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引言

通常一些应用壳代码、算法协议什么的都会在so层，需要保护起来增加逆向难度。

所以本篇文章通过分析壳程序来熟悉一下Native层分析。

概述

本篇分析内容如下，主要分析libshella_3.0.0.0.so文件：

- init_array节解密JNI_OnLoad(通常so层保护就是对JNI_OnLoad进行保护，隐藏native方法注册)
- 遍历/proc/self/maps获取so文件基址

分析过程

init_array节：解密操作

下面代码是init函数，作为解密JNI_OnLoad之用

初始化

- 这是每一个栈帧都会有的初始化操作：
 1. 保存上一个栈帧的帧地址和执行完当前栈帧后的返回地址到栈中
 2. 将当前栈帧(r11的值是栈地址)指向返回地址(LR的值是代码段地址)
 3. 压栈0x48，用来存放局部变量
 4. 参数入栈，R0、R1的值到栈顶处

```
libshella_3.0.0.0.so:763FA944 STMFD      SP!, {R11,LR}
libshella_3.0.0.0.so:763FA948 ADD       R11, SP, #4
libshella_3.0.0.0.so:763FA94C SUB      SP, SP, #0x48
libshella_3.0.0.0.so:763FA950 STR      R0, [R11,#var_48]
libshella_3.0.0.0.so:763FA954 STR      R1, [R11,#var_4C]
```

for循环

for循环，条件判断之后，执行循环体，接着跳转到条件判断之前的位置，执行最后一个语句块，这里是var_8 -= 0x1000

```

la_3.0.0.0.so:75FFE954 STR      R1, [R11,#var_4C]
la_3.0.0.0.so:75FFE958 LDR      R3, =(sub_75FFE944 - 0x75FFE964)
la_3.0.0.0.so:75FFE95C ADD      R3, PC, R3 ; sub_75FFE944
la_3.0.0.0.so:75FFE960 BIC      R3, R3, #0xFF0
la_3.0.0.0.so:75FFE964 BIC      R3, R3, #0xF
la_3.0.0.0.so:75FFE968 STR      R3, [R11,#var_8]
la_3.0.0.0.so:75FFE96C B        loc_75FFE97C
la_3.0.0.0.so:75FFE970 ; -----
la_3.0.0.0.so:75FFE970 loc_75FFE970 ; CODE XREF: sub_75FFE944
la_3.0.0.0.so:75FFE970 LDR      R3, [R11,#var_8]
la_3.0.0.0.so:75FFE974 SUB      R3, R3, #0x1000
la_3.0.0.0.so:75FFE978 STR      R3, [R11,#var_8]
la_3.0.0.0.so:75FFE97C loc_75FFE97C ; CODE XREF: sub_75FFE944
la_3.0.0.0.so:75FFE97C LDR      R3, [R11,#var_8]
la_3.0.0.0.so:75FFE980 LDR      R2, [R3]
la_3.0.0.0.so:75FFE984 LDR      R3, =unk_464C457F
la_3.0.0.0.so:75FFE988 CMP      R2, R3
la_3.0.0.0.so:75FFE98C BNE      loc_75FFE970
la_3.0.0.0.so:75FFE990 MOV      R3, #0
la_3.0.0.0.so:75FFE994 STR      R3, [R11,#var_1C]
la_3.0.0.0.so:75FFE998 MOV      R3, #0
la_3.0.0.0.so:75FFE99C STR      R3, [R11,#var_20]
la_3.0.0.0.so:75FFE9A0 MOV      R3, #0
la_3.0.0.0.so:75FFE9A4 STR      R3, [R11,#var_24]
la_3.0.0.0.so:75FFE9A8 LDR      R3, [R11,#var_8]
la_3.0.0.0.so:75FFE9AC STR      R3, [R11,#var_28]
la_3.0.0.0.so:75FFE9B0 LDR      R3, [R11,#var_28]
la_3.0.0.0.so:75FFE9B4 LDR      R2, [R3,#0x1C]
la_3.0.0.0.so:75FFE9B8 LDR      R3, [R11,#var_8]
la_3.0.0.0.so:75FFE9BC ADD      R3, R2, R3
la_3.0.0.0.so:75FFE9C0 STR      R3, [R11,#var_C]
la_3.0.0.0.so:75FFE9C4 MOV      R3, #0
la_3.0.0.0.so:75FFE9C8 STR      R3, [R11,#var_10]
la_3.0.0.0.so:75FFE9CC B        loc_75FFE994
la_3.0.0.0.so:75FFE9D0 ; -----

```

1. 判断语句

2. 跳转到for循环最后一个语句块

伪代码

```

unsigned int var_8;
for(var_8=init_array_addr & 0xFFFFF000; *(unkonwn *)var_8 != 0x464C457C; var_8 -= 0x1000)
;

```

初始化赋值，给变量var_8赋值libshella_3.0.0.0.so内存基址

1. 前两条指令：将init_array函数地址0x763FA944复制给R3
2. 接着用BIC将0xFF0(0xFF0+0xF)中值为1的位清除，置0。即一个&0xFFFFF000操作，得到init_array节所在libshella_3.0.0.0.so文件的内存基址0x763FA000
3. 将libshella_3.0.0.0.so内存基址保存到局部变量var_8(栈)中
4. 跳转到loc_763FA97C

```

libshella_3.0.0.0.so:763FA958 LDR      R3, =(init_array - 0x763FA964)
libshella_3.0.0.0.so:763FA95C ADD      R3, PC, R3 ; init_array
libshella_3.0.0.0.so:763FA960 BIC      R3, R3, #0xFF0
libshella_3.0.0.0.so:763FA964 BIC      R3, R3, #0xF
libshella_3.0.0.0.so:763FA968 STR      R3, [R11,#var_8]
libshella_3.0.0.0.so:763FA96C B        loc_763FA97C

