DZone Refcardz

Couchbase API:
Ultra-Fast, Open Source NoSQL Data Access from Java, Ruby, and .NET

By: Don Pinto

Couchbase Server is an open-source NoSQL document database that provides a flexible data model, easy scalability, consistent high-performance and always-on characteristics. This Refcard covers the API's in Java, C#.Net and Ruby used to develop applications using Couchbase Server 2.0.

JAVA — CONNECTION MANAGEMENT

Connecting to Couchbase Server

```
private static CouchbaseClient client;
new CouchbaseClient(urls, bucket, password)
```

Parameters:

string urls	Linked list containing one or more URLs as strings
String username	Username for Couchbase bucket
String password	Password for Couchbase bucket

Disconnecting from Couchbase Server

```
client.shutdown();
client.shutdown(long TimeValue, TimeUnit);
```

Parameters:

long TimeValue	Wait value until any outstanding queued work is completed
enum TimeUnit	TimeUnit.SECONDS, TImeUnit.MINUTES

STORE OPERATIONS

Key
Keys can be any UTF-8 string up to 250 characters long. Metadata for keys is 125 bytes + length of key and always kept in RAM.

Value
If Value is a Hash, it is converted to JSON for Documents and decoded back to a Hash on Retrieve. Value can also be Strings, Binary Strings, Integers (for Atomic Counters, must be positive Integer), and Decimal. If Value is a JSON String you will get back a JSON String (like any other string) that is not parsed by JSON decoder into a Hash.

Add Operations
The add method adds a value to the database with the specified key, but will fail if the key already exists in the database.

```
client.add(key, expiry, value [, persistTo] ,[ replicateTo] )
client.add(key, expiry, value, transcoder)
```

Replace Operations
The replace method will replace an existing key with a new value but will fail if the key does not exist in the database.

```
client.replace(key, expiry, value [, persistTo] ,[ replicateTo])
client.replace(key, expiry, value, transcoder)
```

Set Operations (Durability requirements)
The set method stores a value to the database with a specified key.

```
client.set(key, expiry, value [, persistTo] ,[ replicateTo])
client.set(key, expiry, value, transcoder)
```

Parameters:

string key	Key used to reference the value.
int expiry	Expiry time for the key in seconds. Values larger than 30*24*60*60 seconds (30 days) are interpreted as absolute times (from the epoch)
Object value	Value to be stored
enum persistTo	The amount of nodes the item should be persisted to before returning. - MASTER/ONE, TWO, THREE or FOUR nodes
enum replicateTo	The amount of nodes the item should be replicated to before returning ZERO, ONE, TWO or THREE nodes
Transcoder<T> transcoder	Transcoder class to be used to serialize values

RETRIEVE OPERATIONS

There are several different flavors of retrieve operations in the Couchbase Server 1.1 Java SDK

```
client.asyncGet(key)
client.asyncGet(key, transcoder)
client.asyncGetAndLock(key, expiry)
client.asyncGetAndLock(key, expiry, transcoder)
client.asyncGetAndTouch(key, expiry)
client.asyncGetAndTouch(key, expiry, transcoder)
client.asyncGetBulk(keycollection)
client.asyncGetBulk(keyn)
client.asyncGetBulk(transcoder, keyn)
client.asyncGetBulk(keycollection, transcoder)
client.asyncGet(key, transcoder)
client.get(key)
```

```
client.getAndTouch(key, expiry)
client.getAndTouch(key, expiry, transcoder)
client.getBulk(keycollection)
client.getBulk(keyn)
client.getBulk(transcoder, keyn)
client.getBulk(keycollection, transcoder)
client.get(key, transcoder)
client.asyncGetLock(key [,getl-expiry])
client.asyncGetLock(key [,getl-expiry], transcoder)
client.getAndLock(key, getl-expiry)
client.getAndLock(key, getl-expiry, transcoder)
client.asyncGets(key)
client.asyncGets(key, transcoder)
client.gets(key)
client.gets(key, transcoder)
client.unlock(key, casunique)
```

Parameters:

String key	Key used to reference the value. The key cannot contain control characters or whitespace
int expiry	Expiry time for the key in seconds. Values larger than 30*24*60*60 seconds (30 days) are interpreted as absolute times (from the epoch)
Collection<String> keycollection	One or more keys used to reference a value
String. keyn	One or more keys used to reference a value
long casunique	Unique value used to identify a key/value combination
int getl-expiry	Expiry time in seconds for lock : Default 15, Maximum 30
Transcoder<T> transcoder	Transcoder class to be used to serialize values

For more information on creating design documents using Java or for cluster management operations, take a look at http://www.couchbase.com/develop/java/current

UPDATE OPERATIONS

The update methods support different methods of updating and changing existing information within Couchbase Server.

```
client.append(casunique, key, value)
client.append(casunique, key, value, transcoder)
client.asyncCAS(key, casunique, value)
client.asyncCAS(key, casunique, expiry, value, transcoder)
client.asyncCAS(key, casunique, value, transcoder)
client.cas(key, casunique, value [, persistTo] ,[ replicateTo])
client.cas(key, casunique, expiry, value, transcoder)
client.cas(key, casunique, value, transcoder)
client.asyncDecr(key, offset)
client.decr(key, offset)
client.decr(key, offset, default)
client.decr(key, offset, default, expiry)
client.delete(key [, persistTo] ,[ replicateTo])
client.asyncIncr(key, offset)
client.incr(key, offset)
client.incr(key, offset, default)
client.incr(key, offset, default, expiry)
client.prepend(casunique, key, value)
client.prepend(casunique, key, value, transcoder)
client.touch(key, expiry)
```

Parameters:

long casunique	Unique value used to identify a key/value combination
String key	Key used to reference the value. The key cannot contain control characters or whitespace
int offset	Integer offset value to increment / decrement (default is 1)
int default	Default value to increment/decrement if key does not exist

int expiry	Expiry time for the key in seconds. Values larger than 30*24*60*60 seconds (30 days) are interpreted as absolute times (from the epoch)
Object value	Value to be stored
enum persistTo	The amount of nodes the item should be persisted to before returning. - MASTER/ONE, TWO, THREE or FOUR nodes
enum replicateTo	The amount of nodes the item should be replicated to before returning ZERO, ONE, TWO or THREE nodes
Transcoder<T> transcoder	Transcoder class to be used to serialize values

QUERY OPERATIONS

With Couchbase Server 2.0, you can add the power of views and querying those views to your applications.

Create a view object to be used when querying a view :

```
client.getView(ddocname, viewname)
```

Parameters:

String ddocname	Design document name
String viewname	View name within a design document

Then create a new query object to be used when querying the view:

```
Query.new()
Query query = new Query();
```

Once the view and query objects are available, the results of the server view can be accessed using:

```
client.query(view, query)
```

Parameters:

View view	View object associated with a server view
Query query	Query object associated with a server view

Before accessing the view, a list of options can be set with the query object:

query.setKey(String key) to set the key to query in the view
query.setKey(ComplexKey key) to set the key to query in the view
query.setRangeStart(String startKey) to set the starting key
query.setRangeStart(ComplexKey startKey) to set the starting key
query.setRangeEnd(String endKey) to set the ending key
query.setRangeEnd(ComplexKey endKey) to set the ending key
query.setRange(String startKey, String endKey) to set a range
query.setRange(ComplexKey startKey, ComplexKey endKey)
query.setDescending(boolean descending) to sort in descending order
query.setIncludeDocs(boolean include) to include the JSON doc
query.setReduce(boolean reduce) execute the reduce function
query.setStale(Stale reduce) set to OK will not refresh the view even if it is stale, set to UPDATE_AFTER will update the view after the stale result is returned, FALSE will update the view and return the latest results.

The format of the returned information of the query method is: ViewResponse or any of the other inherited objects such as ViewResponseWithDocs, ViewResponseNoDocs, ViewResponseReduced.

The ViewResponse method provides an iterator() method for iterating through the rows as a ViewRow interface. The ViewResponse method also provides a getMap() method where the result is available as a map.

