

Kotlin Extensions And Beyond

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About me

MyDrive



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@pascal_how



Apps Built With Kotlin

MyDrive



Kotlin Extensions

Kotlin Extensions

MyDrive

| Class Dog |
|------------------------------|
| bark() wagTail() run() |

| Class Cat |
|-------------------------------|
| purr() scratch() jump() |

Kotlin Extensions

MyDrive

| Class Dog |
|----------------------------------|
| bark() wagTail() run() |
| doTricks() follow(anotherDog) |



| Class Cat |
|---|
| purr() scratch() jump() |
| break(preferablyGlass) tear(anyObject) |



Why Extension Functions?

MyDrive

Add functionality to a class

Reducing boilerplate code

Less code = Less bugs

Why Extension Functions?

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Implementation

Implementation And Usage

MyDrive

```
class Dog(var name: String) {  
    fun bark() { }  
    fun wagTail() { }  
    fun run() { }  
}
```

```
// Elsewhere  
val ninja = Dog("Nin Ja")  
ninja.bark()
```

Implementation And Usage

MyDrive

```
class Dog(var name: String) {  
    fun bark() { }  
    fun wagTail() { }  
    fun run() { }  
}
```

```
// Elsewhere  
val ninja = Dog("Nin Ja")  
ninja.bark()  
val snoopy = Dog("Snoopy")  
ninja.follow(snoopy)
```

Implementation And Usage

MyDrive

// Usage

```
val ninja = Dog("Nin Ja")  
ninja.bark()  
val snoopy = Dog("Snoopy")  
ninja.follow(snoopy)
```

The diagram illustrates the implementation of the `follow` method in the `Dog` class. It features three red annotations with arrows pointing to specific parts of the code:

- Receiver Class**: Points to the `Dog` class name in the function signature `Dog.follow`.
- The Other Dog**: Points to the `dog` parameter in the function signature, which represents the object being followed.
- Receiver Object**: Points to the `this` keyword inside the function body, representing the instance of the `Dog` class that is calling the method.

```
fun Dog.follow(dog: Dog) {  
    Timber.d("${this.name} follows ${dog.name} to the park")  
}
```

Implementation And Usage

MyDrive

```
// Usage  
val ninja = Dog("Nin Ja")  
ninja.bark()  
val snoopy = Dog("Snoopy")  
ninja.follow(snoopy)
```

```
D/MainActivity: Nin Ja barks  
D/MainActivity: Nin Ja follows Snoopy to the park
```


DO NOT ACTUALLY ADD new members to a class

Resolved **STATICALLY**

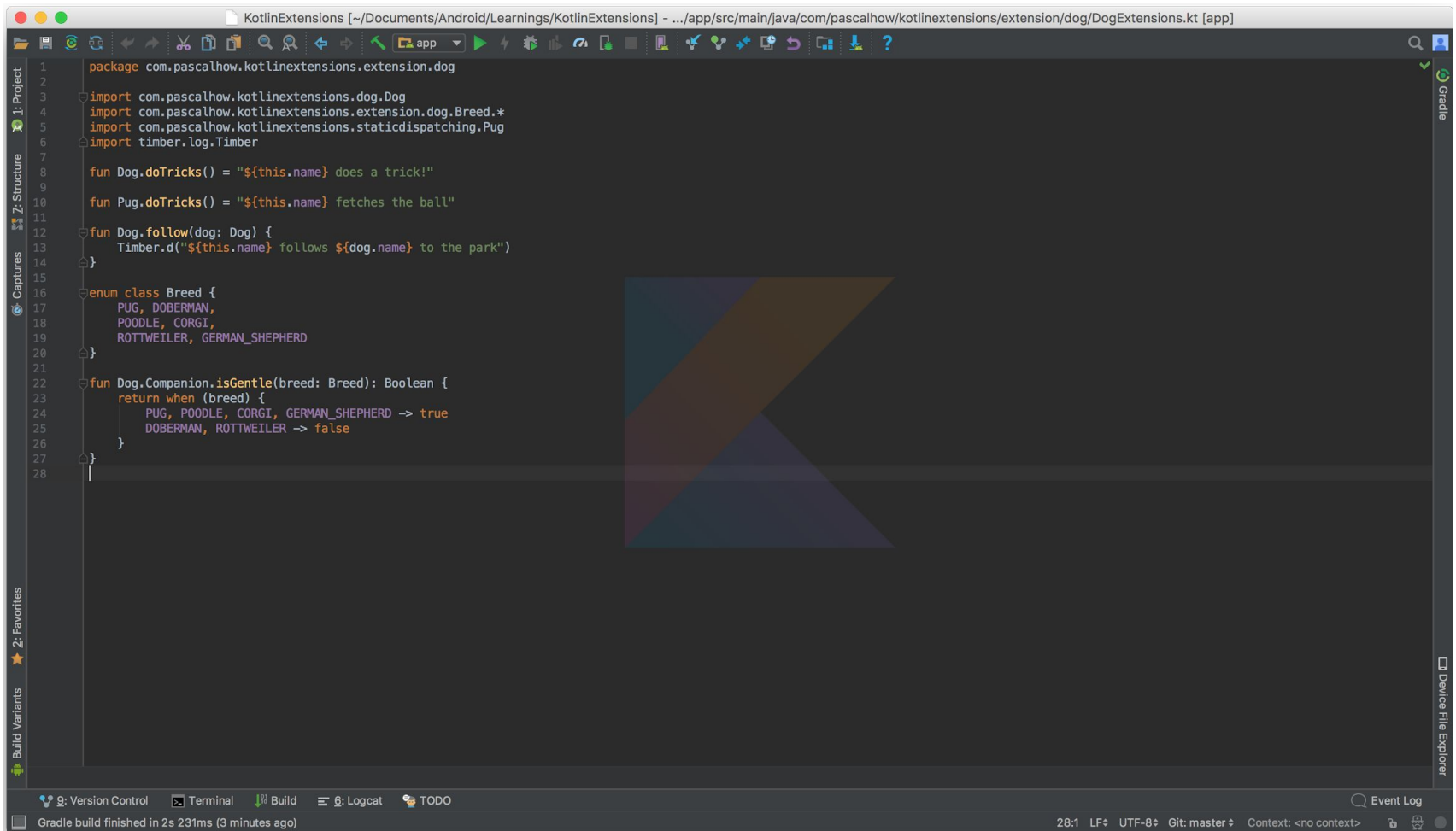
DO NOT ACTUALLY ADD new members to a class