```

判断，是否var_8变量存储的内存地址指向的数据是magic字段0x464C457C

1. libshella_3.0.0.0.so内存基址赋值给R3
2. 取ELF头的前四字节，也就是magic赋值给R2

3. 将0x464C457F赋值给R3
4. 比较R2, R3, 如果R2-R3 != 0, 则跳转到loc_763FA970

循环, 将变量var_8减去0x1000

```

;■■■
libshella_3.0.0.0.so:763FA970 loc_763FA970 ; CODE XREF: init_array+48■■j
libshella_3.0.0.0.so:763FA970 LDR R3, [R11,#var_8]
libshella_3.0.0.0.so:763FA974 SUB R3, R3, #0x1000
libshella_3.0.0.0.so:763FA978 STR R3, [R11,#var_8]

;■■■
loc_763FA97C ; CODE XREF: init_array+28■■j
libshella_3.0.0.0.so:763FA97C LDR R3, [R11,#var_8]
libshella_3.0.0.0.so:763FA980 LDR R2, [R3]
libshella_3.0.0.0.so:763FA984 LDR R3, =unk_464C457F
; LDR R3, =0x464C457F
libshella_3.0.0.0.so:763FA988 CMP R2, R3
libshella_3.0.0.0.so:763FA98C BNE loc_763FA970
;■■■

```

- 给变量var_C赋值, 这个值为程序头表的内存地址

伪代码

```

var_1C = 0;
var_20 = 0;
var_24 = 0;
var_C = *(_DWORD *)(var_8 + 0x1C) + var_8; //■■■■■■■■
var_10 = 0;

```

1. 对变量var_1C、var_20、var_24置0
2. 将变量var_8的值(libshella_3.0.0.0.so内存基址)赋值给var_28
3. 将libshella_3.0.0.0.so内存基址加0x1C得到的内存地址指向的值 (ELF偏移0x1C的值为程序头表的偏移值) 赋给R2, 将var_8的值赋给R3
4. R3=R2+R3, 即程序头表的内存地址赋值给R3
5. 变量var_C存储程序头表的偏移地址
6. 变量var_10置0

```

libshella_3.0.0.0.so:75FFE990 MOV R3, #0
libshella_3.0.0.0.so:75FFE994 STR R3, [R11,#var_1C]
libshella_3.0.0.0.so:75FFE998 MOV R3, #0
libshella_3.0.0.0.so:75FFE99C STR R3, [R11,#var_20]
libshella_3.0.0.0.so:75FFE9A0 MOV R3, #0
libshella_3.0.0.0.so:75FFE9A4 STR R3, [R11,#var_24]
libshella_3.0.0.0.so:75FFE9A8 LDR R3, [R11,#var_8]
libshella_3.0.0.0.so:75FFE9AC STR R3, [R11,#var_28]
libshella_3.0.0.0.so:75FFE9B0 LDR R3, [R11,#var_28]
libshella_3.0.0.0.so:75FFE9B4 LDR R2, [R3,#0x1C]
libshella_3.0.0.0.so:75FFE9B8 LDR R3, [R11,#var_8]
libshella_3.0.0.0.so:75FFE9BC ADD R3, R2, R3
libshella_3.0.0.0.so:75FFE9C0 STR R3, [R11,#var_C]
libshella_3.0.0.0.so:75FFE9C4 MOV R3, #0
libshella_3.0.0.0.so:75FFE9C8 STR R3, [R11,#var_10]
libshella_3.0.0.0.so:75FFE9CC B loc_75FFEA94
libshella_3.0.0.0.so:75FFE9D0 ; -----

```

while循环

伪代码

```

var_10 = 0;
while(*(unkown*)(var_28 + 0x2c) > var_10)
{
    if(*(unkown*)var_C != 1 || *(unkown*)(var_C+0x18) != 5)
    {
        if(*(unkown*)var_C == 1 || *(unkown*)(var_C+0x18) == 6)
        {
            var_20 = *(_DWORD *)(var_C + 8) & 0FFFFFF000;
            var_24 = *(_DWORD *)(var_C + 8) + *(_DWORD *)(var_C + 0x10) + 0xFFF & 0FFFFFF000;

```

```

        break;
    }
}
else
{
    var_1C = (*(unkown*)(var_C+0x8) + *(unkown*)(var_C+0x10) + 0xFFF) & 0xFFFFF000;
}
*(unkown *)var_10++;
*(unkown *)var_C += 0x20;
}

```

while判断，如果var_28+0x2C指向的值(程序头表数量)大于变量var_10的值就循环

第一个if语句，判断当前程序头表类型是否为可加载类型或者程序头是否可读可执行(5h)，如果条件判断成立则跳转执行if语句块loc_75FFE1C

第一个if语句的if语句块

□ 第二个if语句：判断是否当前段是可加载段或者段属性为可读可写(6h)，如果条件成立，跳出第二个if语句

□ 第二个if语句的if语句块：当前段的虚拟地址& 0xFFFFF000的结果赋值给var_20，下一个程序段的虚拟地址存储到var_24，跳出while循环

第一个if语句中的else语句块：当前段类型是可加载段或者是可读可执行权限，就将下一个段的虚拟地址根据0x1000对其后的值赋给变量var_1C，接着跳出if语句向下执行

