

# msaSDK Module

## .userprogress

## Classes

### MSAUserProgress

#### Attributes

user\_progress instance-attribute

```
user_progress = {}
```

#### Functions

##### \_\_init\_\_

```
__init__() -> None
```

addToProgress async

```
addToProgress(event: str, message: Dict)
```

##### resetProgress

```
resetProgress(event: str, message: Dict)
```

## Functions

getMSAUserProgress cached

```
getMSAUserProgress() -> MSAUserProgress
```

This function returns a cached instance of the MSAUserProgress object.



#### Note



Caching is used to prevent re-reading the environment every time the MSAUserProgress is used.

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