

Energy, Jacobi Constant, Realms of Possible Motion, Equilibrium Points

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In non-dimensional units, eqs of the CR3BP are:

$$\ddot{x} = 2\dot{y} - \bar{U}_x, \quad \ddot{y} = -2\dot{x} - \bar{U}_y, \quad \ddot{z} = -\bar{U}_z$$

where $\bar{U}(x, y, z) = -\frac{\mu_1}{r_1} - \frac{\mu_2}{r_2} - \frac{1}{2}(x^2 + y^2) - \frac{1}{2}\mu_1\mu_2$

$(\dot{}) = \frac{d}{dt}$, t = nondim. time, $\mu_1 = 1 - \mu$, $\mu_2 = \mu$

$$h = \left(\sum_{i=1}^n \frac{\partial L}{\partial \dot{q}_i} \dot{q}_i \right) - L \quad \leftarrow \text{this is a constant throughout motion}$$

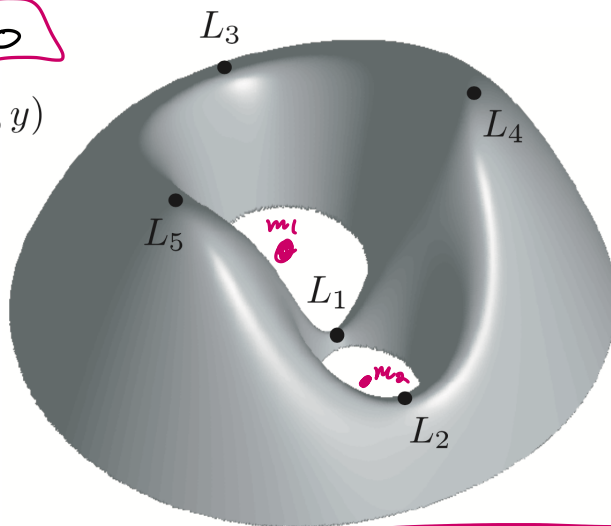
For the CR3BP

$$h = \frac{1}{2}(\dot{x}^2 + \dot{y}^2 + \dot{z}^2) + \bar{U}$$

Planar

$$z=0$$

$\bar{U}(x, y)$



\leftarrow motion of P is motion in this potential plus Coriolis force (vel.-dependent)

Hamiltonian approach to deriving the eqs of motion.

Have a Lagrangian function, $L(q_1, \dots, q_n, \dot{q}_1, \dots, \dot{q}_n)$

Legendre Transformation

Generalized momenta: $\left(p_i = \frac{\partial L}{\partial \dot{q}_i} \right) \quad (i=1, \dots, n)$

Hamiltonian function: $H(q_1, \dots, q_n, p_1, \dots, p_n) = \sum_{i=1}^n p_i \dot{q}_i - L$
 x, y, z write \dot{q}_i 's in terms

For the CR3BP

& \dot{q}_i 's and q_i 's

$$p_x = \frac{\partial L}{\partial \dot{x}} = \dot{x} - \gamma, \quad p_y = \frac{\partial L}{\partial \dot{y}} = \dot{y} + x, \quad p_z = \frac{\partial L}{\partial \dot{z}} = \dot{z}$$

$$H = p_x \dot{x} + p_y \dot{y} + p_z \dot{z} - L$$

$$H = \frac{1}{2} [(p_x + \gamma)^2 + (p_y - x)^2 + p_z^2] + \bar{U}(x, y, z)$$

In general, Hamilton's eqs are $\dot{q}_i = \frac{\partial H}{\partial p_i}$ ($i = 1, \dots, n$)

For the CR3BP

$$\dot{p}_i = -\frac{\partial H}{\partial q_i}$$

$$\dot{x} = \frac{\partial H}{\partial p_x} = p_x + \gamma, \quad \dot{y} = \frac{\partial H}{\partial p_y} = p_y - x, \quad \dot{z} = \frac{\partial H}{\partial p_z} = p_z$$

$$\dot{p}_x = -\frac{\partial H}{\partial x} = p_y - x - \bar{U}_x, \quad \dot{p}_y = -\frac{\partial H}{\partial y} = -p_x - \gamma - \bar{U}_y, \quad \dot{p}_z = -\frac{\partial H}{\partial z} = -\bar{U}_z$$

(they are equivalent to earlier eqs)

