

TWO-PLAYER CO-OP



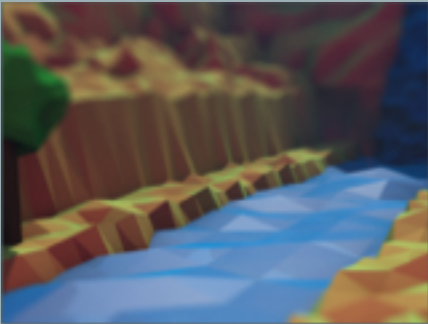
**Player 1:** Large, powerful sheep dog

*Strengths: Strong bite, can save drowning sheep*

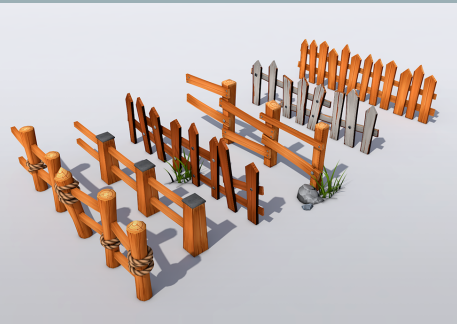
**Player 2:** Small, agile sheep dog

*Strengths: Fast, fits in small spaces*

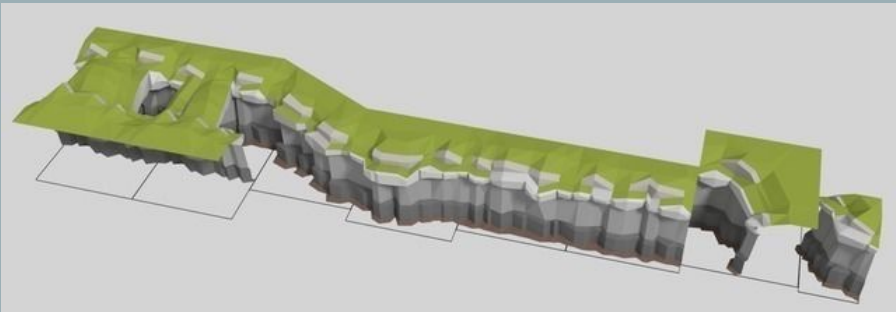
ENVIRONMENT



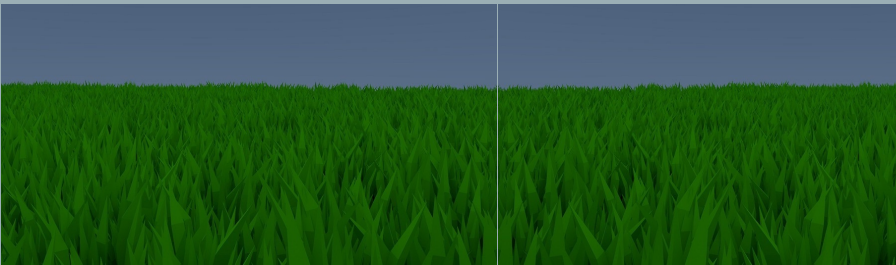
Fast-flowing Rivers



Trapping Fences



Perilous Cliffs



Lush Grasslands

shepherds

GAMEPLAY



SHEEP



Defenseless, heard-minded sheep require protection and guidance from the sheep dogs

ENEMIES



Wolves

Wolves are the most basic enemy type, and will attempt to eat the closest sheep



Foxes

Foxes are quicker than wolves, but they only attempt to eat lambs



Bears

Slow, big, and powerful, bears need to be attacked by both dogs in order to be taken down