

# Dynamic Types in GHC 8

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"A Reflection on Types"

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# Data.Dynamic

```
type Dynamic -- abstract
```

*Hide a type, by  
calling it "Dynamic"*

```
toDyn :: Typeable a => a -> Dynamic
```

```
fromDyn ::
```

```
    Typeable a => Dynamic -> Maybe a
```

*Marks presence of  
runtime type info*

*Recover type via  
runtime check*

```
dynlist :: [Dynamic]
```

```
dynlist = [toDyn "a", toDyn 2]
```

**YOU COME TO ME WITH A COMPILE  
TIME PROBLEM**

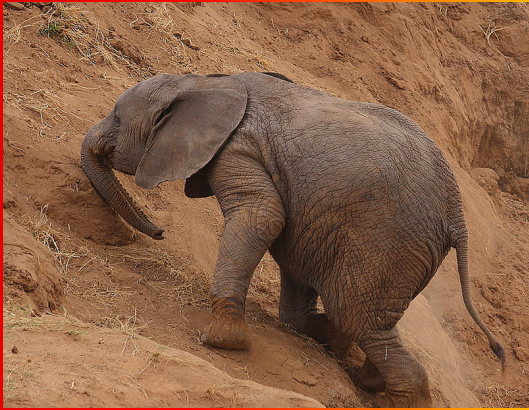


**AT RUNTIME?**

memegenerator.net

# Type systems should be a *tool* for programmers

Dynamic enforcement



Static enforcement



# Dynamic types, why?

*Suppose you wanted to implement something like the ST monad in GHC*

```
type ST s a      -- state monad
type Ref s a     -- mutable reference

newRef    :: Typeable a => a -> ST s (Ref s a)
readRef   :: Typeable a => Ref s a -> ST s a
writeRef  :: Typeable a =>
            Ref s a -> a -> ST s ()
runST     :: (forall s. ST s a) -> a
```

*Key ingredient: a data structure to store the values*

# Universal Store

```
data Ref s a = Ref Int
type S = Map Int Dynamic
```



```
extendStore :: Typeable a => Ref s a -> a -> S -> S
extendStore (Ref k) v s =
    Map.insert k (toDyn v) s

lookupStore :: Typeable a => Ref s a -> S -> Maybe a
lookupStore (Ref k) s = do
    d <- Map.lookup k s
    fromDyn d
```

# How to implement Dynamic?

```
data Dynamic = DInt Int
              | DBool Bool
              | DChar Char
              | DPair Dynamic Dynamic
```

*Not extensible!*  
*What about other types?*

```
toDynInt :: Int -> Dynamic
toDynInt = DInt
```

```
fromDynInt :: Dynamic -> Maybe Int
fromDynInt (DInt n) = Just n
fromDynInt _       = Nothing
```

*Not efficient!*  
*How to coerce (1,2) to Dynamic?*

```
toDynPair :: Dynamic -> Dynamic -> Dynamic
toDynPair = DPair
```

```
dynFst :: Dynamic -> Maybe Dynamic
dynFst (DPair x1 x2) = Just x1
dynFst _             = Nothing
```

# Dynamics via Data.Typeable

```
class Typeable a where  
  typeRep :: TypeRep a
```

```
trInt :: TypeRep Int  
trInt = typeRep
```

*Extensible:  
Automatic instances  
from GHC*

```
trIAI :: TypeRep (Int -> Int)  
trIAI = typeRep
```

*Indexed:  
Type of representation  
tells you what it is*



# Dynamics via Data.Typeable

```
class Typeable (a :: k) where  
  typeRep :: TypeRep a
```

```
trInt :: TypeRep Int  
trInt = typeRep
```

```
trIAI :: TypeRep (Int -> Int)  
trIAI = typeRep
```

```
trArrow :: TypeRep (->)  
trArrow = typeRep
```

*Kind-polymorphic:  
Any kind of type*

# Dynamics via Type Reflection

data Dynamic where

Dyn :: TypeRep a -> a -> Dynamic

toDyn :: Typeable a => a -> Dynamic

toDyn x = Dyn typeRep x

fromDyn :: forall a.

Typeable a => Dynamic -> Maybe a

fromDyn (Dyn (rb :: TypeRep b) (x :: b)) =

| ra == rb = Just x

| otherwise = Nothing

where

ra = typeRep :: TypeRep a

*Can't compare ra and rb with (==)*

*Just x has the wrong type*

# TypeRep Equality

-- Standard equality test

(==) :: Eq a => a -> a -> Bool

-- Equality test between type representations

eqT :: TypeRep a -> TypeRep b  
     -> Maybe (a :~: b)

eqT = ...

