Third Party Modules
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Restrictions	Customer confidential - Vector decides
Abstract	Introduction how to integrate 3rd partly modules into the MICROSAR4 stack

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1.0 Overview

This application note describes integration of third party modules (i.e. MCAL) into DaVinci Configurator Pro 5 (CFG5 for short) and the MICROSAR stack for AUTOSAR Release 4.x.

This application note uses the MCU module as an example.

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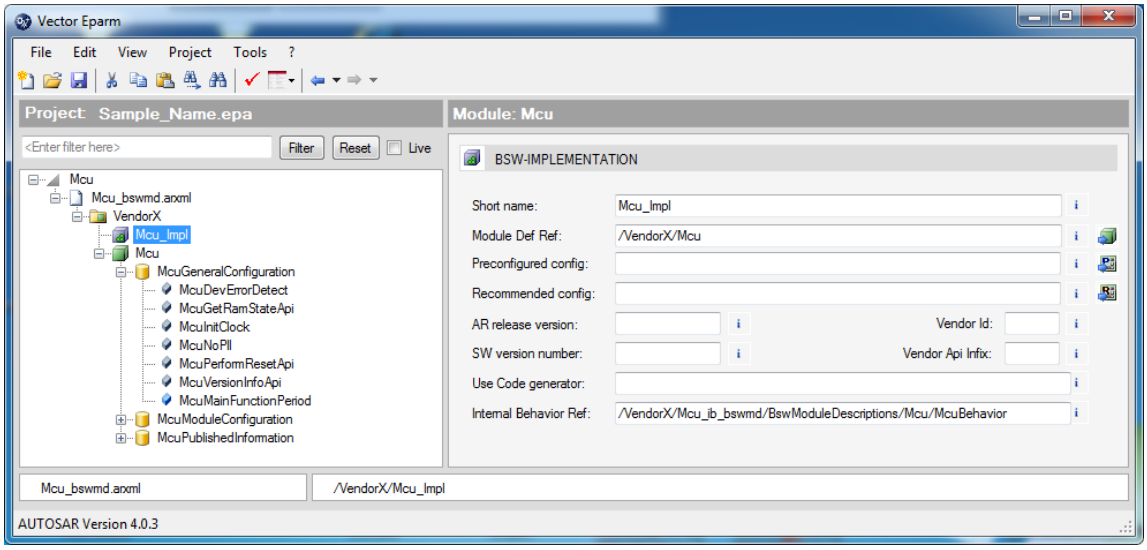

Figure 1 – Overview of BSWMD file of MCU

2.0 Integration in DaVinci Configurator 5

For integration of a module into a MICROSAR stack, different things have to be done.

If the module fulfills one of the following list points, check this chapter for the description.

The module:

- has parts, generated based on the configuration (i.e. ECUC file)
- requires the SCHM API for Exclusive Area handling
- has cyclic MainFunction calls
- needs access to communication PDUs

2.1 Configuration With CFG5

If the module shall be configured within the CFG5, the tool requires its modules description in a BSWMD file (basis software module description). Also the module has to be added to the configuration.

2.1.1 Adding of BSWMD File

Provide an additional search path for BSWMD files within your configuration. The BSWMD file must end with **.arxml** to be noticed by CFG5.

Open **Project|Project Setting|Modules|Additional Definitions** and **Add** the path to the module's BSWMD file as shown in the following screenshots.

