

AIRLINE PASSENGER'S SATISFACTION

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Abstract

Airline industry is currently the biggest industry of transportation in the world. It focuses on service strategy to get customers because the great quality of service is a way to get customer loyalty. The objectives of this study are to examine and identify the ways to increase airline customer satisfaction with Gender, Customer Type, Age, Type of Travel, Class, Flight Distance, Inflight Wi-Fi service, Departure/Arrival time convenience, and Arrival Delay in Minutes. Satisfaction is a measure of how products and services supplied by a company meet or surpass customer expectations.

Customer satisfaction is what guarantees the future of airlines and it is achievable by an adoption between their service and passenger needs. A total of 103904 respondents have been taken by applying the non-probable convenience sampling method and the chi-square test is used to test the hypotheses. The findings of the study reveal that the passengers are fairly satisfied with the services offered by domestic airlines.

In the airline industry, the level of customer satisfaction depends on the customer experience and it is a key to the success and for sustainable growth of a business. Customer satisfaction is proved as an indicator to gain market share. Therefore, it is important for airline companies to recognize the customer's needs and wants in order to manage customer expectations effectively.

However, there is limited research regarding customer satisfaction in the airline industry and the market theory used for airline customer satisfaction needs to be further studied in order to apply in the market situation today.

Thus, the study aims will find out the relationship between customer experiences on airline services and customer satisfaction and also define the operational characteristic that influences customer choice in an airline. In order to obtain the research objectives, the result of this study will answer the research question, which is what are the factors affecting customer choice in an airline?

Each element has a different level of impact on customer satisfaction. However, most of the services provided by the airline are intangible. These kinds of services are engaging with customer emotion and are difficult to obtain. Furthermore, it requires a higher cost to maintain the high quality of both products and services. The result of the studies is important to help airline companies in creating attractive marketing strategies by an understanding of the customer expectation and market needs.

Keywords:

Airlines, Quality , Services, chi-square test, Business.

CHAPTER 1

INTRODUCTION

With the increasing power of computer technology, companies and institutions can nowadays store large amounts of data at a reduced cost. The amount of available data is increasing exponentially and cheap disk storage makes it easy to store data that previously was thrown away. There is a huge amount of information locked up in databases that is potentially important but has not yet been explored. The growing size and complexity of the databases make it hard to analyze the data manually, so it is important to have automated systems to support the process. Hence there is a need for computational tools able to treat these large amounts of data and extract valuable information.

In this context, Data Mining provides automated systems capable of processing large amounts of data that are already present in databases. Data Mining is used to automatically extract important patterns and trends from databases seeking regularities or patterns that can reveal the structure of the data and answer business problems. Datamining includes learning techniques that fall into the field of Machine learning. The growth of databases in recent years brings data mining at the forefront of new business technologies.

A key challenge for the insurance industry is to charge each customer an appropriate price for the risk they represent. Risk varies widely from customer to customer and a deep understanding of different risk factors helps predict the likelihood and cost of insurance claims. The goal of this program is to see how well various statistical methods perform in predicting auto Insurance claims based on the characteristics of the driver, vehicle, and driver/vehicle coverage details.

A number of factors will determine BI claims prediction among them a driver's age, past accident history, domicile, etc. However, this contest focused on the relationship between claims and vehicle characteristics well as other characteristics associated with auto insurance policies.

1.1. What are the different types of Machine Learning?

How does Machine Learning work?

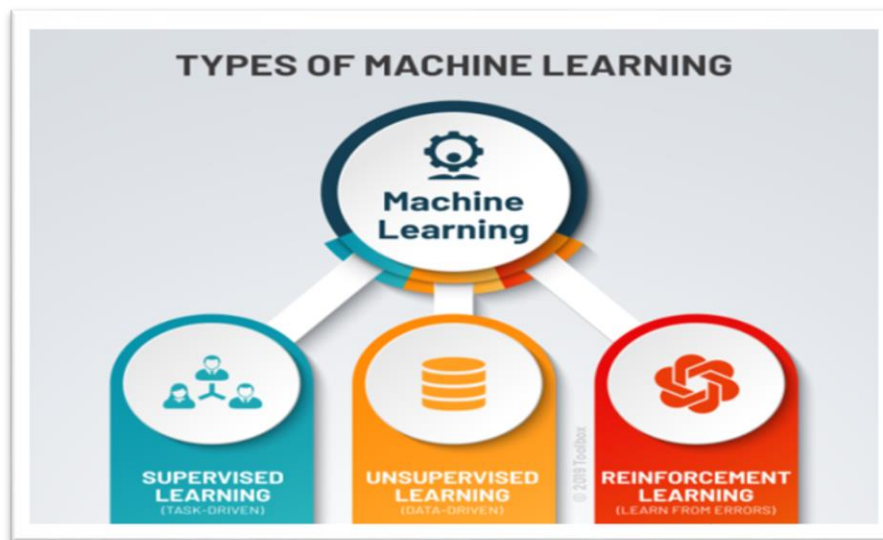


Fig 1.1 Types of machine learning

SUPERVISED LEARNING:

Data sets include their desired outputs or labels so that a function can calculate an error for any given prediction. Data sets include their desired outputs or labels so that a function can calculate an error for any given prediction. The supervision part comes into play when a prediction is created, and an error is produced to change the function and learn the mapping. Supervised learning's goal is to create a function that effectively generalizes over data it has never seen.

Classification:

Classification predicts the class or type of an object according to a finite number of options. The classification output variable is always a category.

- **Linear Models**
 - Logistic Regression
 - Support Vector Machines

- **Non-linear Models**

- K-Nearest Neighbours
- Naïve Bayes
- Decision Tree Classification
- Random Forest Classification
- XGBoost
- LightGBM

Regression Models:

Regression is a technique for investigating the relationship between independent variables or features and a dependent variable or outcome. It's used as a method for predictive modelling in machine learning, in which an algorithm is used to predict continuous outcomes.. Regression models get further split into:

- Linear Regression.
- Neural Network Regression.
- Decision Tree Regression.
- Random Forest.

Semi-supervised learning:

Semi-supervised learning is similar to supervised learning but instead uses both labelled and unlabelled data. Labelled data is essential information that has meaningful tags so that the algorithm can understand the data, whilst unlabelled data lacks that information. By using this combination, machine learning algorithms can learn to label unlabelled data.

UNSUPERVISED LEARNING:

There are cases where a data set doesn't have the desired output, so there's no means of supervising the function. Instead, the process tries to segment the data set into "classes"

so that each class has a segment of the data set with common features. Unsupervised learning aims to build a mapping function that classifies data based on features found within the data.

Clustering:

Clustering involves grouping sets of similar data (based on defined criteria) automatically without human intervention. It's useful for segmenting data into several groups and performing analysis on each data set to find patterns. This model involves gathering similar objects into groups.

- K Means Clustering
- Hierarchical Clustering
- Centroid-based Clustering.
- Density-based Clustering.
- Distribution-based Clustering.

Dimension reduction:

Dimension reduction reduces the number of variables being considered to find the exact information required.

- PCA
- LDA
- ICA

REINFORCEMENT LEARNING:

With reinforcement learning, the algorithm tries to learn actions for a given set of states that lead to a goal state. Thus, errors aren't flagged after each example but rather on receiving a reinforcement signal, like reaching the goal state. This process closely resembles human learning, where feedback isn't provided for every action, only when the situation calls for a reward.

1.2. Benefits of Using Machine Learning in Airlines.

Exploring the Advantages and Disadvantages of Machine Learning:

- When it comes to learning technology, we should be aware of the pros and cons of that technology. The reason is so that we can understand the capabilities of that subject.
- That is exactly what we are doing here. Understanding the advantages and disadvantages of Machine Learning will help us to unlock many doors.
- The advantages of Machine Learning are vast. It helps us to create ways of modernizing technology. The disadvantages of Machine Learning tell us its limits and side effects. This helps us to find different innovative ways to reduce these problems.

