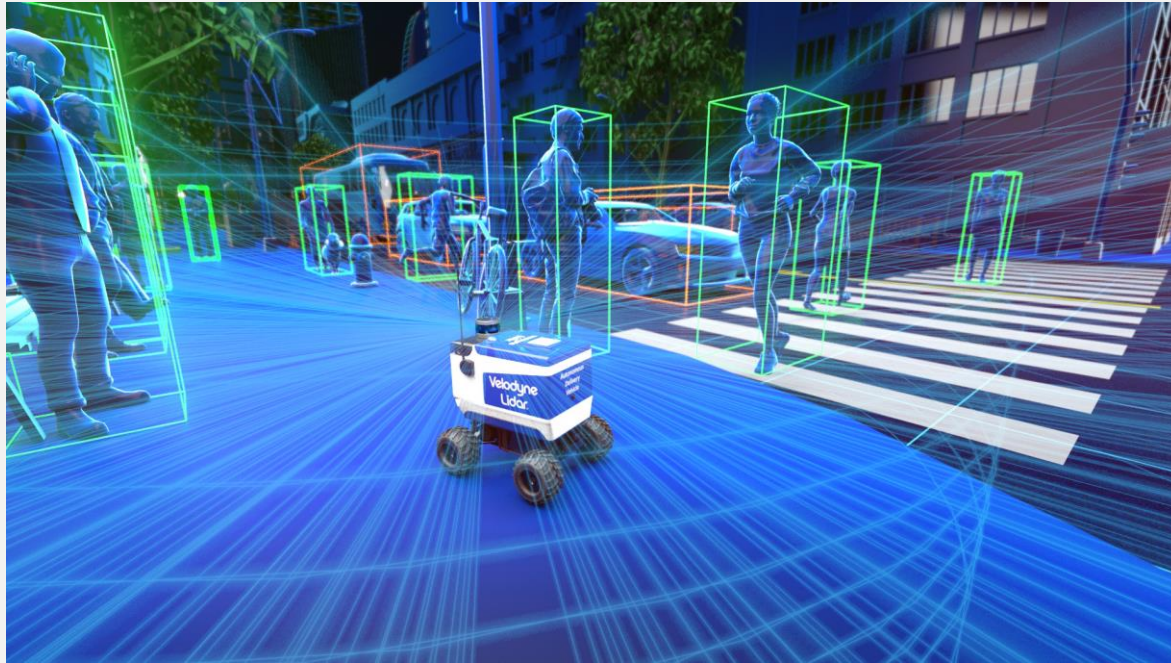


ROS and OpenCv for beginners | Blob Tracking and Ball Chasing with Raspberry Pi



Opencv – Robot preception



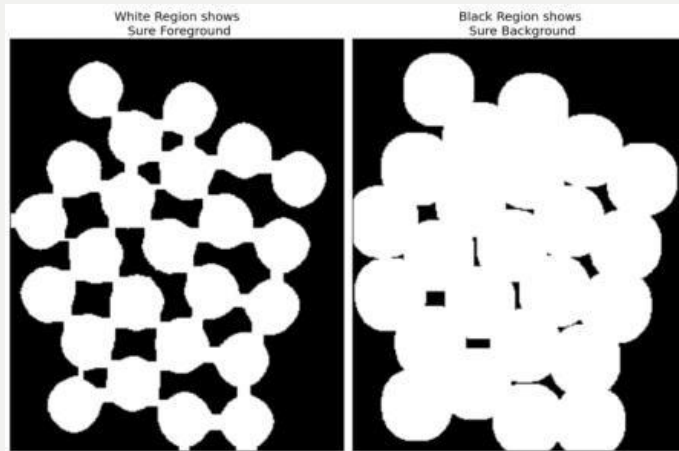
Opencv

- 2D Image Processing
 - Image Input/Output
 - Video Input/Output
 - Camera Calibration
 - Video Analysis (motion extraction, feature tracking, foreground extraction, ...)
 - Object Detection
 - Machine Learning, Deep Neural Networks
 - GPU-Accelerated Computer Vision
 - and much more ...
-

