

## 引言

在main.php的171行附近,rips对Scanner类进行了实例化,并由此进入正式的分析流程.

## 内容简介

阅读ribs关于token分析处理相关的源码,并分析对应的用途及处理逻辑.

## Scanner类

首先是调用Scanner类的构造函数

```
$scan = new Scanner($file_scanning, $scan_functions, $info_functions, $source_functions);
```

各参数说明如下:

```
$file_scanning:■■■■■■■■■■
```

```
$scan_functions:■■■■■■■■■■ main.php ■ $_POST['vector'] ■■■■
```

```
$info_functions: ■ main.php ■ Info::$F_INTEREST ■■,■■■■■■■■■■■■■■■■■■■■
```

```
$source_functions: ■ main.php ■ Sources::$F_OTHER_INPUT ■■,■■■■■■■■■■■■■■■■
```

## Scanner类构造函数分析

Scanner构造函数定义如下:

```
function __construct($file_name, $scan_functions, $info_functions, $source_functions)
```

首先是大量的变量初始赋值:

```
//■■■■■■■■■■
    $this->file_name = $file_name;
    $this->scan_functions = $scan_functions;
    $this->info_functions = $info_functions;
    $this->source_functions = $source_functions;

    //.....
```

其中夹杂着Analyzer类的初始化,用于获取php的include\_path配置

```
$this->include_paths = Analyzer::get_ini_paths(ini_get("include_path"));
```

紧接着便是根据文件生成token信息

```
$tokenizer = new Tokenizer($this->file_pointer);
$this->tokens = $tokenizer->tokenize(implode('', $this->lines_pointer));
unset($tokenizer);
```

在讲这几行作用之前,要先了解token\_get\_all函数

## token\_get\_all()函数简单介绍

php手册说明如下

token\_get\_all() 解析提供的 source 源码字符，然后使用 Zend 引擎的语法分析器获取源码中的 PHP 语言的解析器代号

## 函数定义

```
array token_get_all ( string $source )
```

## 示例代码

```
<?php echo 123;>
```

## token\_get\_all()处理语句

```
token_get_all("<?php echo 123;>");
```

## 处理结果

```
Array
(
    [0] => Array
        (
            [0] => 376
            [1] => <?php
            [2] => 1
        )

    [1] => Array
        (
            [0] => 319
            [1] => echo
            [2] => 1
        )

    [2] => Array
        (
            [0] => 379
            [1] =>
            [2] => 1
        )

    [3] => Array
        (
            [0] => 308
            [1] => 123
            [2] => 1
        )

    [4] => ;
    [5] => Array
        (
            [0] => 378
            [1] => ?>
            [2] => 1
        )
)
```

可以看到,代码被分割成了五段,其中除了第四段之外,每一段都分为三段.

我们设\$token=token\_get\_all(...),那么\$token[0]便对应着

```
Array
(
    [0] => 376
    [1] => <?php
    [2] => 1
)
```

则\$token[0][1]对应<?php

那么下一个问题便是\$token[0]对应数组中的三个值,分别代表什么意思,解释如下:

```
Array
(
    [0] => 376 // token■■■
    [1] => <?php // ■■■■
    [2] => 1 // ■■
)
```

我们可以使用token\_name获得索引所对应的字面常量

```
echo token_name(376);

//result => T_OPEN_TAG

echo token_name(319);

//result => T_ECHO

echo token_name(308);

//result => T_LNUMBER

echo token_name(378)

//result => T_CLOSE_TAG
```

以上便是对token\_get\_all函数大致介绍

## Scanner类中token信息生成分析

回到生成token信息的这几句

```
$tokenizer = new Tokenizer($this->file_pointer);
$this->tokens = $tokenizer->tokenize(implode('',$this->lines_pointer));
unset($tokenizer);

```php
function __construct($filename){
    $this->filename = $filename;
}
```

接下来调用tokenize函数,跟进

```
public function tokenize($code){
    $this->tokens = token_get_all($code);
    $this->prepare_tokens();
    $this->array_reconstruct_tokens();
    $this->fix_tokens();
    $this->fix_ternary();
    #die(print_r($this->tokens));
    return $this->tokens;
}
```

可以看出在tokenize调用了多个token分析相关的函数,完成token分析准备、重构等工作

### prepare\_token()函数分析

跟进\$this->prepare\_tokens()

```
function prepare_tokens()
{

    for($i=0, $max=count($this->tokens); $i<$max; $i++)
    {
        if( is_array($this->tokens[$i]) )
        {
            if( in_array($this->tokens[$i][0], Tokens::$T_IGNORE) )
                unset($this->tokens[$i]);
            else if( $this->tokens[$i][0] === T_CLOSE_TAG )
                $this->tokens[$i] = '';
            else if( $this->tokens[$i][0] === T_OPEN_TAG_WITH_ECHO )
                $this->tokens[$i][1] = 'echo';
        }

        else if($this->tokens[$i] === '@')
        {
            unset($this->tokens[$i]);
        }
    }
}
```

```

else if( $this->tokens[$i] === '{'
&& isset($this->tokens[$i-1]) && ((is_array($this->tokens[$i-1]) && $this->tokens[$i-1][0] === T_VARIABLE)
|| $this->tokens[$i-1] === ']' ) )
{
    $this->tokens[$i] = '[';
    $f=1;
    while($this->tokens[$i+$f] !== '}')
    {
        $f++;
        if(!isset($this->tokens[$i+$f]))
        {
            addError('Could not find closing brace of '.$this->tokens[$i-1][1].'{', array_slice($this->tokens, $i-1,
            break;
        }
    }
    $this->tokens[$i+$f] = ']';
}
}