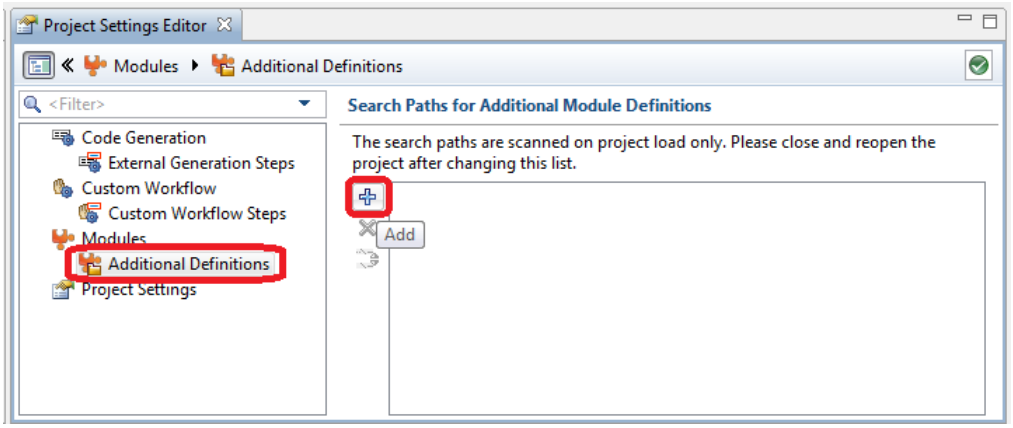

Figure 2 – Modules|Additional Definitions

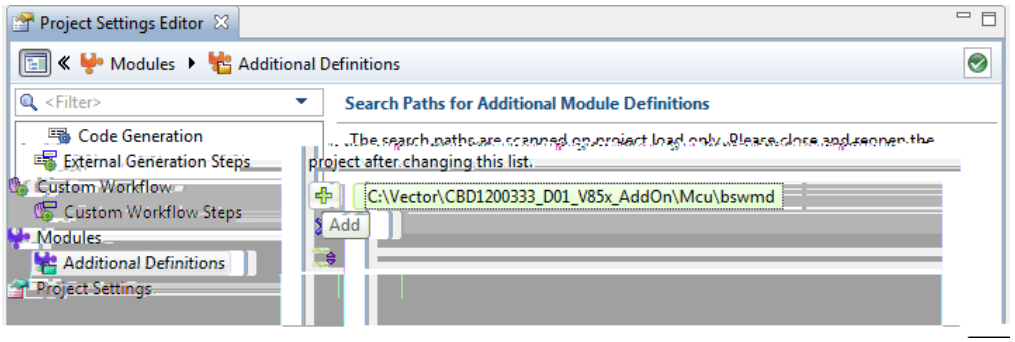

Figure 3 – BSWMD added

Now the CFG5 knows the module and it can be added to the configuration. But before the configuration has to be closed and opened again.

2.1.2 Adding a Module to the Current Project

For adding the module to the current configuration, open **Project|Project Settings|Modules** and **Add** it with the blue plus. If the path to the module is within the delivered SIP, you will find it in **Select from SIP** otherwise in **Select additional definition** (see screenshots below).

