u2d_msa_sdk Module

`.admin.utils.translation`

Attributes

i18n `module-attribute`

```
i18n = I18N()
```

Classes

I18N

Functions

__call__

```
__call__(value, language: str = None) -> str
```

__init__

```
__init__()
```

get_language

```
get_language()
```

gettext `cached`

```
gettext(value: str, language: str = None) -> str
```

> This function returns a cached instance of the translated str object.

> **Note**
>
> Caching is used to prevent re-reading the environment every time the translated str object is used.

load_translations

```
load_translations(translations: Dict[str, GNUTranslations])
```

Load the GNUTranslations.

PARAMETER	DESCRIPTION
`translations`	the dict with the GNU Translations **TYPE:** `Dict[str, GNUTranslations]`

set_language

```
set_language(language: str = None) -> str
```

Set the i18n localization language.

If it is empty, try to read the environment variable `LANGUAGE` / `LANG`, the system default language, in turn.

PARAMETER	DESCRIPTION
`language`	the language to try to set **TYPE:** `str` **DEFAULT:** `None`

RETURNS	DESCRIPTION
`str`	the language after the successful setting

Last update: September 13, 2022

Created: September 13, 2022