Resolved **STATICALLY**

Under The Hood

MyDrive

Resolved **STATICALLY**



```
1 package com.pascalhow.kotlinextensions.extension.dog
2
3 import com.pascalhow.kotlinextensions.dog.Dog
4 import com.pascalhow.kotlinextensions.extension.dog.Breed.*
5 import com.pascalhow.kotlinextensions.staticdispatching.Pug
6 import timber.log.Timber
7
8 fun Dog.doTricks() = "${this.name} does a trick!"
9
10 fun Pug.doTricks() = "${this.name} fetches the ball"
11
12 fun Dog.follow(dog: Dog) {
13     Timber.d("${this.name} follows ${dog.name} to the park")
14 }
15
16 enum class Breed {
17     PUG, DOBERMAN,
18     POODLE, CORGI,
19     ROTTWEILER, GERMAN_SHEPHERD
20 }
21
22 fun Dog.Companion.isGentle(breed: Breed): Boolean {
23     return when (breed) {
24         PUG, POODLE, CORGI, GERMAN_SHEPHERD -> true
25         DOBERMAN, ROTTWEILER -> false
26     }
27 }
28
```

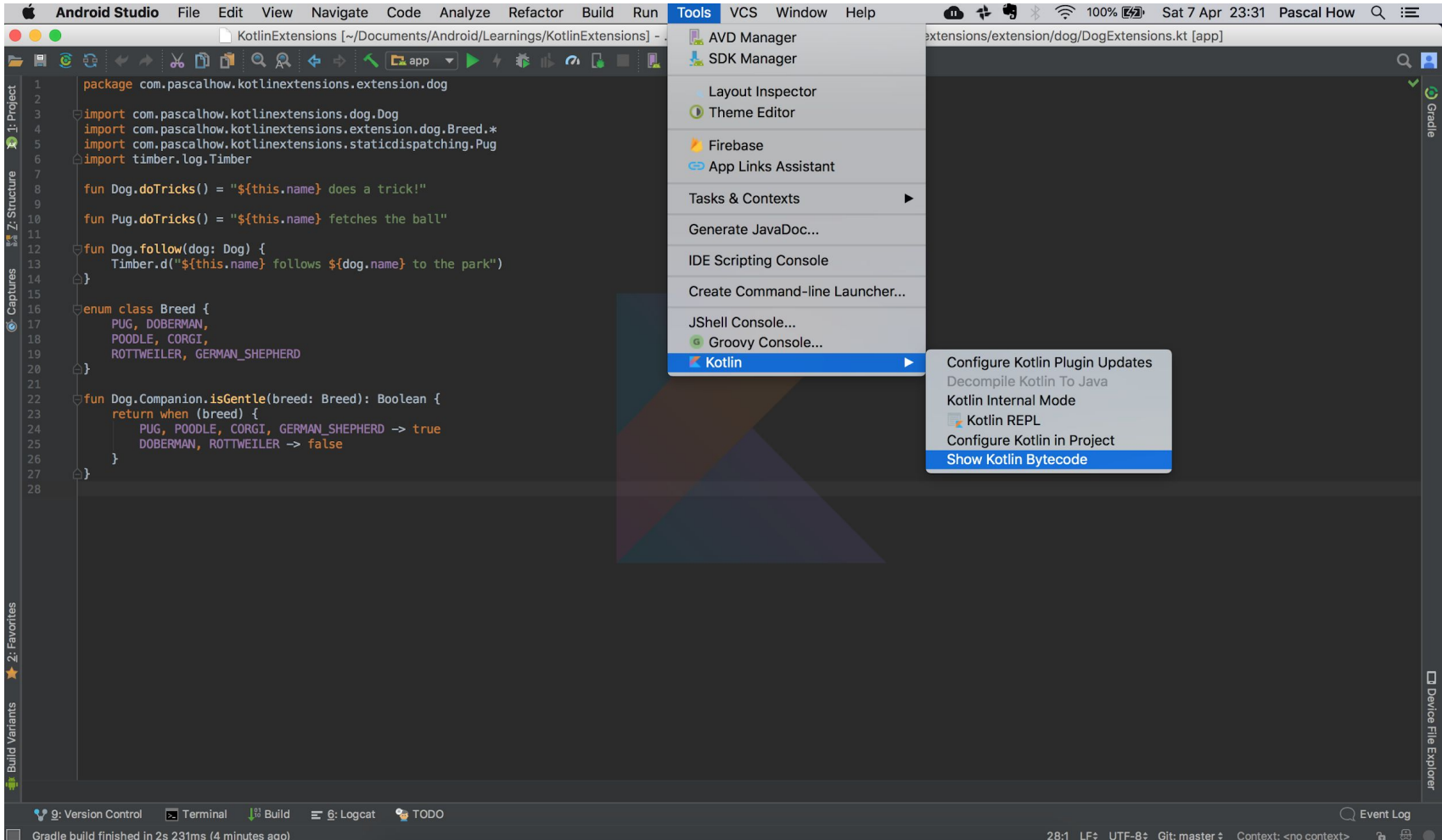
Gradle build finished in 2s 231ms (3 minutes ago)

28:1 LF UTF-8 Git: master Context: <no context>

Under The Hood

MyDrive

Resolved **STATICALLY**



Under The Hood

MyDrive

Resolved **STATICALLY**

The screenshot shows an IDE window with the title "KotlinExtensions [~/Documents/Android/Learnings/KotlinExtensions] - .../app/src/main/java/com/pascalhow/kotlinextensions/extension/dog/DogExtensions.kt [app]". The left sidebar contains "1: Project", "2: Structure", "Captures", and "Build Variants". The main editor displays the following Kotlin source code:

```
1 package com.pascalhow.kotlinextensions.extension.dog
2
3 import com.pascalhow.kotlinextensions.dog.Dog
4 import com.pascalhow.kotlinextensions.extension.dog.Breed.*
5 import com.pascalhow.kotlinextensions.staticdispatching.Pug
6 import timber.log.Timber
7
8 fun Dog.doTricks() = "${this.name} does a trick!"
9
10 fun Pug.doTricks() = "${this.name} fetches the ball"
11
12 fun Dog.follow(dog: Dog) {
13     Timber.d("${this.name} follows ${dog.name} to the park")
14 }
15
16 enum class Breed {
17     PUG, DOBERMAN,
18     POODLE, CORGI,
19     ROTTWEILER, GERMAN_SHEPHERD
20 }
21
22 fun Dog.Companion.isGentle(breed: Breed): Boolean {
23     return when (breed) {
24         PUG, POODLE, CORGI, GERMAN_SHEPHERD -> true
25         DOBERMAN, ROTTWEILER -> false
26     }
27 }
28
```

