Understanding Error Sensitivity in Checkpointing for Linear System Solvers

IOWA

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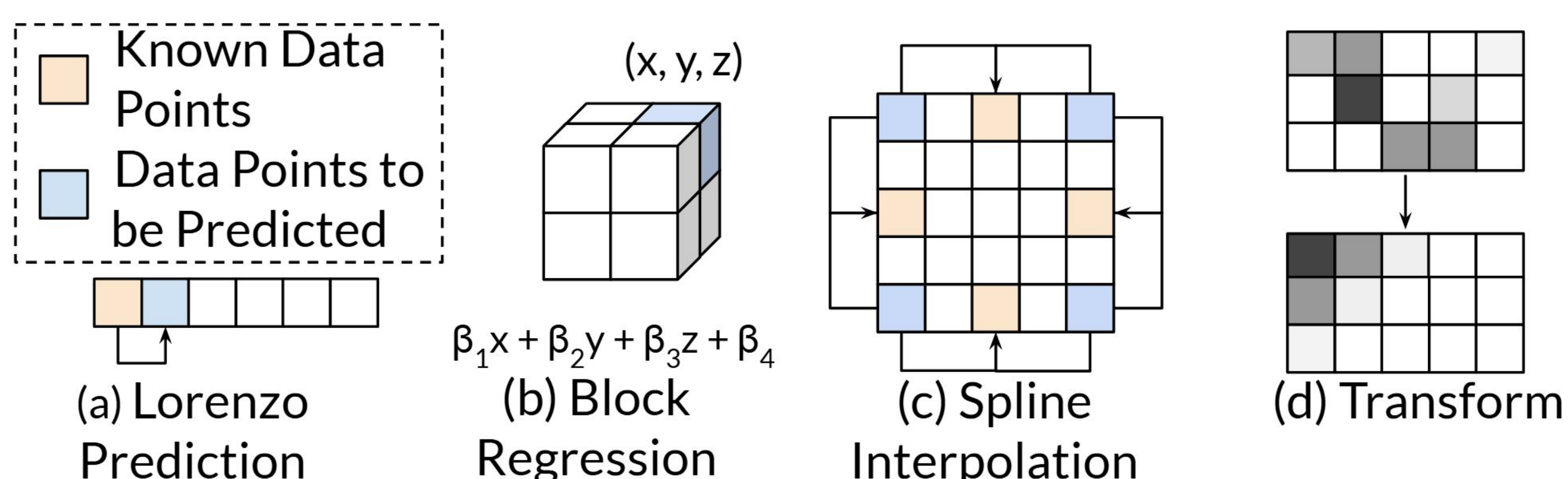
Introduction

- **Motivation**
  - Large-scale iterative linear solvers require fault tolerance due to long runtimes and high failure risks, but traditional checkpointing introduces significant storage overhead.
  - Error-bounded lossy compression can significantly reduce checkpoint sizes but introduces compression errors that may lead to additional computational overhead (extra iterations).
  - Unclear how compressor configuration influence extra iterations and compressed checkpoint size leaving users dependent on inefficient trial-and-error tuning.
- **Our goals**:
  - **Analysis of compressor configurations' impacts** on checkpoint size and compression error.
  - **Quantification of compression error's effect** on solver convergence and number of extra iterations.
  - **Investigation of solver behavior** when recovering checkpoints at various execution stages.

Error-bounded Lossy Compression

- **Definition:** A data reduction technique that offers aggressive compression ratios by allowing a controlled amount of data loss.
- **Error Bound:**
  - Maximum difference between original and decompressed data.
- **Error Modes:**
  - *ABS*: Error capped by a fixed constant.
  - *REL*: Error scaled by the data range.
- **Prediction Algorithms:**
  - *Lorenzo*: Uses local neighbors to predict and reduce redundancy.
  - *Block Regression*: Splits data into blocks for polynomial fitting.
  - *Spline Interpolation*: Uses spline curves to approximate data.
  - *Transforms*: Concentrate crucial low-frequency parts, discarding less critical high-frequency details.