IMAGE SEGMENTATION

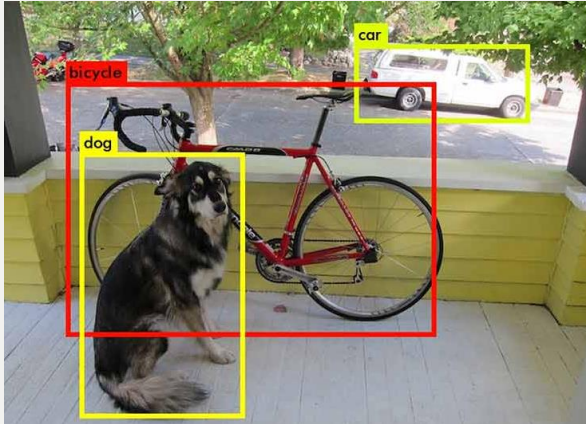
- ▶ the process of partitioning a digital image into multiple segments
- ▶ used to locate objects and boundaries (lines, curves, etc.) in

images

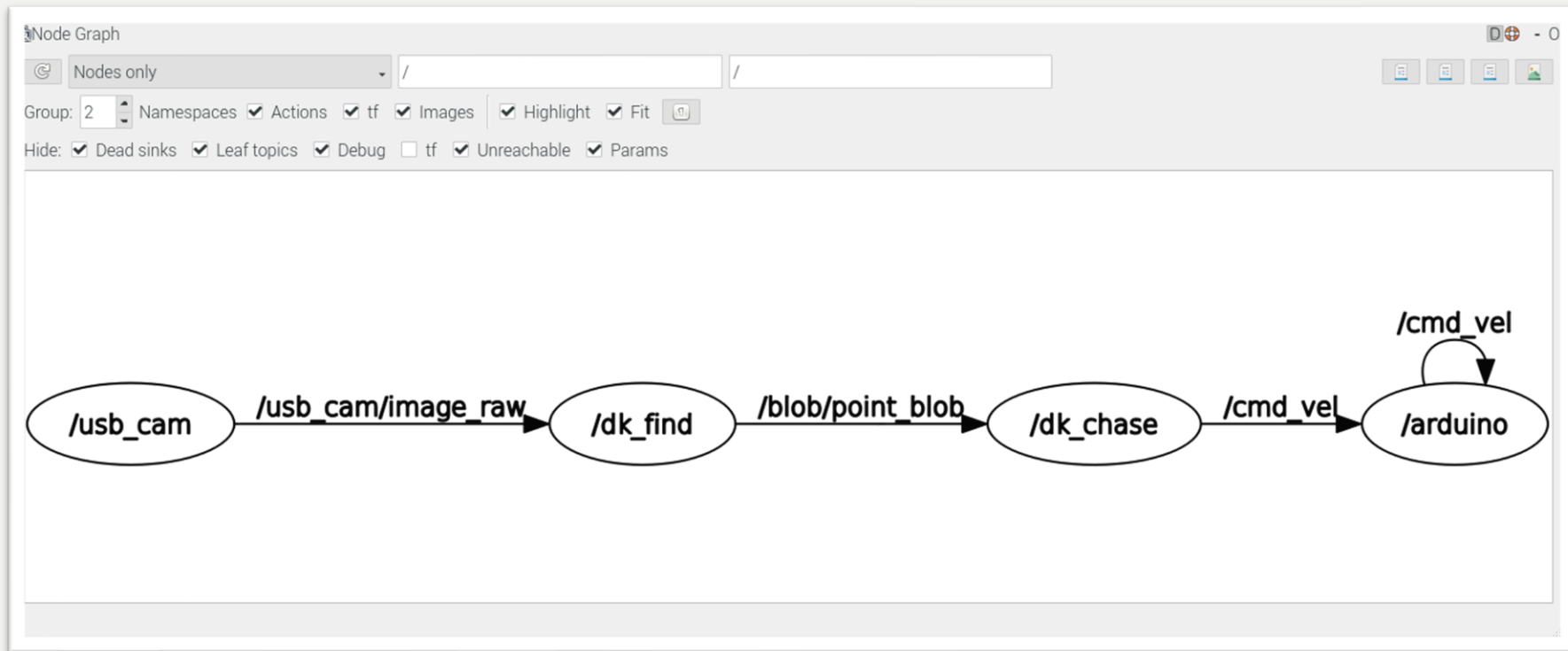


Object detection and recognition

- Detecting instances of semantic objects of a certain class (such as humans, buildings, or cars) in digital images and videos



The general overview of notes of this tutorial



Install the source code for this tutorial

- Go to terminal, type ;

