[illegible]

1.) Note: The Locking and Unlocking of tpChannels is no longer necessary. Due to the possibility to configure a connection with a dedicated exclusive rEjcppgn jg rEjcppngntguq teg ku rnef ko rnekn0

- New API functions for Dispatched classes:  
Please find a more detailed description in chapter 4.


## 4 API

### 4.1 Use of ISO15765-Transport Protocol

Please use the services of the ISO15765 Transport Protocol in your application according to the instructions in this manual.

Please include the tpmc.h definition file in all modules requiring Transport Protocol Services. All available services, the types for the interface, and symbolic constants are defined in this file.

After a power on reset and before any other call of the Transport Protocol the function void `TPMC_Init` has to be called. The main program of the Transport Protocol `TPMC_Main` and `TPMC_Periodic` has to be called periodically by the application.

All other services of the Transport Protocol are called on those points in your application where services are required.

### 4.2 Functions of the Transport Protocol

Field description of the following tables

Name of the function	
<b>Prototype</b>	
SingleConnectionTp	
MultipleConnectionTP	
<b>Parameter</b>	
Name of the parameter	Description of the parameter
<b>Return code</b>	
name	Meaning of the return code
<b>Availability</b>	
The API is included in all versions, except a restriction is given here	
<b>Description</b>	
Explanation of the functionality	
<b>Pre-condition(s)</b>	
Required preconditions before the function can be used.	
<b>Post-condition(s)</b>	
If a state change was done, it will be described here	
<b>Call context</b>	
The restrictions from where the function can be used are described here.	

**Please note**

Some additional notes

**Examples**

A short code example is given

**4.2.1 Administrative Functions****4.2.1.1 TpInitPowerOn: Initialization**

TpInitPowerOn

**Prototype**

SingleConnectionTp

MultiConnectionTP

**Parameter**

-

**Return code**

-

**Availability**

No restrictions

**Description**

Power On Initialization of the TP. This function has to be called before all other functions of the Transport Protocol once after Power On.

**Pre-condition(s)**

Global interrupts are disabled and CAN-driver with function and are initialized correctly.

**Post-condition(s)**

The Transport Layer is ready for reception after calling .

**Call context**

Background-loop level with global disabled interrupts

**Please note**

Call the before the application wants to reserve own dynamic transmission objects.

**Examples**

-



#### 4.2.1.2 Tplnit: Re-initialization

Tplnit

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
-	-
Return code	
-	-
Availability	
No restrictions	
Description	
The Transport Layer is re-initialized after calling .	
Pre-condition(s)	
was called before. No TP functionality is used at this time.	
Post-condition(s)	
The Transport Layer is re-initialized after calling	
Call context	
Background-loop level with global disabled interrupts	
Please note	
-	
Examples	
-	

#### 4.2.1.3 TpTask: Observing timing conditions

TpTask

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
-	-

Return code	
-	-
Availability	
No restrictions	
Description	
Function calls both TpRxTask and TpTxTask in correct order.	
Pre-condition(s)	
was called before.	
Post-condition(s)	
-	
Call context	
Cyclic task base.	
Please note	
-	
Examples	
-	

#### 4.2.1.4 TpCanChannelInit: CAN channel specific re-initialization

TpCanChannelInit

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	-
Return code	
-	-
Availability	
Since TPMC version 2.41	
Description	
Any reception / transmission on this CAN channel will be stopped. If a connection was running the application will be informed by calling the function	
Pre-condition(s)	
TpInitPowerOn() was called before. No TP functionality is used at this time.	

Post-condition(s)
All running TP channels on this CAN channel are re-initialized.
Call context
Background-loop level with global disabled interrupts
Please note
-
Examples
-

#### 4.2.1.5 TpRxTask: time base for reception timeouts

TpRxTask

Prototype
SingleConnectionTp
MultiConnectionTP
Parameter
-
Return code
-
Availability
No restrictions
Description
The function has to be called periodically (cycle time $T_{TpRxCallCycle}$ ) by the application. This function performs all Rx-Tasks of the Transport Layer and monitors the timings.
Pre-condition(s)
The TP is initialized with TpInitPowerOn().
Post-condition(s)
-
Call context
Background-loop level or OSEK-osTask with low priority.
<b>Important note:</b> This function <b>must not</b> be called in interrupt context!
Please note
-
Examples
-

#### 4.2.1.6 TpTxTask: time base for timeouts/transmission

TpTxTask

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
-	-
Return code	
-	-
Availability	
No restrictions	
Description	
The function <code>TP_TxTask</code> has to be called periodically (cycle time $T_{TP\_TxCallCycle}$ ) by the application. This function performs all Tx-Tasks of the Transport Layer and monitors the timings.	
Pre-condition(s)	
The TP is initialized with <code>TP_INITIALIZE</code> .	
Post-condition(s)	
-	
Call context	
Background-loop level or OSEK-OSTask with low priority.	
<b>Important note:</b> This function <b>must not</b> be called in interrupt context!	
Please note	
-	
Examples	
-	

4.2.1.7    **TpRxStateTask: optional transmission retry**

TpRxStateTask

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	-
Return code	
-	-
Availability	

Return code	
-	-
Availability	
Since TPMC version 2.35	
Description	
The function <code>TPMCTransportLayerToCANDriver</code> can be called optionally by the application. This function performs the link from the Transport Layer to the CAN-Driver for all running Rx-connections.	
Pre-condition(s)	
The TP is initialized with <code>TpInitPowerOn()</code> .	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	
-	

#### 4.2.1.9 TpTxStateTask: optional transmission retry

TpTxStateTask

Prototype	
SingleConnectionTp	
MultipleConnectionTP	
Parameter	
	-
Return code	
-	-
Availability	
Since TPMC version 2.35	
Description	
The function <code>TPMTxStateTask</code> can be called optionally by the application. This function performs the link from the Transport Layer to the CAN-Driver.	
Pre-condition(s)	
The TP is initialized with <code>TpInitPowerOn()</code> .	

Post-condition(s)
-
Call context
-
Please note
<b>It is prohibited to call TpTxStateTask () nested.</b>
Examples
-

#### 4.2.1.10 TpTxAllStateTask: optional transmission retry

TpTxAllStateTask

Prototype
SingleConnectionTp
MultiConnectionTP
Parameter
-
Return code
-
-
Availability
Since TPMC version 2.35
Description
The function can be called optionally by the application. This function performs the link from the Transport Layer to the CAN-Driver for all running Tx-connections.
Pre-condition(s)
The TP is initialized with .
Post-condition(s)
-
Call context
-
Please note
-
Examples
-

## 4.2.2 Receive Functions

### 4.2.2.1 TpRxSetConnectionNumber: Assign a Connection-Number to a channel

TpRxSetConnectionNumber

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	Underlying tpChannel used for this connection.
	Connection number that shall be assigned to this tpChannel.
Return code	
	-
Availability	
Only for dynamic TP classes	
Description	
This function assigns an application specific connection-number to this tpChannel.	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
Use this function only inside the callback function !	
Please note	
-	
Examples	
-	

### 4.2.2.2 TpRxGetConnectionNumber: Get the Corresponding Connection-Number

TpRxGetConnectionNumber

Prototype	
SingleConnectionTp	
MultiConnectionTP	



Parameter	
	-
Return code	
	-
Availability	
Only for dynamic TP classes	
Description	
This function returns the connection-number, which is assigned to this .	
Pre-condition(s)	
The TP is initialized with . This is not reset and a connection-number was previously assigned to it by the application. (See TpRxSetConnectionNumber())	
Post-condition(s)	
-	
Call context	
-	
Please note	
A correct value will only be returned, if a connection number was set previously in the callback function with .	
Examples	
-	

4.2.2.3 TpRxGetAddressingFormat: Get the current addressing type

TpRxGetAddressingFormat

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	Underlying TP channel
Return code	

Availability
Only for Multiple Addressing TP
Description
This macro is used to retrieve the required addressing information in a multiple addressing environment. Using a dispatcher in combination with the macro function it is possible to distinguish inside the TPMC callback function set between the different addressing types and handle additional pertaining information.
Pre-condition(s)
A TP Channel is successful allocated.
Post-condition(s)
-
Call context
-
Please note
-
Examples
-

#### 4.2.2.4 TpRxGetAssignedDestination: Get the currently assigned destination

TpRxGetAssignedDestination

Prototype	
SingleConnectionTp	
MultipleConnectionTP	
Parameter	
	Underlying tp channel
Return code	
	One of the following constants (canbitttype:3):
	is delivered to differentiate between application, functional or physical diagnostic requests.
Availability	
Only for Multiple Addressing TP	

Description
This macro is used to retrieve the required destination information in a multiple addressing environment. Using a dispatcher in combination with the macro function it is possible to distinguish inside the TPMC callback function set between the different destinations and handle the correct dispatching of the message to the pertaining destination.
Pre-condition(s)
A tpChannel is successful allocated.
Post-condition(s)
-
Call context
-
Please note
-
Examples
-

#### 4.2.2.5 TpRxResetChannel: Free Rx-TpChannel

##### TpRxResetChannel

Prototype
SingleConnectionTp
MultipeConnectionTP
Parameter
-
Return code
-
Availability
No restriction
Description
Each time a transport-frame was received the used channel is blocked. To receive another transport-frame on this channel the application has to free this channel. This is, in case of an erroneous reception, not required for the TpRxErrorIndication() callback. The function is called within or after the Rx-Indication - callback. If the application calls the reset-function then the application itself is also responsible to handle the reset values inside the application in further processing steps.

Pre-condition(s)
The TP is initialized with TpInitPowerOn().
Post-condition(s)
-
Call context
Background-loop level or OSEK-OSTask with lower or same priority as TpTasks.
Please note
-
Examples
-

#### 4.2.2.6 TpRxGetStatus: Rx-Channel Status

TpRxGetStatus

Prototype
SingleConnectionTp
MultipleConnectionTP
Parameter
-
Return code
kTpChannelInUse = 0x01 kTpChannelNotInUse = 0x00
Availability
No restriction
Description
This function returns the actual status of the Rx-Channel.
Pre-condition(s)
The TP is initialized with TpInitPowerOn().
Post-condition(s)
-
Call context
-
Please note
The returned status can have more than two values! The InUse-Flag is always coded in the lowest bit (0x01)

## Examples

Because it is a status-field there are two possibilities for checking if the channel is InUse:

### 4.2.2.7 TpRxSetBS: Setting up BlockSize on Reception Side

TpRxSetBS

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	-
Return code	
Availability	
Extended API-BS must be activated	
Description	
The BlockSize-Value within the FlowControl can be adjusted by this function.	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	
-	

#### 4.2.2.8 TpRxGetBS: Get BlockSize on Reception Side

TpRxGetBS

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	-
Return code	
Availability	
Extended API-BS must be activated	
Description	
The BlockSize-Value within the FlowControl can be read by this function.	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	
-	

#### 4.2.2.9 TpRxSetSTMIN: Setting up STMin time on Reception Side

TpRxSetSTMIN

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	-

<b>Return code</b>	
<b>Availability</b>	
Extended API-STMIN must be activated	
<b>Description</b>	
The STmin-Value within the FlowControl can be adjusted by this function.	
<b>Pre-condition(s)</b>	
The TP is initialized with TpInitPowerOn().	
<b>Post-condition(s)</b>	
-	
<b>Call context</b>	
-	
<b>Please note</b>	
-	
<b>Examples</b>	
-	

#### 4.2.2.10 TpRxGetSTMIN: Get STMin time on Reception Side

TpRxGetSTMIN

<b>Prototype</b>	
SingleConnectionTp	
MultiConnectionTP	
<b>Parameter</b>	
	-
<b>Return code</b>	
<b>Availability</b>	
Extended API-STMIN must be activated	
<b>Description</b>	
The STmin-Value within the FlowControl can be read by this function.	
<b>Pre-condition(s)</b>	
The TP is initialized with TpInitPowerOn().	

