CROWN Tutorial

Moonzoo Kim

School of Computing

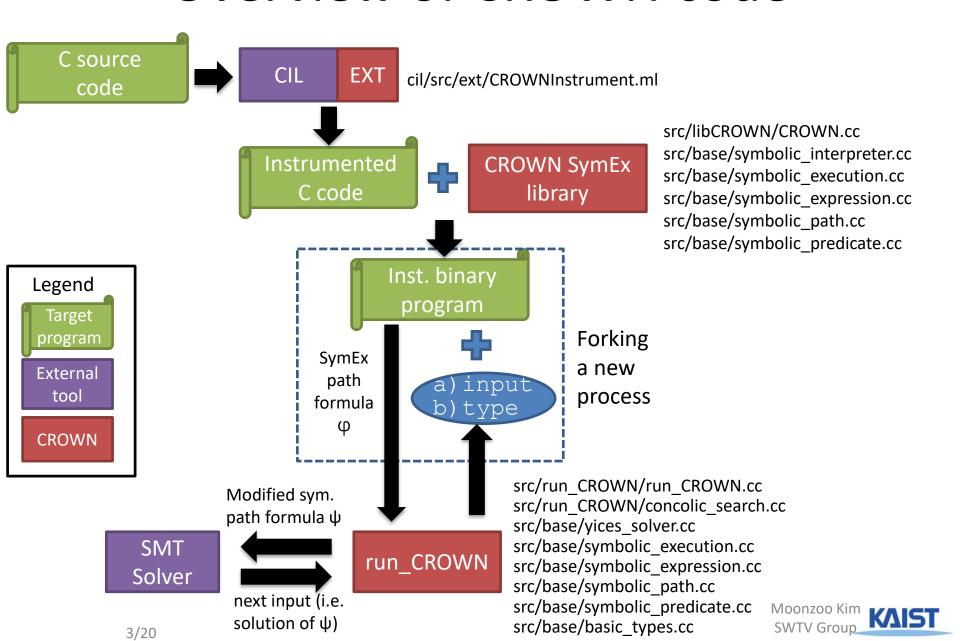
KAIST

CROWN

- CROWN is a concolic testing tool for C programs
 - Explore all possible execution paths of a target systematically
 - To extract symbolic path formulas from concrete executions, it inserts probes into target C code
 - CROWN's instrumentation is implemented as a module of CIL (C Intermetiate Language) written in Ocaml
 - CIL provides convenient features to analyze/modify target C code
 - Generate test inputs automatically by solving symbolic path formulas by using a SMT solver
- CROWN is the core engine of the commercial automated testing tool CROWN 2.0
 - https://www.vpluslab.kr/crown2



Overview of CROWN code



Instrumented C Code

```
#line 10
{ /* Creates symbolic expression a==b */
 __CrownLoad(36, (unsigned long )(& a), (long long )a);
 CrownLoad(35, (unsigned long)(& b), (long long)b);
 CrownApply2(34, 12, (long long)(a == b));
 if (a == b) {
   CrownBranch(37, 11, 1); //extern void CrownBranch(int id , int bid , unsigned char b )
   CrownLoad(41, (unsigned long)(& match), (long long)match);
  __CrownLoad(40, (unsigned long )0, (long long )1);
   CrownApply2(39, 0, (long long)(match + 1));
  CrownStore(42, (unsigned long )(& match));
  match ++;
                               Control dependency v.s. Data dependency
                                  match has control dependency on a and b
                                  match does not have data dependency on a and b
 } else {
  CrownBranch(38, 12, 0);
 } }
```



CROWN Commands

- crownc <filename>.c
 - Output
 - <filename>.cil.c // instrumented C file
 - branches // lists of paired branches
 - <filename> // executable file
- run crown ./filename <n> -[dfs|cfg|random|random input|hybrid] [-TCDIR <tc folder>] [-INIT TC]
 - <n>: # of iterations/testings
 - Concolic search strategies
 - dfs: depth first search
 - rev-dfs: reverse depth first search
 - cfg: uncovered branch first
 - random: negated branch is randomly selected
 - random input: pure random input
 - hybrid: combination of dfs and random
 - -INIT TC: to use "input" file in a target directory as an initial test case
 - if "input" file does not exist, run CROWN terminates with an error message
 - Output (updating at each iteration)
 - input: containing concrete types and values of symbolic variables
 - szd execution: symbolic execution path
 - coverage: coverage achieved so far
 - A test case file in <tc folder> if -TCDIR option is given



