Malcolm Peterson

**Software Engineer**

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# Skills

Git, HTML & CSS/SASS, TypeScript/Javascript (Vanilla, React & Svelte), MongoDB, Express, GraphQL, Node, REST APIs, Python, Figma, MixPanel, LaunchDarkly

# Experience

## OCTOBER 2021 - PRESENT

### PostLight, New York NY *- Associate Software Engineer*

* Collaborated with brands such as Sesame Workshop, Drizly and SageSure to create products, services and interactive experiences.
* Built and implemented design system components along with A/B tests to effectively increase traffic on pages by 20%
* Created content such as blog posts, documentation, insights articles and internal programming to share knowledge and experiences with the organization.
* Co-led an internal labs project that revitalized a tool that created custom emojis.
* Assisted with forming a mentorship program to facilitate professional development within the company.

## 

## JANUARY 2019 - OCTOBER 2021

### noWhere Studios LLC, Columbia SC *- Web Developer /Product Designer*.

* Maintain responsive and accessible websites / applications, including content updates, debugging, feature enhancements, documentation, and regular upgrades to ensure system usability.
* Collaborate with clients to determine website requirements and design. Participate in planning and execution of projects by organizing, scheduling, executing, and coordinating work assignments to achieve milestone deadlines.

# Education

## MAY 2004 - AUGUST 2009

### University of South Carolina-Columbia, Columbia SC *- Media Arts/Graphic Design*