

# **Technical Reference**

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Anthony Thomas	2016-04-24	4.00.00	First SafeBSW release.
Anthony Thomas	2016-07-13	4.00.01	Added deviation related to the job list resynchronization.
Anthony thomas	2017-03-24	4.01.00	Support 2 FlexRay Clusters

[1]	AUTOSAR_FlexRayInterface.pdf	V3.2.0
[2]	AUTOSAR_SWS_DET.pdf	V2.2.0
[3]	AUTOSAR_SWS_DEM.pdf	V2.2.1
[4]	AUTOSAR_BasicSoftwareModules.pdf	V1.0.0
[5]	TechnicalReference_Asr_Fr.pdf	V1.14 or later
[6]	TechnicalReference_Asr_FrTrcv_Tja1080.pdf	V.1.08 or later
[7]	TechnicalReference_Asr_FrNm.pdf	V1.3.0 or later
[8]	TechnicalReference_Asr_EcuM.pdf	V2.1.0 or later
[9]	TechnicalReference_Asr_Com.pdf	V2.6.0 or later
[10]	TechnicalReference_Asr_PduR.pdf	V3.4.0 or later
[11]	TechnicalReference_Asr_SchM.pdf	V2.3.0 or later
[12]	AN-ISC-8-1118_MICROSAR_BSW_Compatibility_Check.pdf	V1.0
[13]	TechnicalReference_IdentityManager.pdf	V1.1.7 or later



This technical reference describes the general use of the FlexRay Interface basic software.



We have configured the programs in accordance with your specifications in the questionnaire. Whereas the programs do support other configurations than the one specified in your questionnaire, Vector's release of the programs delivered to your company is expressly restricted to the configuration you have specified in the questionnaire.



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3.00.00	Adaptation to AUTOSAR Release 3	
3.01.00	Added CRC check of configuration data	
3.02.00	Support of configuration variant 2 (Link-Time) Added Direct Buffer Access Added Job Concatenation Rework of Buffer Reconfiguration	
3.03.00	Added AUTOSAR 4.0 FIFO support Added API optimizations	
3.04.00	Added additional code-size optimizations	
3.05.00	Added FreeOp Callback Support	
3.06.00	Added AUTOSAR 4.0 Get Sync Frame List Support Added AUTOSAR 4.0 Reconfig L-PDU Support Added Bugzilla 30176 Read CC Config Support Added support for multiple CDDs as upper layer software module Added support for delayed Tx Confirmation handling	
3.07.00  Added Dual Channel Redundancy Support (Bugzilla 42025)  Added Support for PduInfoType in TriggerTransmit and RxIndication according AUTOSAR 3.1.5  Configurable Communication Operation assignment for TxConfirmation		
3.10.00	Added support for AUTOSAR4 API services	
4.02.00	Added post-build selectable support  Added FrTSyn upper layer module support  Added extended module initialization support	
6.00.02	SafeBSW	
6.01.00	Support 2 FlexRay Clusters	

Table 1-1 Component history



This document describes the functionality, API and configuration of the AUTOSAR BSW module specified in [1].

as

4	
pre-compile, link-time, post-build	
FrIf_VENDOR_ID	30 decimal (= Vector-Informatik, according to HIS)
FrIf_MODULE_ID	61 decimal (according to ref. [4])

<sup>\*</sup> For the precise AUTOSAR Release 4.x please see the release specific documentation.

The main purpose of the FlexRay Interface is to provide a PDU based API that can be used asynchronously to the FlexRay global time by upper software layer modules. The FlexRay Interface assembles PDUs of the upper software layers into frames and vice versa. E.g. multiple bus-independent PDUs with a length of 8 bytes can be assembled into a frame with a length of up to 254 bytes. Thus bus-independent modules can take advantage of the large payload that is possible with FlexRay.

Another task of the FlexRay Interface is to abstract the usage of multiple FlexRay Communication Controllers and multiple Transceiver Drivers within an ECU. As the Vector FlexRay-Stack currently supports only one FlexRay Communication Controller per ECU, this feature is not relevant for the current version.

The behaviour of the FlexRay Interface can be summarized as follows:

- The FlexRay Interface does not have any RAM buffers to store the content of PDUs, e.g. for periodic transmission.
- The FlexRay Interface cannot be polled for received data. When a frame is received, the reception of the PDUs that are contained in the frame is actively indicated by the FlexRay Interface.
- The FlexRay Interface provides the possibility to actively indicate the transmission of PDUs when the frame that contains the PDUs is actually transmitted.



The following figure shows where the is located in the AUTOSAR architecture.

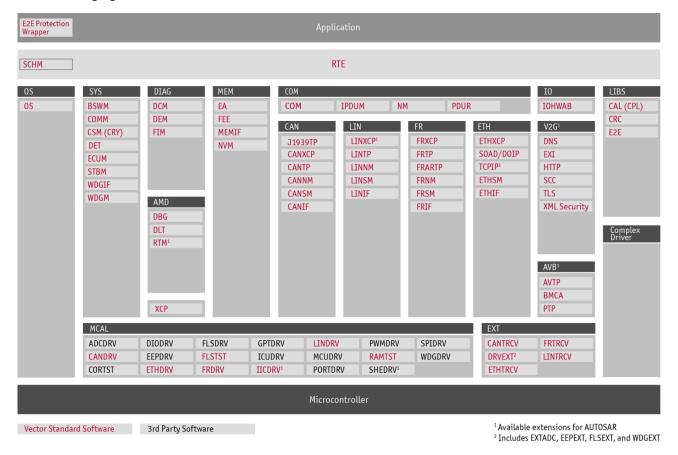
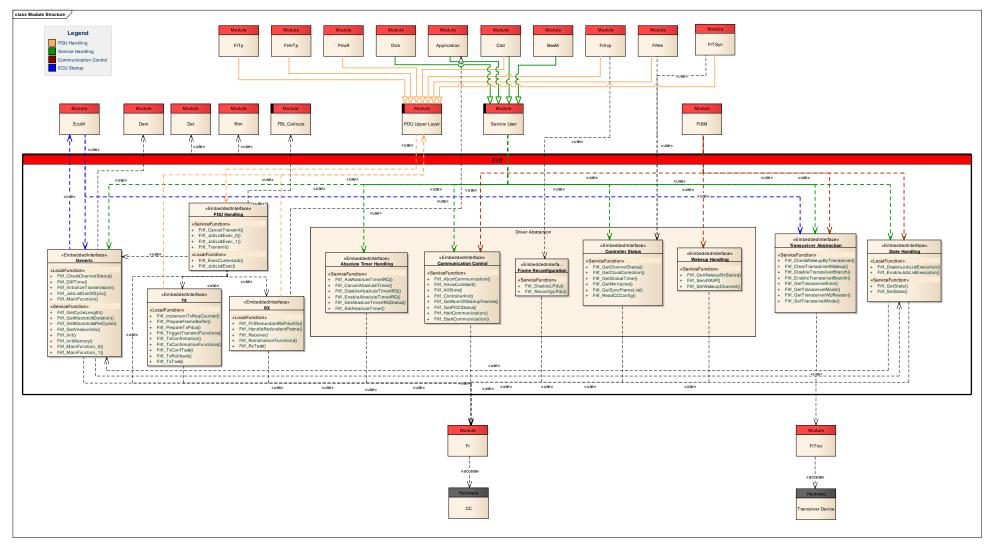


Figure 2-1 AUTOSAR architecture

The next figure shows the interfaces to adjacent modules of the . This interfaces are explained in section 5.2





Frif



The features listed in the following tables cover the complete functionality specified for the Frlf.

The AUTOSAR standard functionality is specified in [1], the corresponding features are listed in the tables

- > Table 3-1 Supported AUTOSAR standard conform features
- > Table 3-2 Not supported AUTOSAR standard conform features

Vector Informatik provides further FrIf functionality beyond the AUTOSAR standard. The corresponding features are listed in the table

> Table 3-3 Features provided beyond the AUTOSAR standard

The following features specified in [1] are supported:

#### PDU Reception:

- Reception Indication
- FIFO Support

#### PDU Transmission:

- Transmission Request
- Transmission Confirmation
- Transmit Request Queuing
- PDU-based Continuous Transmission
- Frame-based Continuous Transmission
- Transmit Cancellation

#### Frame Assembly and Disassembly:

- Update-bit Handling
- Frame Layout and PDU owner handling (for FrTp, FrArTp, FrTSyn, FrNm, FrXcp, CDD, PduR)
- Cycle Multiplexing

#### Hardware Abstraction:

- FR Driver API Abstraction
- FRTRCV Driver API Abstraction

### Configuration Variants:

- Precompile
- Linktime
- Post-build Selectable
- Post-build Loadable



## Error Detection and Handling:

- Dev Error Reporting
- Channel Status Checks with DEM reporting
- Job list monitoring

Table 3-1 Supported AUTOSAR standard conform features

The following features specified in [1] are not or only partly supported:

Functional	<ul> <li>7.2 Indexing Scheme: The following features are partly supported:</li> <li>Multiple FlexRay Drivers: a single FlexRay Driver is currently supported.</li> <li>Multiple FlexRay Clusters: a maximum of two FlexRay Clusters is currently supported.</li> <li>Multiple FlexRay Communication Controllers: a single FlexRay Communication Controller per cluster is currently supported.</li> </ul>	4.0.3
Functional	<ul> <li>7.6.3 Communication Operations: The following Communication Operations are not supported:</li> <li>RECEIVE_AND_STORE</li> <li>RX_INDICATION</li> <li>PREPARE_LPDU</li> <li>FREE_OP_A</li> <li>FREE_OP_B</li> </ul>	4.0.3
Functional	7.6.1 PDU Packing, PDU update bits, and Frame Construction Plans: Received frames that are shorter than the configured length are not padded, even if the FrlfUnusedBitValue exists.	4.0.3
Functional	7.3.1 FlexRay Interface Main Function and 7.6.2.2 FlexRay Job List Execution Function: Pending transmissions and transmission confirmations are cleared and forgotten during the resynchronization of the job list.	4.0.3
API	FrIf_CancelTransmit: The request counters of the PDUs sharing a frame with a cancelled PDU are not increased after cancelling the transmission of the frame.	4.0.3
Config	FrlfByteOrder: Only little endian is currently supported.	4.0.3
Config	FrIfCounterLimit: Can only be configured to 1 or 255.	4.0.3
Config	FrIfDisableTransceiverBranchSupport and FrIfEnableTransceiverBranchSupport: The functions FrIf_DisableTransceiverBranch and FrIf_EnableTransceiverBranch	4.0.3



	will be available as long as a FrIf/FrIfConfig/FrIfCluster/FrIfController/FrIfTransceiver container exists.	
Config	FrIfRxComOpMaxLoop: A limit when emptying a FIFO can't be configured.	4.0.3

Table 3-2 Not supported AUTOSAR standard conform features

The following features are provided beyond the AUTOSAR standard:

Dual channel redundancy support
AMD runtime measurement
BSW debug parameters

Table 3-3 Features provided beyond the AUTOSAR standard

The FlexRay Interface gets initialized by call of \_\_\_\_ and then \_\_\_ out of EcuM.