Advantages of Machine Learning:

- **Automation of Everything:** Machine Learning is responsible for cutting the workload and time. By automating things, we let the algorithm do the hard work for us. Automation is now being done almost everywhere. The reason is that it is very reliable. Also, it helps us to think more creatively. Due to ML, we are now designing more advanced computers. These computers can handle various Machine Learning models and algorithms efficiently. Even though automation is spreading fast, we still don't completely rely on it. ML is slowly transforming the industry with its automation.
- **Wide Range of Applications:** ML has a wide variety of applications. This means that we can apply ML on any of the major fields. ML has its role everywhere from medical, business, banking to science and tech. This helps to create more opportunities. It plays a major role in customer interactions. Machine Learning can help in the detection of diseases more quickly. It is helping to lift up businesses. That is why investing in ML technology is worth it.
- **Scope of Improvement:** Machine Learning is the type of technology that keeps on evolving. There is a lot of scope in ML to become the top technology in the future. The reason is it has a lot of research areas in it. This helps us to improve both hardware and software. In hardware, we have various laptops and GPUs. These have various ML and Deep Learning networks in them. These help in the faster processing power of the system. When it comes to software, we have various UIs and libraries in use. These help in designing more efficient algorithms.

- **Efficient Handling of Data:** Machine Learning has many factors that make it reliable. One of them is data handling. ML plays the biggest role when it comes to data currently. It can handle any type of data. Machine Learning can be multidimensional or different types of data. It can process and analyse these data those normal systems can't. Data is the most important part of any Machine Learning model. Also, studying and handling of data is a field.
- **Best for Education and Online Shopping:** ML would be the best tool for education in the future. It provides very creative techniques to help students study. Recently in China, a school has started to use ML to improve student focus. In online shopping, the ML model studies your searches. Based on your search history, it would provide advertisements. These will be about your search preferences in previous searches. In this, the search history is the data for the model. This is a great way to improve e-commerce with ML

1.3. About Industry (Airlines)

An airline is a company that provides air transport services for traveling passengers and freight. Airlines use aircraft to supply these services and may form partnerships or alliances with other airlines for codeshare agreements, in which they both offer and operate the same flight.

The airline industry encompasses a wide range of businesses, called airlines, which offer air transport services for paying customers or business partners. These air transport services are provided for both human travelers and cargo, and are most offered via jets, although some airlines also use helicopters.

1.4 AI / ML Role in Airlines:

Machine Learning is a sub-set of artificial intelligence where computer algorithms are used to autonomously learn from data. Machine learning (ML) is getting more and more attention and is becoming increasingly popular in many other industries. Within the insurance industry, there is more application of ML regarding the Airlines.

CHAPTER 2

AIRLINE PASSENGER'S SATISFACTION

The study will aim to discover the relationship between customer experiences on airline services and customer satisfaction. Besides, this study also tends to determine the operational characteristic that influences customer choice in airline in order to provide a better understanding of the customer expectation of airline services. The aim of this research is to determine the relationship between customers' experiences with airline services and customer satisfaction. The key research question guiding the study is "What are the factors affecting customer choice in airline?" The study also seeks to determine the particular factors affecting customers' experiences with airlines, such as the quality of food and service. To answer this business problem, a classification model is created from the flight satisfaction survey from Kaggle to identify the critical factors that lead to customer satisfaction.

- Gender: Gender of the passengers (Female, Male)
- Customer Type: The customer type (Loyal customer, disloyal customer)
- Age: The actual age of the passengers
- Type of Travel: Purpose of the flight of the passengers (Personal Travel, Business Travel)
- Class: Travel class in the plane of the passengers (Business, Eco, Eco Plus)
- Flight distance: The flight distance of this journey
- Inflight Wi-Fi service: Satisfaction level of the inflight Wi-Fi service (0: Not Applicable;1-5)
- Departure/Arrival time convenient: Satisfaction level of Departure/Arrival time convenient
- Ease of Online booking: Satisfaction level of online booking
- Gate location: Satisfaction level of Gate location
- Food and drink: Satisfaction level of Food and drink
- Online boarding: Satisfaction level of online boarding
- Seat comfort: Satisfaction level of Seat comfort
- Inflight entertainment: Satisfaction level of inflight entertainment
- On-board service: Satisfaction level of On-board service
- Leg room service: Satisfaction level of Leg room service
- Baggage handling: Satisfaction level of baggage handling
- Check-in service: Satisfaction level of Check-in service
- Inflight service: Satisfaction level of inflight service
- Cleanliness: Satisfaction level of Cleanliness

- Departure Delay in Minutes: Minutes delayed when departure
- Arrival Delay in Minutes: Minutes delayed when Arrival
- Satisfaction: Airline satisfaction level (Satisfaction, neutral or dissatisfaction.

2.1 Main Drivers for AI Airlines

Predictive modeling allows for simultaneous consideration of many variables and quantification of their overall effect. When a large number of claims are analyzed, patterns regarding the characteristics of the claims that drive loss development begin to emerge.

The following are the main drivers which influence Airline passenger satisfaction:

<ul style="list-style-type: none"> • Gender <ul style="list-style-type: none"> ✓ Male ✓ Female • Customer Type <ul style="list-style-type: none"> ✓ Loyal Customer ✓ disloyal Customer • Type of Travel <ul style="list-style-type: none"> ✓ Business travel ✓ Personal Travel • Class <ul style="list-style-type: none"> ✓ Business ✓ Eco ✓ Eco Plus 	<ul style="list-style-type: none"> • Flight Distance • Inflight wifi service • Online boarding • Seat comfort • Inflight entertainment • On-board service • Leg room service
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2.2 Internship Project - Data Link

The internship project data has been taken from Kaggle and the link is:

<https://www.kaggle.com/datasets/teejmahal20/airline-passenger-satisfaction>

CHAPTER 3

AI / ML MODELLING AND RESULTS

3.1 Your Problem Of Statement

- Predictive models are most effective when they are constructed using a company's own historical claims data since this allows the model to recognize the specific nature of a company's exposure as well as its claims practices. The construction of the model also involves input from the company throughout the process, as well as consideration of industry leading claims practices and benchmarks.
- Predictive modelling can be used to quantify the impact to the claims department resulting from the failure to meet or exceed claim service leading practices. It can also be used to identify the root cause of claim leakage. Proper use of predictive modelling will allow for potential savings across two dimensions:
- Early identification of claims with the potential for high leakage, thereby allowing for the proactive management of the claim
- Recognition of practices that are unnecessarily increasing claims settlement payments.

3.2 Data Science Project Life Cycle

Data Science is a multidisciplinary field of study that combines programming skills, domain expertise and knowledge of statistics and mathematics to extract useful insights and knowledge from data.

In simple terms, a data science life cycle is nothing but a repetitive set of steps that you need to take to complete and deliver a project/product to your client.

Although the data science projects and the teams involved in deploying and developing the model will be different, every data science life cycle will be slightly different in every other company.

However, most of data science projects happen to follow a somewhat similar process.

In order to start and complete a data science-based project, we need to understand the various roles and responsibilities of the people involved in building, and developing the project.

Let us look at those employees who are involved in a typical data science project:

Who Are Involved in The Projects:

- Business Analyst
- Data Analyst
- Data Scientists
- Data Engineer
- Data Architect
- Machine Learning Engineer

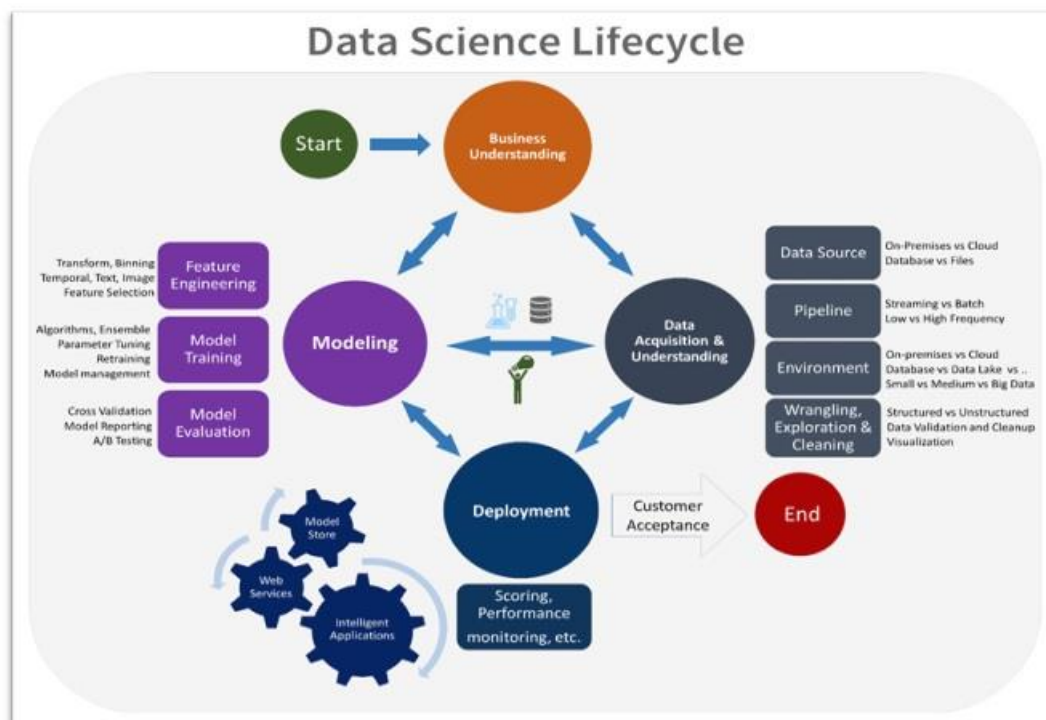


Fig 3.2 Data Science Life Cycle

3.2.1 Data Exploratory Analysis

Exploratory Data Analysis refers to the critical process of performing initial investigations on data so as to discover patterns, to spot anomalies, to test hypothesis and to check assumptions with the help of summary statistics and graphical representations.