// rearranged key index of tokens
$this->tokens = array_values($this->tokens);
}

```

```

2 =>
    array (size=3)
        0 => int 312
        1 => string '$array' (length=6)
        2 => int 3
3 =>
    array (size=3)
        0 => int 379
        1 => string ' ' (length=1)
        2 => int 3
4 => string '=' (length=1)
5 =>
    array (size=3)
        0 => int 379
        1 => string ' ' (length=1)
        2 => int 3
6 =>
    array (size=3)
        0 => int 366
        1 => string 'array' (length=5)
        2 => int 3
7 => string '(' (length=1)
8 => string ')' (length=1)
9 => string ';' (length=1)
10 =>
    array (size=3)
        0 => int 379
        1 => string '
' (length=1)
        2 => int 3
11 =>
    array (size=3)
        0 => int 312
        1 => string '$array' (length=6)
        2 => int 4
12 => string '[' (length=1)
13 =>
    array (size=3)
        0 => int 308
        1 => string '0' (length=1)
        2 => int 4
14 => string ']' (length=1)
15 =>
    array (size=3)
        0 => int 379
        1 => string ' ' (length=1)
        2 => int 4
16 => string '=' (length=1)
17 =>
    array (size=3)
        0 => int 379
        1 => string ' ' (length=1)
        2 => int 4
18 => string '[' (length=1)
19 =>
    array (size=3)
        0 => int 308
        1 => string '1' (length=1)
        2 => int 4
20 => string ']' (length=1)
21 => string ';' (length=1)
22 =>
    array (size=3)
        0 => int 379
        1 => string '
' (length=1)
        2 => int 4
23 =>
    array (size=3)

```

```

0 => int 312
1 => string '$array' (length=6)
2 => int 5
24 => string '[' (length=1)
25 =>
    array (size=3)
        0 => int 318
        1 => string '"meizj"' (length=7)
        2 => int 5
26 => string ']' (length=1)
27 =>
    array (size=3)
        0 => int 379
        1 => string ' ' (length=1)
        2 => int 5
28 => string '=' (length=1)
29 =>
    array (size=3)
        0 => int 379
        1 => string ' ' (length=1)
        2 => int 5
30 => string '[' (length=1)
31 =>
    array (size=3)
        0 => int 318
        1 => string '"mei"' (length=5)
        2 => int 5
32 => string ']' (length=1)
33 => string ';' (length=1)
34 =>
    array (size=3)
        0 => int 379
        1 => string '
' (length=3)
        2 => int 5

```

从第13行开始,出现的token索引为:

308 379 312 318

分别对应的token信息为:

T\_LNUMBER:整型  
 T\_WHITESPACE:空格  
 T\_VARIABLE:变量  
 T\_CONSTANT\_ENCAPSED\_STRING:字符串语法

因此,根据行数与对应token索引的值可以明白键值的类型是可以由T\_CONSTANT\_ENCAPSED\_STRING以及T\_LNUMBER来表示的.

有了这层基础,我们才能较好的去分析array\_reconstruct\_tokens

随后进入array\_reconstruct\_tokens函数,函数源码如下:

```

function array_reconstruct_tokens()
{
    for($i=0,$max=count($this->tokens); $i<$max; $i++)
    {
        if( is_array($this->tokens[$i]) && $this->tokens[$i][0] === T_VARIABLE && $this->tokens[$i+1] === '[' )
        {
            $this->tokens[$i][3] = array();
            $has_more_keys = true;
            $index = -1;
            $c=2;

            // loop until no more index found: array[1][2][3]
            while($has_more_keys && $index < MAX_ARRAY_KEYS)
            {

```

接下来是一个while循环,判断条件有两个:

1. \$has\_more\_keys是否为真
2. \$index小于MAX\_ARRAY\_KEYS

两者需要同时满足,才进入while循环.跟踪MAX\_ARRAY\_KEYS常量,发现是类似于数组维数的变量,定义如下:

```
define('MAX_ARRAY_KEYS', 10); // maximum array key $array[1][2][3][4]..
```

进入之后while循环,首先\$index变量自增,随后是if语句,判断条件如下:

1. token索引的值需要为数组
2. token索引的值需要为T\_CONSTANT\_ENCAPSED\_STRING,T\_LNUMBER,T\_NUM\_STRING,T\_STRING
3. 下一个token对应的值为]

可以判断出,这是在寻找数组的键值部分

进入该if语句后,首先将上一个token信息消除,再将该token的值去掉单双引号存入\$this->token[\$i+\$c][3]位置的数组.

进入该if语句对应的else语句中,与前面取■■■■■index不同,else语句中则是对■■■■■index的收集

首先是赋值语句,对token新增了第四个键值,并初始化为数组:

```
$this->tokens[$i][3][$index] = array();
```

接下来对\$newbraceopen赋值为1,该变量可理解为[出现的次数.

往下两行是while循环:

```
while($newbraceopen !== 0)
{
    if( $this->tokens[$i+$c] === '[' )
    {
        $newbraceopen++;
    }
    else if( $this->tokens[$i+$c] === ']' )
    {
        $newbraceopen--;
    }
    else
    {
        $this->tokens[$i][3][$index][] = $this->tokens[$i+$c];
    }
    unset($this->tokens[$i+$c]);
    $c++;

    if(!isset($this->tokens[$i+$c]))
    {
        addError('Could not find closing bracket of '.$this->tokens[$i][1].'[].', array_slice($this->tokens, $i, 5), $this->tokens[$i][3]);
        break;
    }
}
```

有了上一个if的基础,我们可以轻易看出,该while语句作用为将数组的■■存储在token信息的第四个键上.

到此为止,array\_reconstruct\_tokens函数的作用基本明了:

将数组如由\$array[]格式转换为\$token[i][3]格式表示的数据

fix\_tokens()函数分析

