Automated Software Analysis Techniques For High Reliability: A Concolic Testing Approach

Moonzoo Kim



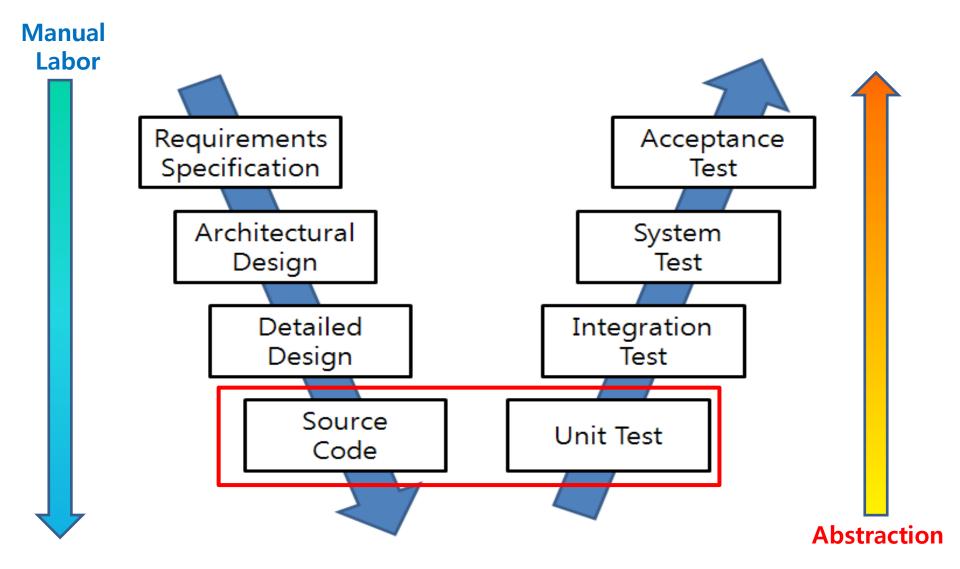


Contents

- Automated Software Analysis Techniques
 - Background
 - Concolic testing process
 - Example of concolic testing
- Case Study: Busybox utility
- Future Direction and Conclusion



Main Target of Automated SW Analysis





Automated Software Analysis Techniques

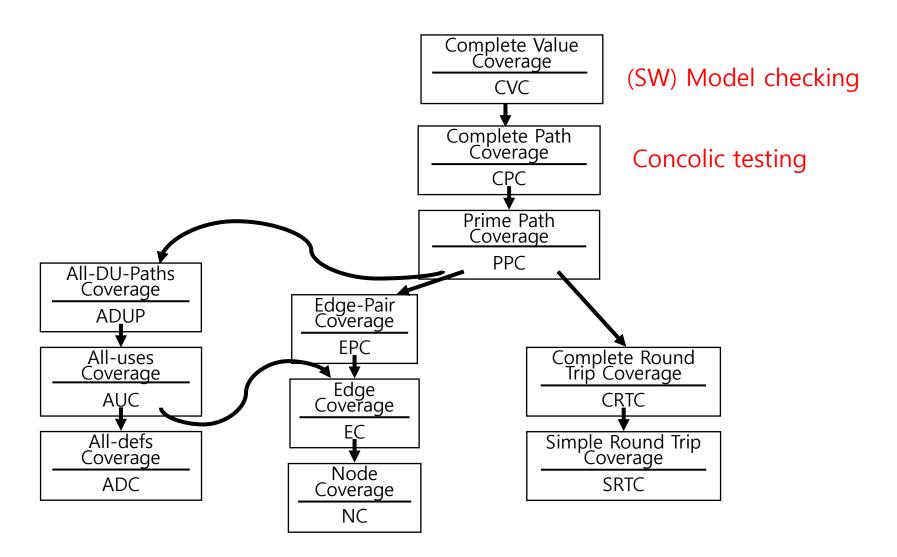
- Aims to explore possible behaviors of target systems in an exhaustive manner
- Key methods:
 - Represents a target program/or executions as a "logical formula"
 - Then, analyze the logical formula (a target program) by using logic analysis techniques

Weakness of conventional testing

Symbolic execution (1970)
Model checking (1980)
SW model checking (2000)
Concolic testing (2005 ~)



Hierarchy of SW Coverages





Weaknesses of the Branch Coverage

```
/* TC1: x= 1, y= 1;

TC2: x=-1, y=-1;*/

void foo(int x, int y) {

if (x > 0)

x++;

else

x--;

if(y > 0)

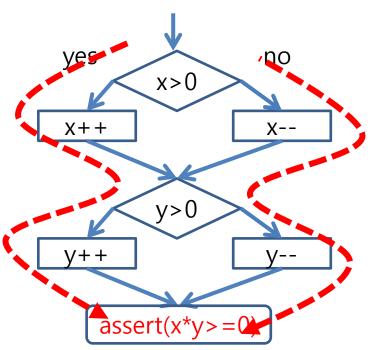
y++;

else

y--;

assert (x * y >= 0);

}
```







Systematic testing techniques are necessary for quality software!