3.2.2 Data Pre Processing

- Data preprocessing, a component of data preparation, describes any type of processing performed on raw data to prepare it for another data processing procedure. It has traditionally been an important preliminary step for the data mining process. More recently, data preprocessing techniques have been adapted for training machine learning models and AI models and for running inferences against them.
- Data preprocessing transforms the data into a format that is more easily and effectively processed in data mining, machine learning and other data science tasks. The techniques are generally used at the earliest stages of the machine learning and AI development pipeline to ensure accurate results.

3.2.2.1 Check The Duplicate and Low Variation Data

Types of Duplicate Features in Machine Learning:

Two things distinguish top data scientists from others in most cases: Feature Creation and Feature Selection. i.e., creating features that capture deeper/hidden insights about the business or customer and then making the right choices about which features to choose for your model.

1. Duplicate Values (Same value for each record)
2. Duplicate Index (value of two features are different but they occur at the same index)

Keeping duplicate features in your dataset introduces the problem of multicollinearity.

In the case of linear models, weights distribution between the two features will be problematic.

If you are using tree-based models, it won't matter unless you are looking at feature importance.

In the case of distance-based models, it will make that feature count more in the distance.

3.2.2.2 Identify and Address The Missing Variables

- **What are the missing data?**

Missing data are values that are not recorded in a dataset. They can be a single value missing in a single cell or missing of an entire observation (row). Missing data can occur both in a continuous variable (e.g., height of students) or a categorical variable (e.g., gender of a population).

Missing data are common in any field of natural or behavioral science, but it is particularly commonplace in social sciences research data.

In programming languages, missing values are represented as NA or Nan or simply an empty cell in an object.

- **The origins of missing data**

So where do the missing values come from, and why do they even exist?

Let's give an example. You are administering a questionnaire survey among a sample of respondents; and in the questionnaire, you are asking a question about household income. Now, what if a respondent refuses to answer that question? Would you make that up or rather leave the field empty? You'd probably leave that cell empty — creating an instance of missing value.

- **Problems caused**

Missing values are undesirable, but it is difficult to quantify the magnitude of effects in statistical and machine learning projects. If it's a large dataset and a very small percentage of data is missing the effect may not be detectable at all.

However, if the dataset is relatively small, every data point counts. In these situations, a missing data point means loss of valuable information.

In any case, generally missing data creates imbalanced observations, cause biased estimates, and in extreme cases, can even lead to invalid conclusion.

Case deletion: if the dataset is relatively large delete the complete record with a missing value

Substitution: substitute missing cells with (a) column mean, (b) mean of nearest neighbors, (c) moving average, or (c) filling with the last observation

Statistical imputation: a regression can be an effective way to determine the value of missing cell given other information in the dataset

Sensitivity analysis: if the sample is small or missing values are relatively large then conduct a sensitivity analysis with multiple variations of outcomes.

For missing values:

TRAIN DATA:

```
from sklearn.impute import SimpleImputer

imputer_str=SimpleImputer(missing_values=np.nan,strategy='most_frequent',fill_value=None,verbose=0,copy=True,add_indicator=False)

data['Arrival Delay in Minutes']=imputer_str.fit_transform(data[['Arrival Delay in Minutes']])
```

TEST DATA:

```
from sklearn.impute import SimpleImputer

imputer_str=SimpleImputer(missing_values=np.nan,strategy='most_frequent',fill_value=None,verbose=0,copy=True,add_indicator=False)

data_test['Arrival Delay in Minutes']=imputer_str.fit_transform(data_test[['Arrival Delay in Minutes']])
```


Identify objects and convert them into numerical values:

Defining data types when reading a CSV file

Creating a custom function to convert the data type

as type () vs. to numeric ()

When doing data analysis, it is important to ensure correct data types. Otherwise, you may get unexpected results or errors. In the case of Pandas, it will correctly infer data types in many cases, and you can move on with your analysis without any further thought on the topic.

Despite how well pandas work at some point in your data analysis process you will likely need to explicitly convert data from one type to another. This article will discuss how to change data to a numeric type. More specifically, you will learn how to use the Pandas built-in methods `astype()` and `to_numeric()` to deal with the following common problems:

- Converting string/int to int/float
- Converting float to int
- Converting a column of mixed data types
- Handling missing values
- Converting a money column to float
- Converting Boolean to 0/1
- Converting multiple data columns at once

3.2.2.3 Handling of Outlier

An outlier is an observation that lies an abnormal distance from other values in a random sample from a population.

There is, of course, a degree of ambiguity. Qualifying a data point as an anomaly leaves it up to the analyst or model to determine what is abnormal—and what to do with such data points.

- **There are also different degrees of outliers:**

Mild outliers lie beyond an “inner fence” on either side.

Extreme outliers are beyond an “outer fence.”

Why do outliers occur? According to Tom Barenberg, chief economist and data consultant at Unity Marketing, “It can be the result of measurement or recording errors, or the unintended and truthful outcome resulting from the set’s definition.”

Outliers may contain valuable information. Or be meaningless aberrations caused by measurement and recording errors. In any case, they can cause problems with repeatable A/B test results, so it’s important to question and analyze outliers.

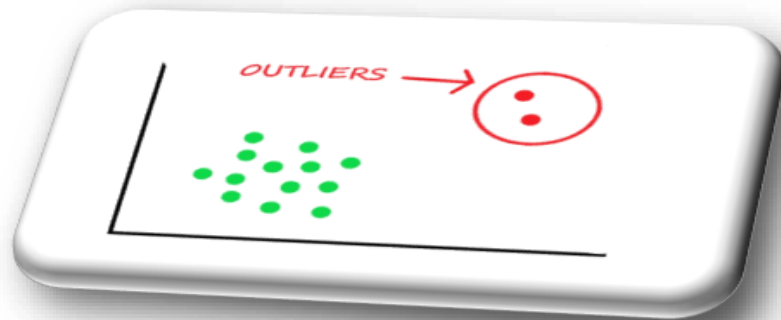


Fig 3.2.2.3 outliers

3.2.2.4 Categorical data and Encoding Techniques

What is Categorical Data?

Since we are going to be working on categorical variables in this article, here is a quick refresher on the same with a couple of examples. Categorical variables are usually represented as ‘strings’ or ‘categories’ and are finite in number. Here are a few examples:

1. The city where a person lives: Delhi, Mumbai, Ahmedabad, Bangalore, etc.
2. The department a person works in: Finance, Human resources, IT, Production.
3. The highest degree a person has: High school, Diploma, Bachelors, Masters, Ph.D.
4. The grades of a student: A+, A, B+, B, B- etc.

In the above examples, the variables only have definite possible values. Further, we can see there are two kinds of categorical data-

- Ordinal Data: The categories have an inherent order
- Nominal Data: The categories do not have an inherent order

Label Encoding:

- We use this categorical data encoding technique when the categorical feature is ordinal. In this case, retaining the order is important. Hence encoding should reflect the sequence.
- In Label encoding, each label is converted into an integer value. We will create a variable that contains the categories representing the education qualification of a person.

Binary Encoding:

- Binary encoding is a combination of Hash encoding and one-hot encoding. In this encoding scheme, the categorical feature is first converted into numerical using an ordinal encoder. Then the numbers are transformed in the binary number. After that binary value is split into different columns.
- Binary encoding works well when there are a high number of categories. For example, the cities in a country where a company supplies its products

3.2.2.5 Feature Scaling

Why Feature Scaling?