Post-condition(s)
-
Call context
-
Please note
-
Examples
-

#### 4.2.2.11 TpRxGetChannelID: Get Received CAN-Id

TpRxGetChannelID

Prototype
SingleConnectionTp
MultiConnectionTP
Parameter
-
Return code
CAN-ID
Availability
Only for dynamic TP class: Normal Addressing.
Description
This function returns the CAN-Identifier, of the last transport-frame
Pre-condition(s)
The TP is initialized with TpInitPowerOn().
Post-condition(s)
-
Call context
-
Please note
-
Examples
-



#### 4.2.2.12 TpRxGetChannelExtID: Get Received Extended CAN-Id

TpRxGetChannelExtID

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	-
Return code	
	Extended CAN-ID
Availability	
For	
<ul style="list-style-type: none"> <li>- Dynamic TP class Normal Addressing and</li> <li>- Dispatched Normal Multi TP</li> </ul>	
Description	
This function returns the extended CAN-Identifier, of the last transport-frame	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	
-	

#### 4.2.2.13 TpRxGetCanChannel: Get physical CAN channel

TpRxGetCanChannel

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	-

Return code	
Availability	
Only multiple CAN-channel systems	
Description	
This function returns the (physical) CAN-channel, through which the last transport-frame has been received.	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	
-	

#### 4.2.2.14 TpRxGetSourceAddress: Get received Source Address

TpRxGetSourceAddress

Prototype	
SingleConnectionTp	
MultipleConnectionTP	
Parameter	
	-
Return code	
Availability	
Only for dynamic TP classes: Extended- and Normal Fixed Addressing	
Description	
This function returns the destination address, which has been received in the last transport-frame.	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn()	
Post-condition(s)	
-	

Call context
-
Please note
-
Examples
-

#### 4.2.2.15 TpRxGetReceivedTargetAddress: Get received Target Address

TpRxGetReceivedTargetAddress

Prototype
SingleConnectionTp
MultiConnectionTP
Parameter
Return code
Availability
Only for TP classes: Extended-, Normal Fixed-, and Mixed addressing with the extended gateway API enabled.
Description
This function returns the destination address, which has been received in the last transport-frame. Normally it is only used for gateway applications.
Pre-condition(s)
The TP is initialized with TpInitPowerOn().
Post-condition(s)
-
Call context
-
Please note
-
Examples
-

4.2.2.16 TpRxGetEcuNumber: Get ECU Number


TpRxGetEcuNumber

Prototype	
SingleConnectionTp	
MultipeConnectionTP	
Parameter	
	-
Return code	
Availability	
Multiple EcuNumber feature must be activated	
Description	
This function returns the ECU Number, which has been received in the last transport-frame.	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	
-	

4.2.2.17 TpRxGetParameterGroupIdentification: Get Identification of PGN

TpRxGetParameterGroupIdentification

Prototype	
SingleConnectionTp	
MultipeConnectionTP	

Parameter	
	-
Return code	
Availability	
	<b>Caution</b> Currently not available. Only for dynamic TP class: Normal Fixed Addressing with extended API
Description	
This function returns the Identification of the Parameter Group, which has been received in the last transport-frame.	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	
-	

#### 4.2.2.18 TpRxSetBufferOverrun: Enable partial acceptance

TpRxSetBufferOverrun

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	-
Return code	
Availability	
Since TPMC version 2.41.00. The buffer overrun feature must be enabled	

Description
A reception can be received without copying the received data. This could be useful if the reception buffer is too small, but the request must be received to reject it by a special response. The data of a Single- or FirstFrame are copied, but no data are copied for ConsecutiveFrames. Due to this a buffer must be provided with at least the maximum length of Single- or FirstFrame.
Pre-condition(s)
Only useful if a FF has been received
Post-condition(s)
-
Call context
Within function
Please note
-
Examples
-

#### 4.2.2.19 TpRxSetTransmitID: Set transmission CAN-Id

TpRxSetTransmitID

Prototype
SingleConnectionTp
MultiConnectionTP
Parameter
- CAN-ID
Return code
Availability
Only TP-ecuu F pco le Pqto crCf f tguulpi O nK/R
Description
While receiving a multiple frame request the TP needs the CAN-ID for the transmission of the FlowControl message. Additionally the Diagnostic/TP will need it to calculate the response transmission ( ), why it is necessary to set it each time gets called.
Pre-condition(s)
-
Post-condition(s)
Response can be calculated automatically by the Function

Call context
Within function
Please note
-
Examples
-

#### 4.2.2.20 TpRxSetTransmitExtID: Set transmission Extended CAN-Id

TpRxSetTransmitExtID

Prototype	
SingleConnectionTp	
MultipeConnectionTP	
Parameter	
	- Extended CAN-ID (29 bits)
Return code	
Availability	

#### 4.2.2.21 TpRxGetChannelIDType: Get the type of the received CAN-Id

TpRxGetChannelIDType

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	-
Return code	
	Either kTpCanIdTypeStd (11-Bit) or kTpCanIdTypeExt (29-Bit).
Availability	
Only TP-ecuu F pco le Pqto c nC f tguulpi O nW R 0	
Description	
If mixed CAN-IDs, as well 11-Bit identifiers as also 29-Bit identifiers are used during runtime then this API can be used to get the type of the identifier.	
Pre-condition(s)	
-	
Post-condition(s)	
Response can be calculated automatically by the Function	
Call context	
Within function	
Please note	
-	
Examples	
-	

#### 4.2.2.22 TpRxGetAddressExtension: Get address extension information

TpRxGetAddressExtension

Prototype	
SingleConnectionTp	
MultiConnectionTP	



Parameter	
	-
Return code	
Availability	
For mixed 29-bit ID and 11-bit ID addressing	
Description	
This function returns the address extension information from the first byte.	
Pre-condition(s)	
Running reception. Valid after callback function ApplTpRxGetBuffer().	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	
-	

#### 4.2.2.23 TpRxGetCanBuffer: Get CAN buffer pointer

TpRxGetCanBuffer

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	-
Return code	
Availability	
Since TPMC version 2.41.00	
Description	
Returns a pointer to the first payload byte of the last received CAN frame in the hardware data buffer	

Pre-condition(s)
Reception must be in progress
Post-condition(s)
-
Call context
-
Please note
-
Examples
-

#### 4.2.2.24 TpRxSetWaitCorrectSN: Force to wait for a correct sequence number

TpRxSetWaitCorrectSN

Prototype
SingleConnectionTp
MultiConnectionTP
Parameter
- kTpTrue, kTpFalse
Return code
Availability
Since TPMC version 2.73.00. Only for Dynamic TP. The following constant must be defined via a user-config file
Description
The behaviour of the TPMC component in case of a wrong or missing sequence number can be changed: By default (wait = kTpFalse) the TPMC behaviour is like described in ISO 15765-2. D ug lpi jg ck rctco g gt q nVr Vt g jg dgjc kq t ecp dg ej cpi gf lp jg c jc VROE f qgu pq re-init the connection, but ignores the current frame and continues waiting for the correct sequence number.
Pre-condition(s)
-
Post-condition(s)
-

Call context
Within function
Please note
-
Examples
-

#### 4.2.2.25 TpRxSetTimeoutConfirmation: Set CAN confirmation timeout

TpRxSetTimeoutConfirmation

Prototype
SingleConnectionTp

#### 4.2.2.26 TpRxSetTimeoutCF: Set Consecutive Frame confirmation timeout

TpRxSetTimeoutCF

Prototype	
SingleConnectionTp	
MultiConnectionTP	
	<i><b>TpRxSetTimeoutCF</b></i>
Parameter	
	- In timer ticks. The TpTask cycle time is equivalent to one timer tick.
Return code	
Availability	
<p>Since TPMC version 2.73.00.</p> <p>Only for Dynamic Multi TP.</p> <p>The following constant must be defined via a user-config file</p>	
Description	
The CF timeout value (N_Cr) can be changed dynamical.	
Pre-condition(s)	
A tpChannel is successful allocated.	
Post-condition(s)	
-	
Call context	
Within function	
Please note	
-	
Examples	
-	

#### 4.2.2.27 TpRxSetFCStatus: set up Flow Control on reception side

Prototype	
SingleConnectionTp	
MultiConnectionTP	

<b>Parameter</b>	
	KTpFCClearToSend kTpFCStatusWait kTpFCSupressFrame kTpFCStatusOverflow
<b>Return code</b>	
<b>Availability</b>	
Only available with at least one of the following switches defined:  Each of these defines corresponds to the belonging status.	
<b>Description</b>	
The Flow Control content and also the further behaviour can be adjusted by this function. By default the FC status is set to <code>KTpFCClearToSend</code> . If <code>KTpFCStatusWait</code> is set, the status will be <code>KTpFCStatusWait</code> until the next frame is received. If <code>KTpFCSupressFrame</code> is set, the status will be <code>KTpFCStatusOverflow</code> until the next frame is received.	
<b>Pre-condition(s)</b>	
The TP is initialized with <code>TpInitPowerOn()</code> .	
<b>Post-condition(s)</b>	
-	
<b>Call context</b>	
Can be called in the context of a TP.	
<b>Please note</b>	
-	

#### 4.2.2.28 TpRxGetFCStatus: get the Flow Control setup on reception side

<b>Prototype</b>	
SingleConnectionTp	
MultiConnectionTP	
<b>Parameter</b>	

Return code	
	One of the possible status constants: kTpFCClearToSend, kTpFCStatusWait, kTpFCSupressFrame, kTpFCStatusOverflow
Availability	
Only available with at least one of the following switches defined:	
Each of these defines corresponds to the belonging status.	
Description	
The Flow Control content and also the further behaviour of the TP component depends on the FC status. With this function the effective FC status can be questioned.	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
May be used in application context.	
Please note	
-	
Examples	
-	

#### 4.2.2.29 TpRxSetClearToSend: proceed with the transmission after FC wait frames

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
Return code	
	None

Availability
Only available with the following switch defined:
Description
<p>When a request that was delayed previously by sending WaitFrames is now ready for reception, then the reception can be started with this function.</p> <p>The already received data is handed to the application buffer passed as parameter and the transmission of a FC(CTS) is initiated.</p>
Pre-condition(s)
<p>The TP is initialized with TpInitPowerOn().</p> <p>Cp ce k c kqp qh j g Y ckHco gu kj c r tg kq uecmqh Vr T Ug HEU c u*nVr HEU c uY ck+ o u j c g dg done and must still be active (the effective FC status delivered by TpRxGetFCStatus() is mVr HEU c uY ck 0: q j gt kg j ku h pe kqp j cu pq gltge 0</p>
Post-condition(s)
-
Call context
May be used in application context.
Please note
-
Examples
-

#### 4.2.2.30 TpRxWithoutFC: suppress FC frame usage at the Rx side

Prototype
SingleConnectionTp
MultiConnectionTP
Parameter
Return code
None
Availability
Only available for dynamic Tp classes and with the following switch set to kTpOn:

Description
<p>If the usage of Flow Control frames on the Rx side shall be avoided then the enabling of this feature can be used to suppress all further FC frames within a distinct reception.</p> <p>In this case the suppression of FC frames must be disabled for each new reception by calling this API function for the belonging tpChannel within the ApplTpRxGetBuffer() callback function.</p> <p>For the reception of Single Frames this aspect is irrelevant.</p>
Pre-condition(s)
The TP is initialized with TpInitPowerOn().
Post-condition(s)
-
Call context
Use this function only inside the callback function !
Please note
-
Examples
-

#### 4.2.2.31 TpRxSetPGN: Set Parameter Group Number

TpRxSetPGN

Prototype
SingleConnectionTp
MultiConnectionTP
Parameter
-
Parameter Group Number to be used
Return code
Availability
Only for dynamic TP class Normal Fixed or Mixed-29 addressing.
Description
This function sets the Parameter Group Number (bit no. 16 - 23) within an extended 29 bit CAN-Identifier to be used for the re-transmission of Flow Control frames for the current reception channel in case of a multi frame reception.
Pre-condition(s)
The TP is initialized with TpInitPowerOn().
Post-condition(s)
-



Call context
-
Please note
-
Examples
-

#### 4.2.2.32 TpRxSetPriorityBits: Set Priority, Data Page and Reserved bits

TpRxSetPriorityBits

Prototype	
SingleConnectionTp	
Parameter	
	-
	Priority bits to be used (3 bits from bit position 26-28)
	Reserved bit to be used (1 bit on bit position 25)
	Data Page bit to be used (1 bit on bit position 24)
Return code	
Availability	
Only for dynamic TP class Normal Fixed or Mixed-29 addressing.	
Description	
Vj ku h pe kqp ug u dgulf g jg Rtlqtk Dku *dk pq048.49.4: +cmq jg dku hqt jg Tgugt gf dk r quklqp *pq047+cpf jg Fc c Rci g dk r quklqp *pq046+ kj lp cp g gpf gf 4; dk ECP-Identifer to be used for the retransmission of Flow Control frames for the current reception channel in case of a multi frame reception.	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
-	

**Please note**

-

**Examples**

-

**4.2.3 Transmit Functions****4.2.3.1 TpTxGetFreeChannel: Assign Channel to Connection****TpTxGetFreeChannel****Prototype**

SingleConnectionTp

MultiConnectionTP

**Parameter**

-

**Return code****Availability**

Only for dynamic TP classes.

