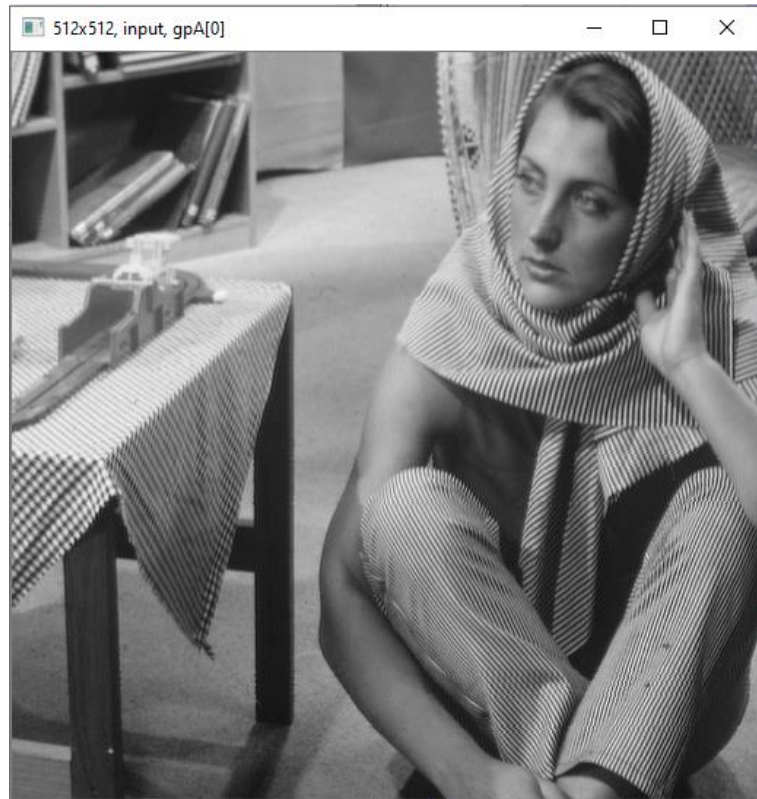


# Local Laplacian filtering

1. Build Gaussian pyramid of the input image: gpA
2. Build Laplacian pyramid of the input image: lpA
3. Set the parameters: sigma ( $\sigma$ ), alpha ( $\alpha$ ), and beta ( $\beta$ ).
4. If  $(\text{image}(x,y) - \text{gpA}[0][x,y]) < \text{abs}(\alpha - \sigma)$ , use detail remapping function.
5. If  $(\text{image}(x,y) - \text{gpA}[0][x,y]) \geq \text{abs}(\alpha - \sigma)$ , use edge remapping function.
6. The remapping function calculates enhanced image over small region  $[x-2 : x+2, y-2 : y+2]$ .
7. Find Gaussian pyramid of remapped image (5 x 5).
8. Find Laplacian pyramid (lp\_subimage) of remapped image.
9. Replace lpA[5](x,y) with lp\_subimage(x,y).
10. Reconstruct image from Laplacian pyramid.