```
■■■■■■■■■■,■■`for`■■`return`■■■■,■■`for`■■.
```

```
■■■`if`■■,■■token■■■■■■■■,■■■if■■.
```

```
`if`■■■■■■`while`■■,■■■■`if`■■■■`while`■■■■■■■■■■■■■■■■■■■■.
```

```
■■`while`■■■■■■■■■■■■■■■■■■,■■`while`■■■■■■,■■■■■■■■,■■■■■■,■■■■■■■■■■■■■■`))`■■■■■■■■■■■■■■token■■:
```

```
$this->tokens[$i] = array(T_STRING, 'backticks', $line_nr);
```



```

#####`if`#####`array_merger`##,####:

```

结合刚刚提到到,将第二个反引号替换为),那么换个角度看,其实也缺失了一个(,为了补齐这个括号,通过使用将token先分段,再插入,再组合的方法达到补齐括号的效果.

■ `XXXX` ■■■ XXX( )

首先是if语句,进入if语句的条件为:

接下来是一个while语句,结合上面的经验,我们可以知道这其实是在对话框中的内容定位,然而并没有出现记录相关的操作,结合T\_IF此类token信息,不难分析出这一步的while

```

if($this->tokens[$i+$f] == ' ')
{
    switch($this->tokens[$i][0])
    {
        case T_IF:
        case T_ELSEIF: $endtoken = T_ENDIF; break;
        case T_FOR: $endtoken = T_ENDFOR; break;
        case T_FOREACH: $endtoken = T_ENDFOREACH; break;
        case T_WHILE: $endtoken = T_ENDWHILE; break;
        default: $endtoken = ' ';
    }
}

$c=1;
while( $this->tokens[$i+$f+$c][0] != $endtoken)
{
    $c++;
    if(!isset($this->tokens[$i+$f+$c]))
    {
        addError('Could not find end' . $this->tokens[$i][1] . ' of alternate ' . $this->tokens[$i][1] . '-statement.', array_slice($tokens, $i, $c));
        break;
    }
}

$this->wrapbraces($i+$f+1, $c+1, $i+$f+$c+2);
}

```

进入if的条件为:

而if语句则是switch语句,分别对应T\_IF一类的条件语句,然而再结合前面的`$this->tokens[$i+$f] === ':'`这个条件则让人有点不解。

```
<?php if($a<0): ?>
123
<?php endif; ?>
```

在switch语句中,设置了对应不同token的结束符号,而接下来的while语句则是不断寻找对应的结束符号的出现位置.

```
function wrapbraces($start, $between, $end)
{
    $this->tokens = array_merge(
        array_slice($this->tokens, 0, $start), array('{'),
        array_slice($this->tokens, $start, $between), array('}'),
        array_slice($this->tokens, $end)
    );
}
```

与上面出现的array\_merge作用类似,都是为了补齐语法结构,符合我们平常的使用习惯

```
<?php if($a<0) { ?>
    123
<?php }?>
```

到这一步为止,语法结构补完.

对应的else if语句则为:

```
else if($this->tokens[$i+$f] !== '{' && $this->tokens[$i+$f] !== ';'){
    $c=1;
    while($this->tokens[$i+$f+$c] !== ';' && $c<$max)
    {
        $c++;
    }
    $this->wrapbraces($i+$f, $c+1, $i+$f+$c+1);
}
```

由于我们已经跳过了判断的条件语句,那么此时\$token[\$i+\$f]对应的其实是{,但是可以看到这里的else if判断条件便是{ { { { ;.

此类代码如下:

```
if($a==1) echo 1;
```

于是在这个else if语句里出现了while循环用以寻找这个语句块的结尾,并通过\$this->wrapbraces来补齐语法结构.

再跟入下一个

```
else if(
$this->tokens[$i][0] === T_ELSE
&& $this->tokens[$i+1][0] !== T_IF
&& $this->tokens[$i+1] !== '{')
{
    $f=2;
    while( $this->tokens[$i+$f] !== ';' && $f<$max)
    {
        $f++;
    }
    $this->wrapbraces($i+1, $f, $i+$f+1);
}
```

语法结构基本一样,根据条件判断,该语句是用来补全else结构的{.

再往下依然是else if,代码如下:

```
else if( $this->tokens[$i][0] === T_SWITCH && $this->tokens[$i+1] === '(')
{
    $newbraceopen = 1;
    $c=2;
    while( $newbraceopen !== 0 )
    {
        if( $this->tokens[$i + $c] === '(' )
        {
            $newbraceopen++;
        }
        else if( $this->tokens[$i + $c] === ')' )
        {
            $newbraceopen--;
        }
        else if(!isset($this->tokens[$i+$c]) || $this->tokens[$i + $c] === ';')
        {

```

```

        addError('Could not find closing parenthesis of switch-statement.', array_slice($this->tokens, $i, 10), $this->tokens);
        break;
    }
    $c++;
}
// switch(): ... endswitch;
if($this->tokens[$i + $c] === ':')
{
    $f=1;
    while( $this->tokens[$i+$c+$f][0] !== T_ENDSWITCH)
    {
        $f++;
        if(!isset($this->tokens[$i+$c+$f]))
        {
            addError('Could not find endswitch; of alternate switch-statement.', array_slice($this->tokens, $i, $c+1), $this->tokens);
            break;
        }
    }
    $this->wrapbraces($i+$c+1, $f+1, $i+$c+$f+2);
}
}

```

该else if语句进入的条件为switch语句,根据前面的经验,我们可以知道第一个while语句是用来寻找switch的条件值,而下面的