- -> Integration testing is not enough
- -> Unit testing with automated test case generation is desirable for both productivity and quality



Dynamic v.s. Static Analysis

	Dynamic Analysis (i.e., testing)	Static Analysis (i.e. model checking)
Pros	Real resultNo environmental limitationBinary library is ok	Complete analysis resultFully automaticConcrete counter example
Cons	Incomplete analysis resultTest case selection	Consumed huge memory spaceTakes huge time for verificationFalse alarms

Concolic Approach

- Combine concrete and symbolic execution
 - Concrete + Symbolic = Concolic
- In a nutshell, concrete execution over a concrete input guides symbolic execution
 - No false positives
- Automated testing of real-world C Programs
 - Execute target program on automatically generated test inputs
 - All possible execution paths are to be explored
 - Higher branch coverage than random testing

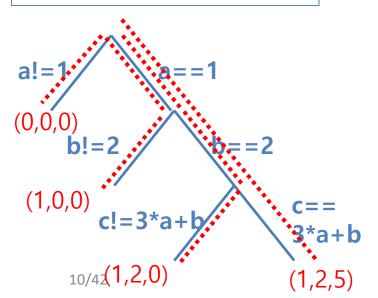
Overview of Concolic Testing Process

- 1. Select input variables to be handled symbolically
- 2. A target C program is statically instrumented with probes, which record symbolic path conditions
- 3. The instrumented C program is executed with given input values
 - Initial input values are assigned randomly
- 4. Obtain a symbolic path formula φ_i from a concrete execution over a concrete input
- 5. One branch condition of φ_i is negated to generate a modified symbolic path formula φ_i
- 6. A constraint solver solves φ_{i} to get next concrete input values
 - Ex. φ_i : (x < 2) && (x + y >= 2) and φ_i' : (x < 2) && (x + y < 2). One solution is x=1 and y=0
- 7. Repeat step 3 until all feasible execution paths are explored

Itera-



Concolic Testing Example

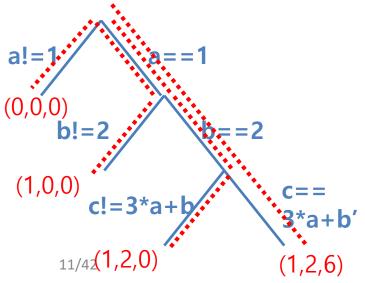


- Random testing
 - Probability of reaching Error() is extremely low
- Concolic testing generates the following 4 test inputs
 - (0,0,0): initial random input
 - Obtained symbolic path formula (SPF) φ : a!=1
 - A modified SPF φ' generated from $\varphi: !(a!=1)$
 - (1,0,0): a solution of φ' (i.e. !(a!=1))
 - SPF φ : a==1 && b!=2
 - A modified SPF φ' : a==1 && !(b!=2)
 - -(1,2,0)
 - SPF φ : a==1 && (b==2) && (c!=3*a +b)
 - A modified SPF φ' : a==1 && (b==2) && !(c!=3*a +b)
 - -(1,2,5)
 - · Covered all paths and



Concolic Testing Example'

```
// Test input a, b, c
void f(int a, int b, int c) {
    if (a == 1) {
        if (b == 2) {
            b= b+a;
            if (c == 3*a + b) {
                Error();
        } } }
```



- Random testing
 - Probability of reaching Error() is extremely low
- Concolic testing generates the following 4 test inputs
 - (0,0,0): initial random input
 - Obtained symbolic path formula (SPF) φ : a!=1
 - A modified SPF φ' generated from $\varphi: !(a!=1)$
 - (1,0,0): a solution of φ' (i.e. !(a!=1))
 - SPF φ : a==1 && b!=2
 - A modified SPF φ' : a==1 && !(b!=2)
 - -(1,2,0)
 - φ : a==1 && (b==2) && **b'== b +a** && (c!=3*a +**b'**)
 - φ' : a==1 && (b==2) && **b'== b +a** && !(c!=3*a +**b'**)
 - (1,2,6)
 - · Covered all paths and



Example

```
typedef struct cell {
 int v;
 struct cell *next;
} cell;
int f(int v) {
 return 2*v + 1;
int testme(cell *p, int x) {
 if (x > 0)
  if (p != NULL)
   if (f(x) == p -> v)
    if (p->next == p)
      Error();
 return 0;
```

- Random Test Driver:
 - random memory graph reachable from p
 - random value for x

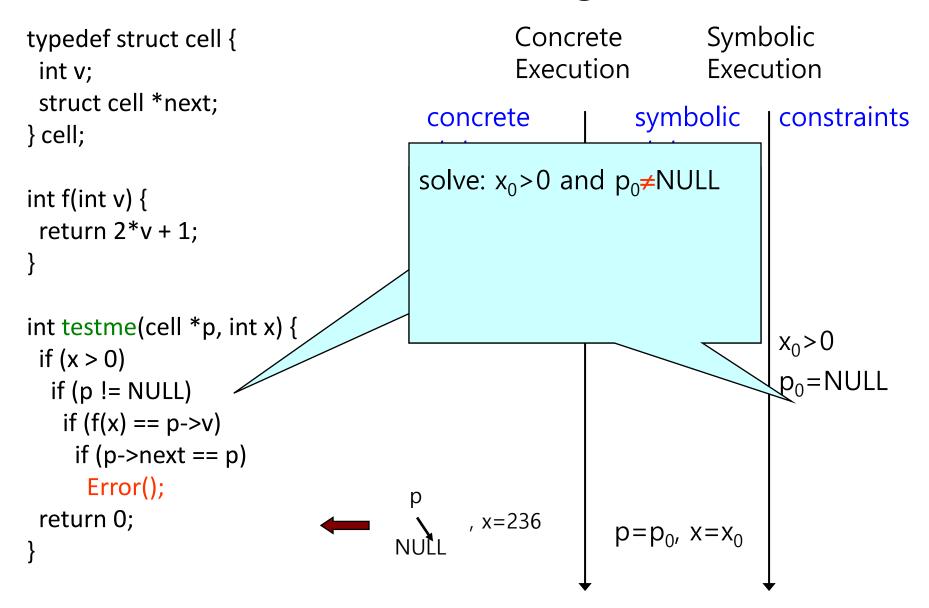
 Probability of reaching Error() is extremely low