4 Main Tasks of Human Engineers

- 1. Adding proper assert() statements
 - W/o assert(), only runtime crash can be detected
- 2. Selection of symbolic variables in a target program
 - Identify which parts of a target program are most important
- 3. Construction of symbolic external environment
 - To reduce false alarms and detect real bugs
- 4. Performance tuning and debugging
 - To obtain better concolic testing results

Supported Symbolic Data-types

- #define SYM_unsigned_char(x) ___CrownUChar(&x)
- #define SYM_unsigned_short(x) __CrownUShort(&x)
- #define SYM_unsigned_int(x) ___CrownUInt(&x)
- #define SYM_char(x) __CrownChar(&x)
- #define SYM_short(x) __CrownShort(&x)
- #define SYM_int(x) __CrownInt(&x)
- #define SYM_float(x) __CrownFloat(&x)
- #define SYM_double(x) __CrownDouble(&x)



Symbolic Variable w/ Initial Value

- SYM_unsigned_char_init (x, 7)
- SYM_unsigned_short_init(x, 7)
- SYM_unsigned_int(x, 7)
- SYM_char_init(x, 7)
- SYM_short(x, 7)
- SYM_int(x, 7)
- SYM_float(x, 7.0)
- SYM_double(x, 7.0)

```
#include<crown.h>
int main() {
  int x;
  SYM int init(x, 7);
  printf("x = %d \setminus n", x);
  if (x > 10)
     printf("x>10\n");
  else
    printf("x \le 10 \setminus n");
```