If EcuM is not used the application has to call \_\_\_ and then \_\_\_ .



(&FrIf\_Config);

Figure 3-4 Initialization example for the FlexRay Interface



Starting with AUTOSAR Release 3 the FlexRay Interface is no longer responsible for initializing the FlexRay Driver and the FlexRay Transceiver Driver.

Depending on the configuration variant the FrIf\_Config parameter of a has different meaning:

At Variant 1 (Pre-compile Configuration) and Variant 2 (Link-Time Configuration) the pointer given to is ignored. At these configuration variants the FlexRay interface is configured at compile or link time and has direct access to all configuration data which is stored in the files \_FrIf\_Cfg.h and \_FrIf\_LCfg.c.



In this configuration variant, the FlexRay interface has to be initialized using the \_\_\_\_\_\_ function with the address of the post-build configuration data passed as parameter. The declaration of the post-build configuration data is contained in the files \_FrIf\_PBcfg.h and \_FrIf\_PBcfg.c.

The FlexRay Interface is shown in Figure 3-1 FrIf's state machine. and comprises the following states:

_FRIF_STATE_OFFLINE	The job list of the FlexRay Interface is not executed.
FRIF_STATE_ONLINE	The job list of the FlexRay Interface is executed.

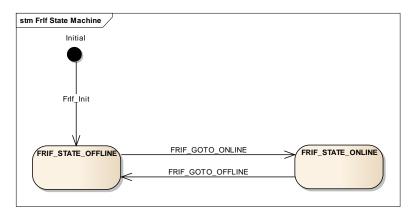


Figure 3-1 Frlf's state machine.

The state of the state machine can be changed using the

function, see section 5.2.45.

The \_\_\_\_ monitors the job execution. This function should be called cyclically with a cycle time that is equal to or smaller than the FlexRay cycle length.

There is no need to synchronize this function to the FlexRay global time. This function can be called even when the FlexRay communication has not been started.

The communication via FlexRay is executed by a FlexRay communication controller that provides a number of transmit- and receive-buffers. These buffers are accessed by both the FlexRay-Stack and the communication controller. As some controllers prohibit concurrent access, the FlexRay-Stack may only access the buffers when they are not busy. This is ensured by using a time-triggered access that is defined by means of a job list. Each entry of the job list defines at which point in time (in terms of cycle and macro tick offset) which receive buffer has to be read or which transmit buffer has to be filled with data or checked for transmission success.



routine, these functions can also be executed in interrupt context.



You can use the <u>Job Concatenation Enable</u> feature, to reduce the interrupt load of the FlexRay Interface to a minimum of two timer interrupts per cycle, even if 2 Rx and 2 Tx jobs are defined. If this feature is enabled, two FrIf jobs with the same configured <u>Macrotick</u> parameter will be executed by one call of the \_\_\_\_\_ function.

The job list execution is activated by a FlexRay timer interrupt. The \_ function can be directly called in the call-back function of the FlexRay timer interrupt that is provided by the FlexRay Driver. An example for the Vector FlexRay Driver is depicted in the following figure.

```
void ApplFr_ISR_Timer0(void)
{
   FrIf_JobListExec_0();
```

Figure 3-5 The FrIf\_lobListExec\_0() function is directly called in the call-back function for FlexRay timer 0.



Depending on the platform being used, the execution of the job list can take up to several hundred microseconds. Thus it is not always advisable to execute the job list in the context of the FlexRay timer interrupt.

An example for the job list execution in the context of an OS task is depicted in the following figure.



```
void ApplFr_ISR_Timer0(void)
{
    ActivateTask(FrIfJobExecTask);
}

TASK(FrIfJobExecTask)
{
    FrIf_JobListExec_0();
    (void)TerminateTask();
}
```

Figure 3-6 The Frlf\_JobListExec\_0() function is called inside a task that is activated in the call-back function for FlexRay timer 0.

Development errors are reported to \_DET using the service \_Det\_ReportError(), (specified in \_[2]), if the precompile option \_Dev Error Detect\_ is set.

The reported ID is 61.

The service IDs from the following table identify the services which are described in section 5.2.



FrIf_ReconfigLPdu	0x00
FrIf_GetVersionInfo	0x01
FrIf_Init	0x02
FrIf_ControllerInit	0x03
FrIf_StartCommunication	0x04
FrIf_HaltCommunication	0x05
FrIf_AbortCommunication	0x06
FrIf_GetState	0x07
FrIf_SetState	0x08
FrIf_SetWakeupChannel	0x09
FrIf_SendWUP	0x0A
FrIf_GetPOCStatus	0x0D
FrIf_GetGlobalTime	0x0E
FrIf_GetNmVector	0x0F
FrIf_AllowColdstart	0x10
FrIf_AllSlots	0x33
FrIf_GetNumOfStartupFrames	0x34
FrIf_GetMacroticksPerCycle	0x11
FrIf_GetWakeupRxStatus	0x2B
FrIf_Transmit	0x30
FrIf_SetTransceiverMode	0x13
FrIf_GetTransceiverMode	0x14
FrIf_GetTransceiverWUReason	0x15
FrIf_EnableTransceiverWakeup	0x36
FrIf_DisableTransceiverWakeup	0x37
FrIf_ClearTransceiverWakeup	0x18
FrIf_EnableTransceiverBranch	0x36
FrIf_DisableTransceiverBranch	0x37
FrIf_GetTransceiverError	0x35
FrIf_CheckWakeupByTransceiver	0x39
FrIf_SetAbsoluteTimer	0x19



FrIf_CancelAbsoluteTimer	0x1B
FrIf_EnableAbsoluteTimerIRQ	0x1D
FrIf_GetAbsoluteTimerIRQStatus	0x1F
FrIf_AckAbsoluteTimerIRQ	0x21
FrIf_DisableAbsoluteTimerIRQ	0x23
FrIf_Cbk_WakeupByTransceiver	0x39
FrIf_GetChannelStatus (optional)	0x26
FrIf_MainFunction_ <clstidx></clstidx>	0x27
FrIf_DisableLPdu (optional)	0x28
FrIf_GetClockCorrection (optional)	0x29
FrIf_GetCycleLength	0x3A
FrIf_GetSyncFrameList (optional)	0x2A
FrIf_GetMacrotickDuration	0x31
FrIf_JobListExec_ <clstidx></clstidx>	0x32
FrIf_CancelTransmit (optional)	0x30
<pre>FrIf_ReadCCConfig (optional)</pre>	0x3B
FrIf_ExecCurrentJob	0x40
FrIf_TriggerTransmitFunctions	0x41

Table 3-7 Mapping of service IDs to services



The errors reported to DET are described in the following table:



	FRIF_E_INV_POINTER	FRIF_E_INV_CTRL_IDX	FRIF_E_INV_CLST_IDX	FRIF_E_INV_CHNL_IDX	FRIF_E_INV_TIMER_IDX	FRIF_E_INV_TXPDUID	FRIF_E_NOT_INITIALIZED	FRIF_E_TXTASK_RET_E_NOT_OK	FRIF_E_INVALID_PDU_OWNER	FRIF_E_INV_LPDU_IDX	FRIF_E_INV_FRAME_ID
FrIf_ReconfigLPdu		•		•			•			-	•
FrIf_GetVersionInfo	•										
Frlf_Init	•										
FrIf_ControllerInit											
FrIf_StartCommunication											
FrIf_HaltCommunication		-									
FrIf_AbortCommunication											
FrIf_GetState	•										
FrIf_SetState											
FrIf_SetWakeupChannel		-					-				
FrIf_SendWUP											
FrIf_GetPOCStatus	•										
FrIf_GetGlobalTime	•	-					-				
FrIf_GetNmVector	•	-					-				
FrIf_AllowColdstart											
FrIf_GetMacrotickDuration											
FrIf_Transmit	•					-	-				
FrIf_SetTransceiverMode		-		-			-				
FrIf_GetTransceiverMode	-			-							
FrIf_GetTransceiverWUReason	-			•							



	FRIF_E_INV_POINTER	FRIF_E_INV_CTRL_IDX	FRIF_E_INV_CLST_IDX	FRIF_E_INV_CHNL_IDX	FRIF_E_INV_TIMER_IDX	FRIF_E_INV_TXPDUID	FRIF_E_NOT_INITIALIZED	FRIF_E_TXTASK_RET_E_NOT_OK	FRIF_E_INVALID_PDU_OWNER	FRIF_E_INV_LPDU_IDX	FRIF_E_INV_FRAME_ID
FrIf_ClearTransceiverWakeup											
FrIf_SetAbsoluteTimer											
FrIf_CancelAbsoluteTimer		-			-		-				
FrIf_EnableAbsoluteTimerIRQ		-			-		-				
FrIf_GetAbsoluteTimerIRQStatus	-	-			-						
FrIf_AckAbsoluteTimerIRQ		-			-		-				
FrIf_DisableAbsoluteTimerIRQ		-			-		-				
FrIf_GetChannelStatus	-										
FrIf_MainFunction_ <clstldx></clstldx>							<b>1</b>				
FrIf_DisableLPdu		-					-				
FrIf_GetClockCorrection	-	-					-				
FrIf_GetSyncFrameList	-										
FrIf_GetMacrotickDuration	-	-									
FrIf_JobListExec_ <clstidx></clstidx>							-				
Frlf_CancelTransmit						-	-				
Frlf_ReadCCConfig											
FrIf_ExecCurrentJob_0								-			
FrIf_GetCycleLength	•										

 $<sup>^{\</sup>rm 1}$  Note: this DET error is not reported when using a multiple configuration ECUC.



	FRIF_E_INV_POINTER	FRIF_E_INV_CTRL_IDX	FRIF_E_INV_CLST_IDX	FRIF_E_INV_CHNL_IDX	FRIF_E_INV_TIMER_IDX	FRIF_E_INV_TXPDUID	FRIF_E_NOT_INITIALIZED	FRIF_E_TXTASK_RET_E_NOT_OK	FRIF_E_INVALID_PDU_OWNER	FRIF_E_INV_LPDU_IDX	FRIF_E_INV_FRAME_ID
FrIf_TriggerTransmitFunctions									•		
Frlf_TxConfirmationFunctions									•		
FrIf_RxIndicationFunctions									-		
FrIf_AllSlots											
FrIf_GetMacroticksPerCycle		-					-				
FrIf_GetNumOfStartupFrames	-										
FrIf_GetWakeupRxStatus	-	-					-				
FrIf_EnableTransceiverBranch		-		-			-				
FrIf_DisableTransceiverBranch		-		-			-				
Frlf_GetTransceiverError				-							
Frlf_CheckWakeupByTransceiver											

Table 3-9 Development Error Reporting: Assignment of checks to services

Production code related errors are reported to \_DEM using the service \_Dem\_ReportErrorStatus() (specified in \_[3]), if the pre-compile parameter \_Prod Error Detect\_ option is enabled.