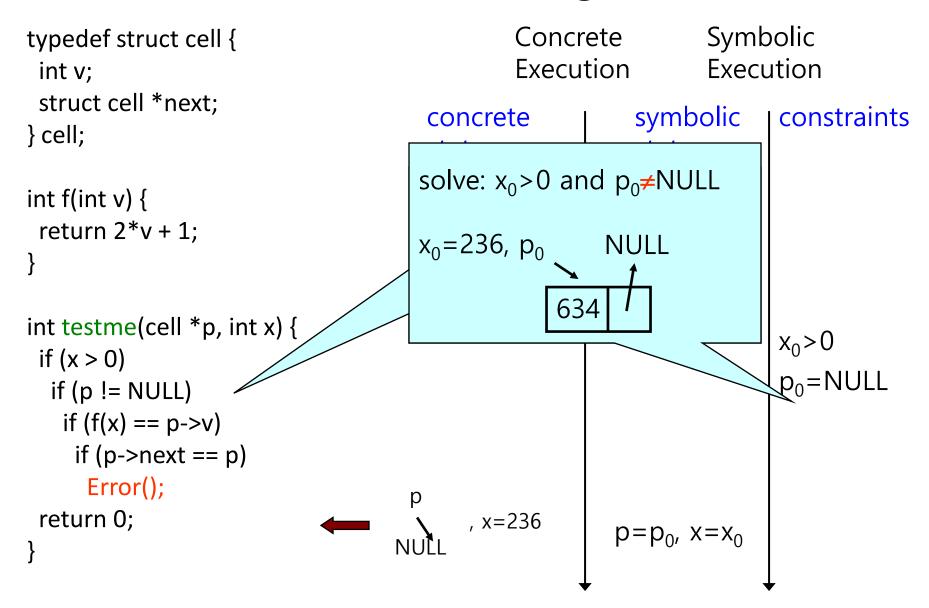
```
Symbolic
                                                 Concrete
typedef struct cell {
                                                                    Execution
                                                 Execution
 int v;
 struct cell *next;
                                                             symbolic
                                        concrete
                                                                           constraints
} cell;
                                                             state
                                        state
int f(int v) {
 return 2*v + 1;
                                            , x = 236
                                                           p = p_0, x = x_0
int testme(cell *p, int x) {
 if (x > 0)
  if (p != NULL)
   if (f(x) == p -> v)
    if (p->next == p)
      Error();
 return 0;
```

```
Symbolic
typedef struct cell {
                                                Concrete
                                                                    Execution
                                                Execution
 int v;
 struct cell *next;
                                                            symbolic
                                        concrete
                                                                          constraints
} cell;
                                                            state
                                        state
int f(int v) {
 return 2*v + 1;
int testme(cell *p, int x) {
 if (x > 0)
                                                          p = p_0, x = x_0
  if (p != NULL)
   if (f(x) == p -> v)
    if (p->next == p)
      Error();
 return 0;
```

```
Symbolic
                                                 Concrete
typedef struct cell {
                                                                    Execution
                                                 Execution
 int v;
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                                                             symbolic
                                        concrete
                                                                           constraints
} cell;
                                                             state
                                        state
int f(int v) {
 return 2*v + 1;
int testme(cell *p, int x) {
                                                                           x_0 > 0
 if (x > 0)
                                            , x=236
  if (p != NULL)
                                                           p = p_0, x = x_0
   if (f(x) == p -> v)
    if (p->next == p)
      Error();
 return 0;
```

```
Symbolic
typedef struct cell {
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int testme(cell *p, int x) {
 if (x > 0)
  if (p != NULL)
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    if (p->next == p)
      Error();
 return 0;
                                            , x=236
                                                          p = p_0, x = x_0
```





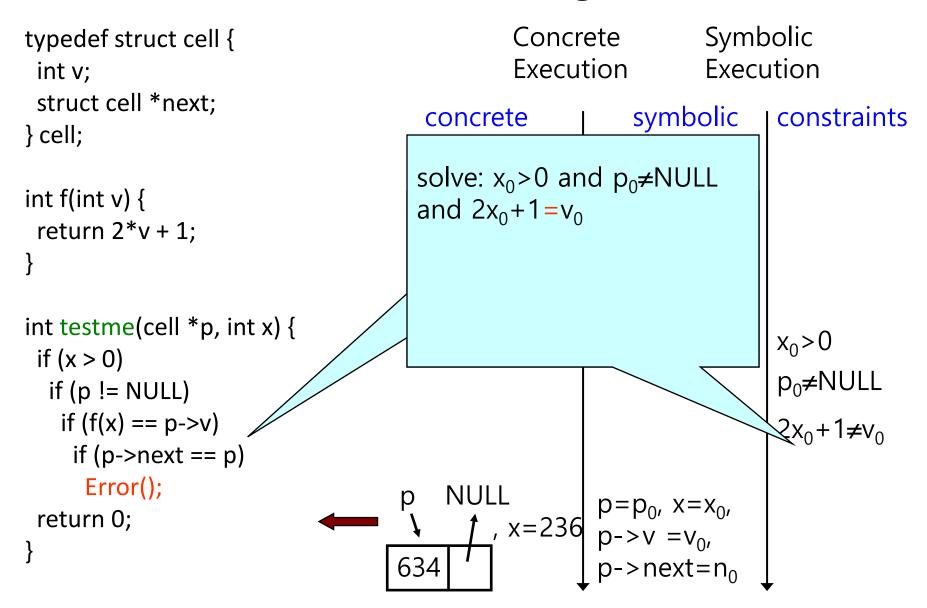
```
Symbolic
typedef struct cell {
                                                Concrete
                                                Execution
                                                                   Execution
 int v;
 struct cell *next;
                                                            symbolic
                                       concrete
                                                                         | constraints
} cell;
                                                            state
                                       state
int f(int v) {
 return 2*v + 1;
                                         NULL
                                                        p = p_0, x = x_0,
                                             , x=236
int testme(cell *p, int x) {
                                    634
                                                        p - next = n_0
 if (x > 0)
  if (p != NULL)
   if (f(x) == p -> v)
    if (p->next == p)
     Error();
 return 0;
```

