## FirewallD Zones

## **Least Trusted**

- **drop**: The lowest level of trust. All incoming connections are dropped without reply and only outgoing connections are possible.
- **block**: Similar to the above, but instead of simply dropping connections, incoming requests are rejected with an icmp-host-prohibited or icmp6-adm-prohibited message.
- **public**: Represents public, untrusted networks. You don't trust other computers but may allow selected incoming connections on a case-by-case basis.
- **external**: External networks in the event that you are using the firewall as your gateway. It is configured for NAT masquerading so that your internal network remains private but reachable.
- internal: The other side of the external zone, used for the internal portion of a gateway. The computers are fairly trustworthy and some additional services are available.
- dmz: Used for computers located in a DMZ (isolated computers that will not have access to the rest of your network). Only certain incoming connections are allowed.
- work: Used for work machines. Trust most of the computers in the network. A few more services might be allowed.
- home: A home environment. It generally implies that you trust most of the other computers and that a few more services will be accepted.
- **trusted**: Trust all of the machines in the network. The most open of the available options and should be used sparingly.