```

if($this->tokens[$i + $c] === ':')
{
    $f=1;
    while( $this->tokens[$i+$c+$f][0] !== T_ENDSWITCH)
    {
        $f++;
        if(!isset($this->tokens[$i+$c+$f]))
        {
            addError('Could not find endswitch; of alternate switch-statement.', array_slice($this->tokens, $i, $c+1), $this->tokens);
            break;
        }
    }
    $this->wrapbraces($i+$c+1, $f+1, $i+$c+$f+2);
}
}

```

则是用来寻找switch语句的结尾并使用{}包裹,使之形成一个代码块.

继续看向下一个else if块:

```

else if( $this->tokens[$i][0] === T_CASE )
{
    $e=1;
    while($this->tokens[$i+$e] !== ':' && $this->tokens[$i+$e] !== ';')
    {
        $e++;

        if(!isset($this->tokens[$i+$e]))
        {
            addError('Could not find : or ; after '.$this->tokens[$i][1].'-statement.', array_slice($this->tokens, $i, 5), $this->tokens);
            break;
        }
    }
    $f=$e+1;
    if(($this->tokens[$i+$e] === ':' || $this->tokens[$i+$e] === ';')
    && $this->tokens[$i+$f] !== '{'
    && $this->tokens[$i+$f][0] !== T_CASE && $this->tokens[$i+$f][0] !== T_DEFAULT)
    {
        $newbraceopen = 0;
        while($newbraceopen || (isset($this->tokens[$i+$f]) && $this->tokens[$i+$f] !== '{'
        && !(is_array($this->tokens[$i+$f])
        && ($this->tokens[$i+$f][0] === T_BREAK || $this->tokens[$i+$f][0] === T_CASE
        || $this->tokens[$i+$f][0] === T_DEFAULT || $this->tokens[$i+$f][0] === T_ENDSWITCH) ) ))
        {
            if($this->tokens[$i+$f] === '{')
                $newbraceopen++;
            else if($this->tokens[$i+$f] === '}')

```

```

        $newbraceopen--;
        $f++;

        if(!isset($this->tokens[$i+$f]))
        {
            addError('Could not find ending of '.$this->tokens[$i][1].'-statement.', array_slice($this->tokens, $i, $e+5),
            break;
        }
    }
    if($this->tokens[$i+$f][0] === T_BREAK)
    {
        if($this->tokens[$i+$f+1] === ';')
            $this->wrapbraces($i+$e+1, $f-$e+1, $i+$f+2);
        // break 3;
        else
            $this->wrapbraces($i+$e+1, $f-$e+2, $i+$f+3);
    }
    else
    {
        $this->wrapbraces($i+$e+1, $f-$e-1, $i+$f);
    }
    $i++;
}
}

```

```

{
    if($this->tokens[$i+$f+1] === ';')
        $this->wrapbraces($i+$e+1, $f-$e+1, $i+$f+2);
    else
        $this->wrapbraces($i+$e+1, $f-$e+2, $i+$f+3);
}
else
{
    $this->wrapbraces($i+$e+1, $f-$e-1, $i+$f);
}

```

这一段主要作用为在break语句处加上{},补全语法结构.

接下来是与上面判断为case同级的else if语句,代码如下:

```

else if( $this->tokens[$i][0] === T_DEFAULT
&& $this->tokens[$i+2] !== '{' )
{
    $f=2;
    $newbraceopen = 0;
    while( $this->tokens[$i+$f] !== ';' && $this->tokens[$i+$f] !== '}' || $newbraceopen )
    {
        if($this->tokens[$i+$f] === '{')
            $newbraceopen++;
        else if($this->tokens[$i+$f] === '}')
            $newbraceopen--;
        $f++;

        if(!isset($this->tokens[$i+$f]))
        {
            addError('Could not find ending of '.$this->tokens[$i][1].'-statement.', array_slice($this->tokens, $i, 5), $this->tokens[$i][1]);
            break;
        }
    }
    $this->wrapbraces($i+2, $f-1, $i+$f+1);
}

```

该语句进入的条件为token索引信息对应为T\_DEFAULT.

结合上面的分析经验,本段代码作用为将default的条件部分使用花括号包括,补全语法结构.

再往下为:

```

else if( $this->tokens[$i][0] === T_FUNCTION )
{
    $this->tokens[$i+1][1] = strtolower($this->tokens[$i+1][1]);
}
else if( $this->tokens[$i][0] === T_STRING && $this->tokens[$i+1] === '(' )
{
    $this->tokens[$i][1] = strtolower($this->tokens[$i][1]);
}

```

这一段是将函数名全部小写,并没有太多要详细说明的内容.接下来是else if语句:

```

else if( $this->tokens[$i][0] === T_DO )
{
    $f=2;
    $otherDOs = 0;
    //■■■■■■while,■■■■while
    while( $this->tokens[$i+$f][0] !== T_WHILE || $otherDOs )
    {
        if($this->tokens[$i+$f][0] === T_DO)
            $otherDOs++;
        else if($this->tokens[$i+$f][0] === T_WHILE)
            $otherDOs--;
        $f++;

        if(!isset($this->tokens[$i+$f]))
        {
            addError('Could not find WHILE of DO-WHILE-statement.', array_slice($this->tokens, $i, 5), $this->tokens[$i][2], $this->tokens[$i][1]);
            break;
        }
    }
}

```