var_10指向的值 + 1，var_C指向的值(var_C=var_28) + 0x20

```

;2.  var_C( )R3
;R3-1zbit(z )0R31loc_75FFE1C
;var_C+0x18(p_flag)R3
;R35
libshella_3.0.0.0.so:75FFE9D0 loc_75FFE9D0 ; CODE XREF: sub_75FFE944+164j
libshella_3.0.0.0.so:75FFE9D0 LDR R3, [R11,#var_C]
libshella_3.0.0.0.so:75FFE9D4 LDR R3, [R3]
libshella_3.0.0.0.so:75FFE9D8 CMP R3, #1
libshella_3.0.0.0.so:75FFE9DC BNE loc_75FFE1C
libshella_3.0.0.0.so:75FFE9E0 LDR R3, [R11,#var_C]
libshella_3.0.0.0.so:75FFE9E4 LDR R3, [R3,#0x18]
libshella_3.0.0.0.so:75FFE9E8 CMP R3, #5
libshella_3.0.0.0.so:75FFE9EC BNE loc_75FFE1C

; if else
;0x8R2( ),0x10( )R3R3 = R2+R3
;R3( ) (R3 + 0xFFF) & 0xFFFFF000
; (R3 + 0xFFF) & 0xFFFFF000var_1C
libshella_3.0.0.0.so:75FFE9F0 LDR R3, [R11,#var_C]
libshella_3.0.0.0.so:75FFE9F4 LDR R2, [R3,#8]
libshella_3.0.0.0.so:75FFE9F8 LDR R3, [R11,#var_C]
libshella_3.0.0.0.so:75FFE9FC LDR R3, [R3,#0x10]
libshella_3.0.0.0.so:75FFEA00 ADD R3, R2, R3
libshella_3.0.0.0.so:75FFEA04 ADD R3, R3, #0xFF0
libshella_3.0.0.0.so:75FFEA08 ADD R3, R3, #0xF
libshella_3.0.0.0.so:75FFEA0C BIC R3, R3, #0xFF0
libshella_3.0.0.0.so:75FFEA10 BIC R3, R3, #0xF
libshella_3.0.0.0.so:75FFEA14 STR R3, [R11,#var_1C]
libshella_3.0.0.0.so:75FFEA18 B loc_75FFEA7C
libshella_3.0.0.0.so:75FFEA1C ; -----

; if if
; if8var_C1var_C+0x186ifloc_75FFEA7C if else
libshella_3.0.0.0.so:75FFEA1C
libshella_3.0.0.0.so:75FFEA1C loc_75FFEA1C ; CODE XREF: sub_75FFE944+98j
libshella_3.0.0.0.so:75FFEA1C ; sub_75FFE944+A8j
libshella_3.0.0.0.so:75FFEA1C LDR R3, [R11,#var_C]
libshella_3.0.0.0.so:75FFEA20 LDR R3, [R3]
libshella_3.0.0.0.so:75FFEA24 CMP R3, #1
libshella_3.0.0.0.so:75FFEA28 BNE loc_75FFEA7C
libshella_3.0.0.0.so:75FFEA2C LDR R3, [R11,#var_C]
libshella_3.0.0.0.so:75FFEA30 LDR R3, [R3,#0x18]
libshella_3.0.0.0.so:75FFEA34 CMP R3, #6
libshella_3.0.0.0.so:75FFEA38 BNE loc_75FFEA7C

```

[illegible]

逻辑移位

伪代码

```
char var_11 = 0x2B;
char var_12 = 0x99;
char var_13 = 0x20;
char var_14 = 0x15;
var_30 = var_8; //libshella_3.0.0.0.so■■■■■
char var_29 = 0x91;
char var_2A = 0x91;
var_31 = 0x00;
var_38 = dword_76002008 >> 16; //0x1000
var_3C = dword_76002008 << 16 >> 16; //0x2AB4
var_40 = var_3C - var_38; //0x1AB4

mprotect(*(unkown *)var_30 + 0x1000, ((*(unkown *)var_30 / 0x1000)+1)*0x1000, 3);
```

1. 变量赋值
2. 给libshell.a_3.0.0.0.so内存基址往后偏移0x1000开始，长度为0x2000的内存页，赋可读可写属性

```
;1. [REDACTED]
;[REDACTED]var_14[REDACTED]0x2B[REDACTED]0x2B992015[REDACTED]var_14
;0x2B[REDACTED]0xFFFFF91[REDACTED]0x91[REDACTED]var_2C[REDACTED], [REDACTED]0x91[REDACTED]var_2C[REDACTED]0x91914EB0
;var_8 = var_30
;[REDACTED]var_34[REDACTED]0
;[REDACTED]dword_76002008[REDACTED]16[REDACTED]0x1000[REDACTED]var_38
;[REDACTED]dword_76002008[REDACTED]16[REDACTED]16[REDACTED]0x2AB4[REDACTED]var_3C
;[REDACTED]var_3C-var_38[REDACTED]0x1AB4[REDACTED]var_40
;R0 = *var_30 + *var_38
;R1 = ((*var_40 / 0x1000)+1)*0x1000[REDACTED]*var_30[REDACTED]0x2000
;R2 = 3
libshella_3.0.0.0.so:75FFEAC loc_75FFEAC ; CODE XREF: sub_75FFE944+134[j
libshella_3.0.0.0.so:75FFEAC MOV R3, #0x2B
libshella_3.0.0.0.so:75FEAB0 STRB R3, [R11,#var_11]
libshella_3.0.0.0.so:75FEAB4 LDRB R3, [R11,#var_11]
libshella_3.0.0.0.so:75FEAB8 EOR R3, R3, #0x45
libshella_3.0.0.0.so:75FEABC MVN R3, R3
libshella_3.0.0.0.so:75FEAC0 STRB R3, [R11,#var_29]
libshella_3.0.0.0.so:75FEAC4 LDRB R3, [R11,#var_29]
libshella_3.0.0.0.so:75FEAC8 STRB R3, [R11,#var_2A]
libshella_3.0.0.0.so:75FEACC MOV R3, #0xFFFFF99
libshella_3.0.0.0.so:75FEAD0 STRB R3, [R11,#var_12]
libshella_3.0.0.0.so:75FEAD4 MOV R3, #0x20
libshella_3.0.0.0.so:75FEAD8 STRB R3, [R11,#var_13]
libshella_3.0.0.0.so:75FEADC MOV R3, #0x15
libshella_3.0.0.0.so:75FFAE0 STRB R3, [R11,#var_14]
libshella_3.0.0.0.so:75FFAE4 LDR R3, [R11,#var_8]
libshella_3.0.0.0.so:75FFAE8 STR R3, [R11,#var_30]
libshella_3.0.0.0.so:75FFAEC MOV R3, #0
libshella_3.0.0.0.so:75FFFAF0 STRB R3, [R11,#var_31]
libshella_3.0.0.0.so:75FFFAF4 LDR R3, =(dword_76002008 - 0x75FFEB00)
libshella_3.0.0.0.so:75FFFAF8 ADD R3, PC, R3 ; dword_76002008
libshella_3.0.0.0.so:75FFFAFC LDR R3, [R3]
libshella_3.0.0.0.so:75FFFB00 MOV R3, R3,LSR#16
libshella_3.0.0.0.so:75FFFB04 STR R3, [R11,#var_38]
libshella_3.0.0.0.so:75FFFB08 LDR R3, =(dword_76002008 - 0x75FFEB14)
libshella_3.0.0.0.so:75FFFB0C ADD R3, PC, R3 ; dword_76002008
libshella_3.0.0.0.so:75FFFB10 LDR R3, [R3]
libshella_3.0.0.0.so:75FFFB14 MOV R3, R3,LSL#16
libshella_3.0.0.0.so:75FFFB18 MOV R3, R3,LSR#16
libshella_3.0.0.0.so:75FFFB1C STR R3, [R11,#var_3C]
libshella_3.0.0.0.so:75FFFB20 LDR R2, [R11,#var_3C]
libshella_3.0.0.0.so:75FFFB24 LDR R3, [R11,#var_38]
libshella_3.0.0.0.so:75FFFB28 RSB R3, R3, R2
libshella_3.0.0.0.so:75FFFB2C STR R3, [R11,#var_40]
libshella_3.0.0.0.so:75FFFB30 LDR R3, [R11,#var_38]
libshella_3.0.0.0.so:75FFFB34 LDR R2, [R11,#var_30]
libshella_3.0.0.0.so:75FFFB38 ADD R2, R2, R3
libshella_3.0.0.0.so:75FFFB3C LDR R3, [R11,#var_40]
libshella_3.0.0.0.so:75FFFB40 ADD R3, R3, #0xFF0
libshella_3.0.0.0.so:75FFFB44 ADD R3, R3, #0xF
libshella_3.0.0.0.so:75FFFB48 BIC R3, R3, #0xFF0
libshella_3.0.0.0.so:75FFFB4C BIC R3, R3, #0xF
libshella_3.0.0.0.so:75FFFB50 MOV R0, R2
libshella_3.0.0.0.so:75FFFB54 MOV R1, R3
libshella_3.0.0.0.so:75FFFB58 MOV R2, #3
libshella_3.0.0.0.so:75FFFB5C BL mprotect_0
```