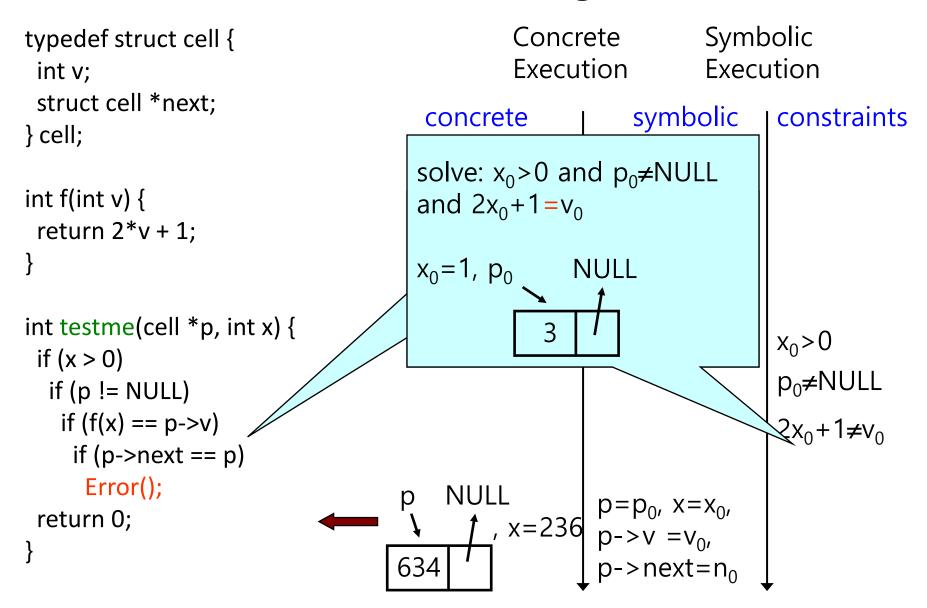
```
Symbolic
typedef struct cell {
                                                      Concrete
                                                      Execution
                                                                            Execution
 int v;
 struct cell *next;
                                                                   symbolic
                                                                                  | constraints
                                            concrete
} cell;
                                                                   state
                                            state
int f(int v) {
 return 2*v + 1;
int testme(cell *p, int x) {
                                              NULL
                                                                                   x_0 > 0
                                                f'_{1} x=236 | p=p<sub>0</sub>, x=x<sub>0</sub>, p->v =v<sub>0</sub>,
 if (x > 0)
  if (p != NULL)
                                                                p - next = n_0
                                         634
   if (f(x) == p -> v)
     if (p->next == p)
      Error();
 return 0;
```

```
Symbolic
                                                Concrete
typedef struct cell {
                                                Execution
                                                                   Execution
 int v;
 struct cell *next;
                                                            symbolic
                                       concrete
                                                                         | constraints
} cell;
                                                            state
                                       state
int f(int v) {
 return 2*v + 1;
int testme(cell *p, int x) {
 if (x > 0)
                                         NULL
                                    р
                                                        p=p_0, x=x_0,
                                              , x = 236
  if (p != NULL)
   if (f(x) == p -> v)
                                    634
                                                        p - next = n_0
    if (p->next == p)
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typedef struct cell {
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                                                Execution
                                                                   Execution
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                                                                         | constraints
                                       concrete
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                                                           state
                                       state
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 if (x > 0)
  if (p != NULL)
                                         NULL
   if (f(x) == p -> v)
    if (p->next == p)
                                    634
     Error();
 return 0;
```

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Symbolic
                                                Concrete
typedef struct cell {
                                                Execution
                                                                   Execution
 int v;
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                                                                         | constraints
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                                       state
int f(int v) {
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    if (p->next == p)
     Error();
 return 0;
```





