

Syafiqah Zailani

2D Generalist



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Skills

Photoshop	●●●●○
Illustrator	●●○○○
3DS Max/Maya	●●●○○
Unreal Engine 4	●●○○○
Premiere Pro	●●●○○
After Effects	●○○○○
Substance Painter	●○○○○

Achievements

DigiPen Game Awards
2018 - Finalist
Best 3D Visual Design

About Me

A passionate, self-motivated individual that leverages upon a unique skill set to value-add and contribute on business objectives.

Strives to be versatile and to always maintain a high level of curiosity so as to continue growing as an artist.

Education

2014
- Present

DigiPen Institute of Technology, Singapore (SIT)
Bachelor of Fine Arts in Digital Art and Animation
Expected date of graduation: December 2019

2012 - 2014

Republic Polytechnic
Diploma in Design for Interactivity

Experience

2019

UTS Printing and Publishing Services Singapore
Freelance Illustrator
- Illustrated a children's story book titled "Rupa Musuh".

2017 - 2019

ARTARY Limited
Freelance Teacher
- Teach students aged 3 to 14 year old on their art assignment of the week.
- Assist the duty teachers in preparing for the incoming week's art assignment.

Nov 2013 - Jan 2014

Jurong Health @ Alexandra Hospital
Internship - Assistant Multimedia Specialist
- Liased with the staffs to design educational materials for their reference.
- Photographer and videographer for staff events.

School projects

Temple of Horus - 3D Environment Showcase (2019)

Led a team of 3 in designing a 3D environment. Planned the lighting and created visual effects to further enhance the mood of the final environment.

Preternatural - 3D horror game (2018)

Created concept arts to visualize the mood and lighting of the game. Designed, modelled, textured and animated the antagonist of the game.

Darkness - 2D Animation Short (2017)

Designed and painted the environment of a 2D animation. Led the other artists to ensure consistency of the environment art.

