

EXP 20: Construct a C program to simulate Reader-Writer problem using Semaphores

```
#include <stdio.h>
#include <stdlib.h>
#include <pthread.h>
#include <semaphore.h>
#include <unistd.h>

sem_t mutex, writeblock;
int data = 0;    // Shared data
int readcount = 0; // Number of readers

void* reader(void* arg) {
    int f = *((int*)arg);
    sem_wait(&mutex);
    readcount++;
    if (readcount == 1)
        sem_wait(&writeblock); // First reader locks writers
    sem_post(&mutex);

    // Reading section
    printf("Reader %d: read data = %d\n", f, data);
    sleep(1);

    sem_wait(&mutex);
    readcount--;
    if (readcount == 0)
```

```
    sem_post(&writeblock); // Last reader unlocks writers
sem_post(&mutex);
return NULL;
}
```

```
void* writer(void* arg) {
    int f = *((int*)arg);
    sem_wait(&writeblock); // Only one writer at a time

    // Writing section
    data++;
    printf("Writer %d: wrote data = %d\n", f, data);
    sleep(1);

    sem_post(&writeblock);
    return NULL;
}
```

```
int main() {
    pthread_t rtid[5], wtid[5];
    int i;

    sem_init(&mutex, 0, 1);
    sem_init(&writeblock, 0, 1);

    int reader_ids[5] = {1, 2, 3, 4, 5};
    int writer_ids[5] = {1, 2, 3, 4, 5};
```

```
// Create reader and writer threads
for (i = 0; i < 5; i++) {
    pthread_create(&rtid[i], NULL, reader, &reader_ids[i]);
    pthread_create(&wtid[i], NULL, writer, &writer_ids[i]);
}

// Wait for all threads
for (i = 0; i < 5; i++) {
    pthread_join(rtid[i], NULL);
    pthread_join(wtid[i], NULL);
}

// Cleanup
sem_destroy(&mutex);
sem_destroy(&writeblock);

return 0;
}
```

Sample Output

```
Reader 1: read data = 0  
Reader 2: read data = 0  
Reader 3: read data = 0  
Reader 5: read data = 0  
Reader 4: read data = 0  
Writer 1: wrote data = 1  
Writer 2: wrote data = 2  
Writer 4: wrote data = 3  
Writer 5: wrote data = 4  
Writer 3: wrote data = 5
```

```
=== Code Execution Successful ===
```