

WHATSAPP CLONE

PROJECT

DONE BY:

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Introduction:

We will be walking you through the process of building a user interface similar to WhatsApp using Flutter, a popular framework for building beautiful and performant mobile applications. We'll explore the key components of the app, understand how Flutter helps us achieve this, and discuss potential future enhancements.





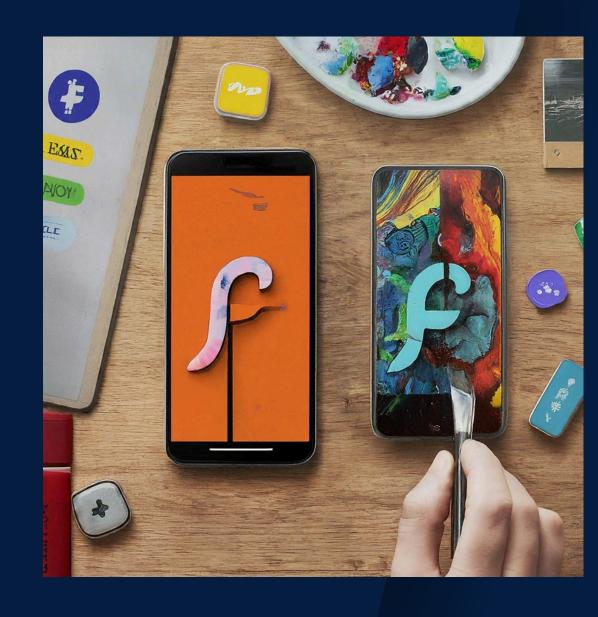
Flutter:

- Flutter is an open-source UI framework created by Google.
- It allows developers to build beautiful, nativelooking apps for mobile, web, desktop, and embedded devices using a single codebase.
- Flutter uses the Dart programming language, known for its simplicity and fast development cycles.



Key Benefits Of Flutter:

- <u>Cross-platform development:</u> Write code once and deploy it to multiple platforms (iOS, Android, web, etc.) with minimal changes.
- Hot reload: See your code changes reflected in the app instantly, speeding up the development process.
- <u>Rich widgets:</u> Flutter provides a wide range of built-in widgets for creating complex UI elements with ease.
- <u>Customizability:</u> You have complete control over the UI and can create highly customized experiences.



Why Build a WhatsApp-like UI?

- WhatsApp is one of the most popular messaging apps globally.
- Building a similar UI provides valuable learning experiences for Flutter developers.
- We'll explore concepts like state management, building layouts with widgets, and handling user interaction.
- This project serves as a foundation for building more complex mobile applications in the future.



<u>Imports and Main Function:</u>

- <u>import 'package:flutter/material.dart';</u> This line imports the Flutter framework, which is essential for building user interfaces for mobile, web, desktop, and more.
- <u>void main() { ... }:</u> This is the entry point of the application. The runApp function is called here, which takes a Widget as an argument (in this case, const WhatsAppApp()).

WhatsAppApp Class:

- <u>class WhatsAppApp extends StatelessWidget { ... }:</u> This class defines the main application widget. It inherits from StatelessWidget, meaning its appearance doesn't change dynamically.
- <u>const WhatsAppApp({super.key});</u>: The constructor creates an instance of WhatsAppApp. The super.key argument is a unique identifier for the widget.
- <u>@override Widget build(BuildContext context) { ... }:</u> This method builds the UI for the WhatsAppApp. It returns a MaterialApp widget, which is the foundation for most Flutter applications.

MaterialApp Configuration:

- <u>title: 'WhatsApp':</u> This sets the application's title, which appears in the app switcher on mobile devices.
- **theme:** This defines the app's visual theme, including the primary color (primaryColor: const Color(OxffO75E54)) set to the familiar WhatsApp green.
- <u>appBarTheme</u>: This configures the app bar's appearance, applying the same green background color.
- <u>home:</u> const WhatsAppHomePage(): This sets the WhatsAppHomePage as the initial screen displayed in the app.

WhatsAppHomePage Class:

- <u>class WhatsAppHomePage extends StatefulWidget { ... }:</u> This class defines the widget for the WhatsApp home page. It inherits from StatefulWidget because its content might change over time.
- <u>const WhatsAppHomePage({super.key});</u>: The constructor creates an instance of WhatsAppHomePage.
- <u>@override State<WhatsAppHomePage> createState() =></u>
 <u>WhatsAppHomePageState();:</u> This method returns the state object
 (_WhatsAppHomePageState) associated with the WhatsAppHomePage.

WhatsAppHomePageState Class:

- <u>class WhatsAppHomePageState extends State<WhatsAppHomePage> with SingleTickerProviderStateMixin { ... }:</u> This class manages the state of the WhatsAppHomePage. It inherits from the parent State class and SingleTickerProviderStateMixin, which is required to use the TabController.
- <u>late final TabController_tabController;</u>: This declares a TabController variable, which will be used to manage the tabs in the app bar.
- <u>@override void initState() { ... }:</u> This method is called when the widget is first created. It initializes the _tabController with three tabs (length: 3) and uses this (the current state object) for synchronization (vsync: this).
- <u>@override void dispose() { ... }</u>: This method is called when the widget is disposed of. It's important to release resources like the _tabController to avoid memory leaks.
- <u>@override Widget build(BuildContext context) { ... }:</u> This method builds the UI for the WhatsAppHomePage. It returns a Scaffold widget, which provides the basic app structure with an app bar, body, and floating action button.

Scaffold Structure:

- <u>appBar:</u> This defines the app bar with the following elements:
- title: const Text('WhatsApp'): Sets the app bar title.
- <u>actions:</u> These are buttons displayed on the right side of the app bar, currently non-functional icons for search and more options.
- **bottom**: TabBar: This creates a tab bar at the bottom of the app bar.
- **controller:** tabController: Binds the tab bar to the previously created _tabController.
- <u>tabs:</u> This defines the three tabs using Tab widgets, each with an icon (Icon(Icons.chat), Icon(Icons.group), Icon(Icons.call)) representing chats, groups, and calls.
- <u>body:</u> TabBarView: This widget displays content based on the selected tab. It's connected to the _tabController.
- **children:** This list contains a widget for each tab:
- ChatList(): This widget (defined later) represents the chat list for the first tab.
- <u>Text('Groups'):</u> Placeholder text for the groups tab (needs to be replaced with a GroupsList widget).
- <u>Text('Calls'):</u> Placeholder text for the calls tab (needs to be replaced with a CallsList widget).
- <u>floatingActionButton:</u> This creates a floating action button at the bottom right corner, currently

Conclusion:

- We've explored the key concepts of building a WhatsApp-like UI with Flutter.
- We've learned about Flutter's core components and how they can be used to create a visually appealing and functional mobile app.
- This project serves as a stepping stone for building more complex mobile applications in the future.