RUBY — CONNECTING TO COUCHBASE

```
client = Couchbase.connect(url, options = {});
client = Couchbase.connect(options = {});
```

Hash Parameters:

:hostname	IP address for Couchbase Node (String)
:bucket	Bucket name (String) [optional, default is .default.].
:password	SASL password for Bucket (String) [optional]
:nodelist	Array of IP.s.for Couchbase Nodes ([String]) like [.12.34.56.78:8091.,..12.34.56.79.].

```
client = Couchbase.bucket
```

There is a shared single instance of the Couchbase connection object in the Couchbase-model gem and can be used once connected, or when settings are specified in /config/couchbase.yml, which connects on Rails startup.

WRITING AND UPDATING DATA

Add Operations
The add method adds a value to the database with the specified key, but will fail (Couchbase::Error::KeyExists) if the key already exists in the database.

```
client.add(key, value, options = {})
client.add[key, options = {}] = value
```

Replace Operations
The replace method will replace an existing key with a new value but will fail (Couchbase::Error::NotFound) if the key does not exist in the database.

```
client.replace(key, value, options = {})
client.replace[key, options = {}] = value
```

Set Operations
The set method stores a value to the database with a specified key, overwriting existing content if it exists (see add/replace above).

```
client.set(key, value, options = {})
client.set[key, options = {}] = value
```

options:

:ttl	[Fixnum, Integer] Time to Live in seconds [optional]
:flags	[Fixnum] Flags that you want to store/retrieve [optional]
:cas	[Fixnum] Optimistic locking for update control, must match the document cas in Couchbase to succeed
:format	[:document, :plain, :marshal] Explicit format setting, :plain for strings, :document for Hash(JSON), :marshal to use Marshal. load and Marshal.dump; format is :document by default

Asynchronous Store Example (Block)

```
client.run do
  client.add("foo" => "val1", "bar" => "val2") do |ret|
    ret.operation  #=> :add
    ret.success?   #=> true
    ret.keys       #=> "foo", "bar" in separate calls
    ret.cas
    ret.flags
  end
end
```

READING DATA

The Get method is versatile, allowing for both optimistic and pessimistic locking, multiple gets, and hash-like syntax.

Simple Get Operations

```
val = client.get(key, options = {})
val = client["key"]
```

Extended Tuple Get Operations

```
val, flags, cas = client.get(key, :extended => true)
val, flags, cas = client["key", :extended => true]
```

Multi-Get Operations

```
val_array = client.get(keys)
val_hash = client.get(keys, :assemble_hash => true)
```

options:

:extended	[String, Symbol] Key used to reference the value
:quiet	[true, false] Return nil for missing keys default, or false to Return Couchbase::Error::KeyNotFound for missing key
:ttl	[Fixnum, Integer] Get and Touch, :ttl will also reset the TTL at the same time as the get (seconds)
:lock	Lock the document, true to use default lock timeout, or integer for number of seconds to lock
:format	[:document, :plain, :marshal] Explicit format setting, :plain for strings, :document for Hash(JSON), :marshal to use Marshal.load and Marshal.dump
:assemble_hash	[true, false] For Multi-Get, will return a Hash keyed on the document keys instead of default of array

GETTING STATS FROM COUCHBASE

Obtain stats from all servers for the connection (bucket)

```
client.stats
client.stats["stats"]
```

To fetch memory stats

```
client.stats(:memory)
```

Parameters:

stat	Individual stat string (i.e. "curr_items")

DELETING AND UPDATING DATA

To delete keys/values

```
client.delete(key)
```

Atomic Counter Operations
Atomic Counters are only atomic per cluster, but are useful for many different patterns and numeric data. They are unsigned positive integers. You cannot use atomic operations on floats or objects or arrays.

```
client.incr(key, delta, options = {})
client.decr(key, delta, options = {})
```

options:

delta	[Fixnum] Amount to incr/decr, default is 1, can be up to 64 bits
:create	[true, false] If set to true, if key doesn.t.exist, initializes to zero but doesn.t.increment, can be combined with :initial
:initial	[Fixnum, Unsigned Integer] Sets initial value if key doesn.t.exist, doesn.t.increment the initial value!
:extended	[true, false] Returns [value, cas] tuple instead of just value
:ttl	[Fixnum, Integer] Sets TTL, doesn.t.alter existing TTL, will only be applied to a new item created via :create and/or :initial