```
Symbolic
typedef struct cell {
                                                Concrete
                                                Execution
                                                                   Execution
 int v;
 struct cell *next;
                                                           symbolic
                                       concrete
                                                                         | constraints
} cell;
                                                           state
                                       state
int f(int v) {
 return 2*v + 1;
                                         NULL
int testme(cell *p, int x) {
 if (x > 0)
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    if (p->next == p)
     Error();
 return 0;
```

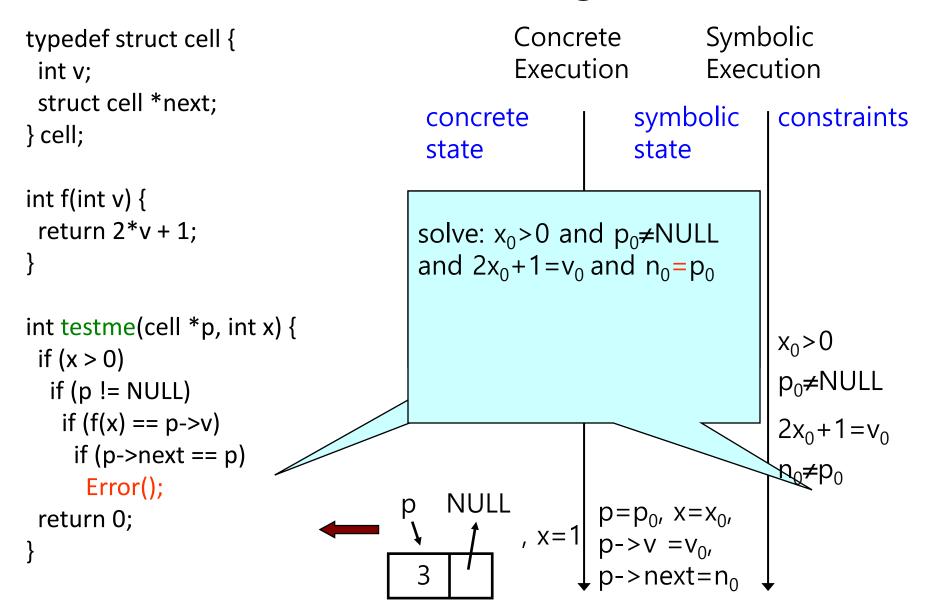
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typedef struct cell {
                                                Concrete
                                                Execution
                                                                   Execution
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                                                                         | constraints
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                                       state
int f(int v) {
 return 2*v + 1;
int testme(cell *p, int x) {
                                         NULL
 if (x > 0)
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    if (p->next == p)
     Error();
 return 0;
```

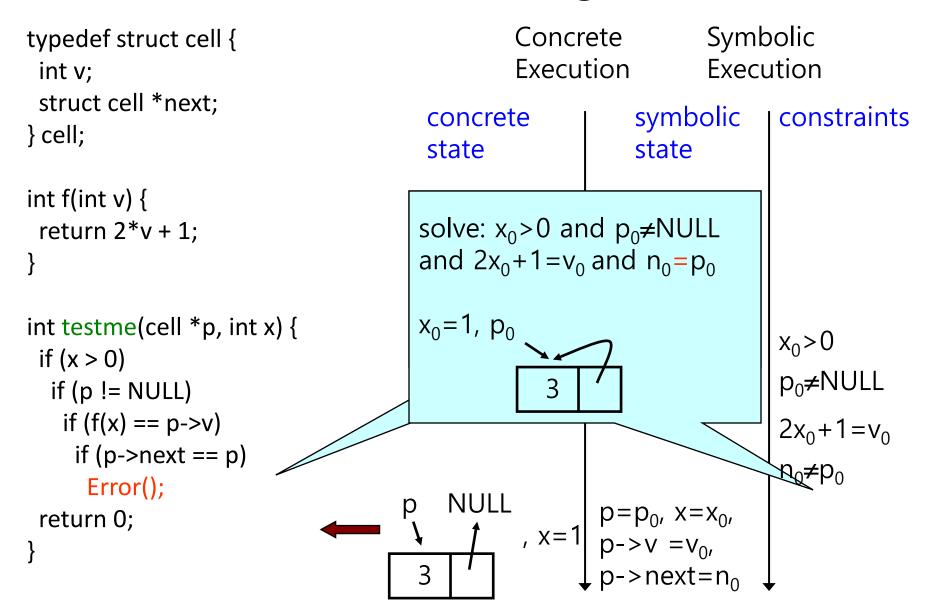
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Symbolic
typedef struct cell {
                                                Concrete
                                                Execution
                                                                   Execution
 int v;
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                                                            symbolic
                                       concrete
                                                                         | constraints
} cell;
                                                            state
                                       state
int f(int v) {
 return 2*v + 1;
int testme(cell *p, int x) {
 if (x > 0)
                                         NULL
  if (p != NULL)
   if (f(x) == p -> v)
                                      3
                                                        p - next = n_0
    if (p->next == p)
     Error();
 return 0;
```

```
Symbolic
typedef struct cell {
                                               Concrete
                                                Execution
                                                                  Execution
 int v;
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                                       concrete
                                                                        | constraints
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                                       state
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                                         NULL
   if (f(x) == p -> v)
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```
Symbolic
typedef struct cell {
                                                   Concrete
                                                   Execution
                                                                       Execution
 int v;
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                                                                symbolic
                                                                              | constraints
                                          concrete
} cell;
                                                                state
                                          state
int f(int v) {
 return 2*v + 1;
int testme(cell *p, int x) {
 if (x > 0)
  if (p != NULL)
   if (f(x) == p -> v)
                                            NULL
    if (p->next == p)
                                                                               n<sub>0</sub>≠p<sub>0</sub>
      Error();
 return 0;
```

```
Symbolic
                                                                                                                                                                                                                                                                                                                                                                Concrete
typedef struct cell {
                                                                                                                                                                                                                                                                                                                                                                Execution
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Execution
       int v;
       struct cell *next;
                                                                                                                                                                                                                                                                                                                                                                                                                                                      symbolic
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      | constraints
                                                                                                                                                                                                                                                                                                 concrete
} cell;
                                                                                                                                                                                                                                                                                                                                                                                                                                                      state
                                                                                                                                                                                                                                                                                                state
int f(int v) {
       return 2*v + 1;
int testme(cell *p, int x) {
       if (x > 0)
                if (p != NULL)
                        if (f(x) == p -> v)
                                 if (p->next == p)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              n_0 \neq p_0
                                           Error();
                                                                                                                                                                                                                                                                                                               NULL
                                                                                                                                                                                                                                                                                                                           p = p_0, x = x_0, p = y_0, x = x_0, p = y_0, p
         return 0;
```