Real Life Datasets have many features with a wide range of values like for example let's consider the house price prediction dataset. It will have many features like no. of bedrooms, square feet area of the house, etc.

As you can guess, the no. of bedrooms will vary between 1 and 5, but the square feet area will range from 500-2000. This is a huge difference in the range of both features.

Many machine learning algorithms that are using Euclidean distance as a metric to calculate the similarities will fail to give a reasonable recognition to the smaller feature, in this case, the number of bedrooms, which in the real case can turn out to be an important metric.

E.g.: Linear Regression, Logistic Regression, KNN

There are several ways to do feature scaling. I will be discussing the top 5 of the most used feature scaling techniques.

3.2.3 Selection of Dependent and Independent variables

The dependent or target variable here is satisfaction Target which tells us a

The independent variables are selected after doing exploratory data analysis. This tells us that whether customer is satisfied, neutral or dissatisfied.

3.2.4 Data Sampling

The data we have is highly unbalanced data so we used some sampling methods which are used to balance the target variable so our model will be developed with good accuracy and precision. We used three Sampling methods

3.2.4.1 Stratified sampling

Stratified sampling randomly selects data points from the majority class so they will be equal to the data points in the minority class. So, after the sampling, both the class will have the same no of observations.

It can be performed using the strata function from the library sampling.

3.2.4.2 Simple random sampling

Simple random sampling is a sampling technique where a set percentage of the data is selected randomly. It is generally done to reduce bias in the dataset which can occur if data is selected manually without randomizing the dataset.

We used this method to split the dataset into train dataset which contains 70% of the total data and test dataset with the remaining 30% of the data.

Steps involved in Sampling:

The first stage in the sampling process is to clearly define the target population.

- So, to carry out opinion polls, polling agencies consider only the people who are above 18 years of age and are eligible to vote in the population. Sampling Frame – It is a list of items or people forming a population from which the sample is taken.
- So, the sampling frame would be the list of all the people whose names appear on the voter list of a constituency.

- Generally, probability sampling methods are used because every vote has equal value and any person can be included in the sample irrespective of his caste, community, or religion. Different samples are taken from different regions all over the country.
- Sample Size – It is the number of individuals or items to be taken in a sample that would be enough to make inferences about the population with the desired level of accuracy and precision
- Once the target population, sampling frame, sampling technique, and sample **size** have been established, the next step is to collect data from the sample.

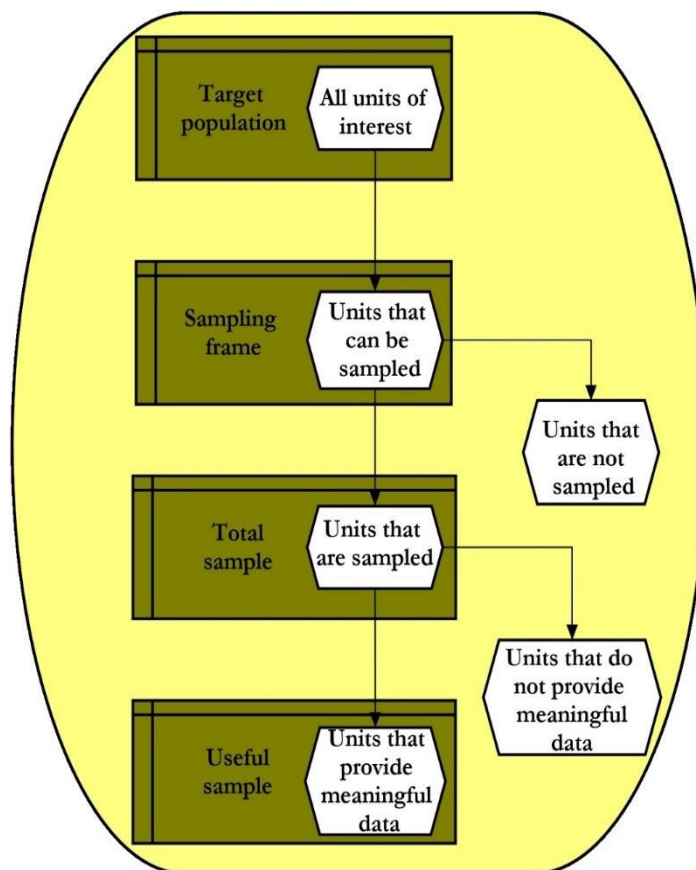


Fig 3.2.4.2 Steps involved in sampling

3.2.5 Models Used for Development

3.2.5.1 Model 01(Logistic regression)

Logistics uses the logit link function to convert the likelihood values to probabilities so we can get a good estimate of the probability of a particular observation being a positive class or negative class. The also gives us the p-value of the variables which tells us about significance of each independent variable.

3.2.5.2 Model 02(Decision Tree Classifier)

Decision Tree is a Supervised learning technique that can be used for both classification and Regression problems, but mostly it is preferred for solving Classification problems. It is a tree-structured classifier, where internal nodes represent the features of a dataset, branches represent the decision rules, and each leaf node represents the outcome.

In a Decision tree, there are two nodes, which are the Decision Node and Leaf Node. Decision nodes are used to make any decision and have multiple branches, whereas Leaf nodes are the output of those decisions and do not contain any further branches.

The decisions or the test are performed based on features of the given dataset.

It is a graphical representation for getting all the possible solutions to a problem/decision based on given conditions.

It is called a decision tree because, like a tree, it starts with the root node, which expands on further branches and constructs a tree-like structure.

Decision Trees (DTs) are a non-parametric supervised learning method used for classification and regression. The goal is to create a model that predicts the value of a target variable by learning simple decision rules inferred from the data features. A tree can be seen as a piecewise constant approximation.

3.2.5.3 Model 03(Random Forest Classifier)

A random forest is an algorithm that consists of many decision trees. It was first developed by Leo Bierman and Adele Cutler. The idea behind it is to build several trees, to have the instance classified by each tree, and to give a "vote" at each class. The model uses a "bagging" approach and the random selection of features to build a collection of decision trees with controlled variance. The instance's class is to the class with the highest number of votes, the class that occurs the most within the leaf in which the instance is placed.

The error of the forest depends on:

- Trees correlation: the higher the correlation, the higher the forest error rate.

- The strength of each tree in the forest. A strong tree is a tree with low error. By using trees that classify the instances with low error the error rate of the forest decreases.

3.2.5.4 Model 04(Extra Trees Classifier)

This class implements a meta estimator that fits several randomized decision trees (a.k.a. extra-trees) on various sub-samples of the dataset and uses averaging to improve the predictive accuracy and control over-fitting.

3.2.5.5 Model 05(KNN Classifier)

K-Nearest Neighbor is one of the simplest Machine Learning algorithms based on the Supervised Learning technique K-NN algorithm assumes the similarity between the new case/data and available cases and put the new case into the category that is most like the available categories'-NN algorithm stores all the available data and classifies a new data point based on the similarity. This means when new data appears then it can be easily classified into a good suite category by using K- NN algorithm.

K-NN algorithm can be used for Regression as well as for Classification but mostly it is used for Classification problems K-NN is a non-parametric algorithm, which means it does not make any assumption on underlying data. It is also called a lazy learner algorithm because it does not learn from the training set immediately instead it stores the dataset and at the time of classification, it performs an action on the dataset KNN algorithm at the training phase just stores the dataset and when it gets new data, then it classifies that data into a category that is much like the new data.

3.2.5.6 Model 06(Naïve Bayes)

Naïve Bayes is a probabilistic machine learning algorithm used for many classification functions and is based on the Bayes theorem. Gaussian Naïve Bayes is the extension of naïve Bayes. While other functions are used to estimate data distribution, Gaussian or normal distribution is the simplest to implement as you will need to calculate the mean and standard deviation for the training data.

3.2.5.7 Model 07(XG Boost)

XG Boost is an implementation of Gradient Boosted decision trees. This library was written in C++. It is a type of Software library that was designed basically to improve speed and model performance. It has recently been dominating in applied machine learning. XG Boost models majorly dominate in many Kaggle Competitions. In this algorithm, decision trees are created in sequential form. Weights play an important role in XG Boost. Weights are assigned to all the independent variables which are then fed into the decision tree which predicts results. The weight of variables predicted wrong by the tree is increased and the variables are then fed to the second decision tree. These individual classifiers/predictors then ensemble to give a strong and more precise model. It can work on regression, classification, ranking, and user-defined prediction problems.

