

Closing the performance  
gap between Swift and C

# Who I Am

I'm Paul!

 Swift on server dev @ Broken Hands

 Maintainer @ Vapor

 [github.com/ptoffy](https://github.com/ptoffy)

 [in/paultoffoloni](https://www.linkedin.com/in/paultoffoloni)

# JWTKit 5

## V5 #107

[Merged](#) OxTim merged 32 commits into [main](#) from [jwtkit-5](#) on Feb 21, 2024

New issue

Conversation 1 Commits 32 Checks 0 Files changed 692 +7,486 -397,847

 **ptuffy** commented on Oct 28, 2023 · edited Member ...  
These changes are now available in [5.0.0-beta.1](#)  
This PR marks version 5 for JWTKit and will

- [Move away from BoringSSL #99](#)
- add Sendable conformance ([Sendable Audit #101](#))
- [Remove all public enums #100](#)
- [Unify JWTSigner and JWTSigners #35](#)
- [Wrap errors #41](#)
- [Export keys as PEM string #53](#)
- [Remove all exports #106](#)
- [Add RSA-PSS signature algorithm support #112](#)
- [Add support for custom time validation X5Cs #119](#)
- [Improve DocC main page #109](#)
- [Update README #108](#)
- [Move internal tests to separate file #115](#)
- [Add support for creating JWTs with x5c certificate headers #104](#)
- [Add possibility to use custom field in JWTHeader #113](#)
- Fix [bioConversionFailure in ECDSAKey when using P384 #118](#)
- [Add option to fetch RSA primitives #127](#)

Reviewers  
 OxTim ✓  
 gwynne ⚡

Assignees  
 ptuffy

Labels  
[semver-major](#)

Projects  
None yet

Milestone  
v5

Development  
Successfully merging this pull request may close these issues.

[Sendable Audit](#)  
[Remove all public enums](#)  
[Export keys as PEM string](#)

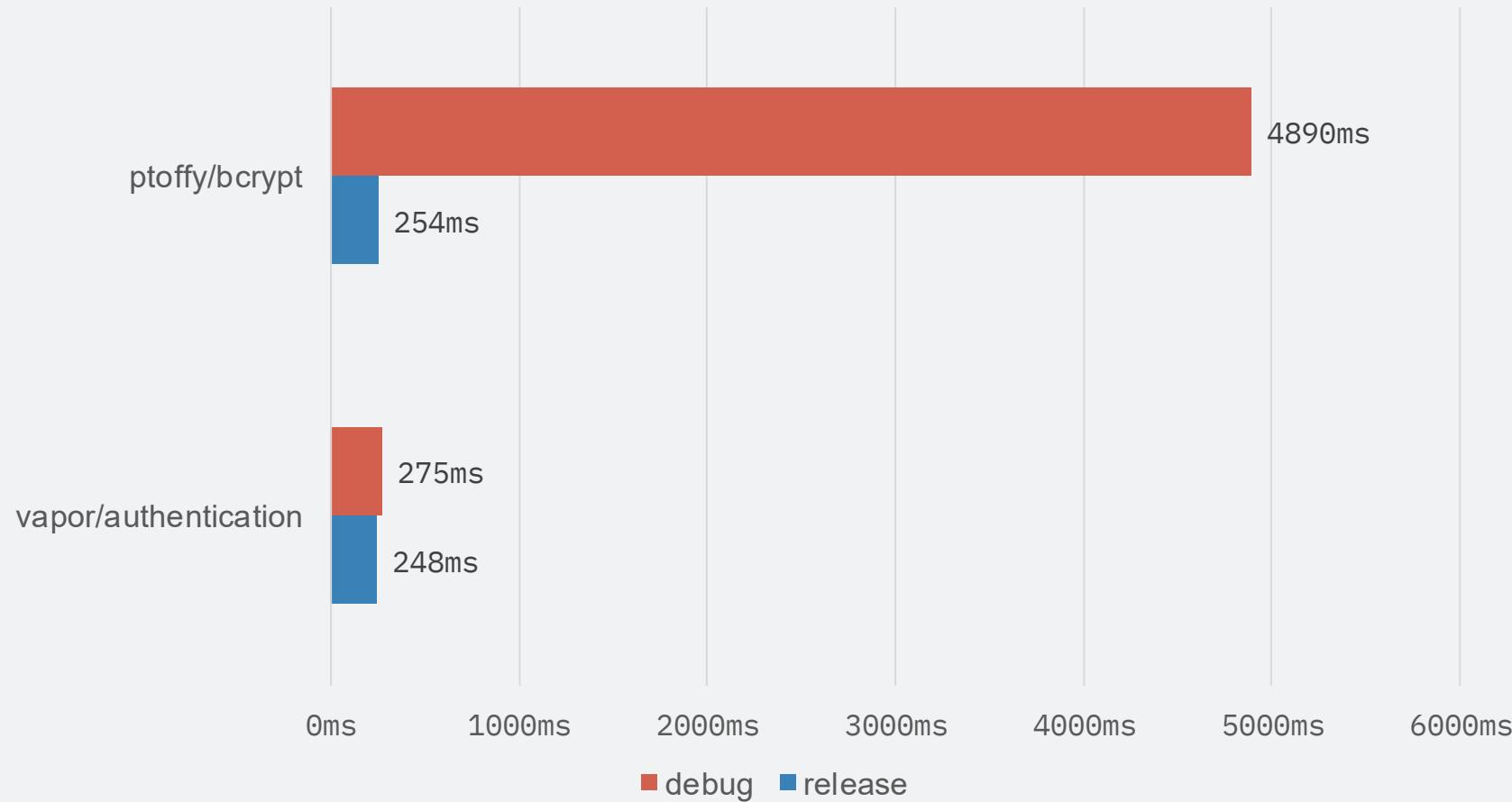
2 4



# vapor/authentication

- Authentication/Authorisation utilities
- Password hashing
  - bcrypt
  - PBKDF2
- OTP