Known Data Points
Data Points to be Predicted

(x, y, z)

$\beta_1 x + \beta_2 y + \beta_3 z + \beta_4$

(a) Lorenzo Prediction (b) Block Regression (c) Spline Interpolation (d) Transform
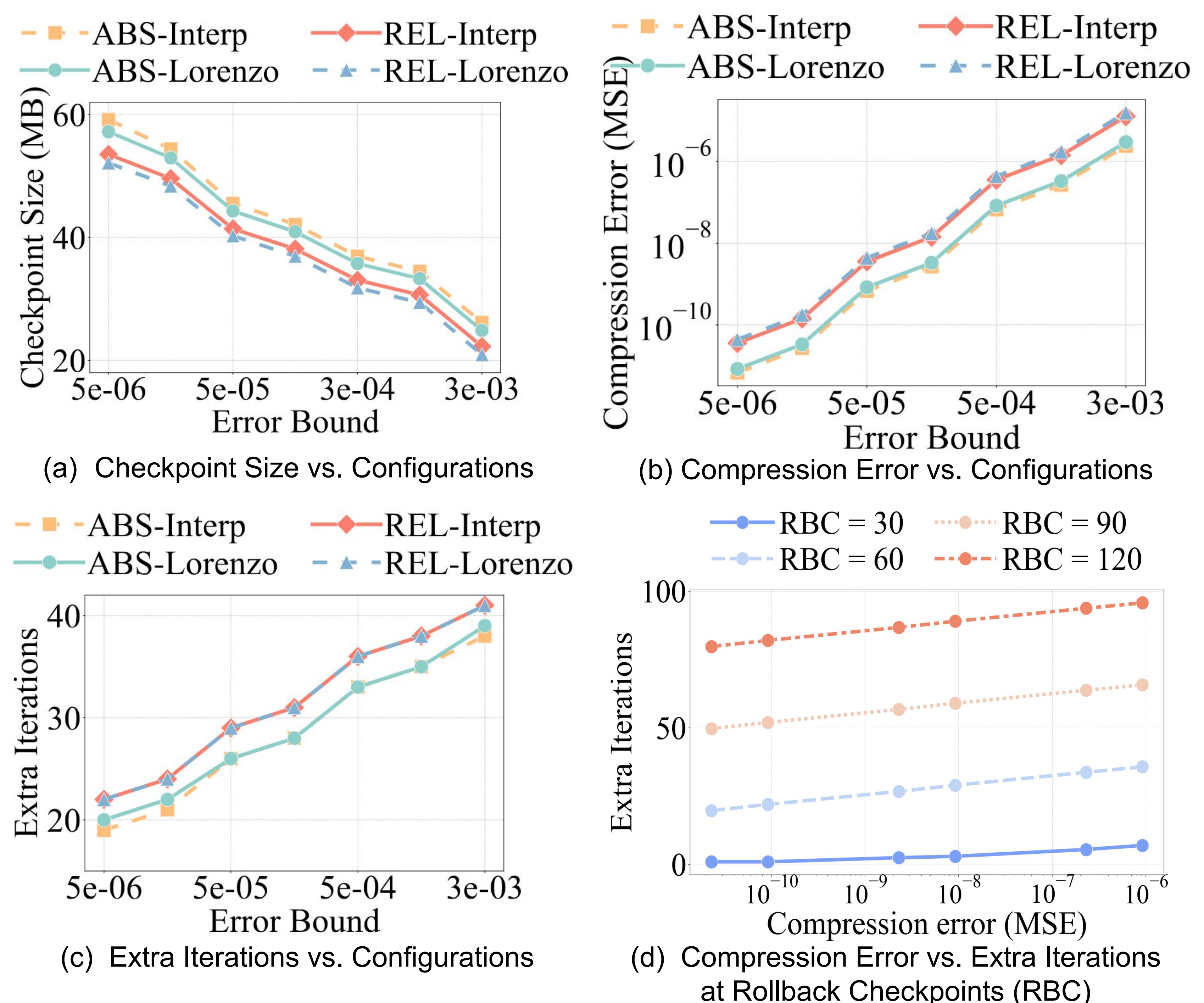
Sensitivity Study Setup

- We focus on the **Conjugate Gradient (CG)** method, a widely used solver for symmetric positive-definite matrices whose performance is representative of iterative approaches.
- We utilize the **SZ3 lossy compressor** to compress checkpoints, exploring error bounds from 3×10^{-3} to 5×10^{-10}, various error modes (ABS and REL), and prediction algorithms provided by SZ3 (Interpolation and Lorenzo).
- Metrics:
  - **Checkpoint Size:** Storage needed for compressed solution vector.
  - **Compression Error:** Measured by mean squared error (MSE) between original and decompressed solution vectors.
  - **Extra Iterations:** Additional iterations needed to converge due to compression-induced errors.