```

    }
}

// ■■■■■
if($this->tokens[$i+1] !== '{')
{
    $this->wrapbraces($i+1, $f-1, $i+$f);
    // by adding braces we added two new tokens
    $f+=2;
}

$d=1;
//$max=count($this->tokens)  ■■■while■■■■■■■■do-while■■■
while( $this->tokens[$i+$f+$d] !== ';' \&\& $d<$max )
{
    $d++;
}

// ■token■■do-while■■while
$this->tokens = array_merge(
    array_slice($this->tokens, 0, $i), // before DO
    array_slice($this->tokens, $i+$f, $d), // WHILE condition
    array_slice($this->tokens, $i+1, $f-1), // DO WHILE loop tokens
    array_slice($this->tokens, $i+$f+$d+1, count($this->tokens)) // rest of tokens without while condition
);
}

```

在前面的基础上,我们再来分析这一段代码便简单许多,简化一下描述便是:该段代码用以整合do-while语句,补齐语法结构并将do-while精简为while.

最后返回精简过的token信息:

```
$this->tokens = array_values($this->tokens);
```

## fix\_ternary函数分析

从函数名分析分析,该函数作用为处理三元操作符,使其变为我们常见的语法习惯.大体结构仍然为for循环搭配return语句.

首先是if语句判断是否为?,为真则进入.并在进入后立即删除问号,随后判断在问号之前的符号是否为),为真则进入,随后又删除反括号.并通过while语句将问号之前的使用括号

随后是if语句:

```

if($this->tokens[$i-$f] === '!'
|| (
    is_array($this->tokens[$i-$f])
    && ($this->tokens[$i-$f][0] === T_STRING
        || $this->tokens[$i-$f][0] === T_EMPTY
        || $this->tokens[$i-$f][0] === T_ISSET
    )
)
){
    unset($this->tokens[$i-$f]);
}

```

该段if语句满足以下条件之一即可进行删除token信息处理:

1. \$this->tokens[\$i-\$f] ■ !
2. \$this->tokens[\$i-\$f] ■ ■■■■■is\_empty()■isset()

接着进入与上面if同级的else if语句中:

```
else if(in_array($this->tokens[$i-2][0], Tokens::$T_ASSIGNMENT) || in_array($this->tokens[$i-2][0], Tokens::$T_OPERATOR) )
```

可以看出,仅当\$this->tokens[\$i-2][0]为指定的token信息时,才会进入接下来的操作,而指定的token信息为:

1. \$T\_ASSIGNMENT // ■■■
2. \$T\_OPERATOR // ■■■

其中,\$T\_ASSIGNMENT为:

```

public static $T_ASSIGNMENT = array(
    T_AND_EQUAL,

```

```

        T_CONCAT_EQUAL,
        T_DIV_EQUAL,
        T_MINUS_EQUAL,
        T_MOD_EQUAL,
        T_MUL_EQUAL,
        T_OR_EQUAL,
        T_PLUS_EQUAL,
        T_SL_EQUAL,
        T_SR_EQUAL,
        T_XOR_EQUAL
    );

```

而\$T\_OPERATOR为:

```

public static $T_OPERATOR = array(
    T_IS_EQUAL,
    T_IS_GREATER_OR_EQUAL,
    T_IS_IDENTICAL,
    T_IS_NOT_EQUAL,
    T_IS_NOT_IDENTICAL,
    T_IS_SMALLER_OR_EQUAL
);

```

而在接下来的操作中,rips删除了\$this->tokens[\$i-1]以及\$this->tokens[\$i-2]的token信息,这里删除-1与-2位置的token是因为上面的操作符通常都是成对出现的

而接下来的while语句则与前面的作用相同,都是用以删除在目标位置前,包裹在括号内的内容以及某几个特定的token信息.

随后进行最后的一次if判断,判断是否条件部分为单独的一个变量,如是,则删除.

最终返回token信息,至此,rips的token分析过程结束

## Scanner效果展示

我们自定义待扫描文件内容为:

```

<?php

$a = $_GET['a'];
$b = $_POST['b'];
$c = array("c"=>"c","d"=>"d");
$d = ['1','2'];
// xxxxxxxx
//
`ls`;

if($a=="1") $b="2";

$a=isset($c)?"aa":"bb";

```

分别在prepare\_token,array\_reconstruct\_tokens,fix\_tokens,fix\_ternary函数尾处添加var\_dump函数,并在tokenize函数尾处写入die()

首先输出的token为:

```

0|1|/Applications/MAMP/htdocs/aaa.php|0| 0|1|/Applications/MAMP/htdocs/aaa.php (tokenizing)|0|
/Applications/MAMP/htdocs/rips/lib/tokenizer.php:92:
array (size=60)
  0 =>
    array (size=3)
      0 => int 320
      1 => string '$a' (length=2)
      2 => int 3
  1 => string '=' (length=1)
  2 =>
    array (size=3)
      0 => int 320
      1 => string '$_GET' (length=5)
      2 => int 3
  3 => string '[' (length=1)
  4 =>

```

