

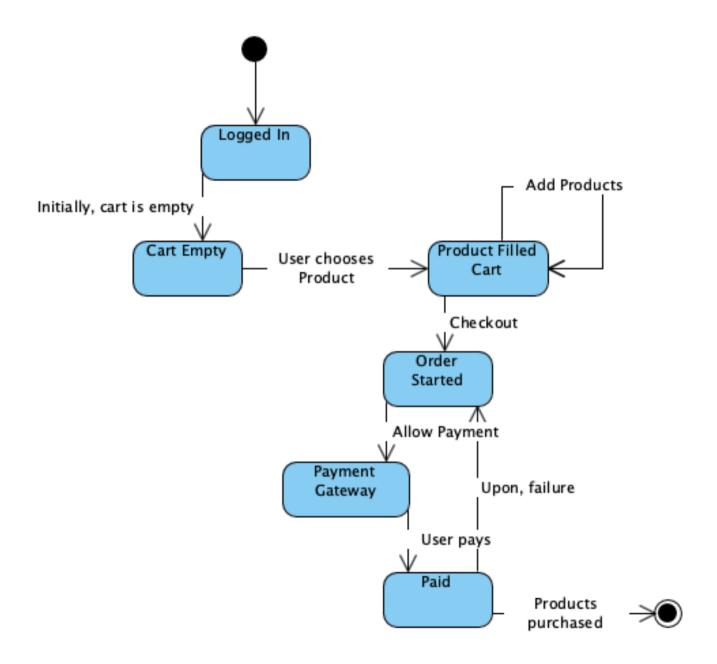
expires : long

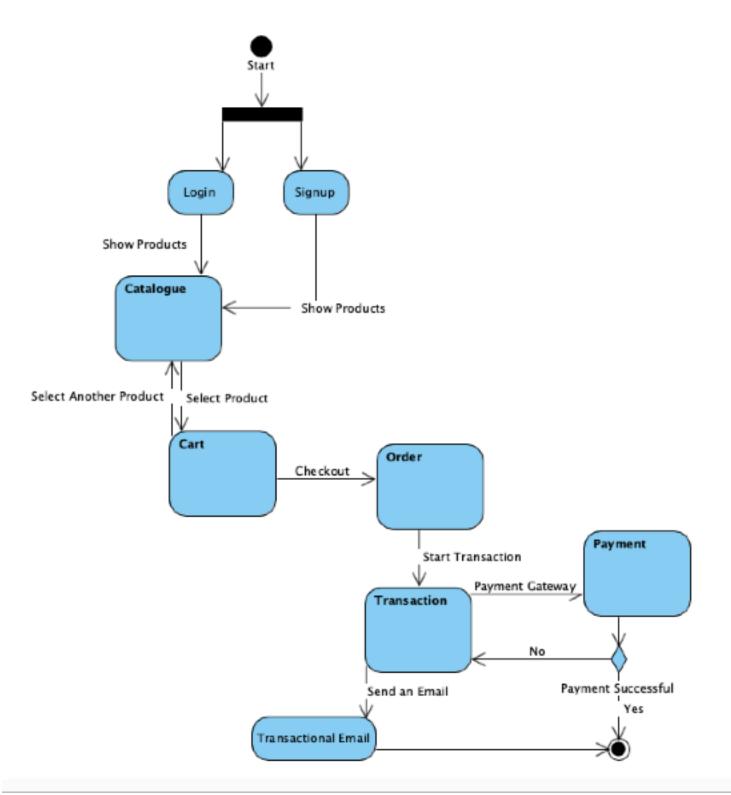
+close(): void

+resolved(): void

+isOpen(): void

## Class Diagram







State Machine Diagram **Activity Diagram**