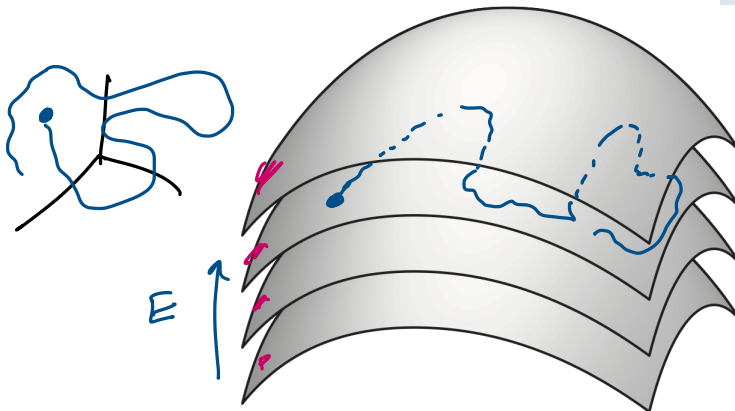
In general, if $\frac{\partial H}{\partial t} = 0 \Rightarrow H = \text{constant}$ is motion

Energy, Jacobi integral

$$h, H, \quad E(x, y, z, \dot{x}, \dot{y}, \dot{z}) = \frac{1}{2}(\dot{x}^2 + \dot{y}^2 + \dot{z}^2) + \bar{U}(x, y, z)$$

This is a constant of motion. $x_0, y_0, z_0, \dot{x}_0, \dot{y}_0, \dot{z}_0 \rightarrow E$

Geometrically, this means the motion of the particle is limited to a 5-dimensional subspace of the full 6-dimensional phase space.



In astronomical & celestial mechanics communities, it's common to use the Jacobi constant scaled as

$$C = -2E = -(\dot{x}^2 + \dot{y}^2 + \dot{z}^2) - 2\bar{U}$$

$$= -v^2 - 2\bar{U} \quad ; \quad v \text{ is the magnitude of the velocity in the rotating frame}$$

rotating

$$E = \frac{1}{2}v^2 + \bar{U}$$

inertial

$$E = \frac{1}{2}(\dot{x}^2 + \dot{y}^2 + \dot{z}^2) - \left(\frac{\mu_1}{r_1} + \frac{\mu_2}{r_2}\right) - \vec{h} \cdot \hat{n}_3$$

kinetic + potential energy

z component of angular momentum

Jacobi constant and realms of possible motion

$$E = \frac{1}{2}v^2 + \bar{U}$$

physically $\frac{1}{2}v^2 \geq 0$

"Realm of possible motion"
are those where
 $\bar{U}(x, y, z) \leq E$
called "Hill's region"

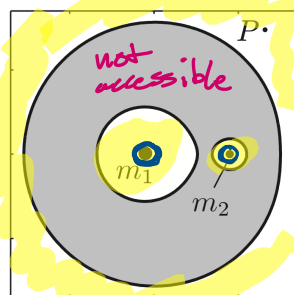
$$\bar{U}(x, y, z) = E \leftarrow \text{boundary of Hill's region}$$

this is where v goes to zero

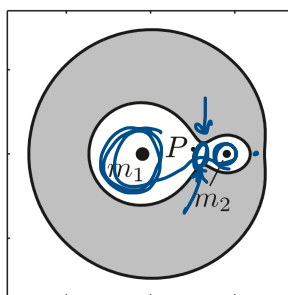
$$\bar{U}(x, y) = E$$

Hill's surfaces (in 3D) or Hill's curves (in 2D)
"zero velocity curves"

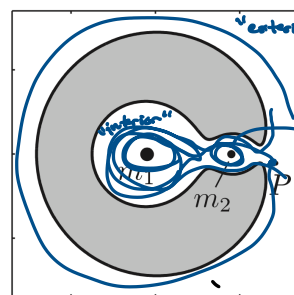
Look at 2D problem ($z = \dot{z} = 0$)



Case 1: $E < E_1$



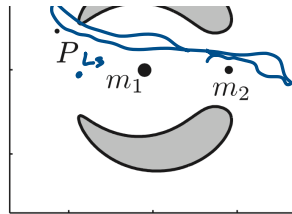
Case 2: $E_1 \leq E \leq E_2$



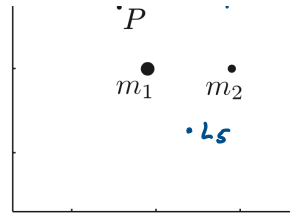
Case 3: $E_2 < E < E_3$



everywhere is accessible
L4



Case 4: $E_3 < \underline{E} < E_4$



Case 5: $\underline{E} > E_4$

In 3D | 2D surfaces of zero velocity in 3D space