```
array (size=3)
  0 => int 323
  1 => string 'a' (length=3)
  2 => int 3
5 => string ']' (length=1)
6 => string ';' (length=1)
7 =>
array (size=3)
  0 => int 320
  1 => string '$b' (length=2)
  2 => int 4
8 => string '=' (length=1)
9 =>
array (size=3)
  0 => int 320
  1 => string '$_POST' (length=6)
  2 => int 4
10 => string '[' (length=1)
11 =>
array (size=3)
  0 => int 323
  1 => string 'b' (length=3)
  2 => int 4
12 => string ']' (length=1)
13 => string ';' (length=1)
14 =>
array (size=3)
  0 => int 320
  1 => string '$c' (length=2)
  2 => int 5
15 => string '=' (length=1)
16 =>
array (size=3)
  0 => int 368
  1 => string 'array' (length=5)
  2 => int 5
17 => string '(' (length=1)
18 =>
array (size=3)
  0 => int 323
  1 => string '"c"' (length=3)
  2 => int 5
19 =>
array (size=3)
  0 => int 268
  1 => string '=>' (length=2)
  2 => int 5
20 =>
array (size=3)
  0 => int 323
  1 => string '"c"' (length=3)
  2 => int 5
21 => string ',' (length=1)
22 =>
array (size=3)
  0 => int 323
  1 => string '"d"' (length=3)
  2 => int 5
23 =>
array (size=3)
  0 => int 268
  1 => string '=>' (length=2)
  2 => int 5
24 =>
array (size=3)
  0 => int 323
  1 => string '"d"' (length=3)
  2 => int 5
25 => string ')' (length=1)
```



```

26 => string ';' (length=1)
27 =>
    array (size=3)
        0 => int 320
        1 => string '$d' (length=2)
        2 => int 6
28 => string '=' (length=1)
29 => string '[' (length=1)
30 =>
    array (size=3)
        0 => int 323
        1 => string ''1'' (length=3)
        2 => int 6
31 => string ',' (length=1)
32 =>
    array (size=3)
        0 => int 323
        1 => string ''2'' (length=3)
        2 => int 6
33 => string ']' (length=1)
34 => string ';' (length=1)
35 => string `` (length=1)
36 =>
    array (size=3)
        0 => int 322
        1 => string 'ls' (length=2)
        2 => int 9
37 => string `` (length=1)
38 => string ';' (length=1)
39 =>
    array (size=3)
        0 => int 327
        1 => string 'if' (length=2)
        2 => int 11
40 => string '(' (length=1)
41 =>
    array (size=3)
        0 => int 320
        1 => string '$a' (length=2)
        2 => int 11
42 =>
    array (size=3)
        0 => int 285
        1 => string '==' (length=2)
        2 => int 11
43 =>
    array (size=3)
        0 => int 323
        1 => string '"1"' (length=3)
        2 => int 11
44 => string ')' (length=1)
45 =>
    array (size=3)
        0 => int 320
        1 => string '$b' (length=2)
        2 => int 11
46 => string '=' (length=1)
47 =>
    array (size=3)
        0 => int 323
        1 => string '"2"' (length=3)
        2 => int 11
48 => string ';' (length=1)
49 =>
    array (size=3)
        0 => int 320
        1 => string '$a' (length=2)
        2 => int 13
50 => string '=' (length=1)

```

```

51 =>
    array (size=3)
        0 => int 358
        1 => string 'isset' (length=5)
        2 => int 13
52 => string '(' (length=1)
53 =>
    array (size=3)
        0 => int 320
        1 => string '$c' (length=2)
        2 => int 13
54 => string ')' (length=1)
55 => string '?' (length=1)
56 =>
    array (size=3)
        0 => int 323
        1 => string '"aa"' (length=4)
        2 => int 13
57 => string ':' (length=1)
58 =>
    array (size=3)
        0 => int 323
        1 => string '"bb"' (length=4)
        2 => int 13
59 => string ';'

```

随后经过array\_reconstruct\_tokens函数处理,重写了数组相关的token信息:

/Applications/MAMP/htdocs/rips/lib/tokenizer.php:454:

```

array (size=54)
  0 =>
    array (size=3)
        0 => int 320
        1 => string '$a' (length=2)
        2 => int 3
  1 => string '=' (length=1)
  2 =>
    array (size=4)
        0 => int 320
        1 => string '$_GET' (length=5)
        2 => int 3
        3 =>
            array (size=1)
                0 => string 'a' (length=1)
  3 => string ';' (length=1)
  4 =>
    array (size=3)
        0 => int 320
        1 => string '$b' (length=2)
        2 => int 4
  5 => string '=' (length=1)
  6 =>
    array (size=4)
        0 => int 320
        1 => string '$_POST' (length=6)
        2 => int 4
        3 =>
            array (size=1)
                0 => string 'b' (length=1)
  7 => string ';' (length=1)
  8 =>
    array (size=3)
        0 => int 320
        1 => string '$c' (length=2)
        2 => int 5
  9 => string '=' (length=1)
  10 =>
    array (size=3)
        0 => int 368

```

```

1 => string 'array' (length=5)
2 => int 5
11 => string '(' (length=1)
12 =>
    array (size=3)
    0 => int 323
    1 => string '"c"' (length=3)
    2 => int 5
13 =>
    array (size=3)
    0 => int 268
    1 => string '=>' (length=2)
    2 => int 5
14 =>
    array (size=3)
    0 => int 323
    1 => string '"c"' (length=3)
    2 => int 5
15 => string ',' (length=1)
16 =>
    array (size=3)
    0 => int 323
    1 => string '"d"' (length=3)
    2 => int 5
17 =>
    array (size=3)
    0 => int 268
    1 => string '=>' (length=2)
    2 => int 5
18 =>
    array (size=3)
    0 => int 323
    1 => string '"d"' (length=3)
    2 => int 5
19 => string ')' (length=1)
20 => string ';' (length=1)
21 =>
    array (size=3)
    0 => int 320
    1 => string '$d' (length=2)
    2 => int 6
22 => string '=' (length=1)
23 => string '[' (length=1)
24 =>
    array (size=3)
    0 => int 323
    1 => string '1' (length=3)
    2 => int 6
25 => string ',' (length=1)
26 =>
    array (size=3)
    0 => int 323
    1 => string '2' (length=3)
    2 => int 6
27 => string ']' (length=1)
28 => string ';' (length=1)
29 => string '`' (length=1)
30 =>
    array (size=3)
    0 => int 322
    1 => string 'ls' (length=2)
    2 => int 9
31 => string '`' (length=1)
32 => string ';' (length=1)
33 =>
    array (size=3)
    0 => int 327
    1 => string 'if' (length=2)
    2 => int 11

```

