Task 6.1P

Sunny Stories

# User Stories x 4!

## Story One

As a nature photographer, Steve wants to know when first light is in the rainforest he’s camping in so he can plan a sunrise time-lapse.

* Steve often camps in the middle of no-where, so uses a latitude and longitude.
* He might not always know his co-ordinates, making it useful if this could be calculated automatically.

## Story Two

Macy is a tourist from America holidaying in Uluru, and wants to have a video call with her family back home while there’s a sunrise or sunset in her background so she can show off her location.

* Planning this visually on a map would save on having to plan specifics.

## Story Three

Bob works in construction, and is about to travel interstate to work on a large project. He wants to plan his time so he arrives while the sun is still up and everything is prepared so he doesn’t need to hire floodlights. His last job got caught in a surprise thunderstorm, so he’d also like to know the forecast for the new site.

* Being able to send this information to his client directly would allow them to know when he’s coming, without the hassle of copy/pasting or memorising extra data.

## Story Four

Sam is a firefighter helping rural areas prepare for bushfire season late into the night. He looks to the horizon and sees a red glow. Checking the Suntime app, he breathes a sigh of relief when it’s just an early sunrise. While he’s there he checks the forecast and frowns – the rain is pushed back another day.

* Sam uses his phone’s location, since he wants to check the time right away.

# User Stories versus Scenarios

Scenarios:

* Describe the user experience in terms of outcomes.
* Uses real names/roles to keep it concrete
* Sets context for the app’s use. The when and how.
* Describes the end result, not the process.

User Stories:

* May be more free-form than a structured scenario.
* May also just be a structured scenario.
* Simple to write, requires less thought then Scenarios.

Based on this, I’d prefer to use User Stories as a basis for an app’s development. Stories can flow more easily and can capture use cases that aren’t so easily formulated into a detailed Scenario. That said, if further direction was needed for certain features, a Scenario of how they would be used would be welcome.

# Appendix – “User Stories”

I wrote these first just as something to psych myself up, loosely based on what I remember from the lecture.

They are very silly.

John is a photographer who likes to take nature photographs. His problem is that he cannot take a nature photograph as he never knows when to set his alarm to get the perfect lighting. The solution is our app ‘sun clock’ – by entering his location, nay, the location of where he wants to take his photograph, John can get the exact time for when the sun is set to rise.

Now John can plan his morning and set his alarm so he wakes up and gets to his photo point with time to spare. Nice work John!

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Macy is a tourist from America. She’s holidaying in Uluru and wants to take a selfie at dusk. Unlike other sunrise apps which only give the sunrise, ‘sun clock’ also provides times for dusk and twilight, making it the perfect app for Macy to use to plan the ultimate outback selfie.

Now she has two billion instatweet followers! Good for you Macy!

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Joe o’Neil is a hobby farmer. He doesn’t like cameras since he thinks they make his chickens eat their feed upside down. Well we don’t judge Joe over at ‘Sun Clock’, and can even help Joe know when he has to get up to make sure he watches his chickens get fed, since they always wake up with the sun.

Fight on Joe! Don’t let the cameras win!