3.2.5.8 Model 08(Light GBM)

Light GBM is a gradient boosting framework based on decision trees to increase the efficiency of the model and reduce memory usage.

It uses two novel techniques: Gradient-based One Side Sampling and Exclusive Feature Bundling (EFB) which fulfill the limitations of histogram-based algorithm that is primarily used in all GBDT (Gradient Boosting Decision Tree) frameworks. The two techniques of GOSS and EFB described below form the characteristics of Light GBM Algorithm. They comprise together to make the model work efficiently and provide it a cutting edge over other GBDT frameworks.

Gradient-based One Side Sampling Technique for Light GBM:

Different data instances have varied roles in the computation of information gain. The instances with larger gradients (i.e., under-trained instances) will contribute more to the information gain. GOSS keeps those instances with large gradients (e.g., larger than a predefined threshold, or among the top percentiles), and only randomly drop those instances with small gradients to retain the accuracy of information gain estimation. This treatment can lead to

a more accurate gain estimation than uniformly random sampling, with the same target sampling rate, especially when the value of information gain has a large range.

3.2.5.9 Model 09 (SVC)

Support Vector Machine or SVM is one of the most popular Supervised Learning algorithms, which is used for Classification as well as Regression problems. However, primarily, it is used for Classification problems in Machine Learning.

The goal of the SVM algorithm is to create the best line or decision boundary that can segregate n-dimensional space into classes so that we can easily put the new data point in the correct category in the future. This best decision boundary is called a hyperplane.

3.2.5.10 Model 10 (K-Means)

k-means clusterings an Unsupervised Learning algorithm, which groups the unlabeled dataset into different clusters. It is an iterative algorithm that divides the unlabeled dataset into k different clusters in such a way that each dataset belongs only one group that has similar properties.

3.3 AI / ML Models Analysis and Final Results

We used our train dataset to build the above models and used our test data to check the accuracy and performance of our models.

We used a confusion matrix to check the accuracy, Precision, Recall, and F1 score of our models and compare and select the best model for the given auto dataset of size ~ 272252 policies.

3.3.1 Different Model codes

This section in which we used different types of model code as follows

```

# Build the Classification models and compare the results

from sklearn.linear_model import LogisticRegression

from sklearn.tree import DecisionTreeClassifier

from sklearn.ensemble import RandomForestClassifier

from sklearn.ensemble import ExtraTreesClassifier

from sklearn.neighbors import KNeighborsClassifier

from sklearn.naive_bayes import GaussianNB

from xgboost import XGBClassifier

from sklearn.svm import SVC

import lightgbm as lgb

# Create objects of classification algorithm with default hyper-parameters

ModelLR = LogisticRegression()

ModelDC = DecisionTreeClassifier()

ModelRF = RandomForestClassifier()

ModelET = ExtraTreesClassifier()

ModelKNN = KNeighborsClassifier(n_neighbors=5)

ModelGNB = GaussianNB()

ModelXGB = XGBClassifier(n_estimators=100, max_depth=3,
eval_metric='mlogloss')

ModelSVM = SVC(kernel='linear',random_state=1)

ModelLGB = lgb.LGBMClassifier()

# Evaluation matrix for all the algorithms

```

```
#MM = [ModelLR, ModelDC, ModelRF, ModelET, ModelKNN, ModelGNB,  
ModelSVM, modelXGB, modelLGB]
```

```
MM = [ModelLR, ModelDC, ModelRF, ModelET, ModelKNN, ModelGNB,  
ModelXGB]
```

```
for models in MM:
```

```
# Fit the model
```

```
models.fit(x_train, y_train)
```

```
# Prediction
```

```
y_pred = models.predict(x_test)
```

```
y_pred_prob = models.predict_proba(x_test)
```

```
# Print the model name
```

```
print('Model Name: ', models)
```

```
# confusion matrix in sklearn
```

```
from sklearn.metrics import confusion_matrix
```

```
from sklearn.metrics import classification_report
```

```
# actual values
```

```
actual = y_test
```

```
# predicted values
```

```
predicted = y_pred
```

```

# confusion matrix

Matrix = confusion_matrix(actual,predicted,
labels=[1,0],sample_weight=None, normalize=None)

print('Confusion matrix : \n', matrix)


# outcome values order in sklearn

tp, fn, fp, tn = confusion_matrix(actual,predicted,labels=[1,0]).reshape(-1)

print('Outcome values : \n', tp, fn, fp, tn)

# classification report for precision, recall f1-score and accuracy

C_Report = classification_report(actual,predicted,labels=[1,0])

print('Classification report : \n', C_Report)


# calculating the metrics

sensitivity = round(tp/(tp+fn), 3);

specificity = round(tn/(tn+fp), 3);

accuracy = round((tp+tn)/(tp+fp+tn+fn), 3);

balanced_accuracy = round((sensitivity+specificity)/2, 3);


precision = round(tp/(tp+fp), 3);

f1Score = round((2*tp/(2*tp + fp + fn)), 3);


# Matthews Correlation Coefficient (MCC). Range of values of MCC lie
between -1 to +1.

# A model with a score of +1 is a perfect model and -1 is a poor model

```

```

from math import sqrt

mx = (tp+fp) * (tp+fn) * (tn+fp) * (tn+fn)

MCC = round(((tp * tn) - (fp * fn)) / sqrt(mx), 3)

print('Accuracy :', round(accuracy*100, 2), '%')

print('Precision :', round(precision*100, 2), '%')

print('Recall :', round(sensitivity*100,2), '%')

print('F1 Score :', f1Score)

print('Specificity or True Negative Rate :', round(specificity*100,2), '%' )

print('Balanced Accuracy :', round(balanced_accuracy*100, 2), '%')

print('MCC :', MCC)

# Area under ROC curve

from sklearn.metrics import roc_curve, roc_auc_score

print('roc_auc_score:', round(roc_auc_score(y_test, y_pred), 3)

# ROC Curve

from sklearn.metrics import roc_auc_score

from sklearn.metrics import roc_curve

logit_roc_auc = roc_auc_score(y_test, y_pred)

fpr, tpr, thresholds = roc_curve(y_test, models.predict_proba(x_test)[:,-1])

plt.figure()

# plt.plot(fpr, tpr, label='Logistic Regression (area = %0.2f)' % logit_roc_auc)

plt.plot(fpr, tpr, label= 'Classification Model' % logit_roc_auc)

plt.plot([0, 1], [0, 1],r--')

plt.xlim([0.0, 1.0])

plt.ylim([0.0, 1.05])

```

```

plt.xlabel('False Positive Rate')

plt.ylabel('True Positive Rate')

plt.title('Receiver operating characteristic')

plt.legend(loc="lower right")

plt.savefig('Log_ROC')

plt.show()

print('-----')
-----')

#-----
-----

new_row = {'Model Name' : models,
'True Positive' : tp,
'False Negative' : fn,
'False Positive' : fp,
'True Negative' : tn,
'Accuracy' : accuracy,
'Precision' : precision,
'Recall' : sensitivity,
'F1 Score' : f1Score,
'Specificity' : specificity,
'MCC':MCC,
'ROC_AUC_Score':roc_auc_score(y_test, y_pred),
'Balanced Accuracy':balanced_accuracy,
}

HTResults = HTResults.append(new_row, ignore_index=True)

```

CHAPTER 4

CONCLUSIONS AND FUTURE WORK

So far, the research offered some important insights into the quality of customer service and other factors affecting passenger satisfaction and experience. Among the key factors affecting the customers' negative experiences were the poor quality of food, low seating comfort, and arrival or departure delays.

Among the top factors affecting positive customers' experiences were the Type of Travel , Class, Inflight wifi service, Online boarding, Seat comfort, Inflight entertainment .However, the top three factors linked to negative customers' experiences were different. Poor quality of food was most often mentioned in negative reviews, followed by seating comfort and cabin crew work. Thus, one major finding of this research is that an improvement in factors affecting negative customer experience might not always contribute to positive feedback. For instance, improving in-flight entertainment might not help to achieve better satisfaction scores if customers' experiences are negatively affected by more important factors, such as food quality.