# bcrypt

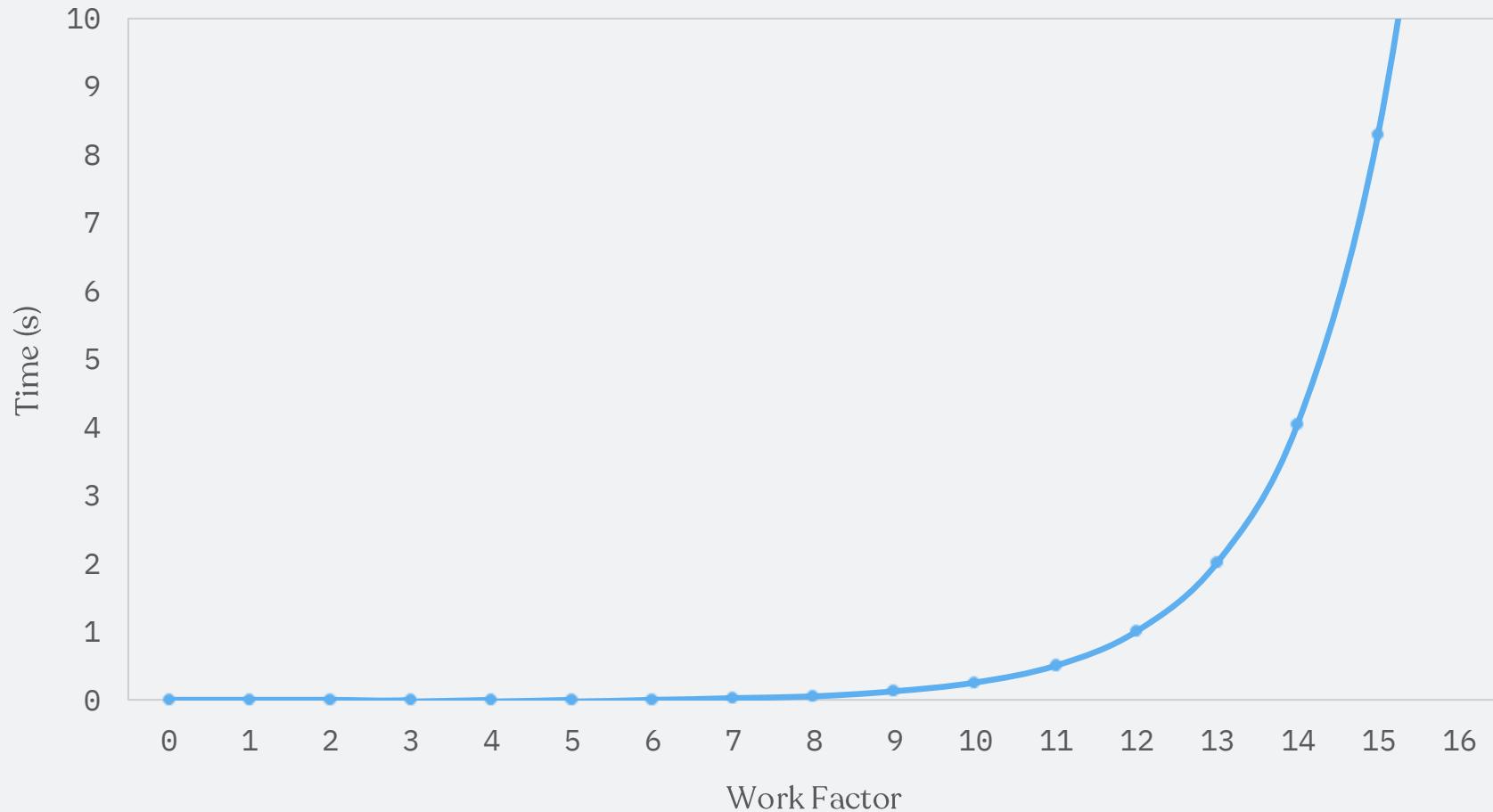


# bcrypt

\$2a\$12\$PW2UuE3C0pBKn2JGx7i/re  
4S6FC7a6jGcmihreTOC.fdaXRB4/sUC

- Password-specific hashing function
- Protect against dictionary attacks
- Customisable work factor

# bcrypt



# bcrypt

```
bcrypt(cost, salt, pwd)
    state < EksBlowfishSetup(cost, salt, key)
    ctext < "OrpheanBeholderScryDoubt"
    repeat(64)
        ctext < EncryptECB(state, ctext)
    return Concatenate(cost, salt, ctext)
```

# EksBlowfishSetup

- Prepares the keys for encryption phase
- Repeated encryption:
  - Each output is input for next encryption
  - Non parallelisable
  - $2^{\text{cost}}$  rounds
- Cost  $12 = 4096$  encryptions