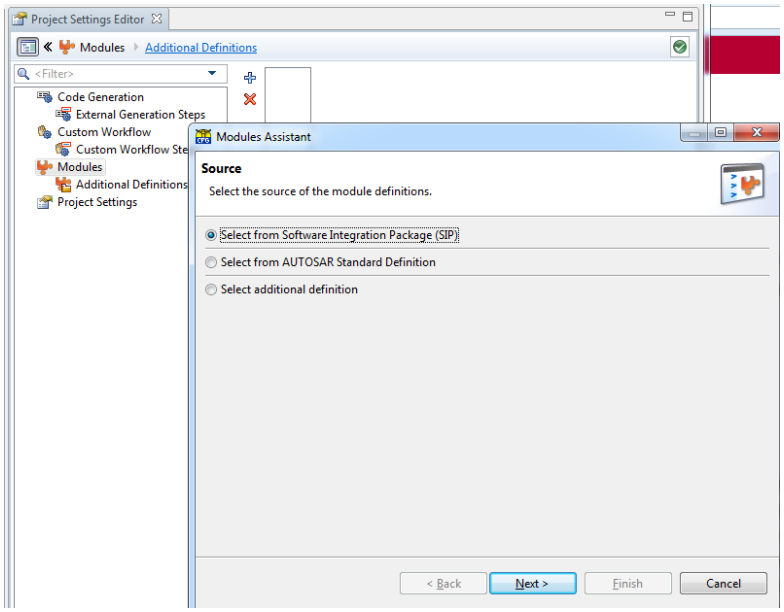

Figure 4 – Module Assistant

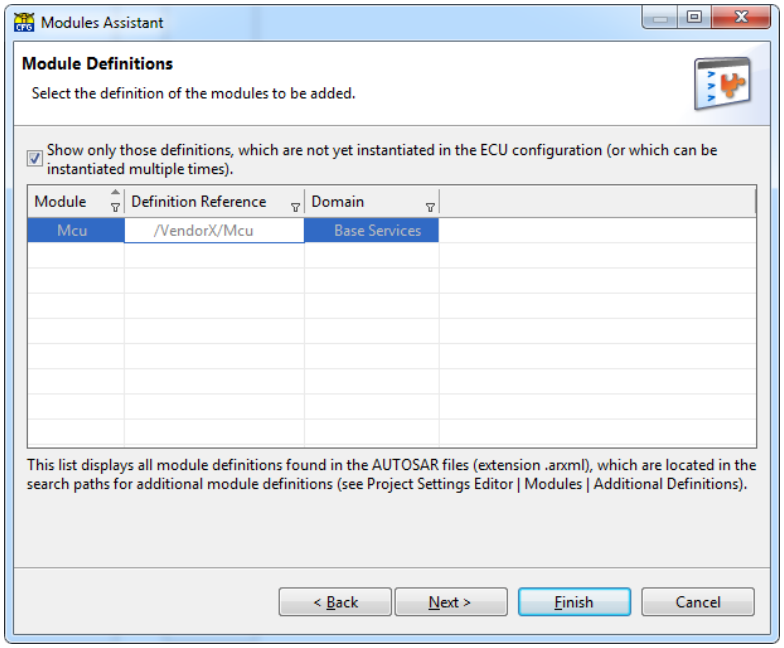

Figure 5 – Module Definitions

Now the module is within your project, configure it using the **Basic Editor**.

2.2 External Generation Step

If the module has parts generated based on the configuration of the ECUC file and the generation shall be started from the CFG5, the generation list has to be extended. The configuration of the generation steps for third-party modules can either be done manually or by a configuration file, making it easier to reuse your module for further projects.

2.2.1 Manual Set-Up

Open **Project|Project Settings|Code Generation|External Generation Steps** and **Add** the generation settings using the blue plus.