The errors reported to DEM are described in the following table:



FRIF_E_NIT_CH_A	DEM_EVENT_STATUS_FAILED: is reported when error bits for the NIT on channel A are set in the return value of Fr_GetChannelStatus.
	DEM_EVENT_STATUS_PASSED: is reported when no error bits are set in the return value of Fr_GetChannelStatus.
FRIF_E_NIT_CH_B	DEM_EVENT_STATUS_FAILED: is reported when error bits for the NIT on channel B are set in the return value of Fr_GetChannelStatus.
	DEM_EVENT_STATUS_PASSED: is reported when no error bits are set in the return value of Fr_GetChannelStatus.
FRIF_E_SW_CH_A	DEM_EVENT_STATUS_FAILED: is reported when error bits for the SW on channel A are set in the return value of Fr_GetChannelStatus.
	DEM_EVENT_STATUS_PASSED: is reported when no error bits are set in the return value of Fr_GetChannelStatus.
FRIF_E_SW_CH_B	DEM_EVENT_STATUS_FAILED: is reported when error bits for the SW on channel B are set in the return value of Fr_GetChannelStatus.
	DEM_EVENT_STATUS_PASSED: is reported when no error bits are set in the return value of Fr_GetChannelStatus.
FRIF_E_ACS_CH_A	DEM_EVENT_STATUS_FAILED: is reported when error bits for the ACS on channel A are set in the return value of Fr_GetChannelStatus.
	DEM_EVENT_STATUS_PASSED: is reported when no error bits are set in the return value of Fr_GetChannelStatus.



FRIF_E_ACS_CH_B	DEM_EVENT_STATUS_FAILED: is reported when error bits for the ACS on channel B are set in the return value of Fr_GetChannelStatus.
	DEM_EVENT_STATUS_PASSED: is reported when no error bits are set in the return value of Fr_GetChannelStatus.

Table 3-10 Errors reported to DEM

Usually the Decoupled Transmission is used for the transmission of PDUs. Decoupled Transmission is mandatory in case a frame contains multiple PDUs.

When an upper layer software module calls the \_\_\_\_\_\_ method of the FlexRay Interface, the parameter that holds the pointer to the PDU content is not evaluated. It is just stored that the given PDU shall be transmitted. When the frame that contains the PDU is assembled, the FlexRay Interface calls the call-back function where is the name of the upper layer module. The upper layer module then copies the PDU content to the memory location that is given as a parameter of the call-back function.

When a frame is transmitted and \_\_\_\_\_ has not been called for each PDU contained in the frame, the FlexRay Interface cannot transmit the previous value of those PDUs that have not been updated. Instead, the FlexRay Interface uses update-bits to indicate which PDUs of a frame are valid.

If a PDU is configured for immediate transmission, the \_\_\_\_\_ will immediately copy the PDU content to the FlexRay Driver, i.e. the \_\_\_\_\_ call-back will not be used.

However, the following constraints have to hold true:

- Immediate Transmission cannot be used, if there are multiple PDUs in a frame. I.e. a PDU that is configured for immediate transmission must be the only PDU of the frame.
- The upper layer software module must not call the \_\_\_\_\_\_ function when the transmit buffer of the FlexRay communication controller is transmitting data. I.e. the upper layer software module must be synchronized to the FlexRay global time.



The FlexRay Interface cannot be polled for received data. When a frame is received, the reception of the PDUs that are contained in the frame is actively indicated by the FlexRay Interface using the <UL> RxIndication call-back function.

The FlexRay Interface uses one absolute timer of the FlexRay communication controller for the execution of the job list. Therefore the application can only use one FlexRay timer if the communication controller provides at least two timers.



The values of the new payload shall be smaller or equal as the payload value that was defined within FIBEX or EcuC.



The FlexRay protocol standard only requires one absolute timer. Many FlexRay communication controllers provide two timers, but there are controllers that only have one timer.

The FlexRay Interface uses timer 0 of the FlexRay communication controller. Thus the application can only use timer 1, provided that it is available.

The FlexRay Communication Controllers (CC) that are currently available, only offer a limited amount of message buffers. A FlexRay Schedule with a large number of frames might exceed the number of available message buffers.

The buffer reconfiguration feature reduces the amount of message buffers that are used by the FlexRay Driver. The MICROSAR FlexRay Driver triggers the buffer reconfiguration automatically (the Frlf does not need to call the function). For a detailed description of the buffer reconfiguration feature of the MICROSAR FlexRay Driver refer to [5].

The MICROSAR FlexRay Interface supports the AUTOSAR 4.0 L-PDU reconfiguration feature. This feature allows the FlexRay Interface to reconfigure the frame ID, channel, cycle repetition, cycle offset, payload length and the header CRC at runtime for a given L-PDU.

The L-PDU reconfiguration can be enabled with the attribute <u>Reconfig LPdu Support</u> within the module



Only FrIf PDUs with the <u>Reconfigurable</u> option enabled can be reconfigured/disabled by using the API services and .



Note that if L-PDU reconfiguration is enabled for a specific L-PDU, this L-PDU is not sent after but has to be enabled with . Therewith it is not allowed to set the <a href="Reconfigurable">Reconfigurable</a> flag for a sync frame.

The MICROSAR FlexRay Interface supports optional feature for the replicated reception and transmission on a FlexRay dual channel (or single channel) cluster according to Bugzillla 42025. This feature allows the FlexRay Interface to transmit a L-PDU in different slots either on one channel or on both channels with the same payload.

If two Tx frames (i.e. frame1 and frame2 of Figure 3-2) are configured to be redundant to each other the FlexRay Interface assembles the frame only once for both frames in order to ensure that the identical frame content is transmitted.

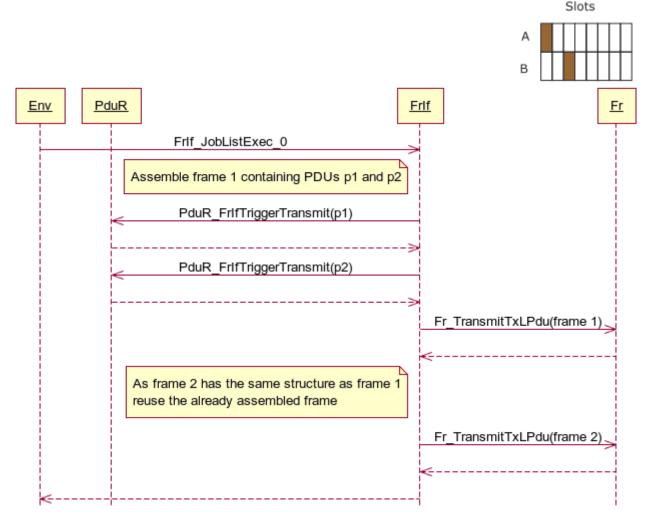


Figure 3-2 Behaviour of FrIf for replicated transmission



Additionally this feature allows the application above the FlexRay Interface to use a payload comparison between the received PDUs of two redundant Rx frames as depicted in Figure 3-3. This payload comparison can be used to check whether a I-PDU was received on both channels or not.

For a detailed API description of the voting function refer to section 5.5.2.4.

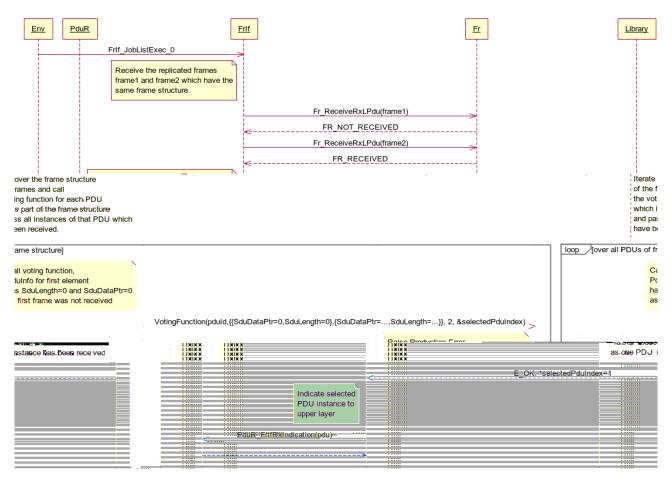


Figure 3-3 Behaviour of FrIf for replicated reception





Only frames that have frame triggerings with the same base cycle, cycle repetition, LSdu length and the same frame layout can be configured to be redundant to each other.

The frame layout of two frames is identical if both frames use the same number of PDUs and the redundant PDUs within the frames have the same:

- PDU length, PDU offset and PDU owner
- PDU update bit configuration

The Tx PDUs for replicated transmission may not have the \_\_\_\_\_ flag enabled.

Redundant reception and FIFOs are mutually exclusive, so no redundant frames are allowed within the slot range of FIFOs.

The dynamic payload feature allows the to pass only the actual used L-PDU length via () to the driver (\_Fr\_TransmitTxLPdu()). If the feature is enabled, the \_FR module updates the buffer configuration with the new payload and new calculated header CRC at runtime.



The values of the new payload shall be smaller or equal as the payload value that was defined within FIBEX or EcuC.



The calculation of the header CRC is done at the runtime. Note that this feature uses more processor resources



This chapter gives necessary information for the integration of the MICROSAR into an application environment of an ECU.

The delivery of the contains the files which are described in the chapters \_4.1.1 and \_4.1.2:

FrIf.c	Static source for FlexRay Interface core.
FrIf.h	Static header file for FlexRay Interface API.
FrIf_Cbk.h	Static header file for callbacks.
FrIf_LCfg.h	Static header file for link time configuration data.
FrIf_AbsTimer.c	Static source for absolute time handling.
FrIf_Priv.h	Static header file for private prototypes and macros.
FrIf_Ext.c	Static source for external synchronization API.
FrIf_Rx.c	Static source for reception handling.
FrIf_Time.c	Static source for time services.
FrIf_Trcv.c	Static source for transceiver handling.
FrIf_Tx.c	Static source for transmission handling.

Table 4-1 Static files

The dynamic files are generated by the configuration tool

.

FrIf_Cfg.h	Generated header file for pre-compile time configuration data.
FrIf_LCfg.c	Generated source for link time configuration data.
FrIf_PBcfg.c	Generated source for post-build time configuration data.
FrIf_PBcfg.h	Generated header file for post-build time configuration data.
FrIf_Types.h	Generated header file for FlexRay Interface type definitions.

