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Golang Weekly

Issue 199 — February 22, 2018

FEATURED

Go 1.10 Released

Not a big release feature-wise, but lots of toolchain and runtime changes and tweaks. The [full release notes](#) go into depth on it all.

BRAD FITZPATRICK

Pixel 0.7: A 2D Game Development Library

Focused on fast 2D graphics rendering and has a simple API. 0.7 is a key release as official audio support has been added.

MICHAL ŠTRBA

'We Need to Add Package Versioning to Go'

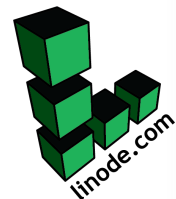
Russ Cox makes a proposal and shares a [prototype \(vgo\)](#) for introducing package versioning to Go. Jon Calhoun has followed up with [an interesting exploration of vgo](#).

RUSS COX

Linux Cloud Hosting Starting at 1GB of RAM for \$5/mo

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Using Go as a Scripting Language in Linux

"Can we take Go to the next level and use it as a scripting language for our favourite operating system, Linux?"

CLOUDFLARE BLOG

Go's Heap To No Longer Be Limited to 512GB

This won't affect *many*, we suspect, but for the curious, [here's some history on the limit](#).

GITHUB

Unexpected Functional Programming in Go

Creating a tool for building virtual graphs using only functions and immutable data types.

STEFAN NILSSON

SuperStar Go Roundtable on YouTube Later Today

At 2pm ET (11am PT), Sam Boyer, Russ Cox, and Jess Frazelle will get together [here on YouTube](#) for a roundtable discussion on Go and DevOps.

ACTIVESTATE

JOBS

[Distributed Systems Engineer at Ably \(Remote in EU\)](#)

If consensus algorithms and distributed systems pique your interest, join the team behind our global fault-tolerant messaging platform.

ABLY REALTIME

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IN BRIEF

Caddy 0.10.11: Now with Distributed Auto-HTTPS and Service Discovery NEWS

A popular HTTP/2 Web server written in Go.

MATT HOLT

Support for HTTPS Proxies in Go 1.10 NEWS

MICHAŁ ŁOWICKI

CloudBees Acquired Codeship - See the New Combined Product Offerings

CODESHIP SPONSORED

Data Structures in Go: Linked Lists TUTORIAL

Specifically aimed at developers “*not comfortable with linked lists*”.

ILIJA EFTIMOV

An Introduction to Goroutines and Channels TUTORIAL

CORY FINGER

Data Races in Go and How to Fix Them TUTORIAL

SOHAM KAMANI

3 Common Gotchas in Go TUTORIAL

MIKE CHOI

Creating a Go REST API using an ORM VIDEO

ELLIOT FORBES

Real-Time Error Monitoring, Alerting, and Analytics for Developers □

Report Go errors to Rollbar with full stack trace and diagnostic data.

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Qt.Go: Qt5 Bindings for Go using FFI CODE

Speed up those compiles with these FFI-based bindings to Qt.

YATSEN1

GitLeaks: Check Git Repos for Secrets and Keys CODE

ZACHARY RICE

img: Standalone Dockerfile and OCI Compatible Container Image Builder CODE

JESS FRAZELLE

gRPCurl: Like curl, But for gRPC CODE

ENGINEERING AT FULLSTORY

git-chglog: A Changelog Generator Implemented in Go CODE

GIT CHGLOG

Spin Up a Flexible VPS in Seconds - Try it Free for 60-days

DIGITAL OCEAN SPONSORED

BlackCL: Highly Opinionated OpenCL Bindings for Go CODE

VLADO MAGYAR

Guard: A Generic High Performance Circuit Breaker and Proxy Server CODE

The proxy server is based on fasthttp.

JIAJUN HUANG

elf-strings: Read ELF Binaries' String Sections CODE

LLOYD LABS

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