```
//polyADTimpl.h
#include "polyADTif.h"
#include <stdlib.h>
#include <math.h>
void insertFront(polyADT *p,term t)//Input a polynomial through insertion at the front
{
       polyADT *temp;
       temp=malloc(sizeof(polyADT));
       temp->data=t;
       temp->next=p->next;
       p->next=temp;
}
void insertEnd(polyADT *p,term t)
{
       polyADT *ptr;
       polyADT *temp;
       temp=malloc(sizeof(polyADT));
       ptr=p;
       while(ptr->next!=NULL)
       {
               ptr=ptr->next;
       }
       ptr->next=temp;
       temp->next=NULL;
       temp->data=t;
}
void insertAfterTerm(polyADT *p, term t, int exp)
{
       polyADT *found,*temp;
```

```
found=find(p,exp);
       if(found!=NULL)
       {
               temp=malloc(sizeof(polyADT));
               temp->data=t;
               temp->next=found->next;
               found->next=temp;
       }
}
polyADT *polyAdd(polyADT *p1, polyADT *p2)
{
       polyADT *poly1,*poly2,*result,*temp,*start;
       int flag=0;
       result=malloc(sizeof(polyADT));
       start=result;
       result->next=NULL;
       poly1=p1->next;//address of first node in first polynomial
       poly2=p2->next;//address of first node in second polynomial
       while(poly1!=NULL&&poly2!=NULL)
       {
               if(poly1->data.exp>poly2->data.exp)
               {
                       temp=malloc(sizeof(polyADT));
                       temp->data=poly1->data;
                       temp->next=NULL;
                       result->next=temp;
                       result=temp;
```

```
poly1=poly1->next;
       }
       else if(poly2->data.exp>poly1->data.exp)
       {
               temp=malloc(sizeof(polyADT));
               temp->data=poly2->data;
               temp->next=NULL;
               result->next=temp;
               result=temp;
               poly2=poly2->next;
       }
       else
       {
               temp=malloc(sizeof(polyADT));
               temp->data.coeff=poly1->data.coeff+poly2->data.coeff;
               temp->data.exp=poly1->data.exp;
               temp->next=NULL;
               result->next=temp;
               result=temp;
               poly1=poly1->next;
               poly2=poly2->next;
       }
}
       if(poly1!=NULL)//adds all remaining elements if poly 1 still has elements
       {
               while(poly1!=NULL)
               {
                       temp=malloc(sizeof(polyADT));
                       temp->data=poly1->data;
```

```
temp->next=NULL;
                               result->next=temp;
                               result=temp;
                               poly1=poly1->next;
                       }
               }
               else
               {
                       while(poly2!=NULL)//adds all remaining elements if poly 2 still has elements
                       {
                              temp=malloc(sizeof(polyADT));
                               temp->data=poly2->data;
                              temp->next=NULL;
                               result->next=temp;
                               result=temp;
                               poly2=poly2->next;
                       }
               }
               return start;
}
polyADT *mul(polyADT *p1,polyADT *p2)
{//result is header node
       polyADT *poly1,*poly2,*result,*temp,*present,*curr;
       result=malloc(sizeof(polyADT));
       result->next=NULL;
       poly1=p1->next;//address of first node
       poly2=p2->next;//address of second node
```

```
while(poly1!=NULL)
       {
               while(poly2!=NULL)
               {
                       if(result->next==NULL)//checks if first node is going to be inserted
                       {
                              temp=malloc(sizeof(polyADT));//new node
                              temp->data.coeff=poly1->data.coeff*poly2->data.coeff;
                              temp->data.exp=poly1->data.exp+poly2->data.exp;
                              temp->next=NULL;
                              curr=temp;//curr has address of last node
                              poly2=poly2->next;//moves to next term
                              result->next=temp;//header now points to new node
                       }
                       else
                       {
                              present=find(result,poly1->data.exp+poly2->data.exp);//finds address
of exponent in result list
                              if(present!=NULL)//exponent present
                              {
                                      present->data.coeff+=poly1->data.coeff*poly2->data.coeff;
                                      poly2=poly2->next;
                                      //printf("Node updated\n");
                              }
                              else//exponent not present
                              {
                                      temp=malloc(sizeof(polyADT));
                                      temp->data.coeff=poly1->data.coeff*poly2->data.coeff;
