

Scripts and Modules

Exercises

Week 5

Prior to attempting these exercises ensure you have read the lecture notes and/or viewed the video, and followed the practical. You may wish to use the Python interpreter in interactive mode to help work out the solutions to some of the questions.

Download and store this document within your own filespace, so the contents can be edited. You will be able to refer to it during the test in Week 6.

Enter your answers directly into the highlighted boxes.

For more information about the module delivery, assessment and feedback please refer to the module within the MyBeckett portal.

When a Python program is stored within a text file (i.e. a *script*), what suffix should be used for the filename?

Answer:

The '.py' should be used for Python programs stored within a text file.

Is it necessary to use a special Integrated Development Environment (IDE) to write Python code in text files?

Answer:

No, it is not necessary to use an IDE to write Python code in text files.

When a *script* is executed from a file, are the results of evaluating expressions automatically displayed on the screen without the need of a `print()` function call?

Answer:

No, the evaluating expressions are not displayed automatically on the screen without the `print()` function call.

What command would need to be typed in an operating system terminal window in order to execute a Python script called `PrintNames.py`?

Answer:

'py' command should be typed before the filename to execute a Python script in the terminal.
Example: "py PrintNames.py"

What command would need to be typed in a terminal in order to pass the values "John", "Eric", "Graham" as *command line arguments* to the `PrintNames.py` script?

Answer:

The following command will need to be typed in the terminal.
py PrintNames.py John Eric Graham

When a Python script wishes to access *command line arguments*, what **module** needs to be imported?

Answer:

The sys module needs to be imported before accessing command line arguments.

What is the data-type of the `sys.argv` variable?

Answer:

`sys.argv` variable has the 'list' data-type.

What is stored within the first element of the `sys.argv` variable?

Answer:

The filename is stored within the first element of the `sys.argv` variable.

Use a text editor to write the *script* called `PrintNames.py`. This should display any *command line arguments* that were passed during execution.

Once complete, place your solution in the answer box below.

Answer:

```
import sys

print(sys.argv[1:])
```

Improve the solution so it uses an `if` statement to check that at least one name was passed, or otherwise print a message saying "no names provided". Place your improved solution in the answer box below.

Answer:

```
import sys

args = sys.argv[1:]

if len(args) > 0:
    print args
else:
    print("No arguments were provided")
```

When using an import statement it is possible to provide an *alias* that can be used as an alternative name to access module content.

Write an **import** statement that imports the whole of the `sys` module, and renames it to `my_system`.

Answer:

```
import sys as my_system
```

Write a **from..import** statement that imports only the `math.floor` function, and renames it to `lower`

Answer:

```
from math import floor as lower
```

What is stored in a *symbol-table*?

Answer:

```
Various functions defined within a module is stored in a symbol-table.
```

Why is the following type of import statement generally not recommended?

```
from math import *
```

Answer:

```
The statement is not recommended because it will clutter the namespace.
```

When working in *interactive-mode* what convenient function can be used to list all names defined within a module?

Answer:

```
The dir() function can be used to list all the names defined within a module.
```

What is the value stored within the `sys.path` variable used for?

Answer:

The value stored within the `sys.path` variable is used for searching where the imported module is stored at and to look for the modules that are imported.

When a program is being executed as a *script* what value is assigned to the special variable `__name__`?

Answer:

'`__main__`' is assigned to the special variable '`__name__`' when it is being executed as script.

What value is assigned to the `__name__` variable when a program has been imported as a *module*?

Answer:

The name of the imported module is assigned to the '`__name__`' variable when it is being imported to another script.

Why is it useful for a program to be able to detect whether it is running as a *script*, or whether it has been imported as a *module*?

Answer:

Detecting whether a Python program is running as a script or imported as a module helps control code execution and promotes code reusability.

Exercises are complete

Save this logbook with your answers. Then ask your tutor to check your responses to each question.