[illegible]

初始化

1. 保存上一个栈的栈帧，并将R11指向栈底的返回地址
2. 参数入栈

```
libshella_3.0.0.0.so:A54EF5B4 00 48 2D E9 STMPD      SP!, {R11,LR}
libshella_3.0.0.0.so:A54EF5B8 04 B0 8D E2 ADD        R11, SP, #4
libshella_3.0.0.0.so:A54EF5BC 83 DE 4D E2 SUB        SP, SP, #0x830
libshella_3.0.0.0.so:A54EF5C0 18 08 0B E5 STR        R0, [R11,#var_818]
```

文件操作，开辟内存

;■■■■■■■■■■■■■■■■■■■■var_8■						
libshella_3.0.0.0.so:A54EF5C4	70	31	9F	E5	LDR	R3, =(aProcSelfMaps - 0xA54EF5D0)
libshella_3.0.0.0.so:A54EF5C8	03	30	8F	E0	ADD	R3, PC, R3 ; "/proc/self/maps"
libshella_3.0.0.0.so:A54EF5CC	03	00	A0	E1	MOV	R0, R3
libshella_3.0.0.0.so:A54EF5D0	68	31	9F	E5	LDR	R3, =(unk_A54EFA5C - 0xA54EF5DC)
libshella_3.0.0.0.so:A54EF5D4	03	30	8F	E0	ADD	R3, PC, R3 ; unk_A54EFA5C
libshella_3.0.0.0.so:A54EF5D8	03	10	A0	E1	MOV	R1, R3
libshella_3.0.0.0.so:A54EF5DC	61	F8	FF	EB	BL	fopen
libshella_3.0.0.0.so:A54EF5E0	08	00	0B	E5	STR	R0, [R11,#var_8]
;■■■■■■■■■■■■■■■■■■■■0x400■■■■■■■■						
;■■■■4■■■■■■■■■■■■■■■■■■■■8■■■■■■■■■■(var_8,var_C)						
libshella_3.0.0.0.so:A54EF5E4	01	3B	4B	E2	SUB	R3, R11, #-var_400
libshella_3.0.0.0.so:A54EF5E8	04	30	43	E2	SUB	R3, R3, #4
libshella_3.0.0.0.so:A54EF5EC	08	30	43	E2	SUB	R3, R3, #8
libshella_3.0.0.0.so:A54EF5F0	01	2B	A0	E3	MOV	R2, #0x400
libshella_3.0.0.0.so:A54EF5F4	03	00	A0	E1	MOV	R0, R3
libshella_3.0.0.0.so:A54EF5F8	00	10	A0	E3	MOV	R1, #0
libshella_3.0.0.0.so:A54EF5FC	32	F8	FF	EB	BL	memset_0
;■■■■■■■■■■■■■■■■■■■■0x400■■■■■■■■						
libshella_3.0.0.0.so:A54EF600	02	3B	4B	E2	SUB	R3, R11, #-var_800
libshella_3.0.0.0.so:A54EF604	04	30	43	E2	SUB	R3, R3, #4
libshella_3.0.0.0.so:A54EF608	08	30	43	E2	SUB	R3, R3, #8
libshella_3.0.0.0.so:A54EF60C	01	2B	A0	E3	MOV	R2, #0x400
libshella_3.0.0.0.so:A54EF610	03	00	A0	E1	MOV	R0, R3
libshella_3.0.0.0.so:A54EF614	00	10	A0	E3	MOV	R1, #0
libshella_3.0.0.0.so:A54EF618	2B	F8	FF	EB	BL	memset_0
;■var_810■var_814■0						
;■dword_A54F1008■■■■■■var_C						
libshella_3.0.0.0.so:A54EF61C	00	30	A0	E3	MOV	R3, #0
libshella_3.0.0.0.so:A54EF620	10	38	0B	E5	STR	R3, [R11,#var_810]
libshella_3.0.0.0.so:A54EF624	00	30	A0	E3	MOV	R3, #0
libshella_3.0.0.0.so:A54EF628	14	38	0B	E5	STR	R3, [R11,#var_814]
libshella_3.0.0.0.so:A54EF63C	10	31	9F	E5	LDR	R3, =(dword_A54F1008 - 0xA54EF638)
libshella_3.0.0.0.so:A54EF620	03	30	8F	E0	ADD	R3, PC, R3 ; dword_A54F1008
libshella_3.0.0.0.so:A54EF634	00	30	93	E5	LDR	R3, [R3]
libshella_3.0.0.0.so:A54EF638	0C	30	0B	E5	STR	R3, [R11,#var_C]
libshella_3.0.0.0.so:A54EF63C	33	00	00	EA	B	loc_A54EF710

while循环

```
libshella_3.0.0.0.so:A54EF640 ; -----
libshella_3.0.0.0.so:A54EF640
libshella_3.0.0.0.so:A54EF640 loc_A54EF640 ; CODE XREF: sub_A54EF5B4+16C█j

;2.while███
;████████████████████0x400████████████████████fgets████████████████████

libshella_3.0.0.0.so:A54EF640 01 3B 4B E2 SUB R3, R11, #-var_400
libshella_3.0.0.0.so:A54EF644 04 30 43 E2 SUB R3, R3, #4
libshella_3.0.0.0.so:A54EF648 08 30 43 E2 SUB R3, R3, #8
libshella_3.0.0.0.so:A54EF64C 03 00 A0 E1 MOV R0, R3
libshella_3.0.0.0.so:A54EF650 01 1B A0 E3 MOV R1, #0x400
libshella_3.0.0.0.so:A54EF654 08 20 1B E5 LDR R2, [R11,#var_8]
libshella_3.0.0.0.so:A54EF658 45 F8 FF EB BL fgets
```

