4. 가

Up/Down Counter

State Encoding

S0: CS = [0, 0, 0] -> OUT = [0, 0, 0]

S1: CS = [0, 0, 1] -> OUT = [0, 0, 1]

S2: CS = [0, 1, 0] -> OUT = [0, 1, 0]

S3: CS = [1, 0, 1] -> OUT = [1, 0, 1]

State Transition Table

| CS[2] | CS[1] | CS[0] | IN | NS[2] | NS[1] | NS[0] |
|-------|-------|-------|----|-------|-------|-------|
| 0 | 0 | 0 | 0 | 1 | 0 | 1 |
| 0 | 0 | 0 | 1 | 0 | 0 | 1 |
| 0 | 0 | 1 | 0 | 0 | 0 | 0 |
| 0 | 0 | 1 | 1 | 0 | 1 | 0 |
| 0 | 1 | 0 | 0 | 0 | 0 | 1 |
| 0 | 1 | 0 | 1 | 1 | 0 | 1 |
| 1 | 0 | 1 | 0 | 0 | 1 | 0 |
| 1 | 0 | 1 | 1 | 0 | 0 | 0 |

Output Table

| NS[2] | NS[1] | NS[0] | OUT[2] | OUT[1] | OUT[0] |
|-------|-------|-------|--------|--------|--------|
| 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 1 | 0 | 0 | 1 |
| 0 | 1 | 0 | 0 | 1 | 0 |
| 1 | 0 | 1 | 1 | 0 | 1 |

NS[2] = CS[1]' CS[0]' IN' + CS[1] IN

| CS[2] CS[1] CS[0] IN | 00 | 01 | 11 | 10 |
|-------------------------|----|----|----|----|
| 00 | 1 | 0 | X | Х |
| 01 | 0 | 1 | X | Х |
| 11 | 0 | X | X | 0 |
| 10 | 0 | X | X | 0 |

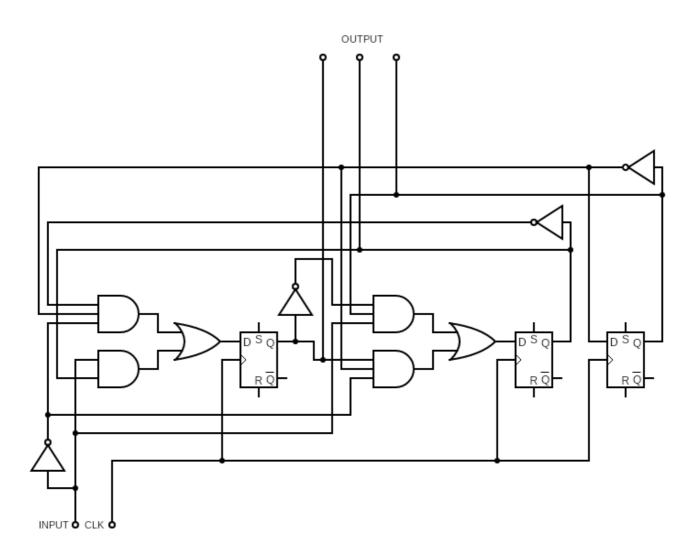
NS[1] = CS[2]' CS[0] IN + CS[2] CS[0] IN'

| CS[2] CS[1] CS[0] IN | 00 | 01 | 11 | 10 |
|-------------------------|----|----|----|----|
| 00 | 0 | 0 | X | X |
| 01 | 0 | 0 | X | X |
| 11 | 1 | X | X | 0 |
| 10 | 0 | X | X | 1 |

NS[0] = CS[0]'

| CS[2] CS[1] CS[0] IN | 00 | 01 | 11 | 10 |
|-------------------------|----|----|----|----|
| 00 | 1 | 1 | X | Х |
| 01 | 1 | 1 | X | Х |
| 11 | 0 | X | X | 0 |
| 10 | 0 | X | X | 0 |

Schematic Diagram



String Pattern Recognizer

State Encoding (Explanation of states)

 $SO : CS = [0, 0, 0] \rightarrow OUT = [0]$ (Initial State)

 $S1:CS = [0, 0, 1] \rightarrow OUT = [0]$ (When 1 '1' is detected)

