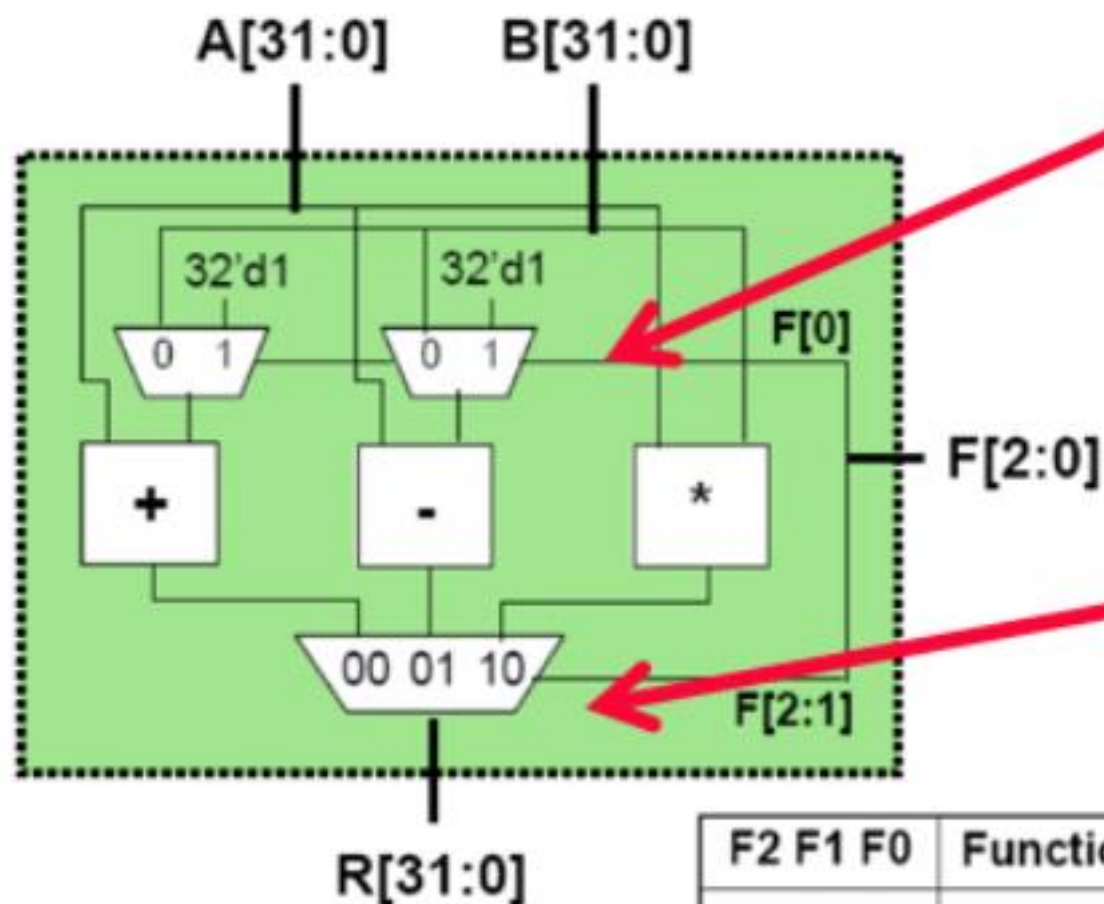


Lab 4

Instructions

- Construct the circuitry for an ALU as shown in this handout.
- The ALU already has three arithmetic operations that are addition, subtraction and multiplication.
- Add one shift left logical and one shift right logical in the ALU which will shift the A input.
- To accomplish this lab you have to add two modules which are one shift left logical and one shift right logical.
- You also need to modify the 3-to-1 MUX to 5-to-1 MUX.

- Here is an 32-bit ALU with 5 simple instructions:



F2	F1	F0	Function
0	0	0	A + B
0	0	1	A + 1
0	1	0	A - B
0	1	1	A - 1
1	0	X	A * B

2-to-1 MUX

```

module mux32two(i0,i1,sel,out);
input [31:0] i0,i1;
input sel;
output [31:0] out;

assign out = sel ? i1 : i0;

endmodule

