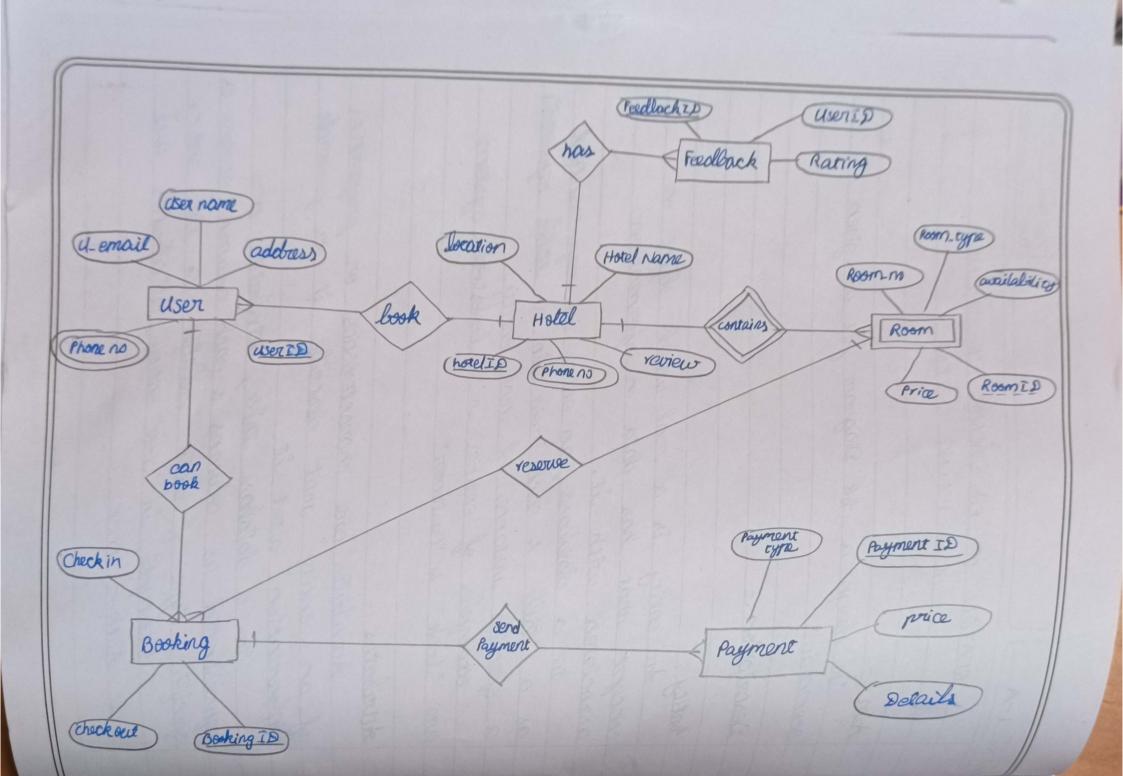
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CREATIVITY
HOTEL BODKING BYSTEM
Aim:
To design a ER Diagram for a
Beenario.
Description:-
Intity: An entity is a moal world object or
An entity is a some sometion
concept that has data or information
associated with it. associated with it. In a database, an entity is represented Tollo represents
as a stable & each now in a stable requirements
as a table a fact state entity.
as a divole a sustance of that entity. a gracific instance of that entity.
examples of entiries in a books tore system
are "book" & "customer"
Attributes:-
A The are characteracted to the all
of an entity that describe it
0/00/1
A I/A I/A I/A I/A I/A I/A I/A I/A I/A I/
a d a comment of Court of Court
- 10/10 Harris all NOVA JULIUM
Example, in "Book" entity, attributes are
Title 1 shar Price
Title, Author, Price.

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Relationship:-
A relationship defines how 2 or more
entities are connected or linked to each other
within a database.
3it specifies how data in one entity relates
to data in another entity.
Relationships can be one-to-one, one-to-many,
or many-to-many depending on how instances of
entities are associated with eachother.
Signifies that one customer can place many orders
(one-to-many).
Given Scenario:
Entities:
* User
* Hotel
* Room
* Booking
* Payment
+ Feedlack
Adributes:
* User (user ID, user name, user email, phone no address
* Hotel (hotel ID, hotel name, contact no, location, review)
* Room (Room_No, noom eype, Rood ID, availability, price)
+ Booking (booking ID, check in, check out, usor ID (foreign key)
room ID (foreign key).
+ Payment (Payment ID, Payment Type, price, details)

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* Feedback (Feedback ID, User ID, rating)	hotel ID (foreign key))
Relationships:-	
* O Many users can book one hotel	(Many to one)
* One hotel can be booked by many * one hotel has many rooms (one	
* In one booking one can reserve	
* 3 Many payments can be i	nade on
* For hotels users can give	
(one to zero)! (many to many	



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	CREATION OF ER DIAGRAM FOR ONLINE MOVIE
	TICKET BOOKING SYSTEM.
	Aim:-
	To design a ER-Diagram for a given
	Scenario.
	Given Scenario:
	Bodities:
	* 4307
	* Theatre
	* Seats
	* Showtime
	* Movie
	* Booking
	* Payment
	* Ticket
	Attributes:
	*User (UserID, Username, email, phone no, password)
	+ Theatre (Theatre ID, Theatre name, Location, contact no)
	* Seats (Seat-calogory, seat no).
	* Showtime (Duration, Start time, End-time)
	* Movie (Jitle, Genrie, releasedate, duration)
	* Booking (Booking ID, USET ID (foreign key), Movie name,
	theatre ID (foreign key), checkin page, checkswood
	* Payment (Payment ID, price, payment type)
	* Ticket (Seat no (foreign key), showtime, theatre (foreign key
	grade).

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Relationships:-
* Many users choose one theatre (many-to-one). + Many users choose one movie (many-to-one).
* Theatre has many showlimes (one its many). + One user can do many bookings (one-to-many). + Many payments can be made on one booking (many - to - one)
(many-to-one). Chany-to-one). Chany-to-one).