**Description**

This function returns a free channel handle, if possible. If no channel was free the return value will be . The Transport Layer assigns the connection-number to the channel.

The application has got the possibility to get the connection-number by using the function

-

**Pre-condition(s)**

The TP is initialized with TpInitPowerOn().

**Post-condition(s)**

-

**Call context**

Within function

**Please note**

The connection-numbers starting at are reserved for internal usage.

**Examples**

-

### 4.2.3.2 TpTxGetConnectionNumber: Get the assigned Connection-Number

TpTxGetConnectionNumber

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	-
Return code	
Availability	
Only for dynamic TP classes.	
Description	
<p>This function returns the connection-number which is assigned to this channel.</p> <p>The application has got the possibility to assign the connection-number by using the function</p> <p>.</p>	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	
-	

### 4.2.3.3 TpTxGetConnectionStatus: Get the Connection Status

TpTxGetConnectionStatus

Prototype	
SingleConnectionTp	
MultiConnectionTP	

Parameter	
	-
Return code	
Availability	
Only for dynamic TP classes.	
Description	
This function returns the corresponding channel-number if it exists. If no channel is assigned to this connection the return value is .	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	
-	

#### 4.2.3.4 TpTxGetTargetAddress: Get the target address used for transmission

Prototype	
Parameter	
Return code	
Availability	
<p>Qpn c c k d n g h q t F k r c e j g f O n k V R e r c u u g u c p d NormalFixed-, Extended- or Mixed- Addressing type. One of the following switches must be defined:</p>	
Description	
<p>This API function enables the application to appoint confirmations to previously issued transmissions. Without this API the appointment of confirmations with parallel transmissions and Normal Fixed, Mixed or Extended addressing is not possible k j F k r c e j g f O n k V R 0</p>	

Pre-condition(s)
The TP is initialized with TpInitPowerOn().
Post-condition(s)
-
Call context
May be used in application context. Typically used in the application callback functions.
Please note
-
Examples
-

#### 4.2.3.5 TpTxGetDataBuffer: Get the assigned Data Buffer

TpTxGetDataBuffer

Prototype
SingleConnectionTp
MultiConnectionTP
Parameter
-
Return code
Availability
Only for dynamic TP classes.
Description
This function returns the pointer to the buffer which is assigned to this channel.
Pre-condition(s)
The TP is initialized with TpInitPowerOn().
Post-condition(s)
-
Call context
-
Please note
-
Examples
-

#### 4.2.3.6 TpTxGetDataIndex: Get the assigned Data Index

TpTxGetDataIndex

Prototype	
SingleConnectionTp	
MultipleConnectionTP	
Parameter	
	-
Return code	
Availability	
No restrictions	
Description	
This function returns the current offset into the buffer which is assigned to this channel.	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	
-	

#### 4.2.3.7 TpTxSetChannelID: Set the CAN Transmit Id

TpTxSetChannelID

Prototype	
SingleConnectionTp	
MultipleConnectionTP	

Parameter	
	-
Return code	
Availability	
Only for dynamic TP class: Normal Addressing	
Description	
This function sets the transmit CAN-Identifier for the next call of . Also the receive CAN-Identifier (must be unique) to the corresponding FlowControl is set.	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	
-	

#### 4.2.3.8 TpTxSetChannelExtID: Set the CAN Transmit Extended Id

TpTxSetChannelExtID

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	-
Return code	

Availability
For
- Dynamic TP class Normal Addressing and
- Dispatched Normal Multi TP
Description
This function sets the transmit extended CAN-Identifier (29 bits) for the next call of . Also the receive extended CAN-Identifier (must be unique) to the corresponding FlowControl is set.
Pre-condition(s)
The TP is initialized with TpInitPowerOn().
Post-condition(s)
-
Call context
-
Please note
-
Examples
-

#### 4.2.3.9 TpTxSetCanChannel: Set physical CAN Channel

TpTxSetCanChannel

Prototype
SingleConnectionTp
MultiConnectionTP
Parameter
-
Return code
Availability
Only for multiple CAN-channel systems and dynamic TP class.
Description
This function sets the (physical) CAN-channel for the next call of .
Pre-condition(s)
The TP is initialized with TpInitPowerOn().



Post-condition(s)
-
Call context
-
Please note
-
Examples
-

#### 4.2.3.10 TpTxSetTargetAddress: Set Target Address

TpTxSetTargetAddress

Prototype
SingleConnectionTp
MultiConnectionTP
Parameter
-
Return code
Availability
Only for dynamic TP classes: Extended- and Normal Fixed Addressing
Description
This function sets the destination address for the next call of .
Pre-condition(s)
The TP is initialized with TpInitPowerOn().
Post-condition(s)
-
Call context
-
Please note
-
Examples
-

#### 4.2.3.11 TpTxSetEcuNumber: Set ECU Number

TpTxSetEcuNumber

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	-
Return code	
Availability	
Only for dynamic TP classes: Extended- and Normal Fixed Addressing	
O n k r g G e P o d g t h g c t g o u d g c e k c g f	
Description	
This function sets the ECU Number for the next call of	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	
-	

#### 4.2.3.12 TpTxSetBaseAddress: Set Base Address

TpTxSetEcuNumber


Prototype	
SingleConnectionTp	
MultiConnectionTP	

Parameter	
	-
Return code	
Availability	
Only for dynamic TP classes: Extended Addressing	
O n k r g G e P o d g t h g c t g o u d g c e k c g f 0	
Description	
This function sets the base address for the next call of	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	
-	

4.2.3.13 TpTxSetParameterGroupIdentification: Set Identification of PGN


TpTxSetParameterGroupIdentification

Prototype	
SingleConnectionTp	
MultipleConnectionTP	
	<div></div> <div></div> <div></div> <div></div>
Parameter	
	-
Return code	

Availability	
	<b>Caution</b> Currently not available. Only for dynamic TP class: Normal Fixed Addressing with extended API
Description	
This function sets the Identification of the ParameterGroup for the next call of	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	
-	

#### 4.2.3.14 TpTxSetPriority: Set Priority of the CAN-Frame

TpTxSetPriority

Prototype	
SingleConnectionTp	
MultiConnectionTP	
	<hr/> <hr/>
Parameter	
	-
Return code	
Availability	
	<b>Caution</b> Currently not available. Only for dynamic TP class: Normal Fixed Addressing with extended API
Description	
This function sets the Priority of the CAN-Frame for the next call of	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	

Post-condition(s)
-
Call context
-
Please note
-
Examples
-

#### 4.2.3.15 TpTxSetResponse: Assemble a Response

TpTxSetResponse

Prototype
SingleConnectionTp
MultiConnectionTP
Parameter
-
Return code
Availability
Only for dynamic TP classes.
Description
This function assembles a Response based on a received transport-frame for the next call of
Pre-condition(s)
The TP is initialized with TpInitPowerOn().
Post-condition(s)
-
Call context
-
Please note
-
Examples
-

4.2.3.16 TpTransmit: Send a Message

TpTransmit

Prototype	
SingleConnectionTp	
MultipleConnectionTP	
Parameter	
	Pointer to the data buffer that shall be transmitted.
	Number of bytes to be transmitted.

#### 4.2.3.17 TpTxLockChannel: Lock Channel

TpTxLockChannel

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	-
Return code	
Availability	
Only for dynamic TP classes.	
Description	
If a channel is locked, it will not be released after a transmission.	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	
-	

#### 4.2.3.18 TpTxUnlockChannel: Unlock TX Channel

TpTxUnlockChannel

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	-

Return code	
Availability	
Only for dynamic TP classes.	
Description	
Unlock the lock of the channel. The channel will be released with the next call of <span style="float: right;">or</span>	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	
-	

#### 4.2.3.19 TpTxResetChannel: Free TX-Channel

##### TpTxResetChannel

Prototype	
SingleConnectionTp	
MultipleConnectionTP	
Parameter	
	-
Return code	
Availability	
No restrictions	
Description	
The channel will be released by the Transport Layer. At the next call of <span style="float: right;">it can be</span> assigned to another connection.	
Pre-condition(s)	
The TP is initialized with	



<b>Post-condition(s)</b>
-
<b>Call context</b>
Background-loop level or OSEK-OSTask with lower priority as TpTasks.
<b>Please note</b>
The tpChannel will be released in <u>any case</u> and <u>immediately</u> . If a transmission is in progress the application will be informed by calling the function
<b>Examples</b>
-

#### 4.2.3.20 TpTxSetAddressExtension: Set Address Extension information

## TpTxSetAddressExtension

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	-
Return code	
Availability	
For mixed 29-bit ID and mixed 11-bit ID addressing	
Description	
This function is used to set the address extension information.	
Pre-condition(s)	
This function must be called in advance of calling TpTransmit().	
Post-condition(s)	
-	
Call context	
-	

**Please note**

-

**Examples**

-

**4.2.3.21 TpTxGetSTminInFrame: Get STmin from FC frame**

TpTxGetSTminInFrame

**Prototype**

SingleConnectionTp

MultipeConnectionTP

**Parameter**

-

**Return code**

STmin value

**Availability**

The STmin value must be taken out of the received FC frames and  
the fast transmission feature must be activated.

**Description**

Function is returning the STmin value of the last FC frame.

**Pre-condition(s)**

This function must be called in advance of calling TpTransmit().

**Post-condition(s)**

-

**Call context**

-

**Please note**

-

**Examples**

-

#### 4.2.3.22 TpTxPrepareSendImmediate: Prepare CF transmission by application

TpTxPrepareSendImmediate

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	-
Return code	
	kTpSuccess, kTpFailed
Availability	
The fast transmission feature	must be set to kTpOn.
Description	
<p>If the TP is not in the state for preparing a new CF-Frame (i.e. it is waiting for a FC) the function will return a <code>mVrHckgf 0Q jgt kug lh j g r tgr ctc kqp ku u eeguuh nk kmtg tp c nVr U eegu 0</code></p> <p><b>Note</b> &lt; k j g ecug qh nVr U eegu j g cr r k ec kqp ku tguponsible for the transmission of the next ConsecutiveFrame. If the application does not call <code>TpTxSendImmediate()</code> the TP stays blocked.</p>	
Pre-condition(s)	
-	
Post-condition(s)	
-	
Call context	
The call of this function is only allowed in the context of the <code>TpTxCanMessageTransmitted()</code> / <code>ApplTpTxFC()</code> Hook-function.	
Please note	
-	
Examples	
-	

#### 4.2.3.23 TpTxSendImmediate: Start CF transmission by application

TpTxSendImmediate

Prototype	
SingleConnectionTp	
MultiConnectionTP	

<b>Parameter</b>	
	-
<b>Return code</b>	
<b>Availability</b>	
The fast transmission feature	must be set to kTpOn.
<b>Description</b>	
Prepares the ConsecutiveFrame and calls the TpTxStateTask() to transmit the frame.	
<b>Pre-condition(s)</b>	
-	
<b>Post-condition(s)</b>	
-	
<b>Call context</b>	
-	
<b>Please note</b>	
-	
<b>Examples</b>	
-	

#### 4.2.3.24 TpTxSetAddressingFormat: Store the current addressing type

TpTxSetAddressingFormat

<b>Prototype</b>	
MultipleConnectionTP	
<b>Parameter</b>	
	-
<b>Return code</b>	
<b>Availability</b>	
Multiple Addressing TP	

Description
This function is used to prepare the required addressing information in a multiple addressing environment and internally to assign a given connection to the right component.
Pre-condition(s)
A tpChannel is successful allocated.
Post-condition(s)
-
Call context
-
Please note
-
Examples
-

#### 4.2.3.25 TpTxSetStrictFlowControl: Enable/Disable ISO conformant FC handling

TpTxSetStrictFlowControl

Prototype	
SingleConnectionTp	
MultipleConnectionTP	
Parameter	
	-
	kTpTrue, kTpFalse
Return code	

Availability
<p>Since TPMC version 2.73.00.</p> <p>Only for Dynamic TP.</p> <p>The following constant must be defined via a user-config file</p>
Description
<p>The behaviour of the TPMC component in case of a missing FC frame can be changed:</p> <p>By default (strict = kTpTrue) the TPMC behaviour is like described in ISO 15765-2.</p> <p>D ug lpi jg u tle r c tco g gt q nVr Hcmug jg dgjc kq t ecp dg ejcpi gf lp jg c j c VROE f qgu</p> <p>not re-init the connection, but ignores the current frame in case of a missing FC.</p>
Pre-condition(s)
A tpChannel is successful allocated.
Post-condition(s)
-
Call context
Call before
Please note
-
Examples
-

#### 4.2.3.26 TpTxSetTimeoutConfirmation: Set the CAN confirmation timeout

##### TpTxSetTimeoutConfirmation

Prototype
SingleConnectionTp
MultipteConnectionTP
<i><b>TpTxSetTimeoutConfirmation</b></i>
Parameter
-
In timer ticks. The TpTask cycle time is equivalent to one timer tick.
Return code

Availability
<p>Since TPMC version 2.73.00.</p> <p>Only for Dynamic Multi TP.</p> <p>The following constant must be defined via a user-config file</p>
Description
The CAN message confirmation timeout (N_As) value can be changed dynamical.
Pre-condition(s)
A tpChannel is successful allocated.
Post-condition(s)
-
Call context
Call before TpTransmit().
Please note
-
Examples
-

#### 4.2.3.27 TpTxSetTimeoutFC: Set the FC confirmation timeout

TpTxSetTimeoutFC

Prototype
SingleConnectionTp
MultiConnectionTP
<i><b>TpTxSetTimeoutFC</b></i>
Parameter
-
In timer ticks. The TpTask cycle time is equivalent to one timer tick.
Return code
Availability
<p>Since TPMC version 2.73.00.</p> <p>Only for Dynamic Multi TP.</p> <p>The following constant must be defined via a user-config file</p>
Description
The FC timeout value (N_Bs) can be changed dynamical per channel.

