

GitHub:

<https://github.com/syalexandra/high-performance-computing.git>

Question 1

val_test01.cpp:

Line 80: change $i \leq n$ to $i < n$

Line 86 delete [] x doesn't work for me. Change it to free(x)

val_test02.cpp:

Add

```
for(i=5;i<10;i++)  
{  
    x[i]=0;  
}
```

To the code to initialize the x.

Question 2

The processor : 2.8 GHz Quad-Core Intel Core i7

g++ version: gcc version 9.2.0 (Homebrew GCC 9.2.0_3)

Blocking algorithm:

```
flops = 2*m*n*k*NREPEATS/time/1e9;  
bandwidth = 2*m*n*(1+k/BLOCK_SIZE)*NREPEATS/time/1e9;
```

Blocking vs OMP:

The second column is the time using blocking algorithm. Gflop/s and GB/s is the flops and bandwidth using blocking algorithm.

reference_time is the time using original naive algorithm.

Openmp_time is the time using openmp on original naive algorithm.

| Dimension | Blocking_Time | Blocking_Gflop/s | Blocking_GB/s |
|-----------|---------------|------------------|------------------------------------|
| Error | Error2 | Reference_Time | Openmp_Time |
| 16 | 0.119162 | 16.783900 | 2.097987 0.000000e+00 0.000000e+00 |
| 0.096399 | 6.644519 | | |
| 64 | 0.093256 | 21.448043 | 1.675628 0.000000e+00 0.000000e+00 |
| 0.070331 | 0.131960 | | |
| 112 | 0.094832 | 21.096439 | 1.506888 0.000000e+00 0.000000e+00 |
| 0.080903 | 0.051491 | | |
| 160 | 0.087072 | 23.050349 | 1.584712 0.000000e+00 0.000000e+00 |
| 0.098240 | 0.042802 | | |
| 208 | 0.095319 | 21.147476 | 1.423388 0.000000e+00 0.000000e+00 |
| 0.106753 | 0.045052 | | |
| 256 | 0.094741 | 21.250208 | 1.411147 0.000000e+00 0.000000e+00 |
| 0.129880 | 0.041757 | | |
| 304 | 0.095050 | 21.281446 | 1.400095 0.000000e+00 0.000000e+00 |
| 0.115388 | 0.041965 | | |
| 352 | 0.091684 | 21.882265 | 1.429807 0.000000e+00 0.000000e+00 |
| 0.125566 | 0.040262 | | |
| 400 | 0.088549 | 23.128437 | 1.503348 0.000000e+00 0.000000e+00 |
| 0.123788 | 0.040232 | | |
| 448 | 0.097304 | 22.177602 | 1.435604 0.000000e+00 0.000000e+00 |
| 0.129817 | 0.042246 | | |
| 496 | 0.105791 | 20.761982 | 1.339483 0.000000e+00 0.000000e+00 |
| 0.121360 | 0.042475 | | |
| 544 | 0.105044 | 21.456233 | 1.380456 0.000000e+00 0.000000e+00 |
| 0.128279 | 0.044533 | | |
| 592 | 0.097974 | 21.176505 | 1.359303 0.000000e+00 0.000000e+00 |
| 0.128603 | 0.041180 | | |
| 640 | 0.103933 | 20.177922 | 1.292648 0.000000e+00 0.000000e+00 |
| 0.115123 | 0.041059 | | |
| 688 | 0.131220 | 19.854331 | 1.269754 0.000000e+00 0.000000e+00 |
| 0.146387 | 0.055903 | | |
| 736 | 0.115662 | 20.682070 | 1.320730 0.000000e+00 0.000000e+00 |
| 0.138118 | 0.050317 | | |
| 784 | 0.144548 | 20.002642 | 1.275679 0.000000e+00 0.000000e+00 |
| 0.194485 | 0.058117 | | |
| 832 | 0.137459 | 16.759335 | 1.067602 0.000000e+00 0.000000e+00 |
| 0.169156 | 0.049732 | | |
| 880 | 0.188179 | 14.485612 | 0.921812 0.000000e+00 0.000000e+00 |
| 0.204262 | 0.062751 | | |

