

23/09/2023

~~int~~ define size 20

int stack[size], top = -1,

~~void~~ push(value)

{ if (top == size - 1)

printf("Full"),

else

{ top = top + 1

stack[top] = value;

}

}

~~void~~ pop()

{ if (top == -1)

printf("Empty");

else

{ top = top - 1

} ~~etc~~

}

display()

{ if (top == -1)

printf("Stack is empty");

else

for (i = top, i >= 0; i--)

printf("%d\n", stack[i]);

}

main()

{ push(value);

pop();