Pre-condition(s)
A tpChannel is successful allocated.
Post-condition(s)
-
Call context
Call before TpTransmit().
Please note
-
Examples
-

#### 4.2.3.28 TpTxWithoutFC: suppress FC frame usage at the Tx side

Prototype
SingleConnectionTp
MultiConnectionTP
Parameter
Return code
None
Availability
Only available for dynamic Tp classes and with the following switch set to kTpOn:
Description
<p>If the usage of Flow Control frames on the Tx side shall be avoided then the enabling of this feature can be used to suppress all further FC frames within a distinct transmission.</p> <p>In this case the suppression of FC frames must be disabled for each new transmission by calling this API function for the belonging tpChannel before calling TpTransmit.</p> <p>For the transmission of Single Frames this aspect is irrelevant.</p>
Pre-condition(s)
The TP is initialized with TpInitPowerOn().
Post-condition(s)
-
Call context
Call from task context before calling TpTransmit.



**Please note**

-

**Examples**

-

**4.2.3.29 TpTxSetPGN: Set Parameter Group Number**

TpTxSetPGN

**Prototype**

SingleConnectionTp

MultipleConnectionTP

**Parameter**

tpChannel

-

pgn

Parameter Group Number to be used

**Return code****Availability**

Only for dynamic TP class Normal Fixed or Mixed-29 addressing.

**Description**

This function sets the parameter group number (bit no. 16 - 23) within an extended 29 bit CAN-Identifier for the next call of

**Pre-condition(s)**

The TP is initialized with TpInitPowerOn().

**Post-condition(s)**

-

**Call context**

-

**Please note**

-

**Examples**

-

#### 4.2.3.30 TpTxSetPriorityBits: Set Priority, Data Page and Reserved bits

TpTxSetPriorityBits

Prototype	
SingleConnectionTp	
Parameter	
tpChannel	-
prio	Priority bits to be used (3 bits from bit position 26-28)
res	Reserved bit to be used (1 bit on bit position 25)
dataPage	Data Page bit to be used (1 bit on bit position 24)
Return code	
Availability	
Only for dynamic TP class Normal Fixed or Mixed-29 addressing.	
Description	
Vj k u h p e k p u g u d g u l f g j g R t k q t k D k u * d k p q 0 4 8 . 4 9 . 4 : + c m u q j g d k u h q t j g T g u g t g f d k r q u k l q p * p q 0 4 7 + c p f j g F c c R c i g d k r q u k l q p * p q 0 4 6 + k j l p c p g g p f g f 4 ; d k E C P - I d e n t i f e r f o r t h e n e x t c a l l o f	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	
-	



### 4.3.2 TpGetAddressingType: Get the addressing type identification

Prototype	
Parameter	
Return code	
	One of the possible status constants:
Availability	
<p>Qpn c ckcdng hqt Fkur c ej gf O nkVR ercuugu cpf O nk ng Cf f tguulpi r g0</p> <p>The following switch must be defined:</p>	
Description	
Deliver the appropriate addressing type as a constant.	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
<p>May be used in application context.</p> <p>Typically used in the application callback functions.</p>	
Please note	
-	
Examples	
-	

4.3.3 TpGetCanChannel: Get the CAN channel

Prototype	
Parameter	
Return code	
Availability	
<p>Qpn c ckcdng hqt Fkrc ej gf O nkVR ercuugu cpf o nk rg ECP ej cppgru eqphk tgf 0</p> <p>One of the following switches must be defined:</p>	
Description	
Deliver the appropriate CAN channel.	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
May be used in application context. Typically used in the application callback functions.	
Please note	
-	
Examples	
-	

#### 4.3.4 TpGetRxId: Get the received CAN-Id

Prototype	
Parameter	
Return code	
Availability	
<p>Qpn c ckcdg hqt Fkrc ej gf O nkVR ercuugu cpf Pqto crCf f tguulpi r g0</p> <p>The following switches must be defined:</p>	
Description	
Deliver the appropriate Rx CAN identifier.	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
<p>May be used in application context.</p> <p>Typically used in the application callback functions.</p>	
Please note	
-	
Examples	
-	

#### 4.3.5 TpGetTxId: Get the CAN-Id to be used for transmission

Prototype	
Parameter	
Return code	

Availability
Qpn c c k d n g h q t F k u r c e j g f O n k V R e r c u u g u c p f P q t o c n C f f t g u u l p i r g 0 The following switches must be defined:
Description
Deliver the appropriate Tx CAN identifier.
Pre-condition(s)
The TP is initialized with TpInitPowerOn().
Post-condition(s)
-
Call context
May be used in application context. Typically used in the application callback functions.
Please note
-
Examples
-

#### 4.3.6 TpGetBaseAddress: Get the Base Address

Prototype
Parameter
Return code
Availability
Qpn c c k d n g h q t F k u r c e j g f O n k V R e r c u u g u c p f G g p f g f C f f t g u u l p i r g 0 The following switches must be defined:
Description
Deliver the appropriate base address.
Pre-condition(s)
The TP is initialized with TpInitPowerOn().
Post-condition(s)
-

Call context
May be used in application context. Typically used in the application callback functions.
Please note
-
Examples
-

#### 4.3.7 TpGetAddressOffset: Get the Address Offset

Prototype
Parameter
Return code
Availability
Qpn c ch dng hqt F lkr c ej gf O nkVR ercuugu cpf G gpf gf Cf f tguulpi pe. The following switches must be defined:
Description
Deliver the appropriate address offset.
Pre-condition(s)
The TP is initialized with TpInitPowerOn().
Post-condition(s)
-
Call context
May be used in application context. Typically used in the application callback functions.
Please note
-
Examples
The address 0x06F0 is separated in 2 parts: - base address 0x0600 and - address offset 0x00F0



### 4.3.8 TpGetPriority: Get the priority info from a 29 bit CAN-Id

Prototype	
Parameter	
Return code	
Availability	
<p>Qpn c ck dng hqt Fkr c ej gf O nkVR ercuugu cpf Pqto crHk gf Cf f tguulpi qt Ok gf 29 cf f tguulpi type.</p> <p>The following switches must be defined:</p>	
Description	
Deliver the appropriate address offset.	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
<p>May be used in application context.</p> <p>Typically used in the application callback functions.</p>	
Please note	
-	
Examples	
-	

### 4.3.9 TpGetPGN: Get the parameter group identification from a 29 bit CAN-Id

Prototype	
Parameter	
Return code	
	PGN value.

Availability
Qpn c c k d n g h q t F k r c e j g f O n k V R e r c u u g u c p f P q t o c r h k g f C f f t g u u l p i q t O k g f 4; c f f t g u u i n g type. The following switches must be defined:
Description
Deliver the appropriate address offset.
Pre-condition(s)
The TP is initialized with TpInitPowerOn().
Post-condition(s)
-
Call context
May be used in application context. Typically used in the application callback functions.
Please note
-
Examples
-

#### 4.3.10 TpGetEcuNumber: Get the ECU number

Prototype
Parameter
Return code
ECU number.
Availability
Qpn c c k d n g h q t F k r c e j g f O n k V R e r c u u g u c p f P q t o c r h k g f C f f t g u u l p i q t O k g f 29 c f f t g u u l p i type. The following switches must be defined:
Description
Deliver the appropriate ECU number.
Pre-condition(s)
The TP is initialized with TpInitPowerOn().

Post-condition(s)
-
Call context
May be used in application context. Typically used in the application callback functions.
Please note
-
Examples
-

4.3.11 TpTransmit

There are two alternatives available to transmit data. Either you use the generated connection specific TpTransmit macros or you use the addressing type specific functions behind the macros.

4.3.11.1 TpTransmit connection specific macros

The data pointer (type canuint8) and the data length (type canuint16) are always necessary. Depending on the addressing type additional information like the Target Address (TA) for Extended / NormalFixed addressing or the Address Extension (AE) for Mixed addressing is necessary.

Addressing Type	Macro name
-----------------	------------

4.3.11.2 TpTransmitNormal: transmit function for normal addressing

Prototype	

Parameter	
	Pointer to the transmit data.
	Length of the transmit data (in bytes).
Return code	
	kTpSuccess: No transmission in progress (ready to send) kTpBusy: Transmission in progress kTpFailed: Data length is zero kTpNoChannel: No TP channel available
Availability	
Qpn c c k d r g h q t F k u r c e j g f O n k V R e r u u g u 0 The following switch must be defined:	
Description	
Send the data with the given length to the CAN bus.	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
May be used in application context.	
Please note	
-	
Examples	
-	

#### 4.3.11.3 TpTransmitExtended: transmit function for extended addressing

Prototype	
Parameter	
	Target Address.
	Pointer to the transmit data.

	Length of the transmit data (in bytes).
<b>Return code</b>	
	kTpSuccess: No transmission in progress (ready to send), kTpBusy: Transmission in progress, kTpFailed: Data length is zero, kTpNoChannel: No TP channel available.
<b>Availability</b>	
Qpn c ckdng hqt Fkr c ej gf O nkVR encuugu0 The following switch must be defined:	
<b>Description</b>	
Send the data with the given length to the CAN bus.	
<b>Pre-condition(s)</b>	
The TP is initialized with TpInitPowerOn().	
<b>Post-condition(s)</b>	
-	
<b>Call context</b>	
May be used in application context.	
<b>Please note</b>	
-	
<b>Examples</b>	
-	

#### 4.3.11.4 TpTransmitNormalFixed: transmit function for NormalFixed addressing

<b>Prototype</b>	
<b>Parameter</b>	
	Target Address.
	Pointer to the transmit data.
	Length of the transmit data (in bytes).

Return code	
	kTpSuccess: No transmission in progress (ready to send) kTpBusy: Transmission in progress kTpFailed: Data length is zero kTpNoChannel: No tpChannel available
Availability	
Qpn c ckdng hqt Fkr c ej gf O nkVR ercuugu0 The following switch must be defined:	
Description	
Send the data with the given length to the CAN bus.	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
May be used in application context.	
Please note	
-	
Examples	
-	

#### 4.3.11.5 TpTransmitMixed29: transmit function for Mixed-29 addressing

Prototype	
Parameter	
	Target Address.
	Address Extension.
	Pointer to the transmit data.
	Length of the transmit data (in bytes).

Return code	
	kTpSuccess: No transmission in progress (ready to send), kTpBusy: Transmission in progress, kTpFailed: Data length is zero, kTpNoChannel: No TP channel available.
Availability	
Qpn c c k d n g h q t F k r c e j g f O n k V R e r c u u g u 0 The following switch must be defined:	
Description	
Send the data with the given length to the CAN bus.	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
May be used in application context.	
Please note	
-	
Examples	
-	

#### 4.3.11.6 TpTransmitMixed29: transmit function for Mixed-29 addressing

Prototype	
Parameter	
	Target Address.
	Address Extension.
	Pointer to the transmit data.
	Length of the transmit data (in bytes).