| | | | | | |
|----------|----------|-----------|----------|--------------|--------------|
| 928 | 0.268634 | 11.899890 | 0.756566 | 0.000000e+00 | 0.000000e+00 |
| 0.325855 | 0.079543 | | | | |
| 976 | 0.343296 | 10.832799 | 0.688149 | 0.000000e+00 | 0.000000e+00 |
| 0.407745 | 0.096295 | | | | |
| 1024 | 0.222418 | 9.655170 | 0.612877 | 0.000000e+00 | 0.000000e+00 |
| 0.232312 | 0.055896 | | | | |
| 1072 | 0.228524 | 10.781583 | 0.683906 | 0.000000e+00 | 0.000000e+00 |
| 0.278557 | 0.068299 | | | | |
| 1120 | 0.276610 | 10.158187 | 0.643956 | 0.000000e+00 | 0.000000e+00 |
| 0.368251 | 0.081330 | | | | |
| 1168 | 0.299219 | 10.650484 | 0.674774 | 0.000000e+00 | 0.000000e+00 |
| 0.409181 | 0.094238 | | | | |
| 1216 | 0.333779 | 10.773870 | 0.682227 | 0.000000e+00 | 0.000000e+00 |
| 0.485877 | 0.107742 | | | | |
| 1264 | 0.367711 | 10.984103 | 0.695196 | 0.000000e+00 | 0.000000e+00 |
| 0.525793 | 0.122288 | | | | |
| 1312 | 0.439550 | 10.275979 | 0.650081 | 0.000000e+00 | 0.000000e+00 |
| 0.614567 | 0.138051 | | | | |
| 1360 | 0.500737 | 10.047015 | 0.635326 | 0.000000e+00 | 0.000000e+00 |
| 0.685749 | 0.161820 | | | | |
| 1408 | 0.514981 | 10.840436 | 0.685226 | 0.000000e+00 | 0.000000e+00 |
| 0.789181 | 0.179695 | | | | |
| 1456 | 0.589908 | 10.464774 | 0.661236 | 0.000000e+00 | 0.000000e+00 |
| 0.841151 | 0.195005 | | | | |
| 1504 | 0.669686 | 10.160201 | 0.641768 | 0.000000e+00 | 0.000000e+00 |
| 0.911583 | 0.216724 | | | | |
| 1552 | 0.772322 | 9.680700 | 0.611281 | 0.000000e+00 | 0.000000e+00 |
| 1.001045 | 0.240776 | | | | |
| 1600 | 0.834857 | 9.812459 | 0.619411 | 0.000000e+00 | 0.000000e+00 |
| 1.199590 | 0.260447 | | | | |
| 1648 | 0.924994 | 9.677489 | 0.610715 | 0.000000e+00 | 0.000000e+00 |
| 1.375403 | 0.293995 | | | | |
| 1696 | 1.022926 | 9.538132 | 0.601757 | 0.000000e+00 | 0.000000e+00 |
| 1.544920 | 0.320631 | | | | |
| 1744 | 1.061784 | 9.991559 | 0.630202 | 0.000000e+00 | 0.000000e+00 |
| 1.688538 | 0.350548 | | | | |
| 1792 | 1.127471 | 10.207952 | 0.643693 | 0.000000e+00 | 0.000000e+00 |
| 1.794334 | 0.372553 | | | | |
| 1840 | 1.284328 | 9.700799 | 0.611572 | 0.000000e+00 | 0.000000e+00 |
| 1.993491 | 0.415280 | | | | |
| 1888 | 1.417682 | 9.494173 | 0.598415 | 0.000000e+00 | 0.000000e+00 |
| 2.177910 | 0.494974 | | | | |
| 1936 | 1.564172 | 9.278153 | 0.584677 | 0.000000e+00 | 0.000000e+00 |
| 2.362942 | 0.482470 | | | | |
| 1984 | 1.603886 | 9.738263 | 0.613550 | 0.000000e+00 | 0.000000e+00 |
| 2.431355 | 0.519642 | | | | |

Conclusion: the second column is the time using block_size as 16, the seventh column is the reference time, the eighth column is using openmp to parallel the for loop on the original algorithm. We can see that using blocking and openmp can make the speed faster on large matrix, for small matrix, the original algorithm is faster. And in general using openmp is faster than the blocking.

Question 3:

omp_bug2:

Line 20: add private (tid,total)

Line 37: add reduction(+:total)

omp_bug3:

The code is not running in parallel.

Line 38: add parallel before sections.

omp_bug4:

Use memory rather than stack to store a.

Line 16: change double a[N][N] to double *a.

a=(double*)malloc(N*N*sizeof(double));

Line 37 a[i*N+j] = tid + i + j;

Line 40: printf("Thread %d done. Last element= %f\n",tid,a[N*N-1]);

omp_bug5:

Change the location of the locks to avoid the deadlock. For details, please look at the code.

omp_bug6:

Make the variable sum a global variable.

Move #pragma omp parallel into the dotprod function.

Move the tid=omp_get_thread_num() into the for loop.

Question 4:

Jacobi algorithm with openmp:

```
g++ -fopenmp -O3 jacobi2D-omp.cpp -o jacobi2D-omp
```

```
./jacobi2D-omp -n 100  
Jacobian Algorithm: 0.287738
```

```
./jacobi2D-omp -n 10000  
Jacobian Algorithm: 5.67298
```

Jacobi algorithm without openmp:

```
g++ -O3 jacobi2D-omp.cpp -o jacobi2D-omp
```

```
./jacobi2D-omp -n 100  
Jacobian Algorithm: 0.092099
```

```
./jacobi2D-omp -n 1000  
Jacobian Algorithm: 14.007
```

Gauss seidel algorithm with openmp:

```
g++ -fopenmp -O3 gs2D-omp.cpp -o gs2D-omp
```

```
./gs2D-omp -n 100  
Jacobian Algorithm: 0.419656
```

```
./gs2D-omp -n 1000  
Jacobian Algorithm: 15.79
```

Gauss seidel algorithm without openmp:

```
./gs2D-omp -n 100  
Jacobian Algorithm: 0.105112
```

```
./gs2D-omp -n 1000  
Jacobian Algorithm: 43.0664
```