*Arguments have different types*

*Returns an equality proof on success*

-- Equality GADT, pattern matching shows  $a = b$

data (a :~: b) where

Refl :: a :~: a

# TypeRep Equality

```
-- Equality test between type representations
eqT :: TypeRep a -> TypeRep b
      -> Maybe (a :~: b)
```

```
data (a :~: b) where
  Refl :: a :~: a
```

```
-- simple example using eqT
zero :: forall a. Typeable a => Maybe a
zero = do
  Refl <- eqT (typeRep :: TypeRep a)
           (typeRep :: TypeRep Int)
  return 0
```

# Dynamics via Type Reflection

```
data Dynamic where
```

```
  Dyn :: TypeRep a -> a -> Dynamic
```

```
toDyn :: Typeable a => a -> Dynamic
```

```
toDyn x = Dyn typeRep x
```

```
fromDyn :: forall a.
```

```
    Typeable a => Dynamic -> Maybe a
```

```
fromDyn (Dyn rb x) = do
```

```
  Refl <- eqT ra rb
```

```
  return x
```

```
    where ra = typeRep :: TypeRep a
```

# Composing TypeReps

```
dynPair :: Dynamic -> Dynamic -> Dynamic
```

```
dynPair (Dyn r1 x1) (Dyn r2 x2) =
```

```
    Dyn (x1, x2)
```

# Composing TypeReps (I)

```
dynPair :: Dynamic -> Dynamic -> Dynamic
dynPair (Dyn r1 x1) (Dyn r2 x2) =
    Dyn (trApp (trApp tPair r1) r2) (x1,x2)
```

```
tPair :: TypeRep (,)
tPair = typeRep
```

```
trApp :: TypeRep a -> TypeRep b -> TypeRep (a b)
trApp = ... primitive
```

# Composing TypeReps (II)

```
dynPair :: Dynamic -> Dynamic -> Dynamic
```

```
dynPair (Dyn r1 (x1 :: a)) (Dyn r2 (x2 :: b)) =
```

```
    withTypeable r1 $  -- Typeable a
```

```
    withTypeable r2 $  -- Typeable b
```

```
    Dyn (typeRep :: TypeRep (a, b)) (x1,x2)
```

```
withTypeable :: TypeRep a ->
```

```
    (Typeable a => r) -> r
```

```
withTypeable = ... primitive
```

*Explicitly provide type class evidence*

*Coherence: only GHC can create TypeReps*



# Decomposing Dynamics

```
dynFst :: Dynamic -> Maybe Dynamic
dynFst (Dyn rp x) = do
  Refl <- eqT rp
  (typeRep :: TypeRep (Dynamic,Dynamic))
  return (fst x)
```

```
example = do
  x <- dynFst (toDyn ('c', 'a'))
  y <- fromDyn x
  return $ y == 'c'
```

*Returns False!*

# Decomposing TypeReps

How to determine the structure of a type representation?

```
splitApp :: TypeRep a -> Maybe (AppResult a)  
splitApp = ... primitive
```

```
data AppResult (t :: k) where  
  App :: TypeRep a1 -> TypeRep a2  
      -> AppResult (a1 a2)
```

# Decomposing Dynamics with splitApp

```
dynFst :: Dynamic -> Maybe Dynamic
dynFst (Dyn rpab x) = do
  App rpa rb <- splitApp rpab
  -- know that x has type "pa b" here,
  -- for some types "pa" and "b"
  App rp ra <- splitApp rpa
  -- know that x has type "(p a) b" here
  Refl <- eqT rp (typeRep :: TypeRep (,))
  -- know that x has type (a,b) here
  return (Dyn ra (fst x))
```

# Those are some fancy types...

- AppResult has an existential *kind*!

```
data AppResult (t :: k) where
```

```
  App :: forall k1 (a :: k1 -> k) (b :: k1).
```

```
    TypeRep a -> TypeRep b -> AppResult (a b)
```

Pattern match introduces *a*, *b*,  
and *k1*

# Decomposing Dynamics with splitApp

```
dynFst :: Dynamic -> Maybe Dynamic
dynFst (Dyn rpab x) = do
  App rpa rb <- splitApp rpab
  -- pa :: k1 -> *, b :: k1, pab = pa b
  App rp ra <- splitApp rpa
  -- p :: k2 -> k1 -> *, a :: k2, pa = p a
  Refl <- eqT rp (typeRep :: TypeRep (,))
  -- eqT must be polykinded and
  -- tell us that k1 == k2 == * & p == (,)
  return (Dyn ra (fst x))
```

# Polykinded Equality

-- Equality test between type representations

eqT ::

    TypeRep a -> TypeRep b -> Maybe (a :~: b)

-- Equality proof type-indexed datatype

data a :~: b where

    Refl :: a :~: a

# Polykinded Equality

-- Equality test between type representations

eqT :: forall k1 k2 (a :: k1) (b :: k2).

TypeRep a -> TypeRep b -> Maybe (a :~: b)

-- Equality proof kind- and type- indexed

data (a :: k1) :~: (b :: k2) where

Refl :: forall k (a :: k). a :~: a

-- Pattern matching tells us that a == b

-- AND k1 == k2

# Summary

- Interface for safe runtime types
  - Type-indexed type representations provide safe usage of runtime types
  - withTypeable, singleton dictionary
  - Kind-polymorphic, heterogeneous equality
- Typeable enables *extensible* Dynamic type
- *Available soon*
  - Some parts (splitApp) require "Dependently-typed Haskell" features



# Thanks!

Simon Peyton Jones,  
Richard Eisenberg,  
and Dimitrios Vytiniotis



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**Research**