The right sidebar shows the "Kotlin Bytecode" tab with the following decompiled code:

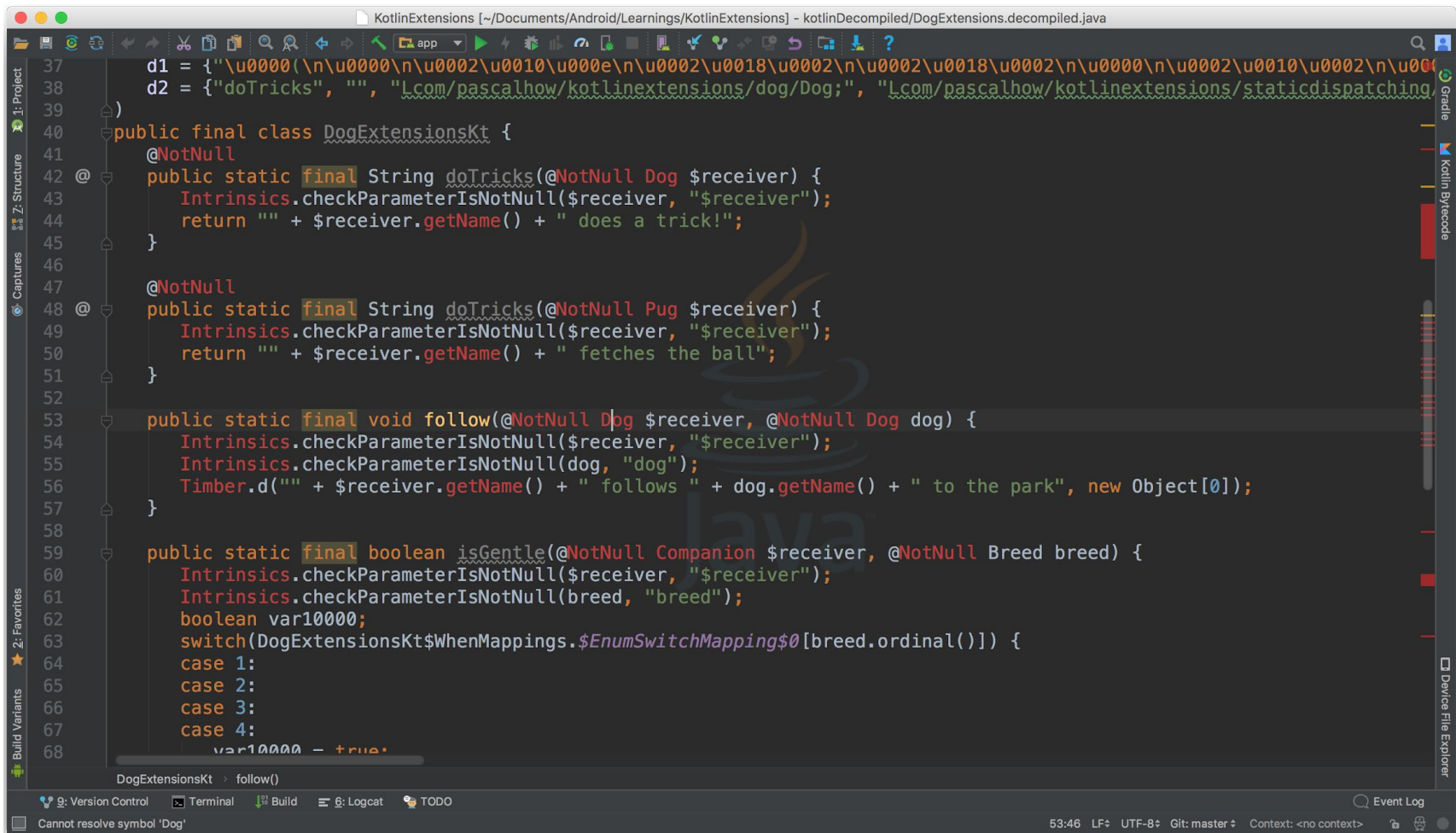
```
1 // =====com/pascalhow/kotlinextensions/extension/dog/DogExtensions.kt
2 // class version 50.0 (50)
3 // access flags 0x4031
4 // signature Ljava/lang/Enum<Lcom/pascalhow/kotlinextensions/extension/dog/Breed;
5 // declaration: com/pascalhow/kotlinextensions/extension/dog/Breed
6 public final enum com/pascalhow/kotlinextensions/extension/dog/Breed
7
8
9 // access flags 0x4019
10 public final static enum Lcom/pascalhow/kotlinextensions/extension/dog/Breed;
11
12 // access flags 0x4019
13 public final static enum Lcom/pascalhow/kotlinextensions/extension/dog/Breed;
14
15 // access flags 0x4019
16 public final static enum Lcom/pascalhow/kotlinextensions/extension/dog/Breed;
17
18 // access flags 0x4019
19 public final static enum Lcom/pascalhow/kotlinextensions/extension/dog/Breed;
20
21 // access flags 0x4019
22 public final static enum Lcom/pascalhow/kotlinextensions/extension/dog/Breed;
23
24 // access flags 0x4019
25 public final static enum Lcom/pascalhow/kotlinextensions/extension/dog/Breed;
26
27 // access flags 0x8
28 static <clinit>()V
29 BIPUSH 6
30 ANEWARRAY com/pascalhow/kotlinextensions/extension/dog/Breed
31 DUP
32 DUP
33 ICONST_0
34 NEW com/pascalhow/kotlinextensions/extension/dog/Breed
35 DUP
36 LDC "PUG"
37 ICONST_0
38 INVOKESPECIAL com/pascalhow/kotlinextensions/extension/dog/Breed
39 DUP
40 PUTSTATIC com/pascalhow/kotlinextensions/extension/dog/Breed
41 AASTORE
42 DUP
43 ICONST_1
44
```

The bottom status bar shows "Gradle build finished in 2s 231ms (5 minutes ago)" and "28:1 LF UTF-8 Git: master Context: <no context>".