This research has significant implications for practice, as it allows airlines to focus on the specific factors affecting customer satisfaction. Moreover, it helps the airlines to prioritise the aspects of service correctly to achieve best results in customer experience. For instance, quality of entertainment might not be as significant to the majority of customers as food quality and in-flight crew performance, so airlines could focus on improving the aspects of service that have a more significant impact on customer satisfaction. This could allow carriers to reduce the budget spent on enhancing service while at the same time providing a better customer experience.

The model results in the following order by considering the model accuracy, F1 score and RoC AUC score.

- 1) KNeighboursClassifier
- 2) Extra Trees Classifier
- 3) Decision tree classifier

We recommend model – **Extra Trees Classifier** as a best fit for the given dataset. We considered Random Forest because it uses bootstrap aggregation which can reduce bias and variance in the data and can leads to good predictions with airline passenger's satisfaction dataset.

Extra tree classifier Model got an accuracy of about 96.2% and got a precision and got RocAuc curve of 95.8 .

As we got the best in every parameter we consider this is the best model to find Passenger Satisfaction in Airlines.

Out[30]:

	Model Name	True Positive	False Negative	False Positive	True Negative	Accuracy	Precision	Recall	F1 Score	Specificity	MCC	ROC_AUC_Scor
0	LogisticRegression()	0	11403	0	14573	0.561	NaN	0.000	0.000	1.000	NaN	0.50000
1	DecisionTreeClassifier()	10393	1010	921	13652	0.926	0.919	0.911	0.915	0.937	0.849	0.92411
2	(DecisionTreeClassifier(max_features='sqrt', r...	10650	753	287	14286	0.960	0.974	0.934	0.953	0.980	0.919	0.95713
3	(ExtraTreeClassifier(random_state=2051249999),...	10691	712	286	14287	0.962	0.974	0.938	0.955	0.980	0.922	0.95896
4	KNeighborsClassifier()	4593	6810	5564	9009	0.524	0.452	0.403	0.426	0.618	0.021	0.51049
5	LogisticRegression()	0	11403	0	14573	0.561	NaN	0.000	0.000	1.000	NaN	0.50000
6	DecisionTreeClassifier()	10388	1015	916	13657	0.926	0.919	0.911	0.915	0.937	0.849	0.92406
7	(DecisionTreeClassifier(max_features='sqrt', r...	10647	756	282	14291	0.960	0.974	0.934	0.954	0.981	0.919	0.95717
8	(ExtraTreeClassifier(random_state=1230667730),...	10685	718	290	14283	0.961	0.974	0.937	0.955	0.980	0.921	0.95856
9	KNeighborsClassifier()	4593	6810	5564	9009	0.524	0.452	0.403	0.426	0.618	0.021	0.51049
10	GaussianNB()	7178	4225	373	14200	0.823	0.951	0.629	0.757	0.974	0.660	0.80194
11	XGBClassifier(base_score=0.5, booster='gbtree'...	10713	690	375	14198	0.959	0.966	0.939	0.953	0.974	0.917	0.95687

Fig 4 Result

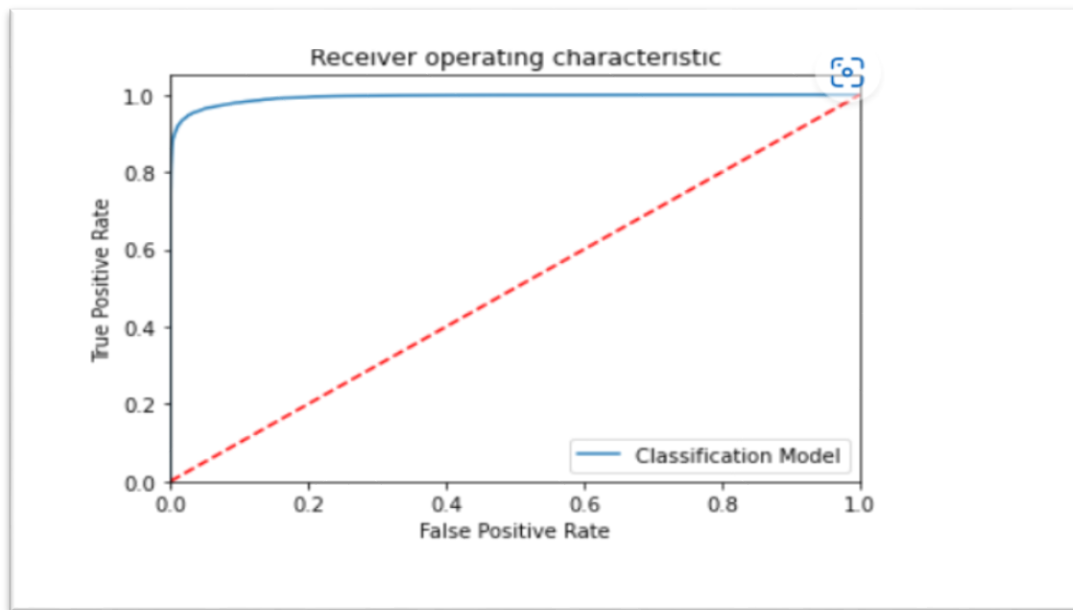


Fig 4. Extra Trees Classifier

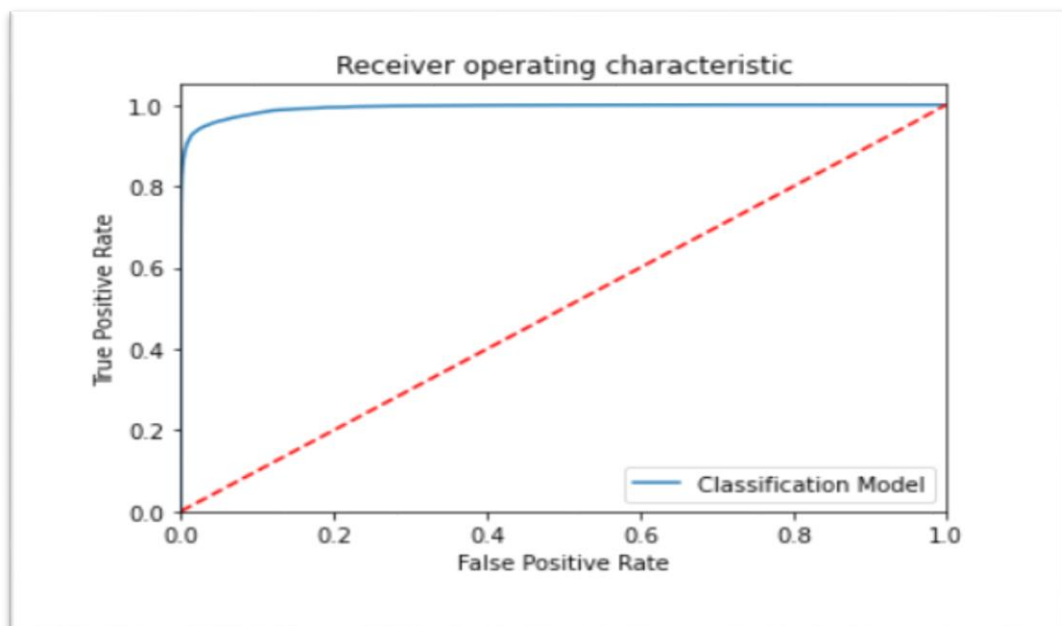


Fig 4. Random Forest Classifier

CHAPTER 5

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<https://en.m.wikipedia.org/wiki/Airline>

- Kernel methods
- Graphical models
- Reinforcement learning
- Convex analysis
- Optimization
- Bioinformatics
- Minimal description length principle
- Topics in information theory
- Decision theory
- Network algorithms
- Computational Social Science
- Natural Language Processing Recent trends in deep learning and representation learning
- Facial recognition
- Voice Recognition
- Virtual Personal Assistants