Touch Operations
Reset the TTL expiration on one or more keys explicitly with the touch command, can also be done with a get command.

```
client.touch(key, ttl)
client.touch({"key1"=> ttl1, "key2" => ttl2})
```

Durability Requirements
Observe the state of the keys on all the nodes or using :replicated and :persisted it allows to set up the waiting rule.

```
client.observe(*keys, options = {})
client.observe_and_wait(*keys, options = {})
```

Non-JSON Operations
For non-json values, prepend and append can concatenate to existing values accordingly. Defaults to:plain format for encoder/decoder.

```
client.prepend(key, value)
client.append(key, value)
```

QUERYING DATA

With Couchbase Server 2.0, you can create Indexes through Map/Reduce functions. http://www.couchbase.com/docs/couchbase-manual-2.0/couchbase-views.html

Create Design Doc Object
Refer to the design_doc by name, the Views are an array of view names, as well as functions defined by name.

```
ddoc = client.design_docs['design_doc_name']
ddoc.views    #=> ['view_name', 'view_name_2', …]
```

Use dot notation for accessing the view by your defined view name and pass in options for query parameters:

```
ddoc.view_name(params = {}).each do |doc|
  # do stuff with docs
end
```

options:

:include_docs	[true, false] Perform get with key on rows returned with key (non-reduce)
:descending	[true, false], reverse order of returned rows
:key	[String, Fixnum, Hash, Array] Return only rows with index key that match :key, simple and compound keys can be used (JSON encoded)
:keys	[Array] Return only rows that match array of keys (see :key), both simple and compound keys (JSON encoded)
:startkey	[String, Fixnum, Hash, Array] Range query from :start_key to :end_key (JSON encoded)
:endkey	[String, Fixnum, Hash, Array] Range query from :start_key to :end_key (JSON encoded)

:startkey_docid	[String] Document id to start with (to allow pagination for duplicate startkeys
:endkey_docid	[String] Last document id to include in the output (to allow pagination for duplicate startkeys)
:inclusive_end	[true, false] If true, specified end key is included in result
:limit	[Fixnum] Limit the results returned
:skip	[Fixnum] Skip a number of results before returning (can be used with :limit to page through results)
:reduce	[true, false] Perform the reduce function defined in the view. If there is no reduce defined default is false and setting to true will return error.
:group	[true, false] Groups results using the view defined reduce function
:group_level	[Fixnum] Sets the grouping level for compound keys
:stale	[:false, :update_after, :ok] Consistency setting, :false initiates Design Document to update indexes before returning results, :update_after updates indexes after returning results, :ok doesn.t.trigger indexers and returns existing indexed results
:body	[Hash] Takes same parameters as options but does it as a POST if the query has many parameters or is complex
:on_error	[:continue, :stop] Behavior setting if an error occurs during view query

.NET CONNECTING TO COUCHBASE

```
var config = new CouchbaseClientConfiguration();
config.Urls.Add(new Uri("http://<hostname>:8091/pools/"));
config.Bucket = "<bucketname>";
var client = new CouchbaseClient(config);
```

WRITING DATA

Based on the storemode, Store and ExecuteStore may be an Add, Replace or Set operation. Execute API's return the operation result.

Store Operations

```
object.Store(storemode, key, value)
object.Store(storemode, key, value, validfor)
object.Store(storemode, key, value, expiresat)
```

ExecuteStore Operations

```
object.ExecuteStore(storemode, key, value)
object.ExecuteStore(storemode, key, value, expiresat)
object.ExecuteStore(storemode, key, value, validfor)
object.ExecuteStore(storemode, key, value, ReplicateTo)
object.ExecuteStore(storemode, key, value, PersistTo)
object.ExecuteStore(storemode, key, value, PersistTo,
ReplicateTo)
```

Parameters:

String key	Key used to reference the value.
Object value	Value to be stored
StoreMode storemode	Storage mode for a given key/value pair can be Add, Replace or Set.
Timespan validfor	Expiry timespan (in seconds) for key
DateTime expiresat	Explicit expiry time for key
Enum PersistsTo	Persist to one or more replicas. Master plus one, two, three replicas
Enum ReplicateTo	Replicate to zero or more replicas