# Local Laplacian filtering

## 1. Gaussian pyramid (gpA)



gpA[0]: 512 x 512, same as input image



gpA[1]: 256 x 256



gpA[2]: 128 x 128



gpA[3]: 64 x 64



gpA[4]: 32 x 32

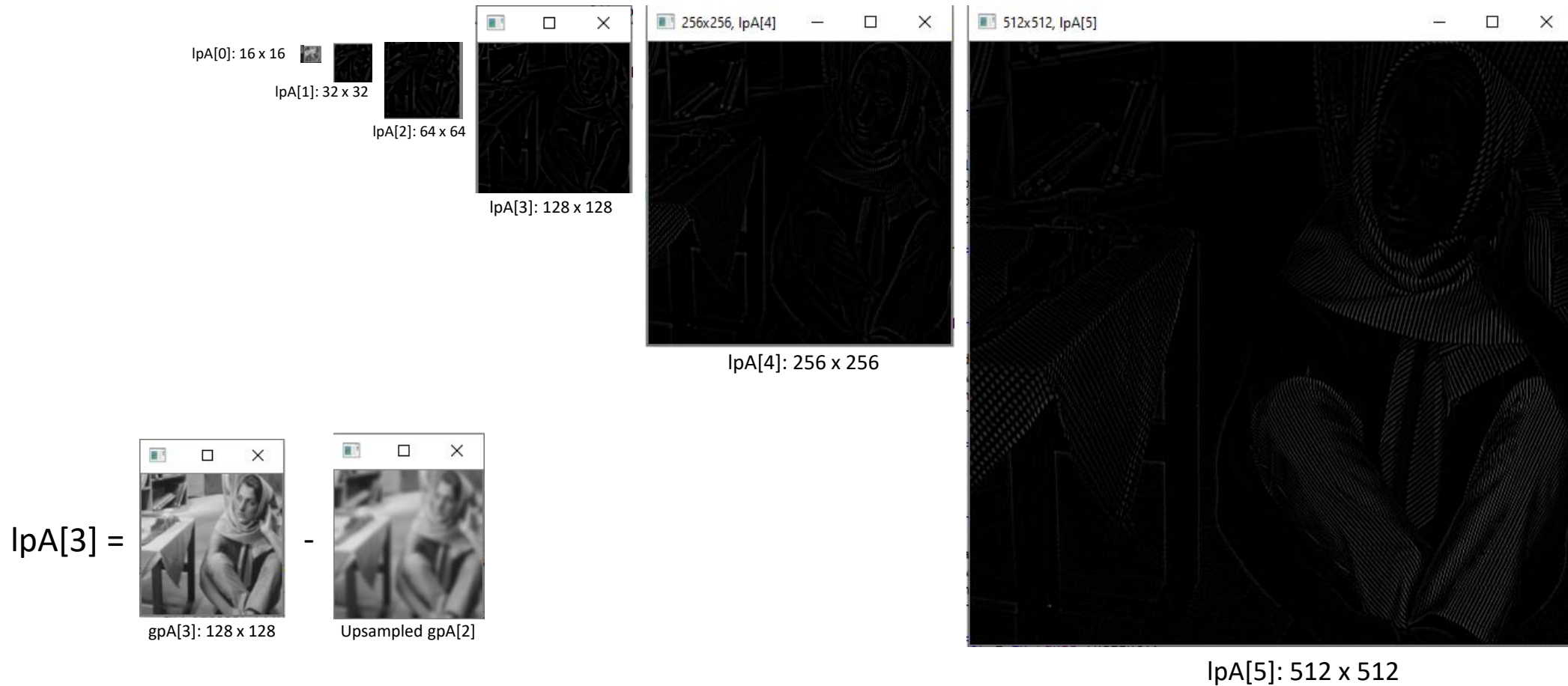


gpA[5]: 16 x 16

Gaussian pyramid is formed by removing consecutive rows and columns in lower-level image. For interpolation, 5x5 Gaussian convolution is used. (Downsampling)

# Local Laplacian filtering

## 2. Laplacian pyramid (lpA)



Laplacian pyramid is the difference between the levels in Gaussian pyramid.