# Optimisation Approaches

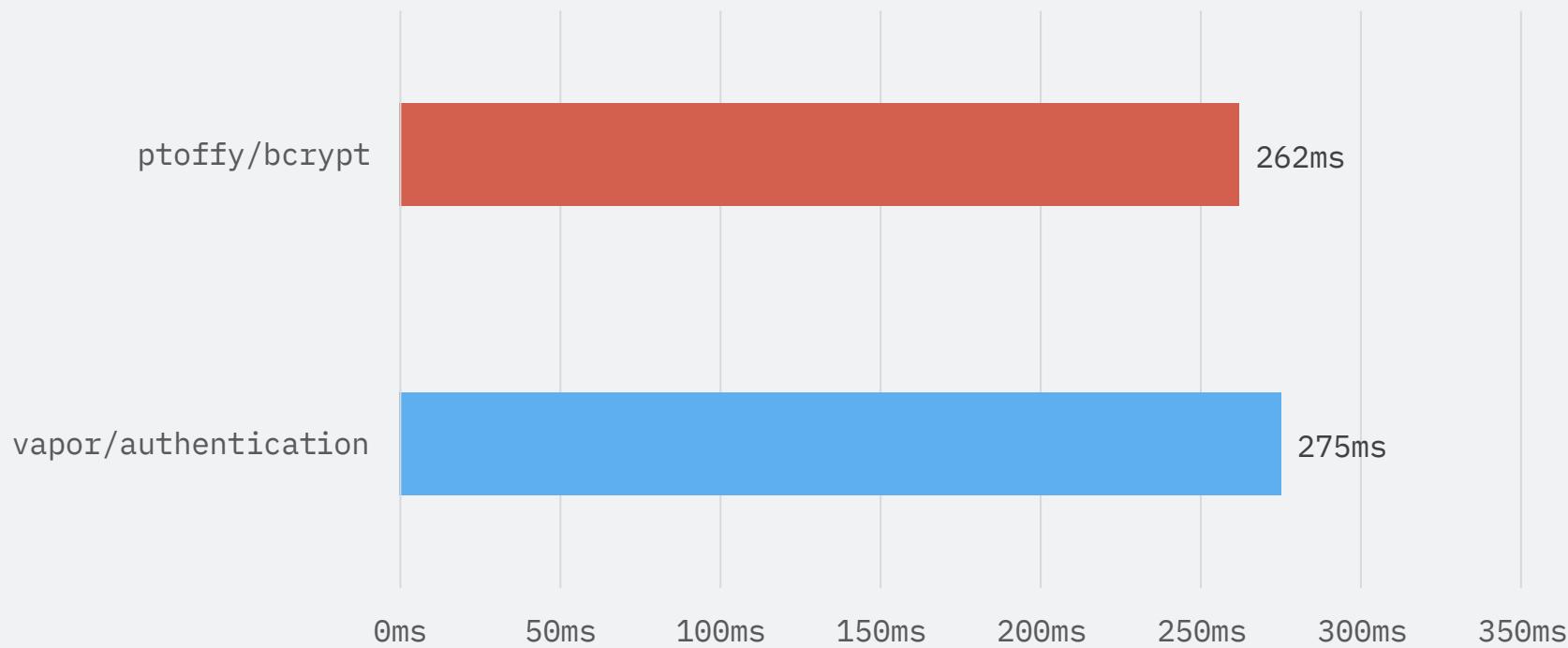
- -0
- Manual Optimisations
- Span

- 0

```
.target(  
    name: "Bcrypt",  
    swiftSettings: [  
        .unsafeFlags(["-O"], .when(configuration: .debug))  
    ],  
) ,
```

- 0

### Cost 12 Debug Hash Time



- 0

- Quick and easy
- Bad debug experience
- Possible bugs
- Unusable from other packages due to unsafeFlags

# Manual Optimisations

```
func F(s: [[UInt32]], x: UInt32) -> UInt32 {
    let a = s[0][Int((x >> 24) & 0xff)]
    let b = s[1][Int((x >> 16) & 0xff)]
    let c = s[2][Int((x >> 8) & 0xff)]
    let d = s[3][Int(x & 0xff)]

    return (a + b) ^ c + d
}
```

Time: 4580ms  
C Time: 256ms

# Manual Optimisations

```
func F(s: [UInt32], x: UInt32) -> UInt32 {  
    let a = s[Int((x >> 24) & 0xff)]  
    let b = s[0x100 + Int((x >> 16) & 0xff)]  
    let c = s[0x200 + Int((x >> 8) & 0xff)]  
    let d = s[0x300 + Int((x & 0xff))]  
  
    return (a + b) ^ c + d  
}
```

Time: 4580 -> 2100ms  
C Time: 256ms

# Manual Optimisations

```
func F(s: UnsafePointer<UInt32>, x: UInt32) -> UInt32 {  
    let a = s[Int(tIN: (x &>> 24) & 0xff)]  
    let b = s[0x100 &+ Int(tIN: (x &>> 16) & 0xff)]  
    let c = s[0x200 &+ Int(tIN: (x &>> 8) & 0xff)]  
    let d = s[0x300 &+ Int(tIN: (x & 0xff))]  
  
    return (a &+ b) ^ c &+ d  
}
```

\* tIN: truncatingIfNeeded:

Time: 2100 -> 492ms  
C Time: 256ms

# Manual Optimisations

- `.strictMemorySafety()`
- Unsafe?

```
137     Xl ^= p[0]                                    ⚠ Expression uses unsafe constructs but is not marked with 'unsafe'
138
139     var i = 1
140     while i <= 16 {
141         // F(Xr)
142         let a1 = s[Int(truncatingIfNeeded: (Xl &>> 24) & 0xff)]
143         let b1 = s[0x100 &+ Int(truncatingIfNeeded: (Xl &>> 16) & 0xff)]
144         let c1 = s[0x200 &+ Int(truncatingIfNeeded: (Xl &>> 8) & 0xff)]
145         let d1 = s[0x300 &+ Int(truncatingIfNeeded: Xl & 0xff)]
146         Xr ^= ((a1 &+ b1) ^ c1 &+ d1) ^ p[i]
147
148         // F(Xl)
149         let a2 = s[Int(truncatingIfNeeded: (Xr &>> 24) & 0xff)]
150         let b2 = s[0x100 &+ Int(truncatingIfNeeded: (Xr &>> 16) & 0xff)]
151         let c2 = s[0x200 &+ Int(truncatingIfNeeded: (Xr &>> 8) & 0xff)]
152         let d2 = s[0x300 &+ Int(truncatingIfNeeded: Xr & 0xff)]
153         Xl ^= ((a2 &+ b2) ^ c2 &+ d2) ^ p[i &+ 1]
154
155         i &+= 2
156     }
157
158     xl = Xr ^ p[17]                               ⚠ Expression uses unsafe constructs but is not marked with 'unsafe'
159     xr = Xl
```

# Span

- View into memory
- Replacement for Unsafe\* constructs
- Lifetime dependent

# Span

```
func F(s: UnsafePointer<UInt32>, x: UInt32) -> UInt32 {
    let a = s[Int(tIN: (x &>> 24) & 0xff)]
    let b = s[0x100 &+ Int(tIN: (x &>> 16) & 0xff)]
    let c = s[0x200 &+ Int(tIN: (x &>> 8) & 0xff)]
    let d = s[0x300 &+ Int(tIN: (x & 0xff))]

    return (a &+ b) ^ c &+ d
}
```

\* tIN: truncatingIfNeeded:

# Span

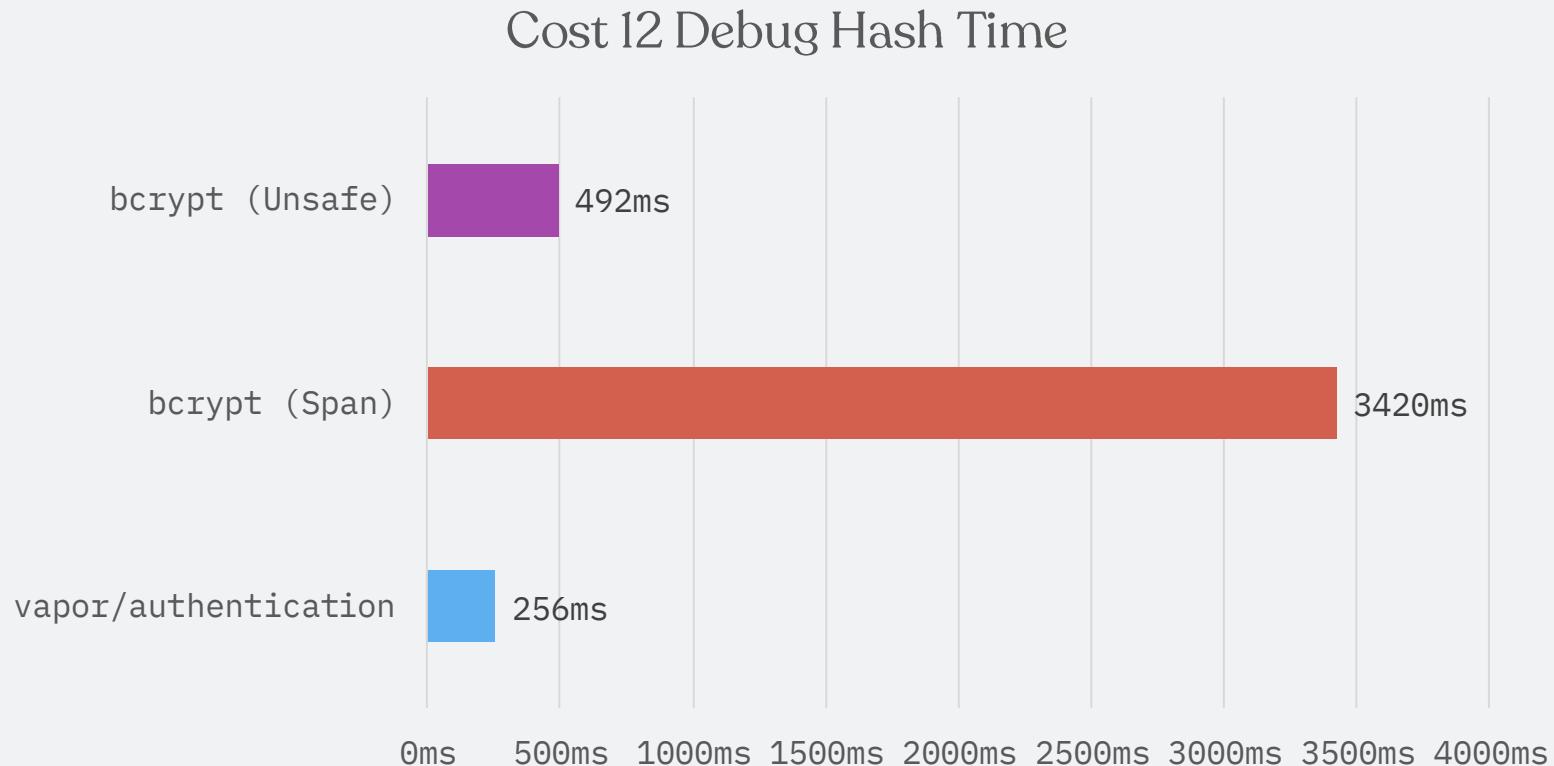
```
func F(s: Span<UInt32>, x: UInt32) -> UInt32 {
    let a = s[Int(tIN: (x &>> 24) & 0xff)]
    let b = s[0x100 &+ Int(tIN: (x &>> 16) & 0xff)]
    let c = s[0x200 &+ Int(tIN: (x &>> 8) & 0xff)]
    let d = s[0x300 &+ Int(tIN: (x & 0xff))]

    return (a &+ b) ^ c &+ d
}

F(s: s.span, x: x)
```

