

6 puruni

Sports Day



Day 1: Book Reading

INTRODUCTION

Start the class with the following greeting song 'Hello Song'.

WARM-UP

Teach the following chant:

'I Can Run'

<https://www.youtube.com/watch?v=QKn5H1cekyo&t=25s>

I can run, I can run
I can run, and run And I'm having lots of fun
I can run, I can run
Can you?

Run in Place

Materials: None

Procedures: After teaching the new chant one time, stand up and ask the children to join you. Run in place while saying the chant.

※ Note: It would be best if the children sit on the mat today so they can also run in place on the mat.

LESSON

Book Reading

Goals: To become interested in the new story and understand the storyline.

Materials: The big book, mp3 file

Procedures:

- ① Introduce the book in an interesting way (e.g. Hide the book behind your back, show it little by little while pretending you don't know the book is there) then take a book walk.
- ② Play the mp3 book reading file while turning the pages.
- ③ Read the story again in your own voice. Change voices for the different characters.
- ④ Show the story again. This time ask children some questions which will get creative responses from the children. (What exercise can Sam do?)

※ Note: Lots of familiar things in the pictures can be talked about. Have fun going through the pages and trying to get the children to speak. Ask the children "What can you do?" as you go through the story to interact with the children. The goal is not just to read but to engage.

CLOSURE

End the class with a quick review and the same goodbye song.

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Day 2: Book Play

INTRODUCTION

Greet the children with the 'Hello Song' from the last class and do a short quiz with the children only based on the pictures (e.g., "What snack does Jill eat?" "Who stands on number 3 in the race picture?" while pointing to the book images)

WARM-UP

Teach the following chant:

'I Can Run' <https://www.youtube.com/watch?v=QKn5H1cekyo&t=25s>

I can jump, I can jump
I can jump, and run And I'm having lots of fun
I can jump, I can jump
Can you?

Where is the Medal?

Materials: 5 paper cups with numbers 1-5 written on them, printed and trimmed medal.pdf, the big book

Procedures:

- ① Show the big book picture of the teacher giving medals to the children.
- ② Show the medal and the 5 cups, then put the medal under one of the cups.
- ③ Ask the children what number it is under (they should call out the number).
- ④ Play again, but this time move the cups around after placing the medal to see if the children still know.
- ⑤ If children do well, turn the cups so the children can't see the numbers, move the cups, then show the number side.

LESSON

Character Headband Play

Goals: To review the story learned in the previous lesson.

Materials: The big book, mp3 file, 6 headbands, trimmed character cards

Procedures:

- ① Select 6 children to use the headband and character cards.
- ② When all 6 children are selected, you will ask them to either repeat their scripts or act out the story with their body as they listen to the mp3 reading of the story. The children can't act out, please have them do as they wish.
-If the class is very large, consider letting the children take a turn for only 2~4 pages and then switching children. If a small class, let the entire story finish before switching children.
- ③ After the mp3 is finished, show the page with the characters stretching and ask, "Who can stretch like Sam and Jill?" The children with the headbands can come to the front and stretch while the others stretch where they are sitting.
- ④ Ask the children, "Who wants a medal?" (showing the teacher giving the children a medal from the book) Practice the expressions "please" and "thank you".

CLOSURE

End the class with a quick review and the same goodbye song.

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Day 3: Vocabulary Learning

INTRODUCTION

Greet the children and sing the 'Hello Song'. Talk with the children about what they can do well.

WARM-UP

Teach the following chant:

'I Can Run'

<https://www.youtube.com/watch?v=QKn5H1cekyo&t=25s>

I can swim, I can swim
I can swim, and run And I'm having lots of fun
I can swim, I can swim
Can you?

Swimbo

Materials: A limbo stick or a long cloth

Procedures:

- ① If using the limbo stick, you will need help from your Korean teacher. If using the cloth, you can hold one end and tie the other end around an object about 90cm to 1 m from the floor.
- ② This game is played the same as limbo, but the children should make a swimming motion when going under the swimbo bar.
- ③ There should be no 'out' in this game. Instead let the children try to go under in any variety of swimming moves. If they touch the bar, only comment that they 'Are out of the water' and continue play. 2 to 3 times for each should be enough.

