

# JavaScript: QUnit

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#### **Key learning points:**

Introduction to QUnit

Setting up QUnit

Organizing Tests

Frequently used assertions

Running Tests

#### **Introduction to QUnit**

JavaScript unit testing framework

Used and maintained by JQuery Team

Can test any JavaScript code including server side!!

#### How to set up QUnit?

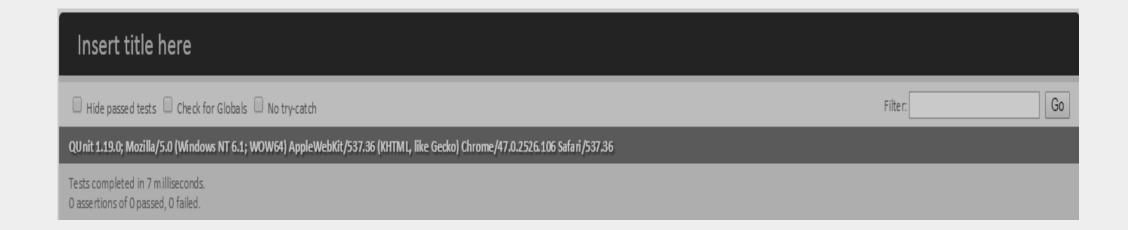
- Include two files in HTML :-
  - qunit.js
  - qunit.css
- Add mark ups in the <body> element as <div> with two ids
   :-
  - qunit
  - qunit-fixture

```
rel="stylesheet" href="qunit.css"/>
<script type="text/javascript" src="qunit.js"></script>
<div id="qunit"></div>
<div id="qunit-fixture"></div>
```



#### **Setting up QUnit continued...**

QUnit UI once set-up is done :-





#### **QUnit User Interface**

- Header of QUnit UI displays
  - Page title
  - Green bar when all tests are passed
  - Red bar when at least one test gets failed
  - Bar with few checkboxes to filter test results

- Summary
  - Total time to run all tests including total and failed assertions
  - Current test being executed



#### **QUnit UI features to filter test results**

- Hide passed tests
  - If checked, only failed tests will appear
- Check for global
  - If checked, test will fail if properties are added or removed from the window object
- No try-catch
  - Run test outside of a try-catch block



#### **Organize Tests**

- Modules
  - logically organize tests
  - group common code i.e. setup, tear down etc

Tests

```
QUnit.module("module 1");
QUnit.test("test 1", function(){
        ok(true);
});
```



#### **QUnit Modules explained..**

- It has two parameters :-
  - module name
  - callbacks to run before and after test i.e. before Each & after Each
- Can nest sub modules

- Any test that follows a module belong to that module
- Not mandatory in QUnit framework



#### **QUnit Tests explained...**

It adds a test to run

- Can pass two parameters :-
  - test name
  - callback function, actual code to be tested
- Test names will be preceded by the module name
- Can be filtered based on modules



#### **Commonly used assertions**

- ok(expression, message)
  - Boolean check
  - First argument is expression to be tested
  - Second argument is the short description of the assertion
- equal(actual, expected, message)
  - Non strict comparison, uses '==' operator to compare values
  - First argument is the expression to be tested
  - Second argument is the expected known value
  - Third argument is short description for the assertion

ok(true, "always returns true");
equal(true, true, "always returns true");



#### Commonly used assertions continued...

- strictEqual(actual, expected, message)
  - strict comparison using '===' operator

- deepEqual(actual, expected, message)
  - deep recursive comparison
  - useful to compare arrays, objects,
  - functions, dates etc.

```
strictEqual(true, true, "returns true as both value and data type are same");
```

```
var array = [1,2];
deepEqual(array,[1,2],"arrays are equal");
```

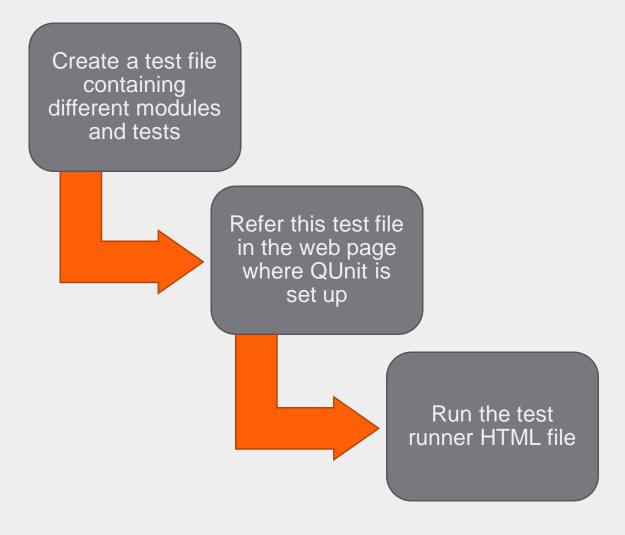


#### Commonly used assertions continued...

- throws(block, expected, message)
  - tests if 'block' throws exception
  - can compare thrown error
  - 'block' should be a function
- practice below assertions ©
  - notOk
  - notEqual
  - notStrickEqual
  - notDeepEqual