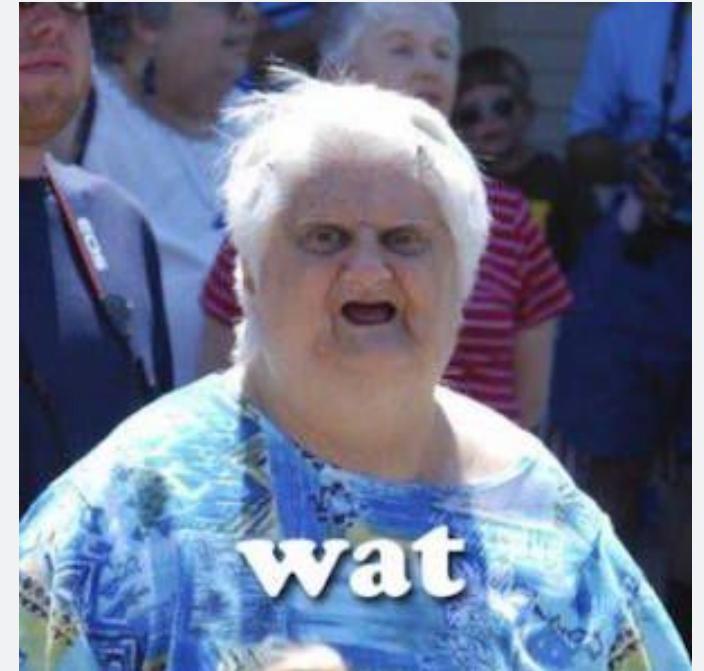
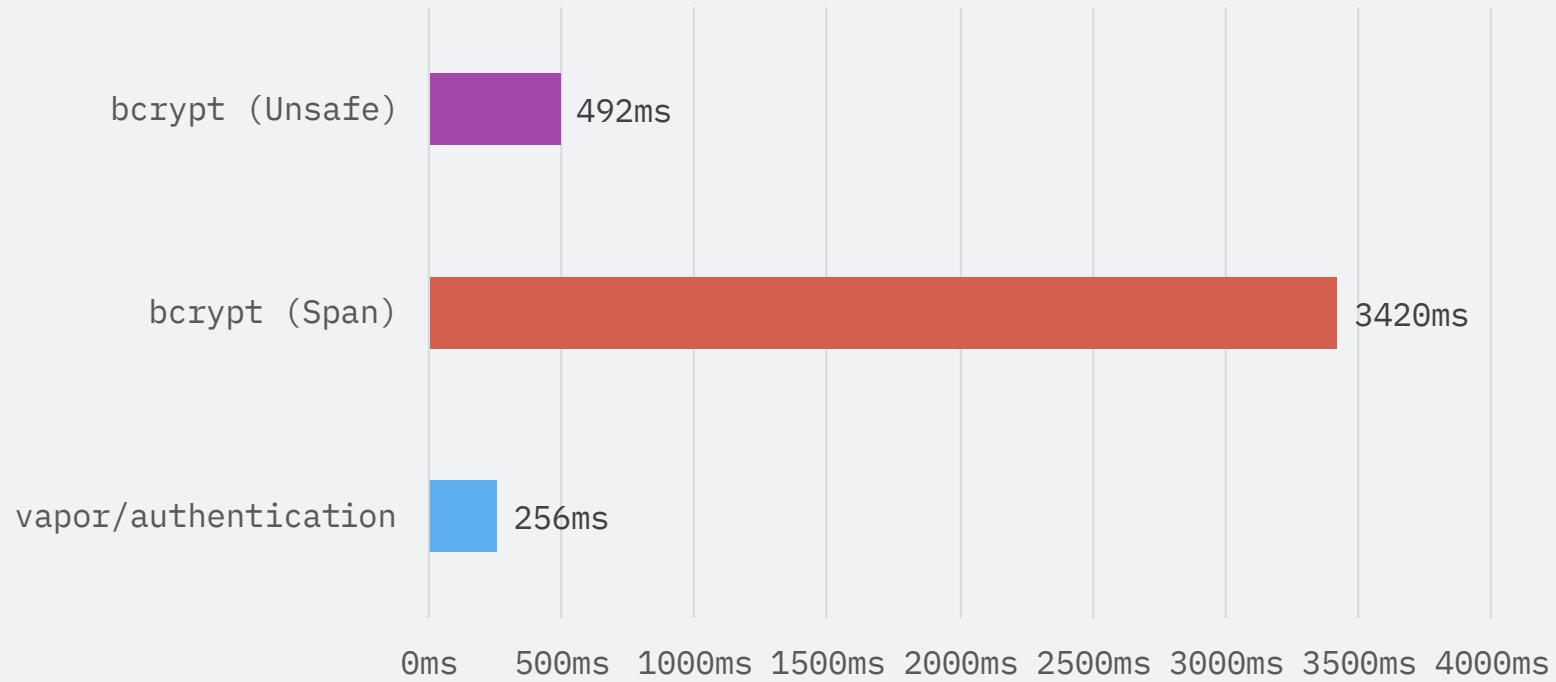
\* tIN: truncatingIfNeeded:

# Span



# Span

Cost 12 Debug Hash Time



# Span

```
let s: [UInt32] = ...
while ... {
    F(s: s.span, x: x)
}
```

# Span

```
let s: [UInt32] = ...
let sSpan: [UInt32] = s.span
while ... {
    F(s: sSpan, x: x)
}
```

# Span

- Non-Escapable
- Define ownership: inout, borrowing, consuming
- Define lifetime dependencies
  - .enableUpcomingFeature("Lifetimes")

# Span

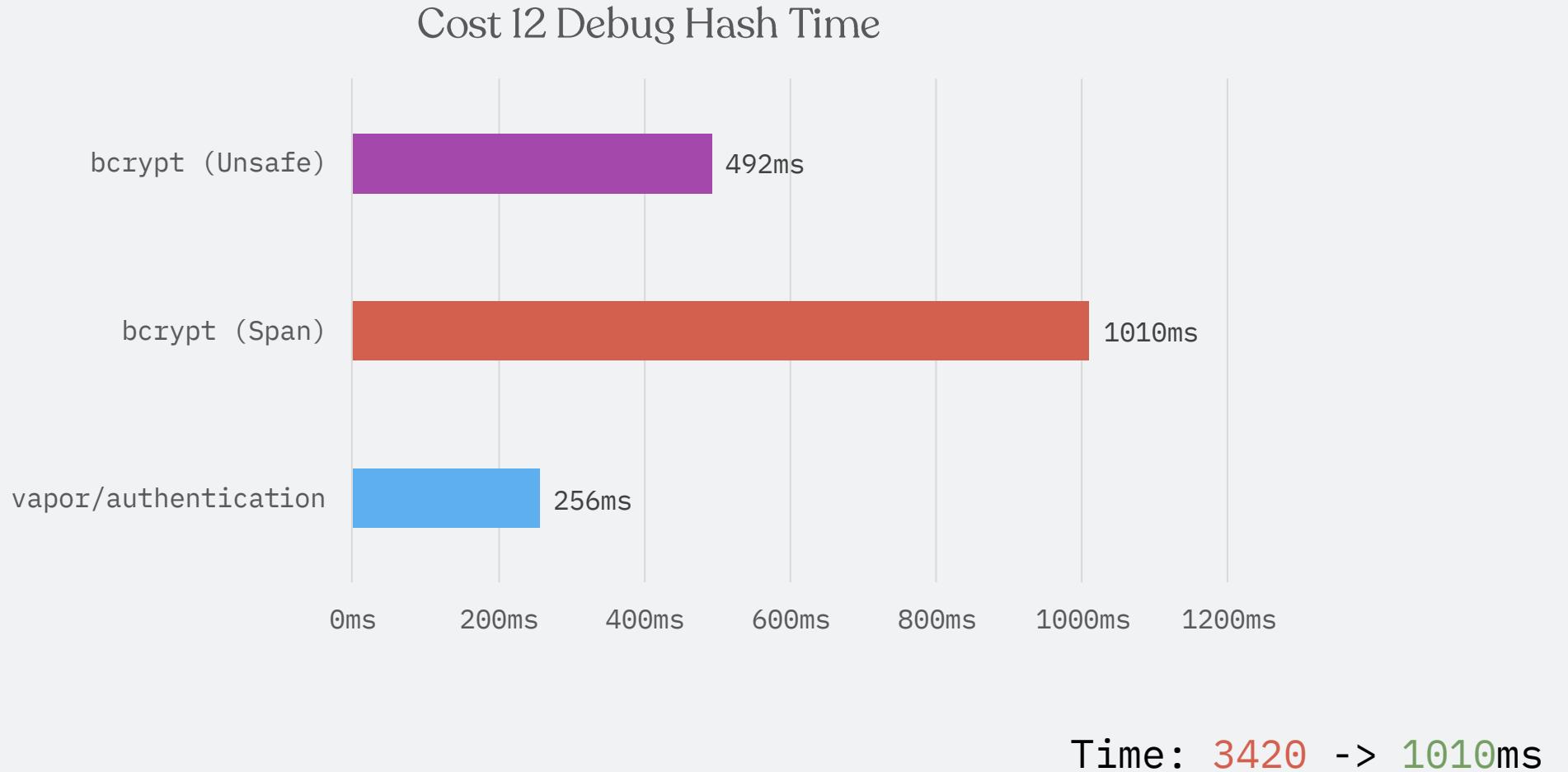
```
@usableFromInline
 @_lifetime(&p, &s)
static func expand0State(
    key: [UInt8],
    p: inout MutableSpan<UInt32>,
    s: inout MutableSpan<UInt32>
)
```