LESSON

Vocabulary Using Flashcards

Goals: To learn new vocabulary using cognitive skills.

Materials: Printed and laminated vocabulary flashcards, printed and cut vocabcuts.pdf

Procedures:

- ① Show the flashcards and as you are showing, point out the smaller elements of each card (e.g. Jill has an a-a-apple and a ba-ba-banana for a snack).
- ② Now put away those cards and show the flashcards with the missing circle elements only. Do not show the coin shaped objects yet. Ask the children if they know what is missing.
- ③ One by one, show each coin and talk about it first. Make sure the children answer before they stick the coin onto the missing circle area in the larger flashcard.
- ④ At least one time, you should make a mistake (e.g. put the apple on giraffe's feet) so the children can enjoy correcting you.
- ⑤ When finished, review all of the words again.

CLOSURE

End the class with a quick review and the same goodbye song.

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Day 4: Vocabulary Play

INTRODUCTION

After singing the song “Hello Song”, then without telling, show the coins from the previous class and ask the children if they remember what card each coin was from.

WARM-UP

Teach the following chant:

‘Hello I Can Run’

<https://www.youtube.com/watch?v=QKn5H1cekyo&t=25s>

I can hop, I can hop
I can hop, and run And I'm having lots of fun
I can hop, I can hop
Can you?

I Can Hop

Materials: ‘Hello I Can Run’ mp3 file

Procedures:

- ① After learning the new chant, do all of the actions starting with hop, then run, jump, swim and hop again.
- ② Model for the children by hopping around the play area while singing the chant.
- ③ As the mp3 file is playing, go through all of the motions, paying close attention to the children to make sure they understand.
- ④ If needed, stop the mp3 and say the action (e.g. “Run”) to quiz the children

LESSON

Exercise Race

Goals: To review vocabulary using gross motor skills.

Materials: Printed and cut vocabflags.pdf (5 copies), tape, straws

Procedures:

- ① Before class, tape each vocab flag to a straw to make it a flag.
- ② With the children, review the flashcards by showing each of the flags.
- ③ Put the flags(as many as the children) on one side of the classroom and have the children on the other side.
- ④ Explain the rules like this: 3~5 children at one time can play. you will say an action word (e.g., run, jump, swim or hop). All player must do the action going to the flag, each taking one flag and coming back.
- ⑤ Model the game one time for the children.
- ⑥ In a creative way, choose 5 children (e.g. all children wearing a pink shirt).
- ⑦ Make sure the children do the action, and when returning all together say the vocabulary word like it is a cheer (e.g. Yay, Yay, Snack Yay Yay.)
- ⑧ Each child should have many chances to play the game.

CLOSURE

End the class with a quick review and the same goodbye song.

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Day 5: New Song INTRODUCTION

After singing the song 'Hello Song', show the flags again from the last class and do the cheer for each word.

WARM-UP

Teach the following chant:
'Bend and Stretch'

Bend and stretch,
Reach for the sky,
Bend and stretch,
Stretching so high!

'Teacher Says' Game (actions)

Materials: None

Procedures:

- ① Use the expression, 'Teacher says' and any of the action words from the story or chants.
- ② Play many times using these expression, making sure the children can do the actions as they practice for the song.

LESSON

'Sports Day' Song

Goals: To learn a new song using physical expressions.

Materials: Songboard, song mp3 file

Procedures:

- ① This is the first time listening to the song so let the children listen comfortably this time.
- ② Ask the children to hum the song with you. You can also ask them to replace the lyrics of the song with a simple sound (ex. /m/) and sing that sound in place of the lyrics.
- ③ Focus on the words of the song by showing the vocabulary cards to review the words.
- ④ Make a creative dance with the children to make learning the song easier and more fun.
- ⑤ When singing, only focus on 1 or 2 verses today. Learn the rest on review day.

