SYAMANTAK NASKAR

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EDUCATION

- · B.Tech in Computer Science and Engineering at IIT Bombay with GPA 6.27 from 2012-2016
- · Secured 91.2% in Intermediate/+2 in CBSE Board in 2012
- \cdot Secured 95.8% in Matriculation in ICSE Board in 2010

SCHOLASTIC ACHIEVEMENTS

- · Secured All India Rank 2654 out of over half a million candidates in the IIT-JEE 2012
- · Secured All India Rank 3764 out of over 1.3 million candidates in the AIEEE 2012
- · Awarded scholarship for All India Talent Search Examination by International Children Equity Fund in 2007

INTERNSHIPS

Quad HashingSummer 2015Edelweiss Financial Services LimitedAjit Borate

- · Programming Language Used : C++
- · Implemented a Quad Hash and measured time in nanoseconds
- · It performed better than Google Dense Map and Unordered Map in the STL Library

PROJECTS

Sales Prediction in E-Commerce Sites

Spring 2015

Machine Learning

Prof. Ganesh Ramakrishnan, IIT Bombay

- · Programming Language Used: Python, GNUPlot
- · Predicted the amount of sales of a product on given day and in given time interval using the previous sales data for that particular product
- · Used Support Vector Regression (SVR) to model and train our data and analyse at various data points
- · Plotted graphs to identify the trends in consumer behaviour so that we can manage the stock accordingly

Auto Parking Bot

Spring 2015

Embedded Systems Lab

Prof. Kavi Arya, IIT Bombay

- · Programming Language Used: C++, Python
- · Made a car parking bot using TIVA Board which would recognise the type of vehicle and assign a parking slot to it if available
- · Used image processing to detect the type of vehicle and assign that particular type of spot to it
- · Kept track of time the vehicle is parked and charge the owner accordingly

Virtual Memory Implementation

Spring 2015

Operating Systems

Prof. D. M. Dhamdhere, IIT Bombay

- · Programming Language Used : C++
- · Added virtual memory manager to GeekOS, an experimental OS built on top of Linux
- · Implemented modules for handling processes, memory allocation, swap space management, page replacement strategy (one handed clock)

Compiler Spring 2014

Compilers Prof. Amitabha Sanyal, IIT Bombay

- · Programming Language Used: BisonC++, FlexC++, C++
- · Took syntactically correct C++ program and converted it into optimal machine code using the least number of registers
- · Used Sethi-Ullman Algorithm to generate code for expression trees

Performance Analysis Of B+ Tree

Autumn 2014

Database and Information Systems

Prof. N. L. Sarda, IIT Bombay

- · Programming Language Used : C
- · Used Bulk Loading to load the entries in the B+ tree
- · Analysed the advantages of Concurrency control, fewer I/O to build and control fill factor in pages

Railway Timetable

Autumn 2014

Database and Information Systems

Prof. N. L. Sarda, IIT Bombay

- · Programming Language Used : Java, PgSQL
- · Made a ER Diagram and Efficient DB design
- · Built a user friendly website to book tickets and cancel tickets
- · Simulated tracking of trains and ticket reservation system

Web.DO Summer 2014

Windows Store App Microsoft Mentors

- · Programming Language Used : Javascript(JS)
- · Created a Windows App which was a WYSIWYG website builder

Machine Simulation using Box2D

Spring 2013

Software Systems

Prof. Parag Chaudhuri, IIT Bombay

- · Programming Language Used: Box2D, C++, GNUPlot
- \cdot Simulated working of a piston using 2D physics engine Box2D with keyboard controls
- · Optimized the code by profiling and identifying the time consuming parts

Surveillance Bot Summer 2013

Institute Summer Technical Project

ITSP Mentors

- · Programming Language Used : C++
- \cdot Implemented Image Processing using OpenCV in Codeblocks IDE
- · Captures Captures images and records video in case of motion

Backgammon Game

Spring 2013

Abstraction and Paradigms for Programming

Prof, Amitabha Sanyal, IIT Bombay

- · Programming Language Used : Scheme(Lisp)
- · Used the graphics and GUI libraries
- · Implemented Artificial Intelligence (AI) using minimax algorithm

Copter Autumn 2012

Computer Programming and Utilization

Prof. Abhiram Ranade, IIT Bombay

- · Programming Language Used : C++
- · Created a single player game in C++ with GUI in which you have to traverse through obstacles
- · Implemented GUI using EzWindows

POSITION OF RESPONSIBILITY

Convenor April 2013-14

Web and Coding Club

Students' Technical Activites Body, IIT Bombay

- · Organising all web and coding events in IIT Bombay
- · Actively working in creation of Web and Coding Club website

Organisor April 2012-13

Publicity Department

Techfest 2013, IIT Bombay

- · Coordinating with the colleges across the country for organising events
- · Organising and dealing with sponsors for the successful festival

TECHNICAL SKILLS

- · Skilled in C++ and object oriented concepts
- · Skilled in Scheme (Lisp) and concepts of Functional Programming
- · Familiar with OpenCV, MIPS, HTML, CSS, Scilab, Prolog, Python, C, Bash and Java
- · Platforms: Linux, Windows and Android

MISCELLANEOUS

- · Built a wireless remote controlled bot for XLR8, a technical event in IITB
- · Have avid interest in competitive programming
- · Awarded the 3rd Kyu (Brown Belt) in Karate by Shito Ryu Karate-Do Federation
- · Worked under Green Campus as a part of NSS team planting trees in the Institute