```

34 => string '(' (length=1)
35 =>
    array (size=3)
        0 => int 320
        1 => string '$a' (length=2)
        2 => int 11
36 =>
    array (size=3)
        0 => int 285
        1 => string '==' (length=2)
        2 => int 11
37 =>
    array (size=3)
        0 => int 323
        1 => string '"1"' (length=3)
        2 => int 11
38 => string ')' (length=1)
39 =>
    array (size=3)
        0 => int 320
        1 => string '$b' (length=2)
        2 => int 11
40 => string '=' (length=1)
41 =>
    array (size=3)
        0 => int 323
        1 => string '"2"' (length=3)
        2 => int 11
42 => string ';' (length=1)
43 =>
    array (size=3)
        0 => int 320
        1 => string '$a' (length=2)
        2 => int 13
44 => string '=' (length=1)
45 =>
    array (size=3)
        0 => int 358
        1 => string 'isset' (length=5)
        2 => int 13
46 => string '(' (length=1)
47 =>
    array (size=3)
        0 => int 320
        1 => string '$c' (length=2)
        2 => int 13
48 => string ')' (length=1)
49 => string '?' (length=1)
50 =>
    array (size=3)
        0 => int 323
        1 => string '"aa"' (length=4)
        2 => int 13
51 => string ':' (length=1)
52 =>
    array (size=3)
        0 => int 323
        1 => string '"bb"' (length=4)
        2 => int 13
53 => string ';' (length=1)

```

再经过fix\_tokens处理,统一了部分token信息的写法(如对if语句统一使用花括号的标示形式)

/Applications/MAMP/htdocs/rips/lib/tokenizer.php:379:

```

array (size=57)
  0 =>
    array (size=3)
      0 => int 320
      1 => string '$a' (length=2)

```

```

    2 => int 3
1 => string '=' (length=1)
2 =>
    array (size=4)
        0 => int 320
        1 => string '$_GET' (length=5)
        2 => int 3
        3 =>
            array (size=1)
                0 => string 'a' (length=1)
3 => string ';' (length=1)
4 =>
    array (size=3)
        0 => int 320
        1 => string '$b' (length=2)
        2 => int 4
5 => string '=' (length=1)
6 =>
    array (size=4)
        0 => int 320
        1 => string '$_POST' (length=6)
        2 => int 4
        3 =>
            array (size=1)
                0 => string 'b' (length=1)
7 => string ';' (length=1)
8 =>
    array (size=3)
        0 => int 320
        1 => string '$c' (length=2)
        2 => int 5
9 => string '=' (length=1)
10 =>
    array (size=3)
        0 => int 368
        1 => string 'array' (length=5)
        2 => int 5
11 => string '(' (length=1)
12 =>
    array (size=3)
        0 => int 323
        1 => string '"c"' (length=3)
        2 => int 5
13 =>
    array (size=3)
        0 => int 268
        1 => string '=>' (length=2)
        2 => int 5
14 =>
    array (size=3)
        0 => int 323
        1 => string '"c"' (length=3)
        2 => int 5
15 => string ',' (length=1)
16 =>
    array (size=3)
        0 => int 323
        1 => string '"d"' (length=3)
        2 => int 5
17 =>
    array (size=3)
        0 => int 268
        1 => string '=>' (length=2)
        2 => int 5
18 =>
    array (size=3)
        0 => int 323
        1 => string '"d"' (length=3)
        2 => int 5

```

```
19 => string ')' (length=1)
20 => string ';' (length=1)
21 =>
  array (size=3)
    0 => int 320
    1 => string '$d' (length=2)
    2 => int 6
22 => string '=' (length=1)
23 => string '[' (length=1)
24 =>
  array (size=3)
    0 => int 323
    1 => string ''1'' (length=3)
    2 => int 6
25 => string ',' (length=1)
26 =>
  array (size=3)
    0 => int 323
    1 => string ''2'' (length=3)
    2 => int 6
27 => string ']' (length=1)
28 => string ';' (length=1)
29 =>
  array (size=3)
    0 => int 319
    1 => string 'backticks' (length=9)
    2 => int 9
30 => string '(' (length=1)
31 =>
  array (size=3)
    0 => int 322
    1 => string 'ls' (length=2)
    2 => int 9
32 => string ')' (length=1)
33 => string ';' (length=1)
34 =>
  array (size=3)
    0 => int 327
    1 => string 'if' (length=2)
    2 => int 11
35 => string '(' (length=1)
36 =>
  array (size=3)
    0 => int 320
    1 => string '$a' (length=2)
    2 => int 11
37 =>
  array (size=3)
    0 => int 285
    1 => string '==' (length=2)
    2 => int 11
38 =>
  array (size=3)
    0 => int 323
    1 => string '"1"' (length=3)
    2 => int 11
39 => string ')' (length=1)
40 => string '{' (length=1)
41 =>
  array (size=3)
    0 => int 320
    1 => string '$b' (length=2)
    2 => int 11
42 => string '=' (length=1)
43 =>
  array (size=3)
    0 => int 323
    1 => string '"2"' (length=3)
    2 => int 11
```

