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#215 — JUNE 14, 2018

[READ ON THE WEB](#)

## Golang Weekly

**[Why Add Versions to Go?](#)** — Still uncertain about vgo and why Go needs package versioning support at all? Russ Cox digs into the motivation here.

RUSS COX

**[Go Code Refactoring: The 23x Performance Hunt](#)** — Counting on presumptions like “*concurrency is better*” can lead to *worse* performance. Benchmarking, tracing, and profiling with different algorithms lead to true performance gains.

VAL DELEPLACE

**[Telegraf: The Go Collection Agent](#)** — Learn more about Telegraf: an open source, lightweight, plugin-driven collection agent written in Go.

INFLUXDATA SPONSOR

**[Experimenting with Go's Early WebAssembly Support](#)** — The forthcoming Go 1.11 supports compiling to WASM, so some basic examples of what to do with it are certainly welcome. If you're into this topic, you may also appreciate [these notes](#) or [this guide](#).

LAZY HACKER

**[Fo: An Experimental Language Which Adds Generics to Go](#)** — If you ask Go developers what new language features they'd like, 'generics' comes up as a common response. So, how could it work and what might it look like?

ALEX BROWNE

**[Using GraphQL with Microservices in Go](#)** — This very complete tutorial includes micorservices, gRPC, and GraphQL to create a fake online store from the ground up.

TIN RABZELJ

**[Go 1.10.3 and Go 1.9.7 Released](#)** — Minor releases including fixes to the `go` command, and `crypto/tls`, `crypto/x509`, and `strings` packages, also very minimal support to the `go` command for the `vgo` transition.

FILIPPO VALSORDA

**[Draft Release Notes for Go 1.11](#)** — Go 1.11 is due for release in August 2018 so these notes are very much a work in progress.

THE GO PROGRAMMING LANGUAGE

### ☐ Jobs

**[Sr. Software Developer at CrowdStrike \(Multiple Locations\)](#)** — CrowdStrike stops hackers using a massive micro services architecture written in golang.

CROWDSTRIKE

**[Have You Tried Vettery?](#)** — Vettery matches top tech talent with fast-growing companies. Take a few minutes to join our platform.

VETTERY

## □ Tutorials

**[Using Job Queues in Go for Resilient Systems](#)** — The reasoning and a quick proof-of-concept using RabbitMQ.

SOHAM KAMANI

**[How-To: Achieve Observability in Modern Applications](#)** □ — Deep dive into modern observability challenges and why monitoring falls short.

ROLLBAR SPONSOR

**[What A Go Developer Needs to Know About Google Cloud Platform](#)** — The options for deploying to GCP, their respective advantages, along with the services offered on the platform.

ENO COMPTON (GOOGLE)

**[Hacking Drones \(like the DJI Tello\) with Go](#)** — This project shows how you can control the new DJI Tello drone flight commands and video using Go.

RON EVANS

**[Gracefully Restarting a Go Program Without Downtime](#)**

RUSSELL JONES

**['append' Is Not Always Thread Safe](#)** — Using append can lead to data races, if you're not careful. This post explains how to work around the issue.

JACK LINDAMOOD

**[Host Git Repository Servers w/ DigitalOcean's One-Click GitLab App](#)**

DIGITALOCEAN SPONSOR

**[Faster Test Driven Development With Go on macOS](#)** — Using fswatch and grc to automatically run relevant tests on every code change.

TYSON MALY

## □ Tools & Code

**[ppds: Pretty Print Data Structures](#)** — ASCII-based pretty printing of trees, linked lists, stacks, and queues.

SHIVAM MANGAIK

**[usql: A Universal Command-Line Interface for SQL Databases](#)** — The [latest release](#) adds support for Cassandra and switches from dep to vgo.

KENNETH SHAW

**[USBDMX: A USB DMX Library for Programatic Show Control](#)** — DMX is the standard for controlling intelligent lighting fixtures as used in stage lighting.

OLIVER READ

**[Polluter: Seed a Database with Data from YAML Files](#)**

ROMAN BUDNIKOV

## [Monitoring & Distributed Tracing for Go Apps. Try Datadog Free](#)

DATADOG SPONSOR

[php-parser: A PHP Parser Written in Go](#) — Uses goyacc and golex libraries to parse PHP sources into AST. [Demo here](#).

VADYMSLIZOV

[stripe-go: Go Library for The Stripe API](#) — The latest release (v32) has some breaking changes.

STRIPE

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