                                      temp->data.exp=poly1->data.exp+poly2->data.exp;
```

```
curr->next=temp;//last node now points to temp
                                      temp->next=NULL;
                                      curr=temp;//*last node changes now*
                                      poly2=poly2->next;
                                      //printf("new node");
                              }
                       }
               }
               poly1=poly1->next;//moves
               poly2=p2;//again starts from the beginning of polynomial 2
       }
       return result;
}
polyADT *find(polyADT *list,int x)
{
       polyADT *temp_ptr;
       temp_ptr=list->next;
       while(temp_ptr!=NULL)
       {
               if(temp_ptr->data.exp==x)
                       return temp_ptr;
               else
               {
                       temp_ptr=temp_ptr->next;
               }
       }
       //printf("\nExponent not present!!\n");
```

```
return NULL;
}
polyADT *polySimplify(polyADT *p)
        polyADT *result,*temp,*ptr,*start,*present,*final,*ptrnext,*ptrprev;
       int deg,currdeg,length=0,i;
        deg=polyDegree(p);
        int arr[100];
        ptr=p->next;
        while(ptr!=NULL)
        {
               ptrnext=ptr->next;
               ptrprev=ptr;
               while(ptrnext!=NULL)
               {
                       if(ptr->data.exp==ptrnext->data.exp)
                       {
                               ptr->data.coeff+=ptrnext->data.coeff;
                               ptrprev->next=ptrnext->next;
                       }
                       ptrprev=ptrprev->next;
                       ptrnext=ptrnext->next;
               }
               ptr=ptr->next;
        }
        ptr=p->next;
       while(ptr!=NULL)
        {
```

```
length++;
        ptr=ptr->next;
}
//printf("%d",length);
result=malloc(sizeof(polyADT));
result->next=NULL;
start=result;
for(i=0;i<length;i++)</pre>
{
        ptr=p->next;
        while(ptr!=NULL)
        {
                if(ptr->data.exp==deg)
                {
                        //printf("\ndeg matches");
                        temp=malloc(sizeof(polyADT));
                        temp->data=ptr->data;
                        temp->next=result->next;
                        result->next=temp;
                        result=temp;
                }
                ptr=ptr->next;
        }
        deg--;
        //printf("%d",deg);
}
```

```
return start;
}
int polyDegree(polyADT *p)
{
       polyADT *ptr;
        int deg;
        ptr=p->next;
        deg=0;
       while(ptr!=NULL)
       {
               if(ptr->data.exp>deg)
                       deg=ptr->data.exp;
               ptr=ptr->next;
       }
        return deg;
}
int polyEvaluate(polyADT *p,int x)
{
        int result=0;
        polyADT *ptr;
        ptr=p->next;
       while(ptr!=NULL)
       {
               result+=ptr->data.coeff*(pow(x,ptr->data.exp));
               ptr=ptr->next;
       }
```

```
return result;
}
//polyADTif.h
#include <stdio.h>
typedef struct
{
        int exp;
        int coeff;
}term;
struct polyADT
{
        term data;
        struct polyADT *next;
};
typedef struct polyADT polyADT;
void insertFront(polyADT *p,term t);//Input a polynomial through insertion at the front
void insertEnd(polyADT *p,term t);//Input a polynomial through insertion at the end
void insertAfterTerm(polyADT *p, term t, int exp);//Input a polynomial after a term
polyADT *polyAdd(polyADT *p1, polyADT *p2);//Add two polynomials
polyADT *polyMul(polyADT *p1, polyADT *p2);//multiply two polynomials
int polyDegree(polyADT *p);//Find the degree of polynomial
int polyEvaluate(polyADT *p,int x);//Evaluate a polynomial
polyADT *polySimplify(polyADT *p);//Simplifying the polynomial – Combining like terms
polyADT *find(polyADT *list,int x);//find a given exponent in a polynomial
//polyADTappl.c
#include "polyADTimpl.h"
```

```
term termInput();
void polyInput(polyADT *p);
void display(polyADT *poly);
void main()
{
        int ch1=1,ch=1,deg,x,result;
        polyADT *p1,*p2,*res;
       term t;
        printf("\n\nEnter the desired option\n1 to add\n2 to multiply\n3 for degree of polynomial\n4 to
evaluate\n5 to exit\nYour choice: ");
       scanf("%d",&ch);
        do
        {
               switch(ch)
               {
                       case 1:
                               printf("\nEnter the data for the 2 polynomials to add:\n");
                               p1=malloc(sizeof(polyADT));
                               p1->next=NULL;
                               printf("\nPOLYNOMIAL 1\n");
                               polyInput(p1);
                               printf("\npolynomial entered:\n");
                               display(p1);
                               p1=polySimplify(p1);
                               printf("\n\nsimplified polynomial\n");
                               display(p1);
                               p2=malloc(sizeof(polyADT));
                               p2->next=NULL;