Under The Hood

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Resolved **STATICALLY**



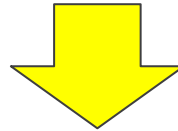
```
37 d1 = {"\u0000(\n\u0000\u0002\u0010\u000e\n\u0002\u0018\u0002\n\u0002\u0018\u0002\n\u0000\u0002\u0010\u0002\n\u0000"}
38 d2 = {"doTricks", "", "Lcom/pascalhow/kotlinextensions/dog/Dog;", "Lcom/pascalhow/kotlinextensions/staticdispatching"}
39 )
40 public final class DogExtensionsKt {
41     @NotNull
42     @ public static final String doTricks(@NotNull Dog $receiver) {
43         Intrinsics.checkNotNull($receiver, "$receiver");
44         return "" + $receiver.getName() + " does a trick!";
45     }
46
47     @NotNull
48     @ public static final String doTricks(@NotNull Pug $receiver) {
49         Intrinsics.checkNotNull($receiver, "$receiver");
50         return "" + $receiver.getName() + " fetches the ball";
51     }
52
53     public static final void follow(@NotNull Dog $receiver, @NotNull Dog dog) {
54         Intrinsics.checkNotNull($receiver, "$receiver");
55         Intrinsics.checkNotNull(dog, "dog");
56         Timber.d("" + $receiver.getName() + " follows " + dog.getName() + " to the park", new Object[0]);
57     }
58
59     public static final boolean isGentle(@NotNull Companion $receiver, @NotNull Breed breed) {
60         Intrinsics.checkNotNull($receiver, "$receiver");
61         Intrinsics.checkNotNull(breed, "breed");
62         boolean var10000;
63         switch(DogExtensionsKt$WhenMappings.$EnumSwitchMapping$0[breed.ordinal()]) {
64             case 1:
65             case 2:
66             case 3:
67             case 4:
68                 var10000 = true;
69         }
70     }
71 }
```

Cannot resolve symbol 'Dog'

Under The Hood

MyDrive

```
// Kotlin code
fun Dog.doTricks() {
    Timber.d("${this.name} does a trick!")
}
```



```
// Java Code
public static final void doTricks(Dog dog) {
    Timber.d(dog.getName() + " does a trick!");
}
```


Member function **ALWAYS** wins

CANNOT OVERRIDE member functions

Adding Static Functions

MyDrive

```
class Dog(var name: String) {  
    fun bark() { }  
    fun wagTail() { }  
    fun run() { }  
}
```

Adding Static Functions

MyDrive

```
class Dog(var name: String) {  
    fun bark() { }  
    fun wagTail() { }  
    fun run() { }  
    companion object  
}
```

Adding Static Functions

MyDrive

```
enum class Breed {  
    PUG, DOBERMAN,  
    POODLE, CORGI,  
    ROTTWEILER, GERMAN_SHEPHERD  
}  
  
fun Dog.Companion.isGentle(breed: Breed): Boolean {  
    return when (breed) {  
        PUG, POODLE, CORGI, GERMAN_SHEPHERD -> true  
        DOBERMAN, ROTTWEILER -> false  
    }  
}
```

Adding Static Functions

MyDrive

```
val isGoodDog = Dog.isGentle(Breed.CORGI)
```



MUST have a companion object

Static Dispatching

MyDrive

```
open class Dog(val name: String) {  
    open fun run() {  
        Timber.d("$name runs around the house")  
    }  
}
```

```
class Pug(name: String) : Dog(name) {  
    override fun run() {  
        Timber.d("Pugs prefer to walk instead")  
    }  
}
```


Static Dispatching

MyDrive

```
fun Dog.doTricks() =  
    Timber.d("${this.name} does a trick!")
```

```
fun Pug.doTricks() =  
    Timber.d("${this.name} fetches the ball")
```

Static Dispatching

MyDrive

```
val pug: Dog = Pug("Goofy")  
val otherPug = Pug("Dingo")
```

```
pug.run()  
otherPug.run()
```

```
pug.doTricks()  
otherPug.doTricks()
```

Static Dispatching

MyDrive



```
D/MainActivity: Pugs prefer to walk instead
```

```
D/MainActivity: Pugs prefer to walk instead
```

```
D/MainActivity: Goofy does a trick!
```

```
D/MainActivity: Dingo fetches the ball
```

Static Dispatching

MyDrive

```
open class Dog(val name: String) {  
    open fun run() {  
        Timber.d("$name runs around the house")  
    }  
}
```

```
class Pug(name: String) : Dog(name) {  
    override fun run() {  
        Timber.d("Pugs prefer to walk instead")  
    }  
}
```

```
D/MainActivity: Pugs prefer to walk instead  
D/MainActivity: Pugs prefer to walk instead
```

Static Dispatching

MyDrive

```
fun Dog.doTricks() =  
    Timber.d("${this.name} does a trick!")  
  
fun Pug.doTricks() =  
    Timber.d("${this.name} fetches the ball")
```

```
D/MainActivity: Goofy does a trick!  
D/MainActivity: Dingo fetches the ball
```

Do You Test?

MyDrive

```
fun String?.reverseOrderOfWords(): String {  
    return this?.let {  
        split(" ").reversed().joinToString(" ")  
    } ?: "Cannot reverse this :("  
}
```

Do You Test?

MyDrive

@Test

```
fun `givenStringNotNull_whenReverseOrder_thenOutputWordsAreReversed`() {  
    val message = "This is just a random string"  
    val expectedString = "string random a just is This"  
    val actualString = message.reverseOrderOfWords()  
    assertEquals(actualString, expectedString)  
}
```

@Test

```
fun `givenNullString_whenReverseOrder_thenOutputErrorString`() {  
    val message: String? = null  
    val expectedString = "Cannot reverse this :("  
    val actualString = message.reverseOrderOfWords()  
    assertEquals(actualString, expectedString)  
}
```


Interoping With Java

MyDrive

100

compatible with Java

Interoping With Java

MyDrive

StringExt.kt

```
fun String?.reverseOrderOfWords(): String {  
    // Reverse order of words  
}
```

Kotlin

```
val message = "Kotlin extensions are cool!"  
val reversedMessage = message.reverseOrderOfWords()
```

Interoping With Java

MyDrive

Remember?

Resolved **STATICALLY**

Interoping With Java

MyDrive

StringExt.kt

```
fun String?.reverseOrderOfWords(): String {  
    // Reverse order of words  
}
```

Java

```
String message = "Kotlin extensions are cool!";  
String reversedMessage = StringExtKt.reverseOrderOfWords(message);
```

Do I really need all my
classes to be named after
Kt?