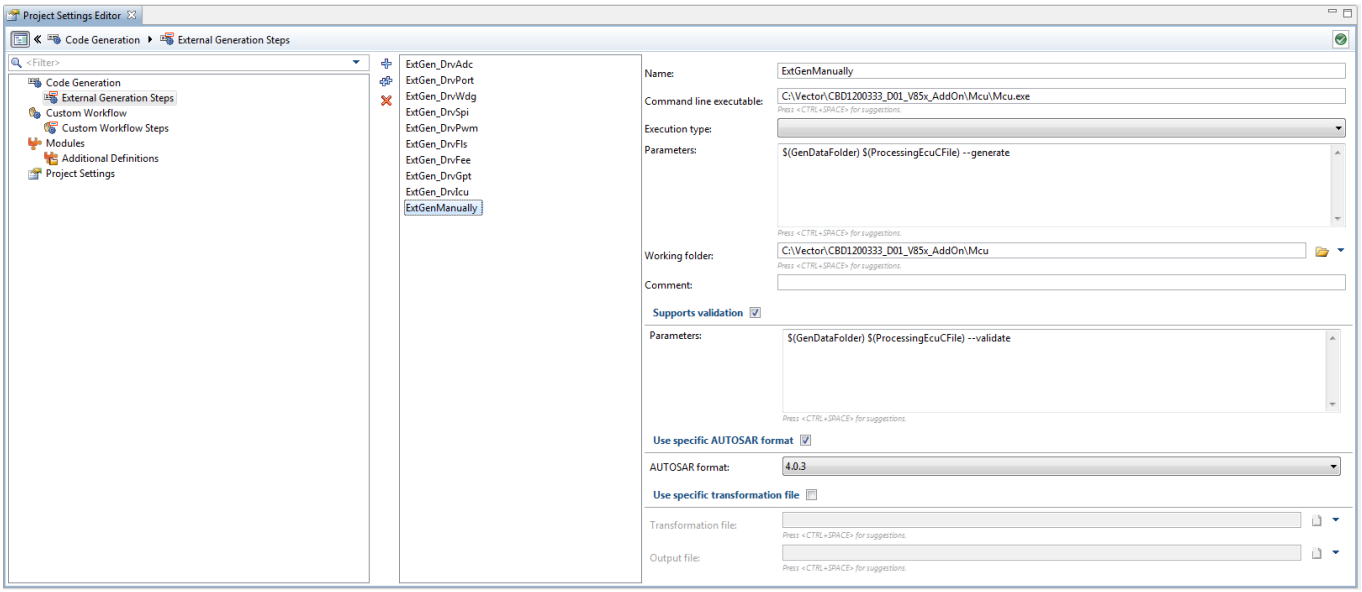

Figure 6 – External Generation Steps

Specify the module generator settings (i.e. parameters to be handed over). If the module generator also supports validation or requires a transformation of the input file, this can also be configured. For further information also see the Help Content of CFG5.

2.2.2 Automatic Set-Up

The settings described in 2.2.1 can also be done automatically by a so-called **Settings.xml**. For configuration options of the Settings.xml please refer to 3.0 Settings.xml.

2.3 Internal Behavior Description

Most AUTOSAR modules require Exclusive Area and / or MainFunction handling by the RTE. The MICROSAR RTE reads this information from the so-called Internal Behavior description, which is a part of a BSWMD file. This file has to be provided to the CFG5 by placing it into the folder for InternalBehavior files (default is ./Config/InternalBehavior).

The <BSW-IMPLEMENTATION> container within the BSWMD file must have a reference to the Internal Behavior (i.e. `<BEHAVIOR-REF DEST="BSW-INTERNAL-BEHAVIOR">/VendorX/Mcu_ib_bswmd/BswModuleDescriptions/Mcu/McuBehavior</BEHAVIOR-REF>`, see also Figure 1). The RTE reads the Internal Behavior of the module from this file and provides a solving action to create an RteBswModuleInstance with this information.

2.3.1 Example for Internal Behavior Description

The following example for an Internal Behavior description defines an exclusive area called `MCU_EXCLUSIVE_AREA_0` and a MainFunction called `Mcu_MainFunction`, which has to be called with a cycle time of `0.01` seconds. The file should be placed into the folder for InternalBehavior files (default is ./Config/InternalBehavior) or the content can even be in the BSWMD file itself.

```
<?xml version="1.0" encoding="UTF-8" standalone="no"?>
<AUTOSAR xmlns="http://autosar.org/schema/r4.0" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="http://autosar.org/schema/r4.0 autosar_4-0-3.xsd">
  <AR-PACKAGES>
    <AR-PACKAGE>
      <SHORT-NAME>VendorX</SHORT-NAME>
      <AR-PACKAGES>
        <AR-PACKAGE>
          <SHORT-NAME>Mcu_ib_bswmd</SHORT-NAME>
          <AR-PACKAGES>
            <AR-PACKAGE>
              <SHORT-NAME>BswModuleDescriptions</SHORT-NAME>
              <ELEMENTS>
                <BSW-MODU<TT/TT3 1 TfONAME>BswModuleDescriptionSHORT1.4 0 Td(NAME)TJ Tc f01 ( )T=0.003 Tw -32.
                                  </SHORT
```

InternalBehavior folder of your project and adapt them to your configuration (i.e. changing the cycle time of the MainFunction).