Table 4-2 Generated files



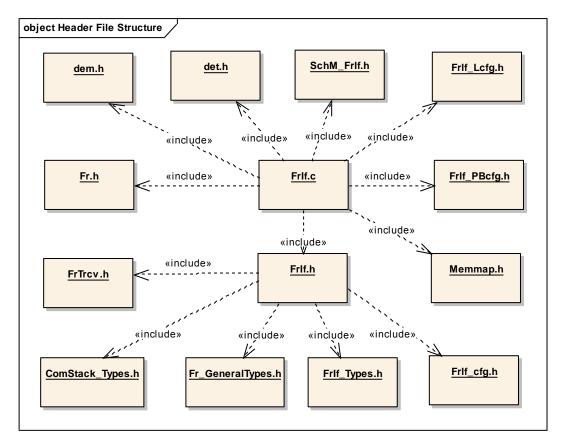


Figure 4-1 Include structure



The objects (e.g. variables, functions, constants) are declared by compiler independent definitions – the compiler abstraction definitions. Each compiler abstraction definition is assigned to a memory section.

The following table contains the memory section names and the compiler abstraction definitions defined for the and illustrates their assignment among each other.

	FRIF_VAR_NOINIT	FRIF_CONST	FRIF_PBCFG	FRIF_CODE	FRIF_APPL_DATA
FRIF_START_SEC_CODE					
FRIF_STOP_SEC_CODE					
FRIF_START_SEC_PBCFG					
FRIF_STOP_SEC_PBCFG					
FRIF_START_SEC_CONST_32BIT					
FRIF_STOP_SEC_CONST_32BIT					
FRIF_START_SEC_CONST_UNSPECIFIED					
FRIF_STOP_SEC_CONST_UNSPECIFIED					
FRIF_START_SEC_VAR_NOINIT_UNSPECIFIED					
FRIF_STOP_SEC_VAR_NOINIT_UNSPECIFIED					

Table 4-3 Compiler abstraction and memory mapping

The Compiler Abstraction Definition FRIF\_APPL\_DATA is used to address code, variables and constants which are declared by other modules and used by the FlexRay Interface.

This exclusive area is used to avoid modifications to the FrIf\_TxPduDirtyBits and/or FrIf\_TxPduTxRequestCounters arrays from different contexts, by preventing that the functions , and interrupt themselves. It can be ommitted if the 2 following conditions are fulfilled:

- > The parameter FrIfPduDirtyByteUsage is set to true.
- > The parameter FrlfCounterLimitDisable is set to true.



A global interrupt lock is recommended, since the 3 functions could be called from different interrupt contexts if they have different priorities (e.g., in a routing scenario could be called from an CAN RxIndication interrupt while the is being executed or vice versa).

This exclusive area has a medium duration if the flags and counters of all the PDUs in a frame must be rolled back. However, under normal conditions the whole processing shouldn't take long.

This exclusive area is used to protect the time-critical estimation and setting of the timer for the next job list execution that takes place within the and functions.

Any tasks or interrupts of higher priority must be blocked, since the estimation and setting of the next timer interrupt shall not be interrupted.

It's not possible to tell the exact duration of this exclusive area, since the functions  $Fr_GetGlobalTime$  and  $Fr_SetAbsoluteTimer$  from the  $Fr_GetGlobalTime$  are called. However, if no errors take place within these functions the whole processing shouldn't take long.

This exclusive area is used to ensure the required atomicity during initialization, by preventing that the function gets interrupted by the .

At least the FlexRay timer interrupt must be blocked within this exclusive area, since the is usually executed within that interrupt context.

It's not possible to tell the exact duration of this exclusive area, since the functions  $Fr_GetGlobalTime$  and  $Fr_SetAbsoluteTimer$  from the  $Fr_GetGlobalTime$  are called. However, if no errors take place within these functions the whole processing shouldn't take long.



For an interfaces overview please see Figure 2-2.

FrIf_StateType	Enum	Representation of the FrIf job	FRIF_STATE_OFFLINE
		list execution status	Job list is not executed
			FRIF_STATE_ONLINE
			Job list is executed
FrIf_StateTransitio	Enum	Start or stop the the FrIf job	FRIF_GOTO_OFFLINE
nType		list execution	Stop the job list execution.
			FRIF_GOTO_ONLINE
			Start the job list is execution.

Table 5-1 Type definitions

The API consists of services, which are realized by function calls.

Std_ReturnType	(uint8 FrIf_CtrlIdx)
FrIf_CtrlIdx	Index of the FlexRay communication controller for which
	Fr_AbortCommunication shall be called.
E_OK	The call of the FlexRay Driver API service Fr_AbortCommunication() has returned E_OK.
E_NOT_OK	The call of the FlexRay Driver API service Fr_AbortCommunication() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.
Call the function Fr_AbortC	ommunication of the FlexRay Driver.



- > Precondition: The FlexRay Interface has to be initialized with a call of
- > This API function is only available if <u>AbortCommunication Disable</u> has not been set for FlexRay Interface.
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

> This function can be called in any context.

Table 5-2 FrIf\_AbortCommunication

Std_ReturnType	(uint8 FrIf_CtrlIdx, uint8
FrIf_AbsTimerIdx)	
FrIf_CtrlIdx	The index of the FlexRay Communication Controller.
FrIf_AbsTimerIdx	Index of the absolute timer.
E_OK	The call of the FlexRay Driver API service Fr_AckAbsoluteTimerIRQ() has returned E_OK.
E_NOT_OK	The call of the FlexRay Driver API service Fr_AckAbsoluteTimerIRQ() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.

This function wraps the Fr\_AckAbsoluteTimerIRQ function of the FlexRay Driver.

- > Precondition: The FlexRay Interface has to be initialized with a call of
- > This function is not available if the parameter Frlf/FrlfGeneral/FrlfAbsTimerldx is set to 0.
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

#### **Expected Caller Context**



> This function must be called by the application or integration code in the context of the timer interrupt service routine.

Table 5-3 FrIf\_AckAbsoluteTimerIRQ

Table 5-4 FrIf\_AckRelativeTimerIRQ

Std_ReturnType	(uint8 FrIf_CtrlIdx)
FrIf_CtrlIdx	Index of the FlexRay communication controller for which Fr_AllowColdstart shall be called.
E_OK	The call of the FlexRay Driver API service Fr_AllowColdstart() has returned E_OK.
E_NOT_OK	The call of the FlexRay Driver API service Fr_AllowColdstart() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.

Call the function Fr\_AllowColdstart of the FlexRay Driver.

- > Precondition: The FlexRay Interface has to be initialized with a call of
- > For the parameter Frlf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

# **Expected Caller Context**

> This function can be called in any context.

Table 5-5 FrIf\_AllowColdstart

Std_ReturnType	(uint8 FrIf_CtrlIdx)



FrIf_CtrlIdx	Index of the FlexRay communication controller for which Fr_AllSlots shall be called.
E_OK	The call of the FlexRay Driver API service Fr_AllSlots() has returned E_OK.
E_NOT_OK	The call of the FlexRay Driver API service Fr_AllSlots() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.

Call the function Fr\_AllSlots of the FlexRay Driver.

- > Precondition: The FlexRay Interface has to be initialized with a call of \_\_\_\_
- > This API function is only available if the \_\_\_\_\_\_ has been enabled for FlexRay Interface.
- > For the parameter FrIf\_CtrlIdx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

### **Expected Caller Context**

Table 5-6 FrIf\_AllSlots

Std_ReturnType	(uint8 FrIf_CtrlIdx, uint8
FrIf_AbsTimerIdx)	
FrIf_Ctrlldx	The index of the FlexRay Communication Controller.
FrIf_AbsTimerIdx	Index of the absolute timer.
E_OK	The call of the FlexRay Driver API service Fr_CancelAbsoluteTimer() has returned E_OK.
E_NOT_OK	The call of the FlexRay Driver API service Fr_CancelAbsoluteTimer() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.



This function wraps the Fr\_CancelAbsoluteTimer function of the FlexRay Driver.

- > Precondition: The FlexRay Interface has to be initialized with a call of \_
- > This function is not available if the parameter Frlf/FrlfGeneral/FrlfAbsTimerldx is set to 0.
- > For the parameter FrIf\_CtrlIdx only the value 0 is allowed.
- > As one FlexRay timer is used by the FlexRay Interface this function must not be used for timer 0.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

#### **Expected Caller Context**

> This function can be called in any context.

Table 5-7 FrIf CancelAbsoluteTimer

Table 5-8 FrIf\_CancelRelativeTimer

Std_ReturnType	(PduIdType FrIf_TxPduId)
FrIf_TxPduId	FrIf-ID of the PDU to be cancelled.
E_OK	The cancelation request has been accepted.
E_NOT_OK	The cancelation request has been rejected, or an error has been detected if development error detection is enabled.

This function cancels the transmission of a PDU by clearing the number of indications of ready PDU data.

- > Precondition: The FlexRay Interface has to be initialized with a call of
- > This API function is only available if the <u>Cancel Transmit Support</u> has been enabled for FlexRay Interface.
- > During its runtime this function temporarily disables all interrupts.

#### **Expected Caller Context**



> This function can be called in any context.

Table 5-9 FrIf\_CancelTransmit (optional)

void FrIf_ChnlIdx)	(uint8 FrIf_CtrlIdx, Fr_ChannelType
Frlf_Ctrlldx	The index of the FlexRay communication controller to which the transceiver is connected.
FrIf_Chnlldx	The index of the FlexRay channel to which the transceiver is connected.
E_OK	The call of the FlexRay Transceiver Driver API service FrTrcv_CheckWakeupByTransceiver() has returned E_OK.
E_NOT_OK	The call of the FlexRay Transceiver Driver API service FrTrcv_CheckWakeupByTransceiver() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.

This function wraps the FrTrcv\_CheckWakeupByTransceiver function of the FlexRay Transceiver Driver.

- > Precondition: The FlexRay Interface has to be initialized with a call of ...
- > This API function is only available if the MICROSAR FlexRay Transceiver component is enabled in configuration tool.
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

### **Expected Caller Context**

Table 5-10 Frlf\_CheckWakupByTransceiver

Std_ReturnType	(uint8 FrIf_CtrlIdx,
Fr_ChannelType FrIf_ChnlIdx)	



FrIf_CtrlIdx	The index of the FlexRay communication controller to which the transceiver is connected.
FrIf_Chnlldx	The index of the FlexRay channel to which the transceiver is connected.
E_OK	The call of the FlexRay Transceiver Driver API service FrTrcv_ClearTransceiverWakeup() has returned BUSTRCV_E_OK.
E_NOT_OK	The call of the FlexRay Transceiver Driver API service  FrTrcv_ClearTransceiverWakeup() has returned BUSTRCV_E_ERROR, or an error has been detected if development error detection is enabled.

This function wraps the FrTrcv\_ClearTransceiverWakeup function of the FlexRay Transceiver Driver.