Interoperating With Java

MyDrive

StringExt.kt

```
@file:JvmName("StringHelper")
```

```
fun String?.reverseOrderOfWords(): String {  
    // Reverse order of words  
}
```

Java

```
String message = "Kotlin extensions are cool!";  
String reversedMessage = StringHelper.reverseOrderOfWords(message);
```

Interoping With Java

MyDrive

StringExt.kt

```
@file:JvmName("StringHelper")
```

```
fun String?.reverseOrderOfWords(): String {  
    // Reverse order of words  
}
```

Java

```
String message = "Kotlin extensions are cool!";  
String reversedMessage = StringHelper.reverseOrderOfWords(message);
```

Interoping With Java

MyDrive

Refactoring Existing Java Code

```
// Java code somewhere somewhere
String regex = "#{date}";
String title = "Travelling from London on #{date}";
String format = "dd MM YYYY"
Long timestamp = 123456789L;

String formattedTitle = StringHelper.replaceDate(
    "#{date}", // regex
    "Travelling from London on #{date}", // title
    "dd MM YYYY", // format
    123456789L, // timestamp
);
```


Interoping With Java

MyDrive

```
@file:JvmName("StringHelper")  
fun String.replaceDate(regex: String, format: String, timestamp:  
Long): String {  
    return this.replace(  
        regex,  
        DateTimeFormat.forPattern(dateFormat)  
            .print(DateTime(timestamp))  
    )  
}
```

```
org.junit.ComparisonFailure:  
Expected :Travelling from London on 02 01 1970  
Actual   :{#date}
```

Interoping With Java

MyDrive

```
String formattedTitle = StringHelper.replaceDate(  
    regex,  
    title,  
    format,  
    timestamp  
);
```

```
String formattedTitle = StringHelper.replaceDate(  
    title,  
    regex,  
    format,  
    timestamp  
);
```

Higher Order Functions

Higher Order Functions

MyDrive

```
private fun performAtDogShow() {  
    val trainer = Trainer()  
    val dog = Dog(name)  
  
    trainer.pats(dog)  
  
    dog.wagTail()  
    dog.fetchesBall()  
    dog.roll()  
    dog.doBackFlip()  
  
    trainer.treats(dog)  
}
```

Higher Order Functions

MyDrive

```
private fun performAtDogShow() {  
    val trainer = Trainer()  
    val dog = Dog(name)
```

```
    trainer.pats(dog)
```

```
    dog.wagTail()  
    dog.fetchesBall()  
    dog.roll()  
    dog.doBackFlip()
```

```
    trainer.treats(dog)
```

```
}
```

Higher Order Functions

MyDrive

```
private fun unleash(name: String, doTricks: (Dog) -> Unit) {  
    val trainer = Trainer()  
    val dog = Dog(name)  
    trainer.pats(dog)  
    doTricks(dog)  
    trainer.treats(dog)  
}
```

```
private val doTricks: (Dog) -> Unit = { dog ->  
    dog.wagTail()  
    dog.fetchesBall()  
    dog.roll()  
    dog.doBackFlip()  
}
```

Higher Order Functions

MyDrive

```
private fun unleash(name: String, doTricks: (Dog) -> Unit) {  
    val trainer = Trainer()  
    val dog = Dog(name)  
    trainer.pats(dog)  
    doTricks(dog)  
    trainer.treats(dog)  
}
```

```
private val doTricks: (Dog) -> Unit = { dog ->  
    dog.wagTail()  
    dog.fetchesBall()  
    dog.roll()  
    dog.doBackFlip()  
}
```

Higher Order Functions

MyDrive

```
private val doTricks: (Dog) -> Unit = { dog ->
    dog.wagTail()
    dog.fetchesBall()
    dog.roll()
    dog.doBackFlip()
}
```

```
private fun performAtDogShow() {
    unleash("Nin Ja", doTricks)
}
```


Higher Order Functions

MyDrive

```
private val doTricks: (Dog) -> Unit = { dog ->
    dog.wagTail()
    dog.fetchesBall()
    dog.roll()
    dog.doBackFlip()
}
```

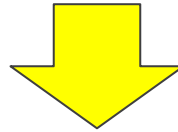
```
private val doTricks: (Dog) -> Unit = {
    it.wagTail()
    it.fetchesBall()
    it.roll()
    it.doBackFlip()
}
```

Lambdas With Receivers

Lambdas With Receivers

MyDrive

```
private val doTricks: (Dog) -> Unit = { dog ->
    dog.wagTail()
    dog.fetchesBall()
    dog.roll()
    dog.doBackFlip()
}
```

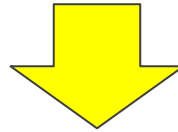


```
private val doTricks: Dog.() -> Unit = {
    wagTail()
    fetchesBall()
    roll()
    doBackFlip()
}
```

Lambdas With Receivers

MyDrive

```
private fun unleash(name: String, doTricks: (Dog) -> Unit) {  
    val trainer = Trainer()  
    val dog = Dog(name)  
    trainer.pats(dog)  
    doTricks(dog)  
    trainer.treats(dog)  
}
```

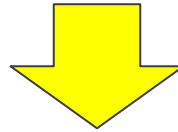


```
private fun unleash(name: String, doTricks: Dog.() -> Unit) {  
    val trainer = Trainer()  
    val dog = Dog(name)  
    trainer.pats(dog)  
    doTricks(dog)  
    trainer.treats(dog)  
}
```

Lambdas With Receivers

MyDrive

```
private fun unleash(name: String, doTricks: (Dog) -> Unit) {  
    val trainer = Trainer()  
    val dog = Dog(name)  
    trainer.pats(dog)  
    doTricks(dog)  
    trainer.treats(dog)  
}
```



```
private fun unleash(name: String, doTricks: Dog.() -> Unit) {  
    val trainer = Trainer()  
    val dog = Dog(name)  
    trainer.pats(dog)  
    dog.doTricks()  
    trainer.treats(dog)  
}
```

Lambdas With Receivers

MyDrive

```
private inline fun unleash(name: String, doTricks: Dog.() -> Unit) {  
    val trainer = Trainer()  
    val dog = Dog(name)  
    trainer.pats(dog)  
    dog.doTricks()  
    trainer.treats(dog)  
}
```

