

# **MICROSAR ComStackLib**



### **Document Information**

### History

Author	Date	Version	Remarks

#### **Reference Documents**

No.	Source	Title	Version
[1]		-	





### Caution



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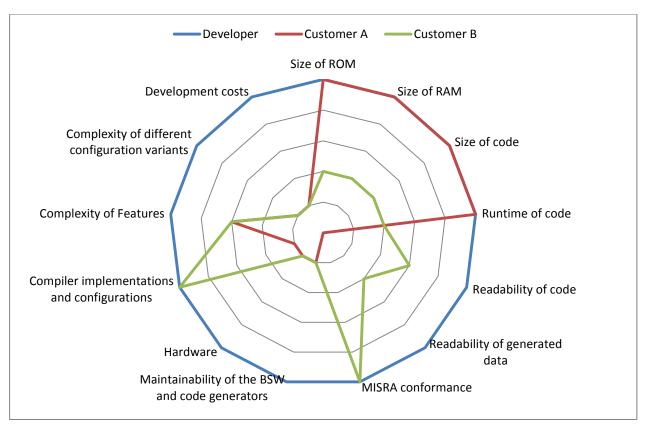
## 1 Component History

<b>Component Version</b>	New Features



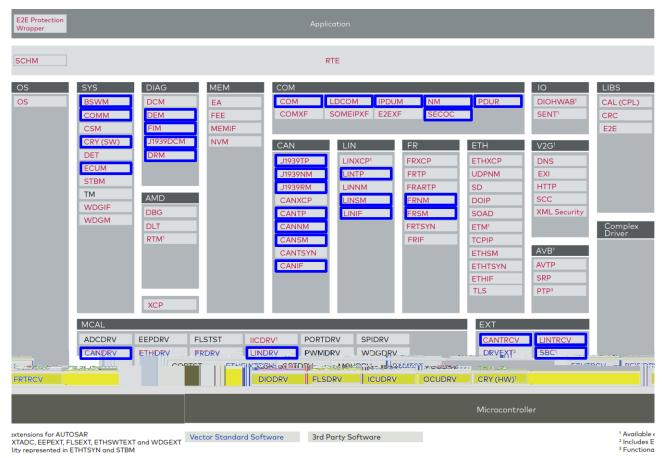
#### 2 Introduction

Supported AUTOSAR Release*:	
Supported Configuration Variants:	-





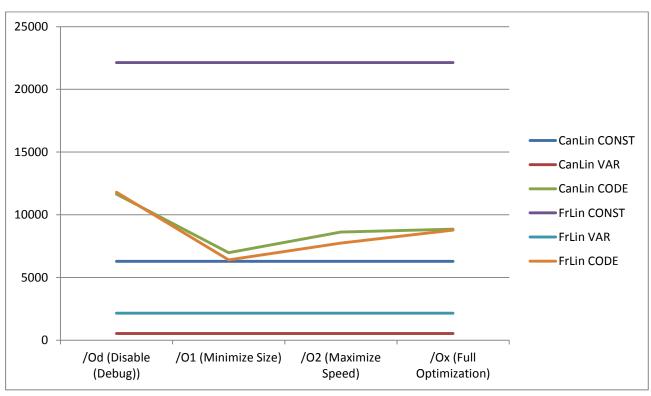
#### 2.1 Architecture Overview





## 3 Functional Description

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#### 3.1 CONFIG-CLASS of Data

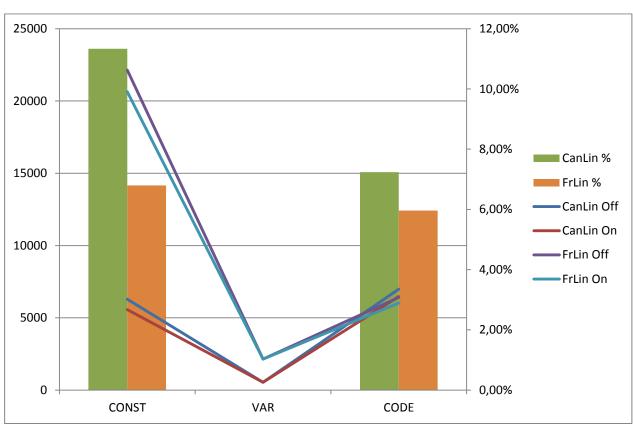
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#### 3.2 CONFIG-CLASS PRE-COMPILE Optimizations

