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Go Newsletter

Issue 41 — January 19, 2015

A LETTER FROM THE EDITORS

As Matt mentioned, change is in the air and the *Go Newsletter* now counts JavaScript Weekly and Postgres Weekly as sister newsletters at Cooper Press.

The main changes are a new layout, new site, and publication is weekly once again. Each future issue will be sent on *Thursdays* from Jan 22 onward, so we'll see you again soon :-)

- Peter Cooper and Matt Cottingham

Featured

Go 1.5's Bootstrap Plan NEWS

The team wants Go to eventually be built entirely with a toolchain written in the language, eliminating all C programs from the Go source tree.

GOOGLE.COM

Go 1.4.1 Released: A Minor Bug Fix Release NEWS

GOLANG.ORG

Go and the Secure Shell protocol TUTORIAL

An introduction to the technicalities of the Secure Shell protocol before moving on to creating a small SSH daemon in Go

GOPHER ACADEMY

Errors Are Values OPINION

Some reflection on error handling in Go.

THE GO BLOG

Go Bootcamp Tour: Four 3 Day Go Workshops Across America NEWS

An introductory Go course in San Francisco, Denver, Washington DC, and New York.

ARDAN LABS

Building Services in Go VIDEO

A look at building production-level services that can cope with 10,000 simultaneous clients. Claims to be 'a quick-and-dirty education in building highly concurrent software.'

MARK SMITH

Reading

Go: From a Non-Programmer's Perspective OPINION

JIAN ZHEN

Why Tech Startups Should Look At Go OPINION

WLLIAMKENNEDY

Type-safe Templating with 'ego' TUTORIAL

ego is a port of Ruby's ERB templating system. BEN JOHNSON

Using Go to Improve Your Ruby Application's Performance TUTORIAL

A rather artificial example but a look at how calling out to programs written in Go can work from slower languages. ANTOINE FINKELSTEIN

Datetime Parsing with Go TUTORIAL

SIMON TARANTO

Videos

Let's Build A Virtual Machine (in Go)

A simple 25 minute introduction and live coding session. (The content is good although the audio is rather quiet.) TOMHUDSON

Gobot Is Go: Using Golang For Robotics and The Internet of Things

Gobot, a Go robotics framework, can communicate with different kinds of hardware devices (like Arduinos, Spheros, ARDrones) and integrate them together.

RON EVANS AND ADRIAN ZANKICH

Code

Nintengo: An NES Emulator Written in Go CODE

NIELS WIDGER

go-wiki: A Simple Wiki Server written in Go CODE

PETER RENSTRÖM

BadActor: An In-Memory Application Driven Jailer Written in Go CODE

JARED FOLKINS

novm: An Experimental KVM-based Hypervisor, written in Go CODE

A legacy-free type 2 hypervisor written in Go. Its goal is to provide an alternate, high-performance Linux hypervisor for cloud workloads.

GOOGLE

disposable_redis: Create Disposable Redis Instances on Random Ports CODE

GITHUB

Bolt: A Low-Level Key/Value Database for Go CODE

BOLTDB

vips: Go Bindings for Vips (a super fast image processor) CODE

DAVIDE D'AGOSTINO

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