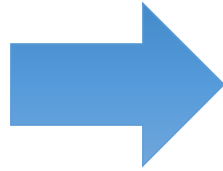
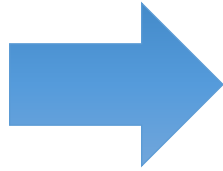
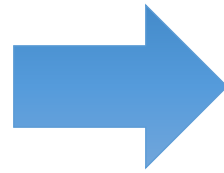
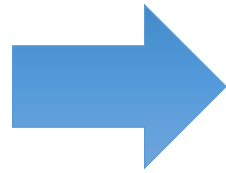


Python as a Hobby

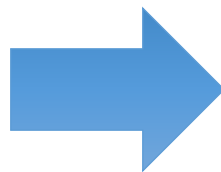
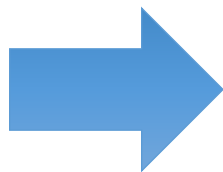
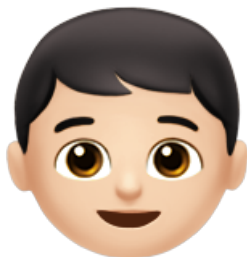
Course Intro



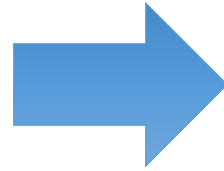
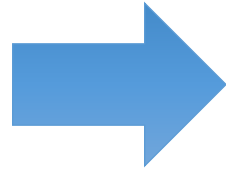
가나다
abc
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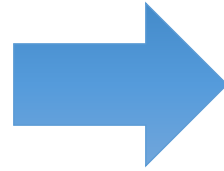
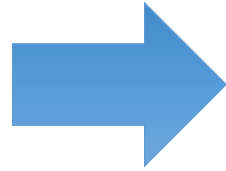
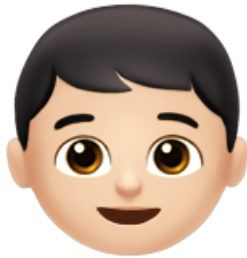
“익태한테 5000원 보내”



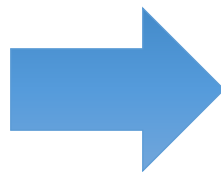
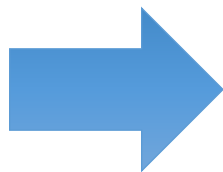
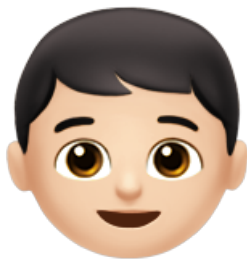
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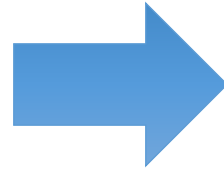
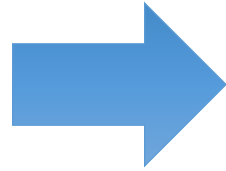
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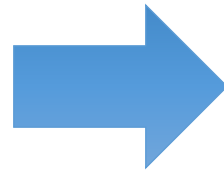
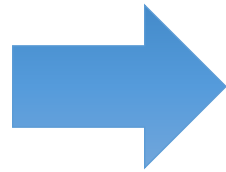
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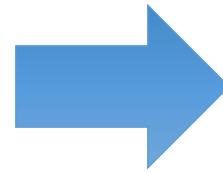
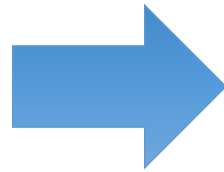
“익태한테 5000원 보내”



if wallet ≥ 0 and wallet ≤ 5000 :
transfer 5000 to ITK



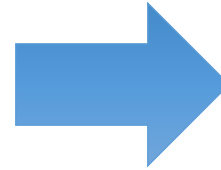
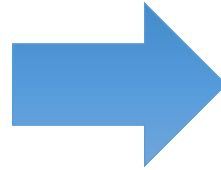
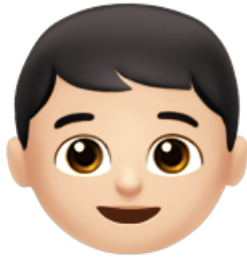
if wallet ≥ 0 and wallet ≤ 5000 :
transfer 5000 to ITK



0010011000 0101000100
11100010....
0101110



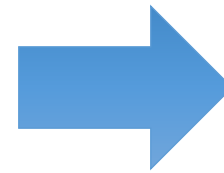
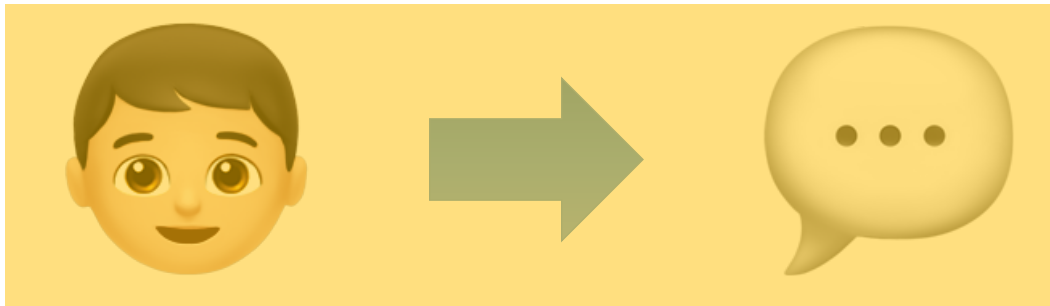
if wallet ≥ 0 and wallet ≤ 5000 :
transfer 5000 to ITK