READING DATA

Get Operations

```
object.Get(key, expiry)
object.ExecuteGet(key, expiry)
object.ExecuteGet(key)
object.ExecuteGet(keyarray)
object.Get(key)
object.Get(keyarray)
object.GetWithCas(key)
```

Parameters:

String key	Key used to reference the value. The key cannot contain control characters or whitespace
object expiry	Expiry time for the key in seconds. Values larger than 30*24*60*60 seconds (30 days) are interpreted as absolute times (from the epoch)
List <string> keyarray	Array of keys used to reference one or more values

UPDATING DATA

Update existing information on the server:

```
object.Append(key, value)
object.Append(key, casvalue, value)
object.ExecuteAppend(key, value)
object.ExecuteAppend(key, casvalue, value)
object.Cas(storemode, key, value)
object.Cas(storemode, key, value, casunique)
object.Cas(storemode, key, value, validfor, casunique)
object.ExecuteCas(storemode, key, value)
object.ExecuteCas(storemode, key, value, casunique)
object.ExecuteCas(storemode, key, value, expiresat, casunique)
object.ExecuteCas(storemode, key, value, validfor, casunique)
object.Decrement(key, defaultvalue, offset)
object.Decrement(key, defaultvalue, offset, casunique)
object.Decrement(key, defaultvalue, offset, expiresat, casunique)
object.Decrement(key, defaultvalue, offset, validfor, casunique)
object.Decrement(key, defaultvalue, offset, expiresat)
object.Decrement(key, defaultvalue, offset, validfor)
object.Decrement(key, defaultvalue, offset)
object.Decrement(key, defaultvalue, offset, casunique)
object.Decrement(key, defaultvalue, offset, validfor, casunique)
object.Decrement(key, defaultvalue, offset, expiresat)
object.Decrement(key, defaultvalue, offset, validfor)
object.ExecuteDecrement(key, defaultvalue, offset)
object.ExecuteDecrement(key, defaultvalue, offset, casunique)
object.ExecuteDecrement(key, defaultvalue, offset, expiresat, casunique)
object.ExecuteDecrement(key, defaultvalue, offset, validfor, casunique)
object.ExecuteDecrement(key, defaultvalue, offset, expiresat)
object.ExecuteDecrement(key, defaultvalue, offset, validfor)
object.ExecuteRemove(key)
object.Remove(key)
object.ExecuteIncrement(key, defaultvalue, offset)
object.ExecuteIncrement(key, defaultvalue, offset, casunique)
object.ExecuteIncrement(key, defaultvalue, offset, expiresat, casunique)
object.ExecuteIncrement(key, defaultvalue, offset, validfor, casunique)
object.ExecuteIncrement(key, defaultvalue, offset, expiresat)
object.ExecuteIncrement(key, defaultvalue, offset, validfor)
object.Increment(key, defaultvalue, offset)
object.Increment(key, defaultvalue, offset, casunique)
object.Increment(key, defaultvalue, offset, expiresat, casunique)
object.Increment(key, defaultvalue, offset, validfor, casunique)
object.Increment(key, defaultvalue, offset, expiresat)
object.Increment(key, defaultvalue, offset, validfor)
object.ExecutePrepend(key, value)
object.ExecutePrepend(key, casunique, value)
object.Prepend(key, value)
object.Prepend(key, casunique, value)
object.Touch(key, expiry)
```

Parameters:

String key	Key used to reference the value.
Object value	Value to be stored
StoreMode storemode	Storage mode for a given key/value pair

Timespan validfor	Expiry timespan (in seconds) for key
DateTime expiresat	Explicit expiry time for key
Object defaultvalue	Value to be stored if the key does not exists
offset	Integer offset value to increment or decrement (default 1)
casunique	Unique value used to verify a key/value combination

QUERYING DATA

With Couchbase Server 2.0, you can add views and query those views using your applications.

