

### **EXP 33: Construct a C program to simulate the optimal paging technique of memory management**

```
#include <stdio.h>
```

```
#define MAX_FRAMES 3
```

```
#define MAX_PAGES 10
```

```
// Function to find the page to replace using Optimal strategy
```

```
int findOptimalIndex(int pages[], int memory[], int start, int n, int frames) {
```

```
    int index = -1, farthest = start;
```

```
    for (int i = 0; i < frames; i++) {
```

```
        int j;
```

```
        for (j = start; j < n; j++) {
```

```
            if (memory[i] == pages[j]) {
```

```
                if (j > farthest) {
```

```
                    farthest = j;
```

```
                    index = i;
```

```
                }
```

```
                break;
```

```
            }
```

```
        }
```

```
        // If a page is never used again, replace it
```

```
        if (j == n) return i;
```

```
    }
```

```
// If all pages are used again, replace the farthest used
```

```
return (index == -1) ? 0 : index;
```

```
}
```

```
// Optimal page replacement simulation
```

```
void optimalPageReplacement(int pages[], int n, int frames) {
```

```
    int memory[frames];
```

```
    int page_faults = 0;
```

```
    int filled = 0;
```

```
    // Initialize memory frames
```

```
    for (int i = 0; i < frames; i++)
```

```
        memory[i] = -1;
```

```
    // Process each page
```

```
    for (int i = 0; i < n; i++) {
```

```
        int page = pages[i];
```

```
        int found = 0;
```

```
        // Check if page is already in memory
```

```
        for (int j = 0; j < frames; j++) {
```

```
            if (memory[j] == page) {
```

```
                found = 1;
```

```
                break;
```

```
            }
```

```
        }
```

```
        // If page is not found (page fault)
```

```
        if (!found) {
```

```
            if (filled < frames) {
```

```
                memory[filled++] = page;
```

```

    } else {
        int replaceIndex = findOptimalIndex(pages, memory, i + 1, n, frames);
        memory[replaceIndex] = page;
    }
    page_faults++;

    // Print current memory status
    printf("Page %d caused a page fault. Memory: ", page);
    for (int k = 0; k < frames; k++) {
        if (memory[k] != -1)
            printf("%d ", memory[k]);
    }
    printf("\n");
}

printf("\nTotal Page Faults: %d\n", page_faults);
}

int main() {
    int pages[MAX_PAGES] = {7, 0, 1, 2, 0, 3, 0, 4, 2, 3};
    int frames = MAX_FRAMES;

    printf("Page reference string: ");
    for (int i = 0; i < MAX_PAGES; i++)
        printf("%d ", pages[i]);
    printf("\n");

    optimalPageReplacement(pages, MAX_PAGES, frames);

    return 0;
}

```

## Sample Output

```
Page reference string: 7 0 1 2 0 3 0 4 2 3
Page 7 caused a page fault. Memory: 7
Page 0 caused a page fault. Memory: 7 0
Page 1 caused a page fault. Memory: 7 0 1
Page 2 caused a page fault. Memory: 2 0 1
Page 3 caused a page fault. Memory: 2 0 3
Page 4 caused a page fault. Memory: 2 4 3
```

```
Total Page Faults: 6
```

```
-----
Process exited after 2.692 seconds with return value 0
Press any key to continue . . . |
```