### 3.2.1 Optimize Const Data to Defines

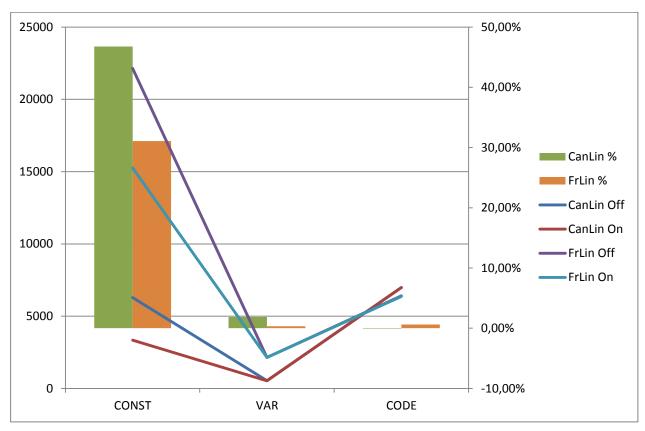
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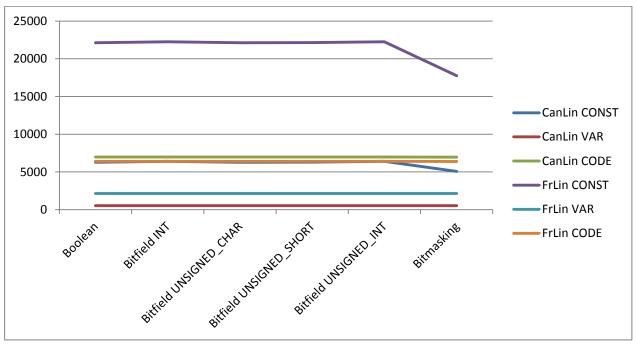
### 3.2.2 Optimize Data Types



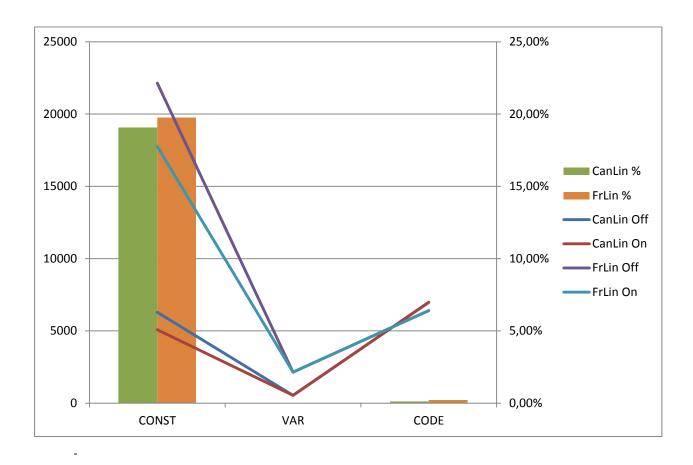
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#### 3.2.3 Optimize Bool Data in Structs