2.4 RTE configuration

If the Internal Behavior is configured as described in 2.3 the RTE will provide a solving action to automatically create the required RTE configuration. If a MainFunction has to be called by the RTE, perform the according Task Mapping afterwards. The RTE will then generate the Exclusive Area and MainFunction calls as described in the Internal Behavior.

2.5 CDD Configuration

For your own modules that need access to any PDU within the communication stack, use the so-called CDD module (Complex Device Driver), which is part of the SIP. For adding the CDD to the current configuration, open **Project|Project Settings|Modules** and **Add** it via the blue plus.

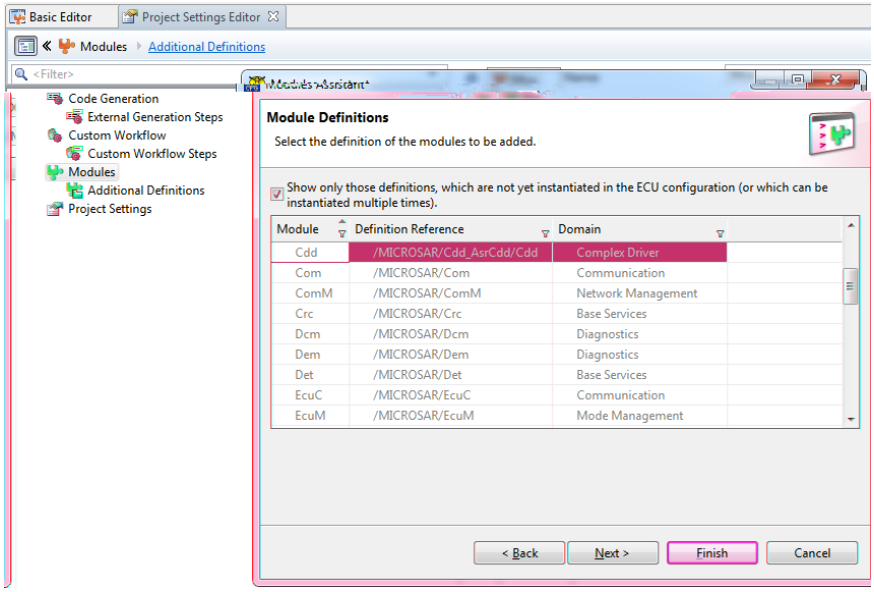

Figure 7 – Module Definitions CDD

In the Basic Editor you can define, where the CDD shall be placed within the communication stack.

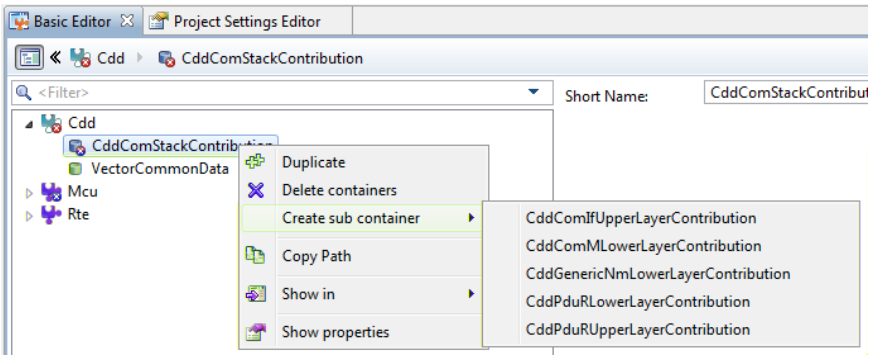

Figure 8 – Configuring CDD

For further information how to configure the CDD, please refer to its Technical Reference (TechnicalReference_Asr_CddCfg5.pdf).