Lossy Checkpoint Scheme
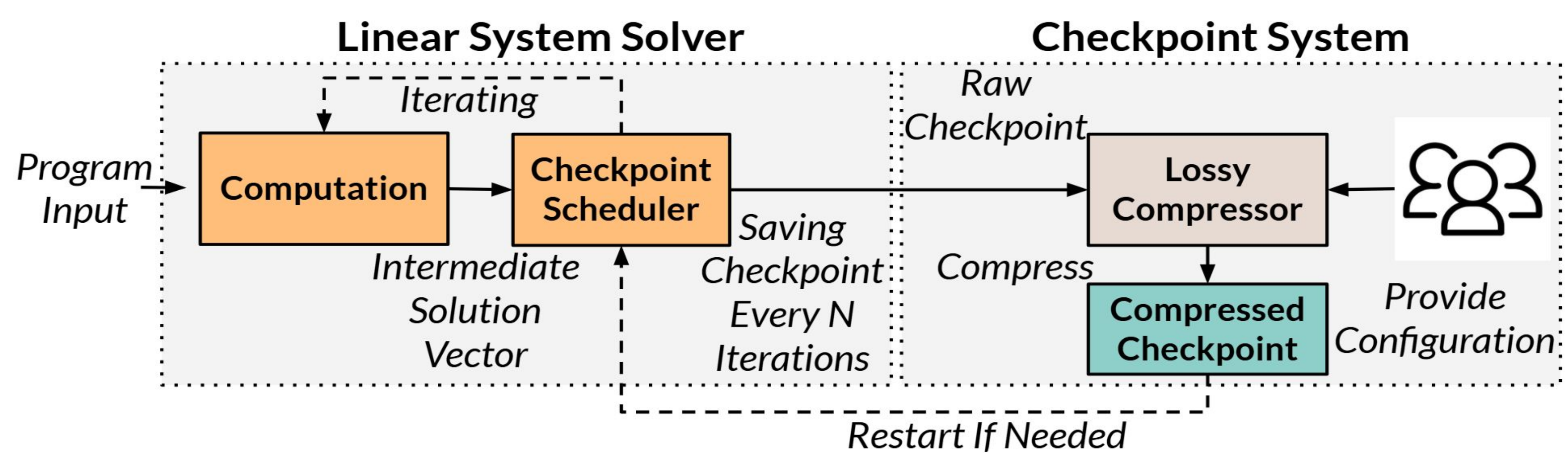
1. **Application-level Checkpointing**: The scheme employs lossy checkpointing at the application level, independent of external fault detection.
2. **Computation Component**: Performs core numerical operations each iteration and produces the intermediate solution vector.
3. **Checkpoint Scheduler**: Periodically saves the intermediate solution vector as an uncompressed raw checkpoint.
4. **Lossy Compression**: Apply compression configurations to raw checkpoint.
5. **Recovery**: On faults, the solver decompresses the checkpoint, restoring the solution vector and re-initializing variables.

Key Observations

(a) Checkpoint Size vs. Configurations

(b) Compression Error vs. Configurations

(c) Extra Iterations vs. Configurations

(d) Compression Error vs. Extra Iterations at Rollback Checkpoints (RBC)

Takeaway 1: By increasing the error bound and using the Lorenzo algorithm with relative error mode, we can effectively reduce checkpoint size.

Takeaway 2: Using lower error bounds (especially with ABS mode) keeps compression error small, thereby minimizing the number of extra iterations.

Takeaway 3: In early solver stages, larger compression errors are acceptable, as the iterative process can correct them. Near convergence, smaller errors are essential to avoid excessive extra iterations.

Future Works

- Extend our study to additional iterative solvers (such as GMRES and Jacobi).
- Broader range of fault models, thereby validating and generalizing our findings.