

**SEM - VII - 2022-23**

**CNS Lab**

**B3 - 2019BTECS00094 - Sweety Shrawan Gupta**

**Assignment 15**

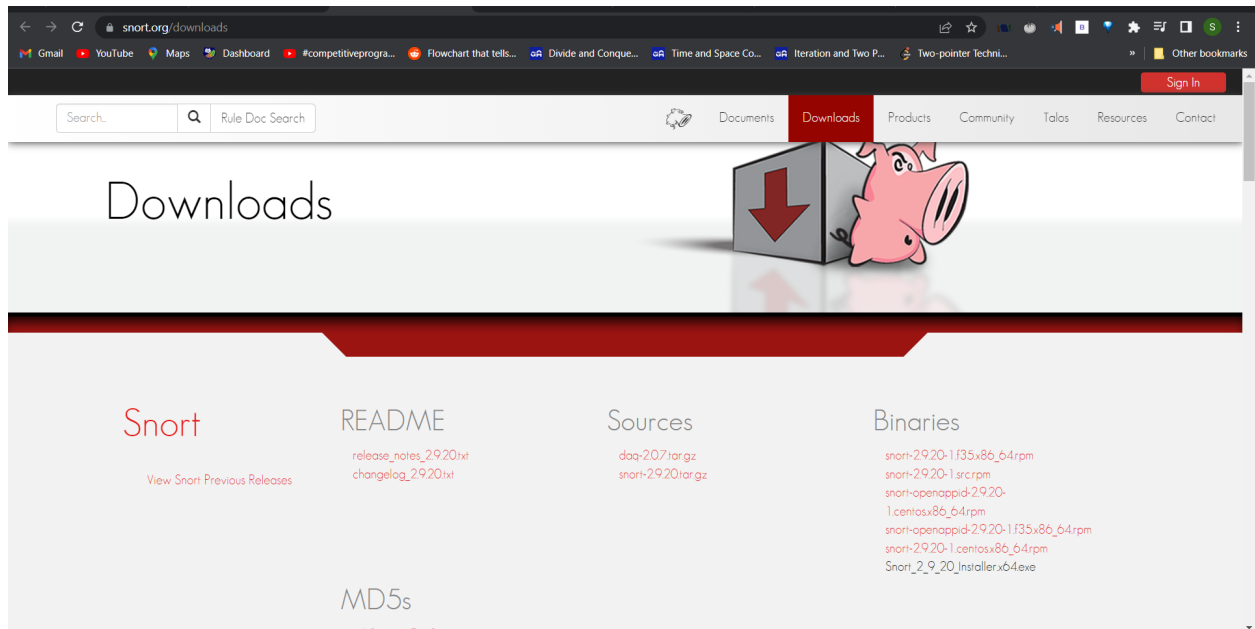
## **Snort Installation And Configuration**

### **Theory:**

**SNORT** is a network based intrusion detection system which is written in C programming language. It is free open-source software. It can also be used as a packet sniffer to monitor the system in real time. The network admin can use it to watch all the incoming packets and find the ones which are dangerous to the system. It is based on library packet capture tool. The rules are fairly easy to create and implement and it can be deployed in any kind of operating system and any kind of network environment.

### **Snort Installation:**

<https://www.snort.org/downloads>



<https://npcap.com/#download>

### Downloading and Installing Npcap Free Edition

The free version of Npcap may be used (but not externally redistributed) on up to 5 systems ([free license details](#)). It may also be used on unlimited systems where it is only used with [Nmap](#), [Wireshark](#), and/or [Microsoft Defender for Identity](#). Simply run the executable installer. The full source code for each release is available, and developers can build their apps against the SDK. The improvements for each release are documented in the [Npcap Changelog](#).

- [Npcap 1.71 installer](#) for Windows 7/2008R2, 8/2012, 8.1/2012R2, 10/2016, 2019, 11 (x86, x64, and ARM64).
- [Npcap SDK 1.13](#) (ZIP).
- [Npcap 1.71 debug symbols](#) (ZIP).
- [Npcap 1.71 source code](#) (ZIP).

The latest development source is in our [Github source repository](#). Windows XP and earlier are not supported; you can use [WinPcap](#) for these versions.

Environment Variables

Edit environment variable

C:\oracle\app\oracle\product\11.2.0\server\bin  
C:\Windows\system32  
C:\Windows  
C:\Windows\System32\Wbem  
C:\Windows\System32\WindowsPowerShell\v1.0\  
C:\Windows\System32\OpenSSH\  
C:\Program Files (x86)\NVIDIA Corporation\PhysX\Common  
C:\MinGW\bin  
C:\Program Files\Amazon\AWSCLIV2\  
C:\Program Files\nodejs\  
C:\Program Files\Git\cmd  
C:\Program Files\TortoiseSVN\bin  
C:\Program Files\MySQL\MySQL Cluster 8.0\bin  
C:\apache-cassandra-3.11.12\bin  
C:\Program Files\NVIDIA Corporation\NVIDIA NvDLISR  
%SystemRoot%\system32  
%SystemRoot%  
%SystemRoot%\System32\Wbem  
%SYSTEMROOT%\System32\WindowsPowerShell\v1.0\  
%SYSTEMROOT%\System32\OpenSSH\  
C:\Snort\bin

New

Edit

Browse...

