

14/02/2020

Doubly linked list:

```
struct node {  
    struct node *prev;  
    int data;  
    struct node *next;  
};
```

```
void insert_speci(int value) struct node *prev,  
{ struct node *next  
    struct node *new-node = (struct node*) malloc  
    (sizeof(struct node));
```

```
    struct node *temp;  
    *new-node->data = value;  
    new-node->next = NULL;  
    new-node->prev = NULL;
```

```
    for (i=0; i<pos-1; i++)  
    {  
        temp = temp->next;  
        if (temp == NULL)  
    }
```

```
        new-node->next = temp->next;  
        new-node->prev = temp;  
        temp->next = new-node; temp->prev  
        temp->next->prev = new-node;  
    }
```

```

void delete_spec(struct node *prev, struct
{
    struct node *ptr, *temp = *head;
    int value;
    printf("Enter the value you want to
        delete");
    scanf("%d", &value);
    for (i = 0; i < pos; i++)
    { temp = temp->next;
      if (temp == NULL)
      while (temp->data != value)
      {
          { temp = temp->next; }
          if (temp->next == NULL)
              printf("can't delete");
      }
      else if (temp->next->next == NULL,
              temp->next = NULL;
          }
      else
      {
          ptr = temp->next
          temp->next = ptr->next
          ptr->next->prev = temp;
          free(ptr);
      }
    }
}

```

```
display { struct node **head);  
{ struct node *temp = head;  
  if (*head == NULL)
```

```
    printf("List is empty");
```

```
  else
```

```
  {
```

```
for (int i = 0; i
```

```
    while (temp != NULL)
```

```
    { printf("%d", temp->data);
```

```
      temp = temp->next;
```

```
    }
```

```
  }
```