COMP7480 Project Report

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Project Description

This project is to implement a system for online house renting. The project contains two parts, the web system and the mobile application for iPhone. In the web system, I use html+css+js as framework and for the javascript part, I use sails.js as the main library to implement the whole web system. In the mobile app, I use the Appcelerator Titanium framework to develop the whole iOS application. Both the two parts use the MVC framework. In the model part, I choose ORM for mapping. In the view part, I use Angular.js and Bootstrap for better user interface and in the controller part, I use express.js for data binding.

Web System

Functions:

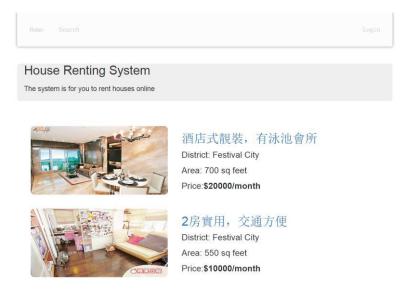
- 1. User login/logout
- 2. User registration
- 3. CRUD operations for houses
- 4. Declare/undeclare interest for houses,
- 5. Check interested users for the user's houses
- 6. Admin operations.

Bonuses:

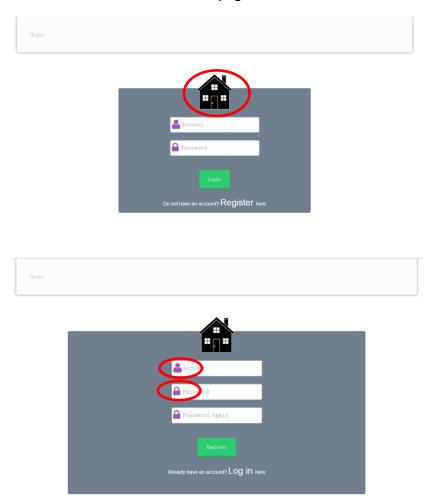
Most of my project is similar to the given example, but there are some differences and some bonuses.

- 1. User Interface
- (1) The homepage is different from the example. I choose to show one house at

one column rather than two houses in the example.



(2) The login and register page is totally developed by myself so they look very different. I use some icons in these pages.



To achieve the effect above, I write a css file with many css statements. Also,

in the whole web system, I write many css statements to make the interface look better. Here is the part of the css file.

```
1 V .login {
    height: 350px;
    text-align: center;
    background-color: rgba(52, 73, 94, 0.7);
    border-radius: 4px;
    margin: 100px auto;
}

9 V .login img {
    width: 100px;
    height: 100px;
    height: 100px;
    margin-top: -40px;
    margin-top: -40px;
    float: center;
}

10 login p {
    color: #fff;
    }

11 .login p {
    color: #fff;
    }

12    font-size: 25px;
    text-decoration: none;
    color: #fff;
    }

13    margin-bottom: 20px;
    indth: 250px;
    indth: 250px;
    sockground-color: #fff;
    padding-left: 30px;
    border-radius: 4px;
    }

11    form-input::before {
        content: "\f007";
        position: absolute;
        font-size: 30px;
        margin-top: -5px;
        color: #95996;
        padding-top: 5px;
    }

12    padding-top: 5px;
    padding-top: 5px;
    padding-top: 5px;
    padding-top: 5px;
    }

12    padding-top: 5px;
    p
```

(3) In the search page, the layout of the whole page is different.

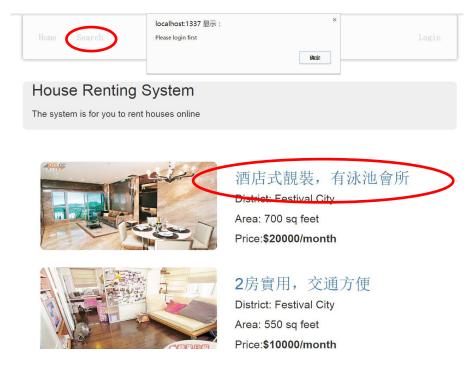
Set your search indexes



2. Logic

In my web system, I design that the visitors can only browse the houses in the

homepage. If the user wants to search for more houses, he should login first. It is different from the example in which the visitor is required to login only when he wants to declare interest for the house.

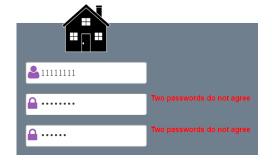


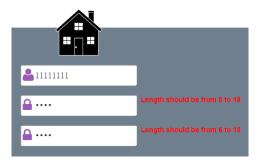
The code to implement it is as follows:

3. Functionality

(1) In the register page, I add the function of user and password validation.