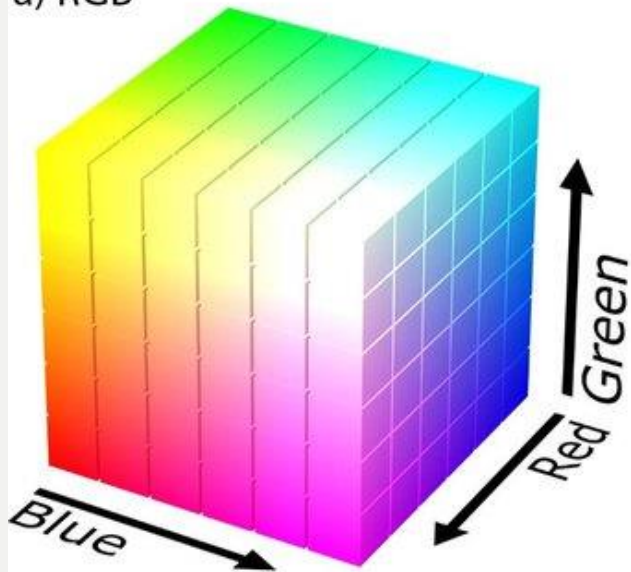
```
:~$ cp ~/catkin_ws/src/
```

```
:~$ git clone https://github.com/syahmisanab/blob-chase-bveeta-mini.git
```

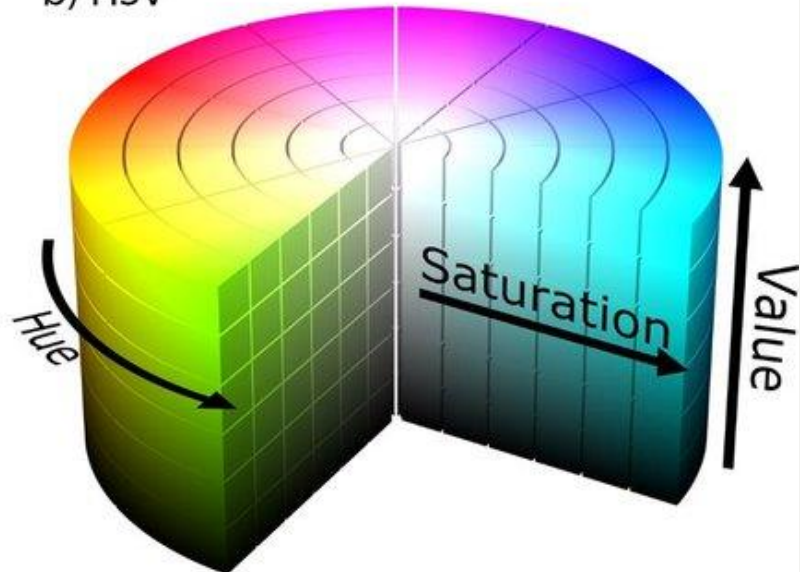
```
:~$ catkin_make
```

COLOR SPACE

a) RGB



b) HSV



Open cv – prepare sample image

On the terminal, type ;
:~\$ sudo apt install cheese

- Take picture of the provided ball save the .jpg
 - Move the .jpg to the opencv/include directory
-

Open cv – blob detection

- Task for participant
 - On the terminal
 - Go to opencv/include directory
 - Run code , `python range_detector.py --image <saved image file>.jpg --filter HSV --preview`
 - Tune the image such as only the ball was shown
-

Open cv – blob detection

- Task for participant
 - On the terminal
 - Go to opencv/include directory
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-

Open cv – blob detection code explanation

- /home/pi/catkin_ws/src/blob_chase_bveeta_mini/opencv/include/blob_detector.py

```
blob_detector.py ✕
19 import numpy as np;
20
21 #----- Blob detecting function: returns keypoints and i
22 #-- return keypoints, reversemask
23 def blob_detect(image,          #-- The frame (cv s
24                 hsv_min,       #-- minimum thresho
25                 hsv_max,       #-- maximum thresho
26                 blur=0,        #-- blur value (defi
27                 blob_params=None, #-- blob parameters
28                 search_window=None, #-- window where to
29                 imshow=False
30 ):
31
```

Line 23-30

Main function Blob_detect call
with ;

Open cv – blob detection code explanation

blob_detector.py ✕

```
30         ):
31
32     #- Blur image to remove noise
33     if blur > 0:
34         image = cv2.blur(image, (blur, blur))
35     #- Show result
36     if imshow:
37         cv2.imshow("Blur", image)
38         cv2.waitKey(0)
39
40     #- Search window
```