[illegible]

```

libshella_3.0.0.0.so:A54EF730          loc_A54EF730          ; CODE XREF: sub_A54EF5B4+158j
libshella_3.0.0.0.so:A54EF730 03 00 A0 E1 MOV          R0, R3
libshella_3.0.0.0.so:A54EF734 04 D0 4B E2 SUB          SP, R11, #4
libshella_3.0.0.0.so:A54EF738 00 88 BD E8 LDMFD         SP!, {R11,PC}
libshella_3.0.0.0.so:A54EF738          ; End of function sub_A54EF5B4

```

伪代码

```

var_8 = fopen("/proc/self/maps", "r");
memset(&var_40C, 0, 0x400);
memset(&var_80C, 0, 0x400);
var_C = dword_A54F1008; //libshella_3.0.0.0.so0x1000

while(feof(var_8)==0)
{
    fgets(&var_40C, 0x400; var_8);
    sscanf(var_40C, "%lx-%lx %s %s %s %s %s", &var_810, &var_814, var_834, var_830, var_82C, var_828, var_824);
    if(var_810>var_C || var_814 <= var_C)
    {
        fclose(var_8);
        return 0;
    }
}
fclose(var_8);
return 1;

```

解密section

初始化

□ 参数入栈：so路径，一个常量

```

STMFD      SP!, {R11,LR}
ADD        R11, SP, #4
SUB        SP, SP, #0x22C0
SUB        SP, SP, #0x28
LDR        R3, =0xFFFFDD2C          ;0x22d4
SUB        R2, R11, #-var_4
STR        R0, [R2,R3]
LDR        R3, =0xFFFFDD28
SUB        R12, R11, #-var_4
STR        R1, [R12,R3]

```

打印sdk_version

```

SUB        R2, R11, #-var_A0
MOV        R3, #0x40
MOV        R0, R2
MOV        R1, #0
MOV        R2, R3
BL         memset_0
SUB        R3, R11, #-var_A0
LDR        R2, =(aRo_build_versi - 0xB391868C)
ADD        R2, PC, R2 ; "ro.build.version.sdk"
MOV        R0, R2
MOV        R1, R3
BL         property_get
SUB        R3, R11, #-var_A0
MOV        R0, R3
BL         atoi
MOV        R3, R0
MOV        R2, R3
LDR        R3, =(dword_B391B004 - 0xB39186B4)
ADD        R3, PC, R3 ; dword_B391B004
STR        R2, [R3]
LDR        R3, =(dword_B391B004 - 0xB39186C0)
ADD        R3, PC, R3 ; dword_B391B004
LDR        R3, [R3]
MOV        R0, #6

```

```
LDR      R2, =(aThtag - 0xB39186D0)
ADD      R2, PC, R2 ; "thtag"
MOV      R1, R2
LDR      R2, =(aVersionD - 0xB39186DC)
ADD      R2, PC, R2 ; "version:%d"
BL       printf_log
```

do-while , 打开本地so文件

```
loc_B39186DC
LDR      R3, =0xFFFFDD2C
SUB      R1, R11, #-var_4
LDR      R0, [R1,R3]
MOV      R1, #0x80000
BL       open
STR      R0, [R11,#var_28]
LDR      R3, [R11,#var_28]
CMN      R3, #1
BEQ      loc_B39186DC
```

for循环

```
SUB      R2, R11, #-var_F8
MOV      R3, #0x58
MOV      R0, R2
MOV      R1, #0
MOV      R2, R3
BL       memset_0
MOV      R3, #0
STR      R3, [R11,#var_8]
B        loc_B391874C
; -----
loc_B3918724
SUB      R2, R11, #-var_F8
LDR      R3, =0xFFFFDD28
LDR      R0, [R11,#var_28]
MOV      R1, R2
MOV      R2, #0x58
SUB      R12, R11, #-var_4
LDR      R3, [R12,R3]
BL       sub_B39176FC
MOV      R3, R0
STR      R3, [R11,#var_8]

loc_B391874C
LDR      R3, [R11,#var_8]
CMP      R3, #0x57
BLS      loc_B3918724
```

函数调用约定 , 参数传递

参数小于4个 , 用寄存器R1-R3存储并传入函数

参数大于4个 , 多余的参数传到栈顶

```
LDR      R2, [R11,#var_8]
LDR      R3, =0xFFFFDD2C
LDR      R1, =0xFFFFDD28
SUB      R0, R11, #-var_4
LDR      R1, [R0,R1]
STR      R1, [SP,#0x22EC+var_22EC]
STR      R2, [SP,#0x22EC+var_22E8]
MOV      R0, #6
LDR      R2, =(aThtag - 0xB3918784)
ADD      R2, PC, R2 ; "thtag"
MOV      R1, R2
LDR      R2, =(aLoadLibrarySAt - 0xB3918790)
ADD      R2, PC, R2 ; "load library %s at offset %x read count"...
SUB      R12, R11, #-var_4
LDR      R3, [R12,R3]
```

```

BL          printf_log
SUB         R3, R11, #-var_29C
MOV         R0, R3
MOV         R1, #0
MOV         R2, #0x1A0
BL          memset_0
LDR         R3, [R11,#var_F8]
LDR         R2, [R11,#var_F4]
STR         R2, [SP,#0x22EC+var_22EC]
MOV         R0, #6
LDR         R2, =(aThtag - 0xB39187C8)
ADD         R2, PC, R2 ; "thtag"
MOV         R1, R2
LDR         R2, =(aMin_vaddrXSize - 0xB39187D4)
ADD         R2, PC, R2 ; "min_vaddr:%x size:%x\n"
BL          printf_log