Create a view object to be used when querying a view :

```
GetView(designName, viewName)
```

Parameters:

String designName	Design document name
String viewName	View name within a design document

There is also a generic version of GetView, which has a third boolean parameter that tells the client to lookup the original document by its ID.

```
GetView<T>(designName, viewName, bLookup)
```

You can iterate over the returned collection as follows:

```
var beersByNameAndABV = client.GetView<Beer>("beers", "by_name_and_abv");
foreach(var beer in beersByNameAndABV) { … }
```

If you iterate over a strongly typed view, each item is of the type you specified. If you use the non-generic version, each item you enumerate over will be of type IViewRow. IViewRow provides methods for accessing details of the row that are not present when using strongly typed views.

To get the original document from Couchbase:

```
row.GetItem()
```

To get a Dictionary representation of the view:

```
row.Info
```

To get the original document's ID:

```
row.ItemId
```

To get the key emitted by the map function:

```
row.ViewKey
```

To limit the number of documents returned by the query to 10:

```
GetView(designName, viewName).Limit(10)
```

To group the results when using _count for example:

```
GetView(designName, viewName).Group(true)
```

To disallow stale results in the view:

```
GetView(designName, viewName).Stale(StaleMode.False)
```

To limit the number of results to and order the results in descending order:

```
GetView(designName, viewName).Limit(5).Descending(true)
```

GETTING STARTED WITH COUCHBASE C# LIBRARIES

Using the NuGet package manager you can get the Couchbase .Net client using '**Install-Package CouchbaseNetClient**'
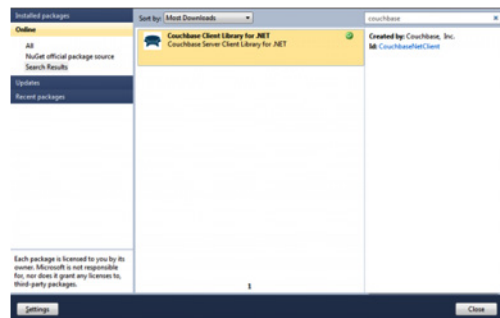
To create a new MVC project using Couchbase Server, select **File -> New Project** and then select **Web -> ASP.Net MVC4 application** under the Visual C# project templates. Give your project a name and click "OK" to create the solution.
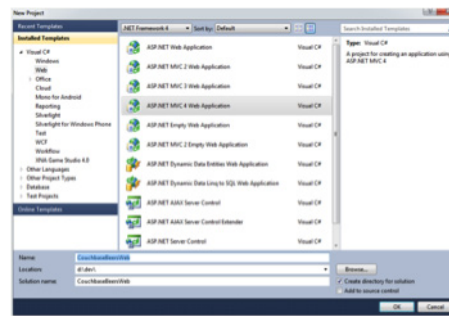
Finally, add a reference to the Couchbase .Net Client Library in your project.

Enjoy building your application using Couchbase Server!

Useful Links

Couchbase Website: http://www.couchbase.com
Couchbase Blog: http://blog.couchbase.com
Developer SDKs: http://www.couchbase.com/develop
Download: http://www.couchbase.com/download
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Ruby : http://www.couchbase.com/develop/ruby/current

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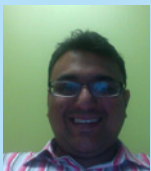
Don Pinto is a Product Marketing Manager at Couchbase responsible for product marketing development, positioning, messaging and collateral. For this Refcard, Don worked with Jasdeep Jaitla, John Zablocki, Michael Nitschinger, Sergey Avseyev and Tugdual Grall, all employees of Couchbase, Inc. Check out their website[http://www.couchbase.com/] and blog[http://blog.couchbase.com/] for Couchbase news, tips, and tricks.
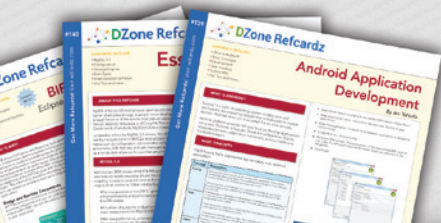
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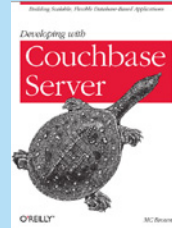
Today's highly interactive websites pose a challenge for traditional SQL databases—the ability to scale rapidly and serve loads of concurrent users. With this concise guide, you'll learn how to build web applications on top of Couchbase Server 2.0, a NoSQL database that can handle websites and social media where hundreds of thousands of users read and write large volumes of information.

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