guideline

A 42s music-visualisation animation using geometric shapes like rectangles, ellipses and triangles, and also texts.

<u>link</u>

http://158.182.41.56/~film13253301/geomusic/

instruction

click "play/pause" button to play/pause. click the "jump" button to jump to the 2nd or 3rd part of the music where there are texts

programming concepts

variables, for loops, conditionals, functions, button interactivity, sound.