```

44 => string ';' (length=1)
45 => string '}' (length=1)
46 =>
    array (size=3)
        0 => int 320
        1 => string '$a' (length=2)
        2 => int 13
47 => string '=' (length=1)
48 =>
    array (size=3)
        0 => int 358
        1 => string 'isset' (length=5)
        2 => int 13
49 => string '(' (length=1)
50 =>
    array (size=3)
        0 => int 320
        1 => string '$c' (length=2)
        2 => int 13
51 => string ')' (length=1)
52 => string '?' (length=1)
53 =>
    array (size=3)
        0 => int 323
        1 => string '"aa"' (length=4)
        2 => int 13
54 => string ':' (length=1)
55 =>
    array (size=3)
        0 => int 323
        1 => string '"bb"' (length=4)
        2 => int 13
56 => string ';' (length=1)

```

最终经过fix\_ternary函数处理,是三元运算符的表达形式得到重写(\$a=isset(\$c)?"aa":"bb"; => \$a="aa":"bb");

/Applications/MAMP/htdocs/rips/lib/tokenizer.php:558:

```

array (size=52)
  0 =>
    array (size=3)
        0 => int 320
        1 => string '$a' (length=2)
        2 => int 3
  1 => string '=' (length=1)
  2 =>
    array (size=4)
        0 => int 320
        1 => string '$_GET' (length=5)
        2 => int 3
        3 =>
            array (size=1)
                0 => string 'a' (length=1)
  3 => string ';' (length=1)
  4 =>
    array (size=3)
        0 => int 320
        1 => string '$b' (length=2)
        2 => int 4
  5 => string '=' (length=1)
  6 =>
    array (size=4)
        0 => int 320
        1 => string '$_POST' (length=6)
        2 => int 4
        3 =>
            array (size=1)
                0 => string 'b' (length=1)
  7 => string ';' (length=1)
  8 =>

```

```

    array (size=3)
      0 => int 320
      1 => string '$c' (length=2)
      2 => int 5
9 => string '=' (length=1)
10 =>
    array (size=3)
      0 => int 368
      1 => string 'array' (length=5)
      2 => int 5
11 => string '(' (length=1)
12 =>
    array (size=3)
      0 => int 323
      1 => string '"c"' (length=3)
      2 => int 5
13 =>
    array (size=3)
      0 => int 268
      1 => string '=>' (length=2)
      2 => int 5
14 =>
    array (size=3)
      0 => int 323
      1 => string '"c"' (length=3)
      2 => int 5
15 => string ',' (length=1)
16 =>
    array (size=3)
      0 => int 323
      1 => string '"d"' (length=3)
      2 => int 5
17 =>
    array (size=3)
      0 => int 268
      1 => string '=>' (length=2)
      2 => int 5
18 =>
    array (size=3)
      0 => int 323
      1 => string '"d"' (length=3)
      2 => int 5
19 => string ')' (length=1)
20 => string ';' (length=1)
21 =>
    array (size=3)
      0 => int 320
      1 => string '$d' (length=2)
      2 => int 6
22 => string '=' (length=1)
23 => string '[' (length=1)
24 =>
    array (size=3)
      0 => int 323
      1 => string ''1'' (length=3)
      2 => int 6
25 => string ',' (length=1)
26 =>
    array (size=3)
      0 => int 323
      1 => string ''2'' (length=3)
      2 => int 6
27 => string ']' (length=1)
28 => string ';' (length=1)
29 =>
    array (size=3)
      0 => int 319
      1 => string 'backticks' (length=9)
      2 => int 9

```



```

30 => string '(' (length=1)
31 =>
    array (size=3)
        0 => int 322
        1 => string 'ls' (length=2)
        2 => int 9
32 => string ')' (length=1)
33 => string ';' (length=1)
34 =>
    array (size=3)
        0 => int 327
        1 => string 'if' (length=2)
        2 => int 11
35 => string '(' (length=1)
36 =>
    array (size=3)
        0 => int 320
        1 => string '$a' (length=2)
        2 => int 11
37 =>
    array (size=3)
        0 => int 285
        1 => string '==' (length=2)
        2 => int 11
38 =>
    array (size=3)
        0 => int 323
        1 => string '"1"' (length=3)
        2 => int 11
39 => string ')' (length=1)
40 => string '{' (length=1)
41 =>
    array (size=3)
        0 => int 320
        1 => string '$b' (length=2)
        2 => int 11
42 => string '=' (length=1)
43 =>
    array (size=3)
        0 => int 323
        1 => string '"2"' (length=3)
        2 => int 11
44 => string ';' (length=1)
45 => string '}' (length=1)
46 =>
    array (size=3)
        0 => int 320
        1 => string '$a' (length=2)
        2 => int 13
47 => string '=' (length=1)
48 =>
    array (size=3)
        0 => int 323
        1 => string '"aa"' (length=4)
        2 => int 13
49 => string ':' (length=1)
50 =>
    array (size=3)
        0 => int 323
        1 => string '"bb"' (length=4)
        2 => int 13
51 => string ';' (length=1)

```

## 流程总结

1. 通过prepare\_token生成初始token信息
2. 通过array\_reconstruct\_tokens函数重写数组相关token信息
3. 通过fix\_tokens修复大量写法不统一的语句

4. 用过fix\_ternary统一三元运算符的表达形式

通过以上四步,我们可以得到大致处理好的token信息,而对于漏洞的扫描也是建立在上面这四步生成的token信息基础上的.

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