#### **Run QUnit Tests**





#### Sample HTML file and test file

**HTML** File

```
<!DOCTYPE html>
<html>
<head>
<meta charset="ISO-8859-1">
<title>Q</title>
<link rel="stylesheet" href="qunit.css"/>
<script type="text/javascript" src="qunit.js"></script>
</head>
<body>
<div id="qunit"></div>
<div id="qunit-fixture"></div>
<script type="text/javascript" src="test1.js"></script>
</body>
</html>
```



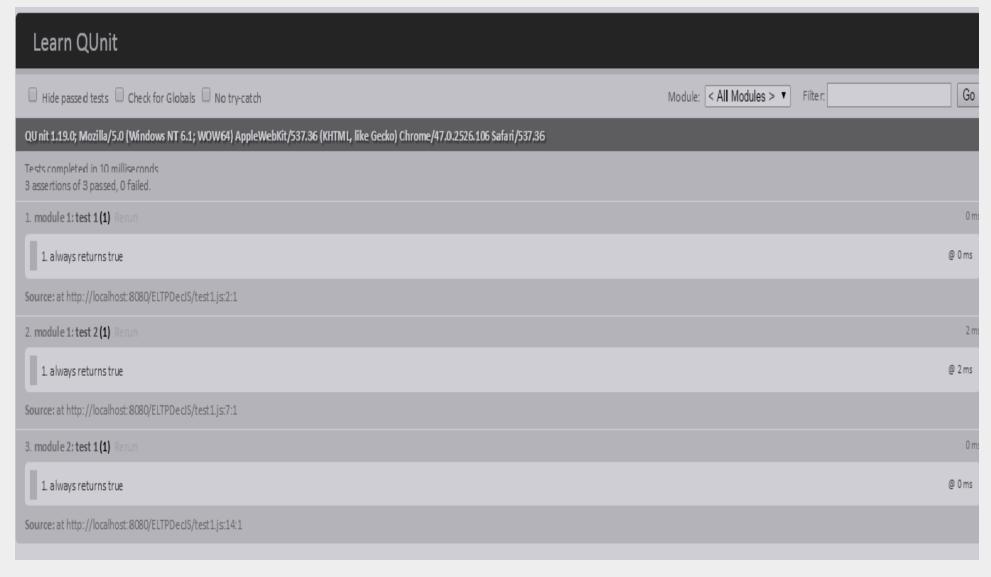
#### Sample HTML file and test file(Cont....)

Test File

```
module("module 1");
test("test 1", function(){
  ok(true, "always returns true");
test("test 2", function(){
  ok(1,"always returns true");
});
module("module 2");
test("test 1", function(){
ok("true","always returns true");
});
```



#### **QUnit User Interface After Running Tests**





#### QUnit UI continued...





@ 0 ms

1 assertions of 1 passed, 0 failed.

1. module 2: test 1(1) Rerun

1. always returns true

Source: at http://localhost:8080/ELTPDecJS/test1.js:14:1

#### **Advantages of QUnit**

- Automate unit testing
- Test DOM interactions
- Can test asynchronous code
  - Timeouts
  - Ajax
  - Events



#### **Summary: Session#**

With this we have come to an end of our session, where we discussed:

- Overview of QUnit, its pre-requisites and set up.
- Different QUnit assertions.
- Organizing and running QUnit tests.

At the end of this session, we expect you to:

- Understand introductory concepts of QUnit.
- Use QUnit for efficient development.



### **Appendix**

- References
- Key Contacts

#### **Reference Material: Websites**

• <a href="https://qunitjs.com/">https://qunitjs.com/</a>



#### **Reference Material: Books**

#### **Instant Testing with QUnit**

- By: Dmitry Sheiko
- Publisher: Packt Publishing

#### **Testable JavaScript**

- By: Mark Ethan Trostler
- Publisher: O'Reilly Media, Inc.

## Test-Driven JavaScript Development

- By: Christian Johansen
- Publisher: Addison-Wesley
   Professional



#### **Key Contacts**

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### Thank you!

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