EXP 39: Develop a C program to simulate C-SCAN disk scheduling algorithm.

```
#include <stdio.h>
#include <stdlib.h>
void cscan(int request[], int n, int head, int disk_size) {
  int seek_count = 0;
  int distance;
  int i, j;
  // Sort the request array
  for (i = 0; i < n - 1; i++) {
    for (j = i + 1; j < n; j++) {
       if (request[i] > request[j]) {
         int temp = request[i];
         request[i] = request[j];
         request[j] = temp;
       }
     }
  }
  // Find the index where requests[i] >= head
  int idx;
  for (i = 0; i < n; i++) {
     if (request[i] >= head) {
       idx = i;
       break;
     }
```

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}
printf("\nDisk Head Movement:\n%d", head);
// Move to the right (higher cylinders)
for (i = idx; i < n; i++) {
  distance = abs(head - request[i]);
  seek_count += distance;
  head = request[i];
  printf(" -> %d", head);
}
// Jump to the start (0)
if (head != disk size - 1) {
  seek_count += abs((disk_size - 1) - head);
  head = 0;
  seek_count += (disk_size - 1); // From end to 0
  printf(" -> %d", disk_size - 1);
  printf(" -> 0");
}
// Continue servicing from the beginning
for (i = 0; i < idx; i++) {
  distance = abs(head - request[i]);
  seek_count += distance;
  head = request[i];
  printf(" -> %d", head);
}
```

```
printf("\nTotal Seek Time: %d", seek_count);
  printf("\nAverage Seek Time: %.2f\n", (float)seek count / n);
}
int main() {
  int n, head, disk_size;
  printf("Enter number of disk requests: ");
  scanf("%d", &n);
  int request[n];
  printf("Enter the disk request queue: ");
  for (int i = 0; i < n; i++) {
    scanf("%d", &request[i]);
  }
  printf("Enter initial head position: ");
  scanf("%d", &head);
  printf("Enter total disk size : ");
  scanf("%d", &disk_size);
  cscan(request, n, head, disk_size);
  return 0;
}
```

Sample Output