Verse 1	Verse 2	Verse 3	Verse 4
Today is sports day Let's get ready	Today is sports day Let's get ready	Today is sports day Let's get ready	Today is sports day Let's get ready
Time to snack Time to snack Apple Banana	Time to stretch Time to stretch Hands up high	Time to race Time to race Ready, Set, Go!	Time to jump Time to jump Ready, Set, Go!
Yum Yum Yum Yum	Hands up high Hands down low	Run Run Run Run	Jump Jump Jump Jump
Time to snack Time to snack Apple banana	Time to stretch Time to stretch Hands up high	Time to race Time to race Ready, Set, Go!	Time to jump Time to jump Ready, Set, Go!

CLOSURE

End the class with a quick review and the same goodbye song.

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Day 6: Song Play

INTRODUCTION

Sing the song 'Hello Song' and sing 'Sports Day' one more time.

WARM-UP

Teach the following chant:
'Bend and Stretch'

Bend and stretch,
Reach for the sky,
Bend and stretch,
Stretching so high!

Move as Many as X

Materials: [Printed fingers.pdf](#), 3 tongue depressors, tape

Procedures:

- ① Before class, put together the fingers by taping each to a tongue depressor.
- ② With the children, show your fingers and count from 1 to 3, then down again from 3 to 1.
- ③ Show the fingers in order 1, 2, then 3. Then count down from 3, 2, then 1.
- ④ Show the 3 finger stick and say, "Stretch high 3 times."
- ⑤ Play using each finger using different kinds of stretches.

LESSON

Do As Many As Me

Goals: To review new action language using gross motor and cognitive skills.

Materials: [Song mp3 file](#), [previously made finger sticks 1-3](#)

Procedures:

- ① With the children, stand up and make a circle, then sit down in the circle.
- ② Play the song verse 2. When the verse finishes, say the following, "Hands up high 2 times" and show the hand showing 2 fingers. Then say, "Hands down low 3 times" and show the hand showing 3 fingers.
- ③ Choose the child that you felt did very well and give that child the 3 hands.
- ④ Play the song verse 2 again and after the song is finished, let that child choose the action and number. Help the child as needed.
- ⑤ Now play the other verses as well (verse 3 and 4 are very active) and choose other children to come to the front and pick the number of actions to do.
- ⑥ Finish the activity when every child has had at least one turn.
 - ✧ If numbers are too simple for the children, you may put two hands up so they can act as many times as the two numbers added.

CLOSURE

End the class with a quick review and the same goodbye song.

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Day 7: Phonics

INTRODUCTION

Sing the song 'Hello Song' and say the action words while holding up a number-hand to tell the children to do the action as many times as the number.

WARM-UP

Teach the following chant:
'Bend and Stretch'

Bend and stretch,
Reach for the sky,
Bend and stretch,
Stretching so high!

MNO Dance

Materials: Each of M, N, O flashcards (total 3), video/mp3 file

Procedures:

- ① Watch the song and dance at <https://www.youtube.com/watch?v=qF73CevAiFU> (If you have the possibility of showing the video, do so. Otherwise play the song and dance with the children.
- ② Make up a dance for one of each of the flashcards you have chosen using our flashcards.

LESSON

MNO Play

Goals: To learn the sounds and words of the English alphabet letter M,N,O.

Materials: Printed and laminated MNO.pdf, printed and cut MNOjig.pdf, velcro

Procedures:

- ① Before class, put one piece of velcro on the back of each of the jigsaw pieces and match it by putting the opposite type of velcro onto the laminated full letter page in its appropriate place.
- ② Display the full letters of M, N, and O. Attach them to a white board or felt board.
- ③ Now show the jigsaw pieces to the children and say that each small piece goes onto a letter. The letters are different colors to help with the matching.
- ④ Model the activity by matching one of the small pieces to the larger letter.
- ⑤ Show each piece and ask the children if they know what letter it is by looking at the small shape.
- ⑥ Choose a child to come up and match it, do this until all pieces are matched.
- ⑦ Assist the children to make sure the activity is put together well.

CLOSURE

End the class with a quick review and the same goodbye song

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Day 8: Review

INTRODUCTION

Sing the song 'Hello Song', and then do a phonics review of all the 'MNO' letters by showing the jigsaw pieces only from the last class and asking the children to make the letters without showing the full letter.