Return code	
	kTpSuccess: No transmission in progress (ready to send), kTpBusy: Transmission in progress, kTpFailed: Data length is zero, kTpNoChannel: No TP channel available.
Availability	
Qpn c ckdng hqt Fkur c ej gf O nkVR ercuugu0 The following switch must be defined:	
Description	
Send the data with the given length to the CAN bus.	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
May be used in application context.	
Please note	
-	
Examples	
-	

#### 4.3.11.7 TpTransmitMixed11: transmit function for Mixed-11 addressing

Prototype	
Parameter	
	Address Extension.
	Pointer to the transmit data.
	Length of the transmit data (in bytes).



Return code	
	kTpSuccess: No transmission in progress (ready to send) kTpBusy: Transmission in progress kTpFailed: Data length is zero kTpNoChannel: No TP channel available
Availability	
Only CAN and CAN FD are supported as addressing type The following switch must be defined:	
Description	
Send the data with the given length to the CAN bus.	
Pre-condition(s)	
The TP is initialized with TpInitPowerOn().	
Post-condition(s)	
-	
Call context	
May be used in application context.	
Please note	
-	
Examples	
-	

## 4.4 Application callback functions

In the Generation Tool the user can define which callback functions he would like to use from the Transport Protocol. The names can be adjusted by the user. E.g. the prefix **User** can be used instead of **Appl**. These functions will only be provided, if they were configured in the Generation Tool what can be done by entering a function name.

### 4.4.1 Reception side

#### 4.4.1.1 ApplTpPrecopyCheck: Reception of TP-Frame

#### ApplTpPrecopyCheck

Prototype	
Single Channel	
Single Receive Channel	
Single Receive Buffer	
Multiple Receive Buffer	
Multi Channel	
Indexed (MRC)	

Code replicated (SRB)	
Code replicated (MRB)	
<b>Parameter</b>	
	Handle of received object
	Pointer to the received data in the CAN Controller receive register
	Pointer to the receive structure
<b>Return code</b>	
	Received data will be copied using the CAN Driver 's internal copy mechanism
	ECP F tk gt f qgup eqr f c c cpf f qgup r gthqto lpf lec kqp
<b>Availability</b>	
since versions: TPMC: 2.35.00   CANgen: 3.88.02   DBKOMgen: 2.37.01	
<b>Description</b>	
<p>Special functions for the application, which is immediately called after the reception of a TP-CAN-message. If e.g. several CAN-Ids are defined in an ECU for the TP (gateway or multiple ECU) it has to be decided, before the TP is able to make use of the CAN-message, whether the current CAN-message should be processed or not depending on the CAN-ID. This user- check function can be used for it, which is called by the TP on each data reception.</p> <p>If this function ret tpu 1 . j g ECP-message is processed by the TP.</p> <p>℔ j k u h pe kqp tg tpu 0 . j g ECP- message is dismissed by the TP and the process is finished.</p> <p>The name of this callback-function can be adjusted as desired in the Generation Tool.</p>	
<b>Pre-condition(s)</b>	
-	
<b>Post-condition(s)</b>	
-	
<b>Call context</b>	
-	
<b>Please note</b>	
-	
<b>Examples</b>	
-	

**4.4.1.2 ApplTpCheckTA: Check if Target Address is valid (version <= 2.72.00)**

ApplTpCheckTA

Prototype	
SingleConnectionTp	
MultiConnectionTP	
SingleConnectionTp GATEWAY API	
MultiConnectionTP GATEWAY API	
Parameter	
	-
Return code	
Availability	
Only for TP versions less than or equal to 2.72.00. See also chapter 4.4.1.3 for the changed API description available since version 2.73.00.	
Only for dynamic TP classes: Extended- and Normal Fixed Addressing	
Description	
<p>This function will be called for every reception of a TP-CAN-message. Within this function the application has to decide, if the TargetAddress in the received CAN-frame is valid. If the TargetAddress is not valid and</p> <p>ujq rf pq dg tgegk gf jg tg tp cng o u dg nVrPqEjcppgn0Kk uj q rf dg tgegk gf jg Vcti g Cf f tguu should be returned. See also chapter 7.4.1 Vkt cnGEWu1 O nk ng Ge P o dgt hgc tg.</p> <p>The name of this callback-function can be adjusted as desired in the Generation Tool.</p>	
Pre-condition(s)	
-	
Post-condition(s)	
-	
Call context	
-	
Please note	
Until versions: TPMC: 2.35.00   CANgen: 3.88.02   DBKOMgen: 2.37.01 the function name was called	
Examples	
-	

### 4.4.1.3 ApplTpCheckTA: Check if Target Address is valid (since version 2.73.00)

ApplTpCheckTA

Prototype	
SingleConnectionTp	
MultipleConnectionTP	
SingleConnectionTp GATEWAY API	
MultipleConnectionTP GATEWAY API	
Parameter	
	-
Return code	
Availability	
Only for TP versions greater than or equal to 2.73.00. See also the former API description in chapter 4.4.1.2	
Only for dynamic TP classes: Extended- and Normal Fixed Addressing	
Description	
<p>This function will be called for every reception of a TP-CAN-message. Within this function the application has to decide, if the TargetAddress in the received CAN-frame is valid and if it is a physical or functional identifier..</p> <p>⌘ j g Vcti g Cf f tguu ku pq crlf cpf ujq rf pq dg tgegk gf j g tg tp cn g o u dg nVr Pqpg 0</p> <p>If the TargetAddress is identified as a physical identifier then nVr Rj ulecnujq rf dg tg tpgf 0</p> <p>⌘ j g Vcti g Cf f tguu ku kf gp klgf cu c h pe kpcnlf gp klgf j gp nVr H pe kpcnujq rf dg tg tpgf 0</p> <p>See also chapter 7.4.1 Vlt cnGE Wu 1 O nk rlg Ge P o dgt hgc tg.</p> <p>The name of this callback-function can be adjusted as desired in the Generation Tool.</p>	
Pre-condition(s)	
-	
Post-condition(s)	
-	
Call context	
-	

**Please note**

Until versions: TPMC: 2.35.00 | CANgen: 3.88.02 | DBKOMgen: 2.37.01 the function name was called

**Examples**

-

**4.4.1.4 ApplTpRxSF: Reception of Single Frame****ApplTpRxSF****Prototype**

SingleConnectionTp

MultipleConnectionTP

**Parameter**

-

**Return code****Availability**

No restriction

**Description**

This function is called after the reception of a single-frame. ApplTpRxGetBuffer() will be called before.  
The name of this callback-function can be adjusted as desired in the Generation Tool.

**Pre-condition(s)**

-

**Post-condition(s)**

-

**Call context**

-

**Please note**

-

**Examples**

-

#### 4.4.1.5 AppITpRxFF: Reception of First Frame

AppITpRxFF

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	-
Return code	
Availability	
No restriction	
Description	
This function is called after the reception of a first-frame. AppITpRxGetBuffer() will be called before. The name of this callback function can be adjusted as desired in the Generation Tool.	
Pre-condition(s)	
-	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	
-	

#### 4.4.1.6 AppITpRxCF: Reception of Consecutive Frame

AppITpRxCF

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	-

Return code	
Availability	
No restriction	
Description	
This function is called after the reception of a consecutive-frame. The name of this callback function can be adjusted as desired in the Generation Tool.	
Pre-condition(s)	
-	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	
-	

#### 4.4.1.7 ApplTpRxCanMessageReceived: Reception of CAN-Frame

##### ApplTpRxCanMessageReceived

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
	-
Return code	
Availability	
until versions: TPMC: 2.35.00 CANgen: 3.88.02 DBKOMgen: 2.37.01 Will be not supported in the future.	
Description	
This function is called after the reception of a CAN-frame and is normally used only in gateways. The name of this callback function can be adjusted as desired in the Generation Tool.	
Pre-condition(s)	
-	

Post-condition(s)
-
Call context
-
Please note
-
Examples
-

#### 4.4.1.8 ApplTpRxGetBuffer: Assign a buffer to a channel

TpTxSetStrictFlowControl

Prototype
SingleConnectionTp
MultiConnectionTP
SingleConnectionTp GATEWAY API
MultiConnectionTP GATEWAY API
Parameter
-
Return code
Availability
No restriction
Description
<p>This function is called after reception of the first data to get a buffer with a minimum length of from the application. The application has to return a pointer to this buffer. If the returned pointer is , the transport-message will not be received anymore.</p> <p>The name of this callback function can be adjusted as desired in the Generation Tool.</p>



Pre-condition(s)
-
Post-condition(s)
-
Call context
-
Please note
-
Examples
-

#### 4.4.1.9 ApplTpRxCopyFromCAN: Application Copy Function

ApplTpRxCopyFromCAN

Prototype
SingleConnectionTp
MultiConnectionTP
Parameter
-
Return code
Availability
No restriction
Description
The buffer management is done by the application. This function is always called by the Transport Protocol while receiving a TP-CAN-message.
The argument <b>source</b> points to the receive buffer of the CAN-controller; the argument <b>count</b> determines number of data, which has to be copied by the application function.
The name of this callback-function can be adjusted as desired in the Generation Tool.
Pre-condition(s)
-
Post-condition(s)
-

Call context
-
Please note
-
Examples

#### 4.4.1.10 ApplTpRxIndication: Reception closed successful

ApplTpRxIndication

Prototype
SingleConnectionTp
MultiPeConnectionTP
Parameter
-
Return code
Availability
No restriction
Description
This function is called after the completely reception of a single frame message or a multiple frame message. is the number of received bytes in the reception buffer. The name of this callback function can be adjusted as desired in the Generation Tool.
Pre-condition(s)
-
Post-condition(s)
-
Call context
-
Please note
-
Examples

#### 4.4.1.11 ApplTpRxErrorIndication: Reception closed with error

##### ApplTpRxErrorIndication

Prototype	
SingleConnectionTp	
MultipleConnectionTP	
Parameter	
	<ul style="list-style-type: none"> <li>&gt; KTpRxErrFF_SfreceivedAgain: While a reception is in progress a new</li> <li>&gt; Single- or FirstFrame is received, because the running reception will be canceled and set up new.</li> <li>&gt; KTpRxErrWrongSNreceived: A ConsecutiveFrame with a wrong SequenceNumber is received, because of the current reception will be canceled.</li> <li>&gt; KTpRxErrCFTimeout: An awaited ConsecutiveFrame is not received in the right time and a timeout occurs.</li> <li>&gt; KTpRxErrConfIntTimeout: The FlowControl could not transmitted within the necessary time and a (confirmation) timeout occurs.</li> </ul>
Return code	
Availability	
No restriction	
Description	

This function will be called if an error occurs on the channel. The channel will be reinitialized afterwards.

The name of this callback function can be adjusted as desired in the-3(ed)4( )-10(i)5(n)-9( th)4(e)-9(-3(ed)4( )-

#### 4.4.1.12 ApplTpRxGetTxID: Get CAN Transmit Id

ApplTpRxGetTxID

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
Return code	
Availability	
Only for dynamic TP classes: Normal Addressing	
Insert:	
in a user-config file to use this feature.	
!!! Attention: Only until TPMC version 2.60.00	
Description	
This function is called after reception of a First-Frame, to get the Transmit-ID for the FlowControl. The name of this callback function can be adjusted as desired in the Generation Tool.	
Pre-condition(s)	
-	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	

## 4.4.2 Reception side for functional messages

Only available if a functional connection group exists.