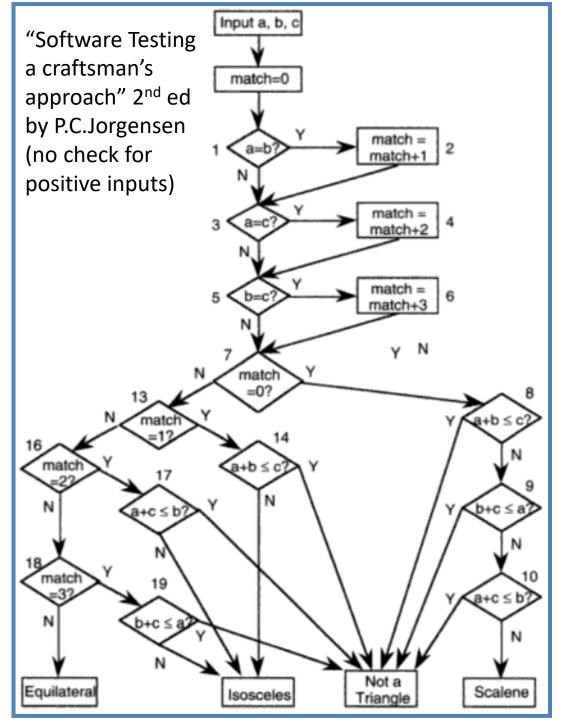
Symbolic Assumption

- You can describe symbolic assumption using SYM assume (exp)
 - exp is guaranteed to be true right after SYM assume (exp)
 - similar to CPROVER assume (exp) in CBMC
- Ex.

```
#include <crown.h>
#include <stdio.h>
#include <assert.h>

void main() {
   int x, y;
   SYM_int(x);
   SYM_int(y);
   SYM_assume( x + y > 10);
   printf("x=%d, y=%d\n", x, y);
   assert( x + y > 10);
}
```







```
#include <stdlib.h>
#include <stdio.h>
                                               // Return value:
#include <string.h>
                                               // 0: Equilateral, 1:Isosceles,
#include <crown.h>
                                               // 2: Not a triangle, 3:Scalene
                                               int triangle(int a, int b, int c) {
#define CROWN
                                                    int result=-1, match=0;
int triangle(int, int, int);
                                                    if(a==b) match=match+1;
                                                    if(a==c) match=match+2;
int main() {
                                                    if(b==c) match=match+3;
    int a,b,c, result;
                                                    if(match==0) {
#ifdef CROWN
                                                        if( a+b <= c) result=2;</pre>
    SYM int(a); SYM int(b); SYM int(c);
                                                        else if( b+c <= a) result=2;
                                                        else if(a+c <= b) result =2;</pre>
    //filtering out invalid inputs
                                                        else result=3:
    SYM assume(a>0 && b>0 && c>0);
                                                    } else {
    printf("a,b,c = %d,%d,%d\n",a,b,c);
                                                        if(match == 1) {
#else
                                                            if(a+b <= c) result =2;</pre>
    printf("Please type 3 integers:\n");
                                                            else result=1;
    scanf("%d,%d,%d",&a,&b,&c);
                                                        } else {
#endif
                                                            if(match ==2) {
                                                                 if(a+c <=b) result = 2;</pre>
    result=triangle(a,b,c);
                                                                else result=1;
                                                            } else {
    char triangle_type[20];
                                                                 if(match==3) {
    switch(result) {
                                                                     if(b+c <= a) result=2;</pre>
       case 0: strcpy(triangle type,
                "an equilateral"); break;
                                                                     else result=1:
                                                                 } else result = 0;
       case 1: strcpy(triangle type,
                "an isoscele"); break;
       case 2: strcpy(triangle type,
                                                    return result;
                "not a triangle"); break;
       case 3: strcpy(triangle_type,
                "a scalene"); break;
       defaults: break;
    printf("Type: %s.\n",triangle type);
                                                                        Moonzoo Kim
                                                                         SWTV Group
```

Compile/Instrumentation Snapshot

verifier3:~/crown/triangle\$ crownc triangle.c

- >>> cilly command: /usr/bin/../cil/bin/cilly triangle.c -o t riangle --save-temps --doCrownInstrument -l/usr/bin /../include -L/usr/bin/../lib -L/usr/bin/../lib -lcrown-f p -lstdc++ -g -lrt -Wno-attributes -lpthread
- gcc -D_GNUCC -E -I/usr/bin/../include -g -DCIL=1 triangle .c -o ./triangle.i
- /usr/cil/bin/cilly.native --out ./triangle.cil.c --doCrownInst rument ./triangle.i
- triangle.c:34: Warning: Body of function main falls-through. Adding a return statement
- gcc -D_GNUCC -E -I/usr/bin/../include -g ./triangle.cil.c -o ./triangle.cil.i
- gcc -D_GNUCC -c -l/usr/bin/../include -g -g -Wno-attribut es -o ./triangle.o ./triangle.cil.i
- gcc -D GNUCC -o triangle -l/usr/bin/../include -g -g -Wno -attributes ./triangle.o -L/usr/bin/../lib -L/usr/bin/../li b -lcrown-fp -lstdc++ -g -lrt -lpthread
- >>> Check cilly
- >>> cilly success!
- >>> Find the file(triangle)
- >>> start: 2022-11-17 12:02:26
- >>> end: 2022-11-17 12:02:26
- >>> gcc command(sanitizer none): gcc -o triangle_replay triangle.c -l/usr/bin/../include -L/usr/bin/../lib -lcrow n-replay --coverage -Wno-attributes -lpthread
- >>> Check gcc
- >>> gcc success
- >>> Find the file(triangle_replay)
- >>> start: 2022-11-17 12:02:26
- >>> end: 2022-11-17 12:02:26

Complied with FP option Read 42 branches. Read 78 nodes. Wrote 48 branch edges.

verifier3:~/crown/triangle\$ |

triangle.c triangle.i triangle.cil.c triangle.cil.i

triangle.gcno triangle.o

triangle triangle_replay

branches
cfg_branches
funcount
cfg
cfg_func_map
idcount
stmtcount



Execution Snapshot (1/2)

```
$ run_crown ./triangle 50 -dfs -TCDIR tcs
program command is triangle
### SYM_assume(a>0 && b>0 && c>0) is violated at Line 17 (main in triangle.c) ###
program command is triangle
a,b,c = 1,1,1
This triangle is an equilateral.
Iteration 1 (0s, 0s, 0.018s): covered 11 branches [2 reach funs, 42 reach branches]
a,b,c = 1610612736,1610612736,536870912
This triangle is not a triangle.
Iteration 2 (1s, 1s, 0.043s): covered 18 branches [2 reach funs, 42 reach branches]
a,b,c = 2,2,1
This triangle is an isoscele.
Iteration 3 (1s, 0s, 0.050s): covered 20 branches [2 reach funs, 42 reach branches]
a,b,c = 1610612736,536870912,1
This triangle is not a triangle.
Iteration 4 (1s, 0s, 0.060s): covered 23 branches [2 reach funs, 42 reach branches]
a,b,c = 272629760,1346371584,809500672
This triangle is not a triangle.
Iteration 5 (1s, 0s, 0.067s): covered 25 branches
     <u>[2 reach fúns. 42 reach branches]</u>
```

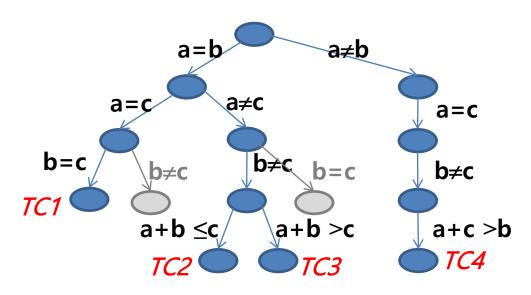
```
Iteration 6 (1s, 0s, 0.074s): covered 27 branches [2 reach funs, 42 reach branches]
a,b,c = 427818799,427818767,377487598
This triangle is a scalene.
Iteration 7 (1s, 0s, 0.085s): covered 30 branches [2 reach funs, 42 reach branches]
a,b,c = 1610612736,536870912,536870912
This triangle is not a triangle.
Iteration 8 (1s, 0s, 0.091s): covered 32 branches [2 reach funs, 42 reach branches]
a,b,c = 1,2,2
This triangle is an isoscele.
Iteration 9 (1s, 0s, 0.098s): covered 33 branches [2 reach funs, 42 reach branches]
a,b,c = 1610612736,536870912,1610612736
This triangle is not a triangle.
Iteration 10 (1s, 0s, 0.104s): covered 35 branches [2 reach funs, 42 reach branches]
a,b,c = 2,1,2
This triangle is an isoscele.
Iteration 11 (1s, 0s, 0.111s): covered 36 branches [2 reach funs, 42 reach branches]
```

a,b,c = 1108719680,34977856,1108457536

This triangle is not a triangle.

Concolic Testing the Triangle Program

Test case	Input (a,b,c)	Executed symbolic path formula (SPF) φ	Modified symbolic path formula φ'	Solution for the modified SPF
TC1	1,1,1	a=b Æa=c Æb=c	a=b Æa=c Æ <mark>b≠c</mark>	Unsat
			a=b Æ <mark>a≠c</mark>	1,1,2
TC2	1,1,2	a=b Æa≠c Æb≠c Æa+b ≤c	$a=b \times a \neq c \times b \neq c \times a + b > c$	2,2,3
TC3	2,2,3	a=b Æa≠c Æb≠c Æa+b >c	a=b Æa≠c Æ <mark>b=c</mark>	Unsat
			a≠b	2,1,2
TC4	2,1,2	a≠b Æa=c Æb≠c Æa+c>b	a≠bÆa=cÆb≠cÆ <mark>a+c≤b</mark>	2,5,2





Execution Snapshot (2/2)

```
...$ I tcs
...$ cat branches
                                    ...$ cat coverage
                                                                         input.1 ... input.11 type.1 ... type.11
                                    6 /*covered branch IDs*/
1 8 /* branch IDs */
                                                                         ...$ print execution
6 11
                                    7
                                    8
7 10
                                                                         Symbolic variables & input values
                                                                                       [Line: 14, File: triangle.c]
                                    21
                                                                         (a 1 = 2)
89
                                                                         (b^{-}1 = 1)
                                                                                       Line: 14, File: triangle.c
                                    22
13 14
                                                                         (c 1 = 2)
                                                                                       [Line: 14, File: triangle.c]
                                    24
21 22
                                                                         Symbolic path formula
                                    25
24 25
                                                                         (a 1 > 0)
                                                                                       [Line: 17, File: triangle.c]
                                                                                       [Line: 17, File: triangle.c]
                                    27
                                                                         (b 1 > 0)
27 28
                                                                                       [Line: 17, File: triangle.c]
                                                                         (c 1 > 0)
                                    28
30 31
                                                                         ! (a 1 == b_1) [ Line: 43, File: triangle.c ]
                                                                         (a \overline{1} == c \overline{1}) [Line: 44, File: triangle.c]
2 13
                                    30
                                                                         [ (\overline{b}_1 = \overline{c}_1) ] Line: 45, File: triangle.c [ \overline{b}_1 = \overline{c}_1 ]
                                    48
48 49
                                                                         !((\bar{a} \ 1 + c \ 1) \le b \ 1) [Line: 58, File: triangle.c]
                                    49
51 52
                                                                         Sequence of reached branch ids
                                    51
54 55
                                                                               [main enters]
                                                                                Line: 17, File: triangle.cil.c
                                    52
57 64
                                                                                Line: 17, File: triangle.cil.c
                                    54
58 59
                                                                                Line: 17, File: triangle.cil.c
                                                                               [triangle enters]
                                    55
60 61
                                                                         49
                                                                                [Line: 43, File: triangle.cil.c ]
                                    57
62 63
                                                                         51
                                                                                 Line: 44, File: triangle.cil.c
                                                                         55
                                                                                 Line: 45, File: triangle.cil.c
                                    58
65 68
                                                                         64
                                                                                 Line: 47, File: triangle.cil.c
66 67
                                    59
                                                                         68
                                                                                 Line: 53, File: triangle.cil.c
                                                                         69
                                                                                 Line: 57, File: triangle.cil.c
                                    60
69 72
                                                                         71
                                                                                 Line: 58, File: triangle.cil.c
                                    61
70 71
                                                                         -2
                                                                               [triangle exits]
                                                                         22
                                    62
                                                                                [Line: 28, File: triangle.cil.c]
73 76
                                                                         24
                                                                                Line: 29, File: triangle.cil.c
74 75
                                                                         -2
                                                                               [main exits]
```

Symbolic Debugging [1/2]

- 1. Select [TCDIR]/input.[n] whose symbolic path formula you would like to know
- 2. Copy [TCDIR] / input. [n] to a target directory with a name "input"
 - Also copy type. [n]
- 3. Run an instrumented executable target program
 - Note that an instrumented executable target program reads "input" file w/ "type" as an initial test case
 - Ex. ./triable
- 4. See symbolic information of input. [n] by using print execution



Symbolic Debugging (2/2)

```
...$ run_crown ./triange...
program command is triangle
a,b,c = 1,1,1
This triangle is an equilateral.
Iteration 1 (0s, 0s, 0.018s):
covered 11 branches
[2 reach funs, 42 reach branches]
...$ cp tcs/input.1 input
...$ cp tcs/type.1 type
...$ ./triangle
a,b,c = 1,1,1
This triangle is an equilateral.
```

```
...s print execution
Symbolic variables & input values
(a 1 = 1) [Line: 7, File: triangle-crown.c]
(b 1 = 1) [Line: 7, File: triangle-crown.c]
(c 1 = 1) [Line: 7, File: triangle-crown.c]
Symbolic path formula
(a 1 > 0) [Line: 15, File: triangle-crown.c]
(b 1 > 0) [Line: 15, File: triangle-crown.c]
(c 1 > 0) [Line: 15, File: triangle-crown.c]
(a 1 == b 1) [Line: 21, File: triangle-crown.c]
(a 1 == c 1) [Line: 22, File: triangle-crown.c]
(b 1 == c 1) [Line: 23, File: triangle-crown.c]
Sequence of reached branch ids
-1
     [main enters]
     [Line: 15, File: triangle-cro]
     [Line: 15, File: triangle-cro]
     [Line: 15, File: triangle-cro]
20
     [Line: 21, File: triangle-cro]
    [Line: 22, File: triangle-cro]
23
26
     [Line: 23, File: triangle-cro]
36
     [Line: 24, File: triangle-cro]
40
     [Line: 30, File: triangle-cro]
     [Line: 34, File: triangle-cro]
44
48
     [Line: 38, File: triangle-cro]
51
     [Line: 46, File: triangle-cro]
-2
     [main exits]
```

Decision/Condition Coverage Analysis by CROWN

```
1 int main(){
2    int A, B, C, D;
3    if (A && B || C && D){
4       printf("Yes\n");
5    }else{
6       printf("No\n");
7    }
8 }
```

- cROWN transforms a compound predicate into atomic ones with nested conditional statements
- CROWN consider all possible cases with short-circuit
- Thus, branch coverage reported by CROWN might be lower than actual branch coverage

```
1 if (A != 0) {
       CrownBranch(5, 2, 1); \mathbf{A} == \mathbf{T}
       if (B != 0) {
         CrownBranch (10, 3, 1); A == T \&\& B == T
       printf("Yes\n");
      } else {
         CrownBranch(11, 4, 0); A == T \&\& B != T
         goto L;
 10
     } else {
       CrownBranch(6, 5, 0) A != TRUE
11
       L: /* CIL Label */
12
                                (A != T || A == T && B != T)
       if (C != 0) {
 13
         __CrownBranch(16, 6, 1); && C == T
 14
         \overline{if} (D != 0) {
15
                                   (A != T || A == T && B != T)
           16
17
           printf("Yes\n");
 18
        } else {
           __CrownBranch(22, 8, 0); (A != T || A == T && B != T)
19
                                   && C == T && D != T
20
           printf("No\n");
21
      } else {
         __CrownBranch(17, 9, 0); (A != T || A == T && B != T)
2.3
                                 && C!= T
24
         printf("No\n");
26
```

Measure Branch Coverage by Using goov (1/2)

- crownc generates <target>_replay
 which is an original target program (i.e.,
 conditional stmts not transformed,
 symbolic execution not extracted) that can
 read TCs generated by CROWN
 - Ex> triangle_replay
- <target>_replay reads "input"file in the same directory to replay
- crown_replay replays
 <target>_replay to measure branch
 coverage of the original target program
 with TCs in <DIR> generated by CROWN

```
...$ cp tcs/input.4 input.
...$ cp tcs/type.4 type.
...$ ./triangle replay
a,b,c = 2,1,2
This triangle is an isoscele.
...$ gcov -b -f triangle
Function 'triangle'
Lines executed:61.90% of 21
Branches executed:61.54% of 26
Taken at least once:42.31% of 26
No calls
File 'triangle.c'
Lines executed:68.75% of 32
Branches executed:69.23% of 39
Taken at least once:41.03% of 39
Calls executed:54.55% of 11
```

```
...$ crown replay ./triangle replay -d tcs -s 5 -e 7
a,b,c = 1610612736,536870912,536870912
This triangle is not a triangle.
Iteration 5
a,b,c = 1,2,2
This triangle is an isoscele.
Iteration 6
a,b,c = 272629760,1346371584,809500672
This triangle is not a triangle.
Iteration 7
... $ gcov -b triangle-crown
File 'triangle-crown.c'
Lines executed:76.67% of 30
Branches executed:84.62% of 39
Taken at least once:53.85% of 39
Calls executed:50.00% of 10
```

Creating 'triangle-crown.c.gcov'

KAIST

Measure Branch Coverage by Using gcov (2/2)

- To correctly measure branch coverage of a target program, you should make SYM_assume() ineffective, since SYM_assume(exp) adds additional branches to a target program to check if exp is true or not.
- You can make SYM_assume() ineffective by using the following directives in a concolic testing driver code:

```
#ifndef CROWN_REPLAY
    SYM_assume(...);
#endif
```

• Note that crownc builds <target>_replay binary file with -DCROWN_REPLAY flag.

