

Online Learning

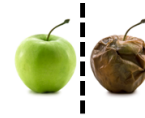
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TU Delft

Statistical Learning

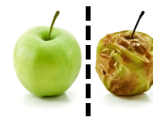
Example: buy apples on the market and classify them.

- 1 Observe labeled examples (training)



- 2 Build model

- 3 Evaluate on new data (testing)



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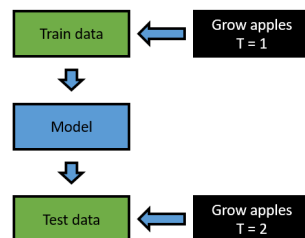
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Assumptions of Statistical Learning

Assumptions:

Data generation process

- is 'fixed', does not change
- is independent of 'us'



When is this assumption NOT OK?

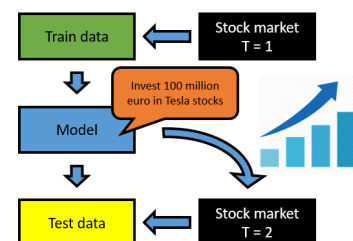
Investment

Consider investment:

- we build a model that predicts which stocks to buy / sell.
- our model is used by a very large hedgefund

Problem:

- Actions of our model influence the data.
- Data generation process changes over time.



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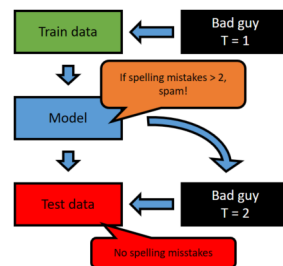
Spam Filter

Consider spam filtering:

- we build a spam filter for Gmail
- Model predicts: spam / no spam.

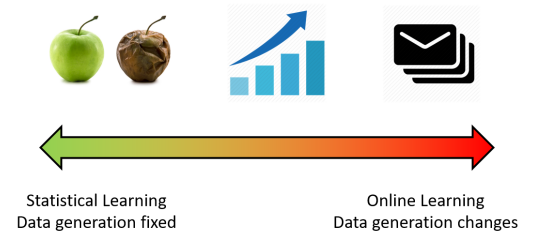
Problems:

- Actions of our model **heavily** influences data generation process.
- Data changes a lot over time.



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Online Learning: Motivation



- We want no assumptions on the data generation process.
- We do not want training/testing separation.
- We want to be able to deal with dynamic/streaming data.

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Online Learning: General Idea



We consider learning a game with 2 players.

- We make prediction, adversary generates data.

We will discuss two settings in Online Learning:

- 1 Online Learning with Expert Advice (Tom)
- 2 Online Convex Optimization (Alexander)

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Online Learning with Expert Advice: Example

2 stock brokers (experts) each day t tell us what stocks we should buy and sell.

$t = 1$ Our turn: choose confidence in experts $p_t = (0.5, 0.5)$.

- Higher confidence in expert $i \rightarrow$ higher value of p_t^i .

$t = 1$ Adversary turn: choose $z_t = (100, 0)$.

- z_t^i is the loss of expert i .

$t = 1$ Our loss in this round: $l_d(p_t, z_t) = p_t^T z_t = 50$.

- $l_d(p_t, z_t)$ is the "dot loss", other loss also possible.
- This could mean we have lost 50 euros on day $t = 1$.

$t = 2$ Our turn: choose p_t

$t = 2$ Adversary turn: choose z_t

$t = 2$ Our loss $l_d(p_t, z_t)$

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Online Learning with Expert Advice

We have d experts, each time step t give some advice.

Online Learning Procedure

- For $t = 1, \dots, n$
 - Our turn: we choose a distribution $p_t \in \Delta_d$ on d experts.
 - Adversary turn: Adversary chooses $z_t \in \mathcal{Z}$ (losses of d experts).
 - Our loss is $l(p_t, z_t)$.
- $p_t \in \Delta_d$ means $p_t = (p_t^1, \dots, p_t^d) \in [0, 1]^d$ and $\sum_{i=1}^d p_t^i = 1$.
- \mathcal{Z} is specified later.
- We will consider two losses: l_m (mix loss), l_d (dot loss).
- If we completely believe expert k on day t , then $p_t = e_k$.
- Example ($d = 3$), then $e_1 = (1, 0, 0)$, $e_2 = (0, 1, 0)$, etc...