Line 33-39

We applied blur for denoising the image

Line 44

Convert the image from BRG to HSV

Line 47

Applied ranging filter that return black and white mask

```
43     #- Convert image from BGR to HSV
44     hsv = cv2.cvtColor(image, cv2.COLOR_BGR2HSV)
45
46     #- Apply HSV threshold
47     mask = cv2.inRange(hsv, hsv_min, hsv_max)
48
```

Open cv – blob detection code explanation

```
blob_detector.py ✕
51     cv2.imshow("HSV Mask", mask)
52
53     #- dilate makes the in range areas larger
54     mask = cv2.dilate(mask, None, iterations=2)
55     #- Show HSV Mask
56     if imshow:
57         cv2.imshow("Dilate Mask", mask)
58         cv2.waitKey(0)
59
60     mask = cv2.erode(mask, None, iterations=2)
61
62     #- Show dilate/erode mask
63     if imshow:
64         cv2.imshow("Erode Mask", mask)
65         cv2.waitKey(0)
66
```

Line 54-65

Dilate mask and erode mask
help removing old particle left
over the thresholding

Open cv – blob detection code explanation

blob_detector.py ✕

```
74     #- build default blob detection parameters, if none have
75     if blob_params is None:
76         # Set up the SimpleBlobdetector with default paramet
77         params = cv2.SimpleBlobDetector_Params()
78
79         # Change thresholds
80         params.minThreshold = 0;
81         params.maxThreshold = 100;
82
83         # Filter by Area.
84         params.filterByArea = True
85         params.minArea = 30
86         params.maxArea = 20000
87
88         # Filter by Circularity
89         params.filterByCircularity = True
90         params.minCircularity = 0.1
91
92         # Filter by Convexity
93         params.filterByConvexity = True
94         params.minConvexity = 0.5
95
96         # Filter by Inertia
97         params.filterByInertia = True
98         params.minInertiaRatio = 0.5
99
```

Line 75-182

Additional parameter to fine
tune the blob detection

Blob_param = none

Open cv – blob detection code explanation

blob_detector.py ✕

```
100     else:
101         params = blob_params
102
103     #- Apply blob detection
104     detector = cv2.SimpleBlobDetector_create(params)
105
106     # Reverse the mask: blobs are black on white
107     reversemask = 255-mask
108
109     if imshow:
110         cv2.imshow("Reverse Mask", reversemask)
111         cv2.waitKey(0)
112
113     keypoints = detector.detect(reversemask)
114
115     return keypoints, reversemask
116
117 #----- Draw detected blobs: returns the image
118 #-- return(im with keypoints)
```

Line 104

Create blob detector

Line 107

Reverse the mask: black blob on white

Line 113

pass the reverse mask to the detector to find the position and data of all the detected blobs

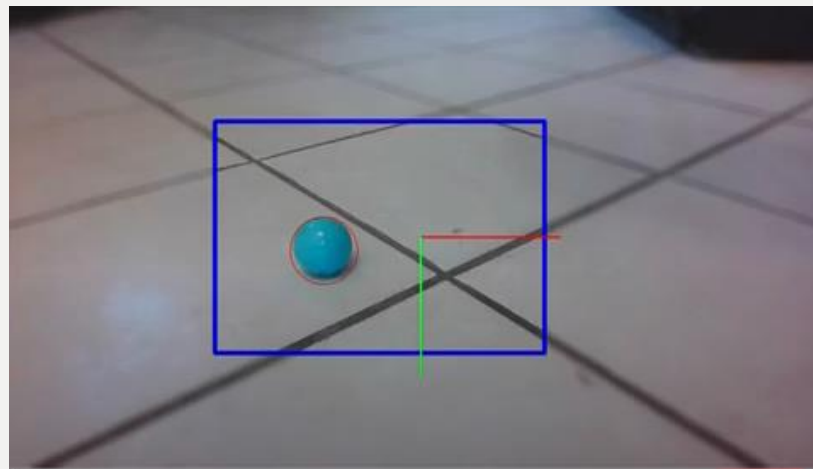
Open cv – blob detection code explanation

```
119 def draw_keypoints(image,  
120                   keypoints,  
121                   line_color=(0,0,255),  
122                   imshow=False  
123                   ):  
124
```

```
137 def draw_window(image,  
138                window_adim,  
139                color=(255,0,0),  
140                line=5,  
141                imshow=False  
142                ):  
143
```

```
163 def draw_frame(image,  
164               dimension=0.3,  
165               line=2  
166               ):  
167
```

