CS Project
Backgammon

Team Members:

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Instructions to run the project

a) Open the file Backgammon.rkt using Racket 5.3.1
b) Run the file using the file Ctrl + R
c) A dialog box will open and select from the options of Single Player, Double Player and Exit
d) Choose from the available options.

Rules of the Game

Our backgammon is played by tossing the dice and a set of dice is shown on the screen. The player will then click on any of his piece on board and it will show him the available moves which he can play. Then, if opponent's piece is single on a position it can be cut by the player's piece and vice-versa. If no available moves are present then either player will forfeit their move. The game will go on until either player has all his pieces in the home position.

Bugs and Limitations

a) If there is cut-piece of CPU is one then he only plays that dice on which his cut-piece can come on board. He never utilizes the second dice.

We have taken all images from Google.

Thank You