```
Symbolic
typedef struct cell {
                                                Concrete
                                                Execution
                                                                   Execution
 int v;
 struct cell *next;
                                                            symbolic
                                       concrete
                                                                         | constraints
} cell;
                                                            state
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int f(int v) {
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int testme(cell *p, int x) {
 if (x > 0)
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 return 0;
```

Concolic Testing

```
Symbolic
typedef struct cell {
                                                Concrete
                                                Execution
                                                                   Execution
 int v;
 struct cell *next;
                                                            symbolic
                                       concrete
                                                                          constraints
} cell;
                                                            state
                                       state
int f(int v) {
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  if (p != NULL)
   if (f(x) == p -> v)
    if (p->next == p)
     Error();
 return 0;
```

Concolic Testing

```
Symbolic
typedef struct cell {
                                                 Concrete
                                                 Execution
                                                                    Execution
 int v;
 struct cell *next;
                                                             symbolic
                                        concrete
                                                                           constraints
} cell;
                                                             state
                                        state
int f(int v) {
 return 2*v + 1;
                                           Error()
int testme(cell *p, int x) {
 if (x > 0)
                                           reached
                                                                            p<sub>0</sub>≠NULL
  if (p != NULL)
   if (f(x) == p -> v)
                                                                            2x_0 + 1 = v_0
    if (p->next == p)
                                                                            n_0 = p_0
      Error();
 return 0;
```

4 Test Inputs Generated

```
typedef struct cell {
 int v;
                                                           NULL
                                              Input 1:
 struct cell *next;
                                                                             236
} cell;
                                                                   NULL
int f(int v) {
 return 2*v + 1;
                                              Input 2:
                                                                             236
                                                                   NULL
int testme(cell *p, int x) {
 if (x > 0)
                                              Input 3:
  if (p != NULL)
   if (f(x) == p \rightarrow v)
     if (p->next == p)
      Error();
                                              Input 4:
 return 0;
```

Summary: Concolic Testing

Pros

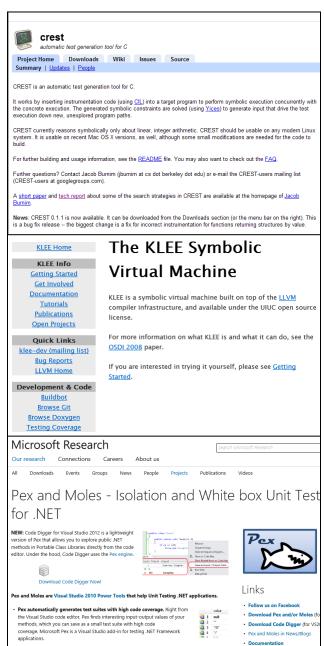
- Automated test case generation
- High coverage
- High applicability (no restriction on target programs)

Cons

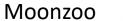
- If a target program has external binrary function calls, coverage might not be complete
 - Ex. if(sin(x) + query(y) == 0.3) { error(); }
- Current limitation on pointer and array
- Slow analysis speed due to a large # of TCs



Concolic Testing Tools



- CROWN
 - Target: C
 - Instrumentation based extraction
 - BV supported
 - https://github.com/swtv-kaist/CROWN
- KLEE (open source)
 - Target: LLVM
 - VM based symbolic formula extraction
 - BV supported
 - Symbolic POSIX library supported
 - http://ccadar.github.io/klee/
- PEX (IntelliTest incorporated in Visual Studio Enterprise)
 - Target: C#
 - VM based symbolic formula extraction
 - BV supported
 - Integrated with Visual Studio
 - http://research.microsoft.com/en-us/projects/pex/
- CATG (open source)
 - Target: Java
 - Trace/log based symbolic formula extraction
 - LIA supported





Case Study: Busybox

- We test a busybox by using CREST.
 - BusyBox is a one-in-all command-line utilities providing a fairly complete programming/debugging environment
 - It combines tiny versions of ~300 UNIX utilities into a sin gle small executable program suite.
 - Among those 300 utilities, we focused to test the following 10 utilities
 - grep, vi, cut, expr, od , printf, tr, cp, ls, mv.
 - We selected these 10 utilities, because their behavior is easy to understand so that it is clear what variables should be declared as symbolic
 - Each utility generated 40,000 test cases for 4 different search strategies

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Busybox Testing Result

Utility	LOC	# of b ranch es	<u>DFS</u> #of covered branch/t ime	CFG #of covered branch/time	Random #of covered branch/time	Random_input #of covered branch/time	Merge of all 4 strategies #of covered branch/time
grep	914	178	105(59.0%)/ <u>2785s</u>	85(47.8%)/56s	136(76.4%)/85s	50(28.1%)/45s	136(76.4%)
vi	4000	1498	855(57.1%)/1495s	965(64.4%)/1036s	1142(76.2)/723s	1019(68.0%)/463s	1238(82.6%)
cut	209	112	67(59.8%)/42s	60(53.6%)/45s	84(75.0%)/53s	48(42.9%)/45s	90(80.4%)
expr	501	154	104(67.5%)/58s	101(65.6%)/44s	105(68.1%)/50s	48(31.2%)/31s	108(70.1%)
od	222	74	59(79.7%)/35s	72(97.3%)/41s	66(89.2%)/42s	44(59.5%)/30s	72(97.3%)
printf	406	144	93(64.6%)/84s	109(75.7%)/41s	102(70.8%)/40s	77(53.5%)/30s	115(79.9%)
tr	328	140	67(47.9%)/58s	72(51.4%)/50s	72(51.4%)/50s	63(45%)/42s	73(52.1%)
ср	191	32	20(62.5%)/38s	20(62.5%)/38s	20(62.5%)/38s	17(53.1%)/30s	20(62.5%)
ls	1123	270	179(71.6%)/87s	162(64.8%)/111s	191(76.4%)/86s	131(52.4%)/105s	191(76.4%)
m∨	135	56	24(42.9%)/0s	24(42.9%)/0s	24(42.9%)/0s	17(30.3%)/0s	24(47.9%)
AVG	803	264	157.3(59.6%)/809s	167(63.3%)/146s	194.2(73.5%)/117s	151.4(57.4%)/83s	206.7(78.4%)/ 1155s
1/4	4/404	757 TZ					

Result of grep

Experiment 1:

Iterations: 10, 000

branches in grep.c: 178

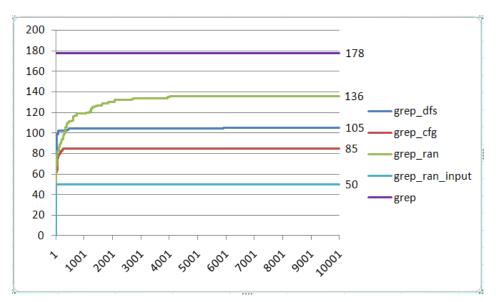
Execution Command:

run_crest './busybox grep "define" test_grep.dat' 10000 -dfs

run_crest './busybox grep "define" test_grep.dat' 10000 -cfg

run_crest './busybox grep "define" test_grep.dat' 10000 -random

run_crest './busybox grep "define" test_grep.dat' 10000 -random_input



Strategy	Time cost (s)
Dfs	2758
Cfg	56
Random	85
Pure_random	45

Test Oracles

- In the busybox testing, we do not use any explicit test oracles
 - Test oracle is an orthogonal issue to test case generation
 - However, still violation of runtime conformance (i.e., no segmentation fault, no divide-by-zero, etc) can be checked
- Segmentation fault due to integer overflow detected at busybox grep
 - This bug was detected by test cases generated using DFS
 - The bug causes segmentation fault when
 - -B 1073741824 (i.e. 2^32/4)
 - PATTERN should match line(s) after the 1st line
 - Text file should contain at least two lines
 - Bug scenario
 - Grep tries to dynamically allocate memory for buffering matched lines (-B option).
 - But due to integer overflow (# of line to buffer * sizeof(pointer)), memory is allocated in much less amount
 - Finally grep finally accesses illegal memory area

Bug 2653 - busybox grep with option -B can cause segmentation fault