```

do-while+if

```

LDR         R3, [R11,#var_F8]
STR         R3, [R11,#var_2C]

loc_B39187DC
LDR         R3, [R11,#var_F4]
MOV         R2, #0xFFFFFFFF
STR         R2, [SP,#0x22EC+var_22EC]
MOV         R2, #0
STR         R2, [SP,#0x22EC+var_22E8]
LDR         R0, [R11,#var_2C]
MOV         R1, R3
MOV         R2, #0
MOV         R3, #0x22
BL          sub_B3917708
STR         R0, [R11,#var_C]
LDR         R2, [R11,#var_C]
LDR         R3, =0x457FFFFFFF
CMP         R2, R3
BHI         loc_B391886C
LDR         R2, [R11,#var_C]
LDR         R3, [R11,#var_F4]
RSB         R3, R3, #0x40000000
CMP         R2, R3
BLS         loc_B391886C
LDR         R3, =(dword_B391B004 - 0xB3918838)
ADD         R3, PC, R3 ; dword_B391B004
LDR         R3, [R3]
CMP         R3, #0xA
BHI         loc_B391886C
MOV         R0, #6
LDR         R3, =(aThtag - 0xB3918850)
ADD         R3, PC, R3 ; "thtag"
MOV         R1, R3
LDR         R3, =(aAddrP - 0xB391885C)
ADD         R3, PC, R3 ; "addr:%p"
MOV         R2, R3
LDR         R3, [R11,#var_C]
BL          printf_log
MOV         R3, #0xFFFFFFFF
STR         R3, [R11,#var_C]

loc_B391886C
LDR         R3, [R11,#var_C]
CMN         R3, #1
BEQ         loc_B39187DC

```

malloc出0x30空间

```

LDR         R2, [R11,#var_C]
LDR         R3, [R11,#int_0]

```

```

RSB            R3, R3, R2
STR            R3, [R11,#var_30]
LDR            R3, [R11,#var_C]
STR            R3, [R11,#pMap]
LDR            R3, [R11,#var_30]
STR            R3, [R11,#var_180]
LDR            R2, [R11,#var_E8]
LDR            R3, [R11,#var_30]
ADD            R3, R2, R3
STR            R3, [R11,#var_1F0]
LDR            R2, [R11,#var_E4]
LDR            R3, [R11,#var_30]
ADD            R3, R2, R3
STR            R3, [R11,#var_1EC]
LDR            R3, [R11,#var_E0]
CMP            R3, #0
BEQ            loc_B39188D4
LDR            R2, [R11,#var_E0]
LDR            R3, [R11,#var_30]
ADD            R3, R2, R3
B              loc_B39188D8
; -----
loc_B39188D4
MOV            R3, #0
loc_B39188FC
STR            R3, [R11,#var_1BC]
LDRH           R3, [R11,#var_CE]
STR            R3, [R11,#var_1B8]
LDR            R3, [R11,#var_C4]
STR            R3, [R11,#var_1E8]
LDR            R2, [R11,#var_BC]
LDR            R3, [R11,#var_30]
ADD            R3, R2, R3
STR            R3, [R11,#var_1E0]
LDR            R3, [R11,#var_C0]
STR            R3, [R11,#var_1E4]
LDR            R2, [R11,#var_BC]
LDR            R3, [R11,#var_30]
ADD            R2, R2, R3
LDR            R3, [R11,#var_C4]
MOV            R3, R3,LSL#2
ADD            R3, R2, R3
STR            R3, [R11,#var_1DC]
LDR            R3, [R11,#var_A8]
STR            R3, [R11,#var_1A4]
LDRH           R3, [R11,#var_A4]
STR            R3, [R11,#var_1A0]
LDR            R2, [R11,#var_B8]
LDR            R3, [R11,#var_30]
ADD            R3, R2, R3
STR            R3, [R11,#var_1D4]
LDR            R3, [R11,#var_B4]
STR            R3, [R11,#var_1D0]
LDR            R2, [R11,#var_AC]
LDR            R3, [R11,#var_30]
ADD            R3, R2, R3
STR            R3, [R11,#var_1CC]
LDR            R3, [R11,#var_B0]
STR            R3, [R11,#var_1C8]
LDR            R3, [R11,#var_30]
LDR            R2, [R11,#var_C]
STR            R2, [SP,#0x22EC+var_22EC]
MOV            R0, #6
LDR            R2, =(aThtag - 0xB39189A0)
ADD            R2, PC, R2 ; "thtag"
MOV            R1, R2
LDR            R2, =(aLoad_biasPBase - 0xB39189AC)
ADD            R2, PC, R2 ; "load_bias:%p base:%p\n"
BL             printf_log

```

```

LDRH      R3, [R11,#var_EE]
MOV        R2, R3
MOV        R3, R2
MOV        R3, R3,LSL#1
ADD        R3, R3, R2
MOV        R3, R3,LSL#3
MOV        R0, R3
BL         malloc

```

for循环，继续读取配置

loc_B39189E8

```

LDRH      R3, [R11,#var_EE]
MOV        R2, R3
MOV        R3, R2
MOV        R3, R3,LSL#1
ADD        R3, R3, R2
MOV        R3, R3,LSL#3
MOV        R2, R3
LDRH      R3, [R11,#var_F0]
MOV        R1, R3
LDR        R3, =0xFFFFDD28
SUB        R0, R11, #-var_4
LDR        R3, [R0,R3]
ADD        R3, R1, R3
LDR        R0, [R11,#var_28]
LDR        R1, [R11,#var_10]
BL         pread
MOV        R3, R0
STR        R3, [R11,#var_8]
LDR        R3, [R11,#var_8]
MOV        R0, #6
LDR        R2, =(aThtag - 0xB3918A44)
ADD        R2, PC, R2 ; "thtag"
MOV        R1, R2
LDR        R2, =(aReadCountX - 0xB3918A50)
ADD        R2, PC, R2 ; "read count:%x"
BL         printf_log

```

loc_B3918A50

```

LDRH      R3, [R11,#var_EE]
MOV        R2, R3
MOV        R3, R2
MOV        R3, R3,LSL#1
ADD        R3, R3, R2
MOV        R3, R3,LSL#3
MOV        R2, R3
LDR        R3, [R11,#var_8]
CMP        R2, R3
BHI        loc_B39189E8

```

loc_B3918A84

```

LDR        R3, [R11,#var_10]
LDR        R2, [R3]
LDR        R3, [R11,#var_30]
ADD        R3, R2, R3
STR        R3, [R11,#var_38]
LDR        R3, [R11,#var_10]
LDR        R2, [R3,#4]
LDR        R3, [R11,#var_38]
ADD        R3, R2, R3
STR        R3, [R11,#var_3C]
LDR        R3, [R11,#var_38]
BIC        R3, R3, #0xFF0
BIC        R3, R3, #0xF
STR        R3, [R11,#var_40]
LDR        R3, [R11,#var_3C]
ADD        R3, R3, #0xFF0
ADD        R3, R3, #0xF

```



```

BIC        R3, R3, #0xFF0
BIC        R3, R3, #0xF
STR        R3, [R11,#var_44]
LDR        R2, [R11,#var_44]
LDR        R3, [R11,#var_40]
RSB        R3, R3, R2
STR        R3, [R11,#var_48]
MOV        R3, #0
STR        R3, [R11,#var_8]
MOV        R3, #0
STR        R3, [R11,#var_18]
LDR        R3, [R11,#var_10]
LDR        R3, [R3,#0xC]
CMP        R3, #0
BEQ        loc_B3918E54

```

```

loc_B3918ECC
LDRH       R3, [R11,#var_EE]
MOV        R2, R3
LDR        R3, [R11,#var_14]
CMP        R2, R3
BGT        loc_B3918A84

```

while循环解密

解密出待解压的数据，通过zlib库的inflate_0函数解压到指定位置

```

loc_B3918BAC
SUB        R3, R11, #-var_22C0
SUB        R3, R3, #4
SUB        R3, R3, #0x10
MOV        R0, R3
MOV        R1, #0xFFFFFFFF1
LDR        R3, =(a1_2_3 - 0xB3918BCC)
ADD        R3, PC, R3 ; "1.2.3"
MOV        R2, R3
MOV        R3, #0x38
BL         inflateInit2
MOV        R3, R0
CMP        R3, #0
BNE        loc_B3918BAC
B          loc_B3918DAC

```

```

loc_B3918BE4
LDR        R3, [R11,#var_8]
ADD        R2, R3, #0x1000
LDR        R3, [R11,#var_10]
LDR        R3, [R3,#0xC]
CMP        R2, R3
BLS        loc_B3918C10
LDR        R3, [R11,#var_10]
LDR        R2, [R3,#0xC]
LDR        R3, [R11,#var_8]
RSB        R3, R3, R2
B          loc_B3918C14

```

```

loc_B3918C10
MOV        R3, #0x1000

```

```

loc_B3918C14
STR        R3, [R11,#var_4C]
LDR        R3, [R11,#var_8]
ADD        R2, R3, #0x1000
LDR        R3, [R11,#var_10]
LDR        R3, [R3,#0x14]
CMP        R2, R3
BLS        loc_B3918C44

```

```

LDR        R3, [R11,#var_10]
LDR        R2, [R3,#0x14]
LDR        R3, [R11,#var_8]
RSB        R3, R3, R2
B          loc_B3918C48

loc_B3918C44
MOV        R3, #0x1000

loc_B3918C48
STR        R3, [R11,#var_50]
LDR        R3, [R11,#var_10]
LDR        R2, [R3,#8]
LDR        R3, =0xFFFFFDD28
SUB        R0, R11, #-var_4
LDR        R3, [R0,R3]
ADD        R2, R2, R3
LDR        R3, [R11,#var_8]
ADD        R3, R2, R3
MOV        R12, R3
SUB        R3, R11, #-var_2280
SUB        R3, R3, #4
SUB        R3, R3, #0x18
LDR        R0, [R11,#var_28]
MOV        R1, R3
LDR        R2, [R11,#var_4C]
MOV        R3, R12
BL         pread
MOV        R3, R0
STR        R3, [R11,#var_4C]
SUB        R3, R11, #-var_2280
SUB        R3, R3, #4
SUB        R3, R3, #0x18
LDR        R2, =(aTx12345tx12345 - 0xB3918CB0)
ADD        R2, PC, R2 ; "Tx:12345Tx:12345"
MOV        R0, R2
MOV        R1, R3
LDR        R2, [R11,#var_50]
MOV        R3, #0x10
BL         decrypt
LDR        R2, =0xFFFFFDD30
MOV        R3, #4
SUB        R1, R11, #-var_4
ADD        R2, R1, R2
ADD        R3, R2, R3
LDR        R2, [R11,#var_4C]
STR        R2, [R3]
LDR        R2, =0xFFFFFDD30
SUB        R3, R11, #-var_2280
SUB        R3, R3, #4
SUB        R3, R3, #0x18
SUB        R12, R11, #-var_4
STR        R3, [R12,R2]
LDR        R3, [R11,#var_4C]
MOV        R0, #6
LDR        R2, =(aThtag - 0xB3918D08)
ADD        R2, PC, R2 ; "thtag"
MOV        R1, R2
LDR        R2, =(aReadCountX - 0xB3918D14)
ADD        R2, PC, R2 ; "read count:%x"
BL         printf_log
LDR        R2, =0xFFFFFDD30
MOV        R3, #0x10
SUB        R0, R11, #-var_4
ADD        R2, R0, R2
ADD        R3, R2, R3
MOV        R2, #0x100000
STR        R2, [R3]
LDR        R2, [R11,#var_18]

```

```

LDR        R3, [R11,#var_38]
ADD        R3, R2, R3
MOV        R2, R3
LDR        R1, =0xFFFFDD30
MOV        R3, #0xC
SUB        R12, R11, #-var_4
ADD        R1, R12, R1
ADD        R3, R1, R3
STR        R2, [R3]
SUB        R3, R11, #-var_22C0
SUB        R3, R3, #4
SUB        R3, R3, #0x10
MOV        R0, R3
MOV        R1, #0
BL         inflate_0
STR        R0, [R11,#var_54]
LDR        R2, [R11,#var_18]
LDR        R1, =0xFFFFDD30
MOV        R3, #0x10
SUB        R0, R11, #-var_4
ADD        R1, R0, R1
ADD        R3, R1, R3
LDR        R3, [R3]
RSB        R3, R3, R2
ADD        R3, R3, #0x100000
STR        R3, [R11,#var_18]
LDR        R2, [R11,#var_8]
LDR        R3, [R11,#var_4C]
ADD        R3, R2, R3
STR        R3, [R11,#var_8]