- > Precondition: The FlexRay Interface has to be initialized with a call of
- > This API function is only available if the MICROSAR FlexRay Transceiver component is enabled in the configuration tool.
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

# **Expected Caller Context**

Table 5-11 FrIf\_ClearTransceiverWakeup

void	(uint8 FrIf_CtrlIdx)
Frlf_Ctrlldx	Index of the FlexRay communication controller to be initialized. Only 0 is allowed.
E_OK	The call of the FlexRay Driver API service Fr_ControllerInit() has returned E_OK.



E_NOT_OK	The call of the FlexRay Driver API service Fr_ControllerInit() has returned
	E_NOT_OK, or an error has been detected if development error detection is
	enabled.

This function initializes one FlexRay communication controller by calling Fr\_ControllerInit of the FlexRay Driver.

- > Precondition: The FlexRay Interface has to be initialized with a call of
- > If this function is called during active communication, the communication of all FlexRay communication controllers will be terminated.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

### **Expected Caller Context**

> This function can be called in any context.

Table 5-12 Frlf\_ControllerInit

(uint8 FrIf_CtrlIdx, int16 FrIf_LPduIdx)
ndex of the FlexRay communication controller for which Fr_DisableLPdu shall be called.
This index is used to uniquely identify a FlexRay frame.
The call of the FlexRay Driver API service Fr_DisableLPdu() has returned E_OK.
The call of the FlexRay Driver API service Fr_DisableLPdu() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.
S F

According to AUTOSAR 4.0 this function wraps the Fr\_DisableLPdu of the FlexRay Driver to disable the message buffer of the given L-PDU.



- > Precondition: The FlexRay Interface has to be initialized with a call of \_
- > This function is not available if the parameter FrIf/FrIfGeneral/FrIfDisableLPduSupport is set to true.
- > Only the L-PDUs with the <u>Reconfigurable</u> flag enabled can be disabled by this API.
- > For the parameter FrIf\_CtrlIdx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

> This function can be called in any context.

Table 5-13 FrIf\_DisableLPdu

<pre>Std_ReturnType FrIf_AbsTimerIdx)</pre>	(uint8 FrIf_CtrlIdx, uint8
FrIf_CtrlIdx	The index of the FlexRay Communication Controller.
FrIf_AbsTimerIdx	Index of the absolute timer.
E_OK	The call of the FlexRay Driver API service Fr_DisableAbsoluteTimerIRQ() has returned E_OK.
E_NOT_OK	The call of the FlexRay Driver API service Fr_DisableAbsoluteTimerIRQ() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.

This function wraps the Fr\_DisableAbsoluteTimerIRQ function of the FlexRay Driver.

- > Precondition: The FlexRay Interface has to be initialized with a call of \_
- > This function is not available if the parameter FrIf/FrIfGeneral/FrIfAbsTimerIdx is set to 0.
- > For the parameter FrIf Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

#### **Expected Caller Context**



#### Table 5-14 Frlf DisableAbsoluteTimerIRQ

Std_ReturnType Fr_ChannelType FrIf	(uint8 FrIf_CtrlIdx,ChnlIdx, uint8 FrIf_BranchIdx)
FrIf_CtrlIdx	The index of the FlexRay communication controller to which the transceiver is connected.
FrIf_Chnlldx	The index of the FlexRay channel to which the transceiver is connected.
Frlf_Branchldx	This zero based index identifies the branch of the (active star) transceiver to which the API call has to be applied.
E_OK	The call of the FlexRay Transceiver Driver API service FrTrcv_DisableTransceiverBranch() has returned E_OK.
E_NOT_OK	The call of the FlexRay Transceiver Driver API service FrTrcv_DisableTransceiverBranch() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.

This function wraps the FrTrcv\_DisableTransceiverBranch function of the FlexRay Transceiver Driver.

- > Precondition: The FlexRay Interface has to be initialized with a call of
- > This API function is only available if the MICROSAR FlexRay Transceiver component is enabled in the configuration tool.
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

# **Expected Caller Context**

Table 5-15 FrIf\_DisableTransceiverBranch



Std_ReturnType	(uint8 FrIf_CtrlIdx, uint8
FrIf_AbsTimerId	lx)

Frlf_Ctrlldx	The index of the FlexRay Communication Controller.
Frlf_AbsTimerldx	Index of the absolute timer.
E_OK	The call of the FlexRay Driver API service Fr_EnableAbsoluteTimerIRQ() has returned E_OK.
E_NOT_OK	The call of the FlexRay Driver API service Fr_EnableAbsoluteTimerIRQ() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.

This function wraps the Fr\_EnableAbsoluteTimerIRQ function of the FlexRay Driver.

- > Precondition: The FlexRay Interface has to be initialized with a call of
- > This function is not available if the parameter Frlf/FrlfGeneral/FrlfAbsTimerldx is set to 0.
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

# **Expected Caller Context**

Table 5-16 FrIf\_EnableAbsoluteTimerIRQ

Std_ReturnType	(uint8 FrIf_CtrlIdx,
Fr_ChannelType FrIf	ChnlIdx, uint8 FrIf_BranchIdx)
FrIf_CtrlIdx	The index of the FlexRay communication controller to which the transceiver is connected.



FrIf_Chnlldx	The index of the FlexRay channel to which the transceiver is connected.
FrIf_BranchIdx	This zero based index identifies the branch of the (active star) transceiver to which the API call has to be applied.
E_OK	The call of the FlexRay Transceiver Driver API service FrTrcv_EnableTransceiverBranch() has returned E_OK.
E_NOT_OK	The call of the FlexRay Transceiver Driver API service FrTrcv_EnableTransceiverBranch() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.

This function wraps the FrTrcv\_EnableTransceiverBranch function of the FlexRay Transceiver Driver.

- > Precondition: The FlexRay Interface has to be initialized with a call of
- > This API function is only available if the MICROSAR FlexRay Transceiver component is enabled in the configuration tool.
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

# **Expected Caller Context**

Table 5-17 FrIf\_EnableTransceiverBranch

Std_ReturnType	(uint8 FrIf_CtrlIdx, uint8
FrIf_AbsTimerIdx)	
FrIf_CtrlIdx	The index of the FlexRay Communication Controller.
FrIf_AbsTimerIdx	Index of the absolute timer.
E_OK	The call of the FlexRay Driver API service Fr_GetAbsoluteTimerIRQStatus() has returned E_OK.
E_NOT_OK	The call of the FlexRay Driver API service Fr_GetAbsoluteTimerIRQStatus() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.



This function wraps the Fr\_GetAbsoluteTimerIRQStatus function of the FlexRay Driver.

- > Precondition: The FlexRay Interface has to be initialized with a call of
- > This function is not available if the parameter Frlf/FrlfGeneral/FrlfAbsTimerldx is set to 0.
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

### **Expected Caller Context**

> This function can be called in any context.

Table 5-18 Frlf\_GetAbsoluteTimerIRQStatus

Std_ReturnType (uint8 FrIf_CtrlIdx, uint16* FrIf_ChannelAStatusPtr, uint16* FrIf_ChannelBStatusPtr)		
FrIf_CtrlIdx	Index of the FlexRay communication controller for which Fr_GetGlobalTime shall be called.	
FrIf_ChannelAStatusPtr	Address where the bitcoded channel A status information shall be stored	
FrIf_ChannelBStatusPtr	Address where the bitcoded channel B status information shall be stored	
E_OK	The call of the FlexRay Driver API service Fr_GetChannelStatus() has returned E_OK.	
E_NOT_OK	The call of the FlexRay Driver API service Fr_GetChannelStatus() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.	
This function wraps the Fr_GetChannelStatus of the FlexRay Driver according to AUTOSAR 4.0.		



- > Precondition: The FlexRay Interface has to be initialized with a call of
- > This API function is only available if the \_\_\_\_\_\_ has been enabled for FlexRay Interface and FlexRay Driver.
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

> This function can be called in any context.

Table 5-19 FrIf\_GetChannelStatus (optional)

Std_ReturnType	(uint8 FrIf_CtrlIdx, sint16*
FrIf_RateCorrection	Ptr, sint32* FrIf_OffsetCorrectionPtr)
FrIf_CtrlIdx	Index of the FlexRay communication controller for which Fr_GetGlobalTime shall be called.
FrIf_RateCorrectionPtr	Address where the current rate correction value shall be stored.
FrIf_OffsetCorrectionPtr	Address where the current offset correction value shall be stored.
E_OK	The call of the FlexRay Driver API service Fr_GetClockCorrection() has returned E_OK.
E_NOT_OK	The call of the FlexRay Driver API service Fr_GetClockCorrection() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.

This function wraps the Fr\_GetClockCorrection of the FlexRay Driver according to AUTOSAR 4.0..

- > Precondition: The FlexRay Interface has to be initialized with a call of
- > This API function is only available if the <u>Get Clock Correction Support</u> has been enabled for FlexRay Interface and FlexRay Driver.
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.



> This function can be called in any context.

Table 5-20 Frlf\_GetClockCorrection (optional)

uint32	(uint8 FrIf_CtrlIdx)	
FrIf_CtrlIdx	Index of the FlexRay CC to address.	
uint32	Time in unit of nanoseconds.	

This API returns the configured time of the configuration parameter "GdCycle" in nanoseconds for the FlexRay controller with index FrIf\_CtrlIdx.

- > Precondition: The FlexRay Interface has to be initialized with a call of
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.

# **Expected Caller Context**

> This function can be called in any context.

Table 5-21 FrIf\_GetCycleLength

Std_ReturnType	(uint8 FrIf_CtrlIdx, uint8*
FrIf_CyclePtr, uint	t16* FrIf_MacroTickPtr)
FrIf_CtrlIdx	Index of the FlexRay communication controller for which Fr_GetGlobalTime shall be called.
FrIf_CyclePtr	Reference to the memory location the current FlexRay communication cycle will be stored at.
FrIf_MacroTickPtr	Reference to the memory location the current macrotick value will be stored at.



E_OK	The call of the FlexRay Driver API service Fr_GetGlobalTime() has returned E_OK.
E_NOT_OK	The call of the FlexRay Driver API service Fr_GetGlobalTime() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.

Call the function Fr\_GetGlobalTime of the FlexRay Driver.

- > Precondition: The FlexRay Interface has to be initialized with a call of \_\_\_\_
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > The FlexRay global time is only defined if the FlexRay bus is synchronized. If this function is called while the communication controller is not in POC state normal active, it will return E\_NOT\_OK.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

#### **Expected Caller Context**

> This function can be called in any context.

Table 5-22 FrIf\_GetGlobalTime

uint16	(uint8 FrIf_CtrlIdx)
Frlf_Ctrlldx	Index of the FlexRay controller for which the macro tick duration shall be determined.
uint16	The duration of a macro tick in nanoseconds.

This function returns the duration of a macro tick.

- > Precondition: The FlexRay Interface has to be initialized with a call of \_\_\_\_
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.

