msaSDK Module

`.userprogress`

Classes

MSAUserProgress

Attributes

user_progress [instance-attribute]

```
user_progress = {}
```

Functions

__init__

```
__init__() -> None
```

addToProgress [async]

```
addToProgress(event: str, message: Dict)
```

resetProgress

```
resetProgress(event: str, message: Dict)
```

Functions

getMSAUserProgress [cached]

```
getMSAUserProgress() -> MSAUserProgress
```

This function returns a cached instance of the MSAUserProgress object.

> ✏️ **Note**   ⌄
>
> Caching is used to prevent re-reading the environment every time the MSAUserProgress is used.

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> ✏️ **Note**   ⌄