

SAMANTHA WHITETHREAD

MULTI-DISCIPLINARY DESIGNER



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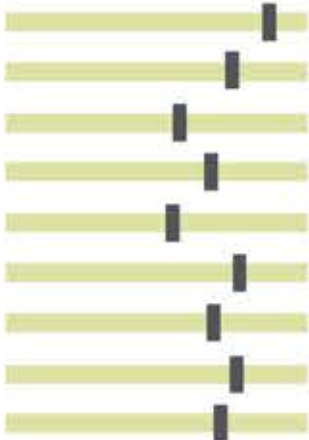
PROFILE

I am a second year Design student at Goldsmiths University. I have a wide and varied skillset, and pride myself on my ability to adapt to meet a projects needs and requirements. I enjoy speculations, often through materials, and believe that a problem is best solved through making.

My practice is situated within the realm of crafts, the hand made, and the do it yourself territory. I focus on methods of making and production, creating tools to be used used to engage with emerging questions surrounding new types of activism.

SKILLS

- Adobe Photoshop
- Adobe Illustrator
- Adobe Indesign
- Adobe After effects
- HTML 5 and CSS
- Surface Design
- Print Making
- Crochet and Knitting
- Fabric and Textiles



EXPERIENCE

STITCHES IN TIME / FABRIC WORKS

July 2017

COMMUNITY ARTS CHARITY ASSISTANT

Stitches in Time is an arts and education charity that run design targeted, person-centred projects to enhance education and community well-being. Fabric Works is their social enterprise initiative which gives opportunities to local women, from a variety of backgrounds and skills levels, to take part in textile design and production courses. My role included assiting with curating and organising an exhibition which displayed the collective works of local community groups, and assisting with the daily running of the charity.

IRIS THEATRE

May - June 2017

SET DESIGN AND CONSTRUCTION ASSISTANT

Worked on the set for an immersive production of Macbeth. This involved working closely with the set desinger and within a large team on various large scale installations to tight deadlines, navigating problems and solving them quickly with initiative. I made things to a given specification as well as using my own past technical experience to influence the final outcome.

BRIXTON SOUP KITCHEN

March 2017

CRAFT WORKSHOPS

With a team I created and ran a craft workshops series, with Brixton Soup Kitchen. These involved teaching skills such as sewing and embroidery, crochet and knitting, and jewellery making using upcycled materials, to a varied group of individuals. They focused on developing a way of documenting stories about a rapidly changing location.

INVISIBLE DUST

July 2016

COSTUME DESIGN INTERN

I worked on the project ‘The Human Sensor’ by artist Kasia Molga, which was commissioned by Invisible Dust, a non profit arts and environmental organisation. I worked with a team to produce ten costumes within a tight time frame to a high standard, using both hand and machine sewing to install LED lights and Raspberry PI technology in to the fabric. This would be used in the performance to visually highlight the air quality.