                               printf("\nPOLYNOMIAL 2\n\n");
```

```
polyInput(p2);
        printf("\npolynomial entered:\n");
        display(p2);
        p2=polySimplify(p2);
        printf("\n\nsimplified polynomial\n");
        display(p2);
        res=polyAdd(p1,p2);
        res=polySimplify(res);
        printf("\n\nThe resultant is:\n");
        display(res);
        break;
case 2:
        printf("Enter the data for the 2 polynomials to multiply:\n");
        p1=malloc(sizeof(polyADT));
        p1->next=NULL;
        printf("\nPOLYNOMIAL 1\n");
        polyInput(p1);
        printf("polynomial entered:\n");
        display(p1);
        p1=polySimplify(p1);
        printf("\n\nsimplified polynomial\n");
        display(p1);
        p2=malloc(sizeof(polyADT));
        p2->next=NULL;
        printf("\nPOLYNOMIAL 2\n");
        polyInput(p2);
        printf("polynomial entered:\n");
        display(p2);
        p2=polySimplify(p2);
```

```
printf("\n\nsimplified polynomial\n");
                                display(p2);
                                res=mul(p1,p2);
                                res=polySimplify(res);
                                printf("\n\nThe resultant is:\n");
                                display(res);
                                break;
                        case 3:
                                printf("\nEnter the polynomial for which you want to find the
degree:\n");
                                p1=malloc(sizeof(polyADT));
                                p1->next=NULL;
                                printf("\nPOLYNOMIAL \n");
                                polyInput(p1);
                                printf("\npolynomial entered:\n");
                                display(p1);
                                p1=polySimplify(p1);
                                printf("\n\nsimplified polynomial\n");
                                display(p1);
                                deg=polyDegree(p1);
                                printf("\nThe degree of the polynomial is: %d",deg);
                                break;
                        case 4:
                                printf("\nEnter the polynomial: \n");
                                p1=malloc(sizeof(polyADT));
                                p1->next=NULL;
                                printf("\nPOLYNOMIAL \n");
                                polyInput(p1);
                                p1=polySimplify(p1);
```

```
display(p1);
                                printf("\nEnter the value to evaluate the polynomial with: ");
                                scanf("%d",&x);
                                result=polyEvaluate(p1,x);
                                printf("\nThe result is: %d",result);
                                break;
                }
                printf("\n\nEnter the desired option\n1 to add\n2 to multiply\n3 for degree of
polynomial\n4 to evaluate\n5 to exit\nYour choice: ");
                scanf("%d",&ch);
        }while(ch!=5);
}
void display(polyADT *poly)
{
        polyADT *ptr;
        ptr=poly->next;
        while(ptr!=NULL)
       {
                if(ptr->next==NULL)
                        printf("%d x^%d",ptr->data.coeff,ptr->data.exp);
                else
                        printf("%d x^%d + ",ptr->data.coeff,ptr->data.exp);
                ptr=ptr->next;
       }
}
term termInput()
```

```
{
        term t;
        printf("Enter the coefficient: ");
        scanf("%d",&t.coeff);
        printf("Enter the exponent: ");
        scanf("%d",&t.exp);
        return t;
}
void polyInput(polyADT *p)
{
        int ch1,exp;
        term t;
        printf("\nEnter the desired option\n1 to insert in the front\n2 to insert after an exponent\n3 to
insert at the end \n4 to stop entering\nyour choice: ");
        scanf("%d",&ch1);
        while(ch1!=4)
       {
                switch(ch1)
                {
                        case 1:
                                t=termInput();
                                insertFront(p,t);
                                break;
                        case 2:
                                t=termInput();
                                printf("Enter the exponent after which you want to insert: ");
                                scanf("%d",&exp);
                                insertAfterTerm(p,t,exp);
                                break;
```

```
case 3:
                               t=termInput();
                               insertEnd(p,t);
                                break;
               }
               printf("\nEnter the desired option\n1 to insert in the front\n2 to insert after an
exponent\n3 to insert at the end \n4 to stop entering\nyour choice: ");
               scanf("%d",&ch1);
       }
}
OUTPUT:
Enter the desired option
1 to add
2 to multiply
3 for degree of polynomial
4 to evaluate
5 to exit
Your choice: 1
Enter the data for the 2 polynomials to add:
POLYNOMIAL 1
Enter the desired option
1 to insert in the front
```