Lambdas With Receivers

MyDrive

Inline

```
private final void unleash(String name, Function1 doTricks) {
    Trainer trainer = new Trainer();
    Dog dog = new Dog(name);
    trainer.pats(dog);
    doTricks.invoke(dog);
    trainer.treats(dog);
}

private final void performAtDogShow() {
    String name$iv = "Ninja";
    Trainer trainer$iv = new Trainer();
    Dog dog$iv = new Dog(name$iv);
    trainer$iv.pats(dog$iv);
    dog$iv.wagTail();
    dog$iv.fetchesBall();
    dog$iv.roll();
    dog$iv.doBackFlip();
    trainer$iv.treats(dog$iv);
}
```

NO Inline

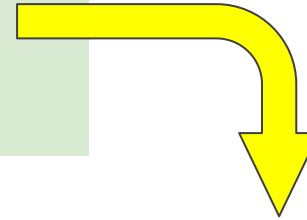
```
private final void unleash(String name, Function1 doTricks) {
    Trainer trainer = new Trainer();
    Dog dog = new Dog(name);
    trainer.pats(dog);
    doTricks.invoke(dog);
    trainer.treats(dog);
}

private final void performAtDogShow() {
    this.unleash("Ninja", (Function1)null.INSTANCE);
}
```

Lambdas With Receivers

MyDrive

```
private val doTricks: Dog.() -> Unit = {  
    wagTail()  
    fetchesBall()  
    roll()  
    doBackFlip()  
}
```



```
private final void unleash(String name, Function1 doTricks) {  
    Trainer trainer = new Trainer();  
    Dog dog = new Dog(name);  
    trainer.pats(dog);  
    doTricks.invoke(dog);  
    trainer.treats(dog);  
}
```



```
private final void performAtDogShow() {  
    this.unleash("Ninja", (Function1)null.INSTANCE);  
}
```

No Inline

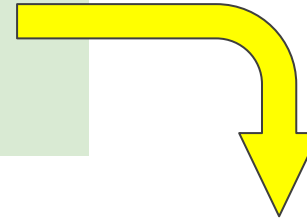
MyDrive

```
private final void performAtDogShow() {  
    unleash("Ninja", new Function() {  
        @Override  
        public void invoke() {  
            wagTail();  
            fetchesBall();  
            roll();  
            doBackFlip();  
        }  
    });  
}
```

With Inline

MyDrive

```
private val doTricks: Dog.() -> Unit = {  
    wagTail()  
    fetchesBall()  
    roll()  
    doBackFlip()  
}
```



```
private final void unleash(String name, Function1 doTricks) {  
    Trainer trainer = new Trainer();  
    Dog dog = new Dog(name);  
    trainer.pats(dog);  
    doTricks.invoke(dog);  
    trainer.treats(dog);  
}
```

With Inline

MyDrive

```
private val doTricks: Dog.() -> Unit = {  
    wagTail()  
    fetchesBall()  
    roll()  
    doBackFlip()  
}
```

```
private final void unleash(String name, Function1 doTricks) {  
    Trainer trainer = new Trainer();  
    Dog dog = new Dog(name);  
    trainer.pats(dog);  
    doTricks.invoke(dog);  
    trainer.treats(dog);  
}
```

With Inline

MyDrive

```
private final void performAtDogShow() {  
    String name$iv = "Ninja";  
    Trainer trainer$iv = new Trainer();  
    Dog dog$iv = new Dog(name$iv);  
    trainer$iv.pats(dog$iv);  
    dog$iv.wagTail();  
    dog$iv.fetchesBall();  
    dog$iv.roll();  
    dog$iv.doBackFlip();  
    trainer$iv.treats(dog$iv);  
}
```

Lambdas With Receivers

MyDrive

Inline

```
private final void performAtDogShow() {  
    String name$iv = "Ninja";  
    Trainer trainer$iv = new Trainer();  
    Dog dog$iv = new Dog(name$iv);  
    trainer$iv.pats(dog$iv);  
    dog$iv.wagTail();  
    dog$iv.fetchesBall();  
    dog$iv.roll();  
    dog$iv.doBackFlip();  
    trainer$iv.treats(dog$iv);  
}
```

NO Inline

```
private final void performAtDogShow() {  
    this.unleash(  
        "Ninja",  
        (Function1) null.INSTANCE  
    );  
}
```

Lambdas With Receivers

MyDrive

```
private inline fun unleash(name: String, doTricks: Dog.() -> Unit) {  
    val trainer = Trainer()  
    val dog = Dog(name)  
    trainer.pats(dog)  
    dog.doTricks()  
    trainer.treats(dog)  
}
```

```
private fun performAtDogShow() {  
    unleash("Nin Ja", doTricks)  
}
```

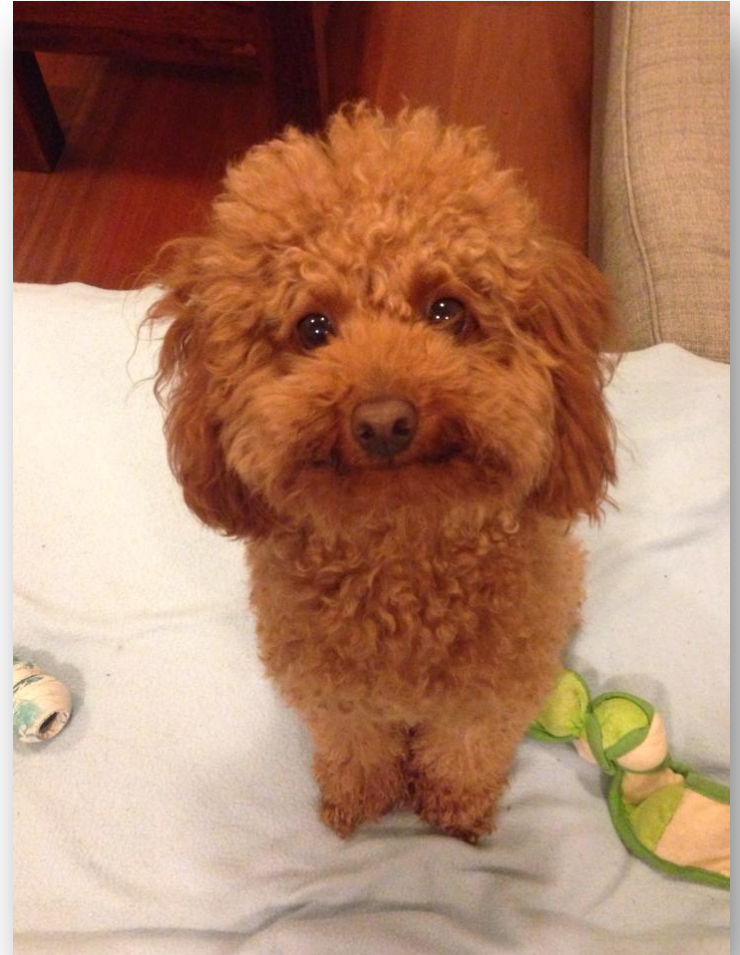
```
private val doTricks: Dog.() -> Unit = {  
    wagTail()  
    fetchesBall()  
    roll()  
    doBackFlip()  
}
```