```
Status: RESOLVED FIXED
                                       Reported: 2010-10-02 06:35 UTC by
                                                  Yunho Kim
        Product: Busybox
                                        Modified: 2010-10-03 21:50 UTC
     Component: Other
         Version: 1.17.x
                                         CC List: 1 user (show)
        Platform: PC Linux
                                            Host:
    Importance: P5 major
                                          Target:
Target Milestone: ---
                                            Build:
    Assigned To: unassigned
             URL:
      Keywords:
```

Attachments

Yunho Kim

Depends on: Blocks:

Add an attachment (proposed patch, testcase, etc.)

2010-10-02 06:35:09 UTC

Show dependency tree / graph

Note

You need to log in before you can comment on or make changes to this bug.

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l report an integer overflow bug in a busybox grep applet, which causes an memory corruption.

- Bug patch was immediately made in 1 day, since this bug is critical one
 - Importance: P5 major
 - major loss of function
 - Busybox 1.18.x will have fix for this bug

plution for Huge Economic & Social Cost due to SW Bugs

Labor-intensive Manual Testing Large SW Testing Cost and Time Low Bug Detection Abilty Low Product Quality

Solution: Al-based Automated Concolic Testing Technique

movie link https://bit.ly/3NS6RrQ

Existing Problems





ROOF light instance, supply and restored light restored, was not of the second light restored.

Developed Solutions





'10-14 Project w/ Samsung Electronics

Detected dozens of crash bugs in the comm. firmware



Achieved 90% branch cov. and reduced 80% of labor cost by using auto. testing tech.

'18 Project w/ LIGnex1

Detected several SW bugs in the 10 programs in the battleships

'20 Project was Security Resea

Detected SW be the software in security equipr

SAGE: Whitebox Fuzzing for Security Testing @ Microsoft

- X86 binary concolic testing tool to generate millions of test files automatically targeting large applications
 - used daily in Windows, Office, etc.
- Mainly targets crash bugs in various windows file parsers (>hundreds)
- Impact: since 2007 to 2013
 - 500+ machine years
 - 3.4 Billion+ constraints
 - 100s of apps, 100s of bugs
 - 1/3 of all security bugs detected by Win7 WEX team were found by SAGE
 - Millions of dollars saved

This slide quotes PLDI 2013 MSR Open House Event poster "SAGE: WhiteboxFuzzing for Security Testing" by E.Bounimova, P.Godefroid, and D.Molnar

Microsoft Security Risk Detection

- Azure-based cloud service to find security bugs in x86 windows binary
- Based on concolic testing techniques of SAGE

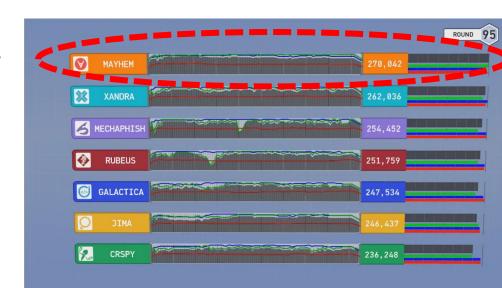




2016 Aug DARPA Cyber Grand Challenge -the world's 1st all-machine hacking tournament

- Each team's Cyber Reasoning System automatically identifies security flaws and applies patches to its own system in a hackand-defend style contest targeting a new Linux-based OS DECREE
- Mayhem won the best score, which is CMU's concolic testing based tool





