19CSE463-Project Report: News App

1. News App

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3. Project Scope

The **News App** is a mobile application designed to provide users with the latest technology news in a simple and engaging format. The app targets users who wish to stay updated on tech trends, offering functionalities such as article browsing, detailed article views, keyword-based searches, and offline access to saved articles. Built for Android OS (version 8.0 and above), the app ensures smooth performance, intuitive navigation, and a consistent user experience.

4. Features

Key Features:

- 1. **Browse News**: Display the latest tech news articles in a list format with titles, snippets, and sources.
- 2. **View Details**: Tap on an article to view comprehensive details, including images, publication date, and full descriptions.
- 3. Search Articles: Search for specific news articles using keywords.
- 4. **Offline Mode**: Save articles to access them without an internet connection.

Additional Functionalities:

- Splash Screen: A visually appealing loading screen with the app logo.
- Responsive UI: Optimized for both smartphones and tablets.
- Secure Data: Ensures the safety of user data and error-handling feedback.

5. Design of Your Mobile App

App Screens and Flow:

1. Splash Screen:

- Displays the app logo while initializing resources.
- o Minimalist design for a professional appearance.

2. Home Screen:

- o Shows a list of the latest articles with a scrolling feature.
- o Each article displays a title, snippet, source, and image thumbnail.

3. Article Details Screen:

- o Displays full article details, including a high-quality image, title, description, source, and publication date.
- o A "Save" button allows users to bookmark articles for offline reading.

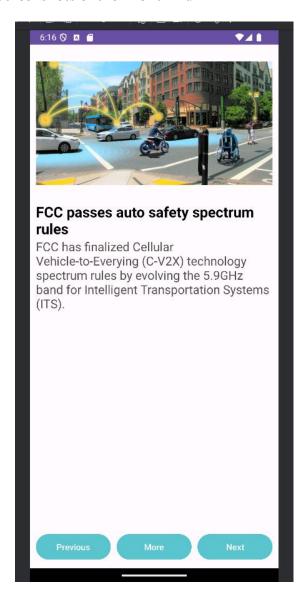
4. Search Screen:

o Provides a search bar to find articles based on keywords.

Design Tools and Frameworks:

- XML Layouts for UI design in Android Studio.
- Material Design principles for consistent UI and responsiveness.

6. Screenshots of the Front End





7. Snippets of Important Code

Fragements:

Intent:

Service:

Thread:

```
public class Thread extends VMObject { no usages 8 Inheritors
    private static long tlabFieldOffset;
    private static CIntegerField suppendFlagsField;
    private static int HAS_ASYNC_EXCEPTION;
    private static AddressField activeHandlesField;
    private static AddressField currentPendingMonitorField;
    private static JLongField allocatedBytesField;

private static synchronized void initialize(TypeDataBase db) {
        Type typeThread = db.lookupType(s: "Thread");
        Type typeJavaThread = db.lookupType(s: "JavaThread");
        suspendFlagsField = typeJavaThread.getCIntegerField(s: "_suspend_flags");
        HAS_ASYNC_EXCEPTION = db.lookupIntConstant(s: "JavaThread::_has_async_exception");
        tlabFieldOffset = typeThread.getField(s: "_tlab").getOffset();
        activeHandlesField = typeThread.getAddressField(s: "_active_handles");
        currentPendingMonitorField = typeJavaThread.getAddressField(s: "_current_pending_monitor");
        currentWaitingMonitorField = typeJavaThread.getAddressField(s: "_current_waiting_monitor");
        allocatedBytesField = typeThread.getJLongField(s: "_allocated_bytes");
    }

public Thread(Address addr) { super(addr); }
```

Logic:

8. Acknowledgments

- 1. **News API**: For providing real-time technology news data.
- 2. Picasso Library: For efficient image loading and caching in the app.
- 3. **Android Studio**: For the IDE used in developing the application.