# **Expected Caller Context**



Table 5-23 Frlf\_GetMacrotickDuration

uint16	(uint8 FrIf_CtrlIdx)	
Frlf_Ctrlldx	Index of the FlexRay controller for which the number of macro ticks per cycle shall be determined.	
uint16	The number of macro ticks per cycle.	
This function returns the number of macro ticks per cycle.		
> Precondition: The FlexRay Interface has to be initialized with a call of		
> For the parameter FrIf_CtrlIdx only the value 0 is allowed.		
Expected Caller Context		
> This function can be called in any context.		

Table 5-24 FrIf\_GetMacrotickDuration

Std_ReturnType FrIf_NmVectorPtr)	(uint8 FrIf_CtrlIdx, uint8*
FrIf_Ctrlldx	Index of the FlexRay communication controller for which Fr_GetNmVector shall be called.
FrIf_NmVectorPtr	Pointer to a memory location where the NM vector will be stored.
E_OK	The call of the FlexRay Driver API service Fr_GetNmVector() has returned E_OK.
E_NOT_OK	The call of the FlexRay Driver API service Fr_GetNmVector() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.



Call the function Fr\_GetNmVector of the FlexRay Driver.

- > Precondition: The FlexRay Interface has to be initialized with a call of \_
- > This API function is only available if the <u>Get NM Vector Support</u> has been enabled for FlexRay Interface and FlexRay Driver.
- > For the parameter FrIf\_CtrlIdx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

# **Expected Caller Context**

> This function can be called in any context.

Table 5-25 FrIf\_GetNmVector

Std_ReturnType FrIf_NumOfStartupFram	(uint8 FrIf_CtrlIdx, uint8* mesPtr)
FrIf_CtrlIdx	Index of the FlexRay communication controller for which Fr_GetNumOfStartupFrames() shall be called.
FrIf_NumOfStartupFramesPtr	Address where the number of startup frames seen within the last even/odd cycle pair shall be stored.
E_OK	The call of the FlexRay Driver API service Fr_GetNumOfStartupFrames() has returned E_OK.
E_NOT_OK	The call of the FlexRay Driver API service Fr_GetNumOfStartupFrames() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.
Call the function Fr_GetNumOfStartupFrames of the FlexRay Driver.	



- > Precondition: The FlexRay Interface has to be initialized with a call of
- > This API function is only available if the <u>Get</u> has been enabled for FlexRay Interface.
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

> This function can be called in any context.

Table 5-26 FrIf\_GetNumOfStartupFrames

<pre>(uint8 FrIf_CtrlIdx, Fr_POCStatusType*</pre>
Index of the FlexRay communication controller for which Fr_GetPOCStatus shall be called.
Pointer to a memory location where the output value will be stored.
The call of the FlexRay Driver API service Fr_GetPOCStatus() has returned E_OK.
The call of the FlexRay Driver API service Fr_GetPOCStatus() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.

Call the function Fr GetPOCStatus of the FlexRay Driver.

- > Precondition: The FlexRay Interface has to be initialized with a call of \_
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the "Wrapper APIs As Macro option is enabled for the FlexRay Interface.

# **Expected Caller Context**

> This function can be called in any context.

Table 5-27 FrIf\_GetPOCStatus



#### Table 5-28 FrIf\_GetRelativeTimerIRQStatus

Std_ReturnType *FrIf_StatePtr)	<pre>(uint8 FrIf_ClstIdx, FrIf_StateType</pre>
FrIf_ClstIdx	Index of the FlexRay cluster for which the state of the FlexRay Interface shall be determined.
FrIf_StatePtr	Pointer to a memory location where the retrieved FrIf_State will be stored.
E_OK	Function was successfully executed.
E_NOT_OK	Function execution failed due to detected errors.

Determine the state of the FlexRay Interface for the given cluster which can be either <code>\_FRIF\_STATE\_OFFLINE</code> or <code>\_FRIF\_STATE\_ONLINE</code>.

- > Precondition: The FlexRay Interface has to be initialized with a call of
- > For the parameter FrIf\_ClstIdx only the value 0 is allowed.

# **Expected Caller Context**

Table 5-29 Frlf\_GetState

Std_ReturnType	(uint8 FrIf_CtrlIdx, uint8	
FrIf_ListSize, uint	:16* FrIf_ChannelAEvenListPtr, int16*	
FrIf ChannelBEvenListPtr, int16* FrIf ChannelAOddListPtr, uint16*		
FrIf_ChannelBOddListPtr)		
FrIf_CtrlIdx	Index of the FlexRay communication controller for which	
	Fr_GetSyncFrameList shall be called.	



FrIf_ListSize	Size of the arrays passed via parameters: - FrIf_ChannelAEvenListPtr FrIf_ChannelBEvenListPtr - FrIf_ChannelAOddListPtr FrIf_ChannelBOddListPtr.  The service must ensure to not write more entries into those arrays than granted by this parameter.
FrIf_ChannelAEvenListPtr	Address the list of sync frames on channel A within the even communication cycle is written to. The exact number of elements written to the list is limited by parameter FrIf_ListSize. Unused list elements are filled with the value '0' to indicate that no more sync frame has been seen.
FrIf_ChannelBEvenListPtr	Address the list of sync frames on channel B within the even communication cycle is written to. The exact number of elements written to the list is limited by parameter FrIf_ListSize. Unused list elements are filled with the value '0' to indicate that no more sync frame has been seen.
FrIf_ChannelAOddListPtr	Address the list of sync frames on channel A within the odd communication cycle is written to. The exact number of elements written to the list is limited by parameter FrIf_ListSize. Unused list elements are filled with the value '0' to indicate that no more sync frame has been seen.
FrIf_ChannelBOddListPtr	Address the list of sync frames on channel B within the odd communication cycle is written to. The exact number of elements written to the list is limited by parameter FrIf_ListSize. Unused list elements are filled with the value '0' to indicate that no more sync frame has been seen.
E_OK	The call of the FlexRay Driver API service Fr_GetSyncFrameList() has returned E_OK.
E_NOT_OK	The call of the FlexRay Driver API service Fr_GetSyncFrameList() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.

According to AUTOSAR 4.0 this function wraps the Fr\_GetSyncFrameList() of the FlexRay Driver to read the list of sync frames received in the last two communication cycles and write it to the given arrays.

- > Precondition: The FlexRay Interface has to be initialized with a call of
- > This API function is only available if the <u>Get Sync Frame List Support</u> has been enabled for FlexRay Interface and FlexRay Driver.
- > The Frlf\_ListSize parameter is limited to a maximum of 15 by the FlexRay Driver.
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.



> This function can be called in any context.

Table 5-30 FrIf\_GetSyncFrameList (optional)

Std_ReturnType (uint8 FrIf_CtrlIdx, Fr_ChannelType FrIf_ChnlIdx, uint8 FrIf_BranchIdx, uint32*	
FrIf_BusErrorState)	
Frlf_Ctrlldx	The index of the FlexRay communication controller to which the transceiver
rii_cuilax	is connected.
FrIf_Chnlldx	The index of the FlexRay channel to which the transceiver is connected.
FrIf_BranchIdx	This zero based index identifies the branch of the (active star) transceiver to which the API call has to be applied.
Frlf_BusErrorState	Address where the transceiver error state is stored.
E_OK	The call of the FlexRay Transceiver Driver API service
	FrTrcv_GetTransceiverError() has returned E_OK.



Std_ReturnType	(uint8 FrIf_Ctrlldx,
F'r_ChannelType F'rlf	ChnlIdx, FrTrcv_TrcvModeType* FrIf_TrcvModePtr)
FrIf_CtrlIdx	The index of the FlexRay communication controller to which the transceiver
	is connected.
FrIf_Chnlldx	The index of the FlexRay channel to which the transceiver is connected.
FrIf_TrcvModePtr	The memory location to which the mode shall be written.
E_OK	The call of the FlexRay Transceiver Driver API service
	FrTrcv_GetTransceiverMode() has returned BUSTRCV_E_OK.
E_NOT_OK	The call of the FlexRay Transceiver Driver API service
	FrTrcv_GetTransceiverMode() has returned BUSTRCV_E_ERROR, or an error has been detected if development error detection is enabled.

This function wraps the FrTrcv GetTransceiverMode function of the FlexRay Transceiver Driver.

- > Precondition: The FlexRay Interface has to be initialized with a call of \_
- > This API function is only available if the MICROSAR FlexRay Transceiver component is enabled in the configuration tool.
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if <a href="Wrapper APIs As Macro">Wrapper APIs As Macro</a> option is enabled for the FlexRay Interface.

# **Expected Caller Context**

> This function can be called in any context.

Table 5-32 Frlf\_GetTransceiverMode



FrIf_CtrlIdx	The index of the FlexRay communication controller to which the transceiver is connected.
FrIf_Chnlldx	The index of the FlexRay channel to which the transceiver is connected.
FrIf_TrcvWUReasonPtr	The memory location to which the wake-up reason shall be written.
E_OK	The call of the FlexRay Transceiver Driver API service FrTrcv_GetTransceiverWUReason() has returned BUSTRCV_E_OK.
E_NOT_OK	The call of the FlexRay Transceiver Driver API service FrTrcv_GetTransceiverWUReason() has returned BUSTRCV_E_ERROR, or an error has been detected if development error detection is enabled.

This function wraps the FrTrcv\_GetTransceiverWUReason function of the FlexRay Transceiver Driver.

- > Precondition: The FlexRay Interface has to be initialized with a call of
- > This API function is only available if the MICROSAR FlexRay Transceiver component is enabled in the configuration tool.
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

# **Expected Caller Context**

Table 5-33 FrIf\_GetTransceiverWUReason

Std_ReturnType	(uint8 FrIf_CtrlIdx, uint8*
FrIf_WakeupRxStatus	SPtr)
Frlf_Ctrlldx	Index of the FlexRay communication controller for which
	Fr_GetWakeupRxStatus shall be called.
FrIf_WakeupRxStatusPtr Address where bitcoded wakeup reception status shall be stored.	
	Bit 0: Wakeup received on channel A indicator
	Bit 1: Wakeup received on channel B indicator
	Bit 2-7: Unused



E_OK	The call of the FlexRay Driver API service Fr_GetWakeupRxStatus () has returned E_OK.
E_NOT_OK	The call of the FlexRay Driver API service Fr_GetWakeupRxStatus () has returned E_NOT_OK, or an error has been detected if development error detection is enabled.

 $Call\ the\ function\ Fr\_GetWakeupRxStatus\ of\ the\ FlexRay\ Driver.$ 

- > Precondition: The FlexRay Interface has to be initialized with a call of \_\_\_\_
- > This API function is only available if the \_\_\_\_\_\_ has been enabled for FlexRay Interface.
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

# **Expected Caller Context**

> This function can be called in any context.