```

伪代码

打印sdk版本号

将原始so文件偏移var_22DC(0x6D88，文件尾部附加数据开头)，长度为0x58的数据存入栈中var_F8里，很明显这个数据段中(var_F8-var_a0)是一些配置信息

根据上面的0x58字节数据，映射出一块大小为0x20C9C内存

根据0x58数据的配置var_ee，随机分配var_ee*24（48）字节内存空间，返回指针变量var_34

申请0x30内存块，接着从so结尾读取数据(紧接着0x58之后)，数据读取到var_10（范围var_10-var_40）

继续在var_40映射一块长度为var_48(0x1E000)的内存块

初始化解压函数用到的结构体var_22AC（z_streamp）

循环每次读取0x1000字节数据到var_229C里，总共读取长度由0x10+0xC和0x10+0x14处的配置信息确定的

解密var_229C中的压缩数据，用zlib库进行解压缩操作，解压到var_38指定内存中

后面会有一些符号替换的操作来讲JNI_OnLoad地址重新定位

```

int __fastcall sub_B391863C(int soPath, int offset)
{
    var_22D8 = soPath;
    var_22DC = offset;

    memset(&var_A0, 0, 0x40);
    property_get("ro.build.version.sdk", &var_A0);
    android_printfl_log(6, "txttag", "version:%d", atoi(&var_A0));

    do
    {
        var_28 = open(var_22D8, 0x80000);
    }
    while(var_28 == -1);

    memset(&var_F8, 0, 0x58);
    for(var_8=0; var_8<=0x57;var_8=pread(var_28, &var_F8, 0x58, var_22DC))

```

```

;

_android_log_printf(6, "txtag", "load library %s at offset %x read count %x\n", var_22D8, var_22EC, var_22E8);
memset(&var_29C, 0, 0x1A0);
_android_log_printf(6, "txtag", "min_vaddr:%x size:%x\n", var_F8, var_F4);

var_2C = var_F8;

do
{
    var_C = mmap(var_2C, var_F4, 0, 0x22, 0xFFFFFFFF, 0);
    if(var_C <= 0x457FFFFF && var_C > 0x40000000-var_F4 && dword_B391B004 <=0xA)
    {
        _android_log_printf(6, "txtag", "addr:%p", var_C);
        var_C = -1;
    }
}while(var_C == -1);

var_30 = var_C - var_2C;    //var_C
var_210 = var_C;           //var_C
var_180 = var_30;          //var_C
var_1F0 = var_E8 + var_30;
var_1EC = var_E4 + var_30;

if(var_E0==0)
    var_1AC = 0;
else
    var_1AC = var_E0 + var_30;

if(var_DC == 0)
    var_1BC = 0;
else
    var_1BC = var_DC +var_30;

var_1B8 = (__int16)var_CE;
var_1E8 = var_C4;
var_1E0 = var_BC + var_30;
var_1E4 = var_C0;
var_1DC = var_BC + var_30 + var_C4 * 4;
var_1A4 = var_A8;
var_1A0 = (__int16)var_A6;
var_1D4 = var_B8, var_30;
var_1D0 = var_B4;
var_1CC = var_AC + var_30;

_android_log_printf(6, "txtag", "load_bias:%p base:%p\n", var_30, var_C);

var_34 = malloc(var_ee * 24);
var_10 = var_34;

var_8 = 0;
for(var_8=0; var_ee*24 > var_8; var_8 = pread(var_28, var_10, var_ee*24, var_22DC+(__int16)var_F0))
{
    _android_log_printf(6, "txtag", "read count:%x", var_8);
}

for(var_14=0; var_14<var_ee; var_14++)
{
    var_38 = *(unkown *)var_10 + var_30;
    var_40 = var_38 & 0xFFFFF000;
    var_3C = *(unkown *)(var_10 + 4) + var_38;
    var_44 = (var_3C + 0xFFFF ) & 0xFFFFF000;
    var_48 = var_44 - var_40;

    if(*(unkown *)(var_10+0xC) != 0)
    {
        mmap(var_40, var_48, 3, 0x32, 0xFFFFFFFF, 0);

        var_8 = 0;
    }
}

```

```
while(deflateInit(&var_22AC, 0xFFFFFFFF1, "1.2.3", 0x38) != 0)
;

while(*(unkown*)(var_10+0xC) > var_8)
{
    if(var_8 + 0x1000 <= *(unkown*)(var_10+0xC))
        var_4C = 0x1000;
    else
        var_4C = *(unkown*)(var_10+0xC) - var_8;

    if(var_8 + 0x1000 <= *(unkown*)(var_10+0x14))
        var_50 = 0x1000;
    else
        var_50 = *(unkown*)(var_10+0x14) - var_8;

    pread(var_28, &var_229C, var_4C, var_8+var_22DC+*(unkown*)(var_10+8));
    decrypt("Tx:12345Tx:12345", &var_229C, var_50, 0x10);
    _android_log_printf(6, "tntag", "read count:%x", var_4C);
    var_54 = inflate_0(&var_229C, 0);

    var_8 += var_4C;
}

inflateEnd_0(&var_229C);
for(var_1C = var_38;var_18+var_38>var_1C;var_1C+=0x400)
    cacheflush(var_1C, 0x400);
}
var_10 += 0x18;
}
```

小结

看汇编代码，先看控制流程，找CMP、CMN等确定是什么语句，接着看blx，查看需要多少参数，接着往上找参数值

对于大量LDR、STR、MOV指令连续指令，确定是局部变赋值，直接高亮STR查看

- 【1】汇编语句中，for循环和while循环的相同点，判断语句都在整个语句块底部。不同点：while循环中，条件判断成功之后就直接跳转到循环体。for循环条件判断成功之后就跳转到循环体。
- 【2】ADD Rd,0xFFF, BIC Rd,0xFFF，可以计算出Rd跟0x1000对其的值
- 【3】程序执行过程中，需要记住的是栈保存的参数和变量，寄存器随时发生变化
- 【4】调用规范：每次进行Branch分支跳转的时候，都会将下一条语句地址存入LR
- 【5】调用规范：开始调用栈时，参数放入栈顶附近(如果当前栈帧内的函数调用参数都小于4，那么参数入栈就在栈顶，否则要留有足够空间给参数)，局部变量放在栈底

参考

- 【1】ARM指令查询 <https://sourceware.org/cgen/gen-doc/arm-thumb-insn.html#insn-bhi>

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