### 4.4.2.1 ApplFuncTpPrecopy: Check if Target Address is valid

#### ApplFuncTpPrecopy

Prototype	
Normal Fixed addressing, Extended addressing:	
Normal Fixed addressing, Extended addressing with GATEWAY - API:	
Mixed addressing:	
Mixed addressing with GATEWAY - API:	
Parameter	
tpCurrentTargetAddress	Contains the N_TA byte of the received message.
tpCurrentAddressExtension	Contains the N_AE byte of the received message.
infoStruct	Pointer to a data structure containing more information concerning the received message (e.g. Raw Id, DLC).
Return code	
Availability	
For TP classes: Extended-, Normal Fixed- and Mixed- Addressing.	
If a functional connection groups exists and a callback name is configured. The default callback name used is <code>VrHpeEjgenVC0</code>	
Description	
<p>This function will be called for every reception of a functional TP-CAN-message. Within this function the application has to decide, if the TargetAddress / AddressExtension in the received CAN-frame is valid.</p> <p>If the TargetAddress/AddressExtension is not valid and should not be received the return value must be <code>mVrPqEjcppgn0Kkujqrf dg tgegk gf j g Vcti g Cf f tguu uj q rf dg tg tpgf 0</code></p> <p>If the Multiple EcuNumber feature is used, then the concerning EcuNumber must be returned.</p> <p>The name of this callback-function can be adjusted as desired in the Generation Tool.</p>	
Pre-condition(s)	
-	
Post-condition(s)	
-	

Call context
-
Please note
Examples
-

#### 4.4.3 Transmission side

##### 4.4.3.1 ApplTpTxFC: Reception of a Flow Control Frame

ApplTpTxFC

Prototype
SingleConnectionTp
MultiConnectionTP
Parameter
Return code
Availability
since versions: TPMC: 2.35.00 CANGen: 3.88.02 DBKOMgen: 2.37.01
Description
This function is called after the reception of a FlowControl-frame. The name of this callback-function can be adjusted as desired in the Generation Tool.
Pre-condition(s)
-
Post-condition(s)
-
Call context
-
Please note
-
Examples

#### 4.4.3.2 ApplTpTxCanMessageTransmitted: CAN-Message transmitted

ApplTpTxCanMessageTransmitted

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
Return code	
Availability	
No description	
Description	
<p>This function is called each time after a successful transmission of an CAN-message / frame (only for TX connections - .this will mean for SF; FF; CF and not for FC messages)</p> <p>The name of this callback function can be adjusted as desired in the Generation Tool.</p>	
Pre-condition(s)	
-	
Post-condition(s)	
-	
Call context	
-	
Please note	
-	
Examples	

#### 4.4.3.3 ApplTpTxNotification: CAN-Frame transmitted

ApplTpTxNotification

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	

<b>Return code</b>	
<b>Availability</b>	
No restriction	
<b>Description</b>	
This function is called each time after sending <code>Tp-Htco gu g egr Ulp i ng-Htco gu cpf j g r cu</code> Consecutive-Htco g 0 is the number of transmitted data. The name of this callback function can be adjusted as desired in the Generation Tool.	
<b>Pre-condition(s)</b>	
-	
<b>Post-condition(s)</b>	
-	
<b>Call context</b>	
-	
<b>Please note</b>	
-	
<b>Examples</b>	

#### 4.4.3.4 ApplTpTxCopyToCAN: Application Copy Function ( $\geq 16$ BIT Controller)

ApplTpTxCopyToCAN

<b>Prototype</b>	
SingleConnectionTp	
MultipeConnectionTP	
<b>Parameter</b>	
<b>Return code</b>	
	<code>Kg gt j lpi ku Hpg tg tp</code> 'otherwise ' .
<b>Availability</b>	
No restriction	



Description
<p>The buffer management is done by the application. This function is always called by the Transport Protocol before sending a TP-CAN-message.</p> <p>The parameter is a pointer to the following structure:</p> <pre>struct tTpCopyToCanInfoStruct_s {   canuint8  Channel;    /* TP Channel*/   canuint8* pDestination; /* Pointer to destination buffer */   canuint8* pSource;    /*Pointer to linear source buffer*/   canuint16 Length;    /* The maximum length to copy */ };</pre> <p>The name of this callback-function can be adjusted as desired in the Generation Tool.</p>
Pre-condition(s)
-
Post-condition(s)
-
Call context
-
Please note
<p>Since version 2.35 the TPMC component tries to call <code>tpmccanCopyToCan</code> again and again until <code>tpmccanCopyToCan</code> returns <code>tpmccanCopyToCanReturnSuccess</code>.</p>
Examples

4.4.3.5 ApplTpTxCopyToCAN: Application Copy Function (8BIT Controller)

ApplTpTxCopyToCAN

Prototype
SingleConnectionTp
MultiConnectionTP
Parameter

Return code

If everything is fine return `0` otherwise `-1`.

Availability



**Caution**  
Only until TPMC version 2.49.00.

Since TPMC version 2.50.00 the API described in 4.4.3.4 `ApplTpTxCopyToCAN`: Application Copy Function ( $\geq 16$ BIT Controller) `ku_ugf_lpu_gcf_0`

Description

The buffer management is done by the application. This function is always called by the Transport Protocol before sending a TP-CAN-message.

The argument `offset` determines the offset into the sending buffer of CAN Driver (Offset=0..7); the `cti_o_gp_eq_p_fg_gto_lpgu_p_o_dgt_qhf_c_c_jlej_jcu_q_dg_eqr_lgf_d_jg_cr_rlec_kqp_h_pe_kqp_0`

The name of this callback function can be adjusted as desired in the Generation Tool.

Pre-condition(s)

-

Post-condition(s)

-

Call context

-

Please note

Since version 2.35 the TPMC component tries to call `ku_tg_tpgf_qt_ECP_o_guuci_g_eqphto_c_kqp_lo_gq_qee_tu_0` again and again until `ku_tg_tpgf_qt_ECP_o_guuci_g_eqphto_c_kqp_lo_gq_qee_tu_0` can be used to access the transmit buffer of the CAN-driver.



**Caution**  
Do not access the transmit buffer of the CAN-driver elsewhere

Examples

#### 4.4.3.6 ApplTpTxConfirmation: Transmission closed successful

##### ApplTpTxConfirmation

Prototype	
SingleConnectionTp	
MultiConnectionTP	
Parameter	
Return code	
	-
Availability	
No description	
Description	
<p>This function is called after a single- or a multiple-frame message is transmitted completely.</p> <p>The            condition is given as a parameter and can be analyzed by the application. Please note that this is intended for further usage, currently the delivered state is always kTpSuccess.</p> <p>The name of this callback-function can be adjusted as desired in the Generation Tool.</p>	
Pre-condition(s)	
-	
Post-condition(s)	
-	
Call context	
-	
Please note	
E ttgp n j g u c g r ctco g gt ku pq ug f OUq j g f g h c n qh j ku r ctco g gt ku n V r U eegu u 0	
Examples	

#### 4.4.3.7 ApplTpTxErrorIndication: Transmission closed with error

##### ApplTpTxErrorIndication

Prototype	
SingleConnectionTp	
MultipleConnectionTP	
Parameter	
errorCode	<ul style="list-style-type: none"> <li>&gt; kTpTxErrFCTimeout: An awaited FlowControl timed out</li> <li>&gt; kTpTxErrConflntTimeout: A TP-CAN-massage could not transmitted within the necessary time and a (confirmation) timeout occurs.</li> <li>&gt; kTpTxErrFCWrongFlowStatus: An invalid FlowControl-frame is received. Only with activated strict message flow checking (TP_USE_STRICT_MSG_FLOW_CHECKING must be set to kTpOn in a user-config file to activate this feature).</li> <li>&gt; kTpTxErrWFTmaxOverrun: WFTmax wait frames are received now (only for MCAN, if TP_ENABLE_MCAN is defined)</li> <li>&gt; kTpTxErrFCOverrun: the receiver reported an Overrun, channel is terminated</li> </ul> <p>Old error codes Old error codes since TPMC version 2.35</p> <ul style="list-style-type: none"> <li>&gt; kTpTxErrBufferUnderrun: Within the ApplTpCopyToCAN function a buffer-underrun occurs.</li> </ul>
cannel	
Return code	
	Hold the channel: kTpHoldChannel Reinitializing / free the channel: kTpFreeChannel
Availability	
No description	
Description	
<p>This function will be called if an error occurs on the channel. The application has now to decide if the channel should be reinitialized or hold for reusing it (only for dynamic TP classes necessary).</p> <p>The name of this callback-function can be adjusted as desired in the Generation Tool.</p>	
Pre-condition(s)	
-	
Post-condition(s)	
-	
Call context	
-	

**Please note**

E ttgp n j g u c g r c t c o g g t k u p q u g f O U q j g f g h c n q h j k u r c t c o g g t k u n V r U e e g u u 0

**Examples****4.4.4 Administrative Functions****4.4.4.1 ApplTpFatalError: Fatal Error****ApplTpFatalError****Prototype**

SingleConnectionTp

MultipleConnectionTP

**Parameter**

errorCode

User assertions:

- > KTpErrNoDynObjAtTpInit: Within TpInitPowerOn() it is not possible to allocate the necessary transmit-objects from CAN-driver please check initialization order
- > KTpErrChannelNrTooHigh: Possible access of a invalid tpChannel please check your application calls of the TP-API.
- > KTpRxErrFcCanIdsMissing: The CAN-ID of the FlowControl was not set within the ApplTpRxGetBuffer() function for dynamic NormalAddressing please check your application.
- > KtpTxErrDatalengthTooHigh: The application tried to transmit more than 4095 bytes of data please check your application.
- > KTpTxErrWrongFrameAtPretransmitSpecified: Internal state-machine check please get in contact with us.
- > KTpTxErrNoStateSpecified: Internal state-machine check please get in contact with us.
- > kTpRxErrNoStateSpecified: Internal state-machine check please get in contact with us.
- > kTpErrChannelNotInPreTransmitState: The application tried to configure a not assigned tpChannel in a dynamic TP class please check your application.

- > KTpErrWrongAddressingFormat: The application tried to configure a tpChannel for a wrong AddressingMode (e.g. TpTxSetTargetAddress for NormalAddressing configured tpChannel) in a dynamic TP class please check your application - please check your application.
  - > KTpRxErrSetResponseWithoutFc: The function TpTxSetResponse() is called for without-FC configured tpChannel - please check your application.
  - > KTpTxErrSetResponseWithoutFc: The function TpTxSetResponse() is called for without-FC configured tpChannel - please check your application.
  - > KTpErrChannelNotInUse: The application tried to get information about an unused tpChannel please check your application.
- Internal assertions:
- > KTpErrChannelNrTooHigh: Possible access of a invalid tpChannel please check the stack-usage.
  - > KTpRxErrNotInWaitCFState: Internal state-machine check please get in contact with us.
  - > KTpErrChannelNotInUse: Internal state-machine check please get in contact with us.
  - > KTpErrNoCanChannelFound: The CAN-driver confirmation function is called with a wrong Handle, because it is not possible to calculate the corresponding CAN-channel please get in contact with us.

#### Return code

-

#### Availability

Until versions CANgen: 3.88.02 DBKOMgen: 2.37.01 TP-cuugt kqpu ctg ce k c gf lh j g Fgd i rg gn kp  
CAN-F tk gt lpen f gu Wugt 1 kp gtpcn

#### Description

This function will be called if a fatal error occurs.