Delete

Move Up

Move Down

Edit text...

OK

Cancel

OK

Cancel

```

C:\Users\SWEETY>snort -v
Running in packet dump mode

--== Initializing Snort ==--
Initializing Output Plugins!
pcap DAQ configured to passive.
The DAQ version does not support reload.
Acquiring network traffic from "\Device\NPF_{69CDAB07-1898-44A7-AD4B-21013C6EA13E}".
Decoding Ethernet

--== Initialization Complete ==--

o''-   -> Snort! <*-
o''-   Version 2.9.20-WIN64 GRE (Build 82)
o''-   By Martin Roesch & The Snort Team: http://www.snort.org/contact#team
o''-   Copyright (C) 2014-2022 Cisco and/or its affiliates. All rights reserved.
o''-   Copyright (C) 1998-2013 Sourcefire, Inc., et al.
o''-   Using PCRE version: 8.10 2010-06-25
o''-   Using ZLIB version: 1.2.11

Commencing packet processing (pid=7492)

```

## Making changes in snort.conf file

```

43
44  # Setup the network addresses you are protecting
45  ipvar HOME_NET 10.0.0.10/24
46
47  # Set up the external network addresses. Leave as "any" in most situations
48  ipvar EXTERNAL_NET !$HOME_NET
49
50  # List of DNS servers on your network
51  ipvar DNS_SERVERS $HOME_NET
52

```

where snort is

```

# not relative to snort.conf like the above variables
# This is completely inconsistent with how other vars work
# Set the absolute path appropriately
var WHITE_LIST_PATH C:\Snort\rules
var BLACK_LIST_PATH C:\Snort\rules

```

```
# path to dynamic preprocessor libraries
dynamicpreprocessor C:\Snort\lib\snort_dynamicpreprocessor

# path to base preprocessor engine
dynamicengine C:\Snort\lib\snort_dynamicengine\sfe_engine.dll

# path to dynamic rules libraries
#dynamicdetection directory /usr/local/lib/snort_dynamicrules
```

```
#####

# site specific rules
include $RULE_PATH/local.rules

# include $RULE_PATH/app-detect.rules
# include $RULE_PATH/attack-responses.rules
```

## Add rules in local.rules file

```
# to the VRT Certified Rules License Agreement (v2.0).
#
#-----
# LOCAL RULES
#-----
# Protocol types (TCP,UDP,ICMP,IP)
alert icmp any any (msg:"Testing ICMP alert";sid:1000001;)
alert udp any any (msg:"Testing UDP alert";sid:1000002;)
alert tcp any any (msg:"Testing TCP alert";sid:1000003;)
```

# Initializing configuration:

```
Administrator: Command Prompt
Patterns      : 18533
Match States  : 18852
Memory (MB)   : 121.68
Patterns      : 0.90
Match Lists   : 1.48
DFA
  1 byte states : 1.91
  2 byte states : 49.23
  4 byte states : 67.81
-----
[ Number of patterns truncated to 20 bytes: 595 ]
Deep DAQ configured to passive.
The DAQ version does not support reload.
Acquiring network traffic from "\Device\NPF_{234CAC99-4B63-4D96-B7CC-57B067FA73DC}".

--- Initialization Complete ---

--> Snort! <*-
o" )~ Version 2.9.8.2-MIN32 GRE (Build 335)
**** By Martin Roesch & The Snort Team: http://www.snort.org/contact#team
      Copyright (C) 2014-2015 Cisco and/or its affiliates. All rights reserved.
      Copyright (C) 1998-2013 Sourcefire, Inc., et al.
      Using PCRE version: 8.10 2010-06-25
      Using ZLIB version: 1.2.3

Rules Engine: SF_SNORT_DETECTION_ENGINE Version 2.6 <Build 1>
Preprocessor Object: SF_SSLPP Version 1.1 <Build 4>
Preprocessor Object: SF_SSH Version 1.1 <Build 3>
Preprocessor Object: SF_SMTP Version 1.1 <Build 9>
Preprocessor Object: SF_SIP Version 1.1 <Build 1>
Preprocessor Object: SF_SDF Version 1.1 <Build 1>
Preprocessor Object: SF_REPUTATION Version 1.1 <Build 1>
Preprocessor Object: SF_POP Version 1.0 <Build 1>
Preprocessor Object: SF_PODBUS Version 1.1 <Build 1>
Preprocessor Object: SF_IMAP Version 1.0 <Build 1>
Preprocessor Object: SF_GTP Version 1.1 <Build 1>
Preprocessor Object: SF_FTPTELNET Version 1.2 <Build 13>
Preprocessor Object: SF_DNS Version 1.1 <Build 4>
Preprocessor Object: SF_DNP3 Version 1.1 <Build 1>
Preprocessor Object: SF_DCERPC2 Version 1.0 <Build 3>

Snort successfully validated the configuration!
Snort exiting
```