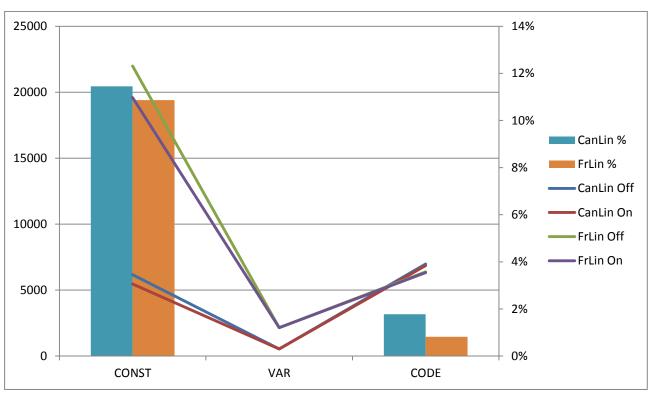




### 3.2.4 Data Deduplication and Reduction

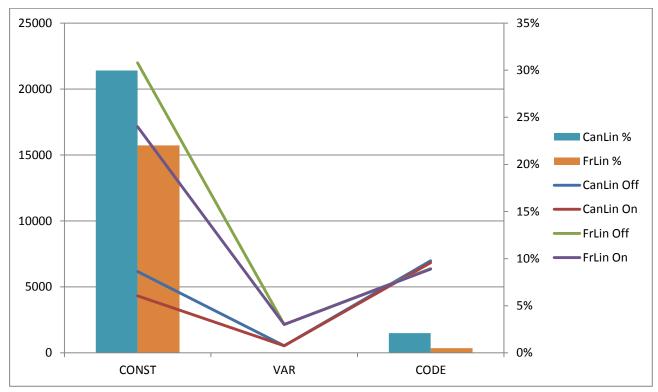
## VECTOR >

### 3.2.4.1 **Equal Data**



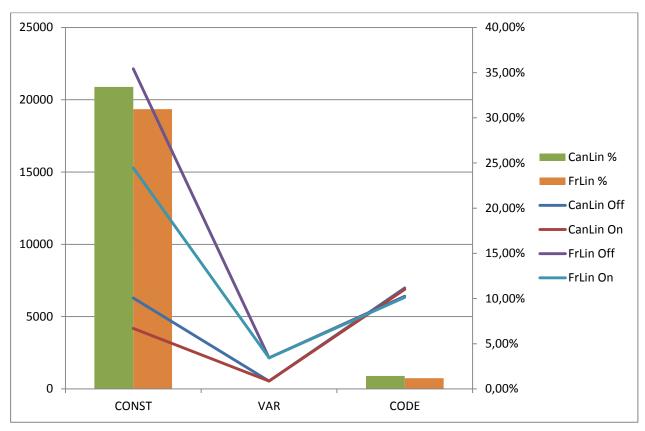
## VECTOR >

### 3.2.4.2 Unary and Binary Operations





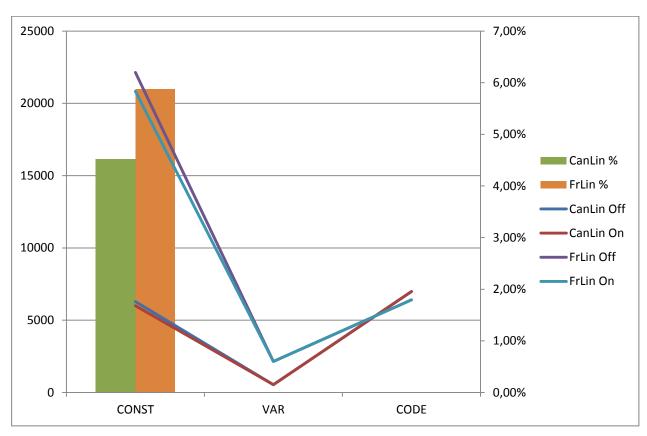
### 3.2.5 Data Streaming





### 3.3 CONFIG-CLASS Independent Optimizations

#### 3.3.1 Sort Struct Elements



-



### 3.4 SELECTABLE Optimizations

## 3.4.1 Merge of VAR and CONST Based Data



Example

#### 3.5 Freedom from Interference

- > Index checking:
- > Index saturation:



# 4 Integration

### 4.1 Dynamic Files

File Name	Description
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Description
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### 4.2 IMPLEMENTATION-CONFIG-VARIANT dependent Data