WARM-UP

Teach the following chant:
'Bend and Stretch'

Bend and stretch,
Reach for the sky,
Bend and stretch,
Stretching so high!

Guess the Word

Materials: Vocabulary and phonics flashcards, spinner

Procedures:

- ① Follow the instructions provided included in the zip file to assemble the spinner board. Write down the number (from 1 to 4) on each slot of the spinner circle.
-Prepare your own special spinner board you can use through out the year.
- ② Spin the wheel to get the number.
- ③ Children say as many flashcard words on the white/felt board as the number you got on the spinner.
- ④ Once children get used to the game rule, a child can be invited to spin the wheel to get a number.
- ⑤ Repeat the procedure until all volunteers get a turn.

LESSON

Review

Goals: To review and expand upon the previously learned lessons.

Materials: Books, songs, vocabulary flashcards, games, phonics flashcards, etc.

Selections:

This day is an opportunity to wrap up the month and review everything we have done to make sure we are ready to move on. Teachers can approach this day in any number of ways...

- ① Replay a game they learned in this month
- ② Sing previous songs (and dances)
- ③ Finish up alphabet play activities (or expand those play activities)
- ④ Re-read the book one last time
- ⑤ For centers that have the 'Poem Poem English' poem boards, use the poem 'Sports Day'

CLOSURE

End the class with a quick review and the same goodbye song.

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Today is sports day.

Let's get ready.



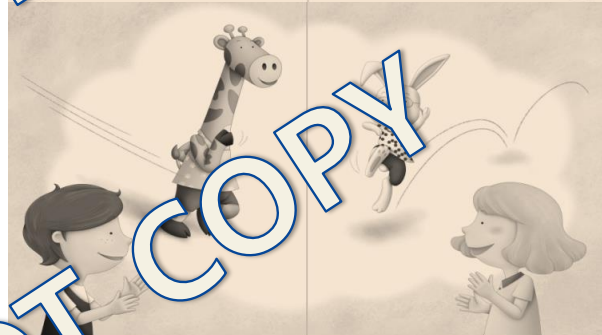
Time to jump.

3, 2, 1, Jump!



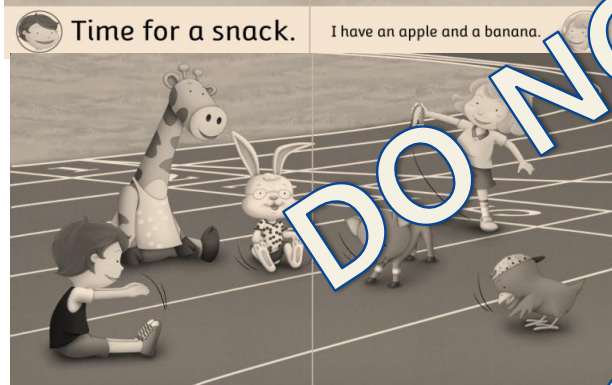
Time for a snack.

I have an apple and a banana.



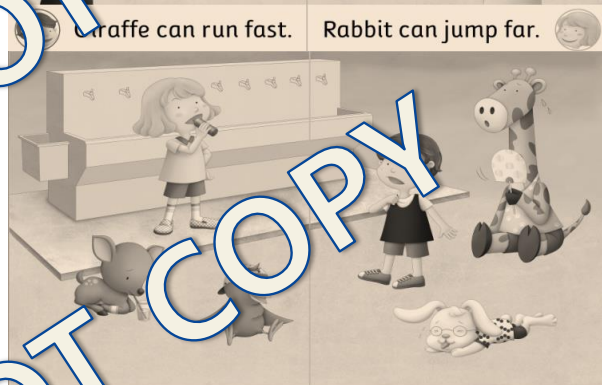
Giraffe can run fast.

Rabbit can jump far.



Time to exercise.

Hands up high. Hands down low.



I am hot.

Let's drink water.



Time to race.

Ready, set, go!



Great job everyone.

Here is your medal.