Lambdas With Receivers

MyDrive

```
private fun performAtDogShow() {  
    unleash("Nin Ja", doTricks)  
}
```

```
D/Dog: Nin Ja wags tail  
D/Dog: Nin Ja fetches ball  
D/Dog: Nin Ja rolls  
D/Dog: Nin Ja does a backflip
```



Now What?



Extend All The Things

Extend All The Things

MyDrive

Android Views

```
fun View.setVisible(visible: Boolean) {  
    this.visibility = if (visible) View.VISIBLE else View.GONE  
}
```

```
// Elsewhere  
myButtonView.setVisible(true)  
myImageView.setVisible(false)
```



Extend All The Things

MyDrive

SharedPreferences

// Classic usage of SharedPreferences

```
fun saveDog() {  
    val editor = prefs.edit()  
    editor.putString("name", "Nin Ja")  
    editor.putInt("age", 7)  
    editor.apply()  
}
```

```
fun saveDog() {  
    prefs.edit {  
        putString("name", "Nin Ja")  
        putInt("age", 7)  
    }  
}
```

Extend All The Things

MyDrive

High Order Functions

Extend All The Things

MyDrive

SharedPreferences

```
fun saveDog() {  
    val editor = prefs.edit()  
    editor.putString("name", "Nin Ja")  
    editor.putInt("age", 7)  
    editor.apply()  
}
```

```
fun SharedPreferences.edit(editor: SharedPreferences.Editor, action: () -> Unit)  
{  
    action()  
}
```

Extend All The Things

MyDrive

SharedPreferences

```
fun saveDog() {  
    val editor = prefs.edit()  
    prefs.edit(editor) {  
        editor.putString("name", "Nin Ja")  
        editor.putInt("age", 7)  
    }  
    editor.apply()  
}
```

```
fun SharedPreferences.edit(editor: SharedPreferences.Editor, action: () -> Unit)  
{  
    action()  
}
```

Extend All The Things

MyDrive

SharedPreferences

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fun saveDog() {  
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fun SharedPreferences.edit(editor: SharedPreferences.Editor, action: () -> Unit)  
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Extend All The Things

MyDrive

SharedPreferences

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    val editor = edit()  
    action()  
    editor.apply()  
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```

Extend All The Things

MyDrive

SharedPreferences

```
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    prefs.edit(editor) {  
        editor.putString("name", "Nin Ja")  
        editor.putInt("age", 7)  
    }  
}
```

```
fun SharedPreferences.edit(editor: SharedPreferences.Editor, action: () ->  
Unit) {  
    val editor = edit()  
    action()  
    editor.apply()  
}
```

Extend All The Things

MyDrive

SharedPreferences

```
fun saveDog() {  
    prefs.edit() {  
        editor.putString("name", "Nin Ja")  
        editor.putInt("age", 7)  
    }  
}
```

```
fun SharedPreferences.edit(action: () -> Unit) {  
    val editor = edit()  
    action()  
    editor.apply()  
}
```

Extend All The Things

MyDrive

SharedPreferences

```
fun saveDog() {  
    prefs.edit() {  
        editor.putString("name", "Nin Ja")  
        editor.putInt("age", 7)  
    }  
}
```

```
fun SharedPreferences.edit(action: () -> Unit) {  
    val editor = edit()  
    action()  
    editor.apply()  
}
```

Extend All The Things

MyDrive

SharedPreferences

```
fun saveDog() {  
    prefs.edit { editor ->  
        editor.putString("name", "Nin Ja")  
        editor.putInt("age", 7)  
    }  
}
```

```
fun SharedPreferences.edit(action: (SharedPreferences.Editor) -> Unit) {  
    val editor = edit()  
    action(editor)  
    editor.apply()  
}
```

Extend All The Things

MyDrive

Lambdas With Receivers

Extend All The Things

MyDrive

SharedPreferences

```
fun saveDog() {  
    prefs.edit { editor ->  
        editor.putString("name", "Nin Ja")  
        editor.putInt("age", 7)  
    }  
}
```

```
fun SharedPreferences.edit(action: (SharedPreferences.Editor) -> Unit) {  
    val editor = edit()  
    action(editor)  
    editor.apply()  
}
```

Extend All The Things

MyDrive

SharedPreferences

```
fun saveDog() {  
    prefs.edit { editor ->  
        editor.putString("name", "Nin Ja")  
        editor.putInt("age", 7)  
    }  
}
```

```
fun SharedPreferences.edit(action: (SharedPreferences.Editor) -> Unit) {  
    val editor = edit()  
    action(editor)  
    editor.apply()  
}
```


Extend All The Things

MyDrive

SharedPreferences

```
fun saveDog() {  
    prefs.edit { editor ->  
        editor.putString("name", "Nin Ja")  
        editor.putInt("age", 7)  
    }  
}
```

```
fun SharedPreferences.edit(action: (SharedPreferences.Editor) -> Unit) {  
    val editor = edit()  
    action(editor)  
    editor.apply()  
}
```

Extend All The Things

MyDrive

SharedPreferences

```
fun saveDog() {  
    prefs.edit { editor ->  
        editor.putString("name", "Nin Ja")  
        editor.putInt("age", 7)  
    }  
}
```

```
fun SharedPreferences.edit(action: SharedPreferences.Editor.() -> Unit) {  
    val editor = edit()  
    action(editor)  
    editor.apply()  
}
```

Extend All The Things

MyDrive

SharedPreferences

```
fun saveDog() {  
    prefs.edit { editor ->  
        editor.putString("name", "Nin Ja")  
        editor.putInt("age", 7)  
    }  
}
```

```
fun SharedPreferences.edit(action: SharedPreferences.Editor.() -> Unit) {  
    val editor = edit()  
    action(editor)  
    editor.apply()  
}
```