```

3-to-1 MUX

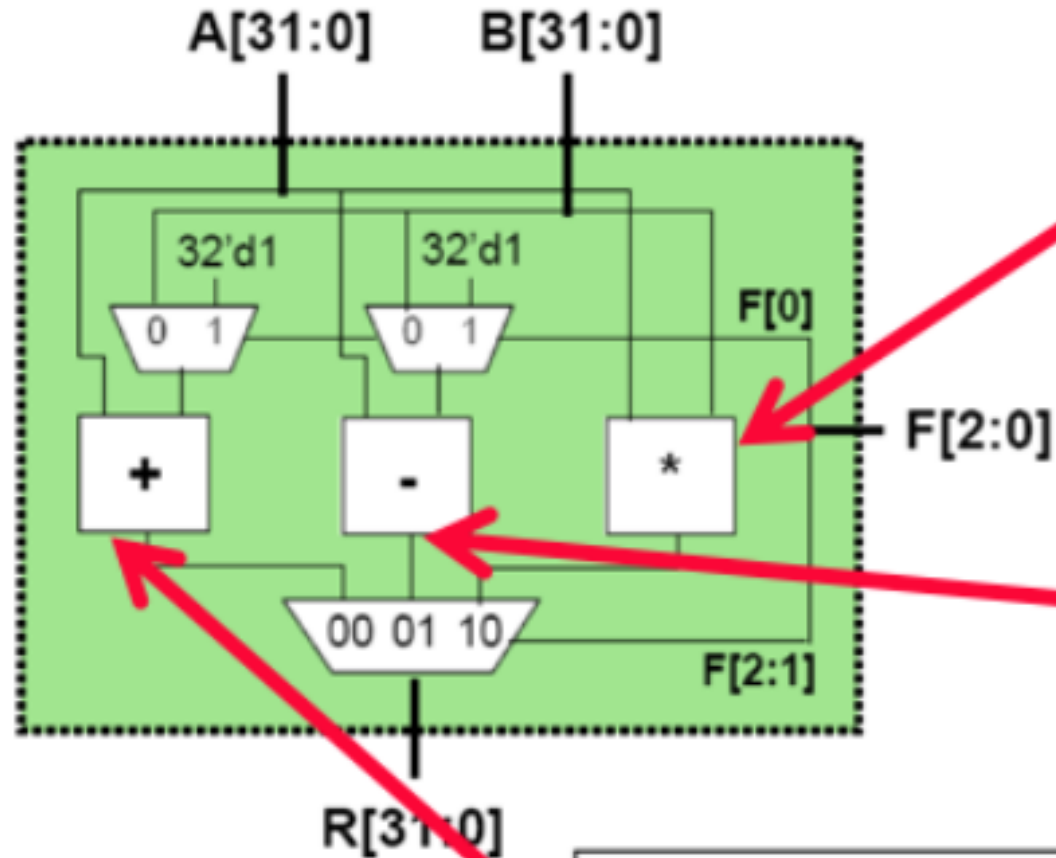
```

module mux32three(i0,i1,i2,sel,out);
input [31:0] i0,i1,i2;
input [1:0] sel;
output [31:0] out;
reg [31:0] out;

always @ (i0 or i1 or i2 or sel)
begin
    case (sel)
        2'b00: out = i0;
        2'b01: out = i1;
        2'b10: out = i2;
        default: out = 32'bx;
    endcase
end
endmodule

```

- Here is an 32-bit ALU with 5 simple instructions:



```
module mul16(i0,i1,prod);
input [15:0] i0,i1;
output [31:0] prod;

// this is a magnitude multiplier
// signed arithmetic later
assign prod = i0 * i1;

endmodule
```

```
module sub32(i0,i1,diff);
input [31:0] i0,i1;
output [31:0] diff;

assign diff = i0 - i1;

endmodule
```

```
module add32(i0,i1,sum);
input [31:0] i0,i1;
output [31:0] sum;

assign sum = i0 + i1;

endmodule
```

◆ Given submodules:

```
module mux32two(i0,i1,sel,out);
module mux32three(i0,i1,i2,sel,out);
module add32(i0,i1,sum);
module sub32(i0,i1,diff);
module mul16(i0,i1,prod);
```

```
module alu(a, b, f, r);
  input [31:0] a, b;
  input [2:0] f;
  output [31:0] r;
```

```
  wire [31:0] addmux_out, submux_out;
  wire [31:0] add_out, sub_out, mul_out;
```

intermediate output nodes ●

```
  mux32two    adder_mux(b, 32'd1, f[0], addmux_out);
  mux32two    sub_mux(b, 32'd1, f[0], submux_out);
  add32       our_adder(a, addmux_out, add_out);
  sub32       our_subtractor(a, submux_out, sub_out);
  mul16       our_multiplier(a[15:0], b[15:0], mul_out);
  mux32three  output_mux(add_out, sub_out, mul_out, f[2:1], r);
```

endmodule

module
names

(unique)
instance
names

corresponding
wires/regs in
module alu