3.0 Settings.xml

The **Settings.xml** is an open interface to the CFG5. With this file the following configuration can be done:

- Settings for external validation and generation steps

The file shall be placed to `.\DaVinciConfigurator\Generators\<Msn>` (i.e. `C:\Vector\CBD1200333_D02_V85x\DaVinciConfigurator\Generators\Mcu\Settings_ExtGen_Mcu.xml`) and is automatically known at start of the CFG5.
The following example creates the same generator settings as the example in 2.2.1.

```
<Settings>
  <!-- external generator -->
  <Settings Name="com.vector.cfg.gui.core.generators.ExtGenSteps">
    <Settings Name="ExtGenSettings_DrvMcu">
      <Setting Name="Active" Value="true"/>
      <Setting Name="CommandLine" Value="C:\Vector\CBD1200333_D01_V85x_AddOn\Mcu\Mcu.exe"/>
      <Setting Name="GenerationParameters" Value="$(GenDataFolder) $(ProcessingEcuCFile) --generate"/>
      <Setting Name="SupportsStandAloneValidation" Value="true"/>
      <Setting Name="ValidationParameters" Value="$(GenDataFolder) $(ProcessingEcuCFile) --validate"/>
      <Setting Name="TransformationRequired" Value="false"/>
      <Setting Name="TransformationXsltFile" Value=""/>
      <Setting Name="TransformationOutput" Value=""/>
      <Setting Name="WorkingDir" Value="C:\Vector\CBD1200333_D01_V85x_AddOn\Mcu"/>
      <Setting Name="SpecificAsVersionRequired" Value="true"/>
      <Setting Name="RequiredAsVersion" Value="4.0.3"/>
    </Settings>
  </Settings>
</Settings>
```

4.0 Integration Into the Build Project

AUTOSAR has introduced a mechanism to integrate standardized code into different µC and Compilers. To adapt the modules into a project with specific compiler and linker settings the files MemMap.h and Compiler_Cfg.h have been introduced. If the module that shall be integrated into a build project that makes use of those mechanisms, these files have to be adapted.

For further information on this topic please also refer to TechnicalReference_Asr_MemoryMapping.pdf within the SIP.

Example code for the following chapters:

```
#define MCU_START_SEC_VAR_INIT_8BIT
#include "MemMap.h"

VAR (uint8, MCU_INIT_DATA) Mcu_InitStatus = 0;

#define MCU_STOP_SEC_VAR_INIT_8BIT
#include "MemMap.h"


#define MCU_START_SEC_PUBLIC_CODE
#include "MemMap.h"

FUNC(void, MCU_PUBLIC_CODE) Mcu_Init (P2CONST(Mcu_ConfigType, AUTOMATIC, MCU_APPL_CONST) ConfigPtr)
{
…
}

#define MCU_STOP_SEC_PUBLIC_CODE
#include "MemMap.h"
```

4.1 Compiler_Cfg.h

Add all used compiler abstraction defines from your module to this file, even if they are defined to nothing.

Required Compiler_Cfg.h content for above given example:

```
#define MCU_PUBLIC_CODE
#define MCU_APPL_CONST
#define MCU_INIT_DATA
```

4.2 MemMap.h

Add all used memory abstraction defines from your module to this file.

Required MemMap.h content for above given example:

```
#ifdef MCU_START_SEC_VAR_INIT_8BIT
  #undef MCU_START_SEC_VAR_INIT_8BIT
  #define START_SEC_VAR_INIT_8BIT
#endif
#ifdef MCU_STOP_SEC_VAR_INIT_8BIT
  #undef MCU_STOP_SEC_VAR_INIT_8BIT
  #define STOP_SEC_VAR
#endif

#ifdef MCU_START_SEC_PUBLIC_CODE
  #undef MCU_START_SEC_PUBLIC_CODE
  #define START_SEC_CODE
#endif
#ifdef MCU_STOP_SEC_PUBLIC_CODE
  #undef MCU_STOP_SEC_PUBLIC_CODE
  #define STOP_SEC_CODE
#endif
```

5.0 Additional Resources

VECTOR TECHNICAL REFERENCES
TechnicalReference_Asr_MemoryMapping.pdf
TechnicalReference_Asr_CddCfg5.pdf

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