## **EXP 15**: Construct a C program to organize the file using two level directory Structure.

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#define MAX_FILES 100
#define MAX_DIRS 10
#define NAME_LENGTH 50
typedef struct {
  char name[NAME_LENGTH];
} File;
typedef struct {
  char name[NAME_LENGTH];
  File files[MAX_FILES];
  int file_count;
} Directory;
typedef struct {
  Directory directories[MAX_DIRS];
  int dir_count;
} FileSystem;
void initFileSystem(FileSystem *fs) {
  fs->dir count = 0;
}
void createDirectory(FileSystem *fs, const char *name) {
```

```
if (fs->dir_count < MAX_DIRS) {</pre>
    strcpy(fs->directories[fs->dir_count].name, name);
    fs->directories[fs->dir_count].file_count = 0;
    fs->dir count++;
  } else {
    printf("Maximum directory limit reached.\n");
  }
}
void addFileToDirectory(FileSystem *fs, const char *dir_name, const char *file_name) {
  for (int i = 0; i < fs->dir_count; i++) {
    if (strcmp(fs->directories[i].name, dir_name) == 0) {
       if (fs->directories[i].file_count < MAX_FILES) {
         strcpy(fs->directories[i].files[fs->directories[i].file_count].name, file_name);
         fs->directories[i].file count++;
       } else {
         printf("Maximum file limit reached in directory %s.\n", dir_name);
       }
       return;
    }
  }
  printf("Directory %s not found.\n", dir_name);
}
void displayFileSystem(FileSystem *fs) {
  for (int i = 0; i < fs->dir_count; i++) {
    printf("Directory: %s\n", fs->directories[i].name);
    for (int j = 0; j < fs->directories[i].file_count; j++) {
       printf(" File: %s\n", fs->directories[i].files[j].name);
    }
  }
```

```
int main() {
    FileSystem fs;
    initFileSystem(&fs);

    createDirectory(&fs, "Documents");
    createDirectory(&fs, "Pictures");

    addFileToDirectory(&fs, "Documents", "Resume.docx");
    addFileToDirectory(&fs, "Documents", "CoverLetter.docx");
    addFileToDirectory(&fs, "Pictures", "Vacation.jpg");

    displayFileSystem(&fs);
    return 0;
}
```

## **Sample Output**

```
Directory: Documents
  File: Resume.docx
  File: CoverLetter.docx
Directory: Pictures
  File: Vacation.jpg
=== Code Execution Successful ===
```