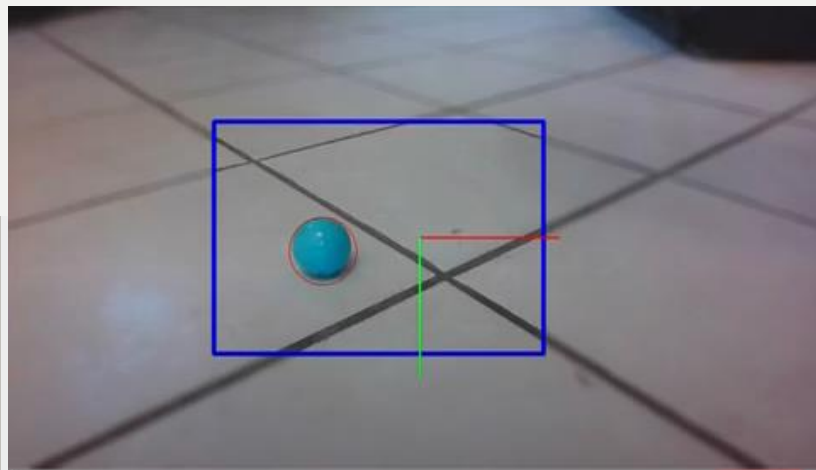
```
185 def apply_search_window(image, window_adim=[0.0, 0.0, 1.0, :  
186 rows = image.shape[0]  
187 cols = image.shape[1]  
188 x_min_px  = int(cols*window_adim[0])  
189 y_min_px  = int(rows*window_adim[1])  
190 x_max_px  = int(cols*window_adim[2])  
191 y_max_px  = int(rows*window_adim[3])  
192  
193
```



Open cv – blob detection code explanation

```
204 def blur_outside(image, blur=5, window_adim=[0.0, 0.0, 1.0,  
205 rows = image.shape[0]  
206 cols = image.shape[1]  
207 x_min_px    = int(cols*window_adim[0])  
208 y_min_px    = int(rows*window_adim[1])  
209 x_max_px    = int(cols*window_adim[2])  
210 y_max_px    = int(rows*window_adim[3])  
211
```

```
225 def get_blob_relative_position(image, keyPoint):  
226     rows = float(image.shape[0])  
227     cols = float(image.shape[1])  
228     # print(rows, cols)  
229     center_x    = 0.5*cols  
230     center_y    = 0.5*rows  
231     # print(center_x)  
232     x = (keyPoint.pt[0] - center_x)/(center_x)  
233     y = (keyPoint.pt[1] - center_y)/(center_y)  
234     return(x,y)  
235
```



Ros node - /dk-find

- /home/pi/catkin_ws/src/blob_chase_bveeta_mini/opencv/src/find_ball.py

```
blob_detector.py x chase_the_ball.py x find_ball.py x
129
130         fps = 1.0/(time.time()-self._t0)
131         self._t0 = time.time()
132
133     def main(args):
134         blue_min = (0,45,180)
135         blue_max = (20, 255, 255)
136         # blue_min = (82,31,62)
137         # blue_max = (106, 116, 193)
138         #blue_min = (0,40,183)
139         #blue_max = (8, 255, 255)
140
141         blur      = 5
142         min_size  = 10
143         max_size  = 40
144
145         #--- detection window respect to camera frame in [x_min
146         x_min     = 0.1
147         x_max     = 0.9
148         y_min     = 0.1
```

- Fine tune the image on the code.

Camera setup

- On the terminal, :~\$ [roslaunch usb_cam usb_cam-test.launch]
 - On the second terminal, :~\$ [rqt_image_view]
 - Duplicate usb_cam so that the camera stream at 320*240 resolution
 - /home/pi/catkin_ws/src/usb_cam/launch/
-

Dk chase node – code explanation

- `/home/pi/catkin_ws/src/
blob_chase_bveeta_mini/donkey_car/src/chase_the_ball`
 - chase DK Chase is a node in charge of getting the ball location from the topic `blob point blob` and publish the throttle and steering angle commands as twist messages to the topic `command vel`
 - the `property is detected` defines a time out of the which the blob is considered lost
 - if the blob is detected the steering angle is calculated as proportional to the blob's horizontal position and the throttle is set to 1
 - otherwise, both steering angle and throttle are set to 0
-

Launch file

- On first terminal, :~\$ roscore
 - On second terminal, :~\$ roslaunch donkey_car blob_chase_demo.launch
 - On third terminal, :~\$ rqt_image_view
-