moz://a

Hackathon 3.0

THE SAVIOUR

TEXTBOOKS/e-BOOKS IN A **JIFFY**

ToulikDas

ChoudharyTushar .

WHAT IS THE PROJECT?

About

Being able to search an e-book or a textbook from the luxury of one's place AND in Virtual Reality (VR).

It's fun and intuitive.

JUST WHY?

Motive?

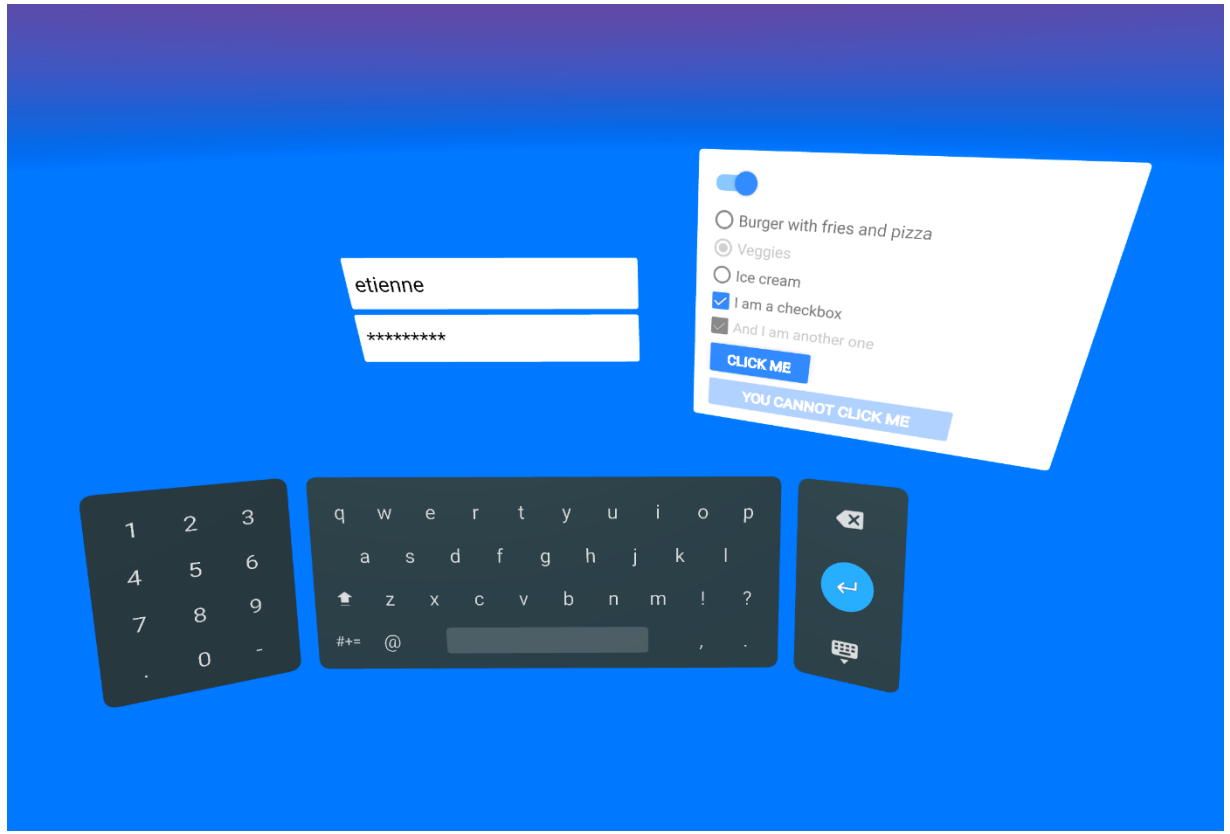
This helps students, like you and me.

And people who don't want to purchase books.

BUT are you **stealing** money from the authors?

Piracy—yes. Stealing—no.

We all know textbooks, especially Engineering and Medical can cause a hefty amount. Sure you can visit the library, but this project of ours might help out the lazy ones out there, hah.



The-HOW Part

This is the fun part. Sit back.

We're going to implement this with WebVR.
Using A-frame.
It would be following the Google Material Design Guideline.

00

#WebVRready

theFuture.

01

Using A*frame*

10

A-frame is a web framework for building virtual reality (VR) experiences. A-Frame supports most VR headsets such as Vive, Rift, Windows Mixed Reality, Daydream, GearVR, Cardboard, Oculus Go, and can even be used for augmented reality.

11

SOURCES

Sources the prototype will fetch from.

Books

libgen.io
b-ok.org
mobilism.org
sci-hub.tw
booksc.org
freebookspot.es
ebookee.org

Comics

getcomics.info
comicextra.com
readcomiconline.net

Courses

MIT Open Courseware
-ocw.mit.edu
Stanford University
-web.stanford.edu
UC Berkeley
-inst.eecs.Berkeley.edu

THANK YOU

Made with ❤ by Tushar and Toulik