# Span

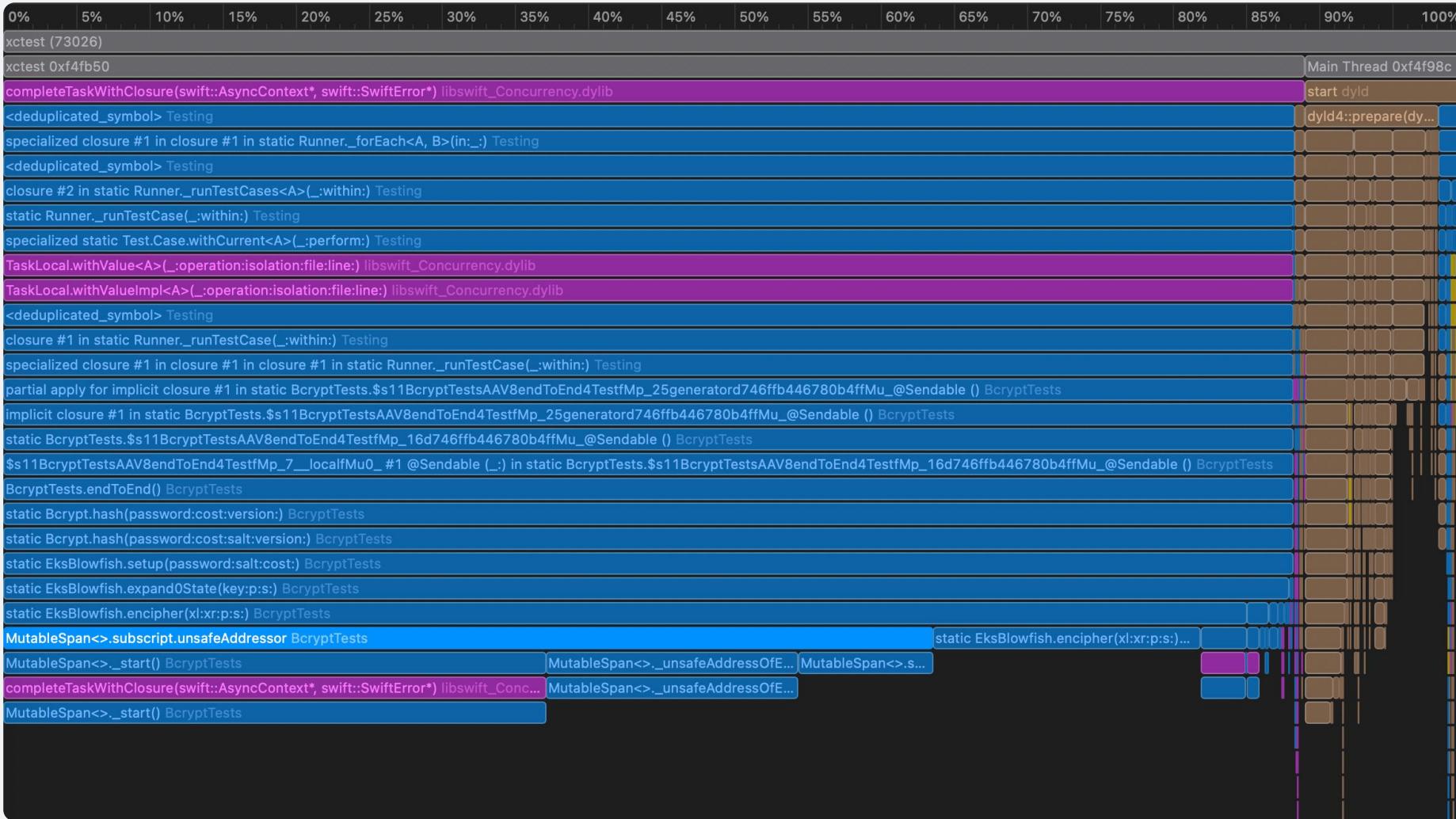
```
@usableFromInline
@inline(__always)
static func encipher(
    xl: inout UInt32,
    xr: inout UInt32,
    p: borrowing MutableSpan<UInt32>,
    s: borrowing MutableSpan<UInt32>
)

p[unchecked: 0]
```

