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## Resumé

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## Machine Learning Algorithm Cheat Sheet

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Here is a cheat sheet that shows which algorithms perform best at which tasks.

Algorithm	Pros	Cons	Good at
<b>Linear regression</b>	<ul style="list-style-type: none"> <li>- Very fast (runs in constant time)</li> <li>- Easy to understand the model</li> <li>- Less prone to overfitting</li> </ul>	<ul style="list-style-type: none"> <li>- Unable to model complex relationships</li> <li>- Unable to capture nonlinear relationships without first transforming the inputs</li> </ul>	<ul style="list-style-type: none"> <li>- The first look at a dataset</li> <li>- Numerical data with lots of features</li> </ul>
<b>Decision trees</b>	<ul style="list-style-type: none"> <li>- Fast</li> <li>- Robust to noise and missing values</li> <li>- Accurate</li> </ul>	<ul style="list-style-type: none"> <li>- Complex trees are hard to interpret</li> <li>- Duplication within the same sub-tree is possible</li> </ul>	<ul style="list-style-type: none"> <li>- Spam classification</li> <li>- Medical diagnosis</li> <li>- Credit risk analysis</li> </ul>
<b>Neural networks</b>	<ul style="list-style-type: none"> <li>- Extremely powerful</li> <li>- Can model even very complex relationships</li> <li>- No need to understand the underlying data</li> <li>- Almost works by “magic”</li> </ul>	<ul style="list-style-type: none"> <li>- Prone to overfitting</li> <li>- Long training time</li> <li>- Requires significant computing power for large datasets</li> <li>- Model is essentially unreadable</li> </ul>	<ul style="list-style-type: none"> <li>- Images</li> <li>- Video</li> <li>- “Human-intelligence” type tasks like driving or flying</li> <li>- Robotics</li> </ul>
<b>Support Vector Machines</b>	<ul style="list-style-type: none"> <li>- Can model complex, nonlinear relationships</li> <li>- Robust to noise (because they maximize margins)</li> </ul>	<ul style="list-style-type: none"> <li>- Need to select a good kernel function</li> <li>- Model parameters are difficult to interpret</li> <li>- Sometimes numerical stability problems</li> <li>- Requires significant memory and processing power</li> </ul>	<ul style="list-style-type: none"> <li>- Classifying proteins</li> <li>- Text classification</li> <li>- Image classification</li> <li>- Handwriting recognition</li> </ul>
<b>K-Nearest Neighbors</b>	<ul style="list-style-type: none"> <li>- Simple</li> <li>- Powerful</li> <li>- No training involved (“lazy”)</li> <li>- Naturally handles multiclass classification and regression</li> </ul>	<ul style="list-style-type: none"> <li>- Expensive and slow to predict new instances</li> <li>- Must define a meaningful distance function</li> </ul>	<ul style="list-style-type: none"> <li>- Low-dimensional datasets</li> <li>- Computer security: intrusion detection</li> <li>- Fault detection in semiconductor manufacturing</li> </ul>