

SANGWON JEONG

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SUMMARY

My research employs interactive visualization to demystify Machine Learning models. By converting complex AI behaviors into clear, visual forms, it aids in making AI's decisions understandable to all, contributing significantly to the field of Explainable AI.

Principal Interests: Machine Learning, Explainable AI, Visualization, Software Engineering, Generative Models

Major Skills: Python, JavaScript, Java, C++, PyTorch, D3.js, AWS, OpenAI API, React, ObservableHQ, Reserach Design

EDUCATION

PhD in Computer Science Expected 2025
Vanderbilt University

MSc in Computer Science May 2020
Vanderbilt University

BA in Business Administration March 2018
Seokyeong University

RESEARCH EXPERIENCE

Computing Scholars, Lawrence Livermore National Laboratory January 2023 - August 2023

- **Artificial Intelligence & Visualization** research project collaborating with Material Science domain experts to build an interactive visualization that enables users to understand and browse semantic concept existing in generative models' latent space. Paper published.

PhD Researcher, Vanderbilt University January 2021 - current

- Research focus in **Machine Learning** and **Explainable AI**. Key contributions are understanding generative models' latent data representation via interactive visualization system.

Senior Researcher, Korea Institute of Industry Convergence October 2020 - January 2021

- Application of classic **Natural Language Models** in construction management for document sorting. Paper published.
- Application of **Computer Vision Models** for construction progress tracking. Paper published.

Student Researcher, Tonglab - Vanderbilt University February 2019 - February 2020

- **Neuroscience**-inspired convolution neural network architectures - Developed networks using Gabor filters for improving noise robustness. The modified network achieved 8 - 12% accuracy improvement on noisy dataset.

SOFTWARE EXPERIENCE

Software Engineer, ABC Design Group LLC May 2020 - October 2020

- Contract work: Unity software development for the Internet of Things (IoT) application.

Startup Co-founder, MovTrack October 2018 - January 2020

- Ideation and research of consumer market oriented product. I was responsible for implementing and maintaining **backend database** as well as designing and implementing frontend **Android application**. Program deployed in a **cloud infrastructure** (AWS) which I was in charge of managing.

Software Engineer, KICM March 2018 - July 2018

- Wrote **data-processing** automation programs for construction management research and cost estimation projects.

MANAGERIAL EXPERIENCE

- Student Organization President**, Korean Student and Scholars Association at Vanderbilt August 2021 - July 2024
– Lead an organization of 60 people. Successfully held 10+ large-scale events.
- Squad Leader**, Korean Military June 2012 - November 2014
– In charge of a combat squad of size 8. Practiced quick decision making under pressure.

CONFERENCE/JOURNAL PAPERS

- A work on explainable AI, *under review*** 2024
TVCG
- Text-based transfer function design for semantic volume rendering** 2024
S. Jeong et al. IEEE Visualization
- CAN: Concept-aligned Neurons for Visual Comparison of Neural Networks** 2024
Eurovis
- Concept Lens: Visually Analyzing the Consistency of Semantic Manipulation in GANs** 2023
S. Jeong et al., IEEE Visualization
- Interactively assessing disentanglement in GANs** 2022
S. Jeong et al., Eurovis
- Enhancing Work Trade Image Classification Performance Using a Work Dependency Graph** 2021
S. Jeong et al., Korean Journal of Construction Engineering and Management
- Comparing string similarity algorithms for recognizing task names found in construction documents** 2020
S. Jeong et al., Korean Journal of Construction Engineering and Management