

CLI-DOS: Collaborative Counteraction against Denial of Service in the Internet of Things

Status, Main Results and Plan

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 - Flooding a server hosts with messages.
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- Denial of Service (DoS) in IoT
 - Flooding a server hosts with messages.
 - Exhaust server resources (e.g. bandwidth, processing, energy)
 - Less reactive or even unable to serve legitimate requests
- Countermeasure categories: router-based and host-based.

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Current Approach

Existing mechanisms only either:

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- Completely shut down the connection from outside world to save energy

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A Collaborative Counteraction against Denial of Service.

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The rationale:

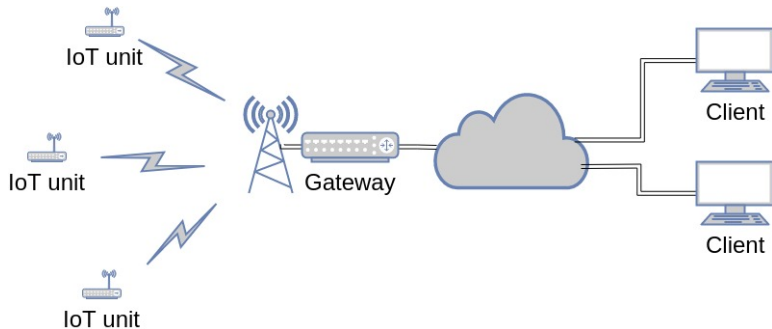
- Reducing the impact of DoS attacks against a victim device, and
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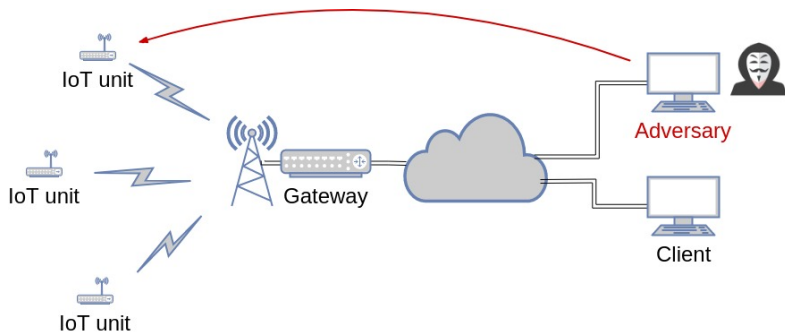
The rationale:

- Reducing the impact of DoS attacks against a victim device, and
- Offloading a computational expensive filtering at the IoT unit to a much more powerful gateway, while at the same time...
- Allowing legitimate request to be served to the best possible extent

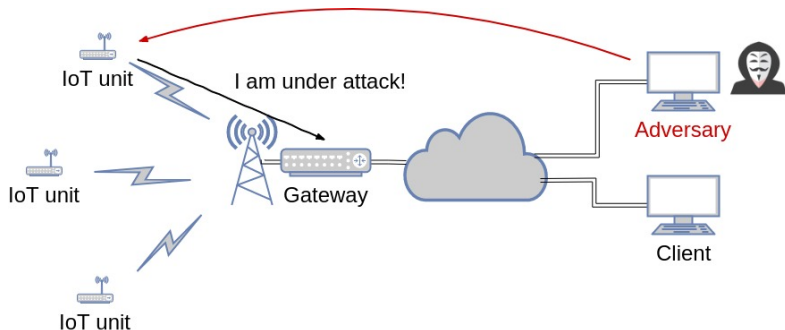
CLI-DOS(Scenario)



A resource-constrained, wireless IoT-units are connected and able to serve requests.



An adversary repeatedly send bogus messages to the IoT units, trying to induce the device to worthlessly commit resources.



The IoT unit send a request to the gateway to start a security filtering mechanism, i.e. block ranges of IP, block all traffic but CoAP, etc. The request also contains time S as a sleeping period (victim server shutting down the radio communication).

To distinguish the valid and invalid messages, the victim uses a short MAC (Message Authentication Code)¹ embedded in token field of the CoAP.