$$lpA = gpA[i] - \text{upsampled}(gpA[i-1])$$

# Local Laplacian filtering

## 3. Parameters ( $\sigma$ , $\alpha$ , and $\beta$ )

$\alpha = 0.25$ ,  $\beta = 1$

$\alpha = 0.5$ ,  $\beta = 1$

$\alpha = 4$ ,  $\beta = 1$

$\sigma = 0.1$



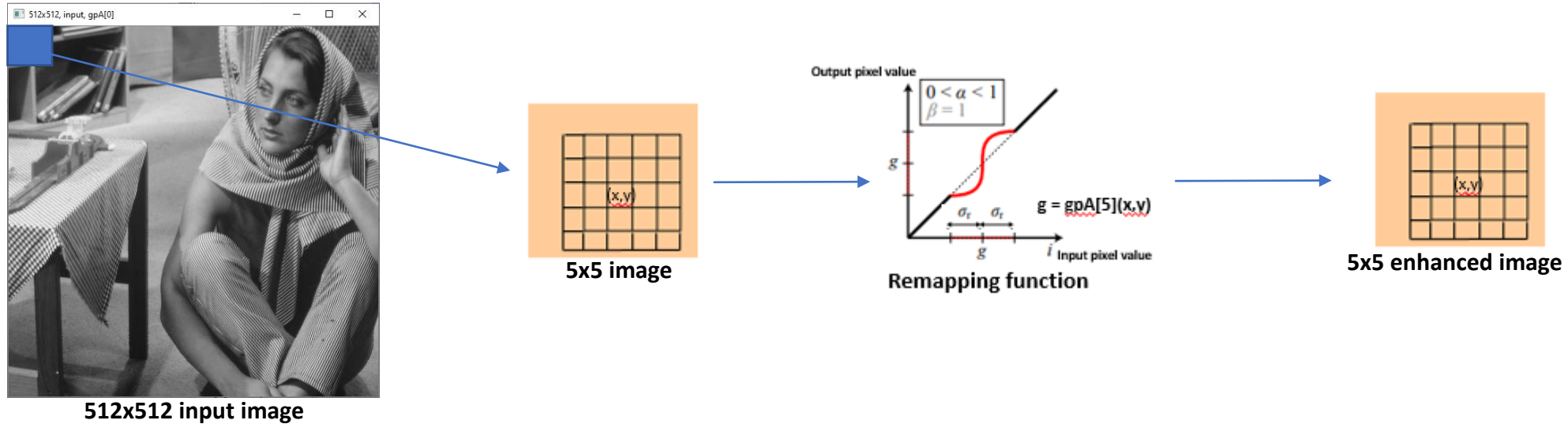
$\sigma = 0.4$



$\beta$  is used for tone mapping.

# Local Laplacian filtering

4. Remapping function – remapping function calculates detail enhanced image over 5 x 5 region (x-2:x+2, y-2:y+2)



If  $(\text{image}(x, y) - gpA[5](x, y))$  is less than  $abs(g - \sigma)$ , use detail remapping function ( $r_d$ ):

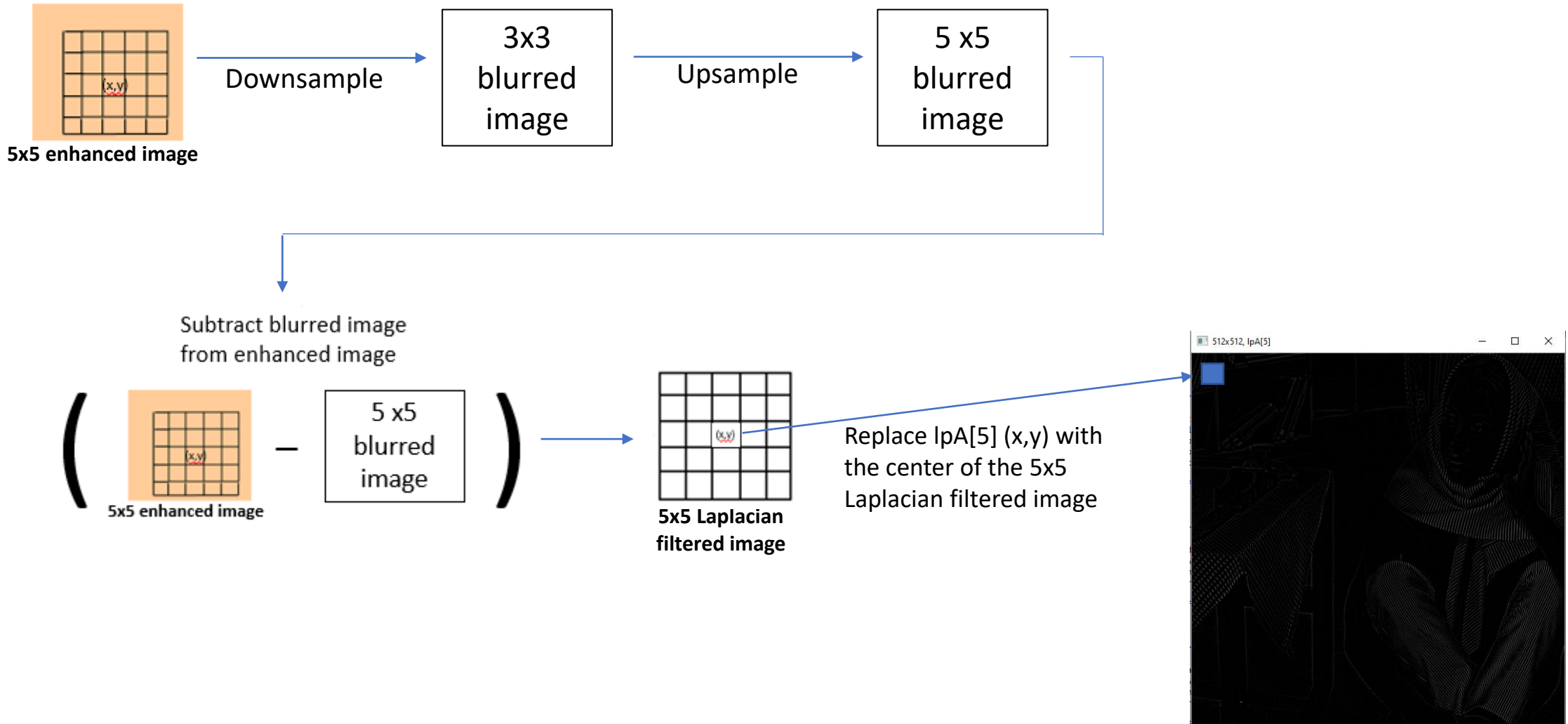
$$r_d(i, g, \sigma) = g + \text{sign}(i - g) \sigma f_d(|i - g| / \sigma) \quad (1)$$