A.1 Python Code Result

	Model Name	True Positive	False Negative	False Positive	True Negative	Accuracy	Precision	Recall	F1 Score	Specificity	MCC	ROC_AUC_Score
0	LogisticRegression()	0	11403	0	14573	0.561	NaN	0.000	0.000	1.000	NaN	0.50000
1	DecisionTreeClassifier()	10393	1010	921	13652	0.926	0.919	0.911	0.915	0.937	0.849	0.92411
2	(DecisionTreeClassifier(max_features='sqrt', r...	10650	753	287	14286	0.960	0.974	0.934	0.953	0.980	0.919	0.95713
3	(ExtraTreeClassifier(random_state=2051249999),...	10691	712	286	14287	0.962	0.974	0.938	0.955	0.980	0.922	0.95896
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5	LogisticRegression()	0	11403	0	14573	0.561	NaN	0.000	0.000	1.000	NaN	0.50000
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9	KNeighborsClassifier()	4593	6810	5564	9009	0.524	0.452	0.403	0.426	0.618	0.021	0.51049
10	GaussianNB()	7178	4225	373	14200	0.823	0.951	0.629	0.757	0.974	0.660	0.80194
11	XGBClassifier(base_score=0.5, booster='gbtree'...	10713	690	375	14198	0.959	0.966	0.939	0.953	0.974	0.917	0.95687

Fig A.1 python code

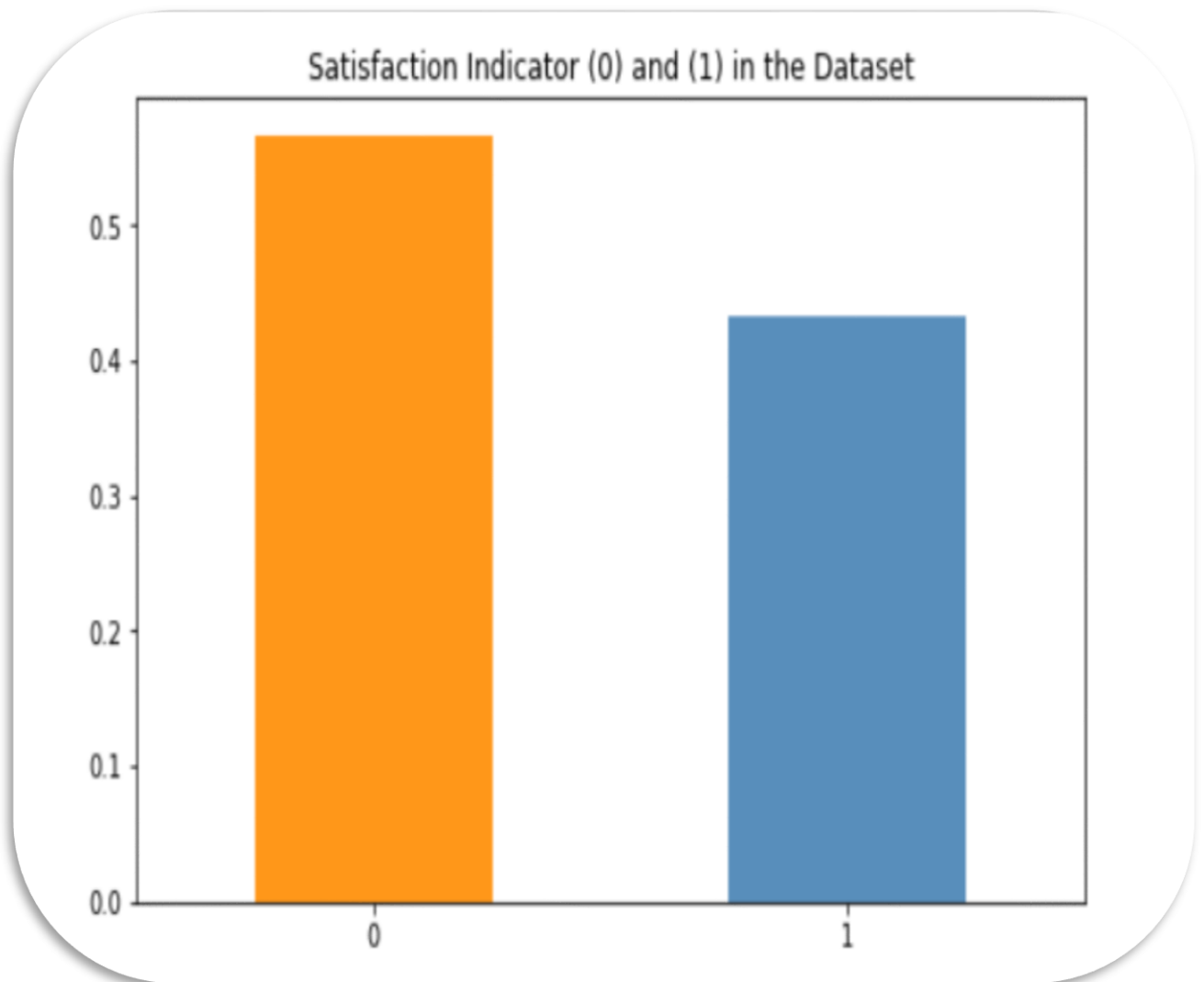


Fig A.2 Bar Graph

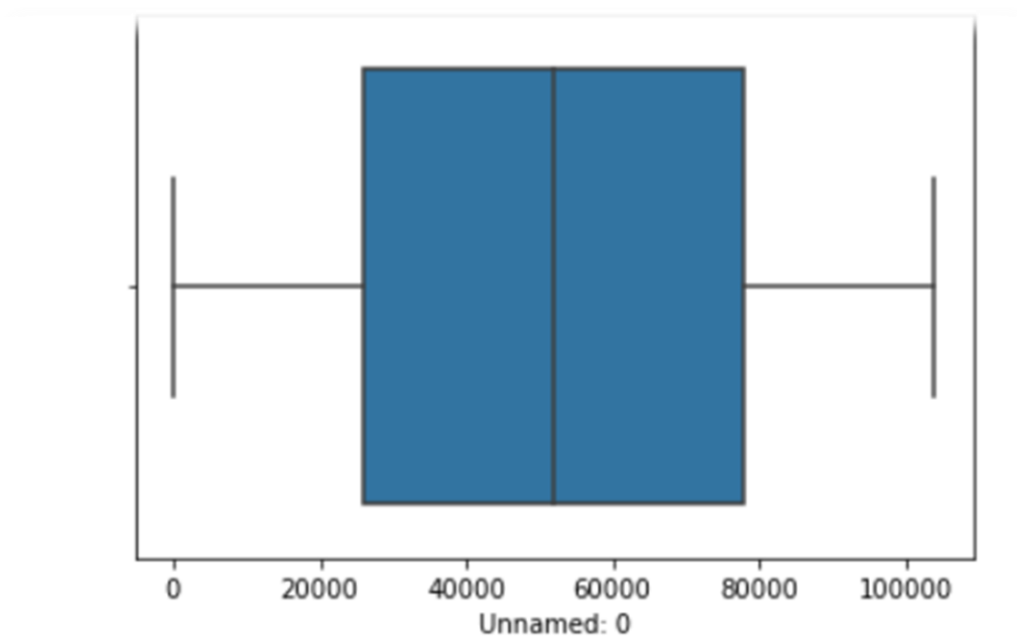


Fig A.2.3 Box plot1

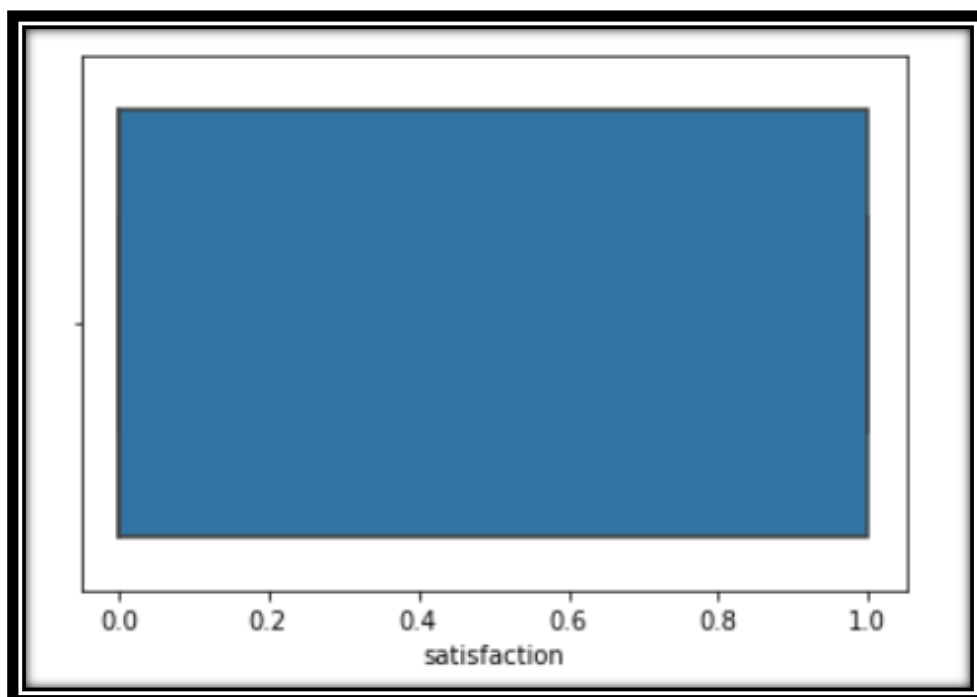


Fig A.2.4 Box Plot2

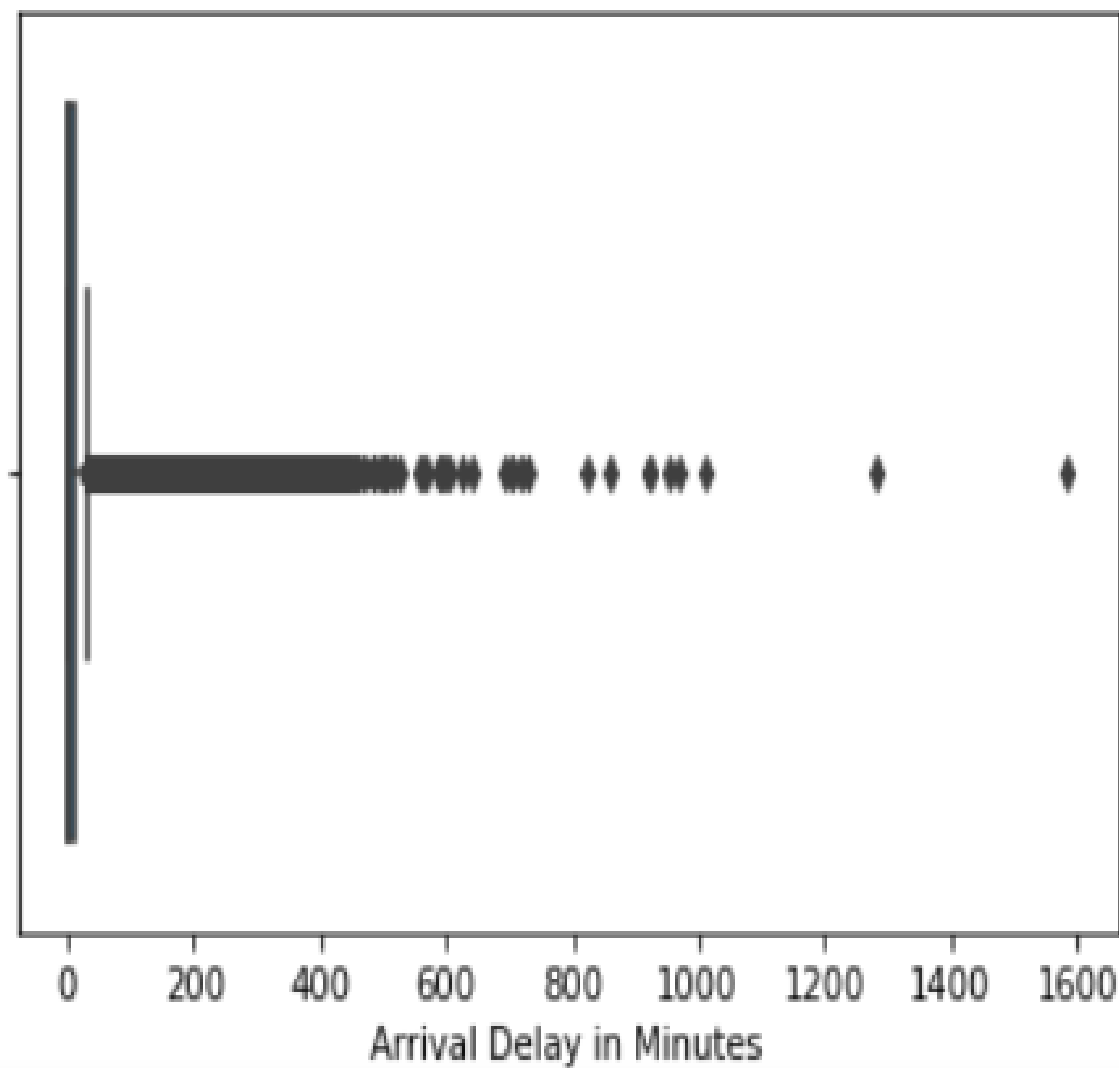


Fig A.2.5 Outliers

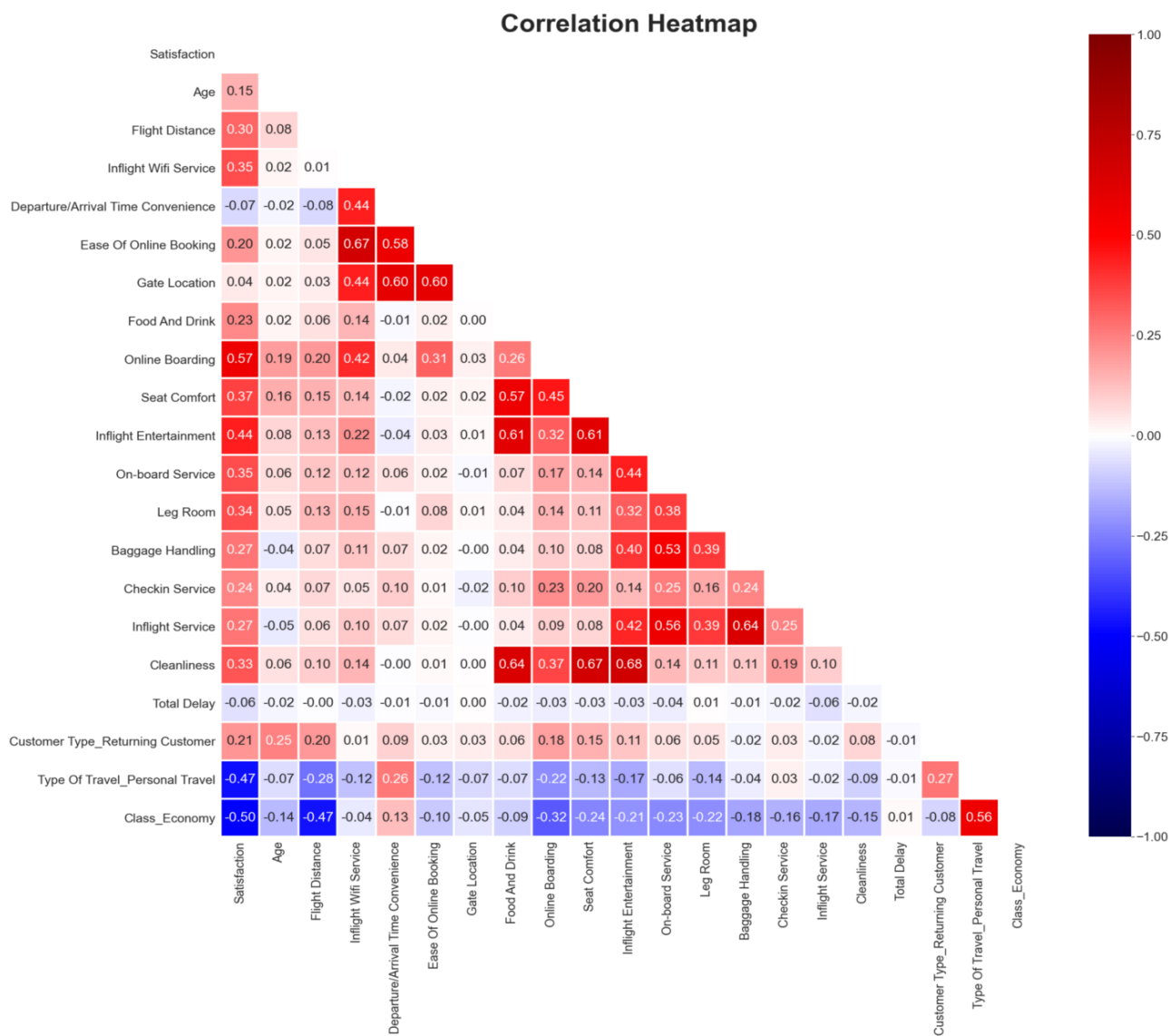


Fig A.2.6 Heat Map