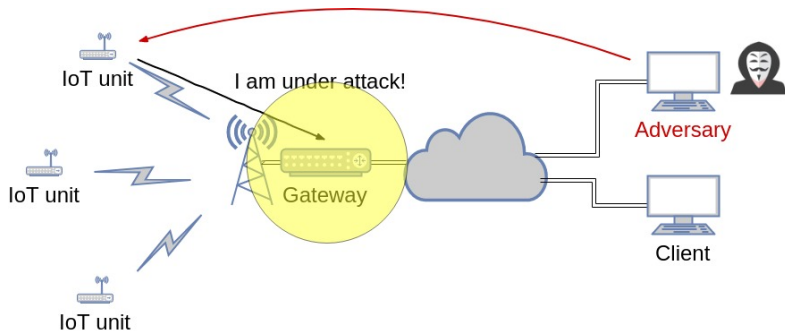
Default CoAP packet format:

Octet 1			Octet 2	Octet 3	Octet 4
Ver	T	TKL	Code	Message ID	
Token (if any, TKL bytes)					
Options (if any)					
Payload (if any)					

CoAP with short MAC:

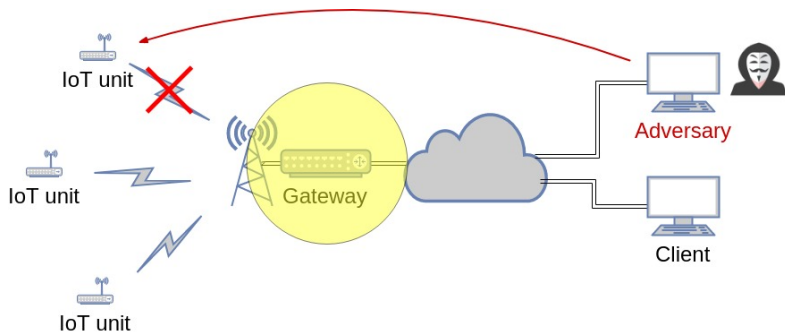
Octet 1			Octet 2		Octet 3		Octet 4	
Ver	T	TKL	Code		Message ID			
Request ID					Validity check			
Options (if any)								
T			ST		Payload (if any)			

¹ C. Gehrmann, M. Tiloca and R. Höglund, "SMACK: Short message authentication check against battery exhaustion in the Internet of Things"

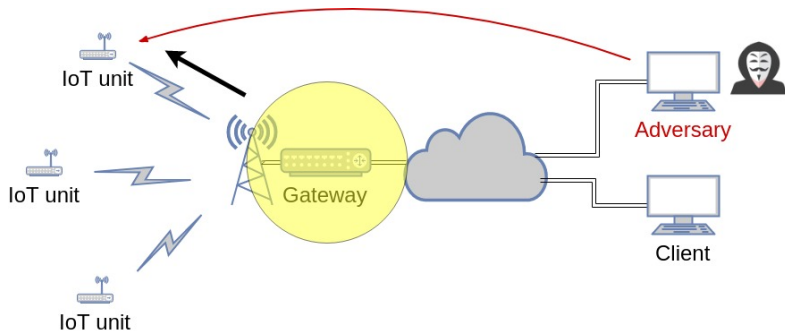


The gateway now:

- Processes the received information to calculate a new filtering rule.
- Measure the number of valid/invalid packets targetting the victim.
- Store the valid packet in internal buffer.



The IoT unit goes into sleep mode and only comes into active mode after agreed sleep period S .



After sleep period S is over, if invalid messages are below threshold, the gateway forwards all the packets from the buffer. Otherwise, the gateway updates its filtering rule to a more restrictive setting without forwarding any packets to the IoT unit. If it still continue, it sends a general warning to the system responsible.

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- Experimental evaluation on a local testbed.

Experimental Evaluation (On progress)

Measured values:

- Round Trip Time.
- Energy usage.

Variation of:

- Attack intensity
- Number of clients
- Gateway policies

The End

Thank you! Questions?