If  $(\text{image}(x, y) - gpA[5](x, y))$  is greater than  $abs(g - \sigma)$ , use edge remapping function ( $r_e$ ):

$$r_e(i, g, \sigma) = g + \text{sign}(i - g) (f_e(|i - g| - \sigma) + \sigma) \quad (2)$$

# Local Laplacian filtering

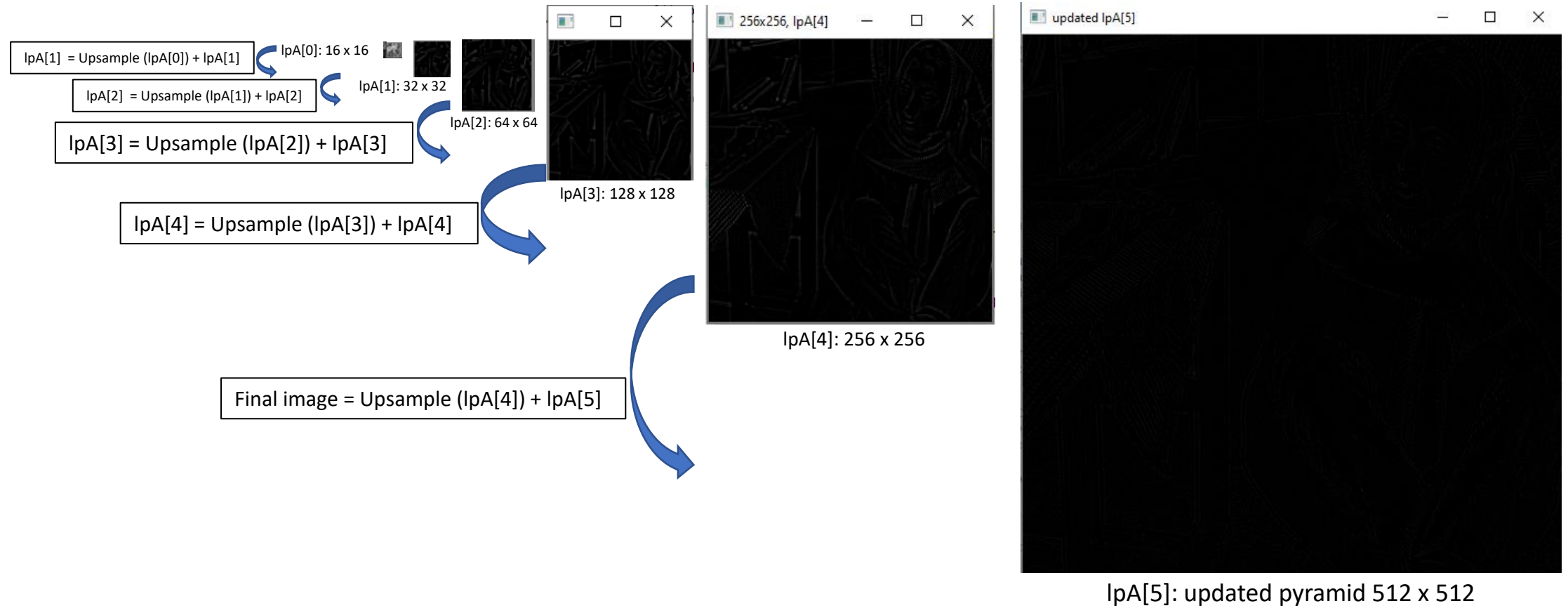
5. Build pyramids on remapped image (5x5).



# Local Laplacian filtering

## 6. Reconstruct image from Laplacian pyramid.

- Repeat step 4 and step 5 over the entire image (512x 512 times).
- Reconstruct image from Laplacian pyramid





# Local Laplacian filtering

## 6. Test images



Input



Result,  $\alpha = 0.25$  ,  $\beta = 1$ ,  $\sigma = 0.4$



# Local Laplacian filtering

## 6. Test images



Input



Result,  $\alpha = 0.25$  ,  $\beta = 1$  ,  $\sigma = 0.4$