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Expert Regret

- We cannot guarantee small loss.
- Instead, we analyze the expert regret R_n^E

$$R_n^E = \sum_{t=1}^n l(p_t, z_t) - \min_i \sum_{t=1}^n l(e_i, z_t) \quad (1)$$

- Expert regret: loss compared to best (fixed) expert.

Goal: algorithm that chooses p_t that guarantees small R_n^E .

- 'Small regret' means R_n^E does not grow linearly with n



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Mix Loss Setting

The mix loss (investment) is:

$$l_m(p_t, z_t) = -\ln \left(\sum_{i=1}^d p_t^i e^{-z_t^i} \right) \quad (2)$$

- In this setting $z_t^i \in (-\infty, \infty]$, $\mathcal{Z} = (-\infty, \infty]^d$.
- If $p_t = e_i$, then $l_m(p_t, z_t) = z_t^i$.

For mix loss the expert regret simplifies:

$$R_n^E = \sum_{t=1}^n l_m(p_t, z_t) - \min_i \sum_{t=1}^n l(e_i, z_t)$$
$$R_n^E = \sum_{t=1}^n l_m(p_t, z_t) - \min_i \sum_{t=1}^n z_t^i$$

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Example: what can go wrong? (mix loss)

$t = 1$ we choose $p_1 = (\frac{1}{2}, \frac{1}{2})$.

$t = 1$ adversary chooses $z_1 = (0, 1)$.

$t = 1$ we get loss $l_m(p_1, z_1) = 0.38$.

$t = 2$ we choose $p_2 = (1, 0)$ since e_1 performed pretty good.

$t = 2$ adversary turn, $z_2 = (\infty, 0)$.

$t = 2$ we get loss $l_m(p_2, z_2) = z_2^1 = \infty \rightarrow R_n^E = \infty!$

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Mix Loss: Aggregating Algorithm (AA)

- How to guarantee small regret against any adversary?
 - Answer: 'spread our chances' / be conservative.
- Define cumulative loss of expert i up to time t :

$$L_t^i = \sum_{s=1}^t z_s^i \quad (3)$$

- AA strategy:

$$p_t^i = \frac{e^{-L_{t-1}^i}}{C_{t-1}} \quad (4)$$

where $C_{t-1} = \sum_{j=1}^d e^{-L_{t-1}^j}$ ensures $\sum_i p_t^i = 1$ (normalization).

- In first round, $p_t^i = 1/d$ for all experts i , since $L_0^i = 0$ for all i . Note $C_0 = d$.

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Aggregating Algorithm: Theoretical Guarantee

Theorem (AA, mix loss)

For any adversary, for any $n > 0$, if l is the mix loss l_m , we have for AA that

$$R_n^E \leq \ln(d) \quad (5)$$

Proof: see lecture.

Note that the expert regret does not grow at all if n increases!

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Dot Loss: Exp Strategy

- Dot loss:

$$l_d(p_t, z_t) = p_t^T z_t \quad (6)$$

- For the dot loss we have to assume $z_t^i \in [0, 1]$, $\mathcal{Z} = [0, 1]^d$.

- Exp Strategy for dot loss. Very similar to AA
- We require as input a learning rate $\eta \in (0, \infty)$.
- Strategy:

$$p_t^i = \frac{e^{-\eta L_{t-1}^i}}{\sum_{j=1}^d e^{-\eta L_{t-1}^j}} \quad (7)$$

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Exp Strategy: Theoretical Guarantee (Dot Loss)

Theorem (Exp Strategy, Dot Loss)

For any adversary, for any $n > 0$, if l is the dot loss l_d , we have for the Exp Strategy that

$$R_n^E \leq n \frac{\eta}{8} + \frac{\ln(d)}{\eta} \quad (8)$$

Proof: Chapter (2.2) in ¹.

If we set $\eta = \sqrt{\frac{8 \log(d)}{n}}$ then

$$R_n^E \leq \sqrt{\frac{n}{2} \log(d)} \quad (9)$$

and then R_n^E does not grow linearly in n !

¹S. Bubeck (2011). "Introduction to online optimization". In: *Lecture Notes*, pp. 1–86

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