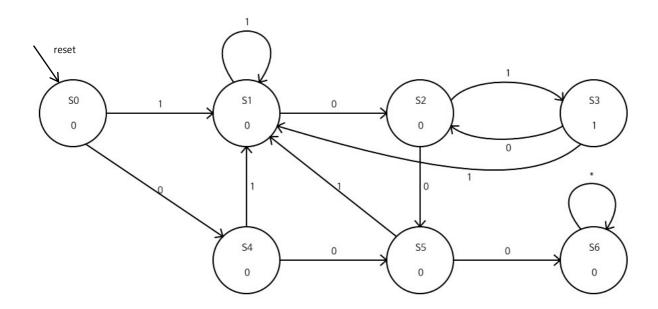
 $S2 : CS = [0, 1, 0] \rightarrow OUT = [0]$ (When a '10' is detected)

 $S3 : CS = [0, 1, 1] \rightarrow OUT = [1]$ (When a '101' is detected)

S4 : $CS = [1, 0, 0] \rightarrow OUT = [0]$ (When 1 '0' is detected, but not in '10' sequence)

S5 : CS = [1, 0, 1] -> OUT = [0] (When 2 '0's are detected)

 $S6:CS = [1, 1, 0] \rightarrow OUT = [0]$ (When 3 '0's are detected, terminal state)



State Transition Table

| CS[2] | CS[1] | CS[0] | IN | NS[2] | NS[1] | NS[0] |
|-------|-------|-------|----|-------|-------|-------|
| 0 | 0 | 0 | 0 | 1 | 0 | 0 |
| 0 | 0 | 0 | 1 | 0 | 0 | 1 |
| 0 | 0 | 1 | 0 | 0 | 1 | 0 |
| 0 | 0 | 1 | 1 | 0 | 0 | 1 |
| 0 | 1 | 0 | 0 | 1 | 0 | 1 |
| 0 | 1 | 0 | 1 | 0 | 1 | 1 |
| 0 | 1 | 1 | 0 | 0 | 1 | 0 |
| 0 | 1 | 1 | 1 | 0 | 0 | 1 |
| 1 | 0 | 0 | 0 | 1 | 0 | 1 |
| 1 | 0 | 0 | 1 | 0 | 0 | 1 |
| 1 | 0 | 1 | 0 | 1 | 1 | 0 |
| 1 | 0 | 1 | 1 | 0 | 0 | 1 |
| 1 | 1 | 0 | 0 | 1 | 1 | 0 |
| 1 | 1 | 0 | 1 | 1 | 1 | 0 |

Output Table

| CS[2] | CS[1] | CS[0] | OUT |
|-------|-------|-------|-----|
| 0 | 0 | 0 | 0 |
| 0 | 0 | 1 | 0 |
| 0 | 1 | 0 | 0 |
| 0 | 1 | 1 | 1 |
| 1 | 0 | 0 | 0 |
| 1 | 0 | 1 | 0 |
| 1 | 1 | 0 | 0 |

NS[2] = CS[2] CS[1] + CS[0]' IN' + CS[2] IN'

| CS[2] CS[1] CS[0] IN | 00 | 01 | 11 | 10 |
|-------------------------|----|----|----|----|
| 00 | 1 | 1 | 1 | 1 |
| 01 | 0 | 0 | 1 | 0 |
| 11 | 0 | 0 | X | 0 |
| 10 | 0 | 0 | X | 1 |

NS[1] = CS[0] IN' + CS[2] CS[1] + CS[1] CS[0]' IN

| CS[2] CS[1] CS[0] IN | 00 | 01 | 11 | 10 |
|-------------------------|----|----|----|----|
| 00 | 0 | 0 | 1 | 0 |
| 01 | 0 | 1 | 1 | 0 |
| 11 | 0 | 0 | X | 0 |
| 10 | 1 | 1 | X | 1 |

NS[0] = IN + CS[1] CS[0]' + CS[2] CS[0]'

| CS[2] CS[1] CS[0] IN | 00 | 01 | 11 | 10 |
|-------------------------|----|----|----|----|
| 00 | 0 | 1 | 1 | 1 |
| 01 | 1 | 1 | 1 | 1 |
| 11 | 1 | 1 | X | 1 |
| 10 | 0 | 0 | X | 0 |

OUT = CS[1] CS[0]

| CS[2] CS[1] CS[0] | 00 | 01 | 11 | 10 |
|----------------------|----|----|----|----|
| 0 | 0 | 0 | 0 | 0 |
| 1 | 0 | 1 | Х | 0 |

