

EXP 5: Construct a scheduling program with C that selects the waiting process with the highest priority to execute next.

```
#include <stdio.h>

int main() {
    int n, i, j;
    int bt[20], p[20], pr[20], wt[20], tat[20];
    int temp;
    float total_wt = 0, total_tat = 0;

    printf("Enter number of processes: ");
    scanf("%d", &n);

    // Input burst times and priorities
    for (i = 0; i < n; i++) {
        p[i] = i + 1;
        printf("Enter burst time for process %d: ", p[i]);
        scanf("%d", &bt[i]);
        printf("Enter priority (lower number = higher priority) for process %d: ", p[i]);
        scanf("%d", &pr[i]);
    }

    // Sort processes by priority (lower number = higher priority)
    for (i = 0; i < n - 1; i++) {
        for (j = i + 1; j < n; j++) {
            if (pr[j] < pr[i]) {
                // Swap burst time
                temp = bt[i];
                bt[i] = bt[j];
                bt[j] = temp;
            }
        }
    }
}
```

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        // Swap priority
        temp = pr[i];
        pr[i] = pr[j];
        pr[j] = temp;

        // Swap process number
        temp = p[i];
        p[i] = p[j];
        p[j] = temp;
    }
}

// Calculate waiting time
wt[0] = 0;
for (i = 1; i < n; i++) {
    wt[i] = wt[i - 1] + bt[i - 1];
    total_wt += wt[i];
}

// Calculate turnaround time
for (i = 0; i < n; i++) {
    tat[i] = wt[i] + bt[i];
    total_tat += tat[i];
}

// Print results
printf("\nProcess\tBurst Time\tPriority\tWaiting Time\tTurnaround Time\n");
for (i = 0; i < n; i++) {
    printf("P%d\t%d\t\t%d\t\t%d\t\t%d\n", p[i], bt[i], pr[i], wt[i], tat[i]);
}

```

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}

printf("\nAverage Waiting Time = %.2f", total_wt / n);
printf("\nAverage Turnaround Time = %.2f\n", total_tat / n);

return 0;
}

```

Sample Input

Enter number of processes: 3

Enter burst time for process 1: 3

Enter priority (lower number = higher priority) for process 1: 4

Enter burst time for process 2: 5

Enter priority (lower number = higher priority) for process 2: 7

Enter burst time for process 3: 2

Enter priority (lower number = higher priority) for process 3: 1

Sample Output

| Process | Burst Time | Priority | Waiting Time | Turnaround Time |
|---------|------------|----------|--------------|-----------------|
| P3 | 2 | 1 | 0 | 2 |
| P1 | 3 | 4 | 2 | 5 |
| P2 | 5 | 7 | 5 | 10 |

Average Waiting Time = 2.33

Average Turnaround Time = 5.67