The name of this callback function is not changeable

#### Pre-condition(s)

-

#### Post-condition(s)

-

#### Call context

-

#### Please note

-

#### Examples

## 5 Transmission Attributes & Callback functions

		Call context (TP -> Appl; ISR, tpTask) (Appl -> TP: ISRlock, appl.background)	Normal Addressing	Extended Addressing	Normal fixed Addressing	Static Normal Addressing	Dynamic Normal Addressing	Static Extended Addressing	Dynamic Extended Addressing	Normal fixed Addressing	Dynamic Multiple Addressing	Variable STMin time (at Runtime)	Variable Blocksize (at Runtime)	Without FlowControl support	Extended API for Normal Fixed Addressing	Multiple CAN Channels	Multiple ECU Numbers	Gateway API	Possibility to Interrupt the Reception Progress
<b>Administrativ</b>			<b>SingleCon.</b>		<b>MultiConnection</b>														
<b>TPInitPowerOn</b>	Initialization	ISRlock	x	x	x	x	x	-	x	x	x								
<b>TPInit</b>	Re-Initialization	ISRlock	x	x	x	x	x	-	x	x	x								
<b>TPRxTask</b>	time base for reception timeouts	background	x	x	x	x	x	-	x	x	x								
<b>TPTxTask</b>	time base for timeouts/transmission	background	x	x	x	x	x	-	x	x	x								
<b>Reception</b>			<b>background/TP-hook</b>		<b>background/TP-hook</b>														
<b>TPRxResetChannel</b>	Free Rx-Channel	-	x	x	x	x	x	-	x	x	x								
<b>TPRxGetStatus</b>	Rx-Channel Status	-					x	x	-	x	x								
<b>TPRxSetConnectionNumber</b>	Assign a Connection-Number to a channel	-					x	x	-	x	x								
<b>TPRxGetConnectionNumber</b>	Get the Corresponding Connection-Number	-					x	x	-	x	x								
<b>TPRxGetBS</b>	Get the BlockSize	-					x	x	x	-	x	x							
<b>TPRxSetBS</b>	Setting up BlockSize on Reception Side	-					x	x	x	-	x	x							
<b>TPRxSetSTMIN</b>	Setting up STMin time on Reception Side	-					x	x	x	-	x	x							
<b>TPRxGetSTMIN</b>	Get the STMin time	-					x	x	x	-	x	x							
<b>TPRxWithoutFC</b>	Set withoutFC support	-							x	-	x	x							
<b>TPRxWithFC</b>	Reset withoutFC support	-							x	-	x	x							
<b>TPRxGetSourceAddress</b>	Received Source Address	-					x		-	x	x								
<b>TPRxGetReceivedTargetAddress</b>	Received Target Address	-					x		-	x	x								
<b>TPRxGetChannelID</b>	returns received CAN-ID	-							x	-	x	x							
<b>TPRxGetEcuNumber</b>	returns ECU Number	-					x		-	x	x								
<b>TPRxGetBaseAddress</b>	returns used BaseAddress	-							-	x	x								
<b>TPRxGetCanChannel</b>	Physical CAN Channel	-							x	-	x	x							
<b>TPRxGetAddressingFormat</b>	returns Addressingformat	-							-	-	x								
<b>TPRxHoldConnection</b>	Interrupt Reception	-	-	-	-	-	-	-	-	-	-								
<b>TPRxContinueConnection</b>	Continue the Reception	-	-	-	-	-	-	-	-	-	-								
<b>TPRxGetParameterGroupIdentification</b>	Get Identification of Parameter Group	-	-	-	-	-	-	-	-	-	-								
<b>ApplTPRxGetBuffer</b>	Assign a Buffer to a Channel	ISR	x	x	x	x	x	-	x	x	x								
<b>ApplTPRxIndication</b>	Reception Closed	ISR	x	x	x	x	x	-	x	x	x								
<b>ApplTPRxErrorIndication</b>	Reception Error	ISR/tpTask	x	x	x	x	x	-	x	x	x								
<b>ApplTPRxSF</b>	Reception of Single Frame	ISR	x	x	x	x	x	-	x	x	x								
<b>ApplTPRxFF</b>	Reception of First Frame	ISR	x	x	x	x	x	-	x	x	x								
<b>ApplTPRxCF</b>	Reception of Consecutive Frame	ISR	x	x	x	x	x	-	x	x	x								
<b>ApplTPRxCanMessageReceived</b>	Reception of CAN-Frame	ISR	x	x	x	x	x	-	x	x	x								
<b>ApplTPRxCopyFromCAN</b>	Copy Function of Application	ISR	x	x	x	x	x	-	x	x	x								
<b>ApplTPRxGetTxID</b>	Get Transmit Id for the FlowControl	ISR					x	-											
<b>ApplTPRxcopy</b>		ISR					x	-	x	x	x								
<b>Transmission</b>			<b>background/TP-hook</b>		<b>background/TP-hook</b>														
<b>TPTransmit</b>	Sending a Message	-	x	x	x	x	x	-	x	x	x								
<b>TPTxResetChannel</b>	Free Tx-Channel	-	x	x	x	x	x	-	x	x	x								
<b>TPTxGetFreeChannel</b>	Assign Channel to Connection	-					x	x	-	x	x								
<b>TPTxGetDataBuffer</b>	Get the Corresponding Data Buffer	-					x	x	x	-	x	x							
<b>TPTxGetDataIndex</b>	Get the Corresponding Data Index	-					x	x	x	-	x	x							
<b>TPTxSetResponse</b>	Assemble a Response	-							x	-	x	x							
<b>TPTxLockChannel</b>	Do not Release the Locked Channel after Transmission	-							x	-	x	x							
<b>TPTxUnlockChannel</b>	Unlock Tx-Channel	-							x	-	x	x							
<b>TPTxGetConnectionNumber</b>	Get the Corresponding Connection-Number	-							x	-	x	x							
<b>TPTxGetConnectionStatus</b>	Returns an assigned tpChannel to connection	-							x	-	x	x							
<b>TPTxWithoutFC</b>	Set withoutFC support	-							x	-	x	x							
<b>TPTxWithFC</b>	Reset withoutFC support	-							x	-	x	x							
<b>TPTxSetCanChannel</b>	Physical CAN Channel	-							x	-	x	x							
<b>TPTxSetEcuNumber</b>	Set ECU Number	-								-	x	x							
<b>TPTxSetTargetAddress</b>	Set Target Address	-								-	x	x							
<b>TPTxSetBaseAddress</b>	Set BaseAddress	-								-	x								
<b>TPTxSetChannelID</b>	Set Transmit- and Receive-ID	-							x	-									
<b>TPTxSetAddressingFormat</b>	Set Addressingformat	-								-		x							
<b>TPTxSetParameterGroupIdentification</b>	Set Identification of Parameter Group	-	-	-	-	-	-	-	-	-	-								
<b>TPTxSetPriority</b>	Set Priority of the CAN-Frame	-	-	-	-	-	-	-	-	-	-								
<b>ApplTPTxConfirmation</b>	Sending Closed	ISR	x	x	x	x	x	-	x	x	x								
<b>ApplTPTxErrorIndication</b>	Transmit Error	ISR/tpTask	x	x	x	x	x	-	x	x	x								
<b>ApplTPTxCanMessageTransmitted</b>	CAN-Message Transmitted	ISR	x	x	x	x	x	-	x	x	x								
<b>ApplTPTxNotification</b>	of CAN-Frame	ISR	x	x	x	x	x	-	x	x	x								
<b>ApplTPTxCopyToCAN</b>	Copy Function of the Application	ISR/tpTask	x	x	x	x	x	-	x	x	x								

Figure 5-1 Transmission attributes and callback functions

## 6 Integration of CANbedded Components into a Customer Project

### 6.1 Requirements to the Customer System Environment

A customer system environment from the CANbedded component point of view is the environment (system architecture) where the component together with other CANbedded components, an operation system, startup code, system control software and the application is running.

To full fill the different requirements to the component architecture like small ROM and RAM footprint, short API runtime and short interrupt lock times (global and only CAN/LIN/others bus interrupts) during the API execution, some requirements to the environment are needed and must be guaranteed by the user.

The requirements and needs to use CANbedded components in a customer specific project are listed in this chapter. It is necessary to check the requirements, preconditions and needs carefully to guarantee the correct and consistent usage of the software in the resulting system and to prevent malfunction and data consistency problems during the system execution (in the vehicle in the field).

### 6.2 Component Integration to the Customer Project

#### 6.2.1 Requirements to the Component Initialization in a Customer Project

The correct sequence for all CANbedded component initialization calls (e.g. CAN Driver, CAN module, LIN module, etc.) is defined in the component initialization sequence. Therefore the correct call location in the context to the other (CANbedded) power up initialization calls for this component is just an example.

The following rules are valid for each use case of a CANbedded component in a customer project and must be guaranteed to prevent faulty situations:

- 1) The component must be initialized after the primary CAN Driver initialization via `CanInitPowerOn()`.
- 2) The component must be initialized during the global interrupt is locked, to prevent any interrupt occurrences during the initialization sequence of this and ALL other CANbedded modules. Therefore the requirement is to make sure the global interrupt is disabled during the whole initialization sequence of all CANbedded components.
- 3) Please note, that the usage of `CanDisableInterrupt` and `CanRestoreInterrupt` is incorrect to lock the global interrupt during the CANbedded initialization sequence. A customer project specific global interrupt lock and unlock is necessary.
- 4) The customer system architecture must guarantee that all CANbedded modules are initialized before the application software is performed.
- 5) The call to the component initialization function `TpInitPowerOn()` will reset the component state to the initial state. Therefore it is NOT recommended to call the component initialization function during the system runtime to e.g. terminate



something. Please check carefully, if the call to this API is valid (and helpful) in the planned application context.

- 6) Please note, that the call to the component initialization function may be runtime consuming, especially if there are additional callbacks to the application are performed and that the global interrupts are locked during that time, too.
- 7) If an OSEK/OS is used, the basic initialization sequence has to be performed in the startup-hook or, alternatively in an task used to initialize the whole system. Please check, that the global interrupt is locked during the startup hook execution to ensure the required data consistency. This is true for all osCAN OSEK but not for each OSEK/OS on the market. If the initialization is performed in a task, the interrupt must be locked by the user for each OSEK/OS implementation.

## 6.2.2 Requirements to Component API Usage in a Customer Project

- 1) The CANbedded component needs a first initialization of all internal variables and states via the call of the initialization API function `TpInitPowerOn()`. It is not allowed to use any API or data structure of the component before the primary initialization has been performed. See chapter 6.2.1 Requirements to the Component Initialization in a Customer Project for details to the component needs according to the initialization sequence.
- 2) The cyclic function(s) (e.g. `TpRxTask()/TpTxTask()`) of a component must not be called on interrupt level (e.g. the timer interrupt). It is strictly forbidden, that the cyclic function(s) are called from an interrupt context. For details see chapter 6.2.3.1 Common Requirements for details.
- 3) It is not allowed to call any CANbedded API function in the context of an interrupt, if this is not explicitly allowed or required in this documentation.
- 4) Please refer to chapter 6.2.3 Requirements to the Customer Project Operating System for the component requirements to the operating system.

## 6.2.3 Requirements to the Customer Project Operating System

The operating system used in the customer project has to fulfill the rules listed in chapter 6.2.3.1 Common Requirements to guarantee data consistency of the internal and external component states and values.

### 6.2.3.1 Common Requirements


The component offers different API functions and global variable/state access to the application program. Some of these API functions are necessary to fulfill the basic functionality of the component. This is e.g. the initialization and the cyclic called function to realize the internal time base and the state handling.

The cyclic called API function `TpRxTask()/TpTxTask()` is also called TASK in the context of this chapter. Due to the need for fast (1 - 10ms) cyclic calls, this tasks are often called erroneously by calling this API function in an timer interrupt context. This is **STRICTLY** forbidden.

The list below describes the common rules for all component API calls. The documentation of the API functions and the component callback functions describes the deviations from this rules if, e.g. the API is allowed to be called during the TASK is running.

**Please check carefully, if this restrictions are valid in your system:**

- > API functions must not interrupt the (CAN/LIN) RX/TX interrupt service functions
- > API functions must not interrupt the TASK functions
- > API functions must not interrupt other API functions of the same component
- > TASK functions must not interrupt API functions of the same component
- > If there are multiple TASK functions for a component: TASK function must not interrupt other TASK functions of the same component
- > TASK functions must not interrupt the (CAN/LIN) RX/TX interrupt service functions

	<p><b>Info</b></p> <ul style="list-style-type: none"> <li>&gt; API and TASK functions are protected against interruption by the (CAN/LIN) RX/TX interrupt service functions</li> <li>&gt; Vj g t g c t g p q n o k c l q p u h q t l p g t t r l q p u q h j g e q o r q p g p C R K u k j q j g t. independent interrupt service functions (e.g. A/D converter, SIO lines, ...)</li> </ul>
---	---

### 6.2.3.2 Round-Robin-Scheduler and Comparable OS Approaches

If the used operating system works like a round-robin scheduler or comparable and there is only one common call level for application and CANbedded APIs with additional, small interrupt handlers, the preconditions as described in chapter 6.2.3.4 should be valid.

### 6.2.3.3 Usage of OSEK/OS

The component can be used together with an OSEK operating system. The component itself is operating system independent and can therefore be used together with an OSEK/OS, if the rules listed in chapter 6.2.3.1 are fulfilled.

OSEK/OS can be configured to 4 different setups (BCC1 to ECC2). Depending on the selected setup, OSEK/OS is non-preemptive or (full-)preemptive. The preemptive setups are able to run non-preemptive and preemptive tasks. Please refer to the chapters 6.2.3.4 and 6.2.3.5 for further details.

If an OSEK/OS is used, the basic initialization sequence has to be performed in the startup-hook or, alternatively in an task used to initialize the whole system. Please check, that the global interrupt is locked during the startup hook execution to ensure the required data consistency. This is true for all osCAN OSEK but not for each OSEK/OS on the market. If the initialization is performed in a task, the interrupt must be locked by the user for each OSEK/OS implementation.

#### 6.2.3.4 Non-Preemptive Operating System

If a non-preemptive OS is used, there are no limitations to the usage of CANbedded components. The component can be interrupted by a QUCP call or by exiting a function called directly by the OS scheduler. Due to this there is no situation with possible dangerous interruptions of component API executions in this environment.

Non-preemptive approaches are using also interrupt handlers for e.g. CAN, LIN, A/D and D/A conversion and other things. Until the requirements listed in chapter 6.2.3.1 are fulfilled, no critical situation according to data consistency and the CANbedded component usage occurs. The CANbedded component itself is able to cope with the interruption via the internal connection to the CAN/LIN driver.

#### 6.2.3.5 Preemptive Operating System

If the CANbedded component has to be used in a full-preemptive environment, some additional restrictions have to be kept in mind. If this is not explicitly allowed, please check carefully, that the restrictions listed in chapter 6.2.3.1 are fulfilled by the system setup.