0010011000 0101000100
11100010....
0101110



if wallet ≥ 0 and wallet ≤ 5000 :
transfer 5000 to ITK

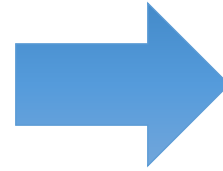
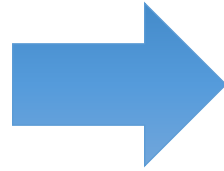


IDE, Text Editor (vscode)

0010011000 0101000100
11100010....
0101110

Python

if wallet >= 0 and wallet <= 5000:
transfer 5000 to ITK

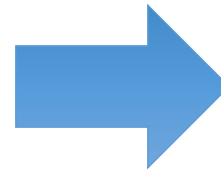
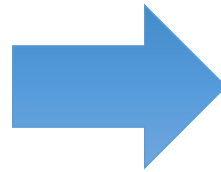
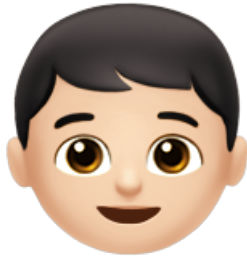


0010011000 0101000100
11100010....
0101110

Interpreter



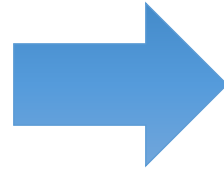
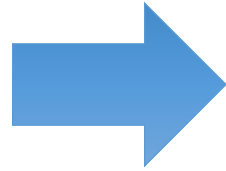
if wallet ≥ 0 and wallet ≤ 5000 :
transfer 5000 to ITK



Vscode에다가

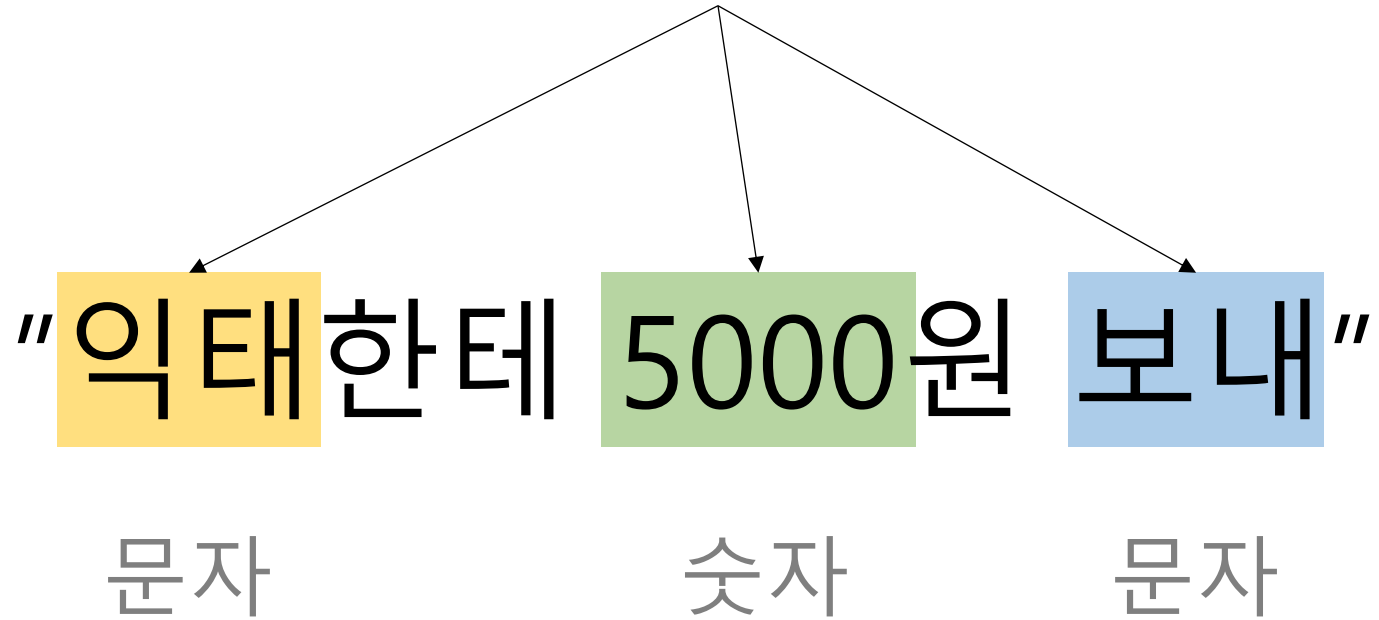
파이썬이라는 프로그래밍 언어로

컴퓨터가 무언가를 하도록 만든다



“익태한테 5000원 보내”

정보, 데이터



함수

“익태한테 5000원 보내”

함수

"승주한테 3000원 보내"

함수

"아름한테 1000원 보내"

조건

오늘이 1일이라면

“익태한테 5000원 보내”

반복

오늘이 1일이라면

"익태한테 5000원 보내"

"승주한테 5000원 보내"

"아름이한테 5000원 보내"

클래스

"익태한테 5000원 보내"

클래스

"익태한테 5000원 받아"

클래스

“아름한테 **신뢰**를 받아”

틀을 유지하며 내용물을 바꿈