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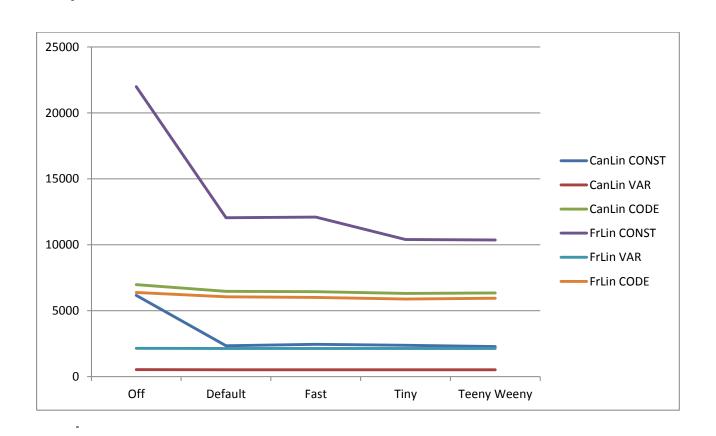
#### **Expert Knowledge**

IMPLEMENTATION- CONFIG-VARIANT	Description	n			
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	>	-			
	>	-			
	>	-	-		
-	>		•		
	>	-	_		
		-	_		



### 4.3 Optimization Levels

Optimization	Description
-	





Optimization Level Parameter				,
	TRUE	TRUE	TRUE	TRUE
	DEDUPLICATE_ CONST_DATA_ WITH_CAST	DEDUPLICATE_ CONST_DATA_ WITH_CAST	DEDUPLICATE_ CONST_DATA_ WITH_CAST	DEDUPLICATE_ CONST_DATA_ WITH_CAST
	TRUE	TRUE	TRUE	TRUE
	TRUE	TRUE	TRUE	TRUE
	BITMASKING	BOOLEAN	BOOLEAN	BITMASKING
	TRUE	TRUE	TRUE	TRUE
	2	0	0	2
	2	0	0	2
	2	0	0	2
	2	0	0	2
	2	0	0	2
	FALSE	FALSE	FALSE	FALSE
	FALSE	FALSE	TRUE	TRUE



#### 4.4 MISRA, PRQA and Compiler Warnings

#### 4.4.1 General



**Note** 

```
Deviation ID
            MD_CSL_3199
            void Msn foo(uint8 a)
            #if (MSN PROCESS DATA == STD ON)
             /* some code which uses the parameter a */
            #endif
             #if (MSN USE DUMMY STATEMENT == STD ON)
            # if (MSN PROCESS DATA == STD OFF)
              a=a;
             # endif
            #endif
             }
```



Deviation ID	MD_CSL_750_759
	/* symbolic data access for A2L */
	typedef struct sMsn_FooDataStructType
	{
	boolean indexA; boolean indexB;
	} Msn FooDataStructType;
	<pre>/* union data type to have array and symbolic data access */</pre>
	typedef union uMsn FooDataType
	boolean raw[2]; /**< this element is used for array
	based data access from the embedded code */ Msn FooDataStructType str; /**< this element is
	used for symbolic based data access from A2L */
	} Msn_FooDataUType;
	/* this variable array uses the union data type */
	Msn_FooDataUType msn_FooData;