Table 5-34 FrIf\_GetWakeupRxStatus

Std_ReturnType	(uint8 FrIf_CtrlIdx)
FrIf_CtrlIdx	Index of the FlexRay communication controller for which
	Fr_HaltCommunication shall be called.
E_OK	The call of the FlexRay Driver API service Fr_HaltCommunication() has returned E_OK.
E_NOT_OK	The call of the FlexRay Driver API service Fr_HaltCommunication() has
	returned E_NOT_OK, or an error has been detected if development error detection is enabled.
Call the function Fr_HaltCommunication of the FlexRay Driver.	



- > Precondition: The FlexRay Interface has to be initialized with a call of \_
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

> This function can be called in any context.

Table 5-35 FrIf\_HaltCommunication

void (cons	(const FrIf_ConfigType *FrIf_ConfigPtr)	
FrIf_ConfigPtr	Pointer to the post-build configuration data structure of the FlexRay Interface. If the configuration variant pre-compile is used, the pointer given to is ignored.	
Void	-	

This function is used to initialize the FlexRay Interface. The configuration data that shall be used by the FlexRay Interface is passed as parameter.

> If this function is called during active communication, the communication of all FlexRay communication controllers will be terminated.

# **Expected Caller Context**

> This function can be called in any context.

Table 5-36 FrIf\_Init

void	(void)	
Void	-	



Void	-		
This function is used to initia	This function is used to initialize the global variables of the FlexRay Interface at startup.		
> This function shall be called at startup before			
Expected Caller Context			
> This function can be called in any context.			

Table 5-37 FrIf\_InitMemory

	(void)
-	
-	

This is the common call-back function for the activation of the Rx- or Tx-tasks (job execution) of the FlexRay Interface. Depending on the current FlexRay global time and the configured start times of the Rx- and Tx-tasks, the FlexRay Interface will either execute the Rx- or Tx-task of the corresponding FlexRay Cluster.

- > Precondition: The FlexRay Interface has to be initialized with a call of
- > During its runtime this function temporarily disables all interrupts.

# **Expected Caller Context**

> This function must be called by the application or integration code either directly in the context of the timer interrupt or in the context of an OS task that is activated in the context of the timer interrupt.

Table 5-38

void	(void)



Void	-
Void	-

This function checks whether the job execution of its related FlexRay Cluster is synchronized.

> Precondition: The FlexRay Interface has to be initialized with a call of \_

# **Expected Caller Context**

> This function is called cyclically by the BSW Scheduler.

Table 5-39 Frlf\_MainFunction\_<Clstldx>

Std_ReturnType	(uint8 FrIf_CtrlIdx, uint8
FrIf_CCLLParamIndex	k, uint32* FrIf_CCLLParamValue)
FrIf_CtrlIdx	Index of the FlexRay communication controller for which Fr_SendWUP shall be called.
FrIf_CCLLParamIndex	This index selects the low level parameter value that shall be copied. Refer to Fr_GeneralTypes.h for the list of supported low level parameters.
FrIf_CCLLParamValue	Value of the read parameter.
E_OK	The call of the FlexRay Driver API service Fr_ReadCCConfig() has returned E_OK.
E_NOT_OK	The call of the FlexRay Driver API service Fr_ReadCCConfig() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.
This function wraps the Fr_ReadCCConfig of the FlexRay Driver to read the CC configuration regist	



- > Precondition: The FlexRay Interface has to be initialized with a call of
- > This API function is only available if the <u>Read CC Config Support</u> has been enabled for FlexRay Interface and FlexRay Driver.
- > For the parameter Frlf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

Table 5-40 FrIf\_ReadCCConfig (optional)

Std_ReturnType	<pre>(uint8 FrIf_CtrlIdx, int16</pre>
FrIf_LPduIdx, int16 FrIf_	FrameId, Fr_ChannelType FrIf_ChnlIdx, int8
FrIf_CycleRepetition, int	t8 FrIf_CycleOffset, uint8 FrIf_PayloadLength,
<pre>int16 FrIf_HeaderCRC )</pre>	

FrIf_Ctrlldx	Index of the FlexRay communication controller for which Fr_ReconfigLPdu shall be called.
FrIf_LPduIdx	This index is used to uniquely identify a FlexRay frame.
FrIf_FrameId	FlexRay Frame ID the FrIf_LPdu shall be configured to.
FrIf_Chnlldx	FlexRay Channel the FrIf_LPdu shall be configured to.
FrIf_CycleRepetition	Cycle Repetition part of the cycle filter mechanism FrIf_LPdu shall be configured to.
FrIf_CycleOffset	Cycle Offset part of the cycle filter mechanism FrIf_LPdu shall be configured to.
FrIf_PayloadLength	Payloadlength in units of bytes the FrIf_LPduIdx shall be configured to.
FrIf_HeaderCRC	Header CRC the FrIf_LPdu shall be configured to.
E_OK	The call of the FlexRay Driver API service Fr_ReconfigLPdu() has returned E_OK.
E_NOT_OK	The call of the FlexRay Driver API service Fr_ReconfigLPdu() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.



According to AUTOSAR 4.0 this function wraps the Fr\_ReconfigLPdu of the FlexRay Driver to reconfigure the corresponding HW buffer according the given parameters during runtime.

- > Precondition: The FlexRay Interface has to be initialized with a call of \_
- > This API function is only available if the <u>Reconfig LPdu Support</u> has been enabled for FlexRay Interface and FlexRay Driver.
- > Only the L-PDUs with the Reconfigurable flag enabled can be reconfigured by this API.
- > If L-PDU reconfiguration is enabled for a specific L-PDU, this L-PDU is not sent after FrIf\_ControllerInit but has to be enabled with this function. Therewith it is not allowed to set the <a href="Reconfigurable">Reconfigurable</a> flag for a sync frame.
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

#### **Expected Caller Context**

> This function can be called in any context.

Table 5-41 Frlf\_ReconfigLPdu (optional)

Std_ReturnType	(uint8 FrIf_CtrlIdx)
Frlf_Ctrlldx	Index of the FlexRay communication controller for which Fr_SendWUP shall be called.
E_OK	The call of the FlexRay Driver API service Fr_SendWUP() has returned E_OK.
E_NOT_OK	The call of the FlexRay Driver API service Fr_SendWUP() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.
Call the function Fr_SendWUP of the FlexRay Driver.	



- > Precondition: The FlexRay Interface has to be initialized with a call of
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

> This function can be called in any context.

Table 5-42 FrIf\_SendWUP

Std_ReturnType	(uint8 FrIf_CtrlIdx, uint8	
FrIf_AbsTimerIdx, u	uint8 FrIf_Cycle, uint16 FrIf_Offset)	
Frlf_Ctrlldx	The index of the FlexRay Communication Controller.	
Frlf_AbsTimerldx	Index of the absolute timer to be used for setting the alarm time.	
FrIf_Cycle	Cycle in which the timer shall expire.	
FrIf_Offset	Offset to the cycle start in macro ticks.	
E_OK	The call of the FlexRay Driver API service Fr_SetAbsoluteTimer() has returned E_OK.	
E_NOT_OK	The call of the FlexRay Driver API service Fr_SetAbsoluteTimer() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.	

This function wraps the Fr\_SetAbsoluteTimer function of the FlexRay Driver.

- > Precondition: The FlexRay Interface has to be initialized with a call of
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > As one FlexRay timer is used by the FlexRay Interface this function must not be used for timer 0.
- > The FlexRay global time is only defined if the FlexRay bus is synchronized.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

# **Expected Caller Context**



> This function can be called in any context.

Table 5-43 FrIf\_SetAbsoluteTimer

Std_ReturnType (uint8 FrIf_ClstIdx,		
<pre>FrIf_StateTransitionType FrIf_StateTransition )</pre>		
Fulf Classide	In day of the Flav Pay shorten for which the other of the Flav Pay Interface shall	
FrIf_ClstIdx	Index of the FlexRay cluster for which the state of the FlexRay Interface shall be determined.	
FrIf_StateTransition	Requested state transition, i.e. either _FRIF_GOTO_OFFLINE or _FRIF_GOTO_ONLINE	
E_OK	Function was successfully executed.	
E_NOT_OK	Function execution failed due to detected errors.	

Change the state of the FlexRay Interface for the given cluster.

- > \_FRIF GOTO ONLINE will start the FrIf job list execution.
- FRIF\_GOTO\_OFFLINE will stop the FrIf job list execution.

Note that the state of the FlexRay communication controller is not influenced by this function. I.e. the function \_\_\_\_ has to be used to actually stop the FlexRay communication.

- > Precondition: The FlexRay Interface has to be initialized with a call of
- > For the parameter FrIf\_ClstIdx only the value 0 is allowed.
- > The FlexRay Interface can only be set to <code>FRIF\_STATE\_ONLINE</code> after synchronization of the FlexRay bus has been achieved.

### **Expected Caller Context**

> This function can be called in any context.

Table 5-44 FrIf\_SetState



Std_ReturnType	(uint8 FrIf_CtrlIdx,	
Fr_ChannelType FrIt	f_ChnlIdx, FrTrcv_TrcvModeType FrIf_TrcvMode)	
Frlf_Ctrlldx	The index of the FlexRay communication controller to which the transceiver is connected.	
FrIf_Chnlldx	The index of the FlexRay channel to which the transceiver is connected.	
FrIf_TrcvMode	The mode that shall be set.	
E_OK	The call of the FlexRay Transceiver Driver API service	
	FrTrcv_SetTransceiverMode() has returned BUSTRCV_E_OK.	
E_NOT_OK	The call of the FlexRay Transceiver Driver API service	
	FrTrcv_SetTransceiverMode() has returned BUSTRCV_E_ERROR, or an error has been detected if development error detection is enabled.	

This function wraps the FrTrcv\_SetTransceiverMode function of the FlexRay Transceiver Driver.

- > Precondition: The FlexRay Interface has to be initialized with a call of
- > This API function is only available if the MICROSAR FlexRay Transceiver component is enabled in the configuration tool.
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

#### **Expected Caller Context**

> This function can be called in any context.

Table 5-45 FrIf\_SetTransceiverMode

Std_ReturnType FrIf ChnlIdx)	<pre>(uint8 FrIf_CtrlIdx, Fr_ChannelType</pre>
_	
FrIf_CtrlIdx	Index of the FlexRay communication controller for which Fr_SetWakeupChannel shall be called.



FrIf_Chnlldx	Index of the FlexRay channel.
E_OK	The call of the FlexRay Driver API service Fr_SetWakeupChannel() has returned E_OK.
E_NOT_OK	The call of the FlexRay Driver API service Fr_SetWakeupChannel() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.

Call the function Fr\_SetWakeupChannel of the FlexRay Driver.

- > Precondition: The FlexRay Interface has to be initialized with a call of \_
- > This API function is only available if <u>SetWakeupChannel Disable</u> has not been disabled for FlexRay Interface.
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

### **Expected Caller Context**

> This function can be called in any context.

