# **Sharon Zhang**

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## **EDUCATION**

### **Princeton University**

Expected graduation date: June 2021 B.A., Mathematics | GPA: 3.72 / 4.0 Minor(s): Computer Science

### **COURSEWORK**

Probability and Stochastic Systems Algorithms and Data Structures Computational Geometry Cryptography Introduction to Programming Systems Machine Learning and Pattern Recognition Advanced Computer Vision Computer Graphics

## **EXPERIENCE**

### Google

Jun 2020 - Aug 2020

## Software Engineering Intern

Incoming software engineering intern on the Pixel camera intelligence team, working on developing the open source ExoPlayer repository.

## Williams College SMALL REU

Jun 2019 - Aug 2019

### **Undergraduate Researcher**

Participant in the commutative algebra group alongside three other undergraduate students, advised by Professor S. Loepp. Proved new results regarding cardinalities and structures of local rings and their completions. Presented an undergraduate talk at MathFest 2019. In process of completing two papers on our results.

## **Tendo Technologies**

Jun 2018 - Aug 2018

### **Business Development Intern**

Participant in the Princeton University eLab Accelerator program Responsible for business model development and research in potential markets. Led design and front-end development for new company website in HTML/CSS and JavaScript. Directed and created two-minute long promotional video for presentation using Adobe After Effects.

## **PROJECTS**

### **COS 426 Computer Graphics**

Driver's Ed 101

# Created an infinite runner driving game in which the player maneuvers a car to collect coins and avoid obstacles. Modeled collisions between active objects in the scene and the driver. Created game objects using Javascript, Three.js, and Node.js.

# **COS 429 Computer Vision**

Video Stabilization Algorithm

Implemented the video stabilization algorithm used by YouTube's former stabilizer tool. Tested and analyzed performance on over 40+ videos. Implemented in Python, MATLAB using the OpenCV library and CVX optimization software.

## **COS 217 Programming Systems**

Unix Shell

Created an interactive Linux shell program capable of executing internal/external commands, redirection, signal handling, and error handling. Implemented in C.

## **LEADERSHIP**

### **Design Nation**

Nov 2018 - May 2019

### **Director of Design**

Led creative direction and execution in branding, marketing, and visual design of conference experience for 100+ students and executive speakers. Worked with Conference Director and Chief of Staff to establish the 2019 conference theme, "The First Touch," focusing on the influence designers have to initiate engagement.

## **Business Today**

Jan 2018 - Jan 2019

## **Director of Design**

Oversaw rebranding and production of *Business Today*, a bi-annual magazine distributed to over 200,000 students. Acted as liason between design, technology and content teams to launch the BT Bulletin, a weekly email newsletter. Managed a team of ten designers to produce online and print designs on a daily basis.

# **HONORS**

5x American Invitational Mathematics Exam Qualifier, USA Junior Mathematical Olympiad Qualifier, Math Prize for Girls Honorable Mention, Math Prize for Girls Olympiad Qualifier, Moody's Mega Math Challenge Honorable Mention

### SKII I S

Programming: Java, Python, C/C++, Javascript, HTML/CSS Software: Photoshop, Illustrator, InDesign, After Effects,

Blender, Microsoft Office Languages: English, Mandarin

# **ACTIVITIES**

Peer Tutor (2019 – present) Entrepreneurship Club (2019 – present) Design Nation (2018 – 2019) Business Today Officer Board (2017 – 2019) Math Club (2017 – present)