Deviation ID	MD_CSL_0779
	<pre>#if (MSN_DEFRXSIGGRPINFOENDIDXOFDEFRXPDUINFO == STD_ON) {</pre>
	<pre>Msn_DefRxSigGrpInfoEndIdxOfDefRxPduInfoType idxRxSigGrpInfo = Msn_GetDefRxSigGrpInfoStartIdxOfDefRxPduInfo(idxRxPduInfo); /* some code */</pre>
	#endif

-



```
MD CSL 2018
Deviation ID
                     #define MSN PROCESS DATA
                                                      STD ON
                     #define MSN CASE SMALL
                     #define MSN_CASE_MEDIUM
                                                      8
                     #define MSN_CASE_LARGE
                                                      12
                     #define MSN_CASE_SMALL_USED
                                                     FALSE
                     #define MSN CASE MEDIUM USED
                                                      TRUE
                     #define MSN CASE LARGE
                                                     FALSE
                     /\star this array is reduced to a constant define
                     const uint8 msn FooData [2] =
                      MSN CASE MEDIUM,
                      MSN CASE MEDIUM
                     void Msn_foo(uint8 a)
                     #if (MSN PROCESS DATA == STD ON)
                      switch (Msn_GetFooData(a))
                     #if (MSN CASE SMALL USED == STD ON)
                        case MSN_CASE_SMALL:
/* some MSN_CASE_SMALL code */
                          break;
                     #endif
                     #if (MSN CASE MEDIUM USED == STD ON)
                        case MSN_CASE_MEDIUM:
/* some MSN_CASE_MEDIUM code */
                          break;
                     #if (MSN CASE_LARGE_USED == STD_ON)
                         case MSN_CASE_LARGE:
                          /* some MSN_CASE_LARGE code */
                          break;
                     #endif
                        default:
                           /* some default handling like calling Det */
                     #endif
                     }
```



Deviation ID	MD_CSL_3355_3356_3358_3359
	#define MSN_PROCESS_DATA STD_ON
	<pre>/* this array is reduced to a define const boolean msn_FooData [2] = {    TRUE,    TRUE }; */ #define Msn_IsFooData (Index) TRUE</pre>
	<pre>void Msn_foo(uint8 a) { #if (MSN_PROCESS_DATA == STD_ON)   if (Msn_IsFooData(a))   {     /* some code */   } #endif }</pre>



Deviation ID	MD_CSL_3453
	-
	#define MSN_PROCESS_DATA STD_ON
	<pre>/* this array is accessed by a generated data access macro */</pre>
	<pre>const boolean msn_FooData [2] =</pre>
	TRUE,
	TRUE
	};
	<pre>#define Msn_IsFooData (Index) msn_FooData[Index]</pre>
	<pre>void Msn_foo(uint8 a) {</pre>
	#if (MSN_PROCESS_DATA == STD_ON)
	<pre>if (Msn_IsFooData(a)) {</pre>
	/* some code */
	<pre>} #endif</pre>
	}



Deviation ID	MD_CSL_310
	#define Msn_GetFoo(Index) 1U
	<pre>#define Msn_HasFoo ()</pre>
	CONST(Msn PCConfigsType, MSN CONST) Msn PCConfig = {
	{ /* Index: 0 Keys: [Config_LeftFront] */
	Msn_Foo /**< the pointer to Msn_Foo */ /* PRQA S 0310 */ /* MD_CSL_310
	, 5U /**< the number of elements in Msn_Foo */
	}, { /* Index: 1 Keys: [Config RightFront] */
	NULL PTR /**< the pointer to Msn Foo */
	NULL_PTR /**< the pointer to Msn_Foo */ , OU /**< the number of elements in Msn_Foo */
	}
	};

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### 4.4.2 Bitfields

BitFieldDataType Literal	Description
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	•
	•
	•
	•
	•
	•



#### 4.4.3 <MSN>\_Has Macros in the SELECTABLE Use Case





## 5 Configuration

### **5.1 Configuration Variants**

### 5.2 Configuration with a GCE

Note

Container Name	
Path	
Multiplicity	
Description	

Attribute Name Value Type Description



Attribute Name	Value Type	Description
		-
		-



Attribute Name



Attribute Name	Value Type	Description
		-



Attribute Name	Value Type	Description
		-
		-



alue /pe	Description
	pe



Attribute Name	Value Type	Description

-



# 6 Glossary and Abbreviations

### 6.1 Glossary

Term	Description
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### 6.2 Abbreviations

Abbreviation	Description
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## 7 Contact

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