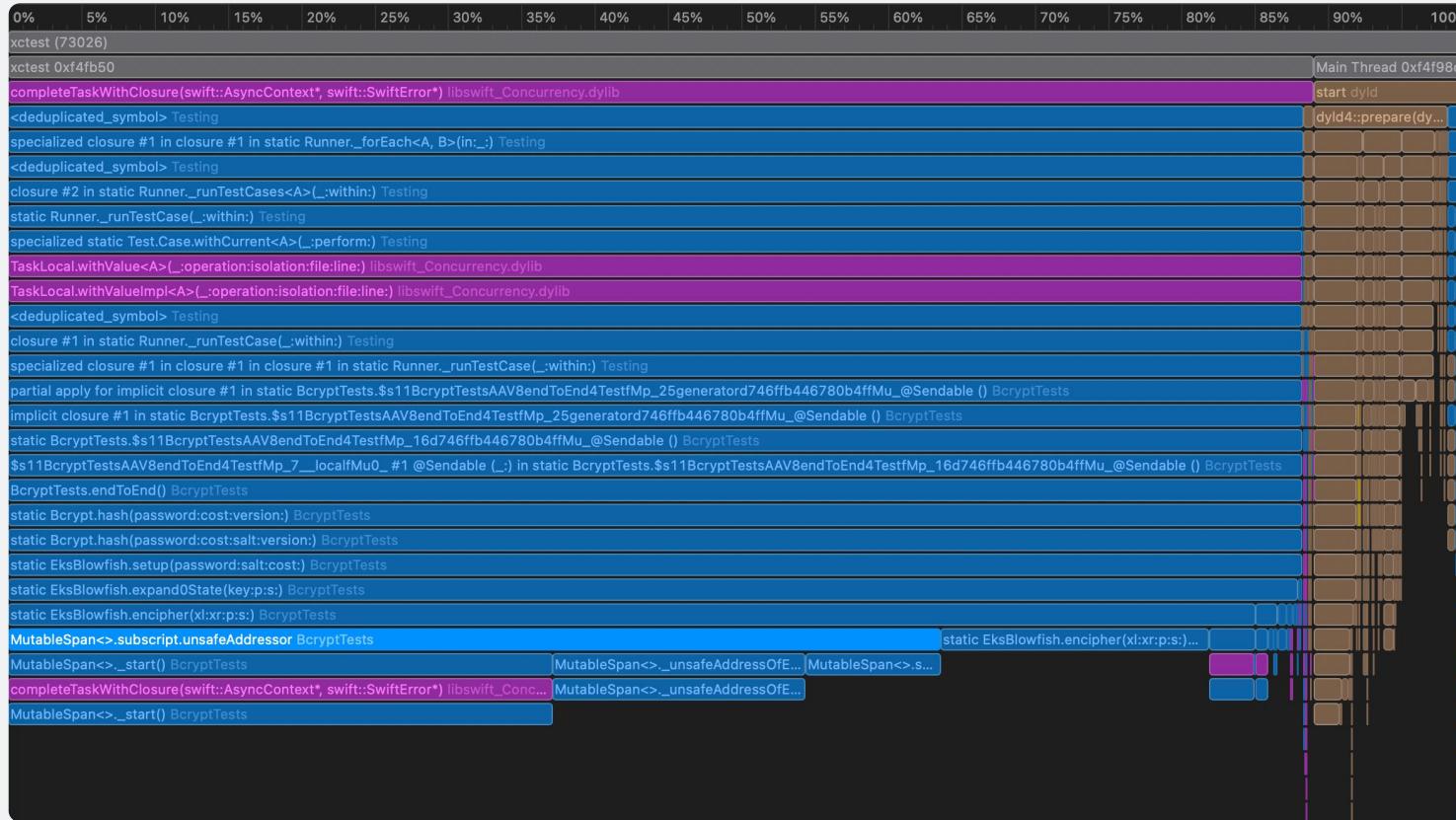
# Span



# Span

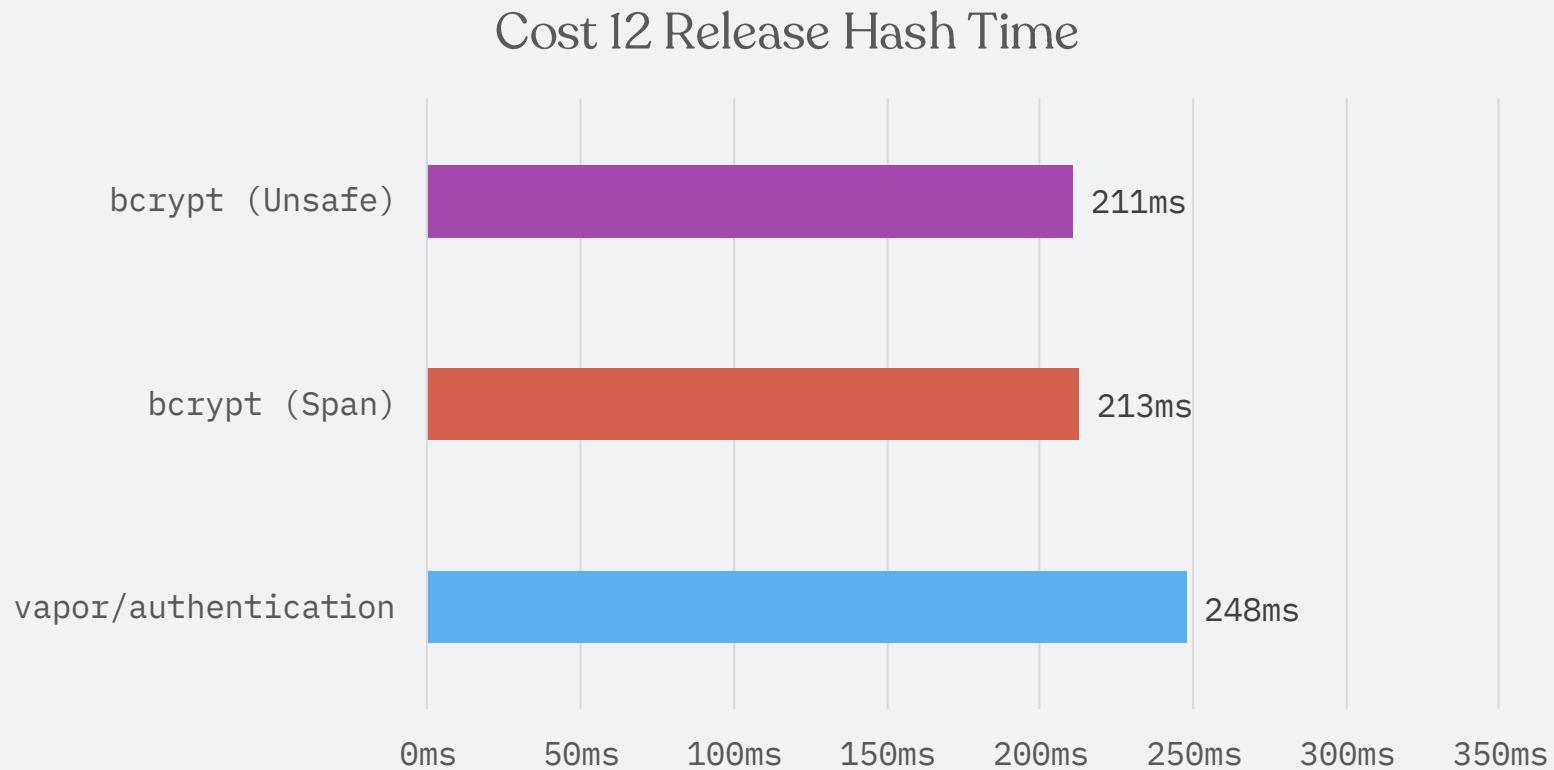


# Span



MutableSpan<>.subscript.unsafeAddressor

# Span



# Span: what we learned

- Great: solves the unsafety problem
- Debug performance is not quite there yet
- Usability can be improved
- bcrypt will use pointers for now

What about you?