Extend All The Things

MyDrive

SharedPreferences

```
fun saveDog() {  
    prefs.edit {  
        putString("name", "Nin Ja")  
        putInt("age", 7)  
    }  
}
```

```
fun SharedPreferences.edit(action: SharedPreferences.Editor.() -> Unit) {  
    val editor = edit()  
    editor.action()  
    editor.apply()  
}
```

Extend All The Things

MyDrive

SharedPreferences

// More Kotlinesque code

```
fun saveDog() {  
    prefs.edit {  
        putString("name", "Nin Ja")  
        putInt("age", 7)  
    }  
}
```

```
fun SharedPreferences.edit(action: SharedPreferences.Editor.() -> Unit) {  
    val editor = edit()  
    editor.action()  
    editor.apply()  
}
```

Extend All The Things

MyDrive

SharedPreferences

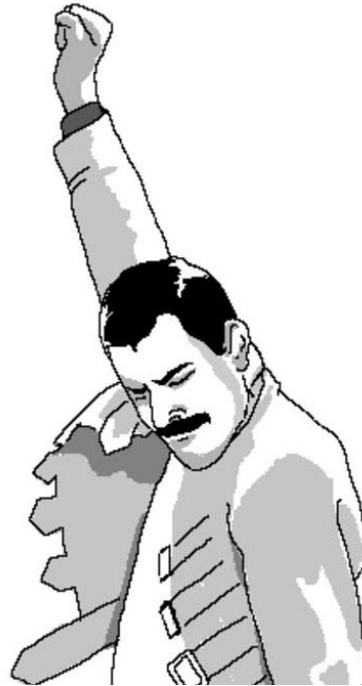
// More Kotlinesque code

```
fun saveDog() {  
    prefs.edit {  
        putString("name", "Nin Ja")  
        putInt("age", 7)  
    }  
}
```

```
inline fun SharedPreferences.edit(action: SharedPreferences.Editor.() -> Unit) {  
    val editor = edit()  
    editor.action()  
    editor.apply()  
}
```

Extend All The Things

MyDrive



Extend All The Things

MyDrive

```
fun Context.loadImageCenterCrop(url: String, imageView: ImageView) {  
    Picasso.withContext(this)  
        .load(url)  
        .centerCrop()  
        .fit()  
        .into(imageView)  
}
```

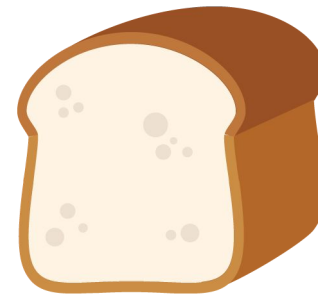
```
// Elsewhere  
context.loadImageCenterCrop("http://example.com/image.jpg", myImageView)
```


Extend All The Things

MyDrive

```
fun Context.toast(message: CharSequence,  
                  duration: Int = Toast.LENGTH_SHORT): Toast {  
    return Toast.makeText(this, message, duration).apply { show() }  
}
```

```
// Elsewhere  
toast("Message sent!")
```



Extend All The Things

MyDrive

```
fun View.showDialog(activity: Activity) {  
    val builder = AlertDialog.Builder(activity)  
    builder.setView(this)  
    builder.setIcon(R.drawable.ic_launcher_background)  
    builder.setTitle("Alert Dialog")  
    builder.setMessage("This is bad use of Kotlin extensions")  
    builder.setPositiveButton("OK", null)  
    builder.setNegativeButton("Cancel", null)  
    builder.create()  
    builder.show()  
}
```

// Elsewhere

```
myCustomView.showDialog(this)
```

Stop! What Do You Think You Are Doing!?

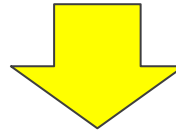


Abusing Extension Functions

Abusing Extension Functions

MyDrive

```
fun Context.loadImageCenterCrop(url: String, imageView: ImageView) {  
    Picasso.withContext(this)  
        .load(url)  
        .centerCrop()  
        .fit()  
        .into(imageView)  
}
```



```
fun ImageView.loadImageCenterCrop(url: String) {  
    Picasso.withContext(this.getContext())  
        .load(url)  
        .centerCrop()  
        .fit()  
        .into(this)  
}
```

Abusing Extension Functions

MyDrive

```
fun Context.toast(message: CharSequence,  
                  duration: Int = Toast.LENGTH_SHORT): Toast {  
    return Toast.makeText(this, message, duration).apply { show() }  
}
```

// Elsewhere

```
toast("Message sent!")
```

Abusing Extension Functions

MyDrive

```
fun Any.showToast(context: Context,  
    duration: Int = Toast.LENGTH_SHORT): Toast {  
    return Toast.makeText(context, this.toString(), duration).apply {  
show() }  
}
```

// Elsewhere

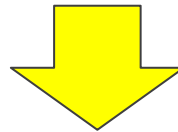
```
"Good morning Pisa!".showToast(context)
```

```
"Good morning ${conference.name}!".showToast(context)
```

Abusing Extension Functions

MyDrive

```
fun View.showDialog(activity: Activity) {  
    val builder = AlertDialog.Builder(activity)  
    builder.setView(this)  
    builder.setIcon(R.drawable.ic_launcher_background)  
    builder.setMessage("Abusing Kotlin extensions")  
    builder.setPositiveButton("OK", null)  
    builder.create()  
    builder.show()  
}
```



```
fun showDialog(activity: Activity, customView: View) {  
    // Customise dialog here  
}
```


With Great Power Comes Great Responsibilities



Some Tips

Naming Conventions For Extension Files

Decide On Extension Files Locations

Avoid Repetition

Don't Get Carried Away

Consider Creating A Centralised Resource

Don't Use Same Signature As Member Functions

Android KTX

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Tips

MyDrive

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Avoid Repetition

Don't Get Carried Away

Consider Creating A Centralised Resource

Don't Use Same Signature As Member Fu

Android KTX



A close-up, over-the-shoulder view of a person driving a car at night. The driver's hands are on the steering wheel; the left hand wears a silver metal watch. The driver is wearing a dark blue jacket with orange cuffs. The background is a blurred cityscape at night with warm, glowing lights. The text 'MyDrive' is in the top right corner, and 'Any Questions?' is centered in the upper half of the image.

MyDrive

Any Questions?