Table 5-46 FrIf\_SetWakeupChannel

Std_ReturnType	(uint8 FrIf_CtrlIdx)
FrIf_CtrlIdx	Index of the FlexRay communication controller for which Fr_StartCommunication shall be called.
E_OK	The call of the FlexRay Driver API service Fr_StartCommunication() has returned E_OK.
E_NOT_OK	The call of the FlexRay Driver API service Fr_StartCommunication() has returned E_NOT_OK, or an error has been detected if development error detection is enabled.
Call the function Fr_StartCommunication of the FlexRay Driver.	



- > Precondition: The FlexRay Interface has to be initialized with a call of
- > For the parameter FrIf\_Ctrlldx only the value 0 is allowed.
- > This function is implemented as macro to reduce code size if the <u>Wrapper APIs As Macro</u> option is enabled for the FlexRay Interface.

> This function can be called in any context.

Table 5-47 FrIf\_StartCommunication

(PduIdType FrIf_TxPduId, const PduInfoType
FrIf-ID of the PDU to be transmitted.
Pointer to a structure with FlexRay PDU related data.
The immediate transmission request has been accepted.
The transmission request has been rejected, or an error has been detected if development error detection is enabled.

This function initiates the transmission of a PDU.

If the PDU is configured for Decoupled Transmission, the PDU is marked as dirty. When a frame that contains the PDU shall be transmitted, the <UL>\_TriggerTransmit call-back function of the upper-layer component will be called in order to get the PDU content.

If the PDU is configured for Immediate Transmission the PDU content is directly given to the FlexRay Driver.

- > Precondition: The FlexRay Interface has to be initialized with a call of
- > During its runtime this function temporarily disables all interrupts.

# **Expected Caller Context**

Table 5-48 Frlf\_Transmit





In the following table services provided by other components, which are used by the are listed. For details about prototype and functionality refer to the documentation of the providing component.

<u>-Fr</u>	Fr_AbortCommunication
<u>-Fr</u>	Fr_AckAbsoluteTimerIRQ
<u>-Fr</u>	Fr_AllowColdstart
<u>-Fr</u>	Fr_CancelAbsoluteTimer
<u>-Fr</u>	Fr_CheckTxLPduStatus
<u>-Fr</u>	Fr_ControllerInit
<u>-Fr</u>	Fr_DisableLPdu
<u>-Fr</u>	Fr_DisableAbsoluteTimerIRQ
<u>-Fr</u>	Fr_EnableAbsoluteTimerIRQ
<u>-Fr</u>	Fr_GetAbsoluteTimerIRQStatus
<u>-Fr</u>	Fr_GetChannelStatus
<u>-Fr</u>	Fr_GetClockCorrection
<u>-Fr</u>	Fr_GetGlobalTime
<u>-Fr</u>	Fr_GetNmVector
<u>-Fr</u>	Fr_GetPOCStatus
<u>-Fr</u>	Fr_GetSyncFrameList
<u>-Fr</u>	Fr_HaltCommunication
<u>-Fr</u>	Fr_PrepareLPdu
<u>-Fr</u>	Fr_ReadCCConfig
<u>-Fr</u>	Fr_ReceiveRxLPdu
<u>-Fr</u>	Fr_ReconfigLPdu
<u>-Fr</u>	Fr_SendWUP
<u>.Fr</u>	Fr_AllSlots
<u>-Fr</u>	Fr_GetNumOfStartupFrames
<u>.Fr</u>	Fr_GetWakeupRxStatus
<u>-Fr</u>	Fr_SetAbsoluteTimer
<u>.Fr</u>	Fr_SetWakeupChannel
<u>-Fr</u>	Fr_StartCommunication



<u>-Fr</u>	Fr_TransmitTxLPdu
<u>-FrTrev</u>	FrTrcv_ClearTransceiverWakeup
<u>-FrTrev</u>	FrTrcv_GetTransceiverMode
<u>-FrTrcv</u>	FrTrcv_DisableTransceiverBranch
<u>-FrTrcv</u>	FrTrcv_EnableTransceiverBranch
<u>-FrTrev</u>	FrTrcv_CheckWakeupByTransceiver
<u>-FrTrev</u>	FrTrcv_GetTransceiverError
<u>-FrTrev</u>	FrTrcv_GetTransceiverWUReason
<u>FrTrcv</u>	FrTrcv_SetTransceiverMode
<u>Det</u>	Det_ReportError
<u>Dem</u>	Dem_ReportErrorStatus

Table 5-49 Services used by the

The FlexRay Interface does not provide any callback function.



At its configurable interfaces the defines notifications that can be mapped to callback functions provided by other modules. The mapping is not statically defined by the BSW module but can be performed at configuration time. The function prototypes that can be used for the configuration have to match the appropriate function prototype signatures, which are described in the following tables.

The MICROSAR does not use any notifications

(PduIdType TxPduId, PduInfoType*
PDU-ID of FlexRay PDU that shall be copied to the FrIf
Contains a pointer to a buffer (SduDataPtr) to where the SDU shall be copied to. On return, the service will indicate the length of the copied SDU data in SduLength.
SDU has been copied and SduLength indicates the number of copied bytes.
No SDU has been copied. PduInfoPtr must not be used since it may contain a NULL pointer or point to invalid data.

The FlexRay Interface calls this function to request the PDU content from the upper layer software module. For the different upper layer software module, the following function names are used:

- FrNm TriggerTransmit
- FrTp TriggerTransmit
- PduR FrIfTriggerTransmit
- Xcp FrIfTriggerTransmit
- FrTSyn TriggerTransmit
- FrArTp\_TriggerTransmit

# **Call Context**



■ Depending on how the FrIf job list function is activated (see section \_3.4.2) this function can be called in interrupt context.

Table 5-50 <UL>\_TriggerTransmit (\_\_\_\_\_enabled)

( PduIdType TxPduId)
The ID of the PDU in the upper layer software module.
-

The FlexRay Interface calls this function to confirm the transmission of a PDU. For the different upper layer software module, the following function names are used:

- FrNm TxConfirmation
- FrTp\_TxConfirmation
- PduR FrIfTxConfirmation
- Xcp\_FrIfTxConfirmation
- FrArTp\_TxConfirmation

-

### **Call Context**

■ Depending on how the FrIf job list function is activated (see section \_3.4.2) this function can be called in interrupt context.

Table 5-51 <UL>\_TxConfirmation



void	(PduIdType RxPduId, const PduInfoType*
PduInfoPtr)	
RxPduId (in)	PDU-ID of FlexRay PDU that has been received
PduInfoPtr (in)	Contains the length (SduLength) of the received I-PDU and a pointer to a
	buffer (SduDataPtr) containing the I-PDU.
void	-

The FlexRay Interface calls this function to indicate the reception of a PDU. For the different upper layer software module, the following function names are used:

- FrNm\_RxIndication
- FrTp RxIndication
- PduR\_FrIfRxIndication
- Xcp\_FrIfRxIndication
- FrTSyn RxIndication
- FrArTp\_RxIndication

#### **Call Context**

■ Depending on how the FrIf job list function is activated (see section \_3.4.2) this function can be called in interrupt context.

Table 5-52 <ul>_RxIndication</ul>	( enabled)
-----------------------------------	------------

Std\_ReturnType (P2CONST(P2VAR(PduInfoType, AUTOMATIC, FRIF\_VAR\_NOINIT), AUTOMATIC, FRIF\_DATA) PduInfo, CONST(uint8, FRIF\_CONST)
NumberOfPdus, P2VAR(uint8, AUTOMATIC, FRIF\_DATA) SelectedPduIndex)



PduInfo	PduInfo array holds a list of received PDU instances for one PDU of a redundant frame	
NumberOfPdus	NumberOfPdus indicates the size of the PduInfo array	
SelectedPduIndex	SelectedPduIndex is set by application in order to select the PDU instance that shall be indicated to the upper layer.	
E_OK	The call of the service <frifrxvotingfunction> returns E_OK if the application was able to select a valid PDU that shall be indicated.</frifrxvotingfunction>	
E_NOT_OK	The call of the service <frifrxvotingfunction> returns E_NOT_OK if the application was not able to select a valid PDU that shall be indicated (e.g. NumberOfPdus is zero)</frifrxvotingfunction>	
Voting function for dual channel redundancy. The FlexRay Interface calls this function to indicate the reception of redundant PDUs.		
	used by the FlexRay Interface if the is pair of redundant reception frames is configured (refer to attribute).	
> If theconfigured by setting the	is enabled the name of this API service can be attribute. For the declaration of this voting function cludes the configured	
Call Context		
<ul> <li>Depending on how the FrIf job list function is activated (see section _3.4.2) this function can be called in interrupt context.</li> </ul>		

Table 5-53 < FrIfRxVotingFunction>

Instead of calling the <UL>\_TriggerTransmit, <UL>\_TxConfirmation and <UL>\_RxIndication functions of the upperlayer modules FrNm, FrTp, FrXcp or PduR, the MICROSAR FlexRay Interface can call any user defined application callout function for all PDUs which <a href="Pdu Owner">Pdu Owner</a> is CDD.



GENy	Generation tool for CANbedded and MICROSAR components
CFG5	Generation tool for MICROSAR4 components
If_AsrIfFr	Vector Informatik component name of the MICROSAR FlexRay Interface module

Table 6-1 Glossary

API	Application Programming Interface
AUTOSAR	Automotive Open System Architecture
BSW	Basis Software
CDD	Complex Device Driver
CRC	Cyclic Redundancy Check
DEM	Diagnostic Event Manager
DET	Development Error Tracer
EAD	Embedded Architecture Designer
ECU	Electronic Control Unit
ECUC	ECU Configuration
ECUM	ECU Manager
ESCANXXXXXXX	Vector PES Clearquest Database ID. Replace XXXXXXXX by the
	numeric identifier.
FIBEX	Field Bus Exchange
FR	FlexRay Driver
FRIF	FlexRay Interface
FRNM	FlexRay Network Management
FRSM	FlexRay State Manager
FRTRCV	FlexRay Transceiver Driver
FRTP	FlexRay Transport Protocol
HIS	Hersteller Initiative Software
ISR	Interrupt Service Routine



FlexRay L-PDU	Synonym - "FlexRay Frame": A structure used by the communication system to exchange information within the system. A FlexRay Frame consists of a header segment, a payload segment and a trailer segment. The payload segment is used to convey application data.
MICROSAR	Microcontroller Open System Architecture (the Vector AUTOSAR solution)
OEM	Original Equipment Manufacturer
OS	Operating System
PDU	Protocol Data Unit
PDUR	PDU Router
SCHM	Basic Software Scheduler
SRS	Software Requirement Specification
SWS	Software Specification
TP	Transport Protocol
UL	Upper layer component of the FlexRay Interface (FrNm, FrTp, FrXcp, PduR or CDD)

Table 6-2 Abbreviations



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