- 2 to insert after an exponent
- 3 to insert at the end
- 4 to stop entering

your choice: 1

Enter the coefficient: 3

Enter the exponent: 2

Enter the desired option

- 1 to insert in the front
- 2 to insert after an exponent
- 3 to insert at the end
- 4 to stop entering

your choice: 1

Enter the coefficient: 3

Enter the exponent: 1

Enter the desired option

- 1 to insert in the front
- 2 to insert after an exponent
- 3 to insert at the end
- 4 to stop entering

your choice: 1

Enter the coefficient: 3

Enter the exponent: 0

Enter the desired option

- 1 to insert in the front
- 2 to insert after an exponent
- 3 to insert at the end

4 to stop entering

your choice: 4

polynomial entered:

$$3 x^0 + 3 x^1 + 3 x^2$$

simplified polynomial

$$3 x^2 + 3 x^1 + 3 x^0$$

POLYNOMIAL 2

Enter the desired option

1 to insert in the front

2 to insert after an exponent

3 to insert at the end

4 to stop entering

your choice: 1

Enter the coefficient: 4

Enter the exponent: 4

Enter the desired option

1 to insert in the front

2 to insert after an exponent

3 to insert at the end

4 to stop entering

your choice: 1

Enter the coefficient: 4

Enter the exponent: 3

Enter the desired option

- 1 to insert in the front
- 2 to insert after an exponent
- 3 to insert at the end
- 4 to stop entering

your choice: 1

Enter the coefficient: 4

Enter the exponent: 2

Enter the desired option

- 1 to insert in the front
- 2 to insert after an exponent
- 3 to insert at the end
- 4 to stop entering

your choice: 4

polynomial entered:

$$4 x^2 + 4 x^3 + 4 x^4$$

simplified polynomial

$$4 x^4 + 4 x^3 + 4 x^2$$

The resultant is:

Enter the desired option

- 1 to add
- 2 to multiply
- 3 for degree of polynomial

4 to evaluate
5 to exit
Your choice: 3
Enter the polynomial for which you want to find the degree:
POLYNOMIAL
Enter the desired option
1 to insert in the front
2 to insert after an exponent
3 to insert at the end
4 to stop entering
your choice: 1
Enter the coefficient: 3
Enter the exponent: 4
Enter the desired option
1 to insert in the front
2 to insert after an exponent
3 to insert at the end
4 to stop entering
your choice: 2
Enter the coefficient: 4
Enter the exponent: 3
Enter the exponent after which you want to insert: 4
Enter the desired option
1 to insert in the front

3 to insert at the end
4 to stop entering
your choice: 4
polynomial entered:
3 x^4 + 4 x^3
simplified polynomial
3 x^4 + 4 x^3
The degree of the polynomial is: 4
Enter the desired option
1 to add
2 to multiply
3 for degree of polynomial
4 to evaluate
5 to exit
Your choice: 4
Enter the polynomial:
POLYNOMIAL
Enter the desired option
1 to insert in the front
2 to insert after an exponent
3 to insert at the end
4 to stop entering

2 to insert after an exponent

your choice: 1 Enter the coefficient: 3 Enter the exponent: 3 Enter the desired option 1 to insert in the front 2 to insert after an exponent 3 to insert at the end 4 to stop entering your choice: 3 Enter the coefficient: 3 Enter the exponent: 4 Enter the desired option 1 to insert in the front 2 to insert after an exponent 3 to insert at the end 4 to stop entering your choice: 4 $3 x^4 + 3 x^3$ Enter the value to evaluate the polynomial with: 3 The result is: 324 Enter the desired option 1 to add

3 for degree of polynomial

4 to evaluate

2 to multiply

5 to exit Your choice: 2 Enter the data for the 2 polynomials to multiply: POLYNOMIAL 1 Enter the desired option 1 to insert in the front 2 to insert after an exponent 3 to insert at the end 4 to stop entering your choice: 1 Enter the coefficient: 1 Enter the exponent: 1 Enter the desired option 1 to insert in the front 2 to insert after an exponent 3 to insert at the end 4 to stop entering your choice: 3 Enter the coefficient: 2 Enter the exponent: 2

Enter the desired option

1 to insert in the front

2 to insert after an exponent

3 to insert at the end

4 to stop entering

your choice: 3

Enter the coefficient: 2

Enter the exponent: 3

Enter the desired option

1 to insert in the front

2 to insert after an exponent

3 to insert at the end

4 to stop entering

your choice: 4

polynomial entered:

 $1 x^1 + 2 x^2 + 2 x^3$

simplified polynomial

 $2 x^3 + 2 x^2 + 1 x^1$

POLYNOMIAL 2

Enter the desired option

1 to insert in the front

2 to insert after an exponent

3 to insert at the end

4 to stop entering

your choice: 4

polynomial entered:

simplified polynomial

The resultant is:

 $0 x^2 + 0 x^1$

Enter the desired option

- 1 to add
- 2 to multiply
- 3 for degree of polynomial
- 4 to evaluate
- 5 to exit

Your choice: 5

*/