Possible solutions for a safe usage of the CANbedded component may be calling the `enterPreemptiveTask` or to lock task changes during the execution of the cyclic function calls and the component APIs.

It is not recommended to solve the restrictions via a special task priority setup due to possible maintenance issues when changing and extending the software system in the future.

## 7 Advanced usage

### 7.1 Separation of TimerTask and TransmissionTask (StateTask)

Until TPMC version 2.35 there is a combination of a timer observation and the handling of transmission requests in one task function. By the demand of faster TP transmission the most popular possibility is to separate the transmission mechanism from the timer task. Since TPMC version 2.35 TimerTask and TransmissionTask are separated.

Vjg Vlo gtVcum lpen f gu jg lo g qdugt c kqp0Vjg U c gVcum lpen f gu jg tcpuo kuukqp handling of the CAN-frames. Especially the retry of the transmission while CanTransmit() cannot accept the message, because the (all) TX registers are currently in use.

Nng jg hqto gt Vcumh pe kqp \*Vr Vcumf++ jg e ttgp Vcumh pe kqp \*Vr Vcumf++ includes the call of both tasks to have a full compatibility. So it must be called further on r gtlqf kcm0Vjg U c gVcum ecp dg ecmf q qhc k k gf lo g r gtlqf u k cf f kkp0



#### Caution

Kku pq pgeguuct q ecm jg U c gVcum. k jg ECP Ftk gt s g g ku gpcdrf .

#### void TpTxTask(void)

- > static void TpTxTimerTask(void) (not visible for the application)
- > void TpTxStateTaskAllChannels(void)

#### void TpRxTask(void)

- > void TpRxTimerTask(void) (not visible for the application)
- > void TpRxStateTaskAllChannels(void)

Vjg U c gVcum CME jcppgn kgtc gu q gt cm r E jcppgn0Vq ur ggf r qpn qpg eqppge kqp0 c U c gVcum ku r tq k gf . j lej ku jcpf ngu jg tcpuo kuukqp qh j ku eqppge kqp0

#### void TpTxStateTask(vuint8 tpChannel)

#### void TpRxStateTask(vuint8 tpChannel)

### 7.2 Fast transmission of ConsecutiveFrames

Available since TPMC version 2.35.

The TP-layer calculates the STmin time based on the CallCycle of the TpTimerTask(). To guarantee that a under run of the STmin is not possible, one CallCycle is added. This conservative way of calculation do not fit the demand of a fast transmission.

The added feature includes a possibility to transmit a TP-frame as quick as possible.

Typically this feature can be used for a fast re-r tqi tco o lpi qh GE Wu j tq i j l c g c u qt Testers.

The `ugt-config` file has to be used, including following define:

```
#define TP_USE_FAST_TX_TRANSMISSION kTpOn
```

### 7.2.1 Usage

The TP provides a special API function which assembles and transmits the next CF-frame by skipping the internal timer for the minimum sending distance (STmin). This means the application has the possibility to transmit the next CF frame faster than the calculated minimum sending distance of the TP module allows.

Normally the timer will be reloaded with the value of the minimum sending distance and is observed in the `TpTxTimerTask()`. By calling the function `TpTxPrepareSendImmediate()` the timer of the TP is stopped. If the preparation returns `TP_SUCCESS` the application gets the responsibility of transmitting the next ConsecutiveFrame. The application can reload an (application) alarm-timer with the STmin value of the FlowControl-frame by calling the function `TpTxGetSTminInFrame()`. If the alarm occurs (timer is decremented to zero) the application can transmit the ConsecutiveFrame by calling the function `TpTxSendImmediate()`, which prepares the CF-frame and calls the `TpTxStateTask()` to transmit the frame immediately.

### 7.2.2 Application example

**For non-zero STmins:**

#### **For zero STmins (fast as possible):**

Attention: Due to the current priority rules it could be possible that no real parallel transmission is possible. All other channels are not handled anymore while another transmission is running.

## 7.3 Normal Fixed Addressing

### 7.3.1 Multiple ECU's

On the same CAN network with the same software (example: seat in the front on the left hand side and on the right hand side). In this case, the application has to decide at run-time, which ECU is actually installed and has to set-up these parameters dynamically.

#### 7.3.1.1 Using the CANgen configuration tool

The configuration tool does not apply the ECU information but it provides all possible values for the application as constants in the generated code.

E.g.: In the generated tp\_cfg.h file you will find constants for all existing ECU numbers:

```
#define kTpEcuNumber0    0x10
#define kTpEcuNumber1    0x11
#define kTpEcuNumber2    0x12
#define kTpEcuNumber3    0x13
```

In case of using the CANgen configuration tool the application must accomplish two things now at Power On time:

- a) The actual ECU number must be set using the ComSetCurrentECU() API.
- b) The actual ECU number must be provided to the TPMC.

Code example:

### 7.3.1.2 Using the GENy configuration tool

The configuration tool does not apply the ECU information completely but it provides all possible values for the application as constants in the generated code.

E.g.: In the generated tp\_par.c file a kTpEcuNumber\_field[] is provided for all existing ECU numbers:

```
vuint8 kTpEcuNumber_field [4] = {  
    0x10,  
    0x11,  
    0x12,  
    0x13  
}
```

In case of using the GENy configuration tool there is left one thing now the application must accomplish at Power On time:

- a) The actual ECU number must be set using the ComSetCurrentECU() API.

Code example:

## 7.4 Extended- and Normal Fixed Addressing

### 7.4.1 Virtual ECU's / 'Multiple EcuNumber' feature

When a network has more than one ECU, the application has to decide which ECU number should be received and which not.

For versions < 2.73.00:

All TargetAddresses (except the functional TargetAddress 0xFF) will be received through the Transport Layer. Following the reception of a TP-frame the application callback ApplTpPreCopy() is called by the Transport Layer. In this function the application has to decide which TargetAddress should be received and which not. In this function the application gets the received TargetAddress and has to return the TargetAddress itself to receive TransportFrames. To not receive the following TransportFrames the return value must be 0xFF.

If the received TargetAddress e.g. is a part of a functional range, the application can modify the received TargetAddress by returning another TargetAddress in the ApplTpPreCopy function. If the returned value is unequal to the received the Transport Layer will receive the TransportFrames with this TargetAddress and not with the received (the responded FlowControl is also modified).



For versions  $\geq 2.73.00$ :

All TargetAddresses are received through the Transport Layer. Following the reception of a TP-frame the application callback ApplTpPrecopy() is called by the Transport Layer. In this function the application has to decide which TargetAddress should be received and which not. The application gets the received TargetAddress and has to return either

## 7.5 Using different CAN-Identifiers

For some purposes different CAN-Ids, as well 11-Bit standard as also 29-Bit extended identifiers shall be used for the Normal Addressing type. If so, the TPMC provides two configuration opportunities to handle this requirement either statically at configuration time or dynamically at runtime.

### 7.5.1 Statically configured CAN-Ids

By default 11-Bit standard Ids are used with Normal Addressing. If 29-Bit extended Ids are requested by the user and thus also entered as Addressing Information in the GENy generation tool, then the preprocessor switch TP\_USE\_EXT\_IDS\_FOR\_NORMAL is generated with the value kTpOn. The code is now applicable to be used with 29-Bit CAN-Ids.

### 7.5.2 Dynamically configured CAN-Ids

If the user has the necessity to handle both kinds of CAN-Ids during runtime, then in the GENy generation tool different CAN-Ids can be entered for different Addressing Informations. Now the preprocessor switch TP\_USE\_MIXED\_IDS\_FOR\_NORMAL is generated with the value kTpOn in addition and the code is now applicable to be used simultaneously with 11- and 29-

## 7.6 Transmissions without Flow Control frames

For some purposes the usage of FC frames might be omitted. Please note that this feature is not supported for single connection TP.

If using a dynamic Tp Class then the provided API functions TpRxWithoutFC resp. TpTxWithoutFC can be used (see 0, 4.2.3.28) to control the FC usage.

If using a static Tp Class then a channel specific FC control information must be provided at compile time for the TP containing the information if FC frames shall be used or not for a specific channel either on the Rx- and/or on the Tx- side.

The definition and usage of the FC control array must be as described below:

In the default case, if the usage of FC frames is required, then the FC control array `eqp clpu c cn g qh 3` for the belonging Rx- or Tx- channel. If FC frames shall be suppressed, `j gp j g HE eqp tqncttc eqp clpu c cn g qh 2 hqt j g dgrapi lpi T` - or Tx- channel.

Ex15 Tm[(((fo) 0 0 2e:.)] TJETBT1 0 0 1 156.7 474.55 Tm[( )] TJETBT/F4 9.96 Tf1 0 0 1 66.5044638.2

## 8 Example for the user

### 8.1 Administrative usage

The Transport Protocol has to be initialized before all other functions were called. This initialization has to be done after initializing the CAN-driver (**CanInitPowerOn()**), possibly if the interrupts are still locked. The Transport Layer is ready for reception after calling **TpInitPowerOn()**.

To perform the state machine the functions **TpRxTask()** and **TpTxTask()** have to be called periodically.

If the application wants to have access to the API of the TPMC-component it has to include `tpmcan.h`.

### 8.2 How to Transmit a Tp-Frame?

#### 8.2.1 Static Normal Addressing

First you need an own buffer with your data which should be transmitted. To start the transmission simply call **TpTransmit()**.

A confirmation function is called after the complete transmission. It can be used to release buffers...

If you want an own copy mechanism to move the data from your buffer into CAN buffer you have to use the function **AppITpTxCopyToCan()** (This can be configured in the Generation Tool).

#### 8.2.2 Dynamic Addressing

(Normal- / Normal Fixed- / Extended- / Multiple-Addressing)

Before the application can call **TpTransmit()** (refer 8.2 How to Transmit a Tp-Frame?) a transport channel has to be requested. The function **TpTxGetFreeChannel()** returns a free transport channel or **kTpNoChannel** if no channel is available at the moment. After a channel is assigned, the channel has to be parameterized by the application. In the example below, the application will set the Transmit ID and Receive ID (Dynamic Normal Addressing) before sending the data.

Important: replace the cursive words by your own

The callback functions provide only the tpChannel as a parameter. To get the unique connection-number out of this tpChannel the function **TpTxGetConnectionNumber(tpChannel)** is provided

### 8.3 How to Receive a Tp-Frame

It is only possible to get an Indication by a function callback. The reception progress is completed by the Transport Layer.

**Important:** The Transport Layer blocks the receive tpChannel as long as the application desires. To free the receive channel call **TpRxResetChannel()**.

The Transport Layer supports only buffer-management by the application. If data will be received, it is important to the Transport Layer to get a buffer into which the data can be moved.

### 8.4 How to Send a Response on a Received Transport-Frame

Normally the application has to set transmission attributes like TargetAddress, TargetIdentifier or physical CanChannel (depending on the addressing mode and configuration). So if the application want to send a response to the sender of a received transport-frame it has to set these transmission attributes. For this case it can do it easily by using the function **TpTxSetResponse()**. The Preconditions are only the Rx-Channel - which is still blocked - from the sender and a free Tx-Channel for the transmission.

## 8.5 How to serve Different Connections (only dynamic channels)

The dynamic TP classes does not support connection specific callback functions. Therefore the application needs an easy handling between the different connections with less resource requirements. Especially the diagnostic-layer must be handled

### 8.5.1 How to serve the diagnostic connection

This is also an example to serve different connections in your own application! I.e. you can derive from the diagnosis example to your own.

#### Reception part:

Y kjlp jg CrrMr T l g D lgt\*+ jg cr rtec kp ku tgur qpuldr q distinguish between ETBT1 0 0 1 5



## 8.6 How to Lock a Tx-Channel and Why? (only dynamic channels)

Normally the application get a resource use the resource and release the resource. In the current version the resource Transmit-tpChannel will be released by the Transport Layer automatically after a transmission (for code optimization). If an application will use the same channel more than one time (i.e. a periodically transmission) it has to lock the channel.

The application has two possibilities to release the channel:

- > `tpTxUnlockChannel()` a release should be done...

```
> tgrug j g ejcppgn ulpi TpTxResetChannel() <Nem j g tguq teg hqt o cp
transfers as long as used
```

## 8.7 How to transmit a ConsecutiveFrame as quick as possible

Typically this requirement is used for a fast re-qt tco o lpi qhGE Wu j tq i j l c g c u qt  
Testers.

How to do that, please refer to chapter 7.2 Fast transmission of ConsecutiveFrames.



## 9 Contact

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