현대모비스, AI 기반 소프트웨어 검증시 스템 도입..."효율 2배로"

2018-07-22 10:00









'마이스트' 적용...대화형 검색 로봇 '마이봇'도 도입

(서울=연합뉴스) 윤보람 기자 = 현대모비스[012330]가 인공지능(AI)을 활용해 자율주행, 커넥티비티(연결성) 등 미래 자동차 소프트웨어(SW) 개발에 속도를 낸다.

현대모비스는 AI를 기반으 로 하는 소프트웨어 검증시 스템 '마이스트'(MAIST: Mo bis Artificial Intelligence S oftware Testing)를 최근 도 입했다고 22일 밝혔다.

Google 에 의해 종료 된 광고입니다. 이 광고 그만 보기

이 광고가 표시된 이유 ①

Hyundai Mobis and a research team lead by Prof. Moonzoo Kim at KAIST jointly developed MAIST for automated testing

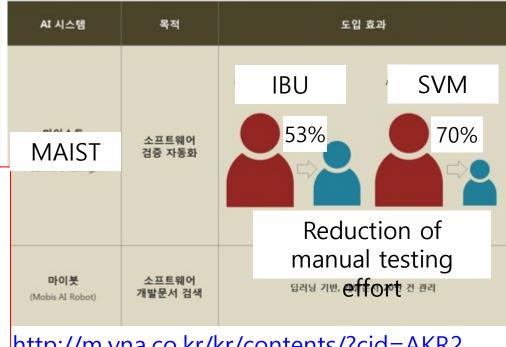
MAIST automates unit coverage testing performed by human engineers by applying concolic unit testing

실제 현대모비스가 통합형 차체제어시스템(IBU)과 써라

MAIST can reduce 53% and 70% of manual testing effort for IBU(Integrated Body Unit) and SVM(Surround View Monitoring)

현대모비스는 하반기부터 소프트웨어가 탑재되는 제동, 조향 등 모든 전장부품으로 마이스트를 확대 적용할 계 획이다. 글로벌 소프트웨어 연구기지인 인도연구소에도 적용한다.

■ 현대모비스 인공지능 도입 사례



http://m.yna.co.kr/kr/contents/?cid=AKR2 Kaist 0180720158800003&mobil@100nz00 Kim

Model Checking vs Concolic Testing

	Model checking	Concolic testing	
Analysis approach	Monolithic (i.e., whole analysis should be completed)	Incremental (i.e., analysis results are accumulated step-by-step) - Anytime algorithm	
Compositional analysis	No	Yes (analysis of each symbolic execution path is independent from each other)	
Accuracy	Very high	Very high (per given assert statements) - Known as path model checker	
Explicit test inputs	Not generated	Generated	
Requires abstraction	Yes	No	
Memory consumption	Very high	Low	
CPU time consumption	Very high	Very high	
External binary library handling	None	Partial	
Debugging support	Limited (except a counter example generated)	Fully supported (you can freely use gdb or printf to analyze each concrete execution)	
Scalability	Very limited	Large	

Various Automated SW Analysis Techniques Have Its Own Pros/Cons and Its Best Uses !!!



https://www.escoffier.edu/blog/culinary-arts/different-knives-and-the-best-uses-for-each/

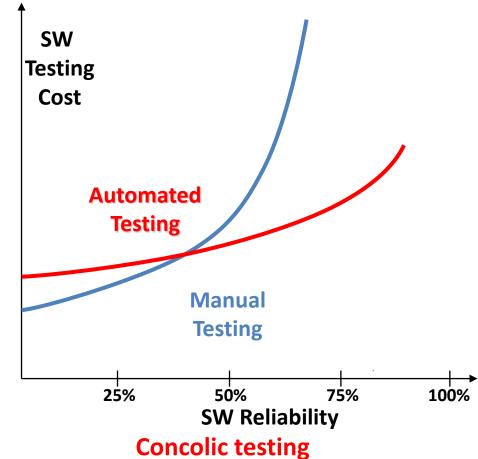
Future Direction

- Tool support will be strengthened for automated SW analysis
 - Ex. CBMC, BLAST, CREST, KLEE, and Microsoft PEX
 - Automated SW analysis will be performed routinely like GCC
 - Labor-intensive SW analysis => automated SW analysis by few experts
- Supports for concurrency analysis
 - Deadlock/livelock detection
 - Data-race detection
- Less user input, more analysis result and less false alarm
 - Fully automatic C++ syntax & type check (1980s)
 - (semi) automatic null-pointer dereference check (2000s)
 - (semi) automatic user-given assertion check (2020s)
 - (semi) automatic debugging (2030s)



Conclusion

- Automated concolic testing is_effective and efficient for testing industrial embedded software including vehicle domain as well as consumer electronics domain
- Successful application of automated testing techniques requires <u>expertise</u> <u>of human engineers</u>



Traditional testing

- Manual TC gen
- Testing main scenarios
- System-level testing
- Small # of TCs



- Automated TC gen
- Testing exceptional scenarios
- Unit-level testing
- Large # of TCs