The code to achieve this is as follows:

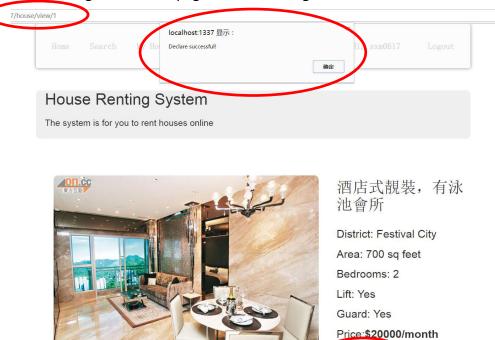
(2) For some operations, I add some confirm windows by Angular.js.



localhost:1337 显示:	×	localhost:1337 显示:		
Operation Canceled!		House Deleted!		
禁止此页再显示对话框。		禁止此页再显示对话框。		
	确定			确定
Do you want to un	interest the house	Hi, sxm0617	Logout	
restival Oity	NO YES	e φ∠∪000/month	Uninterest	
Fostival City	700sa foot	\$15000/month	Uninterest	

The code is the following:

(3) I add some and alert boxes and page jumping instead of just showing a message in the new page which cannot go forward.



Declare interest



The code is designed like this:

```
cbutton type="button" onclick="declare(<%=house.id%>, <%=userId%>)">Declare interest</button>

function declare(houseId, userId) {
   var data = new FormData();
   var xhr = new XMLHttpRequest();
   xhr.open("post", "/house/interestedBy/" + houseId + "?userId=" + userId, true);
   xhr.onload = function(e) {
    if (this.responseText == "Declare successful!") {
        alert(this.responseText);
        location.replace("/house/interested");
    } else {
        alert(this.responseText);
        location.reload();
    }
   };
   xhr.send(data);
}
```

4. Others

To fulfill the content, I add more attributes for house information and I choose to show only some of them on the homepage.

```
houseInfo = {
    "id": 4,
    "title": "平絕同區",
    "district": "Festival City",
    "image": "http://www.angledesign.net/wp-content/uploads/2013/05/IMG_7041.jpg",
    "area": 700,
    "bedroom": 4,
    "lift": "Yes",
    "guard": "No",
    "price": 15000,
    "highlight": true
};
```

Bugs:

- 1. The pagination function sometimes has problems on the search page.
- 2. In the edit page, some of the information which are in the selection form are not the exact value stored in the model.

Mobile App

Functions:

- 1. User login/logout
- 2. House browse
- 3. House filter
- 4. Find house on the map
- 5. Declare/Undeclare interest

Bonuses:

Most of my project is similar to the given example, but there are some differences and some bonuses.

1. Tab jumping

I add some jump function between tabs so that it is easy to see which tab implements which functions. For example, once it is required to see the house on the map, it will jump to tab 4.

```
function showOnMap(e) {
   var estateMapController = Alloy.createController("estateMap", {
        estate: e.source.did
   });
   Alloy.Globals.index.setActiveTab(3);
   Alloy.Globals.index.activeTab.open(estateMapController.getView());
}
```





2. Like/Unlike function

Instead of making two functions, I combine them into one function and every time the user click this button, the system will check whether the user has ever liked it before. If not, the user will be considered liking the house, otherwise the user will be considered not liking the house.

```
if (!isInterested()) {
     var user_id
     var user = Alloy.Collections.user.filter(function(user) {
         if (user.get("username") == Alloy.Globals.loginUser) {
             user_id = user.get("id");
         return user.get("username") == Alloy.Globals.loginUser;
    3);
     var xhr = Ti.Network.createHTTPClient();
     xhr.open("POST", "http://158.182.111.118:1337/house/interestedBy/" + house_id + "?userId=" + user_id);
     xhr.onload = function(e) {
         alert(this.responseText);
    xhr.send();
} else {
    var xhr = Ti.Network.createHTTPClient();
    xhr.open("POST", "http://158.182.111.118:1337/house/uninterest/" + house_id);
     xhr.onload = function(e) {
         alert(this.responseText);
    3:
    xhr.send():
}
```

Bugs:

The mobile app cannot update the information in real time, only to restart the whole app. For example, if one user delete one house, the app will still show the house.

Other Information

To run